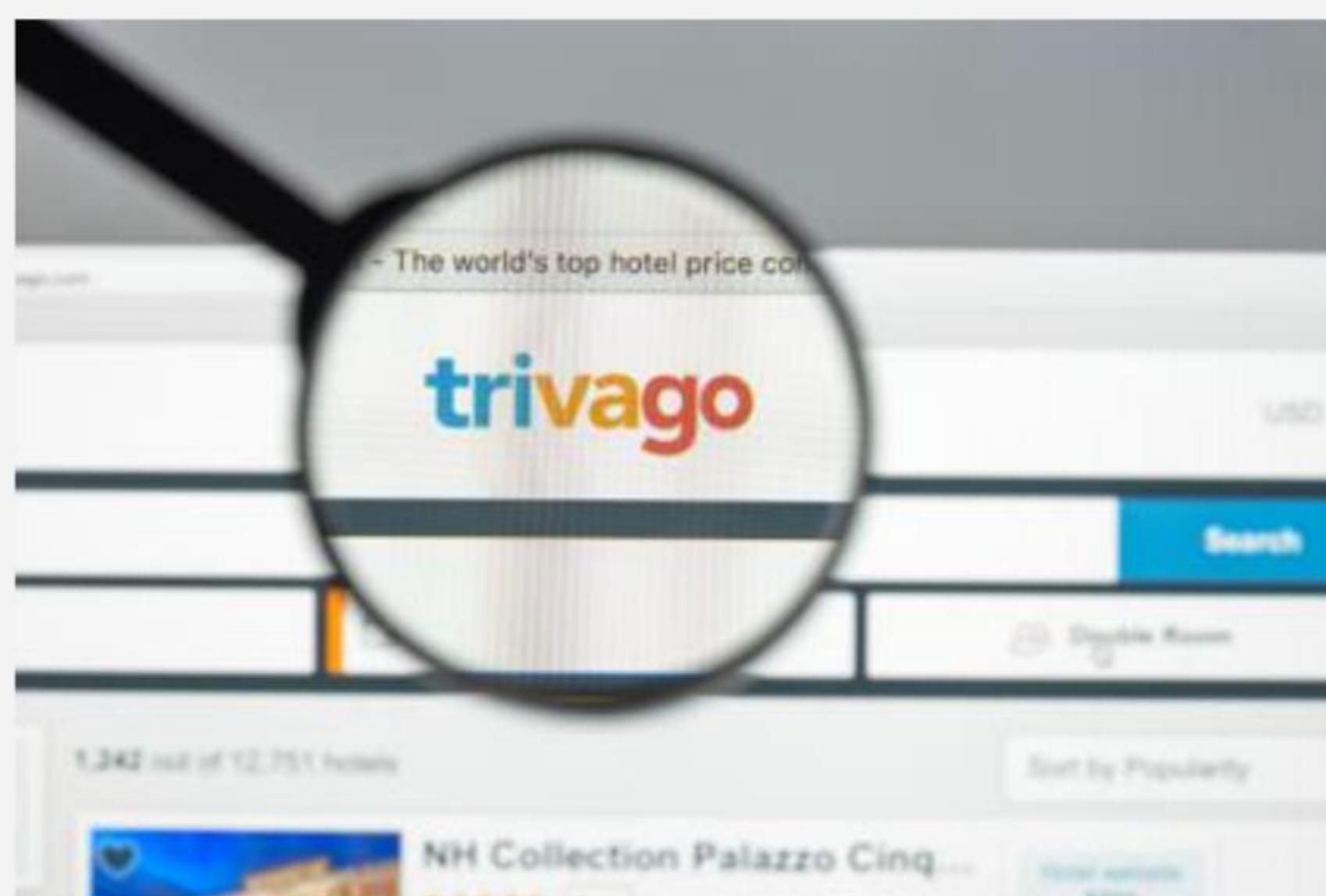


Time to Think

- The Trivago application can be used to book flights, hotels, buses, and cabs.
 - Where do you think the data for bookings come from?
 - Does it come from multiple vendors or just one vendor?
 - What is the format of the data?
 - Do you think the airline vendor gives the entire database structure to this application?
 - How do they communicate?





Think and Tell

- Will it be successful if a new airline enters the market and sells tickets only on its website but does not merge the data with third-party API vendors like Trivago? Or will they go out of business?
- Do the airline and third-party vendors have their applications on the same or different technology?
- The airline vendor application may be written in Java, and the third-party vendor application may be written in .NET. How does communication occur between them?



Think and Tell (Cont'd)

- The number of servers needs to be increased to handle requests from a huge number of clients.
- Clients do not need to know which server is serving the request.
- Servers also do not need to know from which client the request is received.
- How efficiently can a client's request be processed in such a complex environment?
- Is there an approach that will help to design a program that establishes communication between client and server without increasing the server's overhead and is also language agnostic?

Develop RESTful Services by Using Spring Boot by Using JPA





Learning Objectives

- Describe the REST API
- Explore applications of RESTful services
- Define components of RESTful services
- Implement layers of the RESTful API

Describe REST API

Web Applications and Services

- Nowadays, a client-server model is used to make web applications.
- The web application is software that runs on a web server to fulfill requests from the clients.
- Clients use application programming interfaces (APIs) to communicate with web services.
- APIs expose a set of data and functions to facilitate interactions between computer programs and allow them to exchange information.
- A Web API is the face of a web service, directly listening to and responding to client requests.





Design Criteria for Web API

- The API to be designed for client-server applications should:
 - Follow the HTTP protocol since it is stateless.
 - Accept a request from a client for required information.
 - Enable the server to send HTTP responses in a format that is language-independent.
- Is there a design pattern that will help designers design APIs that meet these requirements?

REST can be used to view or modify resources on the server without performing any operations on the server side.

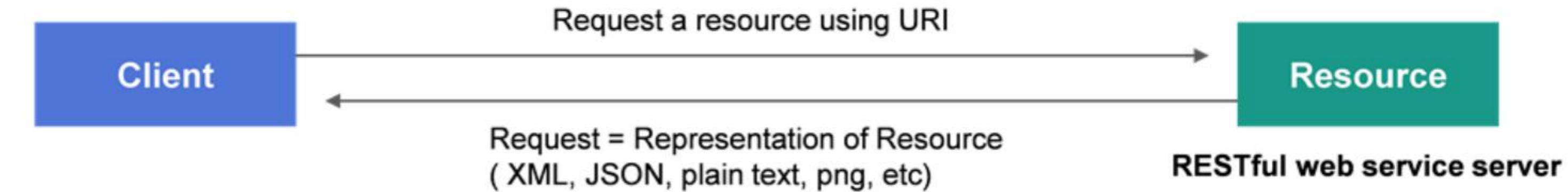
It works by identifying the two main entities: Client and Server.

