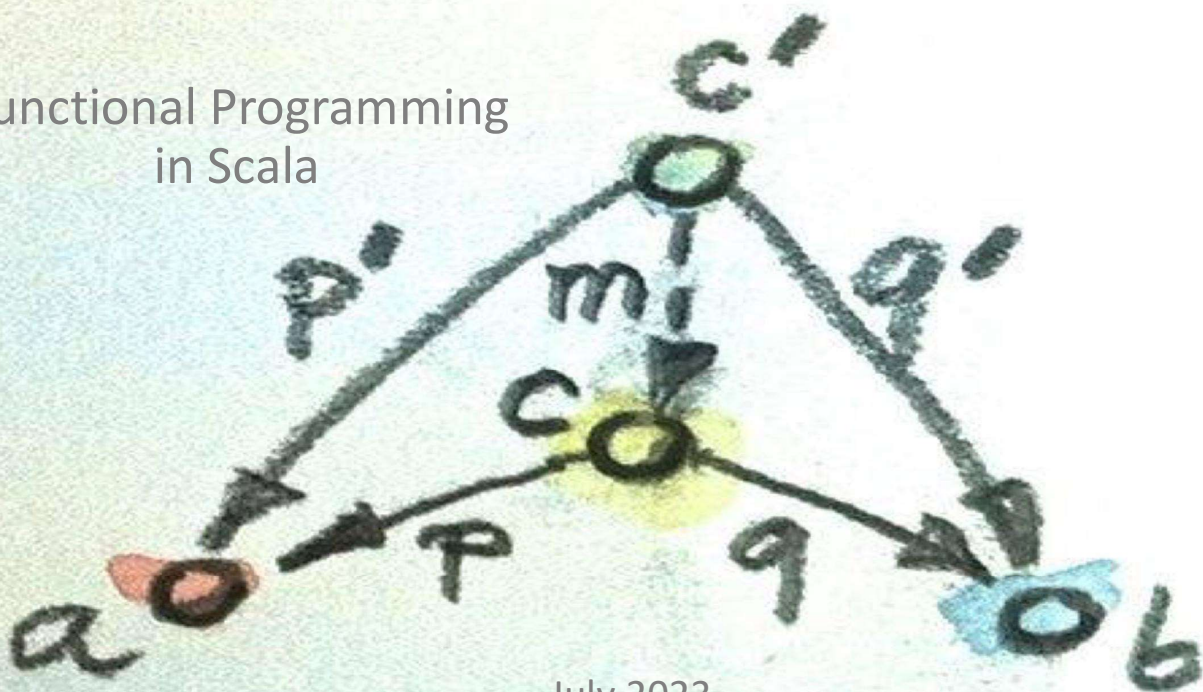


Functional Programming in Scala



1



2

Prerequisites – Not Really 😊

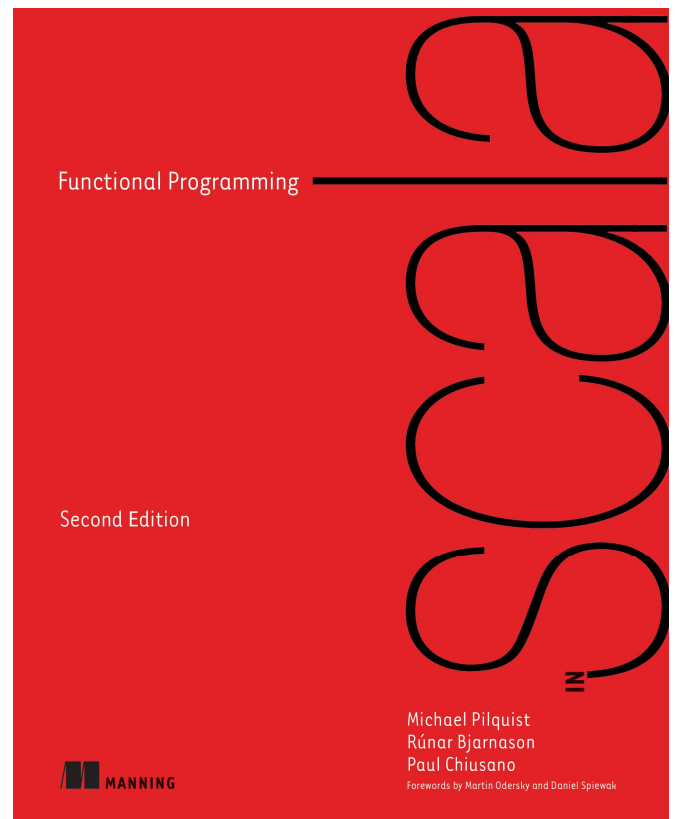
- A reasonable background in functional programming, especially in Scala
- Recommended prerequisite course: “**Principles of Functional Programming in Scala**”, Coursera Course by Martin Odersky
- Other experiences in some other functional programming languages, such as Haskell, F#, Clojure, etc. would be fine.



