Multi-Dimensional Search - Report and Read me

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How to Execute Project?

- Extract zip file
- 2. Execute following command in order compile all java programs

>javac *.java

3. In order to execute the program, execute following command, give it input to the file that contains LP4 input as shown below.

>java MultiDimensionalSearchDriver

"S:\IMPL_DS\Algorithms\MultiDimensionalSearch\src\lp4-data\lp4-1.txt

1450.08

Statistics for Step Multiple Dimensional Search:

Time: 12 msec.

Memory: 3 MB / 192 MB.

As we can see above, it prints the overall value along with statistics of the execution.

Multi-Dimensional Search - Analysis and Implementation Report

Brief Description:

Multi-Dimensional Search typically involves search on multiple fields of the same entity in different ways. Each of the Search requirement needs to be adhered to and the overall implementation of such search features needs to be optimized considering time complexity as well as space complexity. Typically, indexing is used in order to meet requirement of Searches since complete table lookup is an expensive operation and it may not always be feasible to load complete table in memory if tables are huge. Databases needs external solution based approach since it may not always be possible to load complete data or even complete index in-memory at runtime. There are different types of indexes that are used in databases; B+ tree based index, Hash index, Inverted Index for string searching (Lucene/SOLR/Elastic Search), etc are typical solutions to problem of optimization of Search in databases. With each additional index, explicit measures need to be taken for updation of the index, every time when the item is getting updated.

Our requirement is to implement In-memory multi-dimensional indexing that uses advanced data structures and implements indexes efficiently in-memory itself. Given that data is going to be able to fit in memory at runtime, we need to do analysis of different operations to be performed, analyse and do trade off of time complexity vs space complexity and decide the data structures to be used for implementing efficient index(s).

Implementation Approach and optimization Steps:

After looking at complete set of operations, we can clearly see that the dominant operations of lookup are happening on Desc substrings, price and id. On these three columns, we need an optimal implementation that implements both, find by id as well as find by range. Although HashMap is a better data structure for key value retrieval, it does not work when we have to implement range search functionality. For Range Search, trees are most efficient.

Java implements Red black tree - which is a balanced tree structure implemented by Java - as part of TreeMap, and the same can be used in order to get the efficient implementation for lookup by key as well as range.

We need three primary indexes

- 1. TreeMap Index on Description substring to be used by
 - findMinPrice(long des)
 - findMaxPrice(long des)
 - findPriceRange(long des, double lowPrice, double highPrice)
- 2. TreeMap Index on Price used by
 - range(double lowPrice, double highPrice)
- 3. TreeMap index on id to be used by
 - find(id)
 - priceHike(long minid, long maxid, double rate)

findPriceRange(long des, double lowPrice, double highPrice) could have used index#1 or index#2 but we decided to use #1 since that would provide more optimal solution. It is always better to do the filtering first on narrower key as it leads to smaller initial subset selection.

4. mapForSameSame - Tree index for solely doing samesame computation at runtime.

samesame() function needs two operations, comparison of all elements with description length greater than 8 - this can be done on raw data directly but that would be very inefficient, that is why we decided to create a separate map especially for optimizing this functionality. This map was further tuned, to first check only number of elements in the description, then sum of elements in the description, and when both are exactly same, we do arraylist comparison.

Space complexity of the implementation is not as high as it seems as replication of references happens here for values. In case of keys, replication does happen.

Additional optimization was done by computing hash code only once on the object in which hashcode was dependent on single immutable field.

Space complexity

Id - replicated once present as a key in #Index 3

Description - replicated twice Present as key in sameSame map as well as index#2

Price - replicated once present as key in index#2

Apart from storing these values as part of original object, we store them redundantly in order to improve the performance of the lookups by id as well as range.

Red Black Tree/AVL tree are efficient data structure for performing find and find by range operations. They implement balanced tree structure.

Tree Structure

We can see that red black tree's performance is optimal hence we see that all above inputs execute in barely few seconds.

Time Complexities of Red Black Tree:

Insert: O(log n)
Delete: O(log n)
Search: O(log n).

Search by Range: O(log n + num_elements_returned)

Java' Treeset, Treemap implement red black tree internally. Although TreeMap may not be as good as HashMap, for larger data sizes, they do provide search by range functionality in $O(\log n + k)$ range itself - which is pretty small.

Multidimensional search requirement for vendors like amazon typically would involve 95% of searches on price, ranges and by id, Insertion and deletion operations would be considerably less, hence it makes sense to design data structures that provide high performance on Searches rather than insertions or deletions. Treemaps, TreeSets, HashSets provided by Java are kinds of data structures that can be typically used for giving high performance search results.

Further Enhancement

Please note that after observing the usage of range function, we decided that the maintenance cost of the price based tree index is higher than its utility, hence for performance improvement, we decided to scrap the index #2 and use id based index for the same.