A client sends the request to the web server, and the server sends back the response to the client.

The response is the representational state of the resource as it presents on the server.

RESTful Webservices

- The REST architectural style is commonly applied to the design of APIs for modern web services.
- A Web API conforming to the REST architectural style is a REST API.
- Having a REST API makes a web service RESTful.
- A REST API consists of an assembly of interlinked resources.



When a RESTful API is called, the server transfers the representation of the state of the requested resource to the client, usually in JSON (language-independent) text-based format.

REST – Representational State Transfer

- REST is an acronym for Representational State Transfer
- It is a design pattern or architectural style for designing web APIs.
- REST relies on HTTP, and therefore it is stateless.
- The client makes an HTTP request to a RESTful API for the requested information, referred to as a resource.
 - For e.x., products, orders, and shipping addresses are examples of resources on an online shopping website.
- At a given instance, the values of the resource determine its state.
 - For e.x., if a user has successfully logged in, their state of login property would be logged in, or else logged out.
- When a RESTful API is called, the server sends the request or data to the client, usually in JSON (language-independent) text-based format.
 - When a client requests the delivery status of an order, for example, the server sends the current state of the delivery along with track information.

Need of REST API

- Unlike other architectures, REST clearly defines the role of a client and a server.
- The user interface is separated from database services.
- Developers can focus on only one aspect when developing client-server applications.
- REST is independent of the underlying platform.
- Any platform such as PHP, Python, and Node.js can be used to implement a REST API.
- REST allows communication between the server and the client by using HTTP, regardless of the platform used..
- REST APIs are highly scalable and flexible.

Explore Applications of RESTful Services

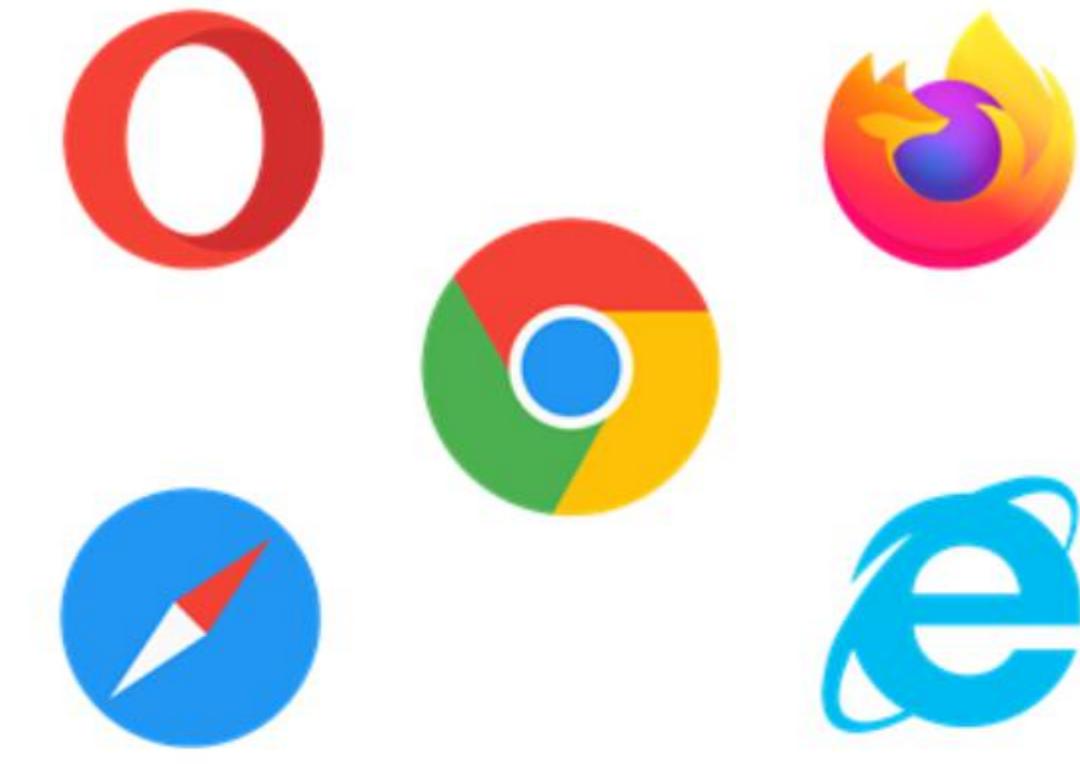
Applications of RESTful Services

- Tech giants like Twitter, YouTube, and Spotify owe their business growth to REST APIs.
- REST is used to improve the portability of an interface to other types of platforms.
- It increases the scalability of the projects.



REST Clients

- REST Client is a method or a tool to invoke a REST service API.
- REST APIs are exposed for communication by any system or service.
- For e.x., if an API is exposed to get real-time traffic information about a route from Google, the software/tool that invokes the Google traffic API is called the REST client.
- Opera, Google Chrome, Safari, Postman, Katalan, etc. are all examples of REST clients.



POSTMAN
REST-assured
{ REST }

Define Components of RESTful Services

Explain the components in detail:

Resources: The main key component of a RESTful service is an asset. Let's think about how a web application on a server has records of a few representatives. Then let's accept that the URL of the web application is <http://demo.xyz.com>. Currently, to get to a worker record asset by means of REST, one can issue the directive, <http://demo.xyz.com/worker/1>. This request advises the webserver to give the information of the worker whose worker number is 1.

Request Verbs: These portray what you need to do with the asset. A program issues a GET action word to train the endpoint it needs to retrieve information. There are also several other different action words that are accessible, including POST, PUT, and DELETE. So, for <http://demo.xyz.com/worker/1>, the internet browser is issuing a GET request verb since it needs to get the details of the worker record.

Request Headers: These are extra guidelines sent with the request. These might characterize the kind of reaction required or the approval of the details.

Request Body: Data that is sent with the request. Information is regularly sent when a POST demand is made to the REST web administration. In a POST call, the customer tells the web administration that it needs to add an asset to the server. Thus, the request body gets the details of the asset, which is required to be added to the server.

Reaction Body: This is the fundamental body of the reaction. In our model, if we somehow managed to inquire the web server through the request of <http://demo.xyz.com/worker/1>, the web server may restore an XML record with the details of the worker in the response body.

Response Status Codes: These codes are the general codes that are returned alongside the reaction from the web server. Our model is the code 200, which is typically returned if there is no mistake while restoring a reaction to the customer.

Note: All of the above links are for demonstration purposes. None of them are linked to an actual website nor are they functional.

