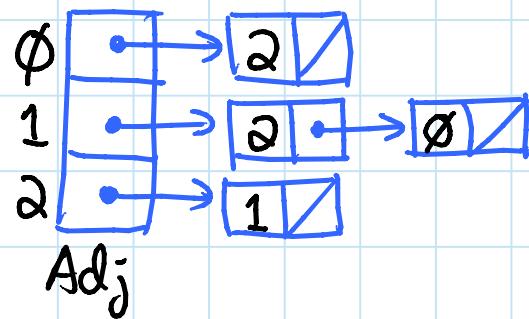
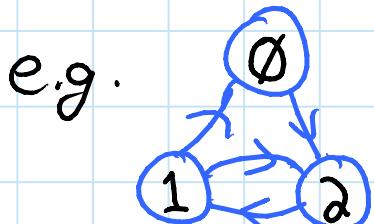


TODAY: DFS

- depth-first search algorithm
- edge classification
- cycle testing
- topological sort

Recall:

- adjacency-set representation of graphs:
for each vertex $u \in V$, store
 u 's neighbor set $\text{Adj}(u) = \{v \in V \mid (u,v) \in E\}$
just outgoing edges if directed⁵
- e.g. linked list DS (adjacency lists)
- e.g. Adj is an array, $V = \{0, 1, \dots, |V|-1\}$



- BFS: explore graph level by level
→ breadth before depth

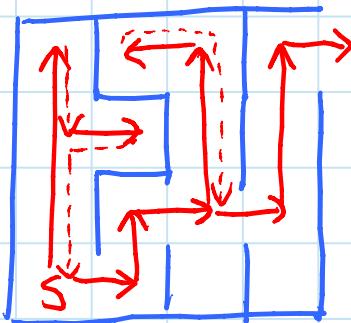
TODAY: DFS: natural recursive graph exploration
→ depth before breadth

Recall: in-order traversal of BST [L6]

- recurse left (if it exists)
- visit node
- recurse right (if it exists)

Depth-first search (DFS):

- for each outgoing edge (u, v) :
 - recurse on v
- never revisit a vertex
 - ⇒ avoid infinite recursion
- like exploring a maze: follow any path until you get stuck, backtrack along breadcrumbs until reach unexplored neighbor



DFS(Adj, s):

parent = $\{s: s\}$

visit(u):

start u

for v in $\text{Adj}[u]$: $\leftarrow |\text{Adj}[u]|$

if v not in parent:

parent[v] = u

visit(v)

← called ≤ once/vertex

$O(1)$ time

finish u

visit(s)

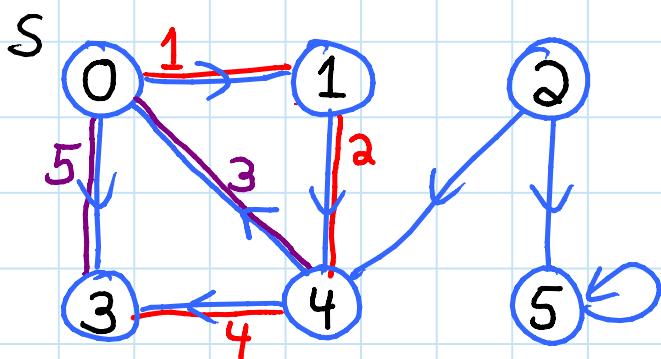
Time: $\sum_{u \in V} |\text{Adj}(u)| = O(E)$

+ $O(V)$ to init. arrays

Analysis: $O(V+E)$ time

- each $u \in V$ visited once (then $\text{parent}[u]$ set)
- visit costs $O(|\text{Adj}(u)|)$
- total time = $\sum_{u \in V} |\text{Adj}(u)| = O(E)$ (Handshaking, just like BFS)
+ $O(V)$ if using arrays

Example:



tree edge
(formed by parent)
non-tree edge

BFS vs. DFS:

- both visit the vertices reachable from s
 - ↳ for $v \in \text{Adj}[u]$:
 - if v not in parent:
 - parent[v] = u

for sake
of this
comparison ...