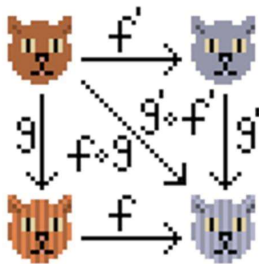
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Textbook

Functional Programming in Scala,
2nd Edition,
Michael Pilquist,
Rúnar Bjarnason, and
Paul Chiusano,
Manning, 2023



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Tools

- Scala Language 3.3.0
- IDE: VS Code or IntelliJ

New on the blog: [The Scala Toolkit](#)



LEARNINSTALLPLAYGROUNDFIND A LIBRARYCOMMUNITYBLOG

The Scala Programming Language

Scala combines object-oriented and functional programming in one concise, high-level language. Scala's static types help avoid bugs in complex applications, and its JVM and JavaScript runtimes let you build high-performance systems with easy access to huge ecosystems of libraries.

SCALA 3.3.0SCALA 2.13.11ALL RELEASES

```
Functional programming with immutable collections

val fruits =
  List("apple", "banana", "avocado", "papaya")

val countsToFruits = // count how many 'a' in each fruit
  fruits.groupBy(fruit => fruit.count(_ == 'a'))

for (count, fruits) <- countsToFruits do
  println(s"with 'a' x $count = $fruits")
// prints: with 'a' x 1 = List(apple)
// prints: with 'a' x 2 = List(avocado)
// prints: with 'a' x 3 = List(banana, papaya)
```

Run in playground ▶

High-level operations avoid the need for complex and error-prone loops.

GET STARTED

LEARN SCALA

API Docs • Migrate to Scala 3

Scala Book • Tour • Courses

Scala in a Nutshell

Click the buttons to see Scala in action, or visit the [Scala Documentation](#) to learn more.

Functional Programming

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Functional programming

- FP is a *declarative-style* programming.
- Functional programs are composed of nested *pure functions*.
- A pure function is one with *referential transparency* (and therefore *no side effects*).
- Everything is basically *immutable*.
 - Use *recursions* instead of loops
- FP is based on *lambda calculus* and *category theory*.

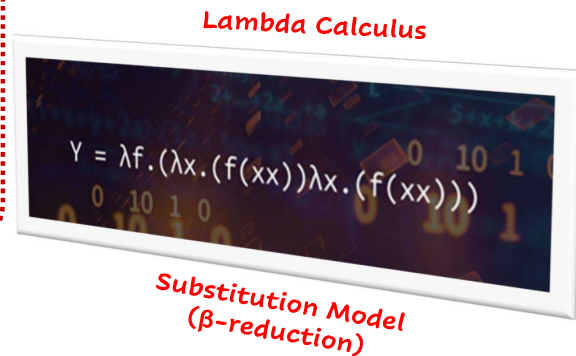


Alonzo Church
(1903-1995)

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Core Concepts of Functional Programming

Pure Functions
Referential Transparency
Composition
High-Order Functions
Immutability
Currying
Recursions
Parametric Polymorphism
Algebraic Data Types
Higher Kind Types
Lazy evaluation



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Imperative Programming

- Tell **how** to do it.