Components of RESTful Services

Resources

Request Verbs

Request Headers

Request Body

Response Status Code

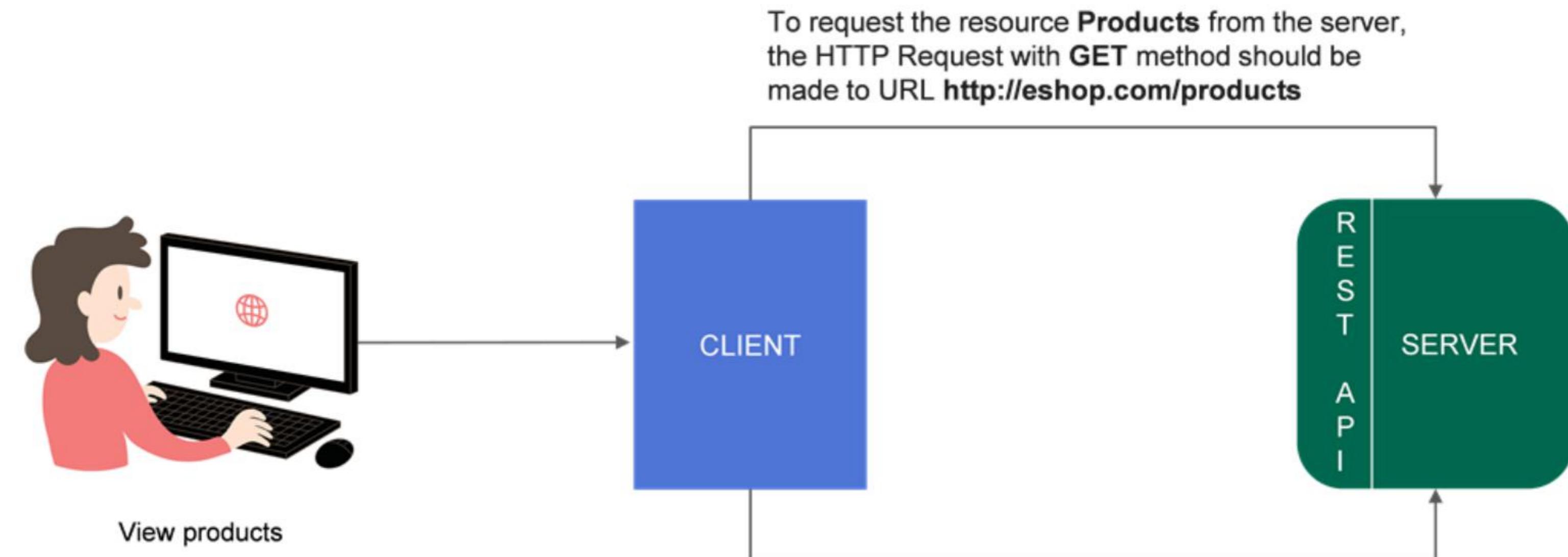
Request to REST API – HTTP Request

- The HTTP request is made by a client to a server through the REST API to access a resource on the server.
- The components of an HTTP request are:
 - **Endpoint:** It's the URL of the REST server that enables access to a resource on the server.
 - **Method:** The kind of operation the client wants a server to perform on the resource.
 - **GET:** Get the resource from the server
 - **POST:** Create the resource on the server
 - **PUT:** Update the existing resource on the server
 - **DELETE:** Delete the existing resource on the server
 - **Headers:** Additional information provided for communication by the client to the server.
 - **Data:** Information that needs to be sent to the server.

Response From REST API – HTTP Response

- The response from the REST API is an HTTP response.
- The HTTP response is an object that contains the response that the server wants to send to the client.
- The response object contains:
 - Status: An HTTP Status code that indicates the status of the request
 - Status Message: A short description of the status code
 - Headers: Additional information for the response sent by the server to the client
 - Body: Optional, and if present, contains the fetched response in JSON format

Request and Response Flow



HTTP Status Code

- HTTP response status codes indicate the status of the completion of the HTTP request.
- Responses are grouped into five classes:
 - 100 – 199: Informational responses
 - For e.x., the status code 102 indicates the server has received and is processing the request. The response has not yet been generated.
 - 200 – 299: Successful responses
 - For e.x., the status code 200 for a Get request indicates the request was successful in fetching the requested data.

HTTP Status Code (Cont'd)

- 300 – 399: Redirection responses
 - For e.x., the status code 301 indicates the request has been changed permanently, and a new URL is given in the response.
- 400 – 499: Client errors
 - For e.x., the status code 404 indicates the server could not find the requested resource.
- 500 – 599: Server errors
 - For e.x., the status code 500 indicates an internal server error that the server does not know how to handle. For instance, a resource with a duplicate ID is sent to the server, and the server is not allowed to store a resource with a duplicate ID.

Request Headers and Body

The screenshot shows the Postman application interface. A POST request is being made to `http://localhost:8080/api/v1/movie`. The request body is a JSON object containing movie details. The response status is `201 Created`. Arrows point from specific UI elements to their corresponding labels: the URL field is labeled "URL", the request body content is labeled "Request Body", the status code is labeled "HTTP Status code", and the response body content is labeled "Request Header".

POST http://localhost:8080/api/v1/movie

URL

Params Authorization Headers (8) **Body** Pre-request Script Tests Settings

Body Type: JSON

Request Body

```
1 {  
2   "movieName": "The Shawshank Redemption ",  
3   "actorName": "Tim Robbins",  
4   "directorName": "Frank Darabont",  
5   "movieId": 101  
6 }
```

HTTP Status code

Request Header

```
POST /api/v1/movie HTTP/1.1  
Host: localhost:8080  
Content-Type: application/json  
Content-Length: 134  
  
{  
  "movieName": "The Shawshank Redemption ",  
  "actorName": "Tim Robbins",  
  "directorName": "Frank Darabont",  
  "movieId": 101  
}
```

Response Headers and Body (Cont'd)

The screenshot shows the Postman application interface. At the top, it says "POST" and "http://localhost:8080/api/v1/movie". Below this, there are tabs for "Params", "Authorization", "Headers (5)", "Body", "Pre-request Script", "Tests", and "Settings". The "Body" tab is selected, showing the following JSON payload:

```
1 {
2   "movieName": "The Shawshank Redemption",
3   "actorName": "Tim Robbins",
4   "directorName": "Frank Darabont",
5   "movieId": 101
6 }
```

Below the body, there are tabs for "Body", "Cookies", "Headers (5)", and "Test Results". The "Headers (5)" tab is selected. At the bottom, there are buttons for "Pretty", "Raw", "Preview", "Visualize", and "JSON". The "JSON" button is selected. The response section shows a status of "Status: 201 Created".