- only difference is the order they visit the vertices
- can implement using a sequence DS (e.g. linked list)
 - BFS visits in queue order (finish level before going onto next)
 - DFS visits in stack order (like recursion stack)

Exploring the whole graph:

(instead of just vertices reachable from s)

- try all vertices as source s
- skip if visited by a previous search

Full-DFS(Adj):

parent = {}

visit(u):

... as above ...

for s in range(len(Adj)):

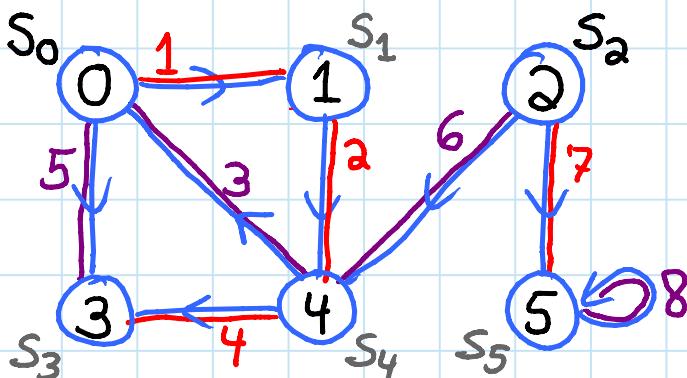
if s not in parent:

parent[s] = s

visit(s)

- usually called just "DFS"

Example:



tree edge
(formed by
parent)
nontree
edge

Analysis: $O(V+E)$

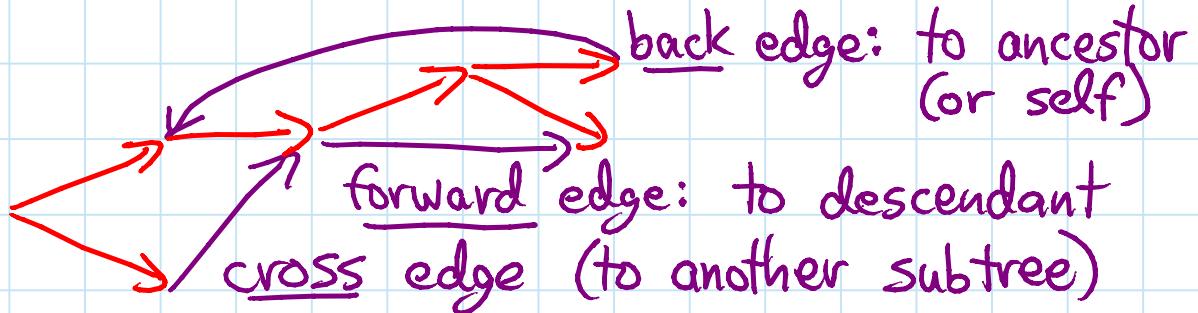
- outer loop adds only $O(V)$

- still visit each vertex \leq once

Could do this with BFS too, but not useful
(e.g. for shortest paths).

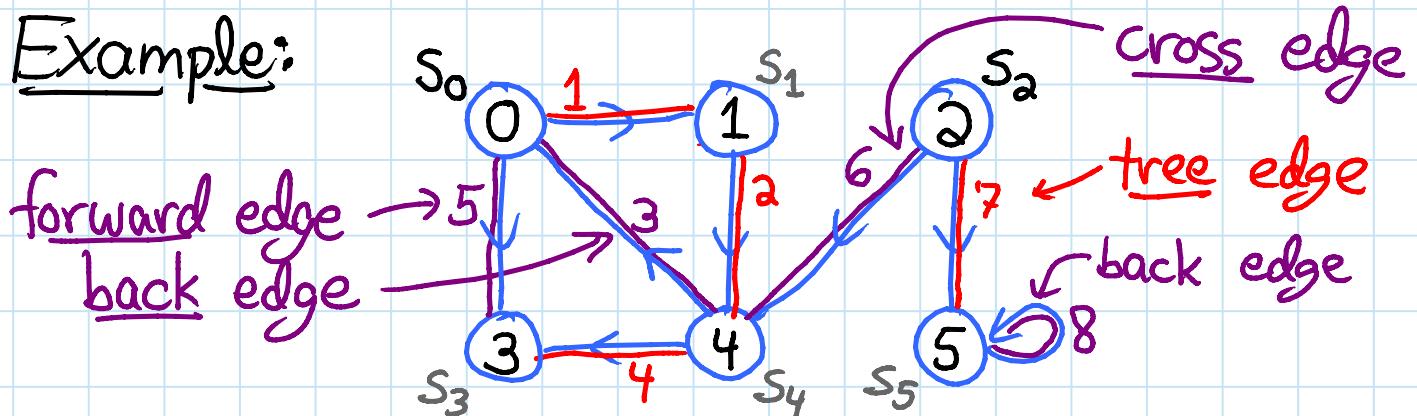
Edge classification:

tree edges (formed by parent)
nontree edges



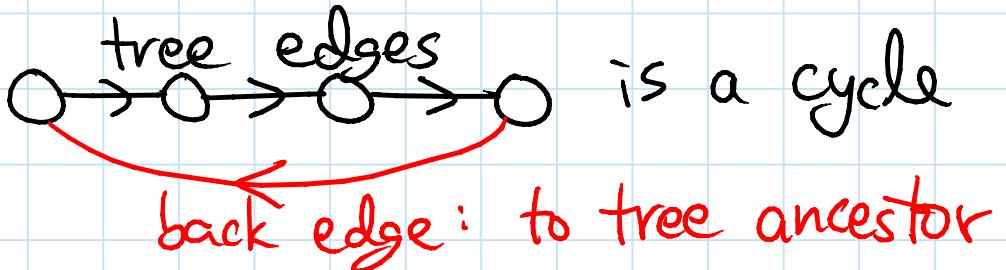
- to compute this classification, mark nodes for duration they are "on the stack" (start/end in code above)
- undirected graph has only tree & back edges

Example:

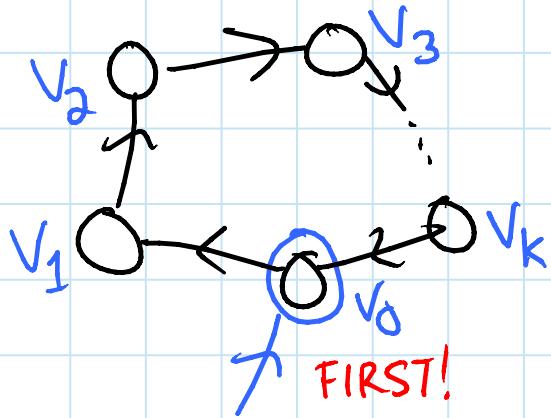


Cycle detection: graph G has a cycle
 \Leftrightarrow full DFS has a back edge

Proof: (\Leftarrow)



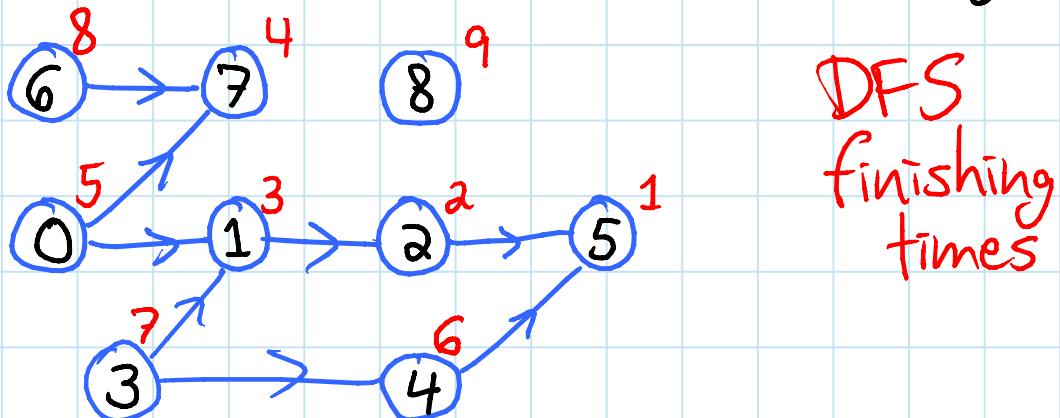
(\Rightarrow) consider first visit to cycle:



- before visit to v_i finishes, will visit v_{i+1} (& finish): will consider edge (v_i, v_{i+1})
 \Rightarrow visit v_{i+1} now or already did
- \Rightarrow before visit to v_0 finishes, will visit v_k (& didn't before by first-visit assumption)
 \Rightarrow before visit to v_k (or v_0) finishes, will see (v_k, v_0) as back edge.

