# **Sage Reference Manual: Coding Theory**

Release 8.2

**The Sage Development Team** 

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**CHAPTER** 

ONE

## **BASIC CODING THEORY OBJECTS**

## 1.1 Generic structures for linear codes

## 1.1.1 Linear Codes

Let  $F = \mathbf{F}_q$  be a finite field. A rank k linear subspace of the vector space  $F^n$  is called an [n, k]-linear code, n being the length of the code and k its dimension. Elements of a code C are called codewords.

A linear map from  $F^k$  to an [n,k] code C is called an "encoding", and it can be represented as a  $k \times n$  matrix, called a generator matrix. Alternatively, C can be represented by its orthogonal complement in  $F^n$ , i.e. the n-k-dimensional vector space  $C^\perp$  such that the inner product of any element from C and any element from  $C^\perp$  is zero.  $C^\perp$  is called the dual code of C, and any generator matrix for  $C^\perp$  is called a parity check matrix for C.

We commonly endow  $F^n$  with the Hamming metric, i.e. the weight of a vector is the number of non-zero elements in it. The central operation of a linear code is then "decoding": given a linear code  $C \subset F^n$  and a "received word"  $r \in F^n$ , retrieve the codeword  $c \in C$  such that the Hamming distance between r and c is minimal.

## 1.1.2 Families or Generic codes

Linear codes are either studied as generic vector spaces without any known structure, or as particular sub-families with special properties.

The class sage.coding.linear\_code.LinearCode is used to represent the former.

For the latter, these will be represented by specialised classes; for instance, the family of Hamming codes are represented by the class <code>sage.coding.hamming\_code.HammingCode</code>. Type <code>codes.<tab></code> for a list of all code families known to Sage. Such code family classes should inherit from the abstract base class <code>sage.coding.linear\_code.AbstractLinearCode</code>.

#### AbstractLinearCode

This is a base class designed to contain methods, features and parameters shared by every linear code. For instance, generic algorithms for computing the minimum distance, the covering radius, etc. Many of these algorithms are slow, e.g. exponential in the code length. For specific subfamilies, better algorithms or even closed formulas might be known, in which case the respective method should be overridden.

AbstractLinearCode is an abstract class for linear codes, so any linear code class should inherit from this class. Also AbstractLinearCode should never itself be instantiated.

See sage.coding.linear\_code.AbstractLinearCode for details and examples.

#### LinearCode

This class is used to represent arbitrary and unstructured linear codes. It mostly rely directly on generic methods provided by AbstractLinearCode, which means that basic operations on the code (e.g. computation of the minimum distance) will use slow algorithms.

A LinearCode is instantiated by providing a generator matrix:

```
sage: M = matrix(GF(2), [[1, 0, 0, 1, 0], \]
                         [0, 1, 0, 1, 1], \
                          [0, 0, 1, 1, 1]])
sage: C = codes.LinearCode(M)
sage: C
[5, 3] linear code over GF(2)
sage: C.generator_matrix()
[1 0 0 1 0]
[0 1 0 1 1]
[0 0 1 1 1]
sage: MS = MatrixSpace(GF(2), 4, 7)
sage: G = MS([[1,1,1,0,0,0,0], [1,0,0,1,1,0,0], [0,1,0,1,0,1,0], [1,1,0,1,0,0,1]])
sage: C = LinearCode(G)
sage: C.basis()
(1, 1, 1, 0, 0, 0, 0),
(1, 0, 0, 1, 1, 0, 0),
(0, 1, 0, 1, 0, 1, 0),
(1, 1, 0, 1, 0, 0, 1)
sage: c = C.basis()[1]
sage: c in C
True
sage: c.nonzero_positions()
[0, 3, 4]
sage: c.support()
[0, 3, 4]
sage: c.parent()
Vector space of dimension 7 over Finite Field of size 2
```

#### **Further references**

If you want to get started on Sage's linear codes library, see http://doc.sagemath.org/html/en/thematic\_tutorials/coding theory.html

If you want to learn more on the design of this library, see http://doc.sagemath.org/html/en/thematic\_tutorials/structures\_in\_coding\_theory.html

## REFERENCES:

- [HP2003]
- [Gu]

#### **AUTHORS:**

- David Joyner (2005-11-22, 2006-12-03): initial version
- William Stein (2006-01-23): Inclusion in Sage
- David Joyner (2006-01-30, 2006-04): small fixes

- David Joyner (2006-07): added documentation, group-theoretical methods, ToricCode
- David Joyner (2006-08): hopeful latex fixes to documentation, added list and \_\_iter\_\_ methods to LinearCode and examples, added hamming\_weight function, fixed random method to return a vector, TrivialCode, fixed subtle bug in dual\_code, added galois\_closure method, fixed mysterious bug in permutation\_automorphism\_group (GAP was over-using "G" somehow?)
- David Joyner (2006-08): hopeful latex fixes to documentation, added CyclicCode, best\_known\_linear\_code, bounds\_minimum\_distance, assmus\_mattson\_designs (implementing Assmus-Mattson Theorem).
- David Joyner (2006-09): modified decode syntax, fixed bug in is\_galois\_closed, added LinearCode\_from\_vectorspace, extended\_code, zeta\_function
- Nick Alexander (2006-12-10): factor GUAVA code to guava.py
- David Joyner (2007-05): added methods punctured, shortened, divisor, characteristic\_polynomial, binomial\_moment, support for LinearCode. Completely rewritten zeta\_function (old version is now zeta\_function2) and a new function, LinearCodeFromVectorSpace.
- David Joyner (2007-11): added zeta\_polynomial, weight\_enumerator, chinen\_polynomial; improved best\_known\_code; made some pythonic revisions; added is\_equivalent (for binary codes)
- David Joyner (2008-01): fixed bug in decode reported by Harald Schilly, (with Mike Hansen) added some doctests.
- David Joyner (2008-02): translated standard\_form, dual\_code to Python.
- David Joyner (2008-03): translated punctured, shortened, extended\_code, random (and renamed random to random\_element), deleted zeta\_function2, zeta\_function3, added wrapper automorphism\_group\_binary\_code to Robert Miller's code), added direct\_sum\_code, is\_subcode, is\_self\_dual, is\_self\_orthogonal, redundancy\_matrix, did some alphabetical reorganizing to make the file more readable. Fixed a bug in permutation\_automorphism\_group which caused it to crash.
- David Joyner (2008-03): fixed bugs in spectrum and zeta\_polynomial, which misbehaved over non-prime base rings.
- David Joyner (2008-10): use CJ Tjhal's MinimumWeight if char = 2 or 3 for min\_dist; add is\_permutation\_equivalent and improve permutation\_automorphism\_group using an interface with Robert Miller's code; added interface with Leon's code for the spectrum method.
- David Joyner (2009-02): added native decoding methods (see module\_decoder.py)
- David Joyner (2009-05): removed dependence on Guava, allowing it to be an option. Fixed errors in some docstrings.
- Kwankyu Lee (2010-01): added methods generator\_matrix\_systematic, information\_set, and magma interface for linear codes.
- Niles Johnson (2010-08): trac ticket #3893: random\_element() should pass on \*args and \*\*kwds.
- Thomas Feulner (2012-11): trac ticket #13723: deprecation of hamming\_weight()
- Thomas Feulner (2013-10): added methods to compute a canonical representative and the automorphism group

Bases: sage.modules.module.Module

Abstract class for linear codes.

This class contains all methods that can be used on Linear Codes and on Linear Codes families. So, every Linear Code-related class should inherit from this abstract class.

To implement a linear code, you need to:

- inherit from AbstractLinearCode
- call AbstractLinearCode \_\_init\_\_ method in the subclass constructor. Example: super(SubclassName, self).\_\_init\_\_(base\_field, length, "EncoderName", "DecoderName"). By doing that, your subclass will have its length parameter initialized and will be properly set as a member of the category framework. You need of course to complete the constructor by adding any additional parameter needed to describe properly the code defined in the subclass.
- Add the following two lines on the class level:

```
_registered_encoders = {}
_registered_decoders = {}
```

- fill the dictionary of its encoders in sage.coding.\_\_init\_\_.py file. Example: I want to link the encoder MyEncoderClass to MyNewCodeClass under the name MyEncoderName. All I need to do is to write this line in the \_\_init\_\_.py file: MyNewCodeClass. \_registered\_encoders["NameOfMyEncoder"] = MyEncoderClass and all instances of MyNewCodeClass will be able to use instances of MyEncoderClass.
- fill the dictionary of its decoders in sage.coding.\_\_init\_\_ file. Example: I want to link the encoder MyDecoderClass to MyNewCodeClass under the name MyDecoderName. All I need to do is to write this line in the \_\_init\_\_.py file: MyNewCodeClass. \_registered\_decoders["NameOfMyDecoder"] = MyDecoderClass and all instances of MyNewCodeClass will be able to use instances of MyDecoderClass.

As AbstractLinearCode is not designed to be implemented, it does not have any representation methods. You should implement \_repr\_ and \_latex\_ methods in the subclass.

**Note:** AbstractLinearCode has generic implementations of the comparison methods \_\_cmp\_\_ and \_\_eq\_\_ which use the generator matrix and are quite slow. In subclasses you are encouraged to override these functions.

**Warning:** The default encoder should always have  $F^k$  as message space, with k the dimension of the code and F is the base ring of the code.

A lot of methods of the abstract class rely on the knowledge of a generator matrix. It is thus strongly recommended to set an encoder with a generator matrix implemented as a default encoder.

#### add\_decoder (name, decoder)

Adds an decoder to the list of registered decoders of self.

**Note:** This method only adds decoder to self, and not to any member of the class of self. To know how to add an sage.coding.decoder.Decoder, please refer to the documentation of AbstractLinearCode.

## INPUT:

- name the string name for the decoder
- decoder the class name of the decoder

#### **EXAMPLES:**

First of all, we create a (very basic) new decoder:

```
sage: class MyDecoder(sage.coding.decoder.Decoder):
...:    def __init__(self, code):
...:        super(MyDecoder, self).__init__(code)
...:    def __repr_(self):
...:        return "MyDecoder decoder with associated code %s" % self.code()
```

We now create a new code:

```
sage: C = codes.HammingCode(GF(2), 3)
```

We can add our new decoder to the list of available decoders of C:

```
sage: C.add_decoder("MyDecoder", MyDecoder)
sage: sorted(C.decoders_available())
['InformationSet', 'MyDecoder', 'NearestNeighbor', 'Syndrome']
```

We can verify that any new code will not know MyDecoder:

```
sage: C2 = codes.HammingCode(GF(2), 3)
sage: sorted(C2.decoders_available())
['InformationSet', 'NearestNeighbor', 'Syndrome']
```

#### add\_encoder (name, encoder)

Adds an encoder to the list of registered encoders of self.

**Note:** This method only adds encoder to self, and not to any member of the class of self. To know how to add an sage.coding.encoder.Encoder, please refer to the documentation of AbstractLinearCode.

#### INPUT:

- name the string name for the encoder
- encoder the class name of the encoder

## **EXAMPLES:**

First of all, we create a (very basic) new encoder:

```
sage: class MyEncoder(sage.coding.encoder.Encoder):
...:    def __init__(self, code):
...:        super(MyEncoder, self).__init__(code)
...:    def __repr_(self):
...:        return "MyEncoder encoder with associated code %s" % self.code()
```

We now create a new code:

```
sage: C = codes.HammingCode(GF(2), 3)
```

We can add our new encoder to the list of available encoders of C:

```
sage: C.add_encoder("MyEncoder", MyEncoder)
sage: sorted(C.encoders_available())
['MyEncoder', 'ParityCheck', 'Systematic']
```

We can verify that any new code will not know MyEncoder:

```
sage: C2 = codes.HammingCode(GF(2), 3)
sage: sorted(C2.encoders_available())
['ParityCheck', 'Systematic']
```

## ambient\_space()

Returns the ambient vector space of self.

**EXAMPLES:** 

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.ambient_space()
Vector space of dimension 7 over Finite Field of size 2
```

## assmus\_mattson\_designs (t, mode=None)

Assmus and Mattson Theorem (section 8.4, page 303 of [HP2003]): Let  $A_0, A_1, ..., A_n$  be the weights of the codewords in a binary linear [n, k, d] code C, and let  $A_0^*, A_1^*, ..., A_n^*$  be the weights of the codewords in its dual  $[n, n-k, d^*]$  code  $C^*$ . Fix a t, 0 < t < d, and let

$$s = |\{i \mid A_i^* \neq 0, 0 < i \le n - t\}|.$$

Assume s < d - t.

- 1. If  $A_i \neq 0$  and  $d \leq i \leq n$  then  $C_i = \{c \in C \mid wt(c) = i\}$  holds a simple t-design.
- 2. If  $A_i^* \neq 0$  and  $d* \leq i \leq n-t$  then  $C_i^* = \{c \in C^* \mid wt(c) = i\}$  holds a simple t-design.

A block design is a pair (X,B), where X is a non-empty finite set of v>0 elements called points, and B is a non-empty finite multiset of size b whose elements are called blocks, such that each block is a non-empty finite multiset of k points. A design without repeated blocks is called a simple block design. If every subset of points of size t is contained in exactly  $\lambda$  blocks the block design is called a  $t-(v,k,\lambda)$  design (or simply a t-design when the parameters are not specified). When  $\lambda=1$  then the block design is called a S(t,k,v) Steiner system.

In the Assmus and Mattson Theorem (1), X is the set  $\{1, 2, ..., n\}$  of coordinate locations and  $B = \{supp(c) \mid c \in C_i\}$  is the set of supports of the codewords of C of weight i. Therefore, the parameters of the t-design for  $C_i$  are

Setting the mode="verbose" option prints out the values of the parameters.

The first example below means that the binary [24,12,8]-code C has the property that the (support of the) codewords of weight 8 (resp., 12, 16) form a 5-design. Similarly for its dual code  $C^*$  (of course  $C = C^*$  in this case, so this info is extraneous). The test fails to produce 6-designs (ie, the hypotheses of the theorem fail to hold, not that the 6-designs definitely don't exist). The command assmus\_mattson\_designs(C,5,mode="verbose") returns the same value but prints out more detailed information.

The second example below illustrates the blocks of the 5-(24, 8, 1) design (i.e., the S(5,8,24) Steiner system).

```
sage: C = codes.GolayCode(GF(2))
                                              # example 1
sage: C.assmus_mattson_designs(5)
['weights from C: ',
[8, 12, 16, 24],
'designs from C: ',
[[5, (24, 8, 1)], [5, (24, 12, 48)], [5, (24, 16, 78)], [5, (24, 24, 1)]],
'weights from C*: ',
[8, 12, 16],
'designs from C*: ',
[[5, (24, 8, 1)], [5, (24, 12, 48)], [5, (24, 16, 78)]]]
sage: C.assmus_mattson_designs(6)
sage: X = range(24)
                                               # example 2
sage: blocks = [c.support() for c in C if c.hamming_weight() == 8]; len(blocks)_
→ # long time computation
759
```

## automorphism\_group\_gens (equivalence='semilinear')

Return generators of the automorphism group of self.

#### INPUT:

- equivalence (optional) which defines the acting group, either
  - permutational
  - linear
  - semilinear

#### **OUTPUT**:

- generators of the automorphism group of self
- $\bullet$  the order of the automorphism group of  $\mathtt{self}$

```
sage: C = codes.HammingCode(GF(4, 'z'), 3)
sage: C.automorphism_group_gens()
([((z, 1, z, z, z, z + 1, 1, z + 1, 1, 1, 1, z + 1, 1, z + 1, z + 1, z + 1, z + 1, 1,
\rightarrow z, 1, z + 1, z); (1,9,5,15,20,13,4)(2,8,12,7,10,14,16,3,21,18,19,6,11,17),
\rightarrowRing endomorphism of Finite Field in z of size 2^2
         Defn: z \mid --> z + 1),
→1, 1, 1, 1); (1,10,20,16,6,3,11,19,15,8,5,9,17,12,13)(4,7,21,14,18), Ring,
 →endomorphism of Finite Field in z of size 2^2
         Defn: z \mid --> z),
→endomorphism of Finite Field in z of size 2^2
         Defn: z \mid --> z)],
362880)
sage: C.automorphism_group_gens(equivalence="linear")
([((z + 1, z +
\rightarrowz + 1, z, z + 1, z + 1, z + 1, z + 1, 1, z + 1, z + 1, z + 1; (1,3,17,20,
→12,16)(2,18)(4,11,21,9,14,10)(5,15,19)(6,8), Ring endomorphism of Finite
\rightarrowField in z of size 2^2
         Defn: z \mid --> z),
((z + 1, z, 1, z + 1, z, z + 1, z + 1, z, 1, z + 1, z, z + 1, z, 1, z, z, z + _,
 \rightarrow1, z, 1, 1, z); (1,15,18,20,13,7,21,17,9,11,5,14,19,4,2,16,10,6,8,3,12),...
 →Ring endomorphism of Finite Field in z of size 2^2
```

```
Defn: z \mid --> z),
((z + 1, z + 1,
\hookrightarrow z + 1, z + 1); (),
→Ring endomorphism of Finite Field in z of size 2^2
  Defn: z \mid --> z)],
181440)
sage: C.automorphism_group_gens(equivalence="permutational")
→10)(4,9)(5,7)(12,21)(14,20)(15,19)(16,17), Ring endomorphism of Finite
\hookrightarrowField in z of size 2^2
    \rightarrow 1, 1, 1); (2,18)(3,19)(4,10)(5,16)(8,13)(9,14)(11,21)(15,20), Ring.
→endomorphism of Finite Field in z of size 2^2
    \rightarrow 1, 1, 1); (1,19)(3,17)(4,21)(5,20)(7,14)(9,12)(10,16)(11,15), Ring.
→endomorphism of Finite Field in z of size 2^2
    \rightarrow 1, 1, 1); (2,13)(3,14)(4,20)(5,11)(8,18)(9,19)(10,15)(16,21), Ring.
→endomorphism of Finite Field in z of size 2^2
    Defn: z \mid --> z)], 64)
```

#### base\_field()

Return the base field of self.

#### **EXAMPLES:**

## basis()

Returns a basis of sel f.

#### **OUTPUT:**

• Sequence - an immutable sequence whose universe is ambient space of self.

## **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.basis()
[
(1, 0, 0, 0, 0, 1, 1),
(0, 1, 0, 0, 1, 0, 1),
(0, 0, 1, 0, 1, 1, 0),
(0, 0, 0, 1, 1, 1, 1)
]
sage: C.basis().universe()
Vector space of dimension 7 over Finite Field of size 2
```

#### binomial\_moment(i)

Returns the i-th binomial moment of the  $[n, k, d]_q$ -code C:

$$B_i(C) = \sum_{S, |S|=i} \frac{q^{k_S} - 1}{q - 1}$$

where  $k_S$  is the dimension of the shortened code  $C_{J-S}$ , J=[1,2,...,n]. (The normalized binomial

moment is  $b_i(C) = \binom{n}{n}, d+i)^{-1}B_{d+i}(C)$ .) In other words,  $C_{J-S}$  is isomorphic to the subcode of C of codewords supported on S.

#### **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.binomial_moment(2)
0
sage: C.binomial_moment(4) # long time
35
```

```
Warning: This is slow.
```

#### REFERENCE:

## canonical\_representative (equivalence='semilinear')

Compute a canonical orbit representative under the action of the semimonomial transformation group.

See sage.coding.codecan.autgroup\_can\_label for more details, for example if you would like to compute a canonical form under some more restrictive notion of equivalence, i.e. if you would like to restrict the permutation group to a Young subgroup.

#### INPUT:

- equivalence (optional) which defines the acting group, either
  - permutational
  - linear
  - semilinear

## **OUTPUT**:

- a canonical representative of self
- a semimonomial transformation mapping self onto its representative

## **EXAMPLES:**

```
sage: F.<z> = GF(4)
sage: C = codes.HammingCode(F, 3)
sage: CanRep, transp = C.canonical_representative()
```

Check that the transporter element is correct:

```
sage: LinearCode(transp*C.generator_matrix()) == CanRep
True
```

Check if an equivalent code has the same canonical representative:

```
sage: f = F.hom([z**2])
sage: C_iso = LinearCode(C.generator_matrix().apply_map(f))
sage: CanRep_iso, _ = C_iso.canonical_representative()
sage: CanRep_iso == CanRep
True
```

Since applying the Frobenius automorphism could be extended to an automorphism of C, the following must also yield True:

```
sage: CanRep1, _ = C.canonical_representative("linear")
sage: CanRep2, _ = C_iso.canonical_representative("linear")
sage: CanRep2 == CanRep1
True
```

#### cardinality()

Return the size of this code.

#### **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.cardinality()
16
sage: len(C)
16
```

#### characteristic()

Returns the characteristic of the base ring of self.

#### **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.characteristic()
2
```

#### characteristic polynomial()

Returns the characteristic polynomial of a linear code, as defined in [Lin1999].

#### **EXAMPLES:**

```
sage: C = codes.GolayCode(GF(2))
sage: C.characteristic_polynomial()
-4/3*x^3 + 64*x^2 - 2816/3*x + 4096
```

#### chinen\_polynomial()

Returns the Chinen zeta polynomial of the code.

#### **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.chinen_polynomial()  # long time
1/5*(2*sqrt(2)*t^3 + 2*sqrt(2)*t^2 + 2*t^2 + sqrt(2)*t + 2*t + 1)/(sqrt(2) + → 1)
sage: C = codes.GolayCode(GF(3), False)
sage: C.chinen_polynomial()  # long time
1/7*(3*sqrt(3)*t^3 + 3*sqrt(3)*t^2 + 3*t^2 + sqrt(3)*t + 3*t + 1)/(sqrt(3) + → 1)
```

This last output agrees with the corresponding example given in Chinen's paper below.

## REFERENCES:

• Chinen, K. "An abundance of invariant polynomials satisfying the Riemann hypothesis", April 2007 preprint.

## covering\_radius()

Return the minimal integer r such that any element in the ambient space of self has distance at most r to a codeword of self.

This method requires the optional GAP package Guava.

If the covering radius a code equals its minimum distance, then the code is called perfect.

**Note:** This method is currently not implemented on codes over base fields of cardinality greater than 256 due to limitations in the underlying algorithm of GAP.

#### **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(2), 5)
sage: C.covering_radius() # optional - gap_packages (Guava package)

1

sage: C = codes.random_linear_code(GF(263), 5, 1)
sage: C.covering_radius() # optional - gap_packages (Guava package)
Traceback (most recent call last):
...
NotImplementedError: the GAP algorithm that Sage is using is limited to
→computing with fields of size at most 256
```

#### decode\_to\_code (word, decoder\_name=None, \*args, \*\*kwargs)

Corrects the errors in word and returns a codeword.

#### INPUT:

- word a vector of the same length as self over the base field of self
- decoder\_name (default: None) Name of the decoder which will be used to decode word. The default decoder of self will be used if default value is kept.
- args, kwargs all additional arguments are forwarded to decoder ()

## **OUTPUT**:

• A vector of self.

#### **EXAMPLES:**

It is possible to manually choose the decoder amongst the list of the available ones:

```
sage: sorted(C.decoders_available())
['InformationSet', 'NearestNeighbor', 'Syndrome']
sage: C.decode_to_code(w_err, 'NearestNeighbor')
(1, 1, 0, 0, 1, 1, 0)
```

#### decode\_to\_message (word, decoder\_name=None, \*args, \*\*kwargs)

Correct the errors in word and decodes it to the message space.

#### INPUT:

- word a vector of the same length as self over the base field of self
- decoder\_name (default: None) Name of the decoder which will be used to decode word. The default decoder of self will be used if default value is kept.

• args, kwargs – all additional arguments are forwarded to decoder ()

#### **OUTPUT**:

• A vector of the message space of self.

#### **EXAMPLES:**

It is possible to manually choose the decoder amongst the list of the available ones:

```
sage: sorted(C.decoders_available())
['InformationSet', 'NearestNeighbor', 'Syndrome']
sage: C.decode_to_message(word, 'NearestNeighbor')
(0, 1, 1, 0)
```

decoder (decoder name=None, \*args, \*\*kwargs)

Return a decoder of self.

#### INPUT:

- decoder\_name (default: None) name of the decoder which will be returned. The default decoder of self will be used if default value is kept.
- args, kwargs all additional arguments will be forwarded to the constructor of the decoder that will be returned by this method

## **OUTPUT**:

• a decoder object

Besides creating the decoder and returning it, this method also stores the decoder in a cache. With this behaviour, each decoder will be created at most one time for self.

#### **EXAMPLES:**

If the name of a decoder which is not known by self is passed, an exception will be raised:

Some decoders take extra arguments. If the user forgets to supply these, the error message attempts to be helpful:

```
sage: C.decoder('InformationSet')
Traceback (most recent call last):
...
ValueError: Constructing the InformationSet decoder failed, possibly due to
→missing or incorrect parameters.
The constructor requires the arguments ['number_errors'].
It takes the optional arguments ['algorithm'].
It accepts unspecified arguments as well.
See the documentation of sage.coding.information_set_decoder.
→LinearCodeInformationSetDecoder for more details.
```

#### decoders\_available (classes=False)

Returns a list of the available decoders' names for self.

#### INPUT:

• classes – (default: False) if classes is set to True, return instead a dict mapping available decoder name to the associated decoder class.

OUTPUT: a list of strings, or a dict mapping strings to classes.

#### **EXAMPLES:**

## dimension()

Returns the dimension of this code.

#### **EXAMPLES:**

```
sage: G = matrix(GF(2),[[1,0,0],[1,1,0]])
sage: C = LinearCode(G)
sage: C.dimension()
2
```

## direct\_sum(other)

Returns the code given by the direct sum of the codes self and other, which must be linear codes defined over the same base ring.

## **EXAMPLES:**

```
sage: C1 = codes.HammingCode(GF(2), 3)
sage: C2 = C1.direct_sum(C1); C2
[14, 8] linear code over GF(2)
sage: C3 = C1.direct_sum(C2); C3
[21, 12] linear code over GF(2)
```

## divisor()

Returns the greatest common divisor of the weights of the nonzero codewords.

#### **EXAMPLES:**

```
sage: C = codes.GolayCode(GF(2))
sage: C.divisor() # Type II self-dual
4
sage: C = codes.QuadraticResidueCodeEvenPair(17,GF(2))[0]
sage: C.divisor()
2
```

#### dual code()

Returns the dual code  $C^{\perp}$  of the code C,

$$C^{\perp} = \{ v \in V \mid v \cdot c = 0, \ \forall c \in C \}.$$

#### **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.dual_code()
[7, 3] linear code over GF(2)
sage: C = codes.HammingCode(GF(4, 'a'), 3)
sage: C.dual_code()
[21, 3] linear code over GF(4)
```

## encode (word, encoder\_name=None, \*args, \*\*kwargs)

Transforms an element of a message space into a codeword.

#### INPUT:

- word a vector of a message space of the code.
- encoder\_name (default: None) Name of the encoder which will be used to encode word. The default encoder of self will be used if default value is kept.
- args, kwargs all additional arguments are forwarded to the construction of the encoder that is
  used.

**Note:** The default encoder always has  $F^k$  as message space, with k the dimension of self and F the base ring of self.

One can use the following shortcut to encode a word

```
C(word)
```

#### **OUTPUT**:

• a vector of self.

#### **EXAMPLES:**

It is possible to manually choose the encoder amongst the list of the available ones:

```
sage: sorted(C.encoders_available())
['GeneratorMatrix', 'Systematic']
sage: word = vector((0, 1, 1, 0))
sage: C.encode(word, 'GeneratorMatrix')
(1, 1, 0, 0, 1, 1, 0)
```

encoder (encoder\_name=None, \*args, \*\*kwargs)

Returns an encoder of self.

The returned encoder provided by this method is cached.

This methods creates a new instance of the encoder subclass designated by encoder\_name. While it is also possible to do the same by directly calling the subclass' constructor, it is strongly advised to use this method to take advantage of the caching mechanism.

## INPUT:

- encoder\_name (default: None) name of the encoder which will be returned. The default encoder
  of self will be used if default value is kept.
- args, kwargs all additional arguments are forwarded to the constructor of the encoder this method will return.

#### **OUTPUT**:

• an Encoder object.

**Note:** The default encoder always has  $F^k$  as message space, with k the dimension of self and F the base ring of self.

#### **EXAMPLES:**

We check that the returned encoder is cached:

```
sage: C.encoder.is_in_cache()
True
```

If the name of an encoder which is not known by self is passed, an exception will be raised:

Some encoders take extra arguments. If the user incorrectly supplies these, the error message attempts to be helpful:

```
sage: C.encoder('Systematic', strange_parameter=True)
Traceback (most recent call last):
```

```
ValueError: Constructing the Systematic encoder failed, possibly due to
→ missing or incorrect parameters.
The constructor requires no arguments.
It takes the optional arguments ['systematic_positions'].
See the documentation of sage.coding.linear_code.LinearCodeSystematicEncoder_
→ for more details.
```

#### encoders available(classes=False)

Returns a list of the available encoders' names for self.

#### INPUT:

• classes – (default: False) if classes is set to True, return instead a dict mapping available encoder name to the associated encoder class.

OUTPUT: a list of strings, or a dict mapping strings to classes.

#### **EXAMPLES:**

## extended\_code()

Returns self as an extended code.

See documentation of sage.coding.extended\_code.ExtendedCode for details. EXAMPLES:

```
sage: C = codes.HammingCode(GF(4,'a'), 3)
sage: C
[21, 18] Hamming Code over GF(4)
sage: Cx = C.extended_code()
sage: Cx
Extension of [21, 18] Hamming Code over GF(4)
```

#### galois closure (F0)

If self is a linear code defined over F and  $F_0$  is a subfield with Galois group  $G = Gal(F/F_0)$  then this returns the G-module  $C^-$  containing C.

```
sage: C = codes.HammingCode(GF(4,'a'), 3)
sage: Cc = C.galois_closure(GF(2))
sage: C; Cc
[21, 18] Hamming Code over GF(4)
[21, 20] linear code over GF(4)
sage: c = C.basis()[2]
sage: V = VectorSpace(GF(4,'a'),21)
sage: c2 = V([x^2 for x in c.list()])
sage: c2 in C
False
```

```
sage: c2 in Cc
True
```

## generator\_matrix (encoder\_name=None, \*\*kwargs)

Returns a generator matrix of self.

## INPUT:

- encoder\_name (default: None) name of the encoder which will be used to compute the generator matrix. The default encoder of self will be used if default value is kept.
- kwargs all additional arguments are forwarded to the construction of the encoder that is used.

#### **EXAMPLES:**

```
sage: G = matrix(GF(3),2,[1,-1,1,-1,1,1])
sage: code = LinearCode(G)
sage: code.generator_matrix()
[1 2 1]
[2 1 1]
```

#### generator\_matrix\_systematic(\*args, \*\*kwds)

Deprecated: Use systematic\_generator\_matrix() instead. See trac ticket #20835 for details.

#### gens (

Returns the generators of this code as a list of vectors.

## **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.gens()
[(1, 0, 0, 0, 0, 1, 1), (0, 1, 0, 0, 1, 0, 1), (0, 0, 1, 0, 1, 1, 0), (0, 0, 0, 0, 1, 1, 1, 1)]
```

#### genus (

Returns the "Duursma genus" of the code,  $\gamma_C = n + 1 - k - d$ .

## **EXAMPLES:**

```
sage: C1 = codes.HammingCode(GF(2), 3); C1
[7, 4] Hamming Code over GF(2)
sage: C1.genus()
1
sage: C2 = codes.HammingCode(GF(4,"a"), 2); C2
[5, 3] Hamming Code over GF(4)
sage: C2.genus()
```

Since all Hamming codes have minimum distance 3, these computations agree with the definition, n+1-k-d.

## information\_set()

Return an information set of the code.

Return value of this method is cached.

A set of column positions of a generator matrix of a code is called an information set if the corresponding columns form a square matrix of full rank.

## OUTPUT:

• Information set of a systematic generator matrix of the code.

#### **EXAMPLES:**

#### is\_galois\_closed()

Checks if self is equal to its Galois closure.

#### **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(4,"a"), 3)
sage: C.is_galois_closed()
False
```

## is\_information\_set (positions)

Return whether the given positions form an information set.

#### INPUT:

• A list of positions, i.e. integers in the range 0 to n-1 where n is the length of self.

#### OUTPUT

• A boolean indicating whether the positions form an information set.

#### **EXAMPLES:**

## $is\_permutation\_automorphism(g)$

Returns 1 if g is an element of  $S_n$  (n = length of self) and if g is an automorphism of self.

#### is\_permutation\_equivalent(other, algorithm=None)

Returns True if self and other are permutation equivalent codes and False otherwise.

The algorithm="verbose" option also returns a permutation (if True) sending self to other.

Uses Robert Miller's double coset partition refinement work.

#### **EXAMPLES:**

```
sage: P.<x> = PolynomialRing(GF(2), "x")
sage: g = x^3+x+1
sage: C1 = codes.CyclicCode(length = 7, generator_pol = g); C1
[7, 4] Cyclic Code over GF(2)
sage: C2 = codes.HammingCode(GF(2), 3); C2
[7, 4] Hamming Code over GF(2)
sage: C1.is_permutation_equivalent(C2)
True
sage: C1.is_permutation_equivalent(C2,algorithm="verbose")
(True, (3,4)(5,7,6))
sage: C1 = codes.random_linear_code(GF(2), 10, 5)
sage: C2 = codes.random_linear_code(GF(3), 10, 5)
sage: C1.is_permutation_equivalent(C2)
False
```

#### is projective()

Test whether the code is projective.

A linear code C over a field is called *projective* when its dual Cd has minimum weight  $\geq 3$ , i.e. when no two coordinate positions of C are linearly independent (cf. definition 3 from [BS2011] or 9.8.1 from [BH12]).

#### **EXAMPLES:**

```
sage: C = codes.GolayCode(GF(2), False)
sage: C.is_projective()
True
sage: C.dual_code().minimum_distance()
```

## A non-projective code:

```
sage: C = codes.LinearCode(matrix(GF(2),[[1,0,1],[1,1,1]]))
sage: C.is_projective()
False
```

#### is self dual()

Returns True if the code is self-dual (in the usual Hamming inner product) and False otherwise.

#### **EXAMPLES:**

```
sage: C = codes.GolayCode(GF(2))
sage: C.is_self_dual()
True
sage: C = codes.HammingCode(GF(2), 3)
sage: C.is_self_dual()
False
```

## is\_self\_orthogonal()

Returns True if this code is self-orthogonal and False otherwise.

A code is self-orthogonal if it is a subcode of its dual.

#### **EXAMPLES:**

## is\_subcode (other)

Returns True if self is a subcode of other.

## **EXAMPLES:**

```
sage: C1 = codes.HammingCode(GF(2), 3)
sage: G1 = C1.generator_matrix()
sage: G2 = G1.matrix_from_rows([0,1,2])
sage: C2 = LinearCode(G2)
sage: C2.is_subcode(C1)
True
sage: C1.is_subcode(C2)
False
sage: C3 = C1.extended_code()
sage: C1.is_subcode(C3)
False
sage: C4 = C1.punctured([1])
sage: C4.is_subcode(C1)
False
sage: C5 = C1.shortened([1])
sage: C5.is_subcode(C1)
sage: C1 = codes.HammingCode(GF(9,"z"), 3)
sage: G1 = C1.generator_matrix()
sage: G2 = G1.matrix_from_rows([0,1,2])
sage: C2 = LinearCode(G2)
sage: C2.is_subcode(C1)
True
```

#### length()

Returns the length of this code.

## **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.length()
7
```

## list()

Return a list of all elements of this linear code.

```
sage: C = codes.HammingCode(GF(2), 3)
sage: Clist = C.list()
```

```
sage: Clist[5]; Clist[5] in C
(1, 0, 1, 0, 1, 0, 1)
True
```

## minimum\_distance (algorithm=None)

Returns the minimum distance of self.

**Note:** When using GAP, this raises a NotImplementedError if the base field of the code has size greater than 256 due to limitations in GAP.

#### INPUT:

• algorithm - (default: None) the name of the algorithm to use to perform minimum distance computation. If set to None, GAP methods will be used. algorithm can be: - "Guava", which will use optional GAP package Guava

#### **OUTPUT**:

• Integer, minimum distance of this code

#### **EXAMPLES:**

If algorithm is provided, then the minimum distance will be recomputed even if there is a stored value from a previous run.:

## module\_composition\_factors(gp)

Prints the GAP record of the Meataxe composition factors module in Meataxe notation. This uses GAP but not Guava.

## **EXAMPLES:**

Now type "C.module\_composition\_factors(gp)" to get the record printed.

## parity\_check\_matrix()

Returns the parity check matrix of self.

The parity check matrix of a linear code C corresponds to the generator matrix of the dual code of C.

