III Year – I Semester

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COMPILER DESIGN

OBJECTIVES:

- Understand the basic concept of compiler design, and its different phases which will be helpful to construct new tools like LEX, YACC, etc.

UNIT – I

Introduction Language Processing, Structure of a compiler the evaluation of Programming language, The Science of building a Compiler application of Compiler Technology. Programming Language Basics.

Lexical Analysis-: The role of lexical analysis buffing, specification of tokens. Recognitions of tokens the lexical analyzer generator lexical

UNIT –II

Syntax Analysis -: The Role of a parser, Context free Grammars Writing A grammar, top down passing bottom up parsing Introduction to Lr Parser.

UNIT –III

More Powerful LR parser (LR1, LALR) Using Armigers Grammars Equal Recovery in Lr parser Syntax Directed Transactions Definition, Evolution order of SDTS Application of SDTS. Syntax Directed Translation Schemes.

UNIT – IV

Intermediated Code: Generation Variants of Syntax trees 3 Address code, Types and Deceleration, Translation of Expressions, Type Checking. Canted Flow Back patching?

UNIT – V

Runtime Environments, Stack allocation of space, access to Non Local date on the stack Heap Management code generation – Issues in design of code generation the target Language Address in the target code Basic blocks and Flow graphs. A Simple Code generation.

UNIT –VI

Machine Independent Optimization. The principle sources of Optimization peep hole Optimization, Introduction to Date flow Analysis.

OUTCOMES:

- Acquire knowledge in different phases and passes of Compiler, and specifying different types of tokens by lexical analyzer, and also able to use the Compiler tools like LEX, YACC, etc.
- Parser and its types i.e. Top-down and Bottom-up parsers.
- Construction of LL, SLR, CLR and LALR parse table.
- Syntax directed translation, synthesized and inherited attributes.
- Techniques for code optimization.

TEXT BOOKS:

1. Compilers, Principles Techniques and Tools.Alfred V Aho, Monical S. Lam, Ravi Sethi Jeffery D. Ullman,2nd edition,pearson,2007

2. Compiler Design K.Muneeswaran, OXFORD

3. Principles of compiler design,2nd edition,Nandhini Prasad,Elsebier.

REFERENCE BOOKS:

1. Compiler Construction, Principles and practice, Kenneth C Louden, CENGAGE

2. Implementations of Compiler, A New approach to Compilers including the algebraic methods, Yunlinsu ,SPRINGER