□

Topological sorting problem: given a DAG (directed acyclic graph), order the vertices such that all edges point lower → higher



Application: job scheduling (vertices = jobs, edges = dependencies)

Source = vertex with no incoming edges
= can put at beginning $(0, 3, 6, 8)$

Attempt: BFS from each source:

- from 0 finds $0, 1, 7, 2, 5$
- from 3 finds $3, 1, 4, 2, 5$ ← wrong!
- from 6 finds $6, 7$
- from 8 finds 8

slow...
and
wrong!

Topological sort: reverse of ^{full} DFS finishing times
(time at which DFS visit() finishes)

visit(u):

order.append(u)
order.reverse()

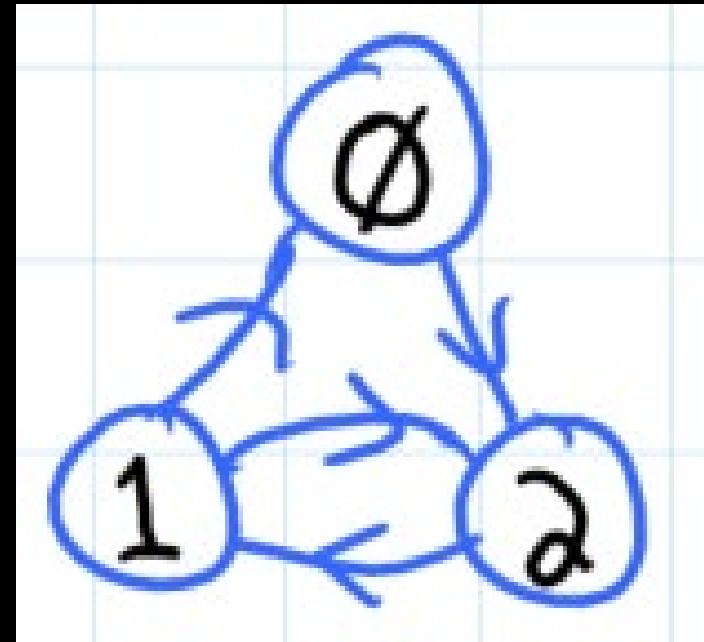
Correctness: for any edge (u, v) ,
u ordered before v
i.e. v finished before u

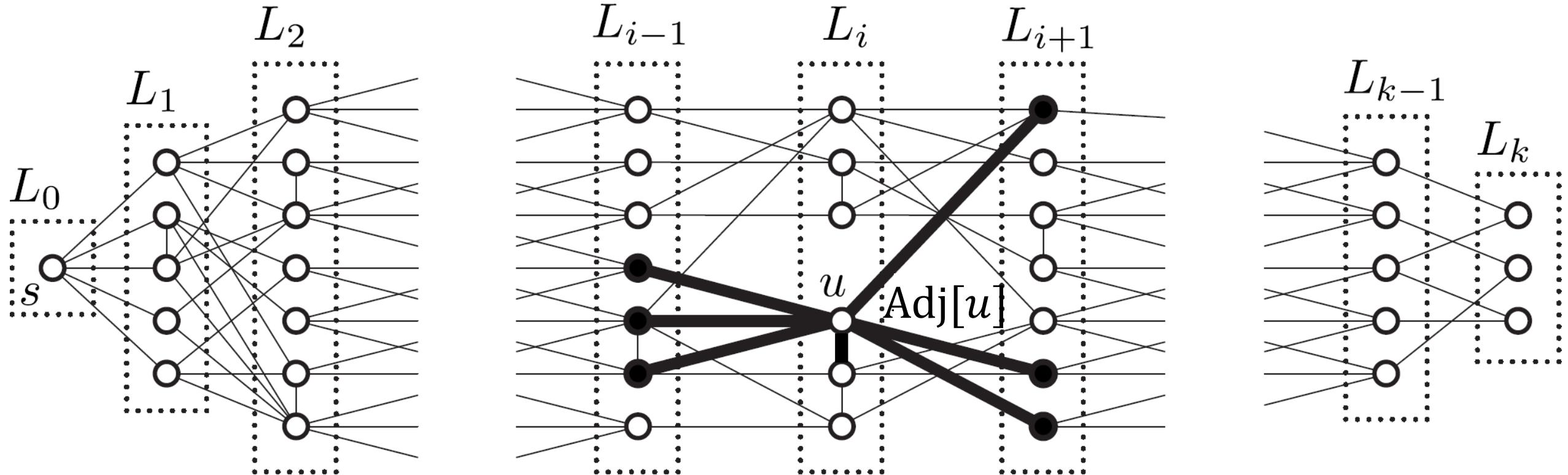


2 cases:

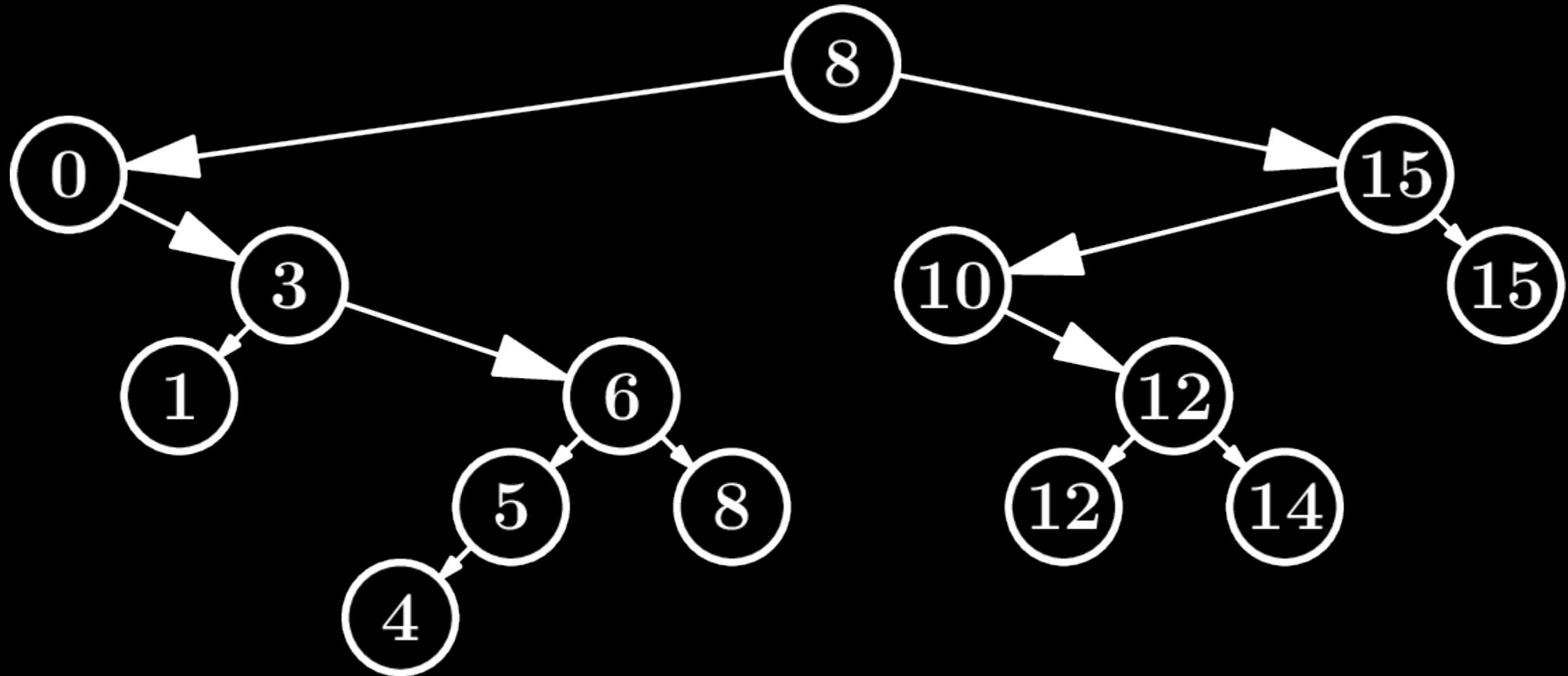
- if u visited before v:
 - before visit to u finishes,
will visit v (via (u, v) or otherwise)
 \Rightarrow v finishes before u ✓
- if v visited before u:
 - graph is acyclic
 \Rightarrow u can't be reached from v
 \Rightarrow visit to v finishes before
visiting u ✓ □

```
Adj = [  
    [2],      # 0  
    [2, 0],   # 1  
    [1],      # 2  
]
```