```
sage: C = codes.HammingCode(GF(2), 3)
sage: Cperp = C.dual_code()
sage: C; Cperp
[7, 4] Hamming Code over GF(2)
[7, 3] linear code over GF(2)
sage: C.generator_matrix()
[1 0 0 0 0 1 1]
[0 1 0 0 1 0 1]
[0 0 1 0 1 1 0]
[0 0 0 1 1 1 1]
sage: C.parity_check_matrix()
 [1 0 1 0 1 0 1]
 [0 1 1 0 0 1 1]
 [0 0 0 1 1 1 1]
sage: Cperp.parity_check_matrix()
 [1 0 0 0 0 1 1]
 [0 1 0 0 1 0 1]
 [0 0 1 0 1 1 0]
[0 \ 0 \ 0 \ 1 \ 1 \ 1 \ 1]
sage: Cperp.generator_matrix()
[1 0 1 0 1 0 1]
[0 1 1 0 0 1 1]
 [0 0 0 1 1 1 1]
```

#### permutation\_automorphism\_group (algorithm='partition')

If C is an [n, k, d] code over F, this function computes the subgroup  $Aut(C) \subset S_n$  of all permutation automorphisms of C. The binary case always uses the (default) partition refinement algorithm of Robert Miller.

Note that if the base ring of C is GF(2) then this is the full automorphism group. Otherwise, you could use  $automorphism\_group\_gens()$  to compute generators of the full automorphism group.

#### INPUT:

• algorithm - If "gap" then GAP's MatrixAutomorphism function (written by Thomas Breuer) is used. The implementation combines an idea of mine with an improvement suggested by Cary Huffman. If "gap+verbose" then code-theoretic data is printed out at several stages of the computation. If "partition" then the (default) partition refinement algorithm of Robert Miller is used. Finally, if "codecan" then the partition refinement algorithm of Thomas Feulner is used, which also computes a canonical representative of self (call canonical\_representative() to access it).

## **OUTPUT**:

Permutation automorphism group

```
sage: MS = MatrixSpace(GF(2), 4, 8)
sage: G = MS([[1,0,0,0,1,1,1,0],[0,1,1,1,0,0,0],[0,0,0,0,0,0],[0,0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0,0],[0,0,0],[0,0,0],[0,0,0],[0,0,0],[0,0,0],[0,0,0],[0,0,0],[0,0,0],[0,0,0],[0,0,0],[0,0,0],[0,0,0],[0,0,0],[0,0,0],[0,0,0],[0,0,0],[0,0,0],[0,0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[0,0],[
```

```
True
```

A less easy example involves showing that the permutation automorphism group of the extended ternary Golay code is the Mathieu group  $M_{11}$ .

## Other examples:

```
sage: C = codes.GolayCode(GF(2))
sage: G = C.permutation_automorphism_group()
sage: G.order()
244823040
sage: C = codes.HammingCode(GF(2), 5)
sage: G = C.permutation_automorphism_group()
sage: G.order()
9999360
sage: C = codes.HammingCode(GF(3), 2); C
[4, 2] Hamming Code over GF(3)
sage: C.permutation_automorphism_group(algorithm="partition")
Permutation Group with generators [(1,3,4)]
sage: C = codes.HammingCode(GF(4,"z"), 2); C
[5, 3] Hamming Code over GF(4)
sage: G = C.permutation_automorphism_group(algorithm="partition"); G
Permutation Group with generators [(1,3)(4,5), (1,4)(3,5)]
sage: GG = C.permutation_automorphism_group(algorithm="codecan") # long time
sage: GG == G # long time
True
sage: C.permutation_automorphism_group(algorithm="gap") # optional - gap_
→ packages (Guava package)
Permutation Group with generators [(1,3)(4,5), (1,4)(3,5)]
sage: C = codes.GolayCode(GF(3), True)
sage: C.permutation_automorphism_group(algorithm="gap") # optional - gap_
→packages (Guava package)
Permutation Group with generators [(5,7)(6,11)(8,9)(10,12), (4,6,11)(5,8,
\rightarrow12) (7,10,9), (3,4) (6,8) (9,11) (10,12), (2,3) (6,11) (8,12) (9,10), (1,2) (5,
\hookrightarrow10) (7,12) (8,9)]
```

However, the option algorithm="gap+verbose", will print out:

```
Minimum distance: 5 Weight distribution: [1, 0, 0, 0, 0, 132, 132, 0, 330, 110, 0, 24]
Using the 132 codewords of weight 5 Supergroup size: 39916800
```

in addition to the output of C.permutation\_automorphism\_group (algorithm="gap").

```
permuted_code(p)
```

Returns the permuted code, which is equivalent to self via the column permutation p.

#### **EXAMPLES:**

#### punctured(L)

Returns a sage.coding.punctured\_code object from L.

#### INPUT:

• L - List of positions to puncture

#### **OUTPUT:**

• an instance of sage.coding.punctured\_code

#### **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.punctured([1,2])
Puncturing of [7, 4] Hamming Code over GF(2) on position(s) [1, 2]
```

#### random\_element (\*args, \*\*kwds)

Returns a random codeword; passes other positional and keyword arguments to random\_element() method of vector space.

#### **OUTPUT**:

• Random element of the vector space of this code

#### **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(4,'a'), 3)
sage: C.random_element() # random test
(1, 0, 0, a + 1, 1, a, a, a + 1, a + 1, 1, 1, 0, a + 1, a, 0, a, a, 0, a, a, ...
→1)
```

Passes extra positional or keyword arguments through:

```
sage: C.random_element(prob=.5, distribution='1/n') # random test
(1, 0, a, 0, 0, 0, a + 1, 0, 0, 0, 0, 0, 0, 0, a + 1, a + 1, 1, 0, 0)
```

#### rate()

Return the ratio of the number of information symbols to the code length.

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.rate()
4/7
```

#### redundancy\_matrix()

Returns the non-identity columns of a systematic generator matrix for self.

A systematic generator matrix is a generator matrix such that a subset of its columns forms the identity matrix. This method returns the remaining part of the matrix.

For any given code, there can be many systematic generator matrices (depending on which positions should form the identity). This method will use the matrix returned by <code>AbstractLinearCode.systematic\_generator\_matrix()</code>.

#### **OUTPUT**:

• An  $k \times (n-k)$  matrix.

#### **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.generator_matrix()
 [1 0 0 0 0 1 1]
 [0 1 0 0 1 0 1]
 [0 0 1 0 1 1 0]
[0 0 0 1 1 1 1]
sage: C.redundancy_matrix()
[0 1 1]
[1 0 1]
[1 1 0]
[1 1 1]
sage: C = LinearCode(matrix(GF(3), 2, [1, 2, 0, \
                                       2,1,1]))
sage: C.systematic_generator_matrix()
[1 2 0]
[0 0 1]
sage: C.redundancy_matrix()
[2]
[0]
```

#### relative distance()

Return the ratio of the minimum distance to the code length.

## **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(2),3)
sage: C.relative_distance()
3/7
```

## sd duursma\_data(i, warn=True)

Compute two integers pertaining to the computation of the self-dual Duursma zeta function for self, if self is a self-dual code.

## INPUT:

• i - Type number

## **OUTPUT**:

• Pair (v, m) as in Duursma [Du2003]

```
sage: MS = MatrixSpace(GF(2),2,4)
sage: G = MS([1,1,0,0,0,0,1,1])
sage: C = LinearCode(G)
```

#### $sd_duursma_q(i, d0, warn=True)$

Compute a polynomial pertaining to the computation of the self-dual Duursma zeta function for self, if self is a self-dual code.

### INPUT:

- i Type number, one of 1,2,3,4
- d0 Divisor, the smallest integer such that each  $A_i > 0$  iff i is divisible by d0

#### **OUTPUT**:

• The polynomial Q(T) as in Duursma [Du2003]

#### **EXAMPLES:**

#### sd\_zeta\_polynomial(typ=1)

Return the Duursma zeta polynomial, computed in a fashion that only works if self is self-dual.

**Warning:** This function does not check that self is self-dual. Indeed, it is not even clear which notion of self-dual is supported ([Du2003] seems to indicate formal self-dual, but the example below is a hexacode which is Hermitian self-dual).

## INPUT:

• typ - Integer, type of this s.d. code; one of 1,2,3, or 4 (default: 1)

## **OUTPUT**:

• Polynomial in a variable "T": the Duursma zeta function as in [Du2003]

```
sage: C1 = codes.HammingCode(GF(2), 3)
sage: C2 = C1.extended_code(); C2
```

```
Extension of [7, 4] Hamming Code over GF(2)

sage: P = C2.sd_zeta_polynomial(); P

doctest:...: DeprecationWarning: AbstractLinearCode.sd_zeta_polynomial() will_

be removed in a future release of Sage. Please use AbstractLinearCode.zeta_

polynomial() instead

See http://trac.sagemath.org/21165 for details.

2/5*T^2 + 2/5*T + 1/5

sage: P(1)

sage: F.<z> = GF(4, "z")

sage: MS = MatrixSpace(F, 3, 6)

sage: G = MS([[1,0,0,1,z,z],[0,1,0,z,1,z],[0,0,1,z,z,1]])

sage: C = LinearCode(G) # the "hexacode"

sage: C.sd_zeta_polynomial(4)

1
```

#### shortened(L)

Returns the code shortened at the positions L, where  $L \subset \{1, 2, ..., n\}$ .

Consider the subcode C(L) consisting of all codewords  $c \in C$  which satisfy  $c_i = 0$  for all  $i \in L$ . The punctured code  $C(L)^L$  is called the shortened code on L and is denoted  $C_L$ . The code constructed is actually only isomorphic to the shortened code defined in this way.

By Theorem 1.5.7 in [HP2003],  $C_L$  is  $((C^{\perp})^L)^{\perp}$ . This is used in the construction below.

#### INPUT:

• L - Subset of  $\{1, ..., n\}$ , where n is the length of this code

#### **OUTPUT:**

• Linear code, the shortened code described above

## **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.shortened([1,2])
[5, 2] linear code over GF(2)
```

## spectrum(algorithm=None)

Returns the weight distribution, or spectrum, of self as a list.

The weight distribution a code of length n is the sequence  $A_0, A_1, ..., A_n$  where  $A_i$  is the number of codewords of weight i.

#### INPUT:

• algorithm - (optional, default: None) If set to "gap", call GAP. If set to "leon", call the option GAP package GUAVA and call a function therein by Jeffrey Leon (see warning below). If set to "binary", use an algorithm optimized for binary codes. The default is to use "binary" for binary codes and "gap" otherwise.

## **OUTPUT**:

• A list of non-negative integers: the weight distribution.

**Warning:** Specifying algorithm = "leon" sometimes prints a traceback related to a stack smashing error in the C library. The result appears to be computed correctly, however. It appears to run much faster than the GAP algorithm in small examples and much slower than the GAP algorithm in larger examples.

#### **EXAMPLES:**

```
sage: MS = MatrixSpace(GF(2), 4, 7)
sage: G = MS([[1,1,1,0,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0],[1,1,0,1,0,1,0],[1,1,0,1,0,0],[1,1,0,1,0,1,0],[1,1,0,1,0,1,0],[1,1,0,0,1,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1
sage: C = LinearCode(G)
sage: C.weight_distribution()
[1, 0, 0, 7, 7, 0, 0, 1]
sage: F. < z > = GF(2^2, "z")
sage: C = codes.HammingCode(F, 2); C
[5, 3] Hamming Code over GF(4)
sage: C.weight_distribution()
[1, 0, 0, 30, 15, 18]
sage: C = codes.HammingCode(GF(2), 3); C
[7, 4] Hamming Code over GF(2)
sage: C.weight_distribution(algorithm="leon") # optional - gap_packages_
 → (Guava package)
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C.weight_distribution(algorithm="gap")
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C.weight_distribution(algorithm="binary")
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C = codes.HammingCode(GF(3), 3); C
[13, 10] Hamming Code over GF(3)
sage: C.weight_distribution() == C.weight_distribution(algorithm="leon")
 →optional - gap_packages (Guava package)
True
sage: C = codes.HammingCode(GF(5), 2); C
[6, 4] Hamming Code over GF(5)
sage: C.weight_distribution() == C.weight_distribution(algorithm="leon")
 →optional - gap_packages (Guava package)
True
sage: C = codes.HammingCode(GF(7), 2); C
[8, 6] Hamming Code over GF(7)
sage: C.weight_distribution() == C.weight_distribution(algorithm="leon")
 →optional - gap_packages (Guava package)
True
```

## $\verb|standard_form|| (\textit{return\_permutation} = True)$

Returns a linear code which is permutation-equivalent to self and admits a generator matrix in standard form.

A generator matrix is in standard form if it is of the form [I|A], where I is the  $k \times k$  identity matrix. Any code admits a generator matrix in systematic form, i.e. where a subset of the columns form the identity matrix, but one might need to permute columns to allow the identity matrix to be leading.

#### INPUT:

• return\_permutation – (default: True) if True, the column permutation which brings self into the returned code is also returned.

## **OUTPUT:**

• A LinearCode whose  $systematic\_generator\_matrix()$  is guaranteed to be of the form [I|A].

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.generator_matrix()
```

```
[1 0 0 0 0 1 1]
[0 1 0 0 1 0 1]
[0 0 1 0 1 1 0]
[0 0 0 1 1 1 1]
sage: Cs,p = C.standard_form()
sage: p
[]
sage: Cs is C
True
sage: C = LinearCode(matrix(GF(2), [[1,0,0,0,1,1,0], \])
                                      [0,1,0,1,0,1,0], \setminus
                                      [0,0,0,0,0,0,1]]))
sage: Cs, p = C.standard_form()
sage: p
[1, 2, 7, 3, 4, 5, 6]
sage: Cs.generator_matrix()
[1 0 0 0 0 1 1]
[0 1 0 0 1 0 1]
[0 0 1 0 0 0 0]
```

#### support()

Returns the set of indices j where  $A_j$  is nonzero, where  $A_j$  is the number of codewords in self of Hamming weight j.

## OUTPUT:

• List of integers

#### **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.weight_distribution()
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C.support()
[0, 3, 4, 7]
```

## syndrome(r)

Returns the syndrome of r.

The syndrome of r is the result of  $H \times r$  where H is the parity check matrix of self. If r belongs to self, its syndrome equals to the zero vector.

## INPUT:

• r - a vector of the same length as self

#### **OUTPUT**:

· a column vector

If r is not a codeword, its syndrome is not equal to zero:

```
sage: r = vector(GF(2), (1,0,1,0,1,1,1))
sage: r in C
False
sage: C.syndrome(r)
(0, 1, 1)
```

Syndrome computation works fine on bigger fields:

```
sage: C = codes.random_linear_code(GF(59), 12, 4)
sage: c = C.random_element()
sage: C.syndrome(c)
(0, 0, 0, 0, 0, 0, 0, 0)
```

#### systematic\_generator\_matrix(systematic\_positions=None)

Return a systematic generator matrix of the code.

A generator matrix of a code is called systematic if it contains a set of columns forming an identity matrix.

#### INPUT:

• systematic\_positions - (default: None) if supplied, the set of systematic positions in the systematic generator matrix. See the documentation for LinearCodeSystematicEncoder details.

#### **EXAMPLES:**

Specific systematic positions can also be requested:

```
sage: C.systematic_generator_matrix(systematic_positions=[3,2]) [1 2 0 1] [1 2 1 0]
```

unencode (c, encoder\_name=None, nocheck=False, \*\*kwargs)

Returns the message corresponding to c.

This is the inverse of encode ().

## INPUT:

- c a codeword of self.
- encoder\_name (default: None) name of the decoder which will be used to decode word. The default decoder of self will be used if default value is kept.
- nocheck (default: False) checks if c is in self. You might set this to True to disable the check for saving computation. Note that if c is not in self and nocheck = True, then the output of unencode () is not defined (except that it will be in the message space of self).
- kwargs all additional arguments are forwarded to the construction of the encoder that is used.

## **OUTPUT**:

• an element of the message space of encoder\_name of self.

#### **EXAMPLES:**

#### weight\_distribution(algorithm=None)

Returns the weight distribution, or spectrum, of self as a list.

The weight distribution a code of length n is the sequence  $A_0, A_1, ..., A_n$  where  $A_i$  is the number of codewords of weight i.

#### INPUT:

• algorithm - (optional, default: None) If set to "gap", call GAP. If set to "leon", call the option GAP package GUAVA and call a function therein by Jeffrey Leon (see warning below). If set to "binary", use an algorithm optimized for binary codes. The default is to use "binary" for binary codes and "gap" otherwise.

#### **OUTPUT:**

• A list of non-negative integers: the weight distribution.

**Warning:** Specifying algorithm = "leon" sometimes prints a traceback related to a stack smashing error in the C library. The result appears to be computed correctly, however. It appears to run much faster than the GAP algorithm in small examples and much slower than the GAP algorithm in larger examples.

```
sage: MS = MatrixSpace(GF(2), 4, 7)
sage: G = MS([[1,1,1,0,0,0,0],[1,0,0,1,1,0,0],[0,1,0,1,0,1,0],[1,1,0,1,0,0],[1,1,0,1,0,0],[1,1,0,1,0,0],[1,1,0,1,0,0],[1,1,0,1,0,0],[1,1,0,1,0,0],[1,1,0,1,0,0],[1,1,0,0,0],[1,1,0,0,0],[1,1,0,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1,0],[1,1
→1]])
sage: C = LinearCode(G)
sage: C.weight_distribution()
[1, 0, 0, 7, 7, 0, 0, 1]
sage: F. < z > = GF(2^2, "z")
sage: C = codes.HammingCode(F, 2); C
[5, 3] Hamming Code over GF(4)
sage: C.weight_distribution()
[1, 0, 0, 30, 15, 18]
sage: C = codes.HammingCode(GF(2), 3); C
[7, 4] Hamming Code over GF(2)
sage: C.weight_distribution(algorithm="leon") # optional - gap_packages...
 → (Guava package)
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C.weight_distribution(algorithm="gap")
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C.weight_distribution(algorithm="binary")
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C = codes.HammingCode(GF(3), 3); C
[13, 10] Hamming Code over GF(3)
sage: C.weight_distribution() == C.weight_distribution(algorithm="leon")
→optional - gap_packages (Guava package)
True
```

#### weight\_enumerator (names=None, name2=None, bivariate=True)

Return the weight enumerator polynomial of self.

This is the bivariate, homogeneous polynomial in x and y whose coefficient to  $x^iy^{n-i}$  is the number of codewords of self of Hamming weight i. Here, n is the length of self.

#### INPUT:

- names (default: "xy") The names of the variables in the homogeneous polynomial. Can be given as a single string of length 2, or a single string with a comma, or as a tuple or list of two strings.
- name2 Deprecated, (default: None) The string name of the second variable.
- bivariate (default: True) Whether to return a bivariate, homogeneous polynomial or just a univariate polynomial. If set to False, then names will be interpreted as a single variable name and default to "x".

## **OUTPUT**:

• The weight enumerator polynomial over **Z**.

## **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.weight_enumerator()
x^7 + 7*x^4*y^3 + 7*x^3*y^4 + y^7
sage: C.weight_enumerator(names="st")
s^7 + 7*s^4*t^3 + 7*s^3*t^4 + t^7
sage: C.weight_enumerator(names="var1, var2")
var1^7 + 7*var1^4*var2^3 + 7*var1^3*var2^4 + var2^7
sage: C.weight_enumerator(names=('var1', 'var2'))
var1^7 + 7*var1^4*var2^3 + 7*var1^3*var2^4 + var2^7
sage: C.weight_enumerator(bivariate=False)
x^7 + 7*x^4 + 7*x^3 + 1
```

An example of a code with a non-symmetrical weight enumerator:

```
sage: C = codes.GolayCode(GF(3), extended=False)
sage: C.weight_enumerator()
24*x^11 + 110*x^9*y^2 + 330*x^8*y^3 + 132*x^6*y^5 + 132*x^5*y^6 + y^11
```

## zero()

Returns the zero vector of self.

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.zero()
(0, 0, 0, 0, 0, 0)
sage: C.sum(()) # indirect doctest
```

```
(0, 0, 0, 0, 0, 0, 0)

sage: C.sum((C.gens())) # indirect doctest
(1, 1, 1, 1, 1, 1)
```

## zeta\_function(name='T')

Returns the Duursma zeta function of the code.

## INPUT:

• name - String, variable name (default: "T")

#### **OUTPUT**:

• Element of  $\mathbf{Q}(T)$ 

## **EXAMPLES**:

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.zeta_function()
(2/5*T^2 + 2/5*T + 1/5)/(2*T^2 - 3*T + 1)
```

## zeta\_polynomial (name='T')

Returns the Duursma zeta polynomial of this code.

Assumes that the minimum distances of this code and its dual are greater than 1. Prints a warning to stdout otherwise.

## INPUT:

• name - String, variable name (default: "T")

## **OUTPUT**:

· Polynomial over Q

## **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(2), 3)
sage: C.zeta_polynomial()
2/5*T^2 + 2/5*T + 1/5
sage: C = codes.databases.best_linear_code_in_guava(6,3,GF(2)) # optional -_
→ gap_packages (Guava package)
sage: C.minimum_distance()
                                              # optional - gap_packages (Guava_
→package)
                                              # optional - gap_packages (Guava_
sage: C.zeta_polynomial()
→package)
2/5*T^2 + 2/5*T + 1/5
sage: C = codes.HammingCode(GF(2), 4)
sage: C.zeta_polynomial()
16/429*T^6 + 16/143*T^5 + 80/429*T^4 + 32/143*T^3 + 30/143*T^2 + 2/13*T + 1/13
sage: F. < z > = GF(4, "z")
sage: MS = MatrixSpace(F, 3, 6)
sage: G = MS([[1,0,0,1,z,z],[0,1,0,z,1,z],[0,0,1,z,z,1]])
sage: C = LinearCode(G) # the "hexacode"
sage: C.zeta_polynomial()
```

## **REFERENCES:**

```
class sage.coding.linear_code.LinearCode(generator, d=None)
    Bases: sage.coding.linear_code.AbstractLinearCode
```

Linear codes over a finite field or finite ring, represented using a generator matrix.

This class should be used for arbitrary and unstructured linear codes. This means that basic operations on the code, such as the computation of the minimum distance, will use generic, slow algorithms.

If you are looking for constructing a code from a more specific family, see if the family has been implemented by investigating codes. < tab>. These more specific classes use properties particular to that family to allow faster algorithms, and could also have family-specific methods.

See Wikipedia article Linear code for more information on unstructured linear codes.

## INPUT:

- generator a generator matrix over a finite field (G can be defined over a finite ring but the matrices over that ring must have certain attributes, such as rank); or a code over a finite field
- d (optional, default: None) the minimum distance of the code

Note: The veracity of the minimum distance d, if provided, is not checked.

#### **EXAMPLES:**

```
sage: MS = MatrixSpace(GF(2), 4, 7)
sage: G = MS([[1,1,1,0,0,0,0], [1,0,0,1,1,0,0], [0,1,0,1,0,1,0], [1,1,0,1,0,0])
→1]])
sage: C
        = LinearCode(G)
sage: C
[7, 4] linear code over GF(2)
sage: C.base_ring()
Finite Field of size 2
sage: C.dimension()
sage: C.length()
sage: C.minimum_distance()
sage: C.spectrum()
[1, 0, 0, 7, 7, 0, 0, 1]
sage: C.weight_distribution()
[1, 0, 0, 7, 7, 0, 0, 1]
```

The minimum distance of the code, if known, can be provided as an optional parameter.:

```
sage: C = LinearCode(G, d=3)
sage: C.minimum_distance()
3
```

#### Another example.:

Providing a code as the parameter in order to "forget" its structure (see trac ticket #20198):

```
sage: C = codes.GeneralizedReedSolomonCode(GF(23).list(), 12)
sage: LinearCode(C)
[23, 12] linear code over GF(23)
```

## Another example:

```
sage: C = codes.HammingCode(GF(7), 3)
sage: C
[57, 54] Hamming Code over GF(7)
sage: LinearCode(C)
[57, 54] linear code over GF(7)
```

#### **AUTHORS:**

- David Joyner (11-2005)
- Charles Prior (03-2016): trac ticket #20198, LinearCode from a code

```
generator_matrix (encoder_name=None, **kwargs)
```

Returns a generator matrix of self.

#### INPUT:

- encoder\_name (default: None) name of the encoder which will be used to compute the generator matrix. self.\_generator\_matrix will be returned if default value is kept.
- kwarqs all additional arguments are forwarded to the construction of the encoder that is used.

## **EXAMPLES:**

```
sage: G = matrix(GF(3),2,[1,-1,1,-1,1,1])
sage: code = LinearCode(G)
sage: code.generator_matrix()
[1 2 1]
[2 1 1]
```

 $sage.coding.linear\_code.LinearCodeFromVectorSpace(V, d=None)$ 

Simply converts a vector subspace V of  $GF(q)^n$  into a LinearCode.

## INPUT:

- ∨ The vector space
- $\bullet$  d (Optional, default: None) the minimum distance of the code, if known. This is an optional parameter.

**Note:** The veracity of the minimum distance d, if provided, is not checked.

## **EXAMPLES:**

Here, we provide the minimum distance of the code.:

```
sage: C = LinearCodeFromVectorSpace(L, d=4)
sage: C.minimum_distance()
4
```

## class sage.coding.linear\_code.LinearCodeGeneratorMatrixEncoder(code)

Bases: sage.coding.encoder.Encoder

Encoder based on generator\_matrix for Linear codes.

This is the default encoder of a generic linear code, and should never be used for other codes than LinearCode.

## INPUT:

• code – The associated LinearCode of this encoder.

## generator\_matrix()

Returns a generator matrix of the associated code of self.

## **EXAMPLES:**

## class sage.coding.linear code.LinearCodeNearestNeighborDecoder(code)

Bases: sage.coding.decoder.Decoder

Construct a decoder for Linear Codes. This decoder will decode to the nearest codeword found.

## INPUT:

• code - A code associated to this decoder

#### decode to code(r)

Corrects the errors in word and returns a codeword.

## INPUT:

• r - a codeword of self

## OUTPUT:

• a vector of self's message space

## **EXAMPLES:**

## decoding\_radius()

Return maximal number of errors self can decode.

#### **EXAMPLES:**

## class sage.coding.linear\_code.LinearCodeParityCheckEncoder(code)

Bases: sage.coding.encoder.Encoder

Encoder based on parity\_check\_matrix() for Linear codes.

It constructs the generator matrix through the parity check matrix.

## INPUT:

• code – The associated code of this encoder.

#### generator matrix()

Returns a generator matrix of the associated code of self.

#### **EXAMPLES:**

## 

Bases: sage.coding.decoder.Decoder

Constructs a decoder for Linear Codes based on syndrome lookup table.

The decoding algorithm works as follows:

- First, a lookup table is built by computing the syndrome of every error pattern of weight up to maximum\_error\_weight.
- Then, whenever one tries to decode a word r, the syndrome of r is computed. The corresponding error pattern is recovered from the pre-computed lookup table.
- Finally, the recovered error pattern is subtracted from r to recover the original word.

maximum\_error\_weight need never exceed the covering radius of the code, since there are then always lower-weight errors with the same syndrome. If one sets maximum\_error\_weight to a value greater than the covering radius, then the covering radius will be determined while building the lookup-table. This lower value is then returned if you query decoding\_radius after construction.

If maximum\_error\_weight is left unspecified or set to a number at least the covering radius of the code, this decoder is complete, i.e. it decodes every vector in the ambient space.

**Note:** Constructing the lookup table takes time exponential in the length of the code and the size of the code's base field. Afterwards, the individual decodings are fast.

#### INPUT:

- code A code associated to this decoder
- maximum\_error\_weight (default: None) the maximum number of errors to look for when building the table. An error is raised if it is set greater than n-k, since this is an upper bound on the covering radius on any linear code. If maximum\_error\_weight is kept unspecified, it will be set to n-k, where n is the length of code and k its dimension.

## **EXAMPLES:**

If one wants to correct up to a lower number of errors, one can do as follows:

If one checks the list of types of this decoder before constructing it, one will notice it contains the keyword dynamic. Indeed, the behaviour of the syndrome decoder depends on the maximum error weight one wants to handle, and how it compares to the minimum distance and the covering radius of code. In the following examples, we illustrate this property by computing different instances of syndrome decoder for the same code.

We choose the following linear code, whose covering radius equals to 4 and minimum distance to 5 (half the minimum distance is 2):

In the following examples, we illustrate how the choice of maximum\_error\_weight influences the types of the instance of syndrome decoder, alongside with its decoding radius.

We build a first syndrome decoder, and pick a maximum\_error\_weight smaller than both the covering radius and half the minimum distance:

```
sage: D = C.decoder("Syndrome", maximum_error_weight = 1)
sage: D.decoder_type()
{'always-succeed', 'bounded_distance', 'hard-decision'}
sage: D.decoding_radius()
1
```

In that case, we are sure the decoder will always succeed. It is also a bounded distance decoder.

We now build another syndrome decoder, and this time, maximum\_error\_weight is chosen to be bigger than half the minimum distance, but lower than the covering radius:

```
sage: D = C.decoder("Syndrome", maximum_error_weight = 3)
sage: D.decoder_type()
{'bounded_distance', 'hard-decision', 'might-error'}
sage: D.decoding_radius()
3
```

Here, we still get a bounded distance decoder. But because we have a maximum error weight bigger than half the minimum distance, we know it might return a codeword which was not the original codeword.

And now, we build a third syndrome decoder, whose maximum\_error\_weight is bigger than both the covering radius and half the minimum distance:

```
sage: D = C.decoder("Syndrome", maximum_error_weight = 5)
sage: D.decoder_type()
{'complete', 'hard-decision', 'might-error'}
sage: D.decoding_radius()
4
```

In that case, the decoder might still return an unexpected codeword, but it is now complete. Note the decoding radius is equal to 4: it was determined while building the syndrome lookup table that any error with weight more than 4 will be decoded incorrectly. That is because the covering radius for the code is 4.

The minimum distance and the covering radius are both determined while computing the syndrome lookup table. They user did not explicitly ask to compute these on the code C. The dynamic typing of the syndrome decoder might therefore seem slightly surprising, but in the end is quite informative.

## $decode_to_code(r)$

Corrects the errors in word and returns a codeword.

## INPUT:

• r - a codeword of self

## **OUTPUT**:

• a vector of self's message space

## **EXAMPLES:**

```
sage: G = Matrix(GF(3),[
...: [1, 0, 0, 0, 2, 2, 1, 1],
...: [0, 1, 0, 0, 0, 0, 1, 1],
...: [0, 0, 1, 0, 2, 0, 0, 2],
...: [0, 0, 0, 1, 0, 2, 0, 1]])
sage: C = LinearCode(G)
sage: D = codes.decoders.LinearCodeSyndromeDecoder(C, maximum_error_weight = 2)
sage: Chan = channels.StaticErrorRateChannel(C.ambient_space(), 2)
sage: c = C.random_element()
sage: r = Chan(c)
sage: c == D.decode_to_code(r)
True
```

## decoding\_radius()

Returns the maximal number of errors a received word can have and for which self is guaranteed to return a most likely codeword.

## **EXAMPLES:**

## maximum error weight()

Returns the maximal number of errors a received word can have and for which self is guaranteed to return a most likely codeword.

Same as self.decoding\_radius.

## **EXAMPLES:**

#### syndrome table()

Return the syndrome lookup table of self.

## **EXAMPLES:**

Bases: sage.coding.encoder.Encoder

Encoder based on a generator matrix in systematic form for Linear codes.

To encode an element of its message space, this encoder first builds a generator matrix in systematic form. What is called systematic form here is the reduced row echelon form of a matrix, which is not necessarily [I|H], where I is the identity block and H the parity block. One can refer to LinearCodeSystematicEncoder.  $generator\_matrix()$  for a concrete example. Once such a matrix has been computed, it is used to encode any message into a codeword.

This encoder can also serve as the default encoder of a code defined by a parity check matrix: if the LinearCodeSystematicEncoder detects that it is the default encoder, it computes a generator matrix as the reduced row echelon form of the right kernel of the parity check matrix.

INPUT:

- code The associated code of this encoder.
- systematic\_positions (default: None) the positions in codewords that should correspond to the message symbols. A list of k distinct integers in the range 0 to n-1 where n is the length of the code and k its dimension. The 0th symbol of a message will then be at position systematic\_positions [0], the 1st index at position systematic\_positions [1], etc. A ValueError is raised at construction time if the supplied indices do not form an information set.

#### **EXAMPLES:**

The following demonstrates the basic usage of LinearCodeSystematicEncoder:

```
sage: G = Matrix(GF(2), [[1,1,1,0,0,0,0,0], \setminus
                          [1,0,0,1,1,0,0,0],\
                          [0,1,0,1,0,1,0,0],
                          [1,1,0,1,0,0,1,1]
sage: C = LinearCode(G)
sage: E = codes.encoders.LinearCodeSystematicEncoder(C)
sage: E.generator_matrix()
[1 0 0 0 0 1 1 1]
[0 1 0 0 1 0 1 1]
[0 0 1 0 1 1 0 0]
[0 0 0 1 1 1 1 1]
sage: E2 = codes.encoders.LinearCodeSystematicEncoder(C, systematic_positions=[5,
\hookrightarrow4,3,21)
sage: E2.generator_matrix()
[1 0 0 0 0 1 1 1]
[0 1 0 0 1 0 1 1]
[1 1 0 1 0 0 1 1]
[1 1 1 0 0 0 0 0]
```

An error is raised if one specifies systematic positions which do not form an information set:

We exemplify how to use LinearCodeSystematicEncoder as the default encoder. The following class is the dual of the repetition code:

```
sage: class DualRepetitionCode(sage.coding.linear_code.AbstractLinearCode):
      def __init__(self, field, length):
. . . . :
. . . . :
           sage.coding.linear_code.AbstractLinearCode.__init__(self, field,...
→length, "Systematic", "Syndrome")
. . . . :
....: def parity_check_matrix(self):
        return Matrix(self.base_field(), [1]*self.length())
. . . . :
. . . . :
....: def _repr_(self):
....: return "Dual of the [%d, 1] Repetition Code over GF(%s)" % (self.
→length(), self.base_field().cardinality())
sage: DualRepetitionCode(GF(3), 5).generator_matrix()
[1 0 0 0 2]
[0 1 0 0 2]
[0 0 1 0 2]
[0 0 0 1 2]
```

An exception is thrown if LinearCodeSystematicEncoder is the default encoder but no parity check matrix has been specified for the code:

#### generator matrix()

Returns a generator matrix in systematic form of the associated code of self.

Systematic form here means that a subsets of the columns of the matrix forms the identity matrix.

**Note:** The matrix returned by this method will not necessarily be [I|H], where I is the identity block and H the parity block. If one wants to know which columns create the identity block, one can call  $systematic\_positions()$ 

## **EXAMPLES:**

We can ask for different systematic positions:

Another example where there is no generator matrix of the form [I|H]:

```
sage: E = codes.encoders.LinearCodeSystematicEncoder(C)
sage: E.generator_matrix()
[1 1 0 0 0 1 0]
[0 0 1 0 0 1 0]
[0 0 0 0 1 1 0]
[0 0 0 0 0 0 1]
```

## systematic permutation()

Returns a permutation which would take the systematic positions into [0,..,k-1]

## **EXAMPLES:**

## systematic\_positions()

Returns a tuple containing the indices of the columns which form an identity matrix when the generator matrix is in systematic form.

## **EXAMPLES:**

We take another matrix with a less nice shape:

The systematic positions correspond to the positions which carry information in a codeword:

```
sage: MS = E.message_space()
sage: m = MS.random_element()
sage: c = m * E.generator_matrix()
sage: pos = E.systematic_positions()
sage: info = MS([c[i] for i in pos])
sage: m == info
True
```

When constructing a systematic encoder with specific systematic positions, then it is guaranteed that this

method returns exactly those positions (even if another choice might also be systematic):

```
sage.coding.linear_code.min_wt_vec_gap(Gmat, n, k, F, algorithm=None)
sage.coding.linear_code.wtdist_gap(Gmat, n, F)
```

# 1.2 Base class for Channels and commonly used channels

Given an input space and an output space, a channel takes element from the input space (the message) and transforms it into an element of the output space (the transmitted message).

In Sage, Channels simulate error-prone transmission over communication channels, and we borrow the nomenclature from communication theory, such as "transmission" and "positions" as the elements of transmitted vectors. Transmission can be achieved with two methods:

• Channel.transmit(). Considering a channel Chan and a message msg, transmitting msg with Chan can be done this way:

```
Chan.transmit(msg)
```

It can also be written in a more convenient way:

```
Chan (msg)
```

• transmit\_unsafe(). This does the exact same thing as transmit() except that it does not check if msg belongs to the input space of Chan:

```
Chan.transmit_unsafe(msg)
```

This is useful in e.g. an inner-loop of a long simulation as a lighter-weight alternative to Channel.transmit().

This file contains the following elements:

- Channel, the abstract class for Channels
- StaticErrorRateChannel, which creates a specific number of errors in each transmitted message
- ErrorErasureChannel, which creates a specific number of errors and a specific number of erasures in each transmitted message

```
class sage.coding.channel_constructions.Channel(input_space, output_space)
    Bases: sage.structure.sage_object.SageObject
```

Abstract top-class for Channel objects.

All channel objects must inherit from this class. To implement a channel subclass, one should do the following:

- inherit from this class,
- call the super constructor,

• override transmit unsafe().

While not being mandatory, it might be useful to reimplement representation methods (\_repr\_and\_latex\_).

This abstract class provides the following parameters:

- input\_space the space of the words to transmit
- output space the space of the transmitted words

## input space()

Returns the input space of self.

## **EXAMPLES:**

