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Exp.7 - TOTAL INTERNAL REFLECTION- B

Aim: To determine the refractive index of a given mystery material medium using a simulation tool through gradient method.

Online simulation link: https://phet.colorado.edu/sims/html/bending-light/latest/bending-light en.html

PROCEDURE:

- Go to simulation, Choose 'Intro'. Change the material of the first (incident) medium to 'Mystery B' and the second medium to Glass (n=1.50).
- 2. Change the angle of incident θ_i and record six sets of angles of refraction θ_r , calculate $Sin(\theta_i)$ and $Sin(\theta_i)$ in the below table.
- 3. Plot a graph of $Sin(\theta_i)$ on the y-axis and $Sin(\theta_r)$ on the x-axis.
- 4. Find the slope (gradient) of the plotted graph.
- 5. Calculate the refractive index of mystery material (n1) using the given formula.

θ _ι (°)	θ _r (°)	Sin(θ _i)	Sin(θ _r)
10	11	0.17364	0.19080
15	12	0.25881	0.207911
20	16	0.342020	0.275637
25	22	0.42261	0.37460
30	27	0.5	0.45399
35	31	0.57357	0.51503

Calculations:

$$n_1 = \frac{n_2}{Slope (Gradient)} = \dots \dots \frac{1.5}{1.108839} = 1.35276593$$

Result: The refractive index of the mystery material B is found to be = 1,3527-6593

The name of the mystery material B is (refer the below table) =

Note: Students are instructed to use excel or Python for calculations and graph plotting. Submit the filled (manually) worksheet along with Excel/Python file in LMS for evaluation.

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