In-Order Traversal (order-iter for BSTs)



```
# In-Order Traversal
# (order-iter for BSTs)
def traversal(node):
    if node.left:
        yield from traversal(node.left)
    yield node
    if node.right:
        yield from traversal(node.right)
```

```
# In-Order Traversal
# (order-iter for BSTs)
def traversal_print(node):
    if node.left:
        traversal_print(node.left)
    print(node.item)
    if node.right:
        traversal_print(node.right)
```

The diagram illustrates an infinite recursion loop in a Depth-First Search (DFS) algorithm. It features a large orange circle containing the code, with a black diagonal band running from the top-left to the bottom-right. The code within this band is as follows:

```
def DFS(Adj, s): # DFS from s in graph given by Adj
    def visit(u):
        for v in Adj[u]: # edge (u,v)
            visit(v)
    visit(s)
```

INFINITE RECURSION ☹

```
def DFS(Adj, s): # DFS from s in graph given by Adj
    parent = [None] * len(Adj) # DFS tree
    def visit(u):
        for v in Adj[u]: # edge (u,v)
            if parent[v] is None:
                parent[v] = u
                visit(v)
    parent[s] = s          # s is root
    visit(s)
```

```
def BFS(Adj, s): # BFS from s in graph given by Adj
    parent = [None] * len(Adj) # shortest-path tree
    parent[s] = s # s is root
    d = [math.inf] * len(Adj) # d[v] = δ(s,v)
    d[s] = 0 # δ(s,s) = 0
    level = [[s]] # level 0 = {s}
    while level[-1]: # stop at empty level
        level.append([]) # start next level
        for u in level[-2]:
            for v in Adj[u]: # edge (u,v)
                if parent[v] is None: # v new
                    parent[v] = u
                    d[v] = d[u] + 1 #= len(level)-1
                    level[-1].append(v)
```

```
def BFS(Adj, s): # BFS from s in graph given by Adj
    parent = [None] * len(Adj) # BFS tree
    d = [math.inf] * len(Adj) # d[v] = δ(s,v)
    d[s] = -1 # will become 0
    queue = Queue([(s, s)]) # level 0 = {s}
    while len(queue): # stop at empty queue
        u, v = queue.delete_left()
        if parent[v] is None: # v new
            parent[v] = u
            d[v] = d[u] + 1
            for x in Adj[v]: # edge (v,x)
                queue.insert_right((v, x))
```

```
def DFS(Adj, s): # DFS from s in graph given by Adj
    parent = [None] * len(Adj) # DFS tree
    d = [math.inf] * len(Adj) # d[v] = tree dist.
    d[s] = -1 # will become 0
    stack = Stack([(s, s)]) # level 0 = {s}
    while len(stack): # stop at empty stack
        u, v = stack.delete_right()
        if parent[v] is None: # v new
            parent[v] = u
            d[v] = d[u] + 1
            for x in reversed(Adj[v]): # (v,x)
                stack.insert_right((v, x))
```

```
def DFS(Adj, s): # DFS from s in graph given by Adj
    parent = [None] * len(Adj) # DFS tree
    def visit(u):
        for v in Adj[u]: # edge (u,v)
            if parent[v] is None:
                parent[v] = u
                visit(v)
    parent[s] = s          # s is a root
    visit(s)
```

```
def full_DFS(Adj): # DFS graph given by Adj
    parent = [None] * len(Adj) # DFS tree
    def visit(u):
        for v in Adj[u]: # edge (u,v)
            if parent[v] is None:
                parent[v] = u
                visit(v)
    for s in range(len(Adj)): # try all sources
        if parent[s] is None:
            parent[s] = s      # s is a root
            visit(s)
```

```
def full_DFS(Adj): # DFS in graph given by Adj
    parent = [None] * len(Adj) # DFS tree
    start = [None] * len(Adj)
    finish = [None] * len(Adj)
    t = 0
    def visit(u):
        nonlocal t
        start[u] = t
        t += 1
        for v in Adj[u]: # edge (u,v)
            if parent[v] is None:
                parent[v] = u
                visit(v)
        finish[u] = t
        t += 1
    for s in range(len(Adj)): ... # try all sources
```

```
def topological_sort(Adj):
    parent = [None] * len(Adj) # DFS tree
    order = []
    def visit(u):
        for v in Adj[u]: # edge (u,v)
            if parent[v] is None:
                parent[v] = u
                visit(v)
        order.append(u)
    for s in range(len(Adj)): # try all sources
        ...
    order.reverse()
    return order
```