```
sage: n_err = 2
sage: Chan = channels.StaticErrorRateChannel(GF(59)^6, n_err)
sage: Chan.input_space()
Vector space of dimension 6 over Finite Field of size 59
```

## output\_space()

Returns the output space of self.

## **EXAMPLES:**

```
sage: n_err = 2
sage: Chan = channels.StaticErrorRateChannel(GF(59)^6, n_err)
sage: Chan.output_space()
Vector space of dimension 6 over Finite Field of size 59
```

## transmit (message)

Returns message, modified accordingly with the algorithm of the channel it was transmitted through.

Checks if message belongs to the input space, and returns an exception if not. Note that message itself is never modified by the channel.

#### INPUT:

• message - a vector

## OUTPUT:

• a vector of the output space of self

## **EXAMPLES:**

```
sage: F = GF(59)^6
sage: n_err = 2
sage: Chan = channels.StaticErrorRateChannel(F, n_err)
sage: msg = F((4, 8, 15, 16, 23, 42))
sage: set_random_seed(10)
sage: Chan.transmit(msg)
(4, 8, 4, 16, 23, 53)
```

We can check that the input msg is not modified:

```
sage: msg
(4, 8, 15, 16, 23, 42)
```

If we transmit a vector which is not in the input space of self:

```
sage: n_err = 2
sage: Chan = channels.StaticErrorRateChannel(GF(59)^6, n_err)
sage: msg = (4, 8, 15, 16, 23, 42)
sage: Chan.transmit(msg)
Traceback (most recent call last):
...
TypeError: Message must be an element of the input space for the given channel
```

**Note:** One can also call directly Chan(message), which does the same as Chan. transmit(message)

## transmit\_unsafe (message)

Returns message, modified accordingly with the algorithm of the channel it was transmitted through.

This method does not check if message belongs to the input space of "self".

This is an abstract method which should be reimplemented in all the subclasses of Channel.

Channel which adds errors and erases several positions in any message it transmits.

The output space of this channel is a Cartesian product between its input space and a VectorSpace of the same dimension over GF(2)

## INPUT:

- space the input and output space
- number\_errors the number of errors created in each transmitted message. It can be either an integer of a tuple. If an tuple is passed as an argument, the number of errors will be a random integer between the two bounds of this tuple.
- number\_erasures the number of erasures created in each transmitted message. It can be either an integer of a tuple. If an tuple is passed as an argument, the number of erasures will be a random integer between the two bounds of this tuple.

## **EXAMPLES:**

We construct a ErrorErasureChannel which adds 2 errors and 2 erasures to any transmitted message:

```
sage: n_err, n_era = 2, 2
sage: Chan = channels.ErrorErasureChannel(GF(59)^40, n_err, n_era)
sage: Chan
Error-and-erasure channel creating 2 errors and 2 erasures
of input space Vector space of dimension 40 over Finite Field of size 59
and output space The Cartesian product of (Vector space of dimension 40
over Finite Field of size 59, Vector space of dimension 40 over Finite Field of
→size 2)
```

We can also pass the number of errors and erasures as a couple of integers:

```
sage: n_err, n_era = (1, 10), (1, 10)
sage: Chan = channels.ErrorErasureChannel(GF(59)^40, n_err, n_era)
sage: Chan
Error-and-erasure channel creating between 1 and 10 errors and
```

```
between 1 and 10 erasures of input space Vector space of dimension 40 over Finite Field of size 59 and output space The Cartesian product of (Vector space of dimension 40 over Finite Field of size 59, Vector space of dimension 40 over Finite Field of size 2)
```

## number\_erasures()

Returns the number of erasures created by self.

## **EXAMPLES:**

```
sage: n_err, n_era = 0, 3
sage: Chan = channels.ErrorErasureChannel(GF(59)^6, n_err, n_era)
sage: Chan.number_erasures()
(3, 3)
```

## number\_errors()

Returns the number of errors created by self.

#### **EXAMPLES:**

```
sage: n_err, n_era = 3, 0
sage: Chan = channels.ErrorErasureChannel(GF(59)^6, n_err, n_era)
sage: Chan.number_errors()
(3, 3)
```

## transmit unsafe(message)

Returns message with as many errors as self.\_number\_errors in it, and as many erasures as self.\_number\_erasures in it.

If self.\_number\_errors was passed as an tuple for the number of errors, it will pick a random integer between the bounds of the tuple and use it as the number of errors. It does the same with self. number erasures.

All erased positions are set to 0 in the transmitted message. It is guaranteed that the erasures and the errors will never overlap: the received message will always contains exactly as many errors and erasures as expected.

This method does not check if message belongs to the input space of "self".

## INPUT:

• message - a vector

## **OUTPUT**:

- a couple of vectors, namely:
  - the transmitted message, which is message with erroneous and erased positions
  - the erasure vector, which contains 1 at the erased positions of the transmitted message, 0 elsewhere.

## **EXAMPLES:**

```
sage: F = GF(59)^11
sage: n_err, n_era = 2, 2
sage: Chan = channels.ErrorErasureChannel(F, n_err, n_era)
sage: msg = F((3, 14, 15, 9, 26, 53, 58, 9, 7, 9, 3))
sage: set_random_seed(10)
sage: Chan.transmit_unsafe(msg)
((31, 0, 15, 9, 38, 53, 58, 9, 0, 9, 3), (0, 1, 0, 0, 0, 0, 0, 0, 1, 0, 0))
```

```
class sage.coding.channel_constructions.QarySymmetricChannel(space, epsilon)
    Bases: sage.coding.channel constructions.Channel
```

The q-ary symmetric, memoryless communication channel.

Given an alphabet  $\Sigma$  with  $|\Sigma|=q$  and an error probability  $\epsilon$ , a q-ary symmetric channel sends an element of  $\Sigma$  into the same element with probability  $1-\epsilon$ , and any one of the other q-1 elements with probability  $\frac{\epsilon}{q-1}$ . This implementation operates over vectors in  $\Sigma^n$ , and "transmits" each element of the vector independently in the above manner.

Though  $\Sigma$  is usually taken to be a finite field, this implementation allows any structure for which Sage can represent  $\Sigma^n$  and for which  $\Sigma$  has a  $random_element()$  method. However, beware that if  $\Sigma$  is infinite, errors will not be uniformly distributed (since  $random_element()$ ) does not draw uniformly at random).

The input space and the output space of this channel are the same:  $\Sigma^n$ .

## INPUT:

- space the input and output space of the channel. It has to be  $GF(q)^n$  for some finite field GF(q).
- epsilon the transmission error probability of the individual elements.

#### **EXAMPLES:**

We construct a QarySymmetricChannel which corrupts 30% of all transmitted symbols:

## error\_probability()

Returns the error probability of a single symbol transmission of self.

## **EXAMPLES:**

```
sage: epsilon = 0.3
sage: Chan = channels.QarySymmetricChannel(GF(59)^50, epsilon)
sage: Chan.error_probability()
0.300000000000000
```

## probability\_of\_at\_most\_t\_errors(t)

Returns the probability self has to return at most t errors.

#### INPUT:

• t – an integer

## **EXAMPLES:**

```
sage: epsilon = 0.3
sage: Chan = channels.QarySymmetricChannel(GF(59)^50, epsilon)
sage: Chan.probability_of_at_most_t_errors(20)
0.952236164579467
```

#### probability of exactly t errors (t)

Returns the probability self has to return exactly t errors.

## INPUT:

• t – an integer

## **EXAMPLES:**

```
sage: epsilon = 0.3
sage: Chan = channels.QarySymmetricChannel(GF(59)^50, epsilon)
sage: Chan.probability_of_exactly_t_errors(15)
0.122346861835401
```

## transmit\_unsafe (message)

Returns message where each of the symbols has been changed to another from the alphabet with probability error\_probability().

This method does not check if message belongs to the input space of "self".

## INPUT:

• message - a vector

#### **EXAMPLES:**

```
sage: F = GF(59)^11
sage: epsilon = 0.3
sage: Chan = channels.QarySymmetricChannel(F, epsilon)
sage: msg = F((3, 14, 15, 9, 26, 53, 58, 9, 7, 9, 3))
sage: set_random_seed(10)
sage: Chan.transmit_unsafe(msg)
(3, 14, 15, 53, 12, 53, 58, 9, 55, 9, 3)
```

Bases: sage.coding.channel\_constructions.Channel

Channel which adds a static number of errors to each message it transmits.

The input space and the output space of this channel are the same.

## INPUT:

- space the space of both input and output
- number\_errors the number of errors added to each transmitted message It can be either an integer of a tuple. If a tuple is passed as argument, the number of errors will be a random integer between the two bounds of the tuple.

## **EXAMPLES:**

We construct a StaticErrorRateChannel which adds 2 errors to any transmitted message:

```
sage: n_err = 2
sage: Chan = channels.StaticErrorRateChannel(GF(59)^40, n_err)
sage: Chan
Static error rate channel creating 2 errors, of input and output space
Vector space of dimension 40 over Finite Field of size 59
```

We can also pass a tuple for the number of errors:

#### number errors()

Returns the number of errors created by self.

#### **EXAMPLES:**

```
sage: n_err = 3
sage: Chan = channels.StaticErrorRateChannel(GF(59)^6, n_err)
sage: Chan.number_errors()
(3, 3)
```

## transmit\_unsafe (message)

Returns message with as many errors as self.\_number\_errors in it.

If self.\_number\_errors was passed as a tuple for the number of errors, it will pick a random integer between the bounds of the tuple and use it as the number of errors.

This method does not check if message belongs to the input space of "self".

## INPUT:

• message - a vector

#### **OUTPUT**:

• a vector of the output space

## **EXAMPLES:**

```
sage: F = GF(59)^6
sage: n_err = 2
sage: Chan = channels.StaticErrorRateChannel(F, n_err)
sage: msg = F((4, 8, 15, 16, 23, 42))
sage: set_random_seed(10)
sage: Chan.transmit_unsafe(msg)
(4, 8, 4, 16, 23, 53)
```

This checks that trac ticket #19863 is fixed:

```
sage: V = VectorSpace(GF(2), 1000)
sage: Chan = channels.StaticErrorRateChannel(V, 367)
sage: c = V.random_element()
sage: (c - Chan(c)).hamming_weight()
367
```

```
sage.coding.channel_constructions.format_interval(t)
```

Returns a formatted string representation of t.

This method should be called by any representation function in Channel classes.

Note: This is a helper function, which should only be used when implementing new channels.

## INPUT:

• t - a list or a tuple

## **OUTPUT:**

a string

sage.coding.channel\_constructions.random\_error\_vector(n, F, error\_positions)

Return a vector of length n over F filled with random non-zero coefficients at the positions given by error positions.

**Note:** This is a helper function, which should only be used when implementing new channels.

#### INPUT:

- n the length of the vector
- F the field over which the vector is defined
- error\_positions the non-zero positions of the vector

## OUTPUT:

· a vector of F

## **AUTHORS:**

This function is taken from codinglib (https://bitbucket.org/jsrn/codinglib/) and was written by Johan Nielsen.

#### **EXAMPLES:**

```
sage: from sage.coding.channel_constructions import random_error_vector
sage: random_error_vector(5, GF(2), [1,3])
(0, 1, 0, 1, 0)
```

## 1.3 Base class for Decoders

Representation of an error-correction algorithm for a code.

## **AUTHORS:**

- David Joyner (2009-02-01): initial version
- David Lucas (2015-06-29): abstract class version

```
class sage.coding.decoder.Decoder(code, input_space, connected_encoder_name)
    Bases: sage.structure.sage_object.SageObject
```

Abstract top-class for Decoder objects.

Every decoder class should inherit from this abstract class.

To implement an decoder, you need to:

- inherit from Decoder
- call Decoder.\_\_init\_\_ in the subclass constructor. Example: super(SubclassName, self). \_\_init\_\_ (code, input\_space, connected\_encoder\_name). By doing that, your subclass will have all the parameters described above initialized.
- Then, you need to override one of decoding methods, either decode\_to\_code() or decode\_to\_message(). You can also override the optional method decoding\_radius().
- By default, comparison of <code>Decoder</code> (using methods <code>\_\_eq\_\_</code> and <code>\_\_ne\_\_</code>) are by memory reference: if you build the same decoder twice, they will be different. If you need something more clever, override <code>\_\_eq\_\_</code> and <code>\_\_ne\_\_</code> in your subclass.

• As *Decoder* is not designed to be instantiated, it does not have any representation methods. You should implement <u>\_repr\_</u> and <u>\_latex\_</u> methods in the subclass.

## code()

Returns the code for this Decoder.

## **EXAMPLES:**

## connected\_encoder()

Returns the connected encoder of self.

#### **EXAMPLES:**

## $decode_to_code(r)$

Corrects the errors in r and returns a codeword.

This is a default implementation which assumes that the method <code>decode\_to\_message()</code> has been implemented, else it returns an exception.

## INPUT:

• r - a element of the input space of self.

## OUTPUT:

• a vector of code ().

## **EXAMPLES**:

## $decode\_to\_message(r)$

Decode r to the message space of connected\_encoder().

This is a default implementation, which assumes that the method decode\_to\_code() has been implemented, else it returns an exception.

## **INPUT:**

• r - a element of the input space of self.

## **OUTPUT**:

• a vector of message\_space().

#### **EXAMPLES:**

## classmethod decoder\_type()

Returns the set of types of self.

This method can be called on both an uninstantiated decoder class, or on an instance of a decoder class.

The types of a decoder are a set of labels commonly associated with decoders which describe the nature and behaviour of the decoding algorithm. It should be considered as an informal descriptor but can be coarsely relied upon for e.g. program logic.

The following are the most common types and a brief definition:

Decoder	Definition
type	
always-	The decoder always returns a closest codeword if the number of errors is up to the decod-
succeed	ing radius.
bounded-	Any vector with Hamming distance at most decoding_radius() to a codeword is
distance	decodable to some codeword. If might-fail is also a type, then this is not a guarantee
	but an expectancy.
complete	The decoder decodes every word in the ambient space of the code.
dynamic	Some of the decoder's types will only be determined at construction time (depends on the
	parameters).
half-	The decoder corrects up to half the minimum distance, or a specific lower bound thereof.
minimum-	
distance	
hard-	The decoder uses no information on which positions are more likely to be in error or not.
decision	
list-	The decoder outputs a list of likely codewords, instead of just a single codeword.
decoder	
might-fail	The decoder can fail at decoding even within its usual promises, e.g. bounded distance.
not-	The decoder does not guarantee to always return a closest codeword.
always-	
closest	
proba-	The decoder has internal randomness which can affect running time and the decoding
bilistic	result.
soft-	As part of the input, the decoder takes reliability information on which positions are more
decision	likely to be in error. Such a decoder only works for specific channels.

**EXAMPLES:** 

We call it on a class:

```
sage: codes.decoders.LinearCodeSyndromeDecoder.decoder_type()
{'dynamic', 'hard-decision'}
```

We can also call it on a instance of a Decoder class:

```
sage: G = Matrix(GF(2), [[1, 0, 0, 1], [0, 1, 1, 1]])
sage: C = LinearCode(G)
sage: D = C.decoder()
sage: D.decoder_type()
{'complete', 'hard-decision', 'might-error'}
```

## decoding\_radius (\*\*kwargs)

Returns the maximal number of errors that self is able to correct.

This is an abstract method and it should be implemented in subclasses.

**EXAMPLES:** 

## input\_space()

Returns the input space of self.

**EXAMPLES:** 

## message\_space()

Returns the message space of self's connected\_encoder().

**EXAMPLES:** 

## exception sage.coding.decoder.DecodingError

Bases: exceptions. Exception

Special exception class to indicate an error during decoding.

## 1.4 Base class for Encoders

Representation of a bijection between a message space and a code.

```
class sage.coding.encoder.Encoder(code)
    Bases: sage.structure.sage_object.SageObject
```

Abstract top-class for *Encoder* objects.

Every encoder class should inherit from this abstract class.

To implement an encoder, you need to:

- inherit from Encoder,
- call Encoder.\_\_init\_\_ in the subclass constructor. Example: super (SubclassName, self). \_\_init\_\_ (code). By doing that, your subclass will have its code parameter initialized.
- Then, if the message space is a vector space, default implementations of <code>encode()</code> and <code>unencode\_nocheck()</code> methods are provided. These implementations rely on <code>generator\_matrix()</code> which you need to override to use the default implementations.
- If the message space is not of the form  $F^k$ , where F is a finite field, you cannot have a generator matrix. In that case, you need to override encode(),  $unencode\_nocheck()$  and  $message\_space()$ .
- By default, comparison of *Encoder* (using methods \_\_eq\_\_ and \_\_ne\_\_ ) are by memory reference: if you build the same encoder twice, they will be different. If you need something more clever, override \_\_eq\_\_ and \_\_ne\_\_ in your subclass.
- As *Encoder* is not designed to be instantiated, it does not have any representation methods. You should implement \_repr\_ and \_latex\_ methods in the subclass.

#### REFERENCES:

• [Nie]

## code()

Returns the code for this *Encoder*.

## EXAMPLES:

## encode (word)

Transforms an element of the message space into a codeword.

This is a default implementation which assumes that the message space of the encoder is  $F^k$ , where F is  $sage.coding.linear\_code.AbstractLinearCode.base\_field()$  and k is  $sage.coding.linear\_code.AbstractLinearCode.dimension(). If this is not the case, this method should be overwritten by the subclass.$ 

**Note:** <code>encode()</code> might be a partial function over <code>self</code>'s <code>message\_space()</code>. One should use the exception <code>EncodingError</code> to catch attempts to encode words that are outside of the message space.

One can use the following shortcut to encode a word with an encoder E:

```
E(word)
```

#### INPUT:

• word – a vector of the message space of the self.

## **OUTPUT**:

• a vector of code ().

## **EXAMPLES:**

If word is not in the message space of self, it will return an exception:

```
sage: word = random_vector(GF(7), 4)
sage: E.encode(word)
Traceback (most recent call last):
...
ArithmeticError: reduction modulo 2 not defined
```

## generator\_matrix()

Returns a generator matrix of the associated code of self.

This is an abstract method and it should be implemented separately. Reimplementing this for each subclass of Encoder is not mandatory (as a generator matrix only makes sense when the message space is of the  $F^k$ , where F is the base field of code().)

## **EXAMPLES:**

## message\_space()

Returns the ambient space of allowed input to <code>encode()</code>. Note that <code>encode()</code> is possibly a partial function over the ambient space.

## **EXAMPLES:**

#### unencode (c, nocheck=False)

Return the message corresponding to the codeword c.

This is the inverse of encode ().

## INPUT:

- c a codeword of code ().
- nocheck (default: False) checks if c is in code (). You might set this to True to disable the check for saving computation. Note that if c is not in self() and nocheck = True, then the output of unencode() is not defined (except that it will be in the message space of self).

## **OUTPUT:**

• an element of the message space of self

#### **EXAMPLES:**

#### unencode nocheck (c)

Returns the message corresponding to c.

When c is not a codeword, the output is unspecified.

## **AUTHORS**:

This function is taken from codinglib [Nie]

## INPUT:

• c – a codeword of code ().

## **OUTPUT**:

• an element of the message space of self.

## **EXAMPLES:**

Taking a vector that does not belong to C will not raise an error but probably just give a non-sensical result:

```
sage: c = vector(GF(2), (1, 1, 0, 0, 1, 1, 1))
sage: c in C
False
sage: E = codes.encoders.LinearCodeGeneratorMatrixEncoder(C)
```

```
sage: E.unencode_nocheck(c)
(0, 1, 1, 0)
sage: m = vector(GF(2), (0, 1, 1, 0))
sage: c1 = E.encode(m)
sage: c == c1
False
```

## exception sage.coding.encoder.EncodingError

Bases: exceptions.Exception

Special exception class to indicate an error during encoding or unencoding.

**CHAPTER** 

**TWO** 

# **CATALOGS**

# 2.1 Index of Channels: the information theoretic notion of transmission

The channels object may be used to access the codes that Sage can build.

- channel\_constructions.ErrorErasureChannel
- channel\_constructions.QarySymmetricChannel
- channel\_constructions.StaticErrorRateChannel

**Note:** To import these names into the global namespace, use:

sage: from sage.coding.channels\_catalog import \*

# 2.2 Index of code constructions

The codes object may be used to access the codes that Sage can build.

Dinama Calanda ()	This method is now deprecated. Please use sage.coding.golay_code.
BinaryGolayCode()	•
	GolayCode instead.
CyclicCodeFromCheckPol	After its a polynomial over GF(q) which divides $x^n - 1$ then this constructs the
	code "generated by $g = (x^n - 1)/h$ " (ie, the code associated with the principle
	ideal $gR$ in the ring $R = GF(q)[x]/(x^n - 1)$ in the usual way). The option
	"ignore" says to ignore the condition that the characteristic of the base field does
	not divide the length (the usual assumption in the theory of cyclic codes).
CyclicCodeFromGenerati	$dPg is a polynomial$ over $GF(q)$ which divides $x^n - 1$ then this constructs the
	code "generated by g" (ie, the code associated with the principle ideal $gR$ in the
	ring $R = GF(q)[x]/(x^n - 1)$ in the usual way).
DuadicCodeEvenPair()	Constructs the "even pair" of duadic codes associated to the "splitting" (see the
	docstring for _is_a_splitting for the definition) S1, S2 of n.
DuadicCodeOddPair()	Constructs the "odd pair" of duadic codes associated to the "splitting" S1, S2 of
(,	n.
ExtendedBinaryGolayCod	This method is now deprecated. Please use sage.coding.golay_code.
Directiae abiliary doray coa	GolayCode instead.
ExtandadouadraticPosid	ual the description of the descr
ExtendedQuadratichesid	by adding a check bit to the last coordinate. (These codes have very remark-
	able properties such as large automorphism groups and duality properties - see
	[HP2003], Section 6.6.3-6.6.4.)
ExtendedTernaryGolayCo	dathis method is now deprecated. Please use sage.coding.golay_code.
	GolayCode instead.
QuadraticResidueCode()	A quadratic residue code (or QR code) is a cyclic code whose generator poly-
	nomial is the product of the polynomials $x - \alpha^i$ ( $\alpha$ is a primitive $n^{th}$ root of
	unity; $i$ ranges over the set of quadratic residues modulo $n$ ).
QuadraticResidueCodeEv	Quadratic residue codes of a given odd prime length and base ring either don't
	exist at all or occur as 4-tuples - a pair of "odd-like" codes and a pair of "even-
	like" codes. If $n > 2$ is prime then (Theorem 6.6.2 in [HP2003]) a QR code
	exists over $GF(q)$ iff q is a quadratic residue mod $n$ .
QuadraticResidueCodeOd	Quadratic residue codes of a given odd prime length and base ring either don't
	exist at all or occur as 4-tuples - a pair of "odd-like" codes and a pair of "even-
	like" codes. If n 2 is prime then (Theorem 6.6.2 in [HP2003]) a QR code exists
	over GF(q) iff q is a quadratic residue mod n.
QuasiQuadraticResidueC	A (binary) quasi-quadratic residue code (or QQR code).
RandomLinearCode()	Deprecated alias of random_linear_code().
RandomLinearCodeGuava(	The method used is to first construct a $k \times n$ matrix of the block form $(I, A)$ ,
	where I is a $k \times k$ identity matrix and A is a $k \times (n-k)$ matrix constructed
	using random elements of $F$ . Then the columns are permuted using a randomly
	selected element of the symmetric group $S_n$ .
ReedMullerCode()	Returns a Reed-Muller code.
ReedSolomonCode()	NO DOCSTRING
TernaryGolayCode()	This method is now deprecated. Please use sage.coding.golay_code.
	GolayCode instead.
ToricCode()	Let $P$ denote a list of lattice points in $\mathbb{Z}^d$ and let $T$ denote the set of all points in
	$(F^x)^d$ (ordered in some fixed way). Put $n =  T $ and let $k$ denote the dimension
	of the vector space of functions $V = \operatorname{Span}\{x^e \mid e \in P\}$ . The associated toric
	code $C$ is the evaluation code which is the image of the evaluation map
WalshCode()	Return the binary Walsh code of length $2^m$ .
from_parity_check_matr	Return the linear code that has H as a parity check matrix.
random_linear_code()	Generate a random linear code of length length, dimension dimension and
	over the field F.
L	

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**Note:** To import these names into the global namespace, use:

sage: from sage.coding.codes\_catalog import \*

## 2.3 Index of decoders

The codes. decoders object may be used to access the decoders that Sage can build.

It is usually not necessary to access these directly: rather, the decoder method directly on a code allows you to construct all compatible decoders for that code (sage.coding.linear\_code.AbstractLinearCode.decoder()).

## Extended code decoders

• extended\_code.ExtendedCodeOriginalCodeDecoder

 ${\bf Subfield\ subcode\ decoder\ -\ } subfield\_subcode\ . SubfieldSubcodeOriginalCodeDecoder$ 

## Generalized Reed-Solomon code decoders

- grs.GRSBerlekampWelchDecoder
- grs.GRSErrorErasureDecoder
- grs.GRSGaoDecoder
- guruswami\_sudan.gs\_decoder.GRSGuruswamiSudanDecoder
- grs.GRSKeyEquationSyndromeDecoder

#### Generic decoders

- linear\_code.LinearCodeNearestNeighborDecoder
- linear\_code.LinearCodeSyndromeDecoder
- information\_set\_decoder.LinearCodeInformationSetDecoder

## Cyclic code decoder

• cyclic\_code.CyclicCodeSurroundingBCHDecoder

## BCH code decoder

• bch.BCHUnderlyingGRSDecoder

## **Punctured codes decoders**

• punctured\_code.PuncturedCodeOriginalCodeDecoder

**Note:** To import these names into the global namespace, use:

sage: from sage.coding.decoders\_catalog import \*

## 2.4 Index of encoders

The codes . encoders object may be used to access the encoders that Sage can build.

## Cyclic code encoders

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- cyclic\_code.CyclicCodePolynomialEncoder
- cyclic\_code.CyclicCodeVectorEncoder

## **Extended code encoders**

• extended\_code.ExtendedCodeExtendedMatrixEncoder

#### Generic encoders

- linear\_code.LinearCodeGeneratorMatrixEncoder
- linear\_code.LinearCodeParityCheckEncoder
- linear\_code.LinearCodeSystematicEncoder

## **Generalized Reed-Solomon code encoders**

- grs.GRSEvaluationVectorEncoder
- grs.GRSEvaluationPolynomialEncoder

## **Punctured codes encoders**

• punctured\_code.PuncturedCodePuncturedMatrixEncoder

**Note:** To import these names into the global namespace, use:

sage: from sage.coding.encoders\_catalog import \*

# 2.5 Index of bounds on the parameters of codes

The codes . bounds object may be used to access the bounds that Sage can compute.

codesize_upper_bound()	Returns an upper bound on the number of codewords in a (possibly non-linear)
	code.
delsarte_bound_additive	Finadna modifieda Delsarte bound on additive codes in Hamming space H_q^n
	of minimal distance d
delsarte_bound_hamming_	Find the Delsarte bound [De1973] on codes in Hamming space H_q^n of min-
	imal distance d
dimension_upper_bound(,	Returns an upper bound for the dimension of a linear code.
elias_bound_asymp()	The asymptotic Elias bound for the information rate.
elias_upper_bound()	Returns the Elias upper bound.
entropy()	Computes the entropy at $x$ on the $q$ -ary symmetric channel.
gilbert_lower_bound()	Returns the Gilbert-Varshamov lower bound.
<pre>griesmer_upper_bound()</pre>	Returns the Griesmer upper bound.
gv_bound_asymp()	The asymptotic Gilbert-Varshamov bound for the information rate, R.
gv_info_rate()	The Gilbert-Varshamov lower bound for information rate.
hamming_bound_asymp()	The asymptotic Hamming bound for the information rate.
hamming_upper_bound()	Returns the Hamming upper bound.
krawtchouk()	Compute $K^{n,q}_1(x)$ , the Krawtchouk (a.k.a. Kravchuk) polynomial.
mrrw1_bound_asymp()	The first asymptotic McEliese-Rumsey-Rodemich-Welsh bound.
<pre>plotkin_bound_asymp()</pre>	The asymptotic Plotkin bound for the information rate.
<pre>plotkin_upper_bound()</pre>	Returns the Plotkin upper bound.
singleton_bound_asymp(,	The asymptotic Singleton bound for the information rate.
singleton_upper_bound(,	Returns the Singleton upper bound.
volume_hamming()	Returns the number of elements in a Hamming ball.

**Note:** To import these names into the global namespace, use:

sage: from sage.coding.bounds\_catalog import \*

# 2.6 Databases and accessors of online databases for coding theory

```
sage.coding.databases.best_linear_code_in_codetables_dot_de(n, k, F, verbose = False)
```

Return the best linear code and its construction as per the web database http://codetables.de.

## INPUT:

- n Integer, the length of the code
- k Integer, the dimension of the code
- F Finite field, of order 2, 3, 4, 5, 7, 8, or 9
- verbose Bool (default: False)

#### **OUTPUT:**

• An unparsed text explaining the construction of the code.

## **EXAMPLES:**

This function raises an IOError if an error occurs downloading data or parsing it. It raises a ValueError if the q input is invalid.

#### **AUTHORS:**

- Steven Sivek (2005-11-14)
- David Joyner (2008-03)

```
sage.coding.databases.best_linear_code_in_guava(n, k, F)
```

Returns the linear code of length n, dimension k over field F with the maximal minimum distance which is known to the GAP package GUAVA.

The function uses the tables described in bounds\_on\_minimum\_distance\_in\_guava to construct this code. This requires the optional GAP package GUAVA.

## INPUT:

• n – the length of the code to look up

- k the dimension of the code to look up
- F the base field of the code to look up

## **OUTPUT:**

• A LinearCode which is a best linear code of the given parameters known to GUAVA.

#### **EXAMPLES:**

```
sage: codes.databases.best_linear_code_in_guava(10,5,GF(2)) # long time;

→ optional - gap_packages (Guava package)
[10, 5] linear code over GF(2)
sage: gap.eval("C:=BestKnownLinearCode(10,5,GF(2))") # long time;

→ optional - gap_packages (Guava package)
'a linear [10,5,4]2..4 shortened code'
```

This means that the best possible binary linear code of length 10 and dimension 5 is a code with minimum distance 4 and covering radius s somewhere between 2 and 4. Use bounds\_on\_minimum\_distance\_in\_guava(10,5,GF(2)) for further details.

```
sage.coding.databases.bounds_on_minimum_distance_in_guava(n, k, F)
```

Computes a lower and upper bound on the greatest minimum distance of a [n, k] linear code over the field F.

This function requires the optional GAP package GUAVA.

The function returns a GAP record with the two bounds and an explanation for each bound. The function Display can be used to show the explanations.

The values for the lower and upper bound are obtained from a table constructed by Cen Tjhai for GUAVA, derived from the table of Brouwer. See http://www.codetables.de/ for the most recent data. These tables contain lower and upper bounds for q=2 (when n <= 257), q=3 (when n <= 243), q=4 (n <= 256). (Current as of 11 May 2006.) For codes over other fields and for larger word lengths, trivial bounds are used.

## INPUT:

- n the length of the code to look up
- k the dimension of the code to look up
- $\mathbb{F}$  the base field of the code to look up

## **OUTPUT:**

• A GAP record object. See below for an example.

## **EXAMPLES:**

```
sage.coding.databases.self_orthogonal_binary_codes (n, k, b=2, parent=None, BC=None, equal=False, in_test=None)
```

Returns a Python iterator which generates a complete set of representatives of all permutation equivalence classes of self-orthogonal binary linear codes of length in [1..n] and dimension in [1..k].

## INPUT:

- n Integer, maximal length
- k Integer, maximal dimension
- b Integer, requires that the generators all have weight divisible by b (if b=2, all self-orthogonal codes are generated, and if b=4, all doubly even codes are generated). Must be an even positive integer.
- parent Used in recursion (default: None)
- BC Used in recursion (default: None)
- equal If True generates only [n, k] codes (default: False)
- in\_test Used in recursion (default: None)

## **EXAMPLES:**

Generate all self-orthogonal codes of length up to 7 and dimension up to 3:

```
sage: for B in codes.databases.self_orthogonal_binary_codes(7,3):
....:    print(B)
[2, 1] linear code over GF(2)
[4, 2] linear code over GF(2)
[6, 3] linear code over GF(2)
[4, 1] linear code over GF(2)
[6, 2] linear code over GF(2)
[6, 2] linear code over GF(2)
[7, 3] linear code over GF(2)
[6, 1] linear code over GF(2)
```

Generate all doubly-even codes of length up to 7 and dimension up to 3:

```
sage: for B in codes.databases.self_orthogonal_binary_codes(7,3,4):
...:    print(B); print(B.generator_matrix())
[4, 1] linear code over GF(2)
[1 1 1 1]
[6, 2] linear code over GF(2)
[1 1 1 1 0 0]
[0 1 0 1 1 1]
[7, 3] linear code over GF(2)
```

```
[1 0 1 1 0 1 0]
[0 1 0 1 1 1 0]
[0 0 1 0 1 1 1]
```

Generate all doubly-even codes of length up to 7 and dimension up to 2:

```
sage: for B in codes.databases.self_orthogonal_binary_codes(7,2,4):
...:    print(B); print(B.generator_matrix())
[4, 1] linear code over GF(2)
[1 1 1 1]
[6, 2] linear code over GF(2)
[1 1 1 1 0 0]
[0 1 0 1 1 1]
```

Generate all self-orthogonal codes of length equal to 8 and dimension equal to 4:

```
sage: for B in codes.databases.self_orthogonal_binary_codes(8, 4, equal=True):
...:     print(B); print(B.generator_matrix())
[8, 4] linear code over GF(2)
[1 0 0 1 0 0 0 0]
[0 1 0 0 1 0 0 0 0]
[0 0 1 0 0 1 0 0]
[0 0 0 0 0 0 0 1 1]
[8, 4] linear code over GF(2)
[1 0 0 1 1 0 1 0]
[0 1 0 1 1 1 0 0]
[0 0 1 0 1 1 1 0]
[0 0 0 1 0 1 1 1 1]
```

Since all the codes will be self-orthogonal, b must be divisible by 2:

```
sage: list(self_orthogonal_binary_codes(8, 4, 1, equal=True))
Traceback (most recent call last):
...
ValueError: b (1) must be a positive even integer.
```

# 2.7 Database of two-weight codes

This module stores a database of two-weight codes.

q=2	n =	k = 8	$w_1 =$	$w_2 =$	Shared by Eric Chen [ChenDB].
	68		32	40	
q=2	n =	k = 8	$w_1 =$	$w_2 =$	Shared by Eric Chen [ChenDB].
	85		40	48	•
q=2	n =	k = 9	$w_1 =$	$w_2 =$	Found by Axel Kohnert [Koh2007] and shared by Alfred Wasser-
9 -	70	70 0	$\frac{\omega_1}{32}$	$\begin{vmatrix} \omega_2 \\ 40 \end{vmatrix}$	mann.
a - 2		k = 9			Shared by Eric Chen [ChenDB].
q=2	n = 1	$\kappa = 9$	$w_1 =$	$w_2 = 0$	Shared by Eric Chen [ChenDb].
	73	•	32	40	
q=2	n =	k = 9	$w_1 =$	$w_2 =$	Shared by Eric Chen [ChenDB].
	219		96	112	
q=2	n =	k =	$w_1 =$	$w_2 =$	Shared by Eric Chen [ChenDB].
	198	10	96	112	
q=3	n =	k = 4	$w_1 =$	$w_2 =$	Shared by Eric Chen [ChenDB].
1	15		9	12	
q=3	n =	k = 5	$w_1 =$	$w_2 =$	Shared by Eric Chen [ChenDB].
$q-\sigma$	55	n - 0	$\begin{array}{c c} a_1 & - \\ 36 & \end{array}$	$\begin{array}{c c} 45 \end{array}$	Shared by Eric Chen [ChenDD].
a - 2		l <sub>2</sub> _ 6		_	Shared by Eric Chen [ChenDB].
q=3	n = 1	k = 6	$w_1 =$	$w_2 =$	Shared by Eric Chen [ChenDb].
	56	•	36	45	
q=3	n =	k = 6	$w_1 =$	$w_2 =$	Shared by Eric Chen [ChenDB].
	84		54	63	
q = 3	n =	k = 6	$w_1 =$	$w_2 =$	Shared by Eric Chen [ChenDB].
	98		63	72	
q=3	n =	k = 6	$w_1 =$	$w_2 =$	Shared by Eric Chen [ChenDB].
1	126		81	90	in a constant of the constant
q=3	n =	k = 6	$w_1 =$	$w_2 =$	Found by Axel Kohnert [Koh2007] and shared by Alfred Wasser-
q-5	$\begin{array}{ c c c c c c c c c c c c c c c c c c c$	$\kappa = 0$	$\begin{vmatrix} w_1 & - \\ 90 \end{vmatrix}$	$\begin{vmatrix} \omega_2 \\ 99 \end{vmatrix}$	mann.
. 9		1. C			
q=3	n = 154	k = 6	$w_1 =$	$w_2 = 0$	Shared by Eric Chen [ChenDB].
	154	•	99	108	
q = 3	n =	k = 6	$w_1 =$	$w_2 =$	From [Di2000]
	168		108	117	
q=4	n =	k = 4	$w_1 =$	$w_2 =$	Shared by Eric Chen [ChenDB].
	34		24	28	
q=4	n =	k = 5	$w_1 =$	$w_2 =$	From [Di2000]
1	121		88	96	
q=4	n =	k = 5	$w_1 =$	$w_2 =$	From [Di2000]
4 - 1	$\begin{array}{c c} n & - \\ 132 \end{array}$	70 - 0	$\frac{w_1}{96}$	104	
$\alpha = A$		k = 5			From [Di2000]
q=4	n = 142	$\kappa = 0$	$w_1 = 104$	$w_2 = \frac{110}{110}$	Prom [D12000]
	143	1 4	104	112	F D 11 10 1 (F) (C) (C) (C) (C) (C)
q = 5	n =	k = 4	$w_1 =$	$w_2 =$	From Bouyukliev and Simonis ([BS2003], Theorem 4.1)
	39		30	35	
q = 5	n =	k = 4	$w_1 =$	$w_2 =$	Shared by Eric Chen [ChenDB].
	52		40	45	
q=5	n =	k = 4	$w_1 =$	$w_2 =$	Shared by Eric Chen [ChenDB].
1	65		50	55	

## REFERENCE:

- [BS2003]
- [ChenDB]
- [Koh2007]
- [Di2000]

# **CODE CONSTRUCTIONS**

The named code families below are represented in Sage by their own classes, allowing specialised implementations of e.g. decoding or computation of properties:

# 3.1 Reed-Solomon codes and Generalized Reed-Solomon codes

Given n different evaluation points  $\alpha_1, \ldots, \alpha_n$  from some finite field F, the corresponding Reed-Solomon code (RS code) of dimension k is the set:

$$\{f(\alpha_1), \ldots, f(\alpha_n) \mid f \in F[x], \deg f < k\}$$

More generally, given also n "column multipliers"  $\beta_1, \ldots, \beta_n$ , the corresponding Generalized Reed-Solomon code (GRS code) of dimension k is the set:

$$\{(\beta_1 f(\alpha_1), \dots, \beta_n f(\alpha_n) \mid f \in F[x], \deg f < k\}$$

Here is a list of all content related to GRS codes:

- GeneralizedReedSolomonCode, the class for GRS codes
- GRSEvaluationVectorEncoder, an encoder with a vectorial message space
- GRSEvaluationPolynomialEncoder, an encoder with a polynomial message space
- GRSBerlekampWelchDecoder, a decoder which corrects errors using Berlekamp-Welch algorithm
- GRSGaoDecoder, a decoder which corrects errors using Gao algorithm
- GRSErrorErasureDecoder, a decoder which corrects both errors and erasures
- GRSKeyEquationSyndromeDecoder, a decoder which corrects errors using the key equation on syndrome polynomials

 ${\tt class}$  sage.coding.grs.GRSBerlekampWelchDecoder(code)

Bases: sage.coding.decoder.Decoder

Decoder for (Generalized) Reed-Solomon codes which uses Berlekamp-Welch decoding algorithm to correct errors in codewords.

This algorithm recovers the error locator polynomial by solving a linear system. See [HJ2004] pp. 51-52 for details.

#### INPUT:

• code – a code associated to this decoder

```
sage: F = GF(59)
sage: n, k = 40, 12
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: D = codes.decoders.GRSBerlekampWelchDecoder(C)
sage: D
Berlekamp-Welch decoder for [40, 12, 29] Reed-Solomon Code over GF(59)
```

Actually, we can construct the decoder from C directly:

```
sage: D = C.decoder("BerlekampWelch")
sage: D
Berlekamp-Welch decoder for [40, 12, 29] Reed-Solomon Code over GF(59)
```

#### $decode_to_code(r)$

Correct the errors in r and returns a codeword.

**Note:** If the code associated to self has the same length as its dimension, r will be returned as is.

#### INPUT:

• r - a vector of the ambient space of self.code()

#### **OUTPUT**:

• a vector of self.code()

#### **EXAMPLES:**

## ${\tt decode\_to\_message}\,(r)$

Decode r to an element in message space of self.

**Note:** If the code associated to self has the same length as its dimension, r will be unencoded as is. In that case, if r is not a codeword, the output is unspecified.

### INPUT:

• r - a codeword of self

### **OUTPUT**:

a vector of self message space

```
sage: F = GF(59)
sage: n, k = 40, 12
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
```

#### decoding\_radius()

Return maximal number of errors that self can decode.

#### **OUTPUT:**

· the number of errors as an integer

#### **EXAMPLES:**

```
sage: F = GF(59)
sage: n, k = 40, 12
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: D = codes.decoders.GRSBerlekampWelchDecoder(C)
sage: D.decoding_radius()
14
```

### class sage.coding.grs.GRSErrorErasureDecoder(code)

Bases: sage.coding.decoder.Decoder

Decoder for (Generalized) Reed-Solomon codes which is able to correct both errors and erasures in codewords.

Let C be a GRS code of length n and dimension k. Considering y a codeword with at most t errors (t being the  $\left|\frac{d-1}{2}\right|$  decoding radius), and e the erasure vector, this decoder works as follows:

- Puncture the erased coordinates which are identified in e.
- Create a new GRS code of length n-w(e), where w is the Hamming weight function, and dimension k.
- Use Gao decoder over this new code one the punctured word built on the first step.
- Recover the original message from the decoded word computed on the previous step.
- Encode this message using an encoder over C.

# INPUT:

• code – the associated code of this decoder

#### **EXAMPLES:**

```
sage: F = GF(59)
sage: n, k = 40, 12
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: D = codes.decoders.GRSErrorErasureDecoder(C)
sage: D
Error-Erasure decoder for [40, 12, 29] Reed-Solomon Code over GF(59)
```

Actually, we can construct the decoder from C directly:

```
sage: D = C.decoder("ErrorErasure")
sage: D
Error-Erasure decoder for [40, 12, 29] Reed-Solomon Code over GF(59)
```

#### decode to message (word and erasure vector)

Decode word\_and\_erasure\_vector to an element in message space of self

#### INPUT:

- word\_and\_erasure\_vector a tuple whose:
  - first element is an element of the ambient space of the code
  - second element is a vector over  $\mathbf{F}_2$  whose length is the same as the code's

**Note:** If the code associated to self has the same length as its dimension, r will be unencoded as is. If the number of erasures is exactly n - k, where n is the length of the code associated to self and k its dimension, r will be returned as is. In either case, if r is not a codeword, the output is unspecified.

#### INPUT:

• word\_and\_erasure\_vector – a pair of vectors, where first element is a codeword of self and second element is a vector of GF(2) containing erasure positions

#### **OUTPUT**:

• a vector of self message space

#### **EXAMPLES:**

# decoding\_radius (number\_erasures)

Return maximal number of errors that self can decode according to how many erasures it receives.

### INPUT:

• number\_erasures – the number of erasures when we try to decode

## OUTPUT:

• the number of errors as an integer

#### **EXAMPLES:**

```
sage: F = GF(59)
sage: n, k = 40, 12
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: D = codes.decoders.GRSErrorErasureDecoder(C)
sage: D.decoding_radius(5)
11
```

If we receive too many erasures, it returns an exception as codeword will be impossible to decode:

```
sage: D.decoding_radius(30)
Traceback (most recent call last):
...
ValueError: The number of erasures exceed decoding capability
```

class sage.coding.grs.GRSEvaluationPolynomialEncoder(code, polynomial\_ring=None)
 Bases: sage.coding.encoder.Encoder

Encoder for (Generalized) Reed-Solomon codes which uses evaluation of polynomials to obtain codewords.

Let C be a GRS code of length n and dimension k over some finite field F. We denote by  $\alpha_i$  its evaluations points and by  $\beta_i$  its column multipliers, where  $1 \le i \le n$ . Let p be a polynomial of degree at most k-1 in F[x] be the message.

The encoding of m will be the following codeword:

$$(\beta_1 \times p(\alpha_1), \ldots, \beta_n \times p(\alpha_n)).$$

#### INPUT:

- code the associated code of this encoder
- polynomial\_ring (default: None) a polynomial ring to specify the message space of self, if needed; it is set to F[x] (where F is the base field of code) if default value is kept

#### **EXAMPLES:**

```
sage: F = GF(59)
sage: n, k = 40, 12
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: E = codes.encoders.GRSEvaluationPolynomialEncoder(C)
sage: E
Evaluation polynomial-style encoder for [40, 12, 29] Reed-Solomon Code over GF(59)
sage: E.message_space()
Univariate Polynomial Ring in x over Finite Field of size 59
```

Actually, we can construct the encoder from C directly:

```
sage: E = C.encoder("EvaluationPolynomial")
sage: E
Evaluation polynomial-style encoder for [40, 12, 29] Reed-Solomon Code over GF(59)
```

We can also specify another polynomial ring:

```
sage: R = PolynomialRing(F, 'y')
sage: E = C.encoder("EvaluationPolynomial", polynomial_ring=R)
sage: E.message_space()
Univariate Polynomial Ring in y over Finite Field of size 59
```

### encode(p)

Transform the polynomial p into a codeword of code ().

One can use the following shortcut to encode a word with an encoder E:

```
E(word)
```

# INPUT:

 $\bullet$  p - a polynomial from the message space of self of degree less than self.code(). dimension()

#### **OUTPUT:**

a codeword in associated code of self

### **EXAMPLES:**

```
sage: F = GF(11)
sage: Fx.<x> = F[]
sage: n, k = 10 , 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: E = C.encoder("EvaluationPolynomial")
sage: p = x^2 + 3*x + 10
sage: c = E.encode(p); c
(10, 3, 9, 6, 5, 6, 9, 3, 10, 8)
sage: c in C
True
```

If a polynomial of too high degree is given, an error is raised:

```
sage: p = x^10
sage: E.encode(p)
Traceback (most recent call last):
...
ValueError: The polynomial to encode must have degree at most 4
```

If p is not an element of the proper polynomial ring, an error is raised:

### message\_space()

Return the message space of self

### **EXAMPLES:**

```
sage: F = GF(11)
sage: n, k = 10 , 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: E = C.encoder("EvaluationPolynomial")
sage: E.message_space()
Univariate Polynomial Ring in x over Finite Field of size 11
```

### polynomial\_ring()

Return the message space of self

```
sage: F = GF(11)
sage: n, k = 10 , 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: E = C.encoder("EvaluationPolynomial")
sage: E.message_space()
Univariate Polynomial Ring in x over Finite Field of size 11
```

#### unencode nocheck (c)

Return the message corresponding to the codeword c.

Use this method with caution: it does not check if c belongs to the code, and if this is not the case, the output is unspecified. Instead, use unencode ().

### INPUT:

• c - a codeword of code ()

#### **OUTPUT:**

• a polynomial of degree less than self.code().dimension()

# **EXAMPLES**:

```
sage: F = GF(11)
sage: n, k = 10 , 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: E = C.encoder("EvaluationPolynomial")
sage: c = vector(F, (10, 3, 9, 6, 5, 6, 9, 3, 10, 8))
sage: c in C
True
sage: p = E.unencode_nocheck(c); p
x^2 + 3*x + 10
sage: E.encode(p) == c
True
```

Note that no error is thrown if c is not a codeword, and that the result is undefined:

```
sage: c = vector(F, (11, 3, 9, 6, 5, 6, 9, 3, 10, 8))
sage: c in C
False
sage: p = E.unencode_nocheck(c); p
6*x^4 + 6*x^3 + 2*x^2
sage: E.encode(p) == c
False
```

## class sage.coding.grs.GRSEvaluationVectorEncoder(code)

Bases: sage.coding.encoder.Encoder

Encoder for (Generalized) Reed-Solomon codes that encodes vectors into codewords.

Let C be a GRS code of length n and dimension k over some finite field F. We denote by  $\alpha_i$  its evaluations points and by  $\beta_i$  its column multipliers, where  $1 \le i \le n$ . Let  $m = (m_1, \ldots, m_k)$ , a vector over F, be the message. We build a polynomial using the coordinates of m as coefficients:

$$p = \sum_{i=1}^{m} m_i \times x^i.$$

The encoding of m will be the following codeword:

$$(\beta_1 \times p(\alpha_1), \dots, \beta_n \times p(\alpha_n)).$$

## INPUT:

• code – the associated code of this encoder

```
sage: F = GF(59)
sage: n, k = 40, 12
```

```
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: E = codes.encoders.GRSEvaluationVectorEncoder(C)
sage: E
Evaluation vector-style encoder for [40, 12, 29] Reed-Solomon Code over GF(59)
```

Actually, we can construct the encoder from C directly:

```
sage: E = C.encoder("EvaluationVector")
sage: E
Evaluation vector-style encoder for [40, 12, 29] Reed-Solomon Code over GF(59)
```

### generator\_matrix()

Return a generator matrix of self

Considering a GRS code of length n, dimension k, with evaluation points  $(\alpha_1, \ldots, \alpha_n)$  and column multipliers  $(\beta_1, \ldots, \beta_n)$ , its generator matrix G is built using the following formula:

$$G = [g_{i,j}], g_{i,j} = \beta_j \times \alpha_j^i.$$

This matrix is a Vandermonde matrix.

#### **EXAMPLES:**

```
sage: F = GF(11)
sage: n, k = 10, 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: E = codes.encoders.GRSEvaluationVectorEncoder(C)
sage: E.generator_matrix()
[1 1 1 1 1 1 1 1 1 1 1 1]
[0 1 2 3 4 5 6 7 8 9]
[0 1 4 9 5 3 3 5 9 4]
[0 1 8 5 9 4 7 2 6 3]
[0 1 5 4 3 9 9 3 4 5]
```

#### class sage.coding.grs.GRSGaoDecoder(code)

Bases: sage.coding.decoder.Decoder

Decoder for (Generalized) Reed-Solomon codes which uses Gao decoding algorithm to correct errors in codewords.

Gao decoding algorithm uses early terminated extended Euclidean algorithm to find the error locator polynomial. See [Ga02] for details.

### INPUT:

• code - the associated code of this decoder

### **EXAMPLES:**

```
sage: F = GF(59)
sage: n, k = 40, 12
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: D = codes.decoders.GRSGaoDecoder(C)
sage: D
Gao decoder for [40, 12, 29] Reed-Solomon Code over GF(59)
```

Actually, we can construct the decoder from C directly:

```
sage: D = C.decoder("Gao")
sage: D
Gao decoder for [40, 12, 29] Reed-Solomon Code over GF(59)
```

### $decode_to_code(r)$

Correct the errors in r and returns a codeword.

**Note:** If the code associated to self has the same length as its dimension, r will be returned as is.

### INPUT:

• r - a vector of the ambient space of self.code ()

#### **OUTPUT:**

• a vector of self.code()

#### **EXAMPLES:**

### $decode\_to\_message(r)$

Decode r to an element in message space of self.

**Note:** If the code associated to self has the same length as its dimension, r will be unencoded as is. In that case, if r is not a codeword, the output is unspecified.

## INPUT:

• r - a codeword of self

#### OUTPUT:

• a vector of self message space

#### decoding radius()

Return maximal number of errors that self can decode

#### **OUTPUT:**

• the number of errors as an integer

#### **EXAMPLES:**

```
sage: F = GF(59)
sage: n, k = 40, 12
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: D = codes.decoders.GRSGaoDecoder(C)
sage: D.decoding_radius()
14
```

### class sage.coding.grs.GRSKeyEquationSyndromeDecoder(code)

```
Bases: sage.coding.decoder.Decoder
```

Decoder for (Generalized) Reed-Solomon codes which uses a Key equation decoding based on the syndrome polynomial to correct errors in codewords.

This algorithm uses early terminated extended euclidean algorithm to solve the key equations, as described in [Rot2006], pp. 183-195.

#### INPUT:

• code – The associated code of this decoder.

#### **EXAMPLES:**

```
sage: F = GF(59)
sage: n, k = 40, 12
sage: C = codes.GeneralizedReedSolomonCode(F.list()[1:n+1], k)
sage: D = codes.decoders.GRSKeyEquationSyndromeDecoder(C)
sage: D
Key equation decoder for [40, 12, 29] Reed-Solomon Code over GF(59)
```

Actually, we can construct the decoder from C directly:

```
sage: D = C.decoder("KeyEquationSyndrome")
sage: D
Key equation decoder for [40, 12, 29] Reed-Solomon Code over GF(59)
```

#### decode to code(r)

Correct the errors in r and returns a codeword.

**Note:** If the code associated to self has the same length as its dimension, r will be returned as is.

#### INPUT:

• r - a vector of the ambient space of self.code ()

# OUTPUT:

• a vector of self.code()

# ${\tt decode\_to\_message}\,(r)$

Decode r to an element in message space of self

**Note:** If the code associated to self has the same length as its dimension, r will be unencoded as is. In that case, if r is not a codeword, the output is unspecified.

### INPUT:

• r - a codeword of self

#### **OUTPUT**:

• a vector of self message space

### **EXAMPLES:**

# decoding\_radius()

Return maximal number of errors that self can decode

### **OUTPUT**:

• the number of errors as an integer

# **EXAMPLES:**

```
sage: F = GF(59)
sage: n, k = 40, 12
sage: C = codes.GeneralizedReedSolomonCode(F.list()[1:n+1], k)
sage: D = codes.decoders.GRSKeyEquationSyndromeDecoder(C)
sage: D.decoding_radius()
14
```

```
Bases: sage.coding.linear_code.AbstractLinearCode
```

Representation of a (Generalized) Reed-Solomon code.

### INPUT:

- ullet evaluation\_points a list of distinct elements of some finite field F
- dimension the dimension of the resulting code
- column\_multipliers (default: None) list of non-zero elements of F; all column multipliers are set to 1 if default value is kept

#### **EXAMPLES:**

A classical Reed-Solomon code can be constructed by taking all non-zero elements of the field as evaluation points, and specifying no column multipliers:

```
sage: F = GF(7)
sage: evalpts = [F(i) for i in range(1,7)]
sage: C = codes.GeneralizedReedSolomonCode(evalpts,3)
sage: C
[6, 3, 4] Reed-Solomon Code over GF(7)
```

More generally, the following is a Reed-Solomon code where the evaluation points are a subset of the field and includes zero:

```
sage: F = GF(59)
sage: n, k = 40, 12
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C
[40, 12, 29] Reed-Solomon Code over GF(59)
```

It is also possible to specify the column multipliers:

```
sage: F = GF(59)
sage: n, k = 40, 12
sage: colmults = F.list()[1:n+1]
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k, colmults)
sage: C
[40, 12, 29] Generalized Reed-Solomon Code over GF(59)
```

### column multipliers()

Return the vector of column multipliers of self.

### **EXAMPLES:**

```
sage: F = GF(11)
sage: n, k = 10, 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C.column_multipliers()
(1, 1, 1, 1, 1, 1, 1, 1, 1)
```

# covering\_radius()

Return the covering radius of self.

The covering radius of a linear code C is the smallest number r s.t. any element of the ambient space of C is at most at distance r to C.

As GRS codes are Maximum Distance Separable codes (MDS), their covering radius is always d-1, where d is the minimum distance. This is opposed to random linear codes where the covering radius is computationally hard to determine.

```
sage: F = GF(2^8, 'a')
sage: n, k = 256, 100
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C.covering_radius()
156
```

#### $decode_to_message(r)$

Decode r to an element in message space of self.

**Note:** If the code associated to self has the same length as its dimension, r will be unencoded as is. In that case, if r is not a codeword, the output is unspecified.

#### INPUT:

• r - a codeword of self

#### OUTPUT:

a vector of self message space

### **EXAMPLES:**

```
sage: F = GF(11)
sage: n, k = 10, 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[1:n+1], k)
sage: r = vector(F, (8, 2, 6, 10, 6, 10, 7, 6, 7, 2))
sage: C.decode_to_message(r)
(3, 6, 6, 3, 1)
```

# dual\_code()

Return the dual code of self, which is also a GRS code.

### **EXAMPLES:**

```
sage: F = GF(59)
sage: colmults = [ F.random_element() for i in range(40) ]
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:40], 12, colmults)
sage: Cd = C.dual_code(); Cd
[40, 28, 13] Generalized Reed-Solomon Code over GF(59)
```

The dual code of the dual code is the original code:

```
sage: C == Cd.dual_code()
True
```

#### evaluation\_points()

Return the vector of field elements used for the polynomial evaluations.

#### **EXAMPLES:**

```
sage: F = GF(11)
sage: n, k = 10, 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C.evaluation_points()
(0, 1, 2, 3, 4, 5, 6, 7, 8, 9)
```

#### is generalized()

Return whether self is a Generalized Reed-Solomon code or a regular Reed-Solomon code.

self is a Generalized Reed-Solomon code if its column multipliers are not all 1.

#### **EXAMPLES:**

```
sage: F = GF(11)
sage: n, k = 10, 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C.column_multipliers()
(1, 1, 1, 1, 1, 1, 1, 1, 1)
sage: C.is_generalized()
False
sage: colmults = [ 1, 2, 3, 4, 5, 6, 7, 8, 9, 1]
sage: C2 = codes.GeneralizedReedSolomonCode(F.list()[:n], k, colmults)
sage: C2.is_generalized()
True
```

#### minimum distance()

Return the minimum distance between any two words in self.

Since a GRS code is always Maximum-Distance-Separable (MDS), this returns C.length() - C.dimension() + 1.

#### **EXAMPLES:**

```
sage: F = GF(59)
sage: n, k = 40, 12
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C.minimum_distance()
29
```

### multipliers\_product()

Return the component-wise product of the column multipliers of self with the column multipliers of the dual GRS code.

This is a simple Cramer's rule-like expression on the evaluation points of self. Recall that the column multipliers of the dual GRS code are also the column multipliers of the parity check matrix of self.

#### **EXAMPLES:**

```
sage: F = GF(11)
sage: n, k = 10, 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C.multipliers_product()
[10, 9, 8, 7, 6, 5, 4, 3, 2, 1]
```

### parity\_check\_matrix()

Return the parity check matrix of self.

```
sage: F = GF(11)
sage: n, k = 10, 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C.parity_check_matrix()
[10 9 8 7 6 5 4 3 2 1]
[ 0 9 5 10 2 3 2 10 5 9]
[ 0 9 10 8 8 4 1 4 7 4]
[ 0 9 9 2 10 9 6 6 1 3]
[ 0 9 7 6 7 1 3 9 8 5]
```

#### parity\_column\_multipliers()

Return the list of column multipliers of the parity check matrix of self. They are also column multipliers of the generator matrix for the dual GRS code of self.

### **EXAMPLES:**

```
sage: F = GF(11)
sage: n, k = 10, 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C.parity_column_multipliers()
[10, 9, 8, 7, 6, 5, 4, 3, 2, 1]
```

### weight\_distribution()

Return the list whose i'th entry is the number of words of weight i in self.

Computing the weight distribution for a GRS code is very fast. Note that for random linear codes, it is computationally hard.

#### **EXAMPLES:**

```
sage: F = GF(11)
sage: n, k = 10, 5
sage: C = codes.GeneralizedReedSolomonCode(F.list()[:n], k)
sage: C.weight_distribution()
[1, 0, 0, 0, 0, 0, 2100, 6000, 29250, 61500, 62200]
```

### sage.coding.grs.ReedSolomonCode

alias of GeneralizedReedSolomonCode

# 3.2 Hamming Code

Given an integer r and a field F, such that F = GF(q), the [n,k,d] code with length  $n = \frac{q^r-1}{q-1}$ , dimension  $k = \frac{q^r-1}{q-1} - r$  and minimum distance d = 3 is called the Hamming Code of order r.

### **REFERENCES:**

• [Rot2006]

### class sage.coding.hamming\_code.HammingCode(base\_field, order)

Bases: sage.coding.linear\_code.AbstractLinearCode

Representation of a Hamming code.

### INPUT:

- base\_field the base field over which self is defined.
- order the order of self.

#### **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(7), 3)
sage: C
[57, 54] Hamming Code over GF(7)
```

#### minimum\_distance()

Returns the minimum distance of self. It is always 3 as self is a Hamming Code.

```
sage: C = codes.HammingCode(GF(7), 3)
sage: C.minimum_distance()
3
```

### parity\_check\_matrix()

Returns a parity check matrix of self.

The construction of the parity check matrix in case self is not a binary code is not really well documented. Regarding the choice of projective geometry, one might check:

- the note over section 2.3 in [Rot2006], pages 47-48
- the dedicated paragraph in [HP2003], page 30

### **EXAMPLES:**

```
sage: C = codes.HammingCode(GF(3), 3)
sage: C.parity_check_matrix()
[1 0 1 1 0 1 0 1 1 1 0 1 1]
[0 1 1 2 0 0 1 1 2 0 1 1 2]
[0 0 0 0 1 1 1 1 1 2 2 2 2]
```

# 3.3 Golay code

Golay codes are a set of four specific codes (binary Golay code, extended binary Golay code, ternary Golay and extended ternary Golay code), known to have some very interesting properties: for example, binary and ternary Golay codes are perfect codes, while their extended versions are self-dual codes.

#### REFERENCES:

- [HP2003] pp. 31-33 for a definition of Golay codes.
- Wikipedia article Golay\_code

```
class sage.coding.golay_code.GolayCode(base_field, extended=True)
    Bases: sage.coding.linear_code.AbstractLinearCode
```

Representation of a Golay Code.

### INPUT:

- base\_field The base field over which the code is defined. Can only be GF(2) or GF(3).
- extended (default: True) if set to True, creates an extended Golay code.

### **EXAMPLES:**

```
sage: codes.GolayCode(GF(2))
[24, 12, 8] Extended Golay code over GF(2)
```

Another example with the perfect binary Golay code:

```
sage: codes.GolayCode(GF(2), False)
[23, 12, 7] Golay code over GF(2)
```

## covering\_radius()

Return the covering radius of self.

The covering radius of a linear code C is the smallest integer r s.t. any element of the ambient space of C is at most at distance r to C.

The covering radii of all Golay codes are known, and are thus returned by this method without performing any computation

#### **EXAMPLES:**

```
sage: C = codes.GolayCode(GF(2))
sage: C.covering_radius()

sage: C = codes.GolayCode(GF(2),False)
sage: C.covering_radius()

sage: C = codes.GolayCode(GF(3))
sage: C.covering_radius()

sage: C = codes.GolayCode(GF(3),False)
sage: C = codes.GolayCode(GF(3),False)
sage: C.covering_radius()
```

#### dual\_code()

Return the dual code of self.

If self is an extended Golay code, self is returned. Otherwise, it returns the output of sage.coding. linear code.AbstractLinearCode.dual code()

#### **EXAMPLES:**

```
sage: C = codes.GolayCode(GF(2), extended=True)
sage: Cd = C.dual_code(); Cd
[24, 12, 8] Extended Golay code over GF(2)
sage: Cd == C
True
```

#### generator\_matrix()

Return a generator matrix of self

Generator matrices of all Golay codes are known, and are thus returned by this method without performing any computation

#### **EXAMPLES:**

### minimum\_distance()

Return the minimum distance of self.

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The minimum distance of Golay codes is already known, and is thus returned immediately without computing anything.

#### **EXAMPLES:**

```
sage: C = codes.GolayCode(GF(2))
sage: C.minimum_distance()
8
```

### parity\_check\_matrix()

Return the parity check matrix of self.

The parity check matrix of a linear code C corresponds to the generator matrix of the dual code of C.

Parity check matrices of all Golay codes are known, and are thus returned by this method without performing any computation.

### **EXAMPLES:**

```
sage: C = codes.GolayCode(GF(3), extended=False)
sage: C.parity_check_matrix()
[1 0 0 0 0 1 2 2 2 1 0]
[0 1 0 0 0 0 1 2 2 2 1]
[0 0 1 0 0 2 1 2 0 1 2]
[0 0 0 1 0 1 1 0 1 1 1]
[0 0 0 0 1 2 2 2 1 0 1]
```

### weight\_distribution()

Return the list whose i'th entry is the number of words of weight i in self.

The weight distribution of all Golay codes are known, and are thus returned by this method without performing any computation MWS (67, 69)

## **EXAMPLES:**

```
sage: C = codes.GolayCode(GF(3))
sage: C.weight_distribution()
[1, 0, 0, 0, 0, 264, 0, 0, 440, 0, 0, 24]
```

# 3.4 Parity-check code

A simple way of detecting up to one error is to use the device of adding a parity check to ensure that the sum of the digits in a transmitted word is even.

A parity-check code of dimension k over  $F_q$  is the set:  $\{(m_1, m_2, \dots, m_k, -\sum_{i=1}^k m_i) \mid (m_1, m_2, \dots, m_k) \in F_q^k\}$  REFERENCE:

Bases: sage.coding.linear\_code.AbstractLinearCode

Representation of a parity-check code.

# INPUT:

- base\_field the base field over which self is defined.
- dimension the dimension of self.

### **EXAMPLES:**

```
sage: C = codes.ParityCheckCode(GF(5), 7)
sage: C
[8, 7] parity-check code over GF(5)
```

### minimum\_distance()

Return the minimum distance of self.

It is always 2 as self is a parity-check code.

#### **EXAMPLES:**

```
sage: C = codes.ParityCheckCode(GF(5), 7)
sage: C.minimum_distance()
2
```

 $\verb|class| sage.coding.parity\_check\_code.ParityCheckCodeGeneratorMatrixEncoder| (code)$ 

 $Bases: \ sage.coding.linear\_code.LinearCodeGeneratorMatrixEncoder$ 

Encoder for parity-check codes which uses a generator matrix to obtain codewords.

#### INPUT:

• code – the associated code of this encoder.

#### **EXAMPLES:**

```
sage: C = codes.ParityCheckCode(GF(5), 7)
sage: E = codes.encoders.ParityCheckCodeGeneratorMatrixEncoder(C)
sage: E
Generator matrix-based encoder for [8, 7] parity-check code over GF(5)
```

Actually, we can construct the encoder from C directly:

```
sage: E = C.encoder("ParityCheckCodeGeneratorMatrixEncoder")
sage: E
Generator matrix-based encoder for [8, 7] parity-check code over GF(5)
```

### generator\_matrix()

Return a generator matrix of self.

#### **EXAMPLES:**

```
sage: C = codes.ParityCheckCode(GF(5),7)
sage: E = codes.encoders.ParityCheckCodeGeneratorMatrixEncoder(C)
sage: E.generator_matrix()
[1 0 0 0 0 0 0 0 4]
[0 1 0 0 0 0 0 0 4]
[0 0 1 0 0 0 0 0 4]
[0 0 0 1 0 0 0 0 4]
[0 0 0 0 1 0 0 0 4]
[0 0 0 0 1 0 0 0 4]
[0 0 0 0 0 1 0 0 4]
[0 0 0 0 0 1 0 0 4]
```

Encoder for parity-check codes which computes the sum of message symbols and appends its opposite to the message to obtain codewords.

INPUT:

• code – the associated code of this encoder.

#### **EXAMPLES:**

```
sage: C = codes.ParityCheckCode(GF(5), 7)
sage: E = codes.encoders.ParityCheckCodeStraightforwardEncoder(C)
sage: E
Parity-check encoder for the [8, 7] parity-check code over GF(5)
```

Actually, we can construct the encoder from C directly:

```
sage: E = C.encoder("ParityCheckCodeStraightforwardEncoder")
sage: E
Parity-check encoder for the [8, 7] parity-check code over GF(5)
```

### encode (message)

Transform the vector message into a codeword of code ().

#### INPUT:

• message - A self.code().dimension()-vector from the message space of self.

#### **OUTPUT:**

• A codeword in associated code of self.

### **EXAMPLES:**

```
sage: C = codes.ParityCheckCode(GF(5),7)
sage: message = vector(C.base_field(),[1,0,4,2,0,3,2])
sage: C.encode(message)
(1, 0, 4, 2, 0, 3, 2, 3)
```

## message\_space()

Return the message space of self.

#### **EXAMPLES:**

```
sage: C = codes.ParityCheckCode(GF(5),7)
sage: E = codes.encoders.ParityCheckCodeStraightforwardEncoder(C)
sage: E.message_space()
Vector space of dimension 7 over Finite Field of size 5
```

### unencode\_nocheck (word)

Return the message corresponding to the vector word.

Use this method with caution: it does not check if word belongs to the code.

# INPUT:

• word - A self.code().length()-vector from the ambiant space of self.

#### **OUTPUT:**

• A vector corresponding to the self.code().dimension()-first symbols in word.

```
sage: C = codes.ParityCheckCode(GF(5), 7)
sage: word = vector(C.base_field(), [1, 0, 4, 2, 0, 3, 2, 3])
sage: E = codes.encoders.ParityCheckCodeStraightforwardEncoder(C)
sage: E.unencode_nocheck(word)
(1, 0, 4, 2, 0, 3, 2)
```

# 3.5 Reed-Muller code

Given integers m, r and a finite field F, the corresponding Reed-Muller Code is the set:

$$\{(f(\alpha_i) \mid \alpha_i \in F^m) \mid f \in F[x_1, x_2, \dots, x_m], \deg f \le r\}$$

This file contains the following elements:

- QAryReedMullerCode, the class for Reed-Muller codes over non-binary field of size q and r < q
- BinaryReedMullerCode, the class for Reed-Muller codes over binary field and r <= m
- ReedMullerVectorEncoder, an encoder with a vectorial message space (for both the two code classes)
- ReedMullerPolynomialEncoder, an encoder with a polynomial message space (for both the code classes)

Representation of a binary Reed-Muller code.

For details on the definition of Reed-Muller codes, refer to ReedMullerCode().

**Note:** It is better to use the aforementioned method rather than calling this class directly, as ReedMullerCode() creates either a binary or a q-ary Reed-Muller code according to the arguments it receives.

### INPUT:

- order The order of the Reed-Muller Code, i.e., the maximum degree of the polynomial to be used in the code.
- num\_of\_var The number of variables used in the polynomial.

### **EXAMPLES:**

A binary Reed-Muller code can be constructed by simply giving the order of the code and the number of variables:

```
sage: C = codes.BinaryReedMullerCode(2, 4)
sage: C
Binary Reed-Muller Code of order 2 and number of variables 4
```

### minimum distance()

Returns the minimum distance of self. The minimum distance of a binary Reed-Muller code of order d and number of variables m is  $q^{m-d}$ 

### **EXAMPLES:**

```
sage: C = codes.BinaryReedMullerCode(2, 4)
sage: C.minimum_distance()
4
```

### number\_of\_variables()

Returns the number of variables of the polynomial ring used in self.