- **Mutability**

Root of all Evils!



```
def qsort(xs: Array[Int], low: Int, high: Int) {  
  def swap(i: Int, j: Int) = {  
    val temp = xs(i)  
    xs(i) = xs(j)  
    xs(j) = temp  
  }  
  
  val pivot = xs((low + high) / 2)  
  var i = low  
  var j = high  
  while (i <= j) {  
    while (pivot < xs(j)) j -= 1  
    while (pivot > xs(i)) i += 1  
    if (i <= j) {  
      swap(i, j)  
      i += 1  
      j -= 1  
    }  
  }  
  if (low < j) qsort(xs, low, j)  
  if (i < high) qsort(xs, i, high)  
}
```

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Declarative Programming

- Tell **what** to do.

- **Immutability**

```
def qsort(xs: List[Int]): List[Int] = {  
  if (xs.size <= 1) xs  
  else {  
    val pivot = xs(xs.length / 2)  
    val (l, e, r) = partition(xs, pivot)  
    List.concat(qsort(l), e, qsort(r))  
  }  
}
```



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Pure Functions

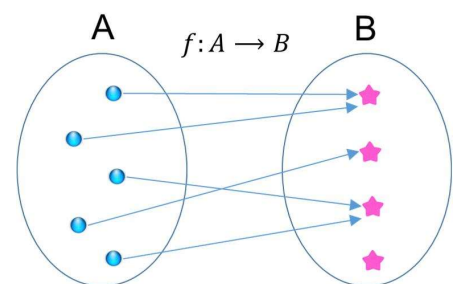
FP means programming with **pure functions**.

A pure function is one with **no side effects**.

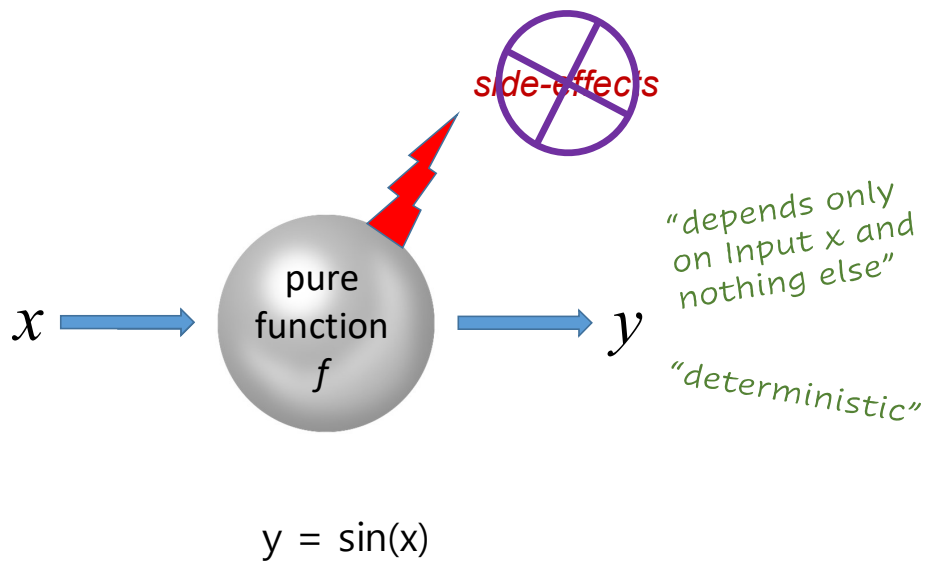
$f: A \Rightarrow B$

- Relates every value a of type **A** to exactly one value b of type **B** such that b is determined solely by the value of a .

A **pure** function has **no observable effect** on the execution of the program **other than to compute a result given its inputs**.

