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What is Java?

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Java

- Java is not just a programming language but it is a complete platform for object oriented programming.

JRE

- Java standard class libraries which provide Application Programming Interface and JVM together form JRE (Java Runtime Environment).

JDK

- JDK (Java development kit) provides all the needed support for software development in Java.

Java Virtual Machine (JVM)

- Runs the Byte Code.
- Makes Java platform independent.
- Handles Memory Management.

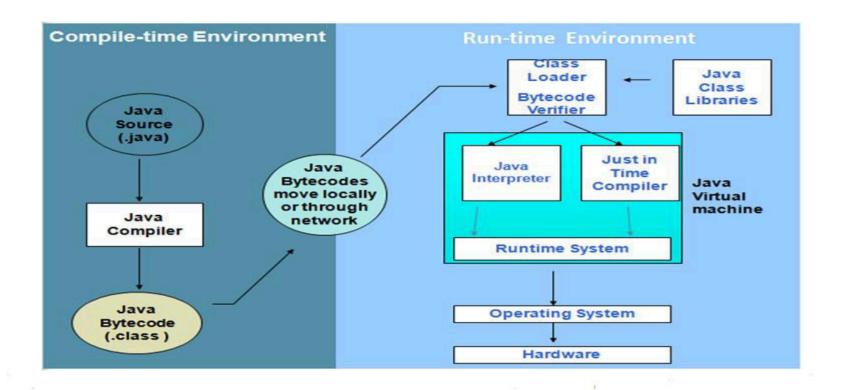
How Java works?

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• Java compilers convert your code from human readable to something called "bytecode" in the Java world.

• "Bytecode" is interpreted by a JVM, which operates much like a physical CPU to actually execute the compiled code.

• Just-in-time (JIT) compiler is a program that turns Java bytecode into instructions that can be sent directly to the processor.





Data Types in Java



- Data types define the **nature** of a value
- We need different data-types to handle real-world information

Name	Size (in bits)	Range	
long	64	-9,223,372,036,854,775,808 to 9,223,372,036,854,775,807	
int	32	-2,147,483,648 to 2,147,483,647	
Short	16	-32,768 to 32,767	
byte	8	–128 to 127	
double	64	4.9e-324 to 1.8e+308	
float	32	1.4e-045 to 3.4e+038	
char	16	0 to 65,536	
boolean	??	true/false	

Naming Convention of Variables

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- Can start with a letter, an underscore(_), or a dollar sign (\$)
- Cannot start with a number.
- ✓ long _LongNumber = 9999999;
- ✓ String firstName = "John";
- ✓ float \$Val = 2.3f;
- √ int i, index = 2;
- ✓ double gamma = 1.2;✓ boolean value2 = false;

Operators

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Provide a way to perform different operations on variables

Categories of Java Operators

Assignment Operators	=						
Arithmetic Operators	-	+	*	/	%		
Relational Operators	>	<	>=	<=	==	!=	
Logical Operators	&&	П	&	I	۸		
Unary Operators	+	-	++		!		

Assignment and Arithmetic Operatorsedureka!

- Used to assign a value to a variable
- Syntax
 - <variable> = <expression>

```
Assignment Operator
```

=

- Java provides eight Arithmetic operators:
 - for addition, subtraction, multiplication, division, modulo (or remainder), increment (or add 1), decrement (or subtract 1), and negation.

Relational Operators

- Used to compare two values.
- Binary operators, and their operands are numeric expressions.

```
Relational Operators > < >= <= == !=
```

Logical Operators

- Return a true or false value based on the state of the variables
- There are six logical operators

	Conditional AND	Conditional OR	AND	OR	NOT	Exclusive OR
Logical Operators	&&	П	&	I	ļ.	۸

Static versus Non-static Variables

- Static variables are shared across all the objects of a class
 - There is only one copy
- Non-Static variables are not shared
 - There is a separate copy for each individual live object.
- Static variables cannot be declared within a method.

A simple **statement** is a command terminated by a semi-colon:
 name = "Fred";

A block is a compound statement enclosed in curly brackets:
 {
 name1 = "Fred"; name2 = "Bill";

Blocks may contain other blocks.

- Java executes one statement after the other in the order they are written.
- Many Java statements are flow control statements:

```
Alternation:
```

```
if, if else, switch
```

Looping:

for, while, do while

- If...else
- Switch Statement
- For Loop
- While Loop
- Do...While Loop

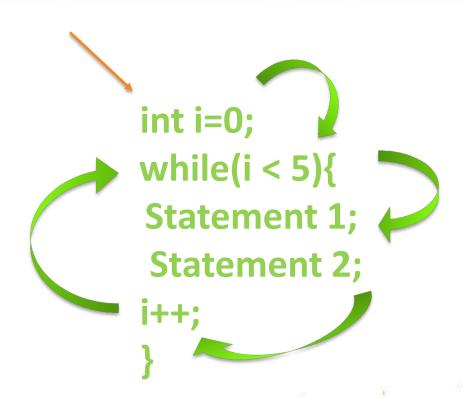
```
if ( <condition> )
       // Execute these statements if <condition> is TRUE
else
       // Execute these statements if < condition> is FALSE
```

```
switch (expression)
case cond1:
          block_1;
          break;
case cond2:
          block_2;
          break;
default:
          block_default;
```

```
for (initialization; condition; increment/decrement)
         statement 1;
         statement 2; . .
Sample:
for( int i=0; i<5; i++ )
         System.out.println(i);
```

```
For(int i=0; i<5; i++){
Statement 1;
Statement 2;
```

```
while (condition)
            statement 1;
            statement 2; . .
Sample:
int i=0;
while (i<5)
            System.out.println(i);
            i++;
```



Do While – Syntax

```
do
            statement 1;
            statement 2; . .
} while (condition);
Sample:
int i=0;
do
            System.out.println(i);
            i++;
} while (i<5);
```

```
int i=0;
  Statement 1;
  Statement 2;
• } while(i < 5) ا
```

- An array is a list of similar things.
- An array has a fixed:
 - name
 - type
 - length
- These must be declared when the array is created.
- Array size cannot be changed during the execution of the code.

```
int array [] = new int[5];
for(int i=0; i<5; i++)
  array[i] = i+1;
```

5	array[4]
4	array[3]
3	array[2]
2	array[1]
1	array[0]



```
package com.edureka.entity;
                                  // package
public class Car{
                            //class declaration
  String name;
  String color;
  float weight;
  public void move() {
  method
```

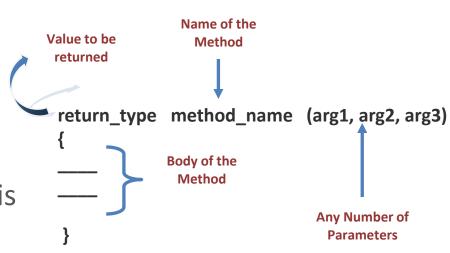
- A method is a named sequence of code that can be invoked by other Java code.
- A method takes some parameters, performs some computations and then optionally returns a value (or object).

```
Ex:

public float convert_to _Celsius( float temp) {
    return(((temp * 9.0f) / 5.0f) + 32.0f );
  }
```

Methods have five components:

- Modifiers
- The return type
- The method name
- The parameter list in parenthesis
- The method body, enclosed between braces



Modifiers

- public: any method (in any class) can access the field.
- protected: any method in the same package or any derived class can access the field.
- private: only methods within the class can access the field.
- default is that only methods in the same package can access the field.

• Q& A..?

Thanks..!