KEY	VALUE
email	abcd@gmail.com
date	Mon, 29 Oct 2020 11:35:45 GMT
Content-Type	application/json
Transfer-Encoding	chunked
Connection	keep-alive

Response Header

Response Body

Quick Check

Which of the following HTTP Status codes means NOT FOUND?

1. 400
2. 401
3. 403
4. 404



Quick Check: Solution

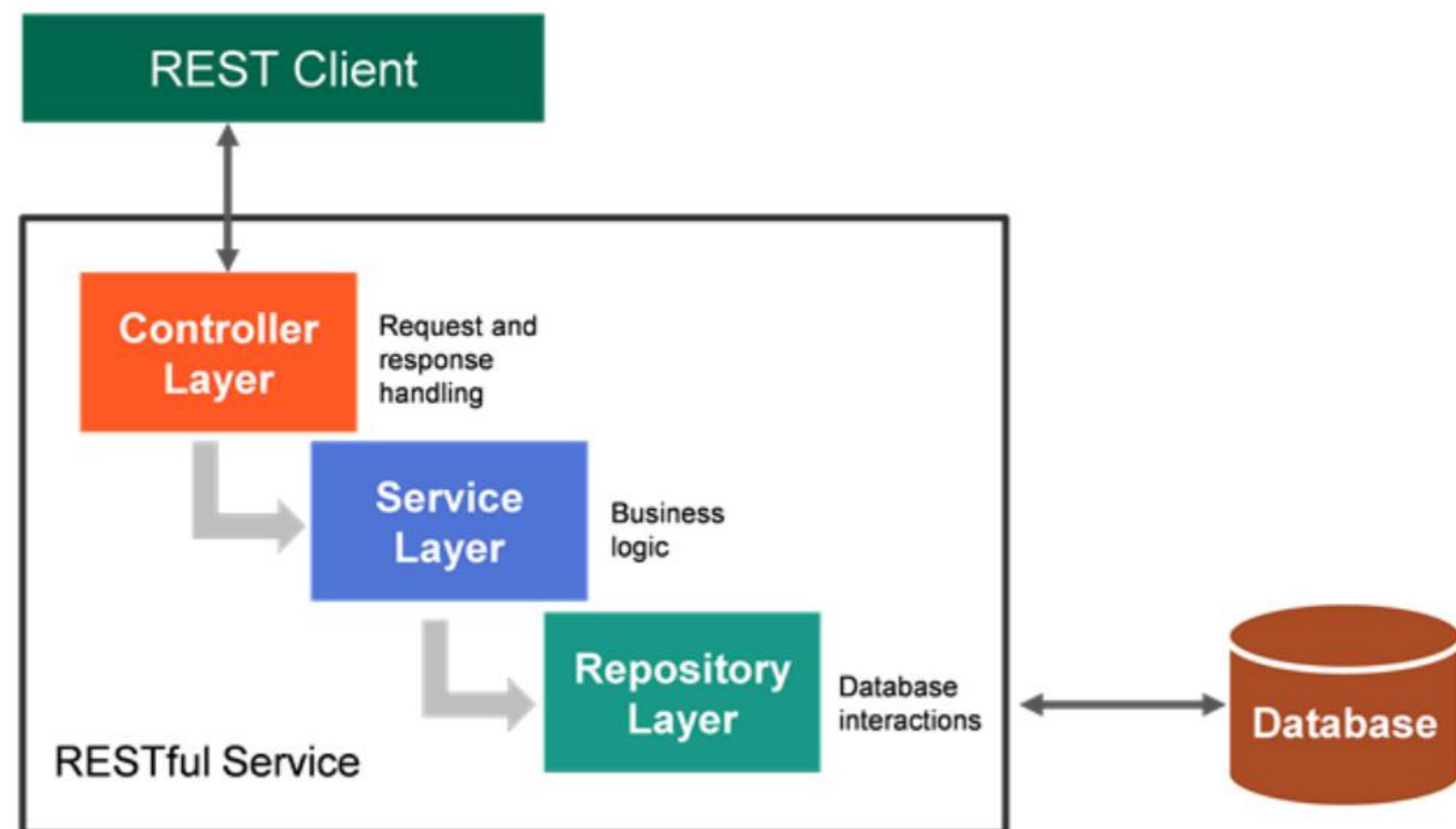
Which of the following HTTP Status codes means NOT FOUND?

