

Kamil Veli Toraman

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Personal Site: kvtoraman.github.io

Github: github.com/kvtoraman

LinkedIn: linkedin.com/in/kvtoraman

Codeforces: <http://codeforces.com/profile/kvtoraman>

Objective

Computer science student that interested in Sociology, Politics and Linguistics. Seeking to contribute in projects that can help education, improve psychology and mood of people. Having pleasure by discovering linguistic/social phenomenon in data.

Skills & Abilities

Have experience: C/C++(STL), Python, JavaScript

Intermediate: HTML, jQuery, d3.js, CSS(Materialize, Bootstrap), Git, Java, Matlab, SQL(sqlite),

Basic: gensim, scikit-learn, tensorflow, NLTK, Beautiful Soup, Scraper, Flask

Major Courses: Social Media and Cultures, Intro to ML, Intro to AI, Text Mining, Big Data & Language, Intro to HCI, Crowdsourcing and Social Computing, Data&Visual Analytics, Computer Graphics, Intro to Algorithms, Intro to Database

Turkish: Native English: Professional Working Proficiency (TOEFL IBT 104/120)

Korean: Intermediate (TOPIK 4th level, 179/300)

Education

Georgia Institute of Technology, Atlanta, GA, USA
Computer Science, Exchange Student

2018 January - 2018 May

KAIST, Daejeon/South Korea, BS
Korea Advanced Institute of Science and Technology, School of Computing
Junior Student (CGPA: 3.66/4.30)
Ranked 14th in Engineering and Technology(Top Universities)
Ranked 6th in the World's Most Innovative Universities(Reuters)

2015 Fall - 2019 June

Bilkent University, Ankara/Turkey, BS
Major: CS (GPA:3.75/4.00,Transferred to KAIST after freshman year)
Private Yamanlar Science High School, Izmir/Turkey, High School
Graduated with High Honors (GPA: 5.00/5.00)

2014-2015

2010-2014

Research Experience

UST Global Internship, KISTI, Daejeon/South Korea
Text classification of scientific reports with Machine Learning.
Result: Classification accuracy (micro-average) increased from %80 to %92.
Software and Libraries: Python, scikit-learn, NLTK, gensim, Jupyter notebook
Advisor: Prof. Lim Chulsu(임철수)[cslim@kisti.re.kr]
GitHub: <https://github.com/kvtoraman/2017-summer-ust-internship>

2017 Summer

Awards and Scholarship

Best Intern in UST 2017 Global Summer Internship
Scholarship by KAIST
Scholarship by TUBITAK(Science & Tech Research Council of Turkey)
Scholarship by Bilkent University
Scholarship by Private Yamanlar Science High School
Gold Medal in National Informatics Olympiads, Turkey
Gold Medal in National Informatics Olympiads, Turkey
Gold Medal in Infomatrix International Project Fair, Romania
Gold Medal in TUBITAK National Project Contest(Informatics),Turkey

2017

2015-2019

2014-2015

2014-2015

2010-2014

2013

2012

2012

2012

Projects

C-Rash - Crowdsourcing Trash (2017 Oct.27 - Oct.29)

Crowdsourced application for gathering trash locations in given areas built during "Jeju Global Hackathon" (Oct. 27- Oct. 29) (Hackathon info[in Korean]: <https://onoffmix.com/event/111265>)

Software and Techniques Used: JavaScript, HTML, jQuery, Firebase API, Google Maps API, Materialize CSS

Contribution: Project Management, Crowdsourcing Research, independent html's like mypage, update.

GitHub: https://github.com/kvtoraman/crash_project

Screenplay parser (2017 August-September)

Developed for KAIST Data Science Lab. This project is a screenplay parser that extracts dialogues between characters. However, it extracts the dialogues if the second character has a [paranthesical](#). The scripts are crawled from <http://www.imsdb.com/>.

Software and Techniques Used: Python, Beautiful Soup, Scraper, Jupyter Notebook

Contribution: Everything

GitHub: <https://github.com/kvtoraman/Screenplay>

Moody (2017 Fall)[Project for KAIST course CS492F, Crowdsourcing and Social Computing.]

"Somebody out there gets you."

3 out of 10 Koreans suffer from mental disorder, yet stigma and lack of awareness worsen this problem. We introduce Moody, where users can log and become aware of their current mental status and empathize with others to build an understanding community. Moody allows users to share and empathize via a novel approach of psychologist-proven 2D graph of emotions.

Techniques Used: Crowdsourcing, d3.js, jQuery, HTML, Firebase API, Materialize CSS

Contribution: d3.js animations, main.html, network.html

GitHub: https://github.com/bolatashim/arite_project

Mwoji (2016 Fall)

Project for KAIST course CS374, Introduction to Human-Computer Interaction. It allows users to ask & answer question on the scenes they want.

Software and Techniques Used: JavaScript(jQuery), HTML, CSS, Firebase.

UI Contribution: choosevideo.html (This is an intermediate html file between the login page and the main video watching part. I took a template and edit it according to our plan.), All posts/my posts filter (Filter for users to see their questions.), Ability to remove like.

Other contributions: System design (how each html file is connected with each other)

GitHub: <https://github.com/kvtoraman/Mwoji-Video-dedicated-QA-forum>

Teaching Experience

Coaching, 2011-2014

2011-2014

Coaching high school Informatics Olympiad students at Private High School

TA

2014 Summer

TA at Informatics Olympiad Training Program organized by The Scientific & Technological Research Council of Turkey (TUBITAK)

Leadership

Freshman International Supporter

2017 Spring-2017 Fall

Supporting International freshman in KAIST

Interests

Academic

Natural Language Processing, Social Media Analysis, Human-Computer Interaction