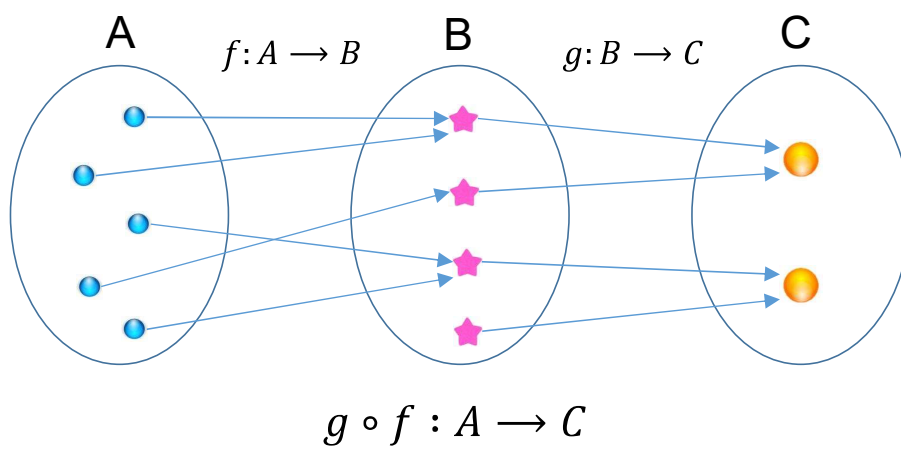


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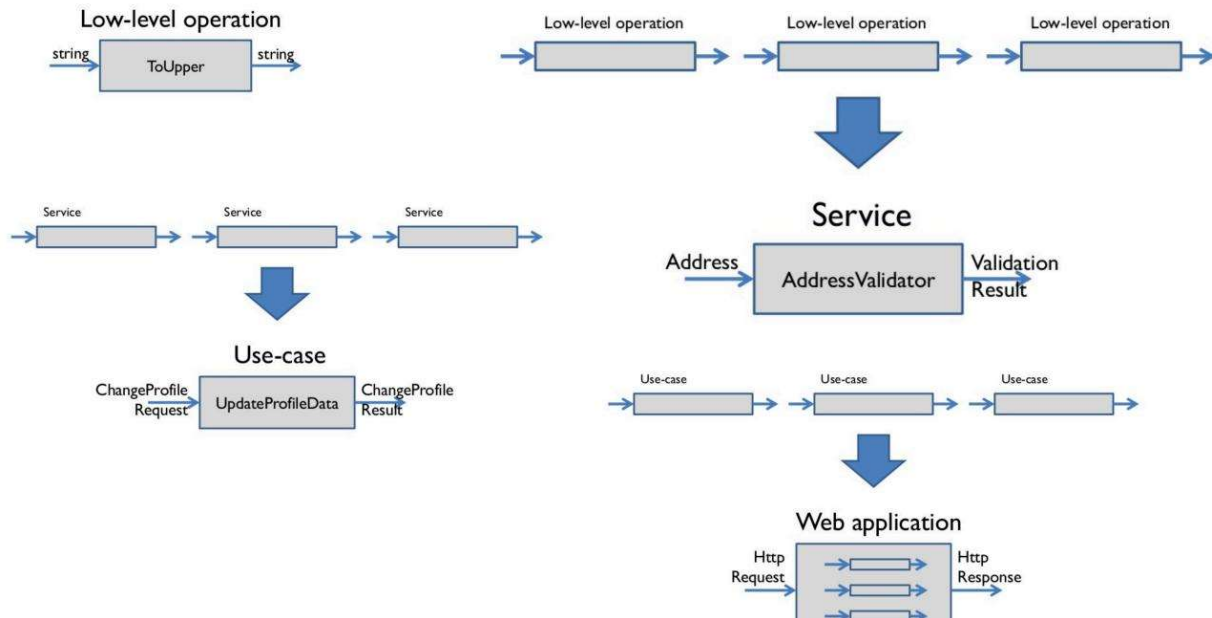
Functions and Types (Morphisms and Sets)



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Modular and Scale

Composition is everywhere!