1. 400
2. 401
3. 403
4. 404



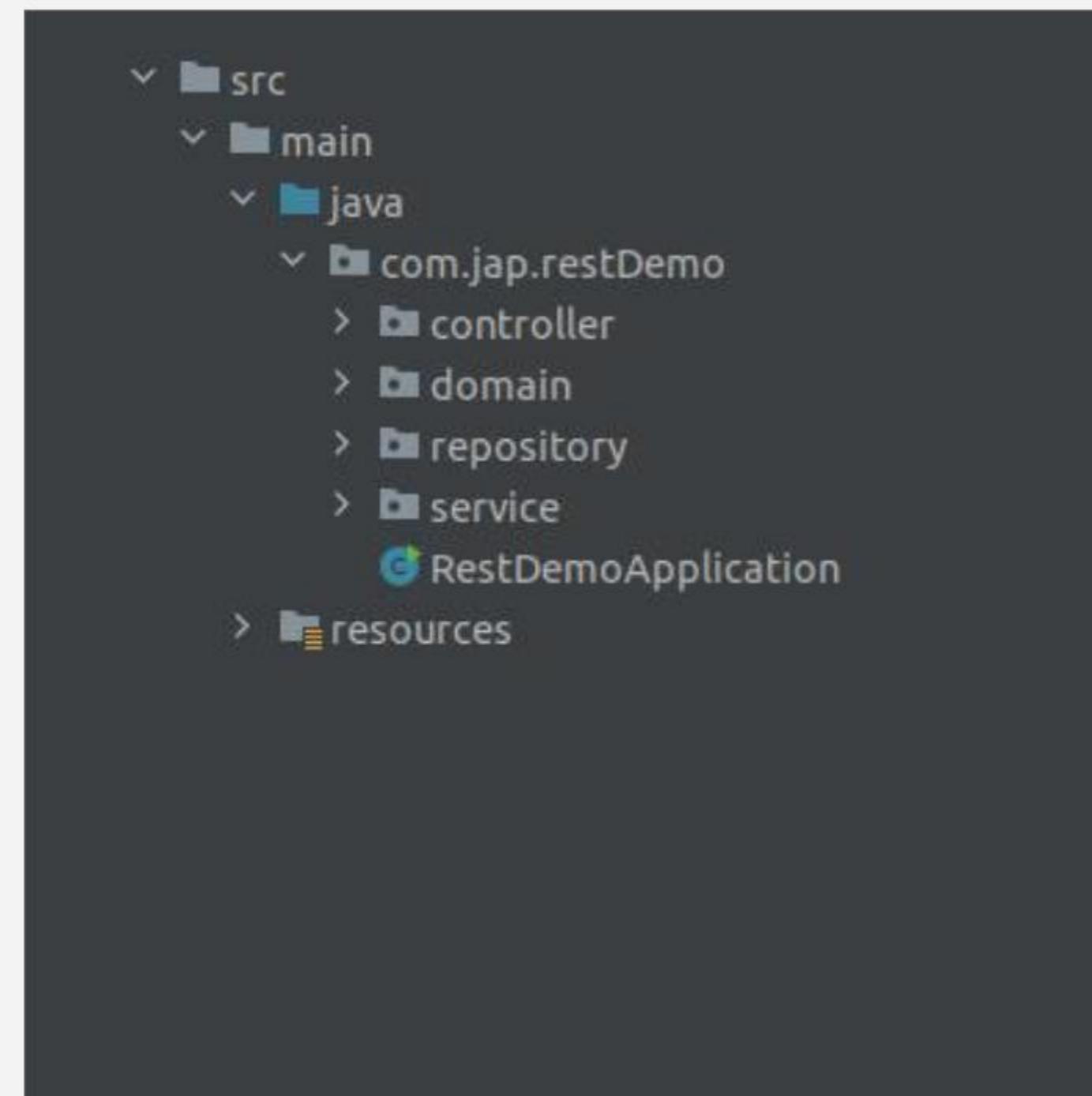
Implement Layers of the RESTful API

RESTful Layers



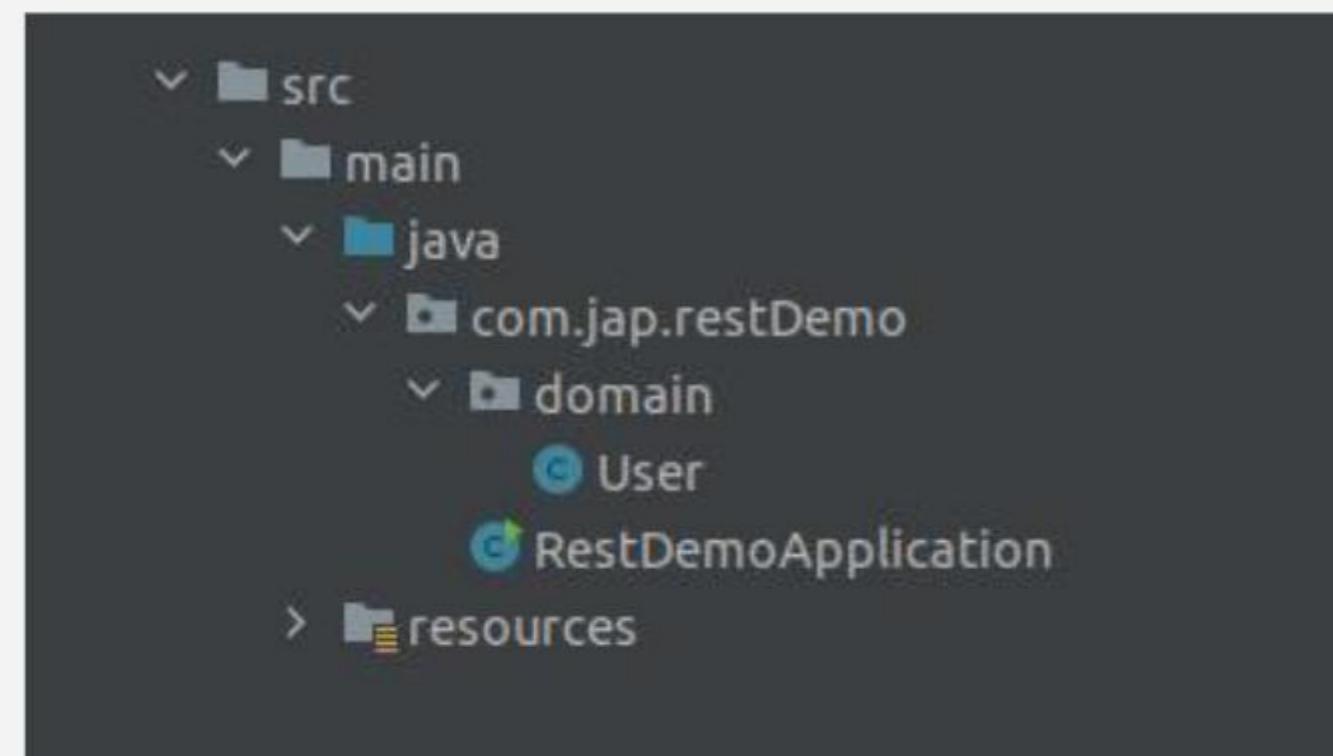
A RESTful service is typically composed of three layers:

- **Controller layer** is responsible for handling requests and sending back a proper response.
- **Service layer** holds the business logic of the service – for example, tax calculation, bill generation, etc.
- **Repository layer**, also known as D-A-O (Data Access Object) layer, is responsible for interacting with the database and performing operations on the data.



RESTful Layers (cont'd)

- Here, controller, domain, repository, and service are user-defined packages created inside the root package, i.e., com.jap.restDemo.
- As per standard, controller, service, and repository should be the package names for the controller, service, and repository layers.
- The controller package will have the controller class to handle the request and send the response.
- The service package will have a service class containing the business logic.
- The repository package will have the repository class with all DAO information.
- The Domain classes are POJO (Plain Old Java Object) classes that contain the attributes of each object.