Execution Statistics

findMaxPriceCounter=0

Please find stats for other inputs described in table below.

```
S:\IMPL_DS\Algorithms\MultiDimensionalSearch\src>java MultiDimensionalSearchDriver
sameSameCounter=1
insertCounter=50000
rangeCounter=0
findMinPriceCounter=0
findMaxPriceCounter=0
hikeCounter=0
50966
Statistics for Step Multiple Dimensional Search
S:\IMPL\_DS\Algorithms\MultiDimensionalSearch\src\lip4-data\lip4-t6.txt:
Time: 69150 msec.
Memory: 922 MB / 1592 MB.
_____
50000:5412
sameSameCounter=0
insertCounter=32436
rangeCounter=9
findMinPriceCounter=2216
findMaxPriceCounter=2168
hikeCounter=222
1660133681.32
Statistics for Step Multiple Dimensional Search
S:\IMPL_DS\Algorithms\MultiDimensionalSearch\src\lp4-data\lp4-t3.txt:
Time: 16155 msec.
Memory: 1081 MB / 1637 MB.
_____
sameSameCounter=0
insertCounter=3
rangeCounter=0
findMinPriceCounter=0
findMaxPriceCounter=2
hikeCounter=1
1450.08
Statistics for Step Multiple Dimensional Search
S:\IMPL_DS\Algorithms\MultiDimensionalSearch\src\lp4-data\lp4-1.txt:
Time: 17 msec.
Memory: 1081 MB / 1637 MB.
sameSameCounter=0
insertCounter=5
rangeCounter=0
findMinPriceCounter=2
```

hikeCounter=0

4146.32

Statistics for Step Multiple Dimensional Search

 $S:\IMPL_DS\Algorithms\MultiDimensionalSearch\src\lip4-data\lip4-2.txt:$

Time: 41 msec.

Memory: 1081 MB / 1637 MB.

sameSameCounter=0

insertCounter=332

rangeCounter=0

findMinPriceCounter=17

findMaxPriceCounter=23

hikeCounter=1

52252.36

Statistics for Step Multiple Dimensional Search

 $S:\IMPL_DS\Algorithms\MultiDimensionalSearch\src\lip4-data\lip4-3-1k.txt:$

Time: 52 msec.

Memory: 1091 MB / 1637 MB.

sameSameCounter=0

insertCounter=1603

rangeCounter=0

findMinPriceCounter=114

findMaxPriceCounter=127

hikeCounter=9

490409.01

Statistics for Step Multiple Dimensional Search

S:\IMPL_DS\Algorithms\MultiDimensionalSearch\src\lp4-data\lp4-4-5k.txt:

Time: 90 msec.

Memory: 1111 MB / 1637 MB.

50000:4176

100000:10400

sameSameCounter=0

insertCounter=32580

rangeCounter=0

findMinPriceCounter=2260

findMaxPriceCounter=2232

hikeCounter=248

173819092858.24

Statistics for Step Multiple Dimensional Search

 $S:\\IMPL_DS\\Algorithms\\MultiDimensionalSearch\\src\\lp4-data\\lp4-5-ck.txt:$

Time: 14610 msec.

Memory: 1064 MB / 1646 MB.

sameSameCounter=0

insertCounter=304

rangeCounter=4

```
findMinPriceCounter=30
findMaxPriceCounter=26
hikeCounter=5
830.28
Statistics for Step Multiple Dimensional Search
S:\IMPL\_DS\Algorithms\MultiDimensionalSearch\src\lp4-data\lp4-t1.txt:
Time: 45 msec.
Memory: 1074 MB / 1646 MB.
_____
sameSameCounter=0
insertCounter=3185
rangeCounter=9
findMinPriceCounter=227
findMaxPriceCounter=239
hikeCounter=30
291968.85
Statistics for Step Multiple Dimensional Search
Time: 165 msec.
Memory: 1133 MB / 1646 MB.
sameSameCounter=1
insertCounter=10000
rangeCounter=0
findMinPriceCounter=0
findMaxPriceCounter=0
hikeCounter=0
10124
Statistics for Step Multiple Dimensional Search
S:\IMPL_DS\Algorithms\MultiDimensionalSearch\src\lp4-data\lp4-t5.txt:
Time: 3352 msec.
Memory: 1029 MB / 1580 MB.
_____
50000:993
100000:1353
150000:33866
200000:55830
250000:75237
300000:56827
350000:72017
400000:71791
450000:91790
500000:107974
550000:77598
600000:148249
650000:131838
```

700000:138358 750000:140568 800000:158048 850000:142502 900000:170859 950000:184406

sameSameCounter=0
insertCounter=325588

rangeCounter=9

findMinPriceCounter=22228 findMaxPriceCounter=22108

hikeCounter=2244 36158262404724.45

Statistics for Step Multiple Dimensional Search

Time: 2067097 msec.

Memory: 880 MB / 1670 MB.

We can clearly see here that the implementation executes in milliseconds even for large inputs and for huge inputs, time taken including file read, is barely 25 seconds.

Conclusion

We can clearly see that whenever we need to do a lookup by key, we use hashmaps and whenever we need to do a lookup by range, we use treemaps which are internally based on red black balanced trees. Combination of both can be used in order achieve the optimal system performance as per system needs. We can combine multiple structures, create more evolved implementations using combinations of these in order to create exact index structure that works well for our requirements. For unary structures, we can use Sets, Lists whereas for key value based requirements, we use maps.

Time complexity improvement can be done by introducing redundancy in the data in form of index only when required - A tradeoff needs to be made between time complexity and space complexity based on the execution environment.