Side Effects

- Modifying a variable
 - Modifying a data structure in place
 - Setting a field on an object
 - Throwing an exception or halting with an error
 - Printing to the console or reading user input
 - Reading from or writing to a file
 - Drawing on the screen
- etc.

A monad is just a monoid
in the category of endofunctors.



What's the problem?

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Functional Programming


- Functional programming is a restriction on *“how” we write programs*, but not on what programs we can express.
- Over the course of this tutorial, we'll learn how to express all of our programs without side effects, and that includes programs that perform I/O, handle errors, and modify data.
- **General guideline:** Implement programs with a pure core and a thin layer on the outside that handles effects.

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A Scala Program with Side Effects

```
class Cafe {  
    def buyCoffee(cc: CreditCard): Coffee = {  
        val cup = Coffee()  
        cc.charge(cup.price)  
        cup  
    }  
}
```

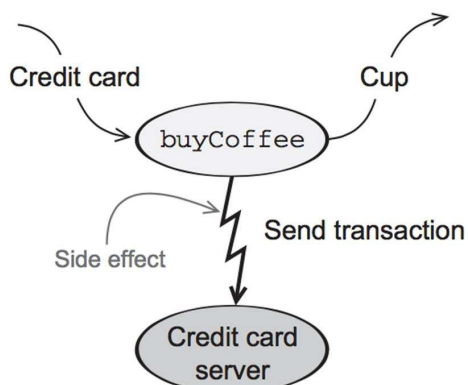
Side effect.
Actually charges
the credit card.



Charging a credit card involves some interaction with the outside world.

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Problem Due to Side Effects



The code is difficult to test.
It's difficult to reuse **buyCoffee**.

Can't test `buyCoffee`
without credit card server.
Can't combine two
transactions into one.

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Adding a Payment Object ... but ...

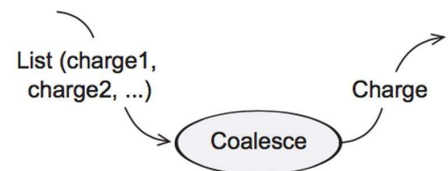
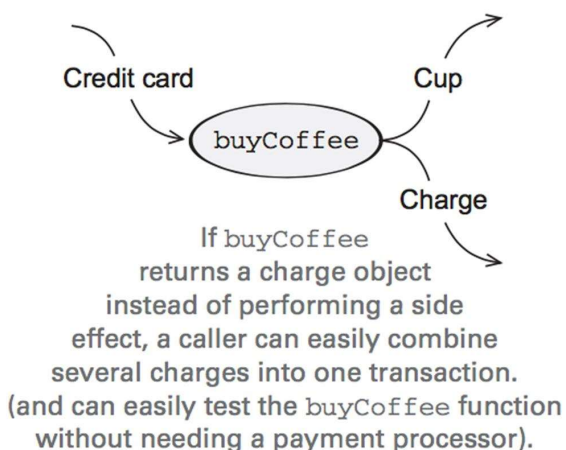
```
class Cafe {  
  def buyCoffee(cc: CreditCard, p: Payments): Coffee = {  
    Side effect. val cup = Coffee()  
    p.charge(cc, cup.price)  
    cup  
  }  
}
```

It's still difficult to reuse **buyCoffee**.

Though side effects still occur when we call **p.charge(cc, cup.price)**, at least regained some testability via **Payment interface** or mock objects.

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Functional Solution



The functional solution is to eliminate side effects and have **buyCoffee** *return the charge as a value* in addition to returning the **Coffee**.

Separated the concern of *creating* a charge from the *processing* or *interpretation* of that charge.

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Functional Solution

```
class Cafe {  
  def buyCoffee(cc: CreditCard): (Coffee, Charge) = {  
    val cup = Coffee()  
    (cup, Charge(cc, cup.price))  
  }  
}
```

buyCoffee now returns a pair of a Coffee and a Charge, indicated with the type (Coffee, Charge). Whatever system processes payments is not involved at all here.