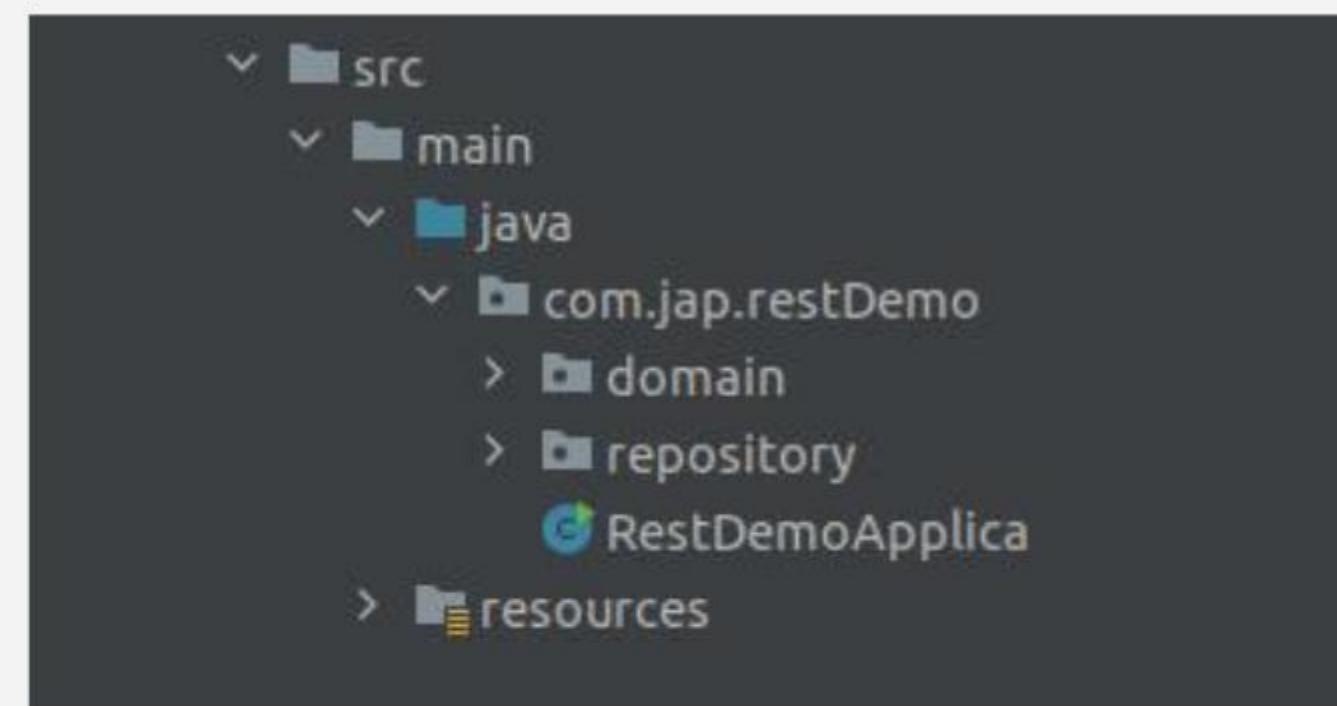


```
@Entity
public class User {

    private String name;
    @Id
    private int userId;
    //getter and setters
}
```

Domain Class

- The objects of the application are defined in the domain classes (For e.x. - User, Product, Movie).
- The Domain classes are POJO (Plain Old Java Object) classes that contain the attributes of each object.
- These are persisted in the database and are also called Entity classes.
- Represented using the `@Entity` annotation.
- All transactions are done on this object.
- `@Id` for `userId` means that this is going to be the primary key in the table.



The first screenshot shows the initial project structure with the following directory tree:

```
src
└── main
    ├── java
    │   └── com.jap.restDemo
    │       ├── domain
    │       ├── repository
    │       └── RestDemoApplication.java
    └── resources
```

The second screenshot shows the project structure after adding a UserRepository interface:

```
src
└── main
    ├── java
    │   └── com.jap.restDemo
    │       ├── domain
    │       │   └── User.java
    │       ├── repository
    │       │   └── UserRepository.java
    │       └── RestDemoApplication.java
    └── resources
```

The third screenshot shows the UserRepository.java code:

```
@Repository
public interface UserRepository extends CrudRepository<User, Integer> { }
```

Repository Layer

- The repository layer is where the data access logic is written.
- The `@Repository` annotation marks the interface as a repository, although it's not mandatory, but it's good practice.
- A repository is a mechanism for encapsulating storage, retrieval, and search behavior for objects.
- This interface extends `CrudRepository`.

Note – `CrudRepository` will be discussed in more detail in the next Sprint.

Repository Layer (cont'd)

- There are two generic parameters of the `CrudRepository` that must be mentioned mandatorily:
 - The first is the domain class, i.e., the class annotated with `@Entity`.
 - The second parameter is the datatype of the attribute that is marked with the `@Id` annotation in the domain or entity class.
- At runtime, a `UserRepository` implementation class will be created by Spring Data JPA that will implement the `UserRepository` interface.
- Since `UserRepository` implements the `CrudRepository`, the implementation for the CRUD methods will be automatically provided by Spring Data JPA.
- Therefore, you do not need to write an implementation class for the `UserRepository` interface.

```
@Repository  
public interface UserRepository extends CrudRepository<User, Integer> {  
}
```

Note – Spring Data JPA will be discussed in the next Sprint



The image shows a screenshot of a Java file structure and some code. At the top, there's a tree view of a package named 'com.jap.restDemo'. Under this package, there are three main folders: 'domain', 'repository', and 'service'. Inside the 'service' folder, there are three files: 'IUserService.java' (highlighted in green), 'UserService.java' (highlighted in blue), and 'RestDemoApplication.java' (highlighted in red). Below this, a code editor window displays the contents of the 'IUserService.java' file:

```
public interface IUserService {  
    User saveUser(User user);  
    List<User> getAllUsers();  
}
```

Service Layer

- The service layer contains the business logic.
- This package has two Java files: one is the interface and the other is its implementation class.
- The Interface defines what functionalities are to be provided.
- Here, the `saveUser()` methods will save user data in the database.
- The `getAllUsers()` will retrieve data from the database.

```
@Service
public class UserService implements IUserService{

    private UserRepository userRepository;
    @Autowired
    UserService(UserRepository userRepository){
        this.userRepository = userRepository;
    }
    @Override
    public User saveUser(User user) {
        return userRepository.save(user);
    }
    @Override
    public List<User> getAllUsers() {
        return (List<User>) userRepository.findAll();
    }
}
```

Service Class

This layer is annotated with the `@Service` annotation. During the component scanning, Spring looks at this annotation and treats it as a Spring Container managed Object.

- If a new user is registered, the information must be saved in the database, and the service layer utilizes the methods of the Repository layer to perform the save functionality.
- There is no code written by the programmer to explicitly save the user object in the database, but Spring Data JPA provides the functionality implicitly when the Repository layer extends the `CRUDRepository`.

