

# Practice Implement Polymorphism







## **Exercise**

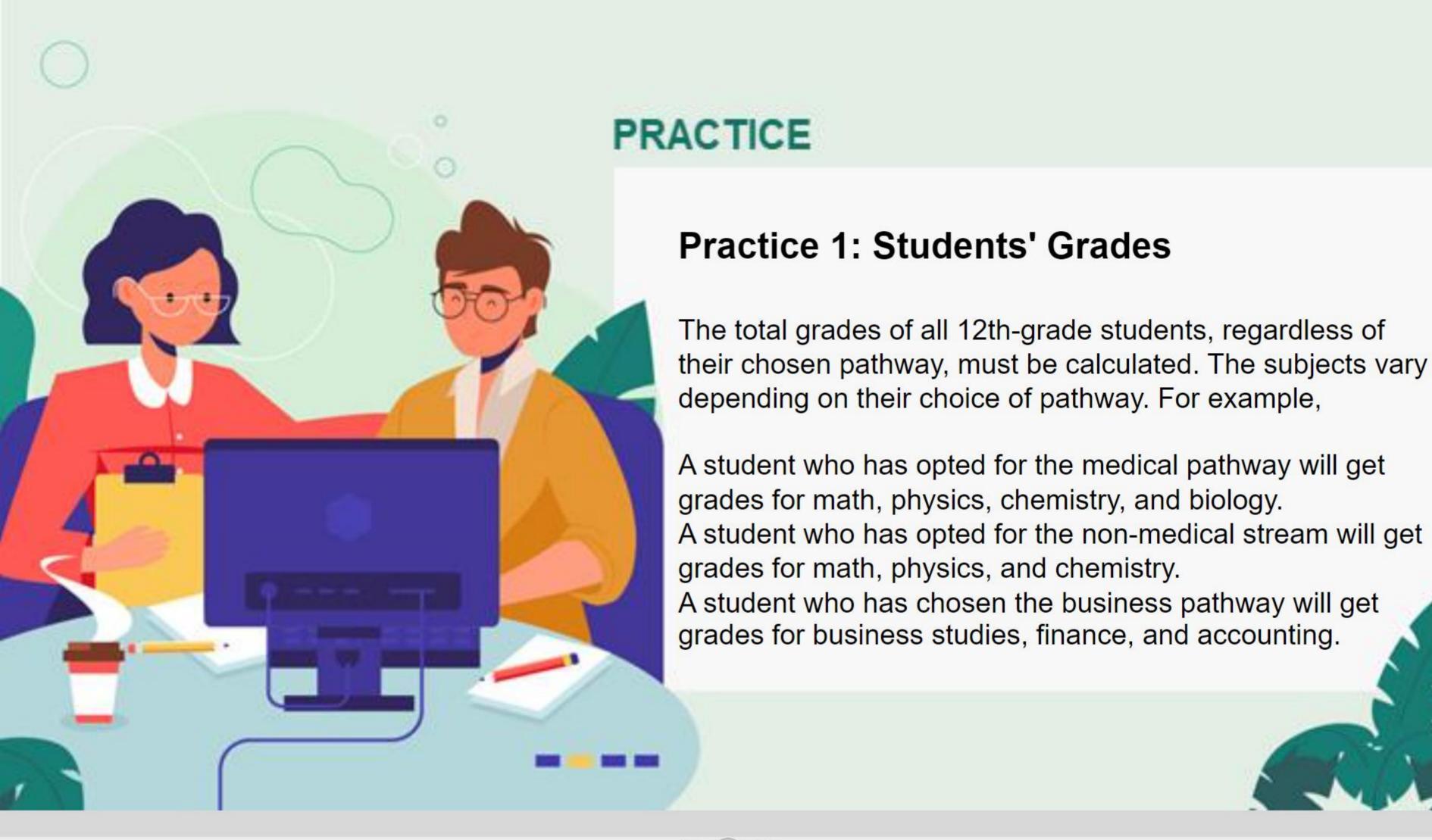
Practice 1: Students' Grades

Practice 2: Vehicle













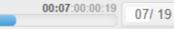
## **Tasks**

- Write a program with overloaded methods that will help calculate the grades of of 12th grade students in different pathways.
- Create a class named StudentMarks inside the package com.marks
- Define calculateMarks() methods which will calculate the total marks for medical pathway students
  and return the sum of the total marks.

```
public int calculateMarks(int math, int physics, int chemistry ,
int biology ) {
  return sum;
}
```

- Define calculateMarks() methods which will calculate the total marks for non-medical pathway students and return the sum of the total marks.
- Define calculateMarks() methods which will calculate the total marks for business pathway students and return the sum of the total marks.





- Create the implementation class StudentImpl inside the package com.marks
- Declare and initialize Objects of the StudentMarks class inside the main method of the StudentImpl class.
- Call all the overloaded calculateMarks() method and pass the respective parameters.
- Display the value returned from the calculateMarks() method inside the main method.





### PRACTICE

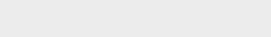
#### **Practice 2: Vehicle**

John is new to Java and is working on polymorphism. He wants to create a Bike class and a Car class. In the future, he may want to create a few more vehicles, so he wants some features to be overridden from the abstract class VehicleManufacturer and from the interface Vehicle.

Help John achieve this task.







## **Tasks**

- Create an abstract class VehicleManufacturer inside the package com.vehicles
- Declare private instance variable vehicleName, vehicleModelName and vehicletype with appropriate datatype.
- Create default and Parameterized constructor.
- Declare getters and setters for the instance variable.
- Define abstract method getManufacturerInformation() having String as a return type.



Declare Vehicle as an interface inside the package defined, with an abstract method

```
int maxSpeed(String vehicleType).
```

- Create Bike class inside the package defined, that will extend VehicleManufacturer and implement Vehicle interface and will override all the abstract methods.
- Create parameterized constructor to initialize all the super class variables.
- Inside the Bike class maxSpeed() method should return maximum speed depending upon their types:
  - If vehicleType is equal to sportsBike then return speed as 300kmh
  - If vehicleType is equal to cruiser, then return speed as 170kmh
- Inside the Bike class getManufacturerInformation() method should return output in the format: Bike {Manufacturer name: 'name', Model Name: 'modelName', Type: 'type'}

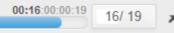




- Create a Car class that will extend VehicleManufacturer, implement the Vehicle interface, and override all the abstract methods.
- Create a parameterized constructor to initialize all the super class variables.
- Inside the Car class, the maxSpeed() method should return the maximum speed depending on the type:
  - If vehicleType is equal to SportsCar, then the return speed is 250 km/h.
  - If vehicleType is equal to Sedan, then the return speed is 170 km/h.
- Inside the Car class, the getManufacturerInformation() method should return output in the following format:

```
Car{Manufacturer name: 'name', Model Name: 'modelName', Type: 'type'}.
```





- Create the VehicleService class inside the package com.vehicle.
- Declare the main method and inside the main method:
  - Create object of Bike class by calling parameterized constructor and passing all the parameters value.
  - Call the maxSpeed() mathod and print the int value returned by the method.
  - Call the getManufacturerInformation() method and print the String value returned by the method.
- Sample Output for Car Object:

```
Car type is Sedan its speed is 190
Car{Manufacturer name:Santro, Model Name:Santro123, Type:sedan}
```