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Charge as a First-Class Value

```
case class Charge(cc: CreditCard, amount: Double) {  
  def combine(other: Charge): Charge =  
    if cc == other.cc then  
      Charge(cc, amount + other.amount)  
    else  
      throw new Exception("Can't combine charges to different cards")  
}  
  
class Cafe {  
  def buyCoffee(cc: CreditCard): (Coffee, Charge) = ???  
  
  def buyCoffeees(cc: CreditCard, n: Int): (List[Coffee], Charge) = {  
    val purchases: List[(Coffee, Charge)] = List.fill(n)(buyCoffee(cc))  
    val (coffeees, charges) = purchases.unzip  
    (coffeees, charges.reduce((c1, c2) => c1.combine(c2)))  
  }  
}
```

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Additional Benefit of First-Class Value

Making **Charge** into a first-class value has other benefits:

➔ more easily assemble business logic for working with these charges

```
def coalesce(charges: List[Charge]): List[Charge] =  
  charges.groupBy(_._cc).values.map(_._reduce(_ combine _)).toList
```

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Referential Transparency and Purity

An expression ***e*** is referentially transparent
if, for all programs ***p***, all occurrences of ***e*** in ***p***
can be replaced by the result of evaluating ***e***
without affecting the meaning of ***p***.

A function ***f*** is **pure** if the expression ***f(x)*** is referentially transparent
for all referentially transparent ***x***.

26

```
scala> val x = "Hello, World"
x: java.lang.String = Hello, World
```

```
scala> val r1 = x.reverse
r1: String = dlroW ,olleH
```

```
scala> val r2 = x.reverse
r2: String = dlroW ,olleH
```

← **r1 and r2 are the same.**

Suppose we replace all occurrences of x with the expression referenced by x.

```
scala> val r1 = "Hello, World".reverse
r1: String = dlroW ,olleH
```

```
scala> val r2 = "Hello, World".reverse
r2: String = dlroW ,olleH
```

← **r1 and r2 are still the same.**

What's more, r1 and r2 are referentially transparent as well.

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```
scala> val x = new StringBuilder("Hello")
x: java.lang.StringBuilder = Hello
```

```
scala> val y = x.append(", World")
y: java.lang.StringBuilder = Hello, World
```

```
scala> val r1 = y.toString
r1: java.lang.String = Hello, World
```

```
scala> val r2 = y.toString
r2: java.lang.String = Hello, World
```

← **r1 and r2 are the same.**

Replacing all occurrences of y with the expression referenced by y:

```
scala> val x = new StringBuilder("Hello")
x: java.lang.StringBuilder = Hello
```

```
scala> val r1 = x.append(", World").toString
r1: java.lang.String = Hello, World
```

```
scala> val r2 = x.append(", World").toString
r2: java.lang.String = Hello, World, World
```

← **r1 and r2 are no longer the same.**

We conclude that **StringBuilder.append** is *not* a pure function.

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Non RT Example

For **buyCoffee** to be pure, it must be the case that

$$p(\text{buyCoffee}(\text{aliceCreditCard})) == p(\text{Coffee}())$$

for *any* p .

```
class Cafe {  
  def buyCoffee(cc: CreditCard): Coffee = {  
    val cup = Coffee()  
    cc.charge(cup.price) // return value is ignored here  
    cup  
  }  
}
```

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RT and Substitution Model

- Referential transparency forces the invariant that **everything a function does is represented by the value that it returns**, according to the result type of the function.
- This constraint enables a *simple and natural mode of reasoning* about program evaluation called the **substitution model**.

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Benefits of Purity, Substitution Model

- A pure function is modular.
 - because it separates the logic of the computation itself from “*what to do with the result*” and “*how to obtain the input*”; it’s a black box.
- Modular programs allows **local reasoning** and **independent reuse**.
 - the meaning of the whole depends only on the meaning of the components and the rules governing their composition
- Hence, pure functions are **composable**.

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Benefits of FP

- More modular
- Easier to test
- Easier to reuse
- Easier to parallelize
- Easier to generalize
- Easier to reason about
- Less prone to bugs

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