**EXAMPLES:** 

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```
sage: C = codes.BinaryReedMullerCode(2, 4)
sage: C.number_of_variables()
4
```

# order()

Returns the order of self. Order is the maximum degree of the polynomial used in the Reed-Muller code.

### **EXAMPLES:**

```
sage: C = codes.BinaryReedMullerCode(2, 4)
sage: C.order()
2
```

Bases: sage.coding.linear\_code.AbstractLinearCode

Representation of a q-ary Reed-Muller code.

For details on the definition of Reed-Muller codes, refer to ReedMullerCode().

**Note:** It is better to use the aforementioned method rather than calling this class directly, as ReedMullerCode() creates either a binary or a q-ary Reed-Muller code according to the arguments it receives.

#### INPUT:

- base\_field A finite field, which is the base field of the code.
- order The order of the Reed-Muller Code, i.e., the maximum degree of the polynomial to be used in the code.
- num\_of\_var The number of variables used in polynomial.

Warning: For now, this implementation only supports Reed-Muller codes whose order is less than q.

### **EXAMPLES:**

```
sage: from sage.coding.reed_muller_code import QAryReedMullerCode
sage: F = GF(3)
sage: C = QAryReedMullerCode(F, 2, 2)
sage: C
Reed-Muller Code of order 2 and 2 variables over Finite Field of size 3
```

#### minimum distance()

Returns the minimum distance between two words in self.

The minimum distance of a q-ary Reed-Muller code with order d and number of variables m is  $(q-d)q^{m-1}$ 

```
sage: from sage.coding.reed_muller_code import QAryReedMullerCode
sage: F = GF(5)
sage: C = QAryReedMullerCode(F, 2, 4)
sage: C.minimum_distance()
375
```

### number\_of\_variables()

Returns the number of variables of the polynomial ring used in self.

#### **EXAMPLES:**

```
sage: from sage.coding.reed_muller_code import QAryReedMullerCode
sage: F = GF(59)
sage: C = QAryReedMullerCode(F, 2, 4)
sage: C.number_of_variables()
4
```

#### order()

Returns the order of self.

Order is the maximum degree of the polynomial used in the Reed-Muller code.

#### **EXAMPLES:**

```
sage: from sage.coding.reed_muller_code import QAryReedMullerCode
sage: F = GF(59)
sage: C = QAryReedMullerCode(F, 2, 4)
sage: C.order()
```

sage.coding.reed\_muller\_code.ReedMullerCode (base\_field, order, num\_of\_var)
Returns a Reed-Muller code.

A Reed-Muller Code of order r and number of variables m over a finite field F is the set:

$$\{(f(\alpha_i) \mid \alpha_i \in F^m) \mid f \in F[x_1, x_2, \dots, x_m], \deg f \le r\}$$

### INPUT:

- base\_field The finite field F over which the code is built.
- order The order of the Reed-Muller Code, which is the maximum degree of the polynomial to be used in the code.
- num\_of\_var The number of variables used in polynomial.

**Warning:** For now, this implementation only supports Reed-Muller codes whose order is less than q. Binary Reed-Muller codes must have their order less than or equal to their number of variables.

#### **EXAMPLES:**

We build a Reed-Muller code:

```
sage: F = GF(3)
sage: C = codes.ReedMullerCode(F, 2, 2)
sage: C
Reed-Muller Code of order 2 and 2 variables over Finite Field of size 3
```

# We ask for its parameters:

```
sage: C.length()
9
sage: C.dimension()
6
sage: C.minimum_distance()
3
```

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If one provides a finite field of size 2, a Binary Reed-Muller code is built:

```
sage: F = GF(2)
sage: C = codes.ReedMullerCode(F, 2, 2)
sage: C
Binary Reed-Muller Code of order 2 and number of variables 2
```

Bases: sage.coding.encoder.Encoder

Encoder for Reed-Muller codes which encodes appropriate multivariate polynomials into codewords.

Consider a Reed-Muller code of order r, number of variables m, length n, dimension k over some finite field F. Let those variables be  $(x_1, x_2, \ldots, x_m)$ . We order the monomials by lowest power on lowest index variables. If we have three monomials  $x_1 \times x_2$ ,  $x_1 \times x_2^2$  and  $x_1^2 \times x_2$ , the ordering is:  $x_1 \times x_2 < x_1 \times x_2^2 < x_1^2 \times x_2$ 

Let now f be a polynomial of the multivariate polynomial ring  $F[x_1, \ldots, x_m]$ .

Let  $(\beta_1, \beta_2, \dots, \beta_q)$  be the elements of F ordered as they are returned by Sage when calling F.list().

The aforementioned polynomial f is encoded as:

```
(f(\alpha_{11}, \alpha_{12}, \dots, \alpha_{1m}), f(\alpha_{21}, \alpha_{22}, \dots, \alpha_{2m}), \dots, f(\alpha_{q^m1}, \alpha_{q^m2}, \dots, \alpha_{q^mm}, \text{ with } \alpha_{ij} = \beta_{i \mod q^j} \forall (i, j)
INPUT:
```

• code – The associated code of this encoder.

-polynomial\_ring – (default:None) The polynomial ring from which the message is chosen. If this is set to None, a polynomial ring in x will be built from the code parameters.

### **EXAMPLES:**

We can also pass a predefined polynomial ring:

Actually, we can construct the encoder from C directly:

```
sage: E = C1.encoder("EvaluationPolynomial")
sage: E
Evaluation polynomial-style encoder for Binary Reed-Muller Code of order 2 and_
→number of variables 4
```

### encode(p)

Transforms the polynomial p into a codeword of code ().

#### INPUT:

• p - A polynomial from the message space of self of degree less than self.code().order().

#### **OUTPUT**:

• A codeword in associated code of self

#### **EXAMPLES:**

```
sage: F = GF(3)
sage: Fx.<x0,x1> = F[]
sage: C = codes.ReedMullerCode(F, 2, 2)
sage: E = C.encoder("EvaluationPolynomial")
sage: p = x0*x1 + x1^2 + x0 + x1 + 1
sage: c = E.encode(p); c
(1, 2, 0, 0, 2, 1, 1, 1, 1)
sage: c in C
True
```

If a polynomial with good monomial degree but wrong monomial degree is given, an error is raised:

```
sage: p = x0^2*x1
sage: E.encode(p)
Traceback (most recent call last):
...
ValueError: The polynomial to encode must have degree at most 2
```

If p is not an element of the proper polynomial ring, an error is raised:

# message\_space()

Returns the message space of self

### **EXAMPLES:**

```
sage: F = GF(11)
sage: C = codes.ReedMullerCode(F, 2, 4)
sage: E = C.encoder("EvaluationPolynomial")
sage: E.message_space()
Multivariate Polynomial Ring in x0, x1, x2, x3 over Finite Field of size 11
```

#### points()

Returns the evaluation points in the appropriate order as used by self when encoding a message.

#### **EXAMPLES:**

```
sage: F = GF(3)
sage: Fx.<x0,x1> = F[]
```

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```
sage: C = codes.ReedMullerCode(F, 2, 2)
sage: E = C.encoder("EvaluationPolynomial")
sage: E.points()
[(0, 0), (1, 0), (2, 0), (0, 1), (1, 1), (2, 1), (0, 2), (1, 2), (2, 2)]
```

### polynomial\_ring()

Returns the polynomial ring associated with self

#### **EXAMPLES:**

```
sage: F = GF(11)
sage: C = codes.ReedMullerCode(F, 2, 4)
sage: E = C.encoder("EvaluationPolynomial")
sage: E.polynomial_ring()
Multivariate Polynomial Ring in x0, x1, x2, x3 over Finite Field of size 11
```

#### unencode\_nocheck(c)

Returns the message corresponding to the codeword c.

Use this method with caution: it does not check if c belongs to the code, and if this is not the case, the output is unspecified. Instead, use unencode ().

#### INPUT:

• c - A codeword of code ().

#### **OUTPUT**:

• An polynomial of degree less than self.code().order().

### **EXAMPLES:**

```
sage: F = GF(3)
sage: C = codes.ReedMullerCode(F, 2, 2)
sage: E = C.encoder("EvaluationPolynomial")
sage: c = vector(F, (1, 2, 0, 0, 2, 1, 1, 1, 1))
sage: c in C
True
sage: p = E.unencode_nocheck(c); p
x0*x1 + x1^2 + x0 + x1 + 1
sage: E.encode(p) == c
True
```

Note that no error is thrown if c is not a codeword, and that the result is undefined:

```
sage: c = vector(F, (1, 2, 0, 0, 2, 1, 0, 1, 1))
sage: c in C
False
sage: p = E.unencode_nocheck(c); p
-x0*x1 - x1^2 + x0 + 1
sage: E.encode(p) == c
False
```

class sage.coding.reed\_muller\_code.ReedMullerVectorEncoder(code)

Bases: sage.coding.encoder.Encoder

Encoder for Reed-Muller codes which encodes vectors into codewords.

Consider a Reed-Muller code of order r, number of variables m, length n, dimension k over some finite field F. Let those variables be  $(x_1, x_2, \ldots, x_m)$ . We order the monomials by lowest power on lowest index variables. If we have three monomials  $x_1 \times x_2$ ,  $x_1 \times x_2^2$  and  $x_1^2 \times x_2$ , the ordering is:  $x_1 \times x_2 < x_1 \times x_2^2 < x_1^2 \times x_2$ 

Let now  $(v_1, v_2, \dots, v_k)$  be a vector of F, which corresponds to the polynomial  $f = \sum_{i=1}^k v_i \times x_i$ .

Let  $(\beta_1, \beta_2, \dots, \beta_q)$  be the elements of F ordered as they are returned by Sage when calling F.list().

The aforementioned polynomial f is encoded as:

```
(f(\alpha_{11},\alpha_{12},\ldots,\alpha_{1m}),f(\alpha_{21},\alpha_{22},\ldots,\alpha_{2m}),\ldots,f(\alpha_{q^m1},\alpha_{q^m2},\ldots,\alpha_{q^mm},\text{ with }\alpha_{ij}=\beta_{i\ mod\ q^j}\forall (i,j) INPUT:
```

• code – The associated code of this encoder.

#### **EXAMPLES:**

```
sage: C1=codes.ReedMullerCode(GF(2), 2, 4)
sage: E1=codes.encoders.ReedMullerVectorEncoder(C1)
sage: E1
Evaluation vector-style encoder for Binary Reed-Muller Code of order 2 and number

→ of variables 4
sage: C2=codes.ReedMullerCode(GF(3), 2, 2)
sage: E2=codes.encoders.ReedMullerVectorEncoder(C2)
sage: E2
Evaluation vector-style encoder for Reed-Muller Code of order 2 and 2 variables

→ over Finite Field of size 3
```

### Actually, we can construct the encoder from C directly:

### generator\_matrix()

Returns a generator matrix of self

### **EXAMPLES:**

```
sage: F = GF(3)
sage: C = codes.ReedMullerCode(F, 2, 2)
sage: E = codes.encoders.ReedMullerVectorEncoder(C)
sage: E.generator_matrix()
[1 1 1 1 1 1 1 1 1 1 1]
[0 1 2 0 1 2 0 1 2]
[0 0 0 1 1 1 2 2 2]
[0 1 0 0 1 1 1 2 2 2]
[0 0 0 0 1 2 0 2 1]
[0 0 0 0 1 1 1 1 1 1]
```

#### points()

Returns the points of  $F^m$ , where F is base field and m is the number of variables, in order of which polynomials are evaluated on.

# **EXAMPLES:**

```
sage: F = GF(3)
sage: Fx.<x0,x1> = F[]
sage: C = codes.ReedMullerCode(F, 2, 2)
sage: E = C.encoder("EvaluationVector")
sage: E.points()
[(0, 0), (1, 0), (2, 0), (0, 1), (1, 1), (2, 1), (0, 2), (1, 2), (2, 2)]
```

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# 3.6 Cyclic Code

Let F be a field. A [n, k] code C over F is called cyclic if every cyclic shift of a codeword is also a codeword [R06]:

$$\forall c \in C, c = (c_0, c_1, \dots, c_{n-1}) \in C \Rightarrow (c_{n-1}, c_0, \dots, c_{n-2}) \in C$$

Let  $c = (c_0, c_1, \dots, c_{n-1})$  be a codeword of C. This codeword can be seen as a polynomial over  $F_q[x]$  as follows:  $\sum_{i=0}^{n-1} c_i x^i$ . There is a unique monic polynomial g(x) such that for every  $c(x) \in F_q[x]$  of degree less than n-1, we have  $c(x) \in C \Leftrightarrow g(x)|c(x)$ . This polynomial is called the generator polynomial of C.

For now, only single-root cyclic codes (i.e. whose length n and field order q are coprimes) are implemented.

REFERENCES:

class sage.coding.cyclic\_code.CyclicCode ( $generator\_pol=None$ , length=None, code=None, check=True, D=None, field=None,  $primitive\ root=None$ )

Bases: sage.coding.linear\_code.AbstractLinearCode

Representation of a cyclic code.

We propose three different ways to create a new CyclicCode, either by providing:

- the generator polynomial and the length (1)
- an existing linear code. In that case, a generator polynomial will be computed from the provided linear code's parameters (2)
- (a subset of) the defining set of the cyclic code (3)

For now, only single-root cyclic codes are implemented. That is, only cyclic codes such that its length n and field order q are coprimes.

Depending on which behaviour you want, you need to specify the names of the arguments to CyclicCode. See EXAMPLES section below for details.

### INPUT:

- generator\_pol (default: None) the generator polynomial of self. That is, the highest-degree monic polynomial which divides every polynomial representation of a codeword in self.
- length (default: None) the length of self. It has to be bigger than the degree of generator\_pol.
- code (default: None) a linear code.
- check (default: False) a boolean representing whether the cyclicity of self must be checked while finding the generator polynomial. See find\_generator\_polynomial() for details.
- D (default: None) a list of integers between 0 and length-1, corresponding to (a subset of) the defining set of the code. Will be modified if it is not cyclotomic-closed.
- field (default: None) the base field of self.
- primitive\_root (default: None) the primitive root of the splitting field which contains the roots of the generator polynomial. It has to be of multiplicative order length over this field. If the splitting field is not field, it also have to be a polynomial in zx, where x is the degree of the extension over the prime field. For instance, over GF (16), it must be a polynomial in z4.

#### **EXAMPLES:**

We can construct a CyclicCode object using three different methods. First (1), we provide a generator polynomial and a code length:

```
sage: F.<x> = GF(2)[]
sage: n = 7
sage: g = x ** 3 + x + 1
sage: C = codes.CyclicCode(generator_pol = g, length = n)
sage: C
[7, 4] Cyclic Code over GF(2)
```

We can also provide a code (2). In that case, the program will try to extract a generator polynomial (see find\_generator\_polynomial() for details):

```
sage: C = codes.GeneralizedReedSolomonCode(GF(8, 'a').list()[1:], 4)
sage: Cc = codes.CyclicCode(code = C)
sage: Cc
[7, 4] Cyclic Code over GF(8)
```

Finally, we can give (a subset of) a defining set for the code (3). In this case, the generator polynomial will be computed:

```
sage: F = GF(16, 'a')
sage: n = 15
sage: Cc = codes.CyclicCode(length = n, field = F, D = [1,2])
sage: Cc
[15, 13] Cyclic Code over GF(16)
```

### bch\_bound (arithmetic=False)

Returns the BCH bound of self which is a bound on self minimum distance.

See sage.coding.cyclic\_code.bch\_bound() for details.

# INPUT:

• arithmetic – (default: False), if it is set to True, then it computes the BCH bound using the longest arithmetic sequence definition

### **OUTPUT**:

• (delta + 1, (l, c)) - such that delta + 1 is the BCH bound, and l, c are the parameters of the largest arithmetic sequence

### **EXAMPLES:**

```
sage: F = GF(16, 'a')
sage: n = 15
sage: D = [14,1,2,11,12]
sage: C = codes.CyclicCode(field = F, length = n, D = D)
sage: C.bch_bound()
(3, (1, 1))

sage: F = GF(16, 'a')
sage: n = 15
sage: D = [14,1,2,11,12]
sage: C = codes.CyclicCode(field = F, length = n, D = D)
sage: C.bch_bound(True)
(4, (2, 12))
```

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#### check polynomial()

Returns the check polynomial of self.

Let C be a cyclic code of length n and g its generator polynomial. The following:  $h = \frac{x^n - 1}{g(x)}$  is called C's check polynomial.

### **EXAMPLES:**

```
sage: F.<x> = GF(2)[]
sage: n = 7
sage: g = x ** 3 + x + 1
sage: C = codes.CyclicCode(generator_pol = g, length = n)
sage: h = C.check_polynomial()
sage: h == (x**n - 1)/C.generator_polynomial()
True
```

### defining\_set (primitive\_root=None)

Returns the set of exponents of the roots of self's generator polynomial over the extension field. Of course, it depends on the choice of the primitive root of the splitting field.

#### INPUT:

• primitive\_root (optional) – a primitive root of the extension field

#### **EXAMPLES:**

We provide a defining set at construction time:

```
sage: F = GF(16, 'a')
sage: n = 15
sage: C = codes.CyclicCode(length=n, field=F, D=[1,2])
sage: C.defining_set()
[1, 2]
```

If the defining set was provided by the user, it might have been expanded at construction time. In this case, the expanded defining set will be returned:

```
sage: C = codes.CyclicCode(length=13, field=F, D=[1, 2])
sage: C.defining_set()
[1, 2, 3, 5, 6, 9]
```

If a generator polynomial was passed at construction time, the defining set is computed using this polynomial:

```
sage: R.<x> = F[]
sage: n = 7
sage: g = x ** 3 + x + 1
sage: C = codes.CyclicCode(generator_pol=g, length=n)
sage: C.defining_set()
[1, 2, 4]
```

Both operations give the same result:

```
sage: C1 = codes.CyclicCode(length=n, field=F, D=[1, 2, 4])
sage: C1.generator_polynomial() == g
True
```

Another one, in a reversed order:

```
sage: n = 13
sage: C1 = codes.CyclicCode(length=n, field=F, D=[1, 2])
sage: g = C1.generator_polynomial()
sage: C2 = codes.CyclicCode(generator_pol=g, length=n)
sage: C1.defining_set() == C2.defining_set()
True
```

# field\_embedding()

Returns the base field embedding into the splitting field.

#### **EXAMPLES:**

### generator\_polynomial()

Returns the generator polynomial of self.

#### **EXAMPLES:**

```
sage: F.<x> = GF(2)[]
sage: n = 7
sage: g = x ** 3 + x + 1
sage: C = codes.CyclicCode(generator_pol=g, length=n)
sage: C.generator_polynomial()
x^3 + x + 1
```

### parity\_check\_matrix()

Returns the parity check matrix of self.

The parity check matrix of a linear code C corresponds to the generator matrix of the dual code of C.

# **EXAMPLES:**

```
sage: F.<x> = GF(2)[]
sage: n = 7
sage: g = x ** 3 + x + 1
sage: C = codes.CyclicCode(generator_pol = g, length = n)
sage: C.parity_check_matrix()
[1 0 1 1 1 0 0]
[0 1 0 1 1 1 0]
[0 0 1 0 1 1 1]
```

### primitive\_root()

Returns the primitive root of the splitting field that is used to build the defining set of the code.

If it has not been specified by the user, it is set by default with the output of the zeta method of the splitting field.

# **EXAMPLES:**

```
sage: F.<x> = GF(2)[]
sage: n = 7
sage: g = x ** 3 + x + 1
sage: C = codes.CyclicCode(generator_pol=g, length=n)
```

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### surrounding\_bch\_code()

Returns the surrounding BCH code of self.

#### **EXAMPLES:**

```
sage: C = codes.CyclicCode(field=GF(2), length=63, D=[1, 7, 17])
sage: C.dimension()
45
sage: CC = C.surrounding_bch_code()
sage: CC
[63, 51] BCH Code over GF(2) with designed distance 3
sage: all(r in CC for r in C.generator_matrix())
True
```

# class sage.coding.cyclic\_code.CyclicCodePolynomialEncoder(code)

Bases: sage.coding.encoder.Encoder

An encoder encoding polynomials into codewords.

Let C be a cyclic code over some finite field F, and let g be its generator polynomial.

This encoder encodes any polynomial  $p \in F[x]_{\leq k}$  by computing  $c = p \times g$  and returning the vector of its coefficients.

### INPUT:

• code - The associated code of this encoder

### **EXAMPLES:**

```
sage: F.<x> = GF(2)[]
sage: n = 7
sage: g = x ** 3 + x + 1
sage: C = codes.CyclicCode(generator_pol = g, length = n)
sage: E = codes.encoders.CyclicCodePolynomialEncoder(C)
sage: E
Polynomial-style encoder for [7, 4] Cyclic Code over GF(2)
```

#### encode(p)

Transforms p into an element of the associated code of self.

### INPUT:

• p - A polynomial from self message space

### **OUTPUT:**

• A codeword in associated code of self

```
sage: F.<x> = GF(2)[]
sage: n = 7
sage: g = x ** 3 + x + 1
sage: C = codes.CyclicCode(generator_pol = g, length = n)
sage: E = codes.encoders.CyclicCodePolynomialEncoder(C)
sage: m = x ** 2 + 1
sage: E.encode(m)
(1, 1, 1, 0, 0, 1, 0)
```

### message\_space()

Returns the message space of self

#### **EXAMPLES:**

```
sage: F.<x> = GF(2)[]
sage: n = 7
sage: g = x ** 3 + x + 1
sage: C = codes.CyclicCode(generator_pol = g, length = n)
sage: E = codes.encoders.CyclicCodePolynomialEncoder(C)
sage: E.message_space()
Univariate Polynomial Ring in x over Finite Field of size 2 (using GF2X)
```

### $unencode_nocheck(c)$

Returns the message corresponding to c. Does not check if c belongs to the code.

### INPUT:

• c – A vector with the same length as the code

#### **OUTPUT**:

• An element of the message space

### **EXAMPLES:**

```
sage: F.<x> = GF(2)[]
sage: n = 7
sage: g = x ** 3 + x + 1
sage: C = codes.CyclicCode(generator_pol = g, length = n)
sage: E = codes.encoders.CyclicCodePolynomialEncoder(C)
sage: c = vector(GF(2), (1, 1, 1, 0, 0, 1, 0))
sage: E.unencode_nocheck(c)
x^2 + 1
```

### class sage.coding.cyclic\_code.CyclicCodeSurroundingBCHDecoder(code, \*\*kwargs)

```
Bases: sage.coding.decoder.Decoder
```

A decoder which decodes through the surrounding BCH code of the cyclic code.

# INPUT:

- code The associated code of this decoder.
- \*\*kwargs All extra arguments are forwarded to the BCH decoder

### **EXAMPLES:**

```
sage: C = codes.CyclicCode(field=GF(16), length=15, D=[14, 1, 2, 11, 12])
sage: D = codes.decoders.CyclicCodeSurroundingBCHDecoder(C)
sage: D
Decoder through the surrounding BCH code of the [15, 10] Cyclic Code over GF(16)
```

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#### bch code()

Returns the surrounding BCH code of sage.coding.encoder.Encoder.code().

#### **EXAMPLES:**

```
sage: C = codes.CyclicCode(field=GF(16), length=15, D=[14, 1, 2, 11, 12])
sage: D = codes.decoders.CyclicCodeSurroundingBCHDecoder(C)
sage: D.bch_code()
[15, 12] BCH Code over GF(16) with designed distance 4
```

### bch\_decoder()

Returns the decoder that will be used over the surrounding BCH code.

#### **EXAMPLES:**

```
sage: C = codes.CyclicCode(field=GF(16), length=15, D=[14, 1, 2, 11, 12])
sage: D = codes.decoders.CyclicCodeSurroundingBCHDecoder(C)
sage: D.bch_decoder()
Decoder through the underlying GRS code of [15, 12] BCH Code over GF(16) with_
→designed distance 4
```

#### decode\_to\_code(y)

Decodes r to an element in sage.coding.encoder.Encoder.code().

#### **EXAMPLES:**

```
sage: F = GF(16, 'a')
sage: C = codes.CyclicCode(field=F, length=15, D=[14, 1, 2, 11, 12])
sage: a = F.gen()
sage: D = codes.decoders.CyclicCodeSurroundingBCHDecoder(C)
sage: y = vector(F, [0, a^3, a^3 + a^2 + a, 1, a^2 + 1, a^3 + a^2 + 1, a^3 + a^2 + a, a^3 + a^2 + a, a^2 + a + 1, a^3 + 1, a^2, a^3 + a + a, a^3 + a])
sage: D.decode_to_code(y) in C
True
```

### decoding\_radius()

Returns maximal number of errors that self can decode.

### **EXAMPLES:**

```
sage: C = codes.CyclicCode(field=GF(16), length=15, D=[14, 1, 2, 11, 12])
sage: D = codes.decoders.CyclicCodeSurroundingBCHDecoder(C)
sage: D.decoding_radius()
1
```

# class sage.coding.cyclic\_code.CyclicCodeVectorEncoder(code)

Bases: sage.coding.encoder.Encoder

An encoder which can encode vectors into codewords.

Let C be a cyclic code over some finite field F, and let g be its generator polynomial.

Let  $m = (m_1, m_2, ..., m_k)$  be a vector in  $F^k$ . This codeword can be seen as a polynomial over F[x], as follows:  $P_m = \sum_{i=0}^{k-1} m_i \times x^i$ .

To encode m, this encoder does the following multiplication:  $P_m \times g$ .

### INPUT:

• code – The associated code of this encoder

### **EXAMPLES:**

```
sage: F.<x> = GF(2)[]
sage: n = 7
sage: g = x ** 3 + x + 1
sage: C = codes.CyclicCode(generator_pol = g, length = n)
sage: E = codes.encoders.CyclicCodeVectorEncoder(C)
sage: E
Vector-style encoder for [7, 4] Cyclic Code over GF(2)
```

#### encode (m)

Transforms m into an element of the associated code of self.

#### INPUT:

• m - an element from self's message space

#### **OUTPUT:**

• A codeword in the associated code of self

#### **EXAMPLES:**

```
sage: F.<x> = GF(2)[]
sage: n = 7
sage: g = x ** 3 + x + 1
sage: C = codes.CyclicCode(generator_pol = g, length = n)
sage: E = codes.encoders.CyclicCodeVectorEncoder(C)
sage: m = vector(GF(2), (1, 0, 1, 0))
sage: E.encode(m)
(1, 1, 1, 0, 0, 1, 0)
```

### generator\_matrix()

Returns a generator matrix of self

## **EXAMPLES:**

```
sage: F.<x> = GF(2)[]
sage: n = 7
sage: g = x ** 3 + x + 1
sage: C = codes.CyclicCode(generator_pol = g, length = n)
sage: E = codes.encoders.CyclicCodeVectorEncoder(C)
sage: E.generator_matrix()
[1 1 0 1 0 0 0]
[0 1 1 0 1 0 0]
[0 0 1 1 0 1 0]
[0 0 0 1 1 0 1]
```

#### message\_space()

Returns the message space of self

## **EXAMPLES:**

```
sage: F.<x> = GF(2)[]
sage: n = 7
sage: g = x ** 3 + x + 1
sage: C = codes.CyclicCode(generator_pol = g, length = n)
sage: E = codes.encoders.CyclicCodeVectorEncoder(C)
sage: E.message_space()
Vector space of dimension 4 over Finite Field of size 2
```

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#### unencode nocheck (c)

Returns the message corresponding to c. Does not check if c belongs to the code.

#### INPUT:

• c − A vector with the same length as the code

#### **OUTPUT**:

• An element of the message space

### **EXAMPLES:**

```
sage: F.<x> = GF(2)[]
sage: n = 7
sage: g = x ** 3 + x + 1
sage: C = codes.CyclicCode(generator_pol = g, length = n)
sage: E = codes.encoders.CyclicCodeVectorEncoder(C)
sage: c = vector(GF(2), (1, 1, 1, 0, 0, 1, 0))
sage: E.unencode_nocheck(c)
(1, 0, 1, 0)
```

### sage.coding.cyclic\_code.bch\_bound(n, D, arithmetic=False)

Returns the BCH bound obtained for a cyclic code of length n and defining set D.

Consider a cyclic code C, with defining set D, length n, and minimum distance d. We have the following bound, called BCH bound, on d:  $d \ge \delta + 1$ , where  $\delta$  is the length of the longest arithmetic sequence (modulo n) of elements in D.

```
That is, if \exists c, \gcd(c, n) = 1 such that \{l, l + c, \dots, l + (\delta - 1) \times c\} \subseteq D, then d \ge \delta + 1 [1]
```

The BCH bound is often known in the particular case c=1. The user can specify by setting arithmetic = False.

**Note:** As this is a specific use case of the BCH bound, it is *not* available in the global namespace. Call it by using sage.coding.cyclic\_code.bch\_bound. You can also load it into the global namespace by typing from sage.coding.cyclic\_code import bch\_bound.

#### **INPUT:**

- n an integer
- D a list of integers
- arithmetic (default: False), if it is set to True, then it computes the BCH bound using the longest arithmetic sequence definition

# OUTPUT:

• (delta + 1, (1, c)) – such that delta + 1 is the BCH bound, and 1, c are the parameters of the longest arithmetic sequence (see below)

```
sage: n = 15
sage: D = [14,1,2,11,12]
sage: sage.coding.cyclic_code.bch_bound(n, D)
(3, (1, 1))
sage: n = 15
sage: D = [14,1,2,11,12]
```

```
sage: sage.coding.cyclic_code.bch_bound(n, D, True)
(4, (2, 12))
```

sage.coding.cyclic\_code.find\_generator\_polynomial(code, check=True)

Returns a possible generator polynomial for code.

If the code is cyclic, the generator polynomial is the gcd of all the polynomial forms of the codewords. Conversely, if this gcd exactly generates the code code, then code is cyclic.

If check is set to True, then it also checks that the code is indeed cyclic. Otherwise it doesn't.

## INPUT:

- code a linear code
- check whether the cyclicity should be checked

#### **OUTPUT:**

• the generator polynomial of code (if the code is cyclic).

## **EXAMPLES:**

```
sage: from sage.coding.cyclic_code import find_generator_polynomial
sage: C = codes.GeneralizedReedSolomonCode(GF(8, 'a').list()[1:], 4)
sage: find_generator_polynomial(C)
x^3 + (a^2 + 1)*x^2 + a*x + a^2 + 1
```

## 3.7 BCH Code

Let F = GF(q) and  $\Phi$  be the splitting field of  $x^n - 1$  over F, with n a positive integer. Let also  $\alpha$  be an element of multiplicative order n in  $\Phi$ . Finally, let  $b, \delta, \ell$  be integers such that  $0 \le b \le n$ ,  $1 \le \delta \le n$  and  $\alpha^{\ell}$  generates the multiplicative group  $\Phi^{\times}$ .

A BCH code over F with designed distance  $\delta$  is a cyclic code whose codewords  $c(x) \in F[x]$  satisfy  $c(\alpha^a) = 0$ , for all integers a in the arithmetic sequence  $b, b + \ell, b + 2 \times \ell, \dots, b + (\delta - 2) \times \ell$ .

class sage.coding.bch.BCHCode (base\_field, length, designed\_distance, primitive\_root=None, offset=1, jump size=1, b=0)

Bases: sage.coding.cyclic\_code.CyclicCode

Representation of a BCH code seen as a cyclic code.

## INPUT:

- base\_field the base field for this code
- length the length of the code
- $\bullet$  <code>designed\_distance</code> the designed minimum distance of the code
- primitive\_root (default: None) the primitive root to use when creating the set of roots for the generating polynomial over the splitting field. It has to be of multiplicative order length over this field. If the splitting field is not field, it also has to be a polynomial in zx, where x is the degree of the extension field. For instance, over GF(16), it has to be a polynomial in z4.
- offset (default: 1) the first element in the defining set
- jump\_size (default: 1) the jump size between two elements of the defining set. It must be coprime with the multiplicative order of primitive root.

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• b – (default: 0) is exactly the same as offset. It is only here for retro-compatibility purposes with the old signature of codes.BCHCode() and will be removed soon.

#### **EXAMPLES:**

As explained above, BCH codes can be built through various parameters:

```
sage: C = codes.BCHCode(GF(2), 15, 7, offset=1)
sage: C
[15, 5] BCH Code over GF(2) with designed distance 7
sage: C.generator_polynomial()
x^10 + x^8 + x^5 + x^4 + x^2 + x + 1

sage: C = codes.BCHCode(GF(2), 15, 4, offset=1, jump_size=8)
sage: C
[15, 7] BCH Code over GF(2) with designed distance 4
sage: C.generator_polynomial()
x^8 + x^7 + x^6 + x^4 + 1
```

BCH codes are cyclic, and can be interfaced into the CyclicCode class. The smallest GRS code which contains a given BCH code can also be computed, and these two codes may be equal:

```
sage: C = codes.BCHCode(GF(16), 15, 7)
sage: R = C.bch_to_grs()
sage: codes.CyclicCode(code=R) == codes.CyclicCode(code=C)
True
```

## The $\delta = 15, 1$ cases (trivial codes) also work:

```
sage: C = codes.BCHCode(GF(16), 15, 1)
sage: C.dimension()
15
sage: C.defining_set()
[]
sage: C.generator_polynomial()
1
sage: C = codes.BCHCode(GF(16), 15, 15)
sage: C.dimension()
```

## bch\_to\_grs()

Returns the underlying GRS code from which self was derived.

## EXAMPLES:

```
sage: C = codes.BCHCode(GF(2), 15, 3)
sage: RS = C.bch_to_grs()
sage: RS
[15, 13, 3] Reed-Solomon Code over GF(16)
sage: C.generator_matrix() * RS.parity_check_matrix().transpose() == 0
True
```

## designed\_distance()

Returns the designed distance of self.

```
sage: C = codes.BCHCode(GF(2), 15, 4)
sage: C.designed_distance()
4
```

## jump\_size()

Returns the jump size between two consecutive elements of the defining set of self.

## **EXAMPLES:**

```
sage: C = codes.BCHCode(GF(2), 15, 4, jump_size = 2)
sage: C.jump_size()
2
```

#### offset()

Returns the offset which was used to compute the elements in the defining set of self.

#### **EXAMPLES:**

```
sage: C = codes.BCHCode(GF(2), 15, 4, offset = 1)
sage: C.offset()
1
```

Bases: sage.coding.decoder.Decoder

A decoder which decodes through the underlying sage.coding.grs. GeneralizedReedSolomonCode code of the provided BCH code.

#### INPUT:

- code The associated code of this decoder.
- grs\_decoder The string name of the decoder to use over the underlying GRS code
- \*\*kwargs All extra arguments are forwarded to the GRS decoder

## $bch\_word\_to\_grs(c)$

Returns c converted as a codeword of grs\_code().

## **EXAMPLES:**

```
sage: C = codes.BCHCode(GF(2), 15, 3)
sage: D = codes.decoders.BCHUnderlyingGRSDecoder(C)
sage: c = C.random_element()
sage: y = D.bch_word_to_grs(c)
sage: y.parent()
Vector space of dimension 15 over Finite Field in z4 of size 2^4
sage: y in D.grs_code()
True
```

## $decode_to_code(y)$

Decodes y to a codeword in sage.coding.decoder.Decoder.code().

## **EXAMPLES:**

```
sage: F = GF(4, 'a')
sage: a = F.gen()
sage: C = codes.BCHCode(F, 15, 3, jump_size=2)
sage: D = codes.decoders.BCHUnderlyingGRSDecoder(C)
sage: y = vector(F, [a, a + 1, 1, a + 1, 1, a, a + 1, a + 1, 0, 1, a + 1, 1, a])
sage: D.decode_to_code(y)
(a, a + 1, 1, a + 1, 1, a, a + 1, a + 1, 0, 1, a + 1, 1, 1, a)
```

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```
sage: D.decode_to_code(y) in C
True
```

We check that it still works when, while list-decoding, the GRS decoder output some words which do not lie in the BCH code:

```
sage: C = codes.BCHCode(GF(2), 31, 15)
sage: C
[31, 6] BCH Code over GF(2) with designed distance 15
sage: D = codes.decoders.BCHUnderlyingGRSDecoder(C, "GuruswamiSudan", tau=8)
sage: Dgrs = D.grs_decoder()
sage: c = vector(GF(2), [1, 1, 0, 0, 0, 0, 0, 1, 1, 1, 0, 0, 1, 0, 0, 1, 0,
\rightarrow 1, 0, 1, 1, 1, 1, 0, 1, 1, 0, 1, 0, 0])
sage: y = vector(GF(2), [1, 1, 0, 0, 0, 0, 0, 1, 1, 0, 1, 0, 1, 0, 1, 1, 1, 0,
\rightarrow 0, 0, 1, 0, 1, 1, 1, 1, 1, 1, 1, 0, 0])
sage: print (c in C and (c-y).hamming_weight() == 8)
sage: Dgrs.decode_to_code(y)
[(1, 1, 0, 0, 0, 0, 0, 1, 1, 1, 0, 0, 1, 0, 0, 1, 0, 1, 0, 1, 1, 1, 1, 1, 1, 0, __
\hookrightarrow1, 1, 0, 1, 0, 0), (1, z5^3 + z5^2 + z5 + 1, z5^4 + z5^2 + z5, z5^4 + z5^3
\rightarrow+ z5^2 + 1, 0, 0, z5^4 + z5 + 1, 1, z5^4 + z5^2 + z5, 0, 1, z5^4 + z5, 1, 0,
\rightarrow 1, 1, 1, 0, 0, z5^4 + z5^3 + 1, 1, 0, 1, 1, 1, z5^4 + z5^3 + z5 + 1, 1,...
\hookrightarrow 1, 0, 0)
sage: D.decode to code(v) == [c]
True
```

## decoding\_radius()

Returns maximal number of errors that self can decode.

#### **EXAMPLES:**

```
sage: C = codes.BCHCode(GF(4, 'a'), 15, 3, jump_size=2)
sage: D = codes.decoders.BCHUnderlyingGRSDecoder(C)
sage: D.decoding_radius()
1
```

## grs code()

Returns the underlying GRS code of sage.coding.decoder.Decoder.code().

**Note:** Let us explain what is the underlying GRS code of a BCH code of length n over F with parameters  $b, \delta, \ell$ . Let  $c \in F^n$  and  $\alpha$  a primitive root of the splitting field. We know:

$$c \in BCH \iff \sum_{i=0}^{n-1} c_i (\alpha^{b+\ell j})^i = 0, \quad j = 0, \dots, \delta - 2$$
  
$$\iff Hc = 0$$

where  $H = A \times D$  with:

$$A = \begin{pmatrix} 1 & \dots & 1 \\ (\alpha^{0 \times \ell})^{\delta - 2} & \dots & (\alpha^{(n-1)\ell})^{\delta - 2} \end{pmatrix}$$

$$D = \begin{pmatrix} 1 & 0 & \dots & 0 \\ 0 & \alpha^b & & \\ \dots & \dots & 0 \\ 0 & \dots & 0 & \alpha^{b(n-1)} \end{pmatrix}$$

The BCH code is orthogonal to the GRS code C' of dimension  $\delta-1$  with evaluation points  $\{1=\alpha^{0\times\ell},\ldots,\alpha^{(n-1)\ell}\}$  and associated multipliers  $\{1=\alpha^{0\times b},\ldots,\alpha^{(n-1)b}\}$ . The underlying GRS code is the dual code of C'.

## **EXAMPLES:**

```
sage: C = codes.BCHCode(GF(2), 15, 3)
sage: D = codes.decoders.BCHUnderlyingGRSDecoder(C)
sage: D.grs_code()
[15, 13, 3] Reed-Solomon Code over GF(16)
```

#### grs\_decoder()

Returns the decoder used to decode words of grs code ().

#### **EXAMPLES:**

```
sage: C = codes.BCHCode(GF(4, 'a'), 15, 3, jump_size=2)
sage: D = codes.decoders.BCHUnderlyingGRSDecoder(C)
sage: D.grs_decoder()
Key equation decoder for [15, 13, 3] Generalized Reed-Solomon Code over GF(16)
```

## $grs\_word\_to\_bch(c)$

Returns c converted as a codeword of sage.coding.decoder.Decoder.code().

## **EXAMPLES:**

```
sage: C = codes.BCHCode(GF(4, 'a'), 15, 3, jump_size=2)
sage: D = codes.decoders.BCHUnderlyingGRSDecoder(C)
sage: Cgrs = D.grs_code()
sage: Fgrs = Cgrs.base_field()
sage: b = Fgrs.gen()
sage: c = vector(Fgrs, [0, b^2 + b, 1, b^2 + b, 0, 1, 1, 1, b^2 + b, 0, 0, b^2 + b + 1, b^2 + b, 0, 1])
sage: D.grs_word_to_bch(c)
(0, a, 1, a, 0, 1, 1, 1, a, 0, 0, a + 1, a, 0, 1)
```

In contrast, for some code families Sage can only construct their generator matrix and has no other a priori knowledge on them:

# 3.8 Linear code constructors that do not preserve the structural information

This file contains a variety of constructions which builds the generator matrix of special (or random) linear codes and wraps them in a <code>sage.coding.linear\_code.LinearCode</code> object. These constructions are therefore not rich objects such as <code>sage.coding.grs.GeneralizedReedSolomonCode</code>.

For deprecation reasons, this file also contains some constructions for which Sage now does have rich representations.

All codes available here can be accessed through the codes object:

```
sage: codes.GolayCode(GF(2),extended=False)
[23, 12, 7] Golay code over GF(2)
```

## **REFERENCES:**

• [HP2003]

## **AUTHOR:**

- David Joyner (2007-05): initial version
- "(2008-02): added cyclic codes, Hamming codes
- " (2008-03): added BCH code, LinearCodeFromCheckmatrix, ReedSolomonCode, WalshCode, Duadic-CodeEvenPair, DuadicCodeOddPair, QR codes (even and odd)
- "(2008-09) fix for bug in BCHCode reported by F. Voloch
- "(2008-10) small docstring changes to WalshCode and walsh\_matrix

```
sage.coding.code_constructions.BinaryGolayCode()
```

This method is now deprecated. Please use sage.coding.golay\_code.GolayCode instead.