Service Class (cont'd)

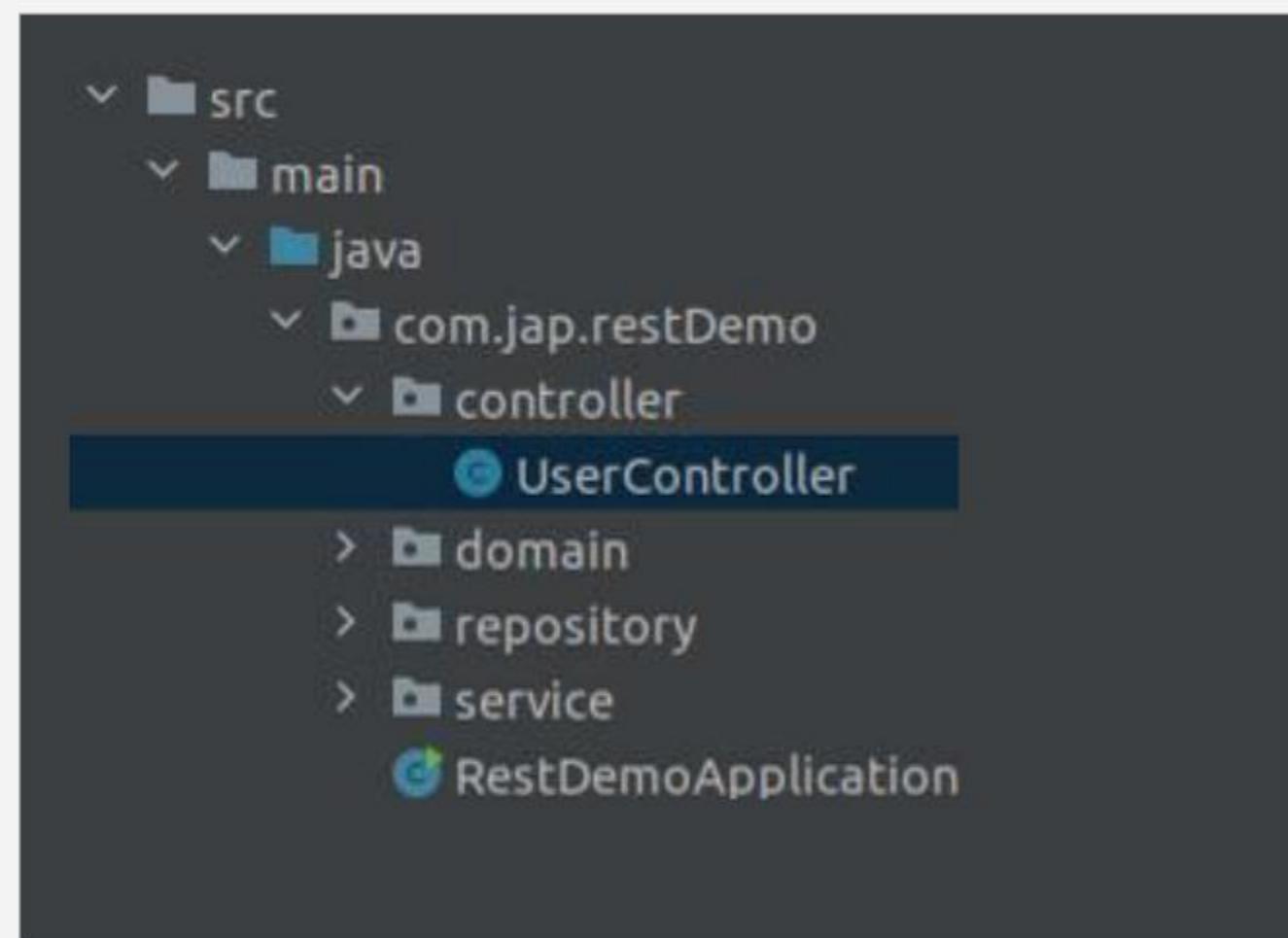
```
@Service
public class UserService implements IUserService{

    private UserRepository userRepository;
    @Autowired
    UserService(UserRepository userRepository){
        this.userRepository = userRepository;
    }
    @Override
    public User saveUser(User user) {
        return userRepository.save(user);
    }
    @Override
    public List<User> getAllUsers() {
        return (List<User>) userRepository.findAll();
    }
}
```

The Service layer utilizes the methods of the repository layer to get data from the database.

The object of the repository layer must be autowired in the service layer.

Here, the `save()` and `findAll()` methods are of `CrudRepository`



```
@RestController  
public class UserController {  
}
```

Controller Layer

- This Controller layer communicates with the client.
- It is responsible for handling user requests and returning the response.
- The Controller is used for making restful web services with the help of the `@RestController` annotation.
- The `@RestController` annotation is responsible for returning the response.
- The response is returned as a JSON object.

```
@RestController
@RequestMapping("/api/v1")
public class UserController {

    private UserService userService;
    @Autowired
    public UserController(UserService userService) {
        this.userService = userService;
    }
    @PostMapping("/user")
    public ResponseEntity<?> saveUser(@RequestBody User user){
        User user1 = userService.saveUser(user);
        return new ResponseEntity<?>(user1, HttpStatus.CREATED);
    }
    @GetMapping("/users")
    public ResponseEntity<?> getAllUsers() {
        List list = userService.getAllUsers();
        return new ResponseEntity<?>(list, HttpStatus.OK);
    }
}
```

Controller Layer (cont'd)

- The Controller layer utilizes the methods of the Service layer to generate a response to send back to the client.
- Therefore, the object of the service layer must be autowired in the controller layer.
- The `@RequestMapping` annotation is used to define the Request URI to access the REST Endpoints
- The `@RequestMapping` annotation provides a standard path, `api/v1`, at the class level.
 - api – stands for API's
 - V1 – stands for version 1
- The controller methods `saveUser()` and `getAllUsers()` are called request handler methods for respective POST and GET requests.

Controller Layer (cont'd)

- The `@PostMapping` and `@GetMapping` annotation are annotations for mapping HTTP POST and GET requests onto Specific handler methods.
- A `ResponseEntity` object is returned from the handler methods of the controller.
- In Spring REST, a `ResponseEntity` represents a complete HTTP response and includes the headers, the response body, and the status code.
- The `@RequestBody` annotation is used to define the request body content type.
- The `@RequestBody` annotation is the parameter for the handler methods.
- `@ResponseBody` annotations are used to bind the HTTP request/response body with a domain object in the method parameter.

```
@RestController
@RequestMapping("/api/v1")
public class UserController {

    private UserService userService;
    @Autowired
    public UserController(UserService userService) {
        this.userService = userService;
    }
    @PostMapping("/user")
    public ResponseEntity<?> saveUser(@RequestBody User user){
        User user1 = userService.saveUser(user);
        return new ResponseEntity<?>(user1, HttpStatus.CREATED);
    }
    @GetMapping("/users")
    public ResponseEntity<?> getAllUsers() {
        List list = userService.getAllUsers();
        return new ResponseEntity<?>(list, HttpStatus.OK);
    }
}
```

The application.properties File

- In this application, you are using the H2 database. The H2 database is an in-memory database.
- H2 database is very fast, open source, and uses the JDBC API.
- It has a browser-based console application.
- There is no configuration information required, yet the application works.
- This is the magic of Spring Boot autoconfiguration, i.e., `@SpringBootApplication`.
- On running the application, Spring Boot finds the H2 dependency in the pom.xml and generates the default H2 configurations to use in the H2 embedded database.
- Only add one line in the application.properties to enable the H2 database:
`spring.h2.console.enabled=true`.

Dependency for the Project

- **spring-boot-starter-data-jpa dependency connects Spring application with relational databases efficiently.**
 - This dependency internally uses JDBC.
- **spring-boot-starter-web dependency is a starter for building web applications, including RESTful applications. It uses Tomcat as the default embedded container.**
- **H2 database dependency is added to work with embedded or in-memory database H2.**
- **Running this application will run on an inbuilt Tomcat server. By default, Tomcat server runs on port 8080.**

```
<dependencies>
    <dependency>
        <groupId>org.springframework.boot</groupId>
        <artifactId>spring-boot-starter-data-jpa</artifactId>
    </dependency>
    <dependency>
        <groupId>org.springframework.boot</groupId>
        <artifactId>spring-boot-starter-web</artifactId>
    </dependency>
    <dependency>
        <groupId>com.h2database</groupId>
        <artifactId>h2</artifactId>
    </dependency>
</dependencies>
```

Postman - REST Client

- Postman is an HTTP client used for testing web services.
- It can be used to build, test, and share REST API calls.
- It's easy to use and has an intuitive interface that helps us access most of its features with just one click.
- It stores the API calls in the history, saving time and avoiding retaking API calls.
- It allows us to test our REST API without writing the code for testing or using any other additional setup.
- **Install [Postman](#).**

GET and POST Mapping Using the H2 Database

User details like name and userId need to be saved for any application that we create.

Let us take an example of a user entity and see how to save the user object in a database and list all the users present in the system.

Run the application by writing in the terminal the command -
mvn spring-boot:run

Click [here](#) for the solution.

DEMO



This URL should map with the @Postmapping of the handler method in the controller.

POSTMAN Output – Save the User

The screenshot shows the POSTMAN interface with the following details:

- Request Method & URL:** POST http://localhost:8080/api/v1/user. The URL is highlighted with an orange box.
- Request Body:** The raw JSON body is:

```
1 {  
2   "email": "John@gmail.com",  
3   "password": "John@123"  
4 }
```

 The body is highlighted with an orange box.
- HTTP status code:** Status: 201 Created. This is highlighted with an orange box.
- Response Body:** The raw JSON response is:

```
1 {  
2   "email": "John@gmail.com",  
3   "password": "John@123"  
4 }
```

 The response body is highlighted with an orange box.

Annotations on the right side:

- This URL should map with @Postmapping of the handler method in the controller** (points to the URL field)
- Request Body** (points to the Request Body section)
- HTTP status code** (points to the status code)
- Response Body** (points to the Response Body section)

POSTMAN Output - GetAll User

The screenshot shows the POSTMAN interface with the following details:

- Method:** GET
- URL:** http://localhost:8080/api/v1/users
- Headers:** (6) (highlighted)
- Body:** This request does not have a body
- Status:** 200 OK
- Time:** 67 ms
- Size:** 261 B
- Response Body:** (Pretty, Raw, Preview, Visualize, JSON)
The response body is a JSON array containing two user objects:

```
1 [ { "email": "Bob@gmail.com", "password": "Bob@123" }, { "email": "John@gmail.com", "password": "John@123" } ]
```

Annotations with arrows point to specific elements:

- An arrow points to the URL field with the text: "This URL should map with @GetMapping of the handler method in the controller".
- An arrow points to the Status field with the text: "HTTP status code".
- An arrow points to the Response Body with the text: "Response Body".

The H2 Console

- If you want to have a look at the tables created, the H2 console can be accessed at <localhost:8080/h2-console>,
- To establish a connection with the database, Spring Boot itself creates a path.

The screenshot shows a terminal window on the left and a configuration dialog on the right. The terminal window displays the output of a Spring Boot application's main method, indicating the H2 console is available at '/h2-console' and the database is available at 'jdbc:h2:mem:8f7890ed-27be-4b8f-be91-bb60cabca13d'. The configuration dialog is titled 'Login' and contains fields for Driver Class (org.h2.Driver), JDBC URL (highlighted with a red box and arrow), User Name (sa), and Password. Buttons for Connect and Test Connection are at the bottom. A red arrow points from the highlighted database URL in the terminal to the JDBC URL field in the dialog. Another red arrow points from the 'Click on the Connect button' text to the 'Connect' button in the dialog.

main] o.s.b.a.h2.H2ConsoleAutoConfiguration : H2 console available at '/h2-console'. Database available at 'jdbc:h2:mem:8f7890ed-27be-4b8f-be91-bb60cabca13d'

Paste the database available into the H2 console

Click on the Connect button

English Preferences Tools Help

Login

Saved Settings: Generic H2 (Embedded)

Setting Name: Generic H2 (Embedded) Save Remove

Driver Class: org.h2.Driver

JDBC URL: jdbc:h2:mem:8f7890ed-27be-4b8f-be91-bb60cabca13d

User Name: sa

Password:

Connect Test Connection

The H2 Console (Cont'd)

The screenshot shows the H2 Console interface. At the top, there's a toolbar with various icons and dropdowns for 'Auto commit' (checked), 'Max rows' (set to 1000), and 'Auto complete' (set to Off). Below the toolbar is a sidebar showing the database structure:

- jdbc:h2:mem:e1d2e693-0cf0-452
- USER
 - EMAIL (VARCHAR(255) NOT NULL)
 - PASSWORD (VARCHAR(255))
 - Indexes
- INFORMATION_SCHEMA
- Users
- H2 1.4.200 (2019-10-14)

Below the sidebar is a large text area labeled 'SQL statement:' which is currently empty. To the right of this area is a 'Important Commands' table:

Icon	Description
?	Displays this Help Page
History	Shows the Command History
Ctrl+Enter	Executes the current SQL statement
Shift+Enter	Executes the SQL statement defined by the text selection
Ctrl+Space	Auto complete
Disconnect	Disconnects from the database

The screenshot shows the H2 Console interface with a query being run. At the top, there's a toolbar with buttons for 'Run', 'Run Selected', 'Auto complete' (checked), 'Clear', and 'SQL statement'. The 'SQL statement' field contains the query 'Select * from User'. Below the toolbar is a large text area showing the results of the query:

EMAIL	PASSWORD
John@gmail.com	John@123
Bob@gmail.com	Bob@123

(2 rows, 2 ms)

Write the Select Query and Click on the Run button.

EMAIL	PASSWORD
John@gmail.com	John@123
Bob@gmail.com	Bob@123

(2 rows, 2 ms)