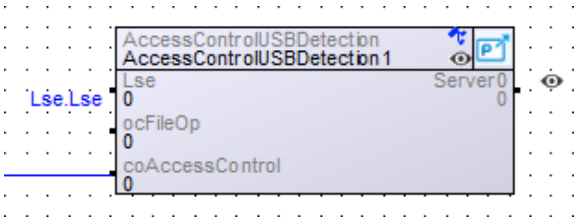


AccessControlUSBDetection



This class recognizes activities on the USB port. Overwriting the methods `USBDeviceIN` and `USBDeviceOUT` allows to react user specifically to plugging in or off an USB stick.

Interfaces

Servers

Server0	Inherited from _Global
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Clients

Lse	Inherited from _Global
cFileSys	Object channel to the operating system interface _FileSys (created automatically)
coAccessControl	Object channel to an object of the class AccessControlMain

Global Methods

IF_WindowRun	Inherited from _Global
USBDeviceIN	Is called when an USB stick is plugged in. IN: pSerNum ... Serial number of the USB stick.
USBDeviceOUT	Is called when an USB stick is plugged off. IN: pSerNum ... Serial number of the USB stick.

Private Methods

CheckSerNum	Is called when an USB stick is plugged in or off, and checks if a serial number exists. IN: INorOUT ... 1: USB stick has been plugged in. 2: USB stick has been plugged off.
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