```
sage.coding.code_constructions.CyclicCodeFromCheckPolynomial(n, h, ignore=True)
```

If h is a polynomial over GF(q) which divides  $x^n-1$  then this constructs the code "generated by  $g=(x^n-1)/h$ " (ie, the code associated with the principle ideal gR in the ring  $R=GF(q)[x]/(x^n-1)$  in the usual way). The option "ignore" says to ignore the condition that the characteristic of the base field does not divide the length (the usual assumption in the theory of cyclic codes).

#### **EXAMPLES:**

```
sage.coding.code_constructions.CyclicCodeFromGeneratingPolynomial (n, g, ig-max)
```

If g is a polynomial over GF(q) which divides  $x^n - 1$  then this constructs the code "generated by g" (ie, the code associated with the principle ideal qR in the ring  $R = GF(q)[x]/(x^n - 1)$  in the usual way).

The option "ignore" says to ignore the condition that (a) the characteristic of the base field does not divide the length (the usual assumption in the theory of cyclic codes), and (b) g must divide  $x^n - 1$ . If ignore=True, instead of returning an error, a code generated by  $gcd(x^n - 1, g)$  is created.

```
sage: P. <x> = PolynomialRing(GF(2), "x")
sage: g = x^3+x+1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(7,g); C
[7, 4] Cyclic Code over GF(2)
sage: C.generator_matrix()
[1 1 0 1 0 0 0]
[0 1 1 0 1 0 0]
[0 0 1 1 0 1 0]
[0 0 0 1 1 0 1]
sage: g = x+1
sage: C = codes.CyclicCodeFromGeneratingPolynomial(4,g); C
Traceback (most recent call last):
...
ValueError: Only cyclic codes whose length and field order are coprimes are
implemented.
```

sage.coding.code\_constructions.DuadicCodeEvenPair(F, S1, S2)

Constructs the "even pair" of duadic codes associated to the "splitting" (see the docstring for \_is\_a\_splitting for the definition) S1, S2 of n.

**Warning:** Maybe the splitting should be associated to a sum of q-cyclotomic cosets mod n, where q is a *prime*.

## **EXAMPLES:**

sage.coding.code\_constructions.DuadicCodeOddPair(F, S1, S2)

Constructs the "odd pair" of duadic codes associated to the "splitting" S1, S2 of n.

**Warning:** Maybe the splitting should be associated to a sum of q-cyclotomic cosets mod n, where q is a *prime*.

```
sage: from sage.coding.code_constructions import _is_a_splitting
sage: n = 11; q = 3
sage: C = Zmod(n).cyclotomic_cosets(q); C
[[0], [1, 3, 4, 5, 9], [2, 6, 7, 8, 10]]
sage: S1 = C[1]
sage: S2 = C[2]
sage: _is_a_splitting(S1,S2,11)
True
sage: codes.DuadicCodeOddPair(GF(q),S1,S2)
```

```
([11, 6] Cyclic Code over GF(3),
[11, 6] Cyclic Code over GF(3))
```

This is consistent with Theorem 6.1.3 in [HP2003].

```
sage.coding.code_constructions.ExtendedBinaryGolayCode()
```

This method is now deprecated. Please use sage.coding.golay\_code.GolayCode instead.

```
sage.coding.code_constructions.ExtendedQuadraticResidueCode (n, F)
```

The extended quadratic residue code (or XQR code) is obtained from a QR code by adding a check bit to the last coordinate. (These codes have very remarkable properties such as large automorphism groups and duality properties - see [HP2003], Section 6.6.3-6.6.4.)

## INPUT:

- n an odd prime
- F a finite prime field F whose order must be a quadratic residue modulo n.

OUTPUT: Returns an extended quadratic residue code.

#### **EXAMPLES:**

```
sage: C1 = codes.QuadraticResidueCode(7,GF(2))
sage: C2 = C1.extended_code()
sage: C3 = codes.ExtendedQuadraticResidueCode(7,GF(2)); C3
Extension of [7, 4] Cyclic Code over GF(2)
sage: C2 == C3
True
sage: C = codes.ExtendedQuadraticResidueCode(17,GF(2))
sage: C
Extension of [17, 9] Cyclic Code over GF(2)
sage: C3 = codes.QuadraticResidueCodeOddPair(7,GF(2))[0]
sage: C3x = C3.extended_code()
sage: C4 = codes.ExtendedQuadraticResidueCode(7,GF(2))
sage: C3x = C4
True
```

## **AUTHORS:**

• David Joyner (07-2006)

```
sage.coding.code_constructions.ExtendedTernaryGolayCode()
```

This method is now deprecated. Please use <code>sage.coding.golay\_code.GolayCode</code> instead.

```
sage.coding.code_constructions.QuadraticResidueCode (n, F)
```

A quadratic residue code (or QR code) is a cyclic code whose generator polynomial is the product of the polynomials  $x - \alpha^i$  ( $\alpha$  is a primitive  $n^{th}$  root of unity; i ranges over the set of quadratic residues modulo n).

See QuadraticResidueCodeEvenPair and QuadraticResidueCodeOddPair for a more general construction.

## INPUT:

- n an odd prime
- F a finite prime field F whose order must be a quadratic residue modulo n.

OUTPUT: Returns a quadratic residue code.

```
sage: C = codes.QuadraticResidueCode(7,GF(2))
sage: C
[7, 4] Cyclic Code over GF(2)
sage: C = codes.QuadraticResidueCode(17,GF(2))
sage: C
[17, 9] Cyclic Code over GF(2)
sage: C1 = codes.QuadraticResidueCodeOddPair(7,GF(2))[0]
sage: C2 = codes.QuadraticResidueCode(7,GF(2))
sage: C1 == C2
True
sage: C1 = codes.QuadraticResidueCodeOddPair(17,GF(2))[0]
sage: C2 = codes.QuadraticResidueCodeOddPair(17,GF(2))[0]
sage: C1 == C2
True
```

#### **AUTHORS:**

• David Joyner (11-2005)

```
sage.coding.code_constructions.QuadraticResidueCodeEvenPair(n, F)
```

Quadratic residue codes of a given odd prime length and base ring either don't exist at all or occur as 4-tuples - a pair of "odd-like" codes and a pair of "even-like" codes. If n > 2 is prime then (Theorem 6.6.2 in [HP2003]) a QR code exists over GF(q) iff q is a quadratic residue mod n.

They are constructed as "even-like" duadic codes associated the splitting (Q,N) mod n, where Q is the set of non-zero quadratic residues and N is the non-residues.

## **EXAMPLES:**

```
sage: codes.QuadraticResidueCodeEvenPair(17, GF(13))
([17, 8] Cyclic Code over GF(13),
[17, 8] Cyclic Code over GF(13))
sage: codes.QuadraticResidueCodeEvenPair(17, GF(2))
([17, 8] Cyclic Code over GF(2),
[17, 8] Cyclic Code over GF(2))
sage: codes.QuadraticResidueCodeEvenPair(13,GF(9,"z"))
([13, 6] Cyclic Code over GF(9),
[13, 6] Cyclic Code over GF(9))
sage: C1,C2 = codes.QuadraticResidueCodeEvenPair(7,GF(2))
sage: C1.is_self_orthogonal()
True
sage: C2.is_self_orthogonal()
True
sage: C3 = codes.QuadraticResidueCodeOddPair(17,GF(2))[0]
sage: C4 = codes.QuadraticResidueCodeEvenPair(17,GF(2))[1]
sage: C3.systematic_generator_matrix() == C4.dual_code().systematic_generator_
→matrix()
True
```

This is consistent with Theorem 6.6.9 and Exercise 365 in [HP2003].

```
sage.coding.code_constructions.QuadraticResidueCodeOddPair (n, F)
```

Quadratic residue codes of a given odd prime length and base ring either don't exist at all or occur as 4-tuples - a pair of "odd-like" codes and a pair of "even-like" codes. If n 2 is prime then (Theorem 6.6.2 in [HP2003]) a QR code exists over GF(q) iff q is a quadratic residue mod n.

They are constructed as "odd-like" duadic codes associated the splitting (Q,N) mod n, where Q is the set of non-zero quadratic residues and N is the non-residues.

```
sage: codes.QuadraticResidueCodeOddPair(17, GF(13))
([17, 9] Cyclic Code over GF(13),
[17, 9] Cyclic Code over GF(13))
sage: codes.QuadraticResidueCodeOddPair(17, GF(2))
([17, 9] Cyclic Code over GF(2),
[17, 9] Cyclic Code over GF(2))
sage: codes.QuadraticResidueCodeOddPair(13, GF(9,"z"))
([13, 7] Cyclic Code over GF(9),
[13, 7] Cyclic Code over GF(9))
sage: C1 = codes.QuadraticResidueCodeOddPair(17, GF(2))[1]
sage: C1x = C1.extended_code()
sage: C2 = codes.QuadraticResidueCodeOddPair(17, GF(2))[0]
sage: C2x = C2.extended_code()
sage: C2x.spectrum(); C1x.spectrum()
[1, 0, 0, 0, 0, 0, 102, 0, 153, 0, 153, 0, 102, 0, 0, 0, 0, 0, 1]
[1, 0, 0, 0, 0, 0, 102, 0, 153, 0, 153, 0, 102, 0, 0, 0, 0, 0, 1]
sage: C3 = codes.QuadraticResidueCodeOddPair(7, GF(2))[0]
sage: C3x = C3.extended_code()
sage: C3x.spectrum()
[1, 0, 0, 0, 14, 0, 0, 0, 1]
```

This is consistent with Theorem 6.6.14 in [HP2003].

```
sage.coding.code_constructions.RandomLinearCode (n, k, F)
Deprecated alias of random\_linear\_code().
```

## **EXAMPLES:**

```
sage.coding.code constructions. ReedSolomonCode (n, k, F, pts=None)
```

```
sage.coding.code_constructions.TernaryGolayCode()
```

This method is now deprecated. Please use <code>sage.coding.golay\_code.GolayCode</code> instead.

```
sage.coding.code\_constructions.ToricCode(P, F)
```

Let P denote a list of lattice points in  $\mathbb{Z}^d$  and let T denote the set of all points in  $(F^x)^d$  (ordered in some fixed way). Put n = |T| and let k denote the dimension of the vector space of functions  $V = \operatorname{Span}\{x^e \mid e \in P\}$ . The associated toric code C is the evaluation code which is the image of the evaluation map

$$eval_T: V \to F^n$$
,

where  $x^e$  is the multi-index notation  $(x = (x_1, ..., x_d), e = (e_1, ..., e_d),$  and  $x^e = x_1^{e_1}...x_d^{e_d})$ , where  $eval_T(f(x)) = (f(t_1), ..., f(t_n))$ , and where  $T = \{t_1, ..., t_n\}$ . This function returns the toric codes discussed in [Joy2004].

## INPUT:

- P all the integer lattice points in a polytope defining the toric variety.
- F a finite field.

OUTPUT: Returns toric code with length n = 1, dimension k over field F.

```
sage: C = codes.ToricCode([[0,0],[1,0],[2,0],[0,1],[1,1]],GF(7))
sage: C
[36, 5] linear code over GF(7)
sage: C.minimum_distance()
24
sage: C = codes.ToricCode([[-2,-2],[-1,-2],[-1,-1],[-1,0],[0,-1],[0,0],[0,1],[1,--1],[1,0]],GF(5))
sage: C
[16, 9] linear code over GF(5)
sage: C.minimum_distance()
6
sage: C = codes.ToricCode([[0,0],[1,1],[1,2],[1,3],[1,4],[2,1],[2,2],[2,3],[3,1],---[3,2],[4,1]],GF(8,"a"))
sage: C
[49, 11] linear code over GF(8)
```

This is in fact a [49,11,28] code over GF(8). If you type next C.minimum\_distance() and wait overnight (!), you should get 28.

## AUTHOR:

• David Joyner (07-2006)

```
\verb|sage.coding.code_constructions.WalshCode| (m)
```

Return the binary Walsh code of length  $2^m$ .

The matrix of codewords correspond to a Hadamard matrix. This is a (constant rate) binary linear  $[2^m, m, 2^{m-1}]$  code.

## **EXAMPLES:**

```
sage: C = codes.WalshCode(4); C
[16, 4] linear code over GF(2)
sage: C = codes.WalshCode(3); C
[8, 3] linear code over GF(2)
sage: C.spectrum()
[1, 0, 0, 0, 7, 0, 0, 0, 0]
sage: C.minimum_distance()
4
sage: C.minimum_distance(algorithm='gap') # check d=2^(m-1)
4
```

## **REFERENCES:**

- Wikipedia article Hadamard matrix
- Wikipedia article Walsh\_code

```
sage.coding.code_constructions.from_parity_check_matrix (H)
```

Return the linear code that has H as a parity check matrix.

If H has dimensions  $h \times n$  then the linear code will have dimension n - h and length n.

```
sage: C = codes.HammingCode(GF(2), 3); C
[7, 4] Hamming Code over GF(2)
sage: H = C.parity_check_matrix(); H
[1 0 1 0 1 0 1]
[0 1 1 0 0 1 1]
```

```
[0 0 0 1 1 1 1]
sage: C2 = codes.from_parity_check_matrix(H); C2
[7, 4] linear code over GF(2)
sage: C2.systematic_generator_matrix() == C.systematic_generator_matrix()
True
```

sage.coding.code\_constructions.lift2smallest\_field2(a)

INPUT: a is an element of a finite field GF(q)

OUTPUT: the element b of the smallest subfield F of GF(q) for which F(b)=a.

#### **EXAMPLES:**

```
sage: from sage.coding.code_constructions import lift2smallest_field2
sage: FF.<z> = GF(3^4,"z")
sage: a = z^40
sage: lift2smallest_field2(a)
doctest:...: DeprecationWarning: lift2smallest_field2 will be removed in a future_
→release of Sage. Consider using sage.coding.code_constructions._lift2smallest_
→field instead, though this is private and may be removed in the future without_
→deprecation warning. If you care about this functionality being in Sage,_
→consider opening a Trac ticket for promoting the function to public.
See http://trac.sagemath.org/21165 for details.
(2, Finite Field of size 3)
sage: FF.<z> = GF(2^4,"z")
sage: a = z^15
sage: lift2smallest_field2(a)
(1, Finite Field of size 2)
```

**Warning:** Since coercion (the FF(b) step) has a bug in it, this *only works* in the case when you *know* F is a prime field.

## **AUTHORS:**

· David Joyner

```
sage.coding.code_constructions.permutation_action (g, v)
```

Returns permutation of rows  $g^*v$ . Works on lists, matrices, sequences and vectors (by permuting coordinates). The code requires switching from i to i+1 (and back again) since the SymmetricGroup is, by convention, the symmetric group on the "letters" 1, 2, ..., n (not 0, 1, ..., n-1).

```
sage: V = VectorSpace(GF(3),5)
sage: v = V([0,1,2,0,1])
sage: G = SymmetricGroup(5)
sage: g = G([(1,2,3)])
sage: permutation_action(g,v)
(1, 2, 0, 0, 1)
sage: g = G([()])
sage: permutation_action(g,v)
(0, 1, 2, 0, 1)
sage: g = G([(1,2,3,4,5)])
sage: permutation_action(g,v)
(1, 2, 0, 1, 0)
sage: L = Sequence([1,2,3,4,5])
sage: permutation_action(g,L)
```

```
[2, 3, 4, 5, 1]
sage: MS = MatrixSpace(GF(3),3,7)
sage: A = MS([[1,0,0,0,1,1,0],[0,1,0,1,0],[0,0,0,0,0,0,0]])
sage: S5 = SymmetricGroup(5)
sage: g = S5([(1,2,3)])
sage: A
[1 0 0 0 1 1 0]
[0 1 0 1 0 1 0 1 0]
[0 0 0 0 0 0 1]
sage: permutation_action(g,A)
[0 1 0 1 0 1 0]
[0 0 0 0 0 0 1]
[1 0 0 0 1 1 0]
```

It also works on lists and is a "left action":

```
sage: v = [0,1,2,0,1]
sage: G = SymmetricGroup(5)
sage: g = G([(1,2,3)])
sage: gv = permutation_action(g,v); gv
[1, 2, 0, 0, 1]
sage: permutation_action(g,v) == g(v)
True
sage: h = G([(3,4)])
sage: gv = permutation_action(g,v)
sage: hgv = permutation_action(h,gv)
sage: hgv = permutation_action(h,gv)
```

## **AUTHORS:**

• David Joyner, licensed under the GPL v2 or greater.

```
sage.coding.code_constructions.random_linear_code (F, length, dimension)

Generate a random linear code of length length, dimension dimension and over the field F.
```

This function is Las Vegas probabilistic: always correct, usually fast. Random matrices over the F are drawn

until one with full rank is hit.

If F is infinite, the distribution of the elements in the random generator matrix will be random according to the

## EXAMPLES:

```
sage: C = codes.random_linear_code(GF(2), 10, 3)
sage: C
[10, 3] linear code over GF(2)
sage: C.generator_matrix().rank()
3
```

sage.coding.code\_constructions.walsh\_matrix(m0)

distribution of F. random element ().

This is the generator matrix of a Walsh code. The matrix of codewords correspond to a Hadamard matrix.

```
sage: walsh_matrix(2)
[0 0 1 1]
[0 1 0 1]
sage: walsh_matrix(3)
[0 0 0 0 1 1 1 1]
```

```
[0 0 1 1 0 0 1 1]

[0 1 0 1 0 1 0 1]

sage: C = LinearCode(walsh_matrix(4)); C

[16, 4] linear code over GF(2)

sage: C.spectrum()

[1, 0, 0, 0, 0, 0, 0, 0, 15, 0, 0, 0, 0, 0, 0, 0]
```

This last code has minimum distance 8.

## REFERENCES:

• Wikipedia article Hadamard\_matrix

# 3.9 Constructions of generator matrices using the GUAVA package for GAP

This module only contains Guava wrappers (GUAVA is an optional GAP package).

## **AUTHORS:**

- David Joyner (2005-11-22, 2006-12-03): initial version
- Nick Alexander (2006-12-10): factor GUAVA code to guava.py
- David Joyner (2007-05): removed Golay codes, toric and trivial codes and placed them in code\_constructions; renamed RandomLinearCode to RandomLinearCodeGuava
- David Joyner (2008-03): removed QR, XQR, cyclic and ReedSolomon codes
- David Joyner (2009-05): added "optional package" comments, fixed some docstrings to be sphinx compatible

## **REFERENCES:**

```
sage.coding.guava.QuasiQuadraticResidueCode(p)
A (binary) quasi-quadratic residue code (or QQR code).
```

Follows the definition of Proposition 2.2 in [BM]. The code has a generator matrix in the block form G = (Q, N). Here Q is a  $p \times p$  circulant matrix whose top row is  $(0, x_1, ..., x_{p-1})$ , where  $x_i = 1$  if and only if i is a quadratic residue  $\mod p$ , and N is a  $p \times p$  circulant matrix whose top row is  $(0, y_1, ..., y_{p-1})$ , where  $x_i + y_i = 1$  for all i.

## INPUT:

• p - a prime > 2.

## **OUTPUT:**

Returns a QQR code of length 2p.

## **EXAMPLES:**

These are self-orthogonal in general and self-dual when p equiv3 pmod4.

AUTHOR: David Joyner (11-2005)

```
sage.coding.guava.RandomLinearCodeGuava(n, k, F)
```

The method used is to first construct a  $k \times n$  matrix of the block form (I, A), where I is a  $k \times k$  identity matrix and A is a  $k \times (n - k)$  matrix constructed using random elements of F. Then the columns are permuted using a randomly selected element of the symmetric group  $S_n$ .

## INPUT:

• n, k – integers with n > k > 1.

#### **OUTPUT:**

Returns a "random" linear code with length n, dimension k over field F.

#### **EXAMPLES:**

AUTHOR: David Joyner (11-2005)

# 3.10 Enumerating binary self-dual codes

This module implements functions useful for studying binary self-dual codes. The main function is self\_dual\_binary\_codes, which is a case-by-case list of entries, each represented by a Python dictionary.

Format of each entry: a Python dictionary with keys "order autgp", "spectrum", "code", "Comment", "Type", where

- "code" a sd code C of length n, dim n/2, over GF(2)
- "order autgp" order of the permutation automorphism group of C
- "Type" the type of C (which can be "I" or "II", in the binary case)
- "spectrum" the spectrum [A0,A1,...,An]
- "Comment" possibly an empty string.

Python dictionaries were used since they seemed to be both human-readable and allow others to update the database easiest.

• The following double for loop can be time-consuming but should be run once in awhile for testing purposes. It should only print True and have no trace-back errors:

```
for n in [4,6,8,10,12,14,16,18,20,22]:
    C = self_dual_binary_codes(n); m = len(C.keys())
    for i in range(m):
        C0 = C["%s"%n]["%s"%i]["code"]
        print([n,i,C["%s"%n]["%s"%i]["spectrum"] == C0.spectrum()])
        print(C0 == C0.dual_code())
        G = C0.automorphism_group_binary_code()
        print(C["%s" % n]["%s" % i]["order autgp"] == G.order())
```

• To check if the "Riemann hypothesis" holds, run the following code:

```
R = PolynomialRing(CC, "T")
T = R.gen()
```

You should get lists of numbers equal to 0.707106781186548.

Here's a rather naive construction of self-dual codes in the binary case:

For even m, let A\_m denote the mxm matrix over GF(2) given by adding the all 1's matrix to the identity matrix (in MatrixSpace (GF (2), m, m) of course). If M\_1, ..., M\_r are square matrices, let  $diag(M_1, M_2, ..., M_r)$  denote the"block diagonal" matrix with the  $M_i$  's on the diagonal and 0's elsewhere. Let  $C(m_1, ..., m_r, s)$  denote the linear code with generator matrix having block form G = (I, A), where  $A = diag(A_{m_1}, A_{m_2}, ..., A_{m_r}, I_s)$ , for some (even)  $m_i$  's and s, where  $m_1 + m_2 + ... + m_r + s = n/2$ . Note: Such codes  $C(m_1, ..., m_r, s)$  are SD.

SD codes not of this form will be called (for the purpose of documenting the code below) "exceptional". Except when n is "small", most sd codes are exceptional (based on a counting argument and table 9.1 in the Huffman+Pless [HP2003], page 347).

#### **AUTHORS:**

• David Joyner (2007-08-11)

## **REFERENCES:**

- [HP2003] W. C. Huffman, V. Pless, Fundamentals of Error-Correcting Codes, Cambridge Univ. Press, 2003.
- [P] V. Pless, "A classification of self-orthogonal codes over GF(2)", Discrete Math 3 (1972) 209-246.

```
sage.coding.self_dual_codes.self_dual_binary_codes (n)
Returns the dictionary of inequivalent binary self dual codes of length n.
```

For n=4 even, returns the sd codes of a given length, up to (perm) equivalence, the (perm) aut gp, and the type.

The number of inequiv "diagonal" sd binary codes in the database of length n is ("diagonal" is defined by the conjecture above) is the same as the restricted partition number of n, where only integers from the set 1,4,6,8,... are allowed. This is the coefficient of  $x^n$  in the series expansion  $(1-x)^{-1}\prod_{2^{\infty}(1-x^{2j})^{-1}}$ . Typing the command  $f = (1-x)(-1)*\operatorname{prod}([(1-x(2*j))(-1) \text{ for } j \text{ in range}(2,18)])$  into Sage, we obtain for the coeffs of  $x^4$ ,  $x^6$ , ... [1, 1, 2, 2, 3, 3, 5, 5, 7, 7, 11, 11, 15, 15, 22, 22, 30, 30, 42, 42, 56, 56, 77, 77, 101, 101, 135, 135, 176, 176, 231] These numbers grow too slowly to account for all the sd codes (see Huffman+Pless' Table 9.1, referenced above). In fact, in Table 9.10 of [HP2003], the number B\_n of inequivalent sd binary codes of length n is given:

```
n 2 4 6 8 10 12 14 16 18 20 22 24 26 28 30
B_n 1 1 1 2 2 3 4 7 9 16 25 55 103 261 731
```

According to http://oeis.org/classic/A003179, the next 2 entries are: 3295, 24147.

```
sage: C = codes.databases.self_dual_binary_codes(10)
sage: C["10"]["0"]["code"] == C["10"]["0"]["code"].dual_code()
True
sage: C["10"]["1"]["code"] == C["10"]["1"]["code"].dual_code()
True
sage: len(C["10"].keys()) # number of inequiv sd codes of length 10
2
```

```
sage: C = codes.databases.self_dual_binary_codes(12)
sage: C["12"]["0"]["code"] == C["12"]["0"]["code"].dual_code()
True
sage: C["12"]["1"]["code"] == C["12"]["1"]["code"].dual_code()
True
sage: C["12"]["2"]["code"] == C["12"]["2"]["code"].dual_code()
True
```

## 3.11 Optimized low-level binary code representation

Some computations with linear binary codes. Fix a basis for  $GF(2)^n$ . A linear binary code is a linear subspace of  $GF(2)^n$ , together with this choice of basis. A permutation  $g \in S_n$  of the fixed basis gives rise to a permutation of the vectors, or words, in  $GF(2)^n$ , sending  $(w_i)$  to  $(w_{g(i)})$ . The permutation automorphism group of the code C is the set of permutations of the basis that bijectively map C to itself. Note that if g is such a permutation, then

$$g(a_i) + g(b_i) = (a_{g(i)} + b_{g(i)}) = g((a_i) + (b_i)).$$

Over other fields, it is also required that the map be linear, which as per above boils down to scalar multiplication. However, over GF(2), the only scalars are 0 and 1, so the linearity condition has trivial effect.

#### AUTHOR:

- Robert L Miller (Oct-Nov 2007)
- compiled code data structure
- · union-find based orbit partition
- optimized partition stack class
- NICE-based partition refinement algorithm
- · canonical generation function

```
class sage.coding.binary_code.BinaryCode
    Bases: object
```

Minimal, but optimized, binary code object.

```
sage: import sage.coding.binary_code
sage: from sage.coding.binary_code import *
sage: M = Matrix(GF(2), [[1,1,1,1]])
sage: B = BinaryCode(M)
                           # create from matrix
sage: C = BinaryCode(B, 60) # create using glue
sage: D = BinaryCode(C, 240)
sage: E = BinaryCode(D, 85)
sage: B
Binary [4,1] linear code, generator matrix
[11111]
sage: C
Binary [6,2] linear code, generator matrix
[111100]
[001111]
sage: D
Binary [8,3] linear code, generator matrix
[111100001
```

## apply\_permutation(labeling)

Apply a column permutation to the code.

## INPUT:

• labeling – a list permutation of the columns

#### **EXAMPLES:**

```
sage: from sage.coding.binary_code import *
sage: B = BinaryCode(codes.GolayCode(GF(2)).generator_matrix())
sage: B
Binary [24,12] linear code, generator matrix
[100000000000101011100011]
[01000000000111110010010]
[00100000000110100101011]
[00010000000110001110110]
[000010000000110011011001]
[000001000000011001101101]
[000000100000001100110111]
[000000010000101101111000]
[000000001000010110111100]
[000000000100001011011110]
[000000000010101110001101]
[000000000001010111000111]
sage: B.apply_permutation(list(range(11, -1, -1)) + list(range(12, 24)))
sage: B
Binary [24,12] linear code, generator matrix
[00000000001101011100011]
[000000000010111110010010]
[000000000100110100101011]
[000000001000110001110110]
[000000010000110011011001]
[000000100000011001101101]
[000001000000001100110111]
[000010000000101101111000]
[000100000000010110111100]
[00100000000001011011110]
[010000000000101110001101]
[10000000000010111000111]
```

#### matrix()

Returns the generator matrix of the BinaryCode, i.e. the code is the rowspace of B.matrix().

```
sage: M = Matrix(GF(2), [[1,1,1,1,0,0],[0,0,1,1,1,1]])
sage: from sage.coding.binary_code import *
sage: B = BinaryCode(M)
sage: B.matrix()
[1 1 1 1 0 0]
[0 0 1 1 1 1]
```

## print\_data()

Print all data for self.

```
sage: import sage.coding.binary_code
sage: from sage.coding.binary_code import *
sage: M = Matrix(GF(2), [[1,1,1,1]])
sage: B = BinaryCode(M)
sage: C = BinaryCode(B, 60)
sage: D = BinaryCode(C, 240)
sage: E = BinaryCode(D, 85)
sage: B.print_data() # random - actually "print(P.print_data())"
ncols: 4
nrows: 1
nwords: 2
radix: 32
basis:
1111
words:
0000
sage: C.print_data() # random - actually "print(P.print_data())"
ncols: 6
nrows: 2
nwords: 4
radix: 32
basis:
111100
001111
words:
000000
111100
001111
110011
sage: D.print_data() # random - actually "print(P.print_data())"
ncols: 8
nrows: 3
nwords: 8
radix: 32
basis:
11110000
00111100
00001111
words:
0000000
11110000
00111100
11001100
00001111
```

```
11111111
00110011
11000011
sage: E.print_data() # random - actually "print(P.print_data())"
ncols: 8
nrows: 4
nwords: 16
radix: 32
basis:
11110000
00111100
00001111
10101010
words:
0000000
11110000
00111100
11001100
00001111
11111111
00110011
11000011
10101010
01011010
10010110
01100110
10100101
01010101
10011001
01101001
```

## put\_in\_std\_form()

Put the code in binary form, which is defined by an identity matrix on the left, augmented by a matrix of data.

## **EXAMPLES:**

```
sage: from sage.coding.binary_code import *
sage: M = Matrix(GF(2), [[1,1,1,1,0,0],[0,0,1,1,1,1]])
sage: B = BinaryCode(M); B
Binary [6,2] linear code, generator matrix
[111100]
[001111]
sage: B.put_in_std_form(); B
0
Binary [6,2] linear code, generator matrix
[101011]
[010111]
```

# class sage.coding.binary\_code.BinaryCodeClassifier Bases: object

## generate\_children (B, n, d=2)

Use canonical augmentation to generate children of the code B.

## INPUT:

• B – a BinaryCode

- n limit on the degree of the code
- d test whether new vector has weight divisible by d. If d==4, this ensures that all doubly-even canonically augmented children are generated.

```
sage: from sage.coding.binary_code import *
sage: BC = BinaryCodeClassifier()
sage: B = BinaryCode(Matrix(GF(2), [[1,1,1,1]]))
sage: BC.generate_children(B, 6, 4)
[
[1 1 1 1 0 0]
[0 1 0 1 1 1]
]
```

**Note:** The function codes.databases.self\_orthogonal\_binary\_codes makes heavy use of this function.

#### MORE EXAMPLES:

```
sage: soc_iter = codes.databases.self_orthogonal_binary_codes(12, 6, 4)
sage: L = list(soc_iter)
sage: for n in range(0, 13):
....: s = 'n=%2d : '%n
....: for k in range (1,7):
        s += '%3d '%len([C for C in L if C.length() == n and C.
\rightarrowdimension() == k])
....: print(s)
n = 0 : 0 0
                0
             0
n=1:00000
n=2:00
                0 0
                        0
     0 0 0
n=3:
                0 0
                        0
      1 0
n=4:
             0
                 0 0
                        0
         0
n=5:
       0
             0
                 0
                   0
                        0
n=6:
       0
          1
              0
                 0
                    0
                        0
      0
          0
             1
                 0
                    0
n = 8 :
      1
          1
             1
                 1
                    0
         0
n = 9 : 0
             0
                    0
                Ω
                        0
n=10 : 0 1
            1
                        0
                1 0
n=11 : 0 0 1 1 0
                        0
n=12 : 1 2
             3
                 4
                   2.
                        0
```

## $put_in_canonical_form(B)$

Puts the code into canonical form.

Canonical form is obtained by performing row reduction, permuting the pivots to the front so that the generator matrix is of the form: the identity matrix augmented to the right by arbitrary data.

```
sage: from sage.coding.binary_code import *
sage: BC = BinaryCodeClassifier()
sage: B = BinaryCode(codes.GolayCode(GF(2)).generator_matrix())
sage: B.apply_permutation(list(range(24,-1,-1)))
sage: B
Binary [24,12] linear code, generator matrix
[011000111010100000000000]
```

```
[001001001111100000000001]
[0110101001011000000000010]
[001101110001100000000100]
[010011011001100000001000]
[010110110011000000010000]
[011101100110000000100000]
[000011110110100001000000]
[000111101101000010000000]
[001111011010000100000000]
[0101100011101010000000000]
[011100011101010000000000]
sage: BC.put_in_canonical_form(B)
sage: B
Binary [24,12] linear code, generator matrix
[10000000000001100111001]
[01000000000001010001111]
[00100000000001111010010]
[00010000000010110101010]
[00001000000010110010101]
[000001000000010001101101]
[000000100000011000110110]
[000000010000011111001001]
[000000001000010101110011]
[000000000100010011011110]
[000000000010001011110101]
[000000000001001101101110]
```

```
class sage.coding.binary_code.OrbitPartition
    Bases: object
```

Structure which keeps track of which vertices are equivalent under the part of the automorphism group that has already been seen, during search. Essentially a disjoint-set data structure\*, which also keeps track of the minimum element and size of each cell of the partition, and the size of the partition.

See Wikipedia article Disjoint-set data structure

```
class sage.coding.binary_code.PartitionStack
    Bases: object
```

Partition stack structure for traversing the search tree during automorphism group computation.

cmp (other, CG) EXAMPLES:

```
463
sage: P._split_vertex(2, 3)
sage: P._refine(3, [[0,2]], B)
1500
sage: P._split_vertex(4, 4)
sage: P._refine(4, [[0,4]], B)
1224
sage: P._is_discrete(4)
1
sage: Q = PartitionStack(P)
sage: Q._clear(4)
sage: Q._split_vertex(5, 4)
sage: Q._refine(4, [[0,4]], B)
1224
sage: Q._is_discrete(4)
sage: Q.cmp(P, B)
```

## print\_basis()

**EXAMPLES:** 

```
sage: import sage.coding.binary_code
sage: from sage.coding.binary_code import *
sage: P = PartitionStack(4, 8)
sage: P._dangerous_dont_use_set_ents_lvls(list(range(8)), list(range(7))+[-1],
\rightarrow [4,7,12,11,1,9,3,0,2,5,6,8,10,13,14,15], [0] *16)
sage: P
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15})
                                                                                         ({0},
\hookrightarrow {1,2,3,4,5,6,7})
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15})
                                                                                         ({0},
\hookrightarrow {1}, {2,3,4,5,6,7})
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15})
                                                                                         (\{0\},
\hookrightarrow {1}, {2}, {3, 4, 5, 6, 7})
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15})
                                                                                         (\{0\},
\hookrightarrow {1}, {2}, {3}, {4,5,6,7})
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15})
                                                                                         ({0},
\hookrightarrow {1}, {2}, {3}, {4}, {5,6,7})
(\{4\}, \{7\}, \{12\}, \{11\}, \{1\}, \{9\}, \{3\}, \{0\}, \{2\}, \{5\}, \{6\}, \{8\}, \{10\}, \{13\}, \{14\}, \{15\})
                                                                                         ({0},
\hookrightarrow {1}, {2}, {3}, {4}, {5}, {6, 7})
({4},{7},{12},{11},{1},{9},{3},{0},{2},{5},{6},{8},{10},{13},{14},{15})
                                                                                         ({0},
\hookrightarrow {1}, {2}, {3}, {4}, {5}, {6}, {7})
sage: P._find_basis()
sage: P.print_basis()
basis_locations:
4
8
0
11
```

## print\_data()

Prints all data for self.

```
sage: import sage.coding.binary_code
sage: from sage.coding.binary_code import *
sage: P = PartitionStack(2, 6)
sage: print(P.print_data())
nwords:4
nrows:2
ncols:6
radix:32
wd_ents:
1
2
3
wd_lvls:
12
12
12
-1
col_ents:
0
1
2
3
4
5
col_lvls:
12
12
12
12
12
-1
col_degs:
0
0
0
0
0
0
col_counts:
0
0
0
col_output:
0
0
0
0
0
0
wd_degs:
0
0
0
0
wd_counts:
0
```

```
0
0
0
0
0
0
0
0
0
wd_output:
0
0
0
0
0
```

```
sage.coding.binary_code.test_expand_to_ortho_basis(B=None)
```

This function is written in pure C for speed, and is tested from this function.

## INPUT:

• B – a BinaryCode in standard form

#### **OUTPUT:**

An array of codewords which represent the expansion of a basis for B to a basis for  $(B')^{\perp}$ , where B' = B if the all-ones vector 1 is in B, otherwise B' = extspan(B, 1) (note that this guarantees that all the vectors in the span of the output have even weight).

```
sage.coding.binary_code.test_word_perms(t_limit=5.0)
```

Tests the WordPermutation structs for at least t limit seconds.

These are structures written in pure C for speed, and are tested from this function, which performs the following tests:

- 1. **Tests create\_word\_perm, which creates a WordPermutation from a Python** list L representing a permutation i -> L[i]. Takes a random word and permutes it by a random list permutation, and tests that the result agrees with doing it the slow way.
- **1b.** Tests create\_array\_word\_perm, which creates a WordPermutation from a C array. Does the same as above.
  - Tests create\_comp\_word\_perm, which creates a WordPermutation as a composition of two Word-Permutations. Takes a random word and two random permutations, and tests that the result of permuting by the composition is correct.
  - 3. Tests create\_inv\_word\_perm and create\_id\_word\_perm, which create a WordPermutation as the inverse and identity permutations, resp. Takes a random word and a random permutation, and tests that the result permuting by the permutation and its inverse in either order, and permuting by the identity both return the original word.

**Note:** The functions permute\_word\_by\_wp and dealloc\_word\_perm are implicitly involved in each of the above tests.

```
sage.coding.binary_code.weight_dist(M)
```

Computes the weight distribution of the row space of M.

```
sage: from sage.coding.binary_code import weight_dist
sage: M = Matrix(GF(2),[
```

```
\dots: [1,1,1,1,1,1,1,0,0,0,0,0,0,0,0],
\dots: [0,0,0,0,1,1,1,1,1,1,1,1,0,0,0,0],
\dots: [0,0,0,0,0,0,0,0,1,1,1,1,1,1,1,1],
\dots: [0,0,1,1,0,0,1,1,0,0,1,1,0,0,1,1],
\dots: [0,1,0,1,0,1,0,1,0,1,0,1,0,1,0,1]]
sage: weight_dist(M)
[1, 0, 0, 0, 0, 0, 0, 0, 30, 0, 0, 0, 0, 0, 0, 0, 1]
sage: M = Matrix(GF(2),[
\dots: [1,1,1,1,1,1,1,1,0,0,0,0,0,0,0,0,0],
\dots: [0,0,0,0,0,0,1,1,1,1,1,1,1,1,0,0,0],
\dots: [0,0,0,0,0,1,0,1,0,0,0,1,1,1,1,1,1],
\dots: [0,0,0,1,1,0,0,0,0,1,1,0,1,1,0,1,1]])
sage: weight_dist(M)
[1, 0, 0, 0, 0, 0, 0, 11, 0, 0, 0, 4, 0, 0, 0, 0]
sage: M=Matrix(GF(2),[
\dots: [1,0,0,1,1,1,1,0,0,1,0,0,0,0,0,0,0],
\dots: [0,1,0,0,1,1,1,1,0,0,1,0,0,0,0,0,0],
\dots: [0,0,1,0,0,1,1,1,1,0,0,1,0,0,0,0],
\dots: [0,0,0,1,0,0,1,1,1,1,0,0,1,0,0,0,0],
\dots: [0,0,0,0,1,0,0,1,1,1,1,0,0,1,0,0,0],
\dots: [0,0,0,0,0,1,0,0,1,1,1,1,0,0,1,0,0],
\dots: [0,0,0,0,0,0,1,0,0,1,1,1,1,0,0,1,0],
\dots: [0,0,0,0,0,0,0,1,0,0,1,1,1,1,0,0,1]])
sage: weight_dist(M)
[1, 0, 0, 0, 0, 0, 68, 0, 85, 0, 68, 0, 34, 0, 0, 0, 0, 0]
```

## DERIVED CODE CONSTRUCTIONS

Sage supports the following derived code constructions. If the constituent code is from a special code family, the derived codes inherit e.g. decoding or minimum distance capabilities:

## 4.1 Subfield subcode

```
Let C be a [n,k] code over \mathbf{F}_{q^t}. Let Cs = \{c \in C | \forall i, c_i \in \mathbf{F}_q\}, c_i being the i-th coordinate of c.
```

Cs is called the subfield subcode of C over  $\mathbf{F}_q$ 

Bases: sage.coding.linear\_code.AbstractLinearCode

Representation of a subfield subcode.

## INPUT:

- $\bullet$  original\_code the code self comes from.
- subfield the base field of self.
- embedding (default: None) an homomorphism from subfield to original\_code's base field. If None is provided, it will default to the first homomorphism of the list of homomorphisms Sage can build.

## **EXAMPLES:**

#### dimension()

Returns the dimension of self.

## dimension\_lower\_bound()

Returns a lower bound for the dimension of self.

```
sage: C = codes.random_linear_code(GF(16, 'aa'), 7, 3)
sage: Cs = codes.SubfieldSubcode(C, GF(4, 'a'))
sage: Cs.dimension_lower_bound()
-1
```

## dimension\_upper\_bound()

Returns an upper bound for the dimension of self.

## **EXAMPLES:**

```
sage: C = codes.random_linear_code(GF(16, 'aa'), 7, 3)
sage: Cs = codes.SubfieldSubcode(C, GF(4, 'a'))
sage: Cs.dimension_upper_bound()
3
```

## embedding()

Returns the field embedding between the base field of self and the base field of its original code.

#### **EXAMPLES:**

```
sage: C = codes.random_linear_code(GF(16, 'aa'), 7, 3)
sage: Cs = codes.SubfieldSubcode(C, GF(4, 'a'))
sage: Cs.embedding()
Relative field extension between Finite Field in aa of size 2^4 and Finite_

Field in a of size 2^2
```

## original\_code()

Returns the original code of self.

## **EXAMPLES:**

```
sage: C = codes.random_linear_code(GF(16, 'aa'), 7, 3)
sage: Cs = codes.SubfieldSubcode(C, GF(4, 'a'))
sage: Cs.original_code()
[7, 3] linear code over GF(16)
```

## parity\_check\_matrix()

Returns a parity check matrix of self.

```
sage: C = codes.GeneralizedReedSolomonCode(GF(16, 'aa').list()[:13], 5)
sage: Cs = codes.SubfieldSubcode(C, GF(4, 'a'))
sage: Cs.parity_check_matrix()
[
   1
           0
                 0
                                                                    1 a + 1 a + _
→1]
                 0
                       0
                              0
                                    0
                                           0
                                                 0
                                                       0
[
     0
           1
                                                             0 a + 1
                                                                          0
-→a]
           \cap
                 1
                       0
                              0
                                    0
                                           0
                                                 0
                                                       0
[
     0
                                                              0 a + 1
→0]
     0
           0
                 0
                       1
                              0
                                    0
                                           0
                                                 0
                                                       0
                                                                   0 a + 1
[
-→a]
     0
           0
                 0
                       0
                              1
                                    0
                                           0
                                                 0
                                                       0
                                                              0 a + 1
                                                                          1 a +_
∽1]
     0
           0
                 0
                       0
                              0
                                    1
                                           0
                                                 0
                                                       0
                                                              0
                                                                    1
                                                                          1
∽1]
     0
           0
                 0
                       0
                              0
                                    0
                                          1
                                                 0
                                                       0
                                                                    а
                                                                          а
∽1]
     0
           0
                 0
                       0
                              0
                                    0
                                           0
                                                 1
                                                       0
                                                              0
                                                                    а
                                                                          1
```

class sage.coding.subfield\_subcode.SubfieldSubcodeOriginalCodeDecoder(code,

```
origi-
nal_decoder=None,
**kwargs)
```

Bases: sage.coding.decoder.Decoder

Decoder decoding through a decoder over the original code of code.

#### INPUT:

- code The associated code of this decoder
- original\_decoder (default: None) The decoder that will be used over the original code. It has to be a decoder object over the original code. If it is set to None, the default decoder over the original code will be used.
- \*\*kwargs All extra arguments are forwarded to original code's decoder

## **EXAMPLES:**

```
sage: C = codes.GeneralizedReedSolomonCode(GF(16, 'aa').list()[:13], 5)
sage: Cs = codes.SubfieldSubcode(C, GF(4, 'a'))
sage: codes.decoders.SubfieldSubcodeOriginalCodeDecoder(Cs)
Decoder of Subfield subcode of [13, 5, 9] Reed-Solomon Code over GF(16) down to
GF(4) through Gao decoder for [13, 5, 9] Reed-Solomon Code over GF(16)
```

## $decode\_to\_code(y)$

Corrects the errors in word and returns a codeword.

## **EXAMPLES:**

## decoding\_radius (\*\*kwargs)

Returns maximal number of errors self can decode.

## INPUT:

• kwargs — Optional arguments are forwarded to original decoder's sage.coding.decoder. Decoder.decoding\_radius() method.

#### **EXAMPLES:**

```
sage: C = codes.GeneralizedReedSolomonCode(GF(16, 'aa').list()[:13], 5)
sage: Cs = codes.SubfieldSubcode(C, GF(4, 'a'))
sage: D = codes.decoders.SubfieldSubcodeOriginalCodeDecoder(Cs)
sage: D.decoding_radius()
4
```

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#### original decoder()

Returns the decoder over the original code that will be used to decode words of sage.coding.decoder.Decoder.code().

## **EXAMPLES:**

```
sage: C = codes.GeneralizedReedSolomonCode(GF(16, 'aa').list()[:13], 5)
sage: Cs = codes.SubfieldSubcode(C, GF(4, 'a'))
sage: D = codes.decoders.SubfieldSubcodeOriginalCodeDecoder(Cs)
sage: D.original_decoder()
Gao decoder for [13, 5, 9] Reed-Solomon Code over GF(16)
```

## 4.2 Punctured code

Let C be a linear code. Let  $C_i$  be the set of all words of C with the i-th coordinate being removed.  $C_i$  is the punctured code of C on the i-th position.

```
class sage.coding.punctured_code.PuncturedCode(C, positions)
    Bases: sage.coding.linear_code.AbstractLinearCode
```

Representation of a punctured code.

- C − A linear code
- positions the positions where C will be punctured. It can be either an integer if one need to puncture only one position, a list or a set of positions to puncture. If the same position is passed several times, it will be considered only once.

## **EXAMPLES:**

```
sage: C = codes.random_linear_code(GF(7), 11, 5)
sage: Cp = codes.PuncturedCode(C, 3)
sage: Cp
Puncturing of [11, 5] linear code over GF(7) on position(s) [3]
sage: Cp = codes.PuncturedCode(C, {3, 5})
sage: Cp
Puncturing of [11, 5] linear code over GF(7) on position(s) [3, 5]
```

## dimension()

Returns the dimension of self.

## **EXAMPLES:**

```
sage: set_random_seed(42)
sage: C = codes.random_linear_code(GF(7), 11, 5)
sage: Cp = codes.PuncturedCode(C, 3)
sage: Cp.dimension()
5
```

encode (m, original\_encode=False, encoder\_name=None, \*\*kwargs)

Transforms an element of the message space into an element of the code.

## INPUT:

• m - a vector of the message space of the code.

- original\_encode (default: False) if this is set to True, m will be encoded using an Encoder of self's original\_code(). This allow to avoid the computation of a generator matrix for self.
- encoder\_name (default: None) Name of the encoder which will be used to encode word. The default encoder of self will be used if default value is kept

#### **OUTPUT**:

• an element of self

## **EXAMPLES:**

```
sage: M = matrix(GF(7), [[1, 0, 0, 0, 3, 4, 6], [0, 1, 0, 6, 1, 6, 4], [0, 0, ...
→1, 5, 2, 2, 4]])
sage: C_original = LinearCode(M)
sage: Cp = codes.PuncturedCode(C_original, 2)
sage: m = vector(GF(7), [1, 3, 5])
sage: Cp.encode(m)
(1, 3, 5, 5, 0, 2)
```

## original\_code()

Returns the linear code which was punctured to get self.

#### **EXAMPLES:**

```
sage: C = codes.random_linear_code(GF(7), 11, 5)
sage: Cp = codes.PuncturedCode(C, 3)
sage: Cp.original_code()
[11, 5] linear code over GF(7)
```

## punctured\_positions()

Returns the list of positions which were punctured on the original code.

## **EXAMPLES:**

```
sage: C = codes.random_linear_code(GF(7), 11, 5)
sage: Cp = codes.PuncturedCode(C, 3)
sage: Cp.punctured_positions()
{3}
```

## random\_element (\*args, \*\*kwds)

Returns a random codeword of self.

This method does not trigger the computation of self's sage.coding.linear\_code.generator\_matrix().

## INPUT:

• agrs, kwds - extra positional arguments passed to sage.modules.free\_module.random element().

## **EXAMPLES:**

```
sage: C = codes.random_linear_code(GF(7), 11, 5)
sage: Cp = codes.PuncturedCode(C, 3)
sage: Cp.random_element() in Cp
True
```

#### structured representation()

Returns self as a structured code object.

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If self has a specific structured representation (e.g. a punctured GRS code is a GRS code too), it will return this representation, else it returns a sage.coding.linear\_code.LinearCode.

#### **EXAMPLES:**

We consider a GRS code:

```
sage: C_grs = codes.GeneralizedReedSolomonCode(GF(59).list()[:40], 12)
```

A punctured GRS code is still a GRS code:

```
sage: Cp_grs = codes.PuncturedCode(C_grs, 3)
sage: Cp_grs.structured_representation()
[39, 12, 28] Reed-Solomon Code over GF(59)
```

Another example with structureless linear codes:

```
sage: set_random_seed(42)
sage: C_lin = codes.random_linear_code(GF(2), 10, 5)
sage: Cp_lin = codes.PuncturedCode(C_lin, 2)
sage: Cp_lin.structured_representation()
[9, 5] linear code over GF(2)
```

Bases: sage.coding.decoder.Decoder

Decoder decoding through a decoder over the original code of its punctured code.

## INPUT:

- code The associated code of this encoder
- strategy (default: None) the strategy used to decode. The available strategies are:
  - 'error-erasure' uses an error-erasure decoder over the original code if available, fails otherwise.
  - 'random-values' fills the punctured positions with random elements in code's base field and tries to decode using the default decoder of the original code
  - 'try-all' fills the punctured positions with every possible combination of symbols until decoding succeeds, or until every combination have been tried
  - None uses error-erasure if an error-erasure decoder is available, switch random-values behaviour otherwise
- original\_decoder (default: None) the decoder that will be used over the original code. It has to be a decoder object over the original code. This argument takes precedence over strategy: if both original\_decoder and strategy are filled, self will use the original\_decoder to decode over the original code. If original\_decoder is set to None, it will use the decoder picked by strategy.
- \*\*kwarqs all extra arguments are forwarded to original code's decoder

```
sage: C = codes.GeneralizedReedSolomonCode(GF(16, 'a').list()[:15], 7)
sage: Cp = codes.PuncturedCode(C, 3)
```

```
sage: codes.decoders.PuncturedCodeOriginalCodeDecoder(Cp)
Decoder of Puncturing of [15, 7, 9] Reed-Solomon Code over GF(16) on_
→position(s) [3] through Error-Erasure decoder for [15, 7, 9] Reed-
→Solomon Code over GF(16)
```

As seen above, if all optional are left blank, and if an error-erasure decoder is available, it will be chosen as the original decoder. Now, if one forces strategy `` to ``'try-all' or 'random-values', the default decoder of the original code will be chosen, even if an error-erasure is available:

And if one fills original\_decoder and strategy fields with contradictory elements, the original\_decoder takes precedence:

#### decode\_to\_code(y)

Decodes y to an element in sage.coding.decoder.Decoder.code().

## **EXAMPLES:**

```
sage: C = codes.GeneralizedReedSolomonCode(GF(16, 'a').list()[:15], 7)
sage: Cp = codes.PuncturedCode(C, 3)
sage: D = codes.decoders.PuncturedCodeOriginalCodeDecoder(Cp)
sage: c = Cp.random_element()
sage: Chan = channels.StaticErrorRateChannel(Cp.ambient_space(), 3)
sage: y = Chan(c)
sage: y in Cp
False
sage: D.decode_to_code(y) == c
True
```

## decoding\_radius (number\_erasures=None)

Returns maximal number of errors that self can decode.

## **EXAMPLES:**

```
sage: C = codes.GeneralizedReedSolomonCode(GF(16, 'a').list()[:15], 7)
sage: Cp = codes.PuncturedCode(C, 3)
sage: D = codes.decoders.PuncturedCodeOriginalCodeDecoder(Cp)
sage: D.decoding_radius(2)
2
```

#### original decoder()

Returns the decoder over the original code that will be used to decode words of sage.coding.decoder.Decoder.code().

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```
sage: C = codes.GeneralizedReedSolomonCode(GF(16, 'a').list()[:15], 7)
sage: Cp = codes.PuncturedCode(C, 3)
sage: D = codes.decoders.PuncturedCodeOriginalCodeDecoder(Cp)
sage: D.original_decoder()
Error-Erasure decoder for [15, 7, 9] Reed-Solomon Code over GF(16)
```

class sage.coding.punctured\_code.PuncturedCodePuncturedMatrixEncoder(code)

```
Bases: sage.coding.encoder.Encoder
```

Encoder using original code generator matrix to compute the punctured code's one.

## INPUT:

• code – The associated code of this encoder.

#### **EXAMPLES:**

```
sage: C = codes.random_linear_code(GF(7), 11, 5)
sage: Cp = codes.PuncturedCode(C, 3)
sage: E = codes.encoders.PuncturedCodePuncturedMatrixEncoder(Cp)
sage: E
Punctured matrix-based encoder for the Puncturing of [11, 5] linear code over_
GF(7) on position(s) [3]
```

## generator\_matrix()

Returns a generator matrix of the associated code of self.

## **EXAMPLES:**

```
sage: set_random_seed(10)
sage: C = codes.random_linear_code(GF(7), 11, 5)
sage: Cp = codes.PuncturedCode(C, 3)
sage: E = codes.encoders.PuncturedCodePuncturedMatrixEncoder(Cp)
sage: E.generator_matrix()
[1 0 0 0 0 5 2 6 0 6]
[0 1 0 0 0 5 2 2 1 1]
[0 0 1 0 0 6 2 4 0 4]
[0 0 0 1 0 0 6 3 3 3]
[0 0 0 0 1 0 1 3 4 3]
```

## 4.3 Extended code

Let C be a linear code of length n over  $\mathbb{F}_q$ . The extended code of C is the code

$$\hat{C} = \{x_1 x_2 \dots x_{n+1} \in \mathbb{F}_q^{n+1} \mid x_1 x_2 \dots x_n \in C \text{ with } x_1 + x_2 + \dots + x_{n+1} = 0\}.$$

See [HP2003] (pp 15-16) for details.

```
class sage.coding.extended_code.ExtendedCode(C)
    Bases: sage.coding.linear_code.AbstractLinearCode
```

Representation of an extended code.

## INPUT:

• C – A linear code

```
sage: C = codes.random_linear_code(GF(7), 11, 5)
sage: Ce = codes.ExtendedCode(C)
sage: Ce
Extension of [11, 5] linear code over GF(7)
```

## original\_code()

Returns the code which was extended to get self.

## **EXAMPLES:**

```
sage: C = codes.random_linear_code(GF(7), 11, 5)
sage: Ce = codes.ExtendedCode(C)
sage: Ce.original_code()
[11, 5] linear code over GF(7)
```

## parity\_check\_matrix()

Returns a parity check matrix of self.

This matrix is computed directly from original\_code().

#### **EXAMPLES:**

## random\_element()

Returns a random element of self.

This random element is computed directly from the original code, and does not compute a generator matrix of self in the process.

## **EXAMPLES:**

```
sage: C = codes.random_linear_code(GF(7), 9, 5)
sage: Ce = codes.ExtendedCode(C)
sage: c = Ce.random_element() #random
sage: c in Ce
True
```

## class sage.coding.extended\_code.ExtendedCodeExtendedMatrixEncoder(code)

Bases: sage.coding.encoder.Encoder

Encoder using original code's generator matrix to compute the extended code's one.

## INPUT:

• code - The associated code of self.

## generator\_matrix()

Returns a generator matrix of the associated code of self.

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 $\begin{tabular}{ll} {\bf class} & {\tt sage.coding.extended\_code.ExtendedCodeOriginalCodeDecoder} \end{tabular} (code, & original\_decoder=None, \\ & & **kwargs) \end{tabular}$ 

Bases: sage.coding.decoder.Decoder

Decoder which decodes through a decoder over the original code.

## INPUT:

- code The associated code of this decoder
- original\_decoder (default: None) the decoder that will be used over the original code. It has to be a decoder object over the original code. If original\_decoder is set to None, it will use the default decoder of the original code.
- \*\*kwargs all extra arguments are forwarded to original code's decoder

## **EXAMPLES:**

## decode\_to\_code (y, \*\*kwargs)

Decodes y to an element in sage.coding.decoder.Decoder.code().

## **EXAMPLES:**

## Another example, with a list decoder:

## decoding\_radius (\*args, \*\*kwargs)

Returns maximal number of errors that self can decode.

#### INPUT:

• \*args, \*\*kwargs - arguments and optional arguments are forwarded to original decoder's decoding radius method.

## **EXAMPLES**:

```
sage: C = codes.GeneralizedReedSolomonCode(GF(16, 'a').list()[:15], 7)
sage: Ce = codes.ExtendedCode(C)
sage: D = codes.decoders.ExtendedCodeOriginalCodeDecoder(Ce)
sage: D.decoding_radius()
4
```

## original\_decoder()

Returns the decoder over the original code that will be used to decode words of sage.coding.decoder.Decoder.code().

#### **EXAMPLES**:

```
sage: C = codes.GeneralizedReedSolomonCode(GF(16, 'a').list()[:15], 7)
sage: Ce = codes.ExtendedCode(C)
sage: D = codes.decoders.ExtendedCodeOriginalCodeDecoder(Ce)
sage: D.original_decoder()
Gao decoder for [15, 7, 9] Reed-Solomon Code over GF(16)
```

Other derived constructions that simply produce the modified generator matrix can be found among the methods of a constructed code.

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## METHODS AND OPERATIONS RELATED TO LINEAR CODES

# 5.1 Canonical forms and automorphism group computation for linear codes over finite fields

We implemented the algorithm described in [Feu2009] which computes the unique semilinearly isometric code (canonical form) in the equivalence class of a given linear code C. Furthermore, this algorithm will return the automorphism group of C, too.

The algorithm should be started via a further class LinearCodeAutGroupCanLabel. This class removes duplicated columns (up to multiplications by units) and zero columns. Hence, we can suppose that the input for the algorithm developed here is a set of points in PG(k-1,q).

The implementation is based on the class sage.groups.perm\_gps.partn\_ref2.refinement\_generic. PartitionRefinement\_generic. See the description of this algorithm in sage.groups.perm\_gps.partn\_ref2.refinement\_generic. In the language given there, we have to implement the group action of  $G = (GL(k,q) \times \mathbf{F}_q^{*n}) \times Aut(\mathbf{F}_q)$  on the set  $X = (\mathbf{F}_q^k)^n$  of  $k \times n$  matrices over  $\mathbf{F}_q$  (with the above restrictions).

The derived class here implements the stabilizers  $G_{\Pi^{(I)}(x)}$  of the projections  $\Pi^{(I)}(x)$  of x to the coordinates specified in the sequence I. Furthermore, we implement the inner minimization, i.e. the computation of a canonical form of the projection  $\Pi^{(I)}(x)$  under the action of  $G_{\Pi^{(I^{(i-1)})}(x)}$ . Finally, we provide suitable homomorphisms of group actions for the refinements and methods to compute the applied group elements in  $G \rtimes S_n$ .

The algorithm also uses Jeffrey Leon's idea of maintaining an invariant set of codewords which is computed in the beginning, see  $\_init\_point\_hyperplane\_incidence()$ . An example for such a set is the set of all codewords of weight  $\leq w$  for some uniquely defined w. In our case, we interpret the codewords as a set of hyperplanes (via the corresponding information word) and compute invariants of the bipartite, colored derived subgraph of the point-hyperplane incidence graph, see PartitionRefinementLinearCode.\_point\_refine() and PartitionRefinementLinearCode.\_hyp\_refine().

Since we are interested in subspaces (linear codes) instead of matrices, our group elements returned in PartitionRefinementLinearCode.get\_transporter() and PartitionRefinementLinearCode.get\_autom\_gens() will be elements in the group  $(\mathbf{F}_q^{*n} \rtimes Aut(\mathbf{F}_q)) \rtimes S_n = (\mathbf{F}_q^{*n} \rtimes (Aut(\mathbf{F}_q) \times S_n).$ 

#### **AUTHORS**:

• Thomas Feulner (2012-11-15): initial version

## **REFERENCES:**

• [Feu2009]

#### **EXAMPLES:**

Get the canonical form of the Simplex code:

```
sage: from sage.coding.codecan.codecan import PartitionRefinementLinearCode
sage: mat = codes.HammingCode(GF(3), 3).dual_code().generator_matrix()
sage: P = PartitionRefinementLinearCode(mat.ncols(), mat)
sage: cf = P.get_canonical_form(); cf
[1 0 0 0 0 1 1 1 1 1 1 1 1]
[0 1 0 1 1 0 0 1 1 2 2 1 2]
[0 0 1 1 2 1 2 1 2 1 2 0 0]
```

The transporter element is a group element which maps the input to its canonical form:

```
sage: cf.echelon_form() == (P.get_transporter() * mat).echelon_form()
True
```

The automorphism group of the input, i.e. the stabilizer under this group action, is returned by generators:

```
sage: P.get_autom_order_permutation() == GL(3, GF(3)).order()/(len(GF(3))-1)
True
sage: A = P.get_autom_gens()
sage: all( [(a*mat).echelon_form() == mat.echelon_form() for a in A])
True
```

#### **REFERENCES:**

```
class sage.coding.codecan.codecan.InnerGroup
    Bases: object
```

This class implements the stabilizers  $G_{\Pi^{(I)}(x)}$  described in sage.groups.perm\_gps.partn\_ref2.refinement\_generic with  $G = (GL(k,q) \times \mathbf{F}_q^n) \rtimes Aut(\mathbf{F}_q)$ .

Those stabilizers can be stored as triples:

- rank an integer in  $\{0,\ldots,k\}$
- row\_partition a partition of  $\{0,\ldots,k-1\}$  with discrete cells for all integers  $i \geq rank$ .
- frob\_pow an integer in  $\{0, \ldots, r-1\}$  if  $q = p^r$

The group  $G_{\Pi^{(I)}(x)}$  contains all elements  $(A, \varphi, \alpha) \in G$ , where

- A is a  $2 \times 2$  blockmatrix, whose upper left matrix is a  $k \times k$  diagonal matrix whose entries  $A_{i,i}$  are constant on the cells of the partition row\_partition. The lower left matrix is zero. And the right part is arbitrary.
- The support of the columns given by  $i \in I$  intersect exactly one cell of the partition. The entry  $\varphi_i$  is equal to the entries of the corresponding diagonal entry of A.
- $\alpha$  is a power of  $\tau^{frob_pow}$ , where  $\tau$  denotes the Frobenius automorphism of the finite field  $\mathbf{F}_q$ .

See [Feu2009] for more details.

## column blocks (mat)

Let mat be a matrix which is stabilized by self having no zero columns. We know that for each column of mat there is a uniquely defined cell in self.row\_partition having a nontrivial intersection with the support of this particular column.

This function returns a partition (as list of lists) of the columns indices according to the partition of the rows given by self.

```
sage: from sage.coding.codecan.codecan import InnerGroup
sage: I = InnerGroup(3)
sage: mat = Matrix(GF(3), [[0,1,0],[1,0,0],[0,0,1]])
sage: I.column_blocks(mat)
[[1], [0], [2]]
```

### get\_frob\_pow()

Return the power of the Frobenius automorphism which generates the corresponding component of self.

```
sage: from sage.coding.codecan.codecan import InnerGroup
sage: I = InnerGroup(10)
sage: I.get_frob_pow()
1
```

#### class sage.coding.codecan.codecan.PartitionRefinementLinearCode

sage.groups.perm\_gps.partn\_ref2.refinement\_generic. PartitionRefinement\_generic

See sage.coding.codecan.codecan.

## **EXAMPLES:**

```
sage: from sage.coding.codecan.codecan import PartitionRefinementLinearCode
sage: mat = codes.HammingCode(GF(3), 3).dual_code().generator_matrix()
sage: P = PartitionRefinementLinearCode(mat.ncols(), mat)
sage: cf = P.get_canonical_form(); cf
[1 0 0 0 0 1 1 1 1 1 1 1 1]
[0 1 0 1 1 0 0 1 1 2 2 1 2]
[0 0 1 1 2 1 2 1 2 1 2 0 0]
```

```
sage: cf.echelon_form() == (P.get_transporter() * mat).echelon_form()
```

```
sage: P.get_autom_order_permutation() == GL(3, GF(3)).order()/(len(GF(3))-1)
sage: A = P.get_autom_gens()
sage: all( [(a*mat).echelon_form() == mat.echelon_form() for a in A])
```

#### get\_autom\_gens()

Return generators of the automorphism group of the initial matrix.

### **EXAMPLES:**

```
sage: from sage.coding.codecan.codecan import PartitionRefinementLinearCode
sage: mat = codes.HammingCode(GF(3), 3).dual_code().generator_matrix()
sage: P = PartitionRefinementLinearCode(mat.ncols(), mat)
sage: A = P.get_autom_gens()
sage: all( [(a*mat).echelon_form() == mat.echelon_form() for a in A])
```

#### get autom order inner stabilizer()

Return the order of the stabilizer of the initial matrix under the action of the inner group G.

```
sage: from sage.coding.codecan.codecan import PartitionRefinementLinearCode
sage: mat = codes.HammingCode(GF(3), 3).dual_code().generator_matrix()
sage: P = PartitionRefinementLinearCode(mat.ncols(), mat)
sage: P.get_autom_order_inner_stabilizer()
2
sage: mat2 = Matrix(GF(4, 'a'), [[1,0,1], [0,1,1]])
sage: P2 = PartitionRefinementLinearCode(mat2.ncols(), mat2)
sage: P2.get_autom_order_inner_stabilizer()
6
```

#### get\_canonical\_form()

Return the canonical form for this matrix.

#### **EXAMPLES:**

```
sage: from sage.coding.codecan.codecan import PartitionRefinementLinearCode
sage: mat = codes.HammingCode(GF(3), 3).dual_code().generator_matrix()
sage: P1 = PartitionRefinementLinearCode(mat.ncols(), mat)
sage: CF1 = P1.get_canonical_form()
sage: s = SemimonomialTransformationGroup(GF(3), mat.ncols()).an_element()
sage: P2 = PartitionRefinementLinearCode(mat.ncols(), s*mat)
sage: CF1 == P2.get_canonical_form()
True
```

#### get\_transporter()

Return the transporter element, mapping the initial matrix to its canonical form.

#### **EXAMPLES:**

```
sage: from sage.coding.codecan.codecan import PartitionRefinementLinearCode
sage: mat = codes.HammingCode(GF(3), 3).dual_code().generator_matrix()
sage: P = PartitionRefinementLinearCode(mat.ncols(), mat)
sage: CF = P.get_canonical_form()
sage: t = P.get_transporter()
sage: (t*mat).echelon_form() == CF.echelon_form()
```

# 5.2 Canonical forms and automorphisms for linear codes over finite fields

We implemented the algorithm described in [Feu2009] which computes, a unique code (canonical form) in the equivalence class of a given linear code  $C \leq \mathbf{F}_q^n$ . Furthermore, this algorithm will return the automorphism group of C, too. You will find more details about the algorithm in the documentation of the class LinearCodeAutGroupCanLabel.

The equivalence of codes is modeled as a group action by the group  $G = \mathbf{F}_q^{*n} \times (Aut(\mathbf{F}_q) \times S_n)$  on the set of subspaces of  $\mathbf{F}_q^n$ . The group G will be called the semimonomial group of degree n.

The algorithm is started by initializing the class LinearCodeAutGroupCanLabe1. When the object gets available, all computations are already finished and you can access the relevant data using the member functions:

- get\_canonical\_form()
- get\_transporter()
- get\_autom\_gens()

People do also use some weaker notions of equivalence, namely **permutational** equivalence and monomial equivalence (**linear** isometries). These can be seen as the subgroups  $S_n$  and  $\mathbf{F}_q^{*n} \rtimes S_n$  of G. If you are interested in one of these notions, you can just pass the optional parameter algorithm\_type.

A second optional parameter P allows you to restrict the group of permutations  $S_n$  to a subgroup which respects the coloring given by P.

#### **AUTHORS:**

• Thomas Feulner (2012-11-15): initial version

#### **EXAMPLES:**

```
sage: from sage.coding.codecan.autgroup_can_label import LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(GF(3), 3).dual_code()
sage: P = LinearCodeAutGroupCanLabel(C)
sage: P.get_canonical_form().generator_matrix()
[1 0 0 0 0 1 1 1 1 1 1 1 1 1 1]
[0 1 0 1 1 0 0 1 1 2 2 1 2]
[0 0 1 1 2 1 2 1 2 1 2 0 0]
sage: LinearCode(P.get_transporter()*C.generator_matrix()) == P.get_canonical_form()
True
sage: A = P.get_autom_gens()
sage: all( [ LinearCode(a*C.generator_matrix()) == C for a in A])
True
sage: P.get_autom_order() == GL(3, GF(3)).order()
True
```

If the dimension of the dual code is smaller, we will work on this code:

There is a specialization of this algorithm to pass a coloring on the coordinates. This is just a list of lists, telling the algorithm which columns do share the same coloring:

We can also restrict the group action to linear isometries:

```
sage: P = LinearCodeAutGroupCanLabel(C, algorithm_type="linear")
sage: P.get_autom_order() == GL(3, GF(4, 'a')).order()
True
```

and to the action of the symmetric group only:

```
sage: P = LinearCodeAutGroupCanLabel(C, algorithm_type="permutational")
sage: P.get_autom_order() == C.permutation_automorphism_group().order()
True
```

Canonical representatives and automorphism group computation for linear codes over finite fields.

There are several notions of equivalence for linear codes: Let C, D be linear codes of length n and dimension k. C and D are said to be

- permutational equivalent, if there is some permutation  $\pi \in S_n$  such that  $(c_{\pi(0)}, \dots, c_{\pi(n-1)}) \in D$  for all  $c \in C$ .
- linear equivalent, if there is some permutation  $\pi \in S_n$  and a vector  $\phi \in \mathbf{F}_q^{*n}$  of units of length n such that  $(c_{\pi(0)}\phi_0^{-1}, \ldots, c_{\pi(n-1)}\phi_{n-1}^{-1}) \in D$  for all  $c \in C$ .
- semilinear equivalent, if there is some permutation  $\pi \in S_n$ , a vector  $\phi$  of units of length n and a field automorphism  $\alpha$  such that  $(\alpha(c_{\pi(0)})\phi_0^{-1},\ldots,\alpha(c_{\pi(n-1)})\phi_{n-1}^{-1}) \in D$  for all  $c \in C$ .

These are group actions. This class provides an algorithm that will compute a unique representative D in the orbit of the given linear code C. Furthermore, the group element g with g\*C=D and the automorphism group of C will be computed as well.

There is also the possibility to restrict the permutational part of this action to a Young subgroup of  $S_n$ . This could be achieved by passing a partition P (as a list of lists) of the set  $\{0,\ldots,n-1\}$ . This is an option which is also available in the computation of a canonical form of a graph, see sage.graphs.generic\_graph.GenericGraph.canonical\_label().

#### **EXAMPLES:**

```
sage: from sage.coding.codecan.autgroup_can_label import_
→LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(GF(3), 3).dual_code()
sage: P = LinearCodeAutGroupCanLabel(C)
sage: P.get_canonical_form().generator_matrix()
[0 1 0 1 1 0 0 1 1 2 2 1 2]
[0 0 1 1 2 1 2 1 2 1 2 0 0]
sage: LinearCode(P.get_transporter()*C.generator_matrix()) == P.get_canonical_
→form()
True
sage: a = P.get_autom_gens()[0]
sage: (a*C.generator_matrix()).echelon_form() == C.generator_matrix().echelon_
→form()
True
sage: P.get_autom_order() == GL(3, GF(3)).order()
```

## get\_PGammaL\_gens()

Return the set of generators translated to the group  $P\Gamma L(k,q)$ .

There is a geometric point of view of code equivalence. A linear code is identified with the multiset of points in the finite projective geometry PG(k-1,q). The equivalence of codes translates to the natural action of  $P\Gamma L(k,q)$ . Therefore, we may interpret the group as a subgroup of  $P\Gamma L(k,q)$  as well.

#### get PGammaL order()

Return the size of the automorphism group as a subgroup of  $P\Gamma L(k,q)$ .

There is a geometric point of view of code equivalence. A linear code is identified with the multiset of points in the finite projective geometry PG(k-1,q). The equivalence of codes translates to the natural action of  $P\Gamma L(k,q)$ . Therefore, we may interpret the group as a subgroup of  $P\Gamma L(k,q)$  as well.

#### **EXAMPLES:**

```
sage: from sage.coding.codecan.autgroup_can_label import_

→LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(GF(4, 'a'), 3).dual_code()
sage: LinearCodeAutGroupCanLabel(C).get_PGammaL_order() == GL(3, GF(4, 'a')).

→order()*2/3
True
```

## get\_autom\_gens()

Return a generating set for the automorphism group of the code.

#### **EXAMPLES:**

## get\_autom\_order()

Return the size of the automorphism group of the code.

#### **EXAMPLES:**

## get\_canonical\_form()

Return the canonical orbit representative we computed.

```
sage: from sage.coding.codecan.autgroup_can_label import_

→LinearCodeAutGroupCanLabel
sage: C = codes.HammingCode(GF(3), 3).dual_code()
sage: CF1 = LinearCodeAutGroupCanLabel(C).get_canonical_form()
sage: s = SemimonomialTransformationGroup(GF(3), C.length()).an_element()
```

```
sage: C2 = LinearCode(s*C.generator_matrix())
sage: CF2 = LinearCodeAutGroupCanLabel(C2).get_canonical_form()
sage: CF1 == CF2
True
```

## get\_transporter()

Return the element which maps the code to its canonical form.

**CHAPTER** 

SIX

## **SOURCE CODING**

## 6.1 Huffman Encoding

This module implements functionalities relating to Huffman encoding and decoding.

## **AUTHOR:**

• Nathann Cohen (2010-05): initial version.

## 6.1.1 Classes and functions

```
\begin{tabular}{ll} \textbf{class} & \texttt{sage.coding.source\_coding.huffman.Huffman} \ (\textit{source}) \\ & \textbf{Bases:} \ \texttt{sage.structure.sage\_object.Sage0bject} \end{tabular}
```

This class implements the basic functionalities of Huffman codes.

It can build a Huffman code from a given string, or from the information of a dictionary associating to each key (the elements of the alphabet) a weight (most of the time, a probability value or a number of occurrences).

#### INPUT:

- source can be either
  - A string from which the Huffman encoding should be created.
  - A dictionary that associates to each symbol of an alphabet a numeric value. If we consider the frequency of each alphabetic symbol, then source is considered as the frequency table of the alphabet with each numeric (non-negative integer) value being the number of occurrences of a symbol. The numeric values can also represent weights of the symbols. In that case, the numeric values are not necessarily integers, but can be real numbers.

In order to construct a Huffman code for an alphabet, we use exactly one of the following methods:

- 1. Let source be a string of symbols over an alphabet and feed source to the constructor of this class. Based on the input string, a frequency table is constructed that contains the frequency of each unique symbol in source. The alphabet in question is then all the unique symbols in source. A significant implication of this is that any subsequent string that we want to encode must contain only symbols that can be found in source.
- 2. Let source be the frequency table of an alphabet. We can feed this table to the constructor of this class. The table source can be a table of frequencies or a table of weights.

## Examples:

```
sage: from sage.coding.source coding.huffman import Huffman, frequency table
sage: h1 = Huffman("There once was a french fry")
sage: for letter, code in h1.encoding_table().items():
        print("'{}' : {}".format(letter, code))
'a' : 0111
' ' : 00
'c' : 1010
'e' : 100
'f' : 1011
'h' : 1100
'o' : 11100
'n' : 1101
's' : 11101
'r' : 010
'T' : 11110
'w' : 11111
'y' : 0110
```

We can obtain the same result by "training" the Huffman code with the following table of frequency:

```
sage: ft = frequency_table("There once was a french fry"); ft
{' ': 5,
    'T': 1,
    'a': 2,
    'c': 2,
    'e': 4,
    'f': 2,
    'n': 2,
    'n': 2,
    'o': 1,
    'r': 3,
    's': 1,
    'w': 1,
    'y': 1}
sage: h2 = Huffman(ft)
```

Once h1 has been trained, and hence possesses an encoding table, it is possible to obtain the Huffman encoding of any string (possibly the same) using this code:

We can decode the above encoded string in the following way:

```
sage: h1.decode(encoded)
'There once was a french fry'
```

Obviously, if we try to decode a string using a Huffman instance which has been trained on a different sample (and hence has a different encoding table), we are likely to get some random-looking string:

```
sage: h3 = Huffman("There once were two french fries")
sage: h3.decode(encoded)
' wehnefetrhft ne ewrowrirTc'
```

This does not look like our original string.

Instead of using frequency, we can assign weights to each alphabetic symbol:

```
sage: from sage.coding.source_coding.huffman import Huffman
sage: T = {"a":45, "b":13, "c":12, "d":16, "e":9, "f":5}
sage: H = Huffman(T)
sage: L = ["deaf", "bead", "fab", "bee"]
sage: E = []
sage: for e in L:
....: E.append(H.encode(e))
....: print(E[-1])
111110101100
10111010111
11000101
10111011101
sage: D = []
sage: for e in E:
      D.append(H.decode(e))
. . . . :
         print(D[-1])
deaf
bead
fab
bee
sage: D == L
True
```

#### decode (string)

Decode the given string using the current encoding table.

#### INPUT:

• string – a string of Huffman encodings.

### **OUTPUT**:

• The Huffman decoding of string.

#### **EXAMPLES:**

This is how a string is encoded and then decoded:

## encode (string)

Encode the given string based on the current encoding table.

#### INPUT:

• string – a string of symbols over an alphabet.

## **OUTPUT:**

• A Huffman encoding of string.

This is how a string is encoded and then decoded:

#### encoding\_table()

Returns the current encoding table.

#### INPUT:

· None.

#### **OUTPUT:**

A dictionary associating an alphabetic symbol to a Huffman encoding.

#### **EXAMPLES:**

```
sage: from sage.coding.source_coding.huffman import Huffman
sage: str = "Sage is my most favorite general purpose computer algebra system"
sage: h = Huffman(str)
sage: T = sorted(h.encoding_table().items())
sage: for symbol, code in T:
          print("{} {}".format(symbol, code))
 101
S 00000
a 1101
b 110001
c 110000
e 010
f 110010
q 0001
i 10000
1 10011
m 0011
n 110011
0 0110
p 0010
r 1111
s 1110
t 0111
u 10001
v 00001
y 10010
```

#### tree()

Returns the Huffman tree corresponding to the current encoding.

## INPUT:

• None.

#### **OUTPUT:**

• The binary tree representing a Huffman code.

```
sage: from sage.coding.source_coding.huffman import Huffman
sage: str = "Sage is my most favorite general purpose computer algebra system"
sage: h = Huffman(str)
sage: T = h.tree(); T
Digraph on 39 vertices
sage: T.show(figsize=[20,20])
```

sage.coding.source\_coding.huffman.frequency\_table(string)

Return the frequency table corresponding to the given string.

## INPUT:

• string – a string of symbols over some alphabet.

## **OUTPUT**:

 A table of frequency of each unique symbol in string. If string is an empty string, return an empty table.

## **EXAMPLES:**

The frequency table of a non-empty string:

```
sage: from sage.coding.source_coding.huffman import frequency_table
sage: str = "Stop counting my characters!"
sage: T = sorted(frequency_table(str).items())
sage: for symbol, code in T:
          print("{} {}".format(symbol, code))
 3
! 1
S 1
a 2
c 3
e 1
g 1
h 1
i 1
m 1
n 2
0 2
p 1
r 2
s 1
t 3
u 1
y 1
```

The frequency of an empty string:

```
sage: frequency_table("")
{}
```

**CHAPTER** 

SEVEN

## **OTHER MODULES**

## 7.1 Relative finite field extensions

Considering a absolute field  $F_{q^m}$  and a relative\_field  $F_q$ , with  $q = p^s$ , p being a prime and s, m being integers, this file contains a class to take care of the representation of  $F_{q^m}$ -elements as  $F_q$ -elements.

**Warning:** As this code is experimental, a warning is thrown when a relative finite field extension is created for the first time in a session (see sage.misc.superseded.experimental).

Bases: sage.structure.sage\_object.SageObject

Considering p a prime number, n an integer and three finite fields  $F_p$ ,  $F_q$  and  $F_{q^m}$ , this class contains a set of methods to manage the representation of elements of the relative extension  $F_{q^m}$  over  $F_q$ .

## INPUT:

- absolute\_field, relative\_field two finite fields, relative\_field being a subfield of absolute field
- embedding (default: None) an homomorphism from relative\_field to absolute\_field. If None is provided, it will default to the first homomorphism of the list of homomorphisms Sage can build.

## **EXAMPLES:**

```
sage: from sage.coding.relative_finite_field_extension import *
sage: Fqm. <aa> = GF(16)
sage: Fq. <a> = GF(4)
sage: RelativeFiniteFieldExtension(Fqm, Fq)
Relative field extension between Finite Field in aa of size 2^4 and Finite Field_
→in a of size 2^2
```

It is possible to specify the embedding to use from relative field to absolute field:

```
sage: Fqm.<aa> = GF(16)
sage: Fq.<a> = GF(4)
sage: FE = RelativeFiniteFieldExtension(Fqm, Fq, embedding=Hom(Fq, Fqm)[1])
```

```
sage: FE.embedding() == Hom(Fq, Fqm)[1]
True
```

#### absolute\_field()

Returns the absolute field of self.

## **EXAMPLES:**

```
sage: from sage.coding.relative_finite_field_extension import *
sage: Fqm.<aa> = GF(16)
sage: Fq.<a> = GF(4)
sage: FE = RelativeFiniteFieldExtension(Fqm, Fq)
sage: FE.absolute_field()
Finite Field in aa of size 2^4
```

### absolute\_field\_basis()

Returns a basis of the absolute field over the prime field.

#### **EXAMPLES:**

```
sage: from sage.coding.relative_finite_field_extension import *
sage: Fqm.<aa> = GF(16)
sage: Fq.<a> = GF(4)
sage: FE = RelativeFiniteFieldExtension(Fqm, Fq)
sage: FE.absolute_field_basis()
[1, aa, aa^2, aa^3]
```

## absolute\_field\_degree()

Let  $F_p$  be the base field of our absolute field  $F_{q^m}$ . Returns sm where  $p^{sm}=q^m$ 

#### **EXAMPLES:**

```
sage: from sage.coding.relative_finite_field_extension import *
sage: Fqm.<a> = GF(16)
sage: Fq.<a> = GF(4)
sage: FE = RelativeFiniteFieldExtension(Fqm, Fq)
sage: FE.absolute_field_degree()
4
```

## absolute\_field\_representation(a)

Returns an absolute field representation of the relative field vector a.

#### INPUT:

• a – a vector in the relative extension field

## **EXAMPLES:**

```
sage: from sage.coding.relative_finite_field_extension import *
sage: Fqm.<aa> = GF(16)
sage: Fq.<a> = GF(4)
sage: FE = RelativeFiniteFieldExtension(Fqm, Fq)
sage: b = aa^3 + aa^2 + aa + 1
sage: rel = FE.relative_field_representation(b)
sage: FE.absolute_field_representation(rel) == b
True
```

#### cast\_into\_relative\_field(b, check=True)

Casts an absolute field element into the relative field (if possible). This is the inverse function of the field embedding.

## INPUT:

• b – an element of the absolute field which also lies in the relative field.

#### **EXAMPLES:**

```
sage: from sage.coding.relative_finite_field_extension import *
sage: Fqm.<aa> = GF(16)
sage: Fq.<a> = GF(4)
sage: FE = RelativeFiniteFieldExtension(Fqm, Fq)
sage: phi = FE.embedding()
sage: b = aa^2 + aa
sage: FE.is_in_relative_field(b)
True
sage: FE.cast_into_relative_field(b)
a
sage: phi(FE.cast_into_relative_field(b)) == b
True
```

#### embedding()

Returns the embedding which is used to go from the relative field to the absolute field.

#### **EXAMPLES:**

```
sage: from sage.coding.relative_finite_field_extension import *
sage: Fqm.<aa> = GF(16)
sage: Fq.<a> = GF(4)
sage: FE = RelativeFiniteFieldExtension(Fqm, Fq)
sage: FE.embedding()
Ring morphism:
From: Finite Field in a of size 2^2
To: Finite Field in aa of size 2^4
Defn: a |--> aa^2 + aa
```

## extension\_degree()

Return m, the extension degree of the absolute field over the relative field.

#### **EXAMPLES:**

```
sage: from sage.coding.relative_finite_field_extension import *
sage: Fqm.<aa> = GF(64)
sage: Fq.<a> = GF(4)
sage: FE = RelativeFiniteFieldExtension(Fqm, Fq)
sage: FE.extension_degree()
3
```

#### $is_in_relative_field(b)$

Returns True if b is in the relative field.

## INPUT:

• b – an element of the absolute field.

```
sage: from sage.coding.relative_finite_field_extension import *
sage: Fqm.<aa> = GF(16)
sage: Fq.<a> = GF(4)
sage: FE = RelativeFiniteFieldExtension(Fqm, Fq)
sage: FE.is_in_relative_field(aa^2 + aa)
True
```

```
sage: FE.is_in_relative_field(aa^3)
False
```

## prime\_field()

Returns the base field of our absolute and relative fields.

**EXAMPLES:** 

```
sage: from sage.coding.relative_finite_field_extension import *
sage: Fqm.<aa> = GF(16)
sage: Fq.<a> = GF(4)
sage: FE = RelativeFiniteFieldExtension(Fqm, Fq)
sage: FE.prime_field()
Finite Field of size 2
```

## relative\_field()

Returns the relative field of self.

**EXAMPLES:** 

```
sage: from sage.coding.relative_finite_field_extension import *
sage: Fqm.<aa> = GF(16)
sage: Fq.<a> = GF(4)
sage: FE = Relative=finiteFieldExtension(Fqm, Fq)
sage: FE.relative_field()
Finite Field in a of size 2^2
```

#### relative field basis()

Returns a basis of the relative field over the prime field.

**EXAMPLES:** 

```
sage: from sage.coding.relative_finite_field_extension import *
sage: Fqm.<aa> = GF(16)
sage: Fq.<a> = GF(4)
sage: FE = RelativeFiniteFieldExtension(Fqm, Fq)
sage: FE.relative_field_basis()
[1, a]
```

## relative\_field\_degree()

Let  $F_p$  be the base field of our relative field  $F_q$ . Returns s where  $p^s = q$ 

**EXAMPLES:** 

```
sage: from sage.coding.relative_finite_field_extension import *
sage: Fqm.<aa> = GF(16)
sage: Fq.<a> = GF(4)
sage: FE = RelativeFiniteFieldExtension(Fqm, Fq)
sage: FE.relative_field_degree()
2
```

## relative\_field\_representation(b)

Returns a vector representation of the field element b in the basis of the absolute field over the relative field.

INPUT:

• b – an element of the absolute field

```
sage: from sage.coding.relative_finite_field_extension import *
sage: Fqm.<aa> = GF(16)
sage: Fq.<a> = GF(4)
sage: FE = RelativeFiniteFieldExtension(Fqm, Fq)
sage: b = aa^3 + aa^2 + aa + 1
sage: FE.relative_field_representation(b)
(1, a + 1)
```

# 7.2 Guruswami-Sudan decoder for (Generalized) Reed-Solomon codes

#### **REFERENCES:**

- [GS1999]
- [Nie2013]

#### **AUTHORS:**

- Johan S. R. Nielsen, original implementation (see [Nie] for details)
- David Lucas, ported the original implementation in Sage

Bases: sage.coding.decoder.Decoder

The Guruswami-Sudan list-decoding algorithm for decoding Generalized Reed-Solomon codes.

The Guruswami-Sudan algorithm is a polynomial time algorithm to decode beyond half the minimum distance of the code. It can decode up to the Johnson radius which is  $n-\sqrt(n(n-d))$ , where n,d is the length, respectively minimum distance of the RS code. See [GS1999] for more details. It is a list-decoder meaning that it returns a list of all closest codewords or their corresponding message polynomials. Note that the output of the decode\_to\_code and decode\_to\_message methods are therefore lists.

The algorithm has two free parameters, the list size and the multiplicity, and these determine how many errors the method will correct: generally, higher decoding radius requires larger values of these parameters. To decode all the way to the Johnson radius, one generally needs values in the order of  $O(n^2)$ , while decoding just one error less requires just O(n).

This class has static methods for computing choices of parameters given the decoding radius or vice versa.

The Guruswami-Sudan consists of two computationally intensive steps: Interpolation and Root finding, either of which can be completed in multiple ways. This implementation allows choosing the sub-algorithms among currently implemented possibilities, or supplying your own.

#### INPUT:

• code - A code associated to this decoder.

- tau (default: None) an integer, the number of errors one wants the Guruswami-Sudan algorithm to correct.
- parameters (default: None) a pair of integers, where:
  - the first integer is the multiplicity parameter, and
  - the second integer is the list size parameter.
- interpolation\_alg (default: None) the interpolation algorithm that will be used. The following possibilities are currently available:
  - "LinearAlgebra" uses a linear system solver.
  - "LeeOSullivan" uses Lee O'Sullivan method based on row reduction of a matrix
  - None one of the above will be chosen based on the size of the code and the parameters.

You can also supply your own function to perform the interpolation. See NOTE section for details on the signature of this function.

- root\_finder (default: None) the rootfinding algorithm that will be used. The following possibilities are currently available:
  - "Alekhnovich" uses Alekhnovich's algorithm.
  - "RothRuckenstein" uses Roth-Ruckenstein algorithm.
  - None one of the above will be chosen based on the size of the code and the parameters.

You can also supply your own function to perform the interpolation. See NOTE section for details on the signature of this function.

Note: One has to provide either tau or parameters. If neither are given, an exception will be raised.

If one provides a function as root\_finder, its signature has to be:  $my_rootfinder(Q, maxd=default_value)$ , precision=default\_value). Q will be given as an element of F[x][y]. The function must return the roots as a list of polynomials over a univariate polynomial ring. See  $roth_ruckenstein_root_finder()$  for an example.

If one provides a function as interpolation\_alg, its signature has to be: my\_inter(interpolation\_points, tau, s\_and\_l, wy). See sage.coding.guruswami\_sudan.interpolation.gs\_interpolation\_linalg() for an example.

#### **EXAMPLES:**

One can specify multiplicity and list size instead of tau:

```
sage: D = codes.decoders.GRSGuruswamiSudanDecoder(C, parameters = (1,2))
sage: D
Guruswami-Sudan decoder for [250, 70, 181] Reed-Solomon Code over GF(251)

→decoding 97 errors with parameters (1, 2)
```

One can pass a method as root\_finder (works also for interpolation\_alg):

If one wants to use the native Sage algorithms for the root finding step, one can directly pass the string given in the Input block of this class. This works for interpolation\_alg as well:

Actually, we can construct the decoder from C directly:

```
sage: D = C.decoder("GuruswamiSudan", tau = 97)
sage: D
Guruswami-Sudan decoder for [250, 70, 181] Reed-Solomon Code over GF(251)

decoding 97 errors with parameters (1, 2)
```

## $decode_to_code(r)$

Return the list of all codeword within radius self.decoding\_radius() of the received word r.

#### INPUT:

• r - a received word, i.e. a vector in  $F^n$  where F and n are the base field respectively length of self.code().

#### **EXAMPLES:**

```
sage: C = codes.GeneralizedReedSolomonCode(GF(17).list()[:15], 6)
sage: D = codes.decoders.GRSGuruswamiSudanDecoder(C, tau=5)
sage: c = vector(GF(17), [3,13,12,0,0,7,5,1,8,11,1,9,4,12,14])
sage: c in C
True
sage: r = vector(GF(17), [3,13,12,0,0,7,5,1,8,11,15,12,14,7,10])
sage: r in C
False
sage: codewords = D.decode_to_code(r)
sage: len(codewords)
2
sage: c in codewords
True
```

## decode to message(r)

Decodes r to the list of polynomials whose encoding by self.code() is within Hamming distance  $self.decoding\_radius()$  of r.

## INPUT:

• r-a received word, i.e. a vector in  $F^n$  where F and n are the base field respectively length of self.code().

```
sage: C = codes.GeneralizedReedSolomonCode(GF(17).list()[:15], 6)
sage: D = codes.decoders.GRSGuruswamiSudanDecoder(C, tau=5)
sage: F.<x> = GF(17)[]
sage: m = 13*x^4 + 7*x^3 + 10*x^2 + 14*x + 3
sage: c = D.connected_encoder().encode(m)
sage: r = vector(GF(17), [3,13,12,0,0,7,5,1,8,11,15,12,14,7,10])
sage: (c-r).hamming_weight()
sage: messages = D.decode_to_message(r)
sage: len(messages)
2
sage: m in messages
True
```

#### decoding radius()

Returns the maximal number of errors that self is able to correct.

#### **EXAMPLES:**

```
sage: C = codes.GeneralizedReedSolomonCode(GF(251).list()[:250], 70)
sage: D = C.decoder("GuruswamiSudan", tau = 97)
sage: D.decoding_radius()
97
```

An example where tau is not one of the inputs to the constructor:

```
sage: C = codes.GeneralizedReedSolomonCode(GF(251).list()[:250], 70)
sage: D = C.decoder("GuruswamiSudan", parameters = (2,4))
sage: D.decoding_radius()
105
```

#### static qs satisfactory(tau, s, l, C=None, n k=None)

Returns whether input parameters satisfy the governing equation of Guruswami-Sudan.

See [Nie2013] page 49, definition 3.3 and proposition 3.4 for details.

## INPUT:

- tau an integer, number of errors one expects Guruswami-Sudan algorithm to correct
- s an integer, multiplicity parameter of Guruswami-Sudan algorithm
- 1 an integer, list size parameter
- C (default: None) a GeneralizedReedSolomonCode
- n\_k (default: None) a tuple of integers, respectively the length and the dimension of the GeneralizedReedSolomonCode

**Note:** One has to provide either C or (n, k). If none or both are given, an exception will be raised.

```
sage: tau, s, l = 97, 1, 2
sage: n, k = 250, 70
sage: codes.decoders.GRSGuruswamiSudanDecoder.gs_satisfactory(tau, s, l, n_k_
\rightarrow= (n, k))
True
```

#### One can also pass a GRS code:

```
sage: C = codes.GeneralizedReedSolomonCode(GF(251).list()[:250], 70)
sage: codes.decoders.GRSGuruswamiSudanDecoder.gs_satisfactory(tau, s, l, C = C)
True
```

Another example where s and 1 does not satisfy the equation:

If one provides both C and n k an exception is returned:

```
sage: tau, s, 1 = 97, 1, 2
sage: n, k = 250, 70
sage: C = codes.GeneralizedReedSolomonCode(GF(251).list()[:250], 70)
sage: codes.decoders.GRSGuruswamiSudanDecoder.gs_satisfactory(tau, s, l, C = _{\hookrightarrow} C, n_k = (n, k))
Traceback (most recent call last):
...
ValueError: Please provide only the code or its length and dimension
```

#### Same if one provides none of these:

```
sage: codes.decoders.GRSGuruswamiSudanDecoder.gs_satisfactory(tau, s, 1)
Traceback (most recent call last):
...
ValueError: Please provide either the code or its length and dimension
```

#### static guruswami\_sudan\_decoding\_radius ( $C=None, n_k=None, l=None, s=None$ )

Returns the maximal decoding radius of the Guruswami-Sudan decoder and the parameter choices needed for this

If s is set but 1 is not it will return the best decoding radius using this s alongside with the required 1. Vice versa for 1. If both are set, it returns the decoding radius given this parameter choice.

#### INPUT:

- C (default: None) a GeneralizedReedSolomonCode
- n\_k (default: None) a pair of integers, respectively the length and the dimension of the GeneralizedReedSolomonCode
- s (default: None) an integer, the multiplicity parameter of Guruswami-Sudan algorithm
- 1 (default: None) an integer, the list size parameter

**Note:** One has to provide either C or n\_k. If none or both are given, an exception will be raised.

#### **OUTPUT**:

- (tau, (s, 1)) where
  - tau is the obtained decoding radius, and
  - s, ell are the multiplicity parameter, respectively list size parameter giving this radius.

One parameter can be restricted at a time:

The function can also just compute the decoding radius given the parameters:

## interpolation\_algorithm()

Returns the interpolation algorithm that will be used.

Remember that its signature has to be: my\_inter(interpolation\_points, tau, s\_and\_1, wy). See sage.coding.guruswami\_sudan.interpolation.gs\_interpolation\_linalg() for an example.

## **EXAMPLES:**

```
sage: C = codes.GeneralizedReedSolomonCode(GF(251).list()[:250], 70)
sage: D = C.decoder("GuruswamiSudan", tau = 97)
sage: D.interpolation_algorithm()
<function gs_interpolation_lee_osullivan at 0x...>
```

#### list\_size()

Returns the list size parameter of self.

## **EXAMPLES:**

```
sage: C = codes.GeneralizedReedSolomonCode(GF(251).list()[:250], 70)
sage: D = C.decoder("GuruswamiSudan", tau = 97)
sage: D.list_size()
2
```

## multiplicity()

Returns the multiplicity parameter of self.

#### **EXAMPLES:**

```
sage: C = codes.GeneralizedReedSolomonCode(GF(251).list()[:250], 70)
sage: D = C.decoder("GuruswamiSudan", tau = 97)
sage: D.multiplicity()
1
```

## parameters()

Returns the multiplicity and list size parameters of self.

```
sage: C = codes.GeneralizedReedSolomonCode(GF(251).list()[:250], 70)
sage: D = C.decoder("GuruswamiSudan", tau = 97)
sage: D.parameters()
(1, 2)
```

## static parameters\_given\_tau (tau, C=None, n\_k=None)

Returns the smallest possible multiplicity and list size given the given parameters of the code and decoding radius.

## INPUT:

- tau an integer, number of errors one wants the Guruswami-Sudan algorithm to correct
- C (default: None) a GeneralizedReedSolomonCode
- n\_k (default: None) a pair of integers, respectively the length and the dimension of the GeneralizedReedSolomonCode

#### **OUTPUT**:

- (s, 1) a pair of integers, where:
  - s is the multiplicity parameter, and
  - 1 is the list size parameter.

**Note:** One should to provide either  $\mathbb{C}$  or (n, k). If neither or both are given, an exception will be raised.

#### **EXAMPLES:**

```
sage: tau, n, k = 97, 250, 70
sage: codes.decoders.GRSGuruswamiSudanDecoder.parameters_given_tau(tau, n_k = (n, k))
(1, 2)
```

Another example with a bigger decoding radius:

```
sage: tau, n, k = 118, 250, 70
sage: codes.decoders.GRSGuruswamiSudanDecoder.parameters_given_tau(tau, n_k = (n, k))
(47, 89)
```

Choosing a decoding radius which is too large results in an errors:

## rootfinding\_algorithm()

Returns the rootfinding algorithm that will be used.

Remember that its signature has to be: my\_rootfinder(Q, maxd=default\_value, precision=default\_value). See roth\_ruckenstein\_root\_finder() for an example.

```
sage: C = codes.GeneralizedReedSolomonCode(GF(251).list()[:250], 70)
sage: D = C.decoder("GuruswamiSudan", tau = 97)
sage: D.rootfinding_algorithm()
<function alekhnovich_root_finder at 0x...>
```

Wrapper for Alekhnovich's algorithm to compute the roots of a polynomial with coefficients in  $\mathbb{F}[x]$ .

```
sage.coding.guruswami_sudan.gs_decoder.n_k_params(C, n_k)
```

Internal helper function for the GRSGuruswamiSudanDecoder class for allowing to specify either a GRS code C or the length and dimensions n, k directly, in all the static functions.

If neither C or n, k were specified to those functions, an appropriate error should be raised. Otherwise, n, k of the code or the supplied tuple directly is returned.

#### INPUT:

- C A GRS code or None
- $n_k A$  tuple (n, k) being length and dimension of a GRS code, or None.

#### **OUTPUT:**

•  $n_k - A$  tuple (n, k) being length and dimension of a GRS code.

#### **EXAMPLES:**

```
sage: from sage.coding.guruswami_sudan.gs_decoder import n_k_params
sage: n_k_params(None, (10, 5))
(10, 5)
sage: C = codes.GeneralizedReedSolomonCode(GF(11).list()[:10], 5)
sage: n_k_params(C, None)
(10, 5)
sage: n_k_params(None, None)
Traceback (most recent call last):
...
ValueError: Please provide either the code or its length and dimension
sage: n_k_params(C, (12, 2))
Traceback (most recent call last):
...
ValueError: Please provide only the code or its length and dimension
```

Wrapper for Roth-Ruckenstein algorithm to compute the roots of a polynomial with coefficients in  $\mathbb{F}[x]$ .

## 7.3 Interpolation algorithms for the Guruswami-Sudan decoder

#### **AUTHORS:**

- Johan S. R. Nielsen, original implementation (see [Nie] for details)
- David Lucas, ported the original implementation in Sage

Returns an interpolation polynomial Q(x,y) for the given input using the module-based algorithm of Lee and O'Sullivan.

This algorithm constructs an explicit  $(\ell+1) \times (\ell+1)$  polynomial matrix whose rows span the  $\mathbf{F}_q[x]$  module of all interpolation polynomials. It then runs a row reduction algorithm to find a low-shifted degree vector in this row space, corresponding to a low weighted-degree interpolation polynomial.

#### INPUT:

- points a list of tuples (xi, yi) such that we seek Q with (xi, yi) being a root of Q with multiplicity s.
- tau an integer, the number of errors one wants to decode.
- parameters (default: None) a pair of integers, where:
  - the first integer is the multiplicity parameter of Guruswami-Sudan algorithm and
  - the second integer is the list size parameter.
- wy an integer, the y-weight, where we seek Q of low (1, wy) weighted degree.

#### **EXAMPLES:**

Compute an interpolation polynomial Q(x,y) for the Guruswami-Sudan algorithm by solving a linear system of equations.

Q is a bivariate polynomial over the field of the points, such that the polynomial has a zero of multiplicity at least s at each of the points, where s is the multiplicity parameter. Furthermore, its (1, wy)-weighted degree should be less than \_interpolation\_max\_weighted\_deg(n, tau, wy), where n is the number of points

#### INPUT:

- points a list of tuples (xi, yi) such that we seek Q with (xi, yi) being a root of Q with multiplicity s.
- tau an integer, the number of errors one wants to decode.

- parameters (default: None) a pair of integers, where:
  - the first integer is the multiplicity parameter of Guruswami-Sudan algorithm and
  - the second integer is the list size parameter.
- wy an integer, the y-weight, where we seek Q of low (1, wy) weighted degree.

The following parameters arise from Guruswami-Sudan decoding of an [6,2,5] GRS code over F(11) with multiplicity 2 and list size 4:

We verify that the interpolation polynomial has a zero of multiplicity at least 2 in each point:

```
sage: all( Q(x=a, y=b).is_zero() for (a,b) in points )
True
sage: x,y = Q.parent().gens()
sage: dQdx = Q.derivative(x)
sage: all( dQdx(x=a, y=b).is_zero() for (a,b) in points )
True
sage: dQdy = Q.derivative(y)
sage: all( dQdy(x=a, y=b).is_zero() for (a,b) in points )
True
```

sage.coding.guruswami\_sudan.interpolation.lee\_osullivan\_module(points, parame-

Returns the analytically straight-forward basis for the  $\mathbf{F}_q[x]$  module containing all interpolation polynomials, as according to Lee and O'Sullivan.

The module is constructed in the following way: Let R(x) be the Lagrange interpolation polynomial through the sought interpolation points  $(x_i, y_i)$ , i.e.  $R(x_i) = y_i$ . Let  $G(x) = \prod_{i=1}^n (x - x_i)$ . Then the *i*'th row of the basis matrix of the module is the coefficient-vector of the following polynomial in  $\mathbf{F}_q[x][y]$ :

```
P_i(x,y) = G(x)^{[i-s]}(y - R(x))^{i-[i-s]}y^{[i-s]}
```

where [a] for real a is a when a > 0 and 0 otherwise. It is easily seen that  $P_i(x, y)$  is an interpolation polynomial, i.e. it is zero with multiplicity at least s on each of the points  $(x_i, y_i)$ .

## INPUT:

- points a list of tuples (xi, yi) such that we seek Q with (xi, yi) being a root of Q with multiplicity s.
- parameters (default: None) a pair of integers, where:
  - the first integer is the multiplicity parameter s of Guruswami-Sudan algorithm and
  - the second integer is the list size parameter.
- wy an integer, the y-weight, where we seek Q of low (1, wy) weighted degree.

## 7.4 Guruswami-Sudan utility methods

#### **AUTHORS:**

- Johan S. R. Nielsen, original implementation (see [Nie] for details)
- David Lucas, ported the original implementation in Sage

```
sage.coding.guruswami_sudan.utils.gilt(x)
```

Returns the greatest integer smaller than x.

#### **EXAMPLES:**

```
sage: from sage.coding.guruswami_sudan.utils import gilt
sage: gilt(43)
42
```

It works with any type of numbers (not only integers):

```
sage: gilt(43.041)
43
```

```
sage.coding.guruswami_sudan.utils.johnson_radius(n, d)
```

Returns the Johnson-radius for the code length n and the minimum distance d.

The Johnson radius is defined as  $n - \sqrt{(n(n-d))}$ .

## INPUT:

- n an integer, the length of the code
- d an integer, the minimum distance of the code

#### **EXAMPLES:**

```
sage: sage.coding.guruswami_sudan.utils.johnson_radius(250, 181)
-5*sqrt(690) + 250
```

```
sage.coding.guruswami_sudan.utils.ligt(x)
```

Returns the least integer greater than x.

```
sage: from sage.coding.guruswami_sudan.utils import ligt
sage: ligt(41)
42
```

It works with any type of numbers (not only integers):

```
sage: ligt(41.041)
42
```

sage.coding.guruswami\_sudan.utils.polynomial\_to\_list(p, len)

Returns p as a list of its coefficients of length len.

#### INPUT:

- p a polynomial
- len an integer. If len is smaller than the degree of p, the returned list will be of size degree of p, else it will be of size len.

#### **EXAMPLES:**

```
sage: from sage.coding.guruswami_sudan.utils import polynomial_to_list
sage: F.<x> = GF(41)[]
sage: p = 9*x^2 + 8*x + 37
sage: polynomial_to_list(p, 4)
[37, 8, 9, 0]
```

```
sage.coding.guruswami_sudan.utils.solve_degree2_to_integer_range (a, b, c)
```

Returns the greatest integer range  $[i_1, i_2]$  such that  $i_1 > x_1$  and  $i_2 < x_2$  where  $x_1, x_2$  are the two zeroes of the equation in x:  $ax^2 + bx + c = 0$ .

If there is no real solution to the equation, it returns an empty range with negative coefficients.

#### INPUT:

• a, b and c – coefficients of a second degree equation, a being the coefficient of the higher degree term.

## **EXAMPLES:**

```
sage: from sage.coding.guruswami_sudan.utils import solve_degree2_to_integer_range
sage: solve_degree2_to_integer_range(1, -5, 1)
(1, 4)
```

If there is no real solution:

```
sage: solve_degree2_to_integer_range(50, 5, 42)
(-2, -1)
```

# 7.5 Information-set decoding for linear codes

Information-set decoding is a probabilistic decoding strategy that essentially tries to guess k correct positions in the received word, where k is the dimension of the code. A codeword agreeing with the received word on the guessed position can easily be computed, and their difference is one possible error vector. A "correct" guess is assumed when this error vector has low Hamming weight.

This simple algorithm is not very efficient in itself, but there are numerous refinements to the strategy that make it very capable over rather large codes. Still, the decoding algorithm is exponential in dimension of the code and the log of the field size.

The ISD strategy requires choosing how many errors is deemed acceptable. One choice could be d/2, where d is the minimum distance of the code, but sometimes d is not known, or sometimes more errors are expected. If one chooses anything above d/2, the algorithm does not guarantee to return a nearest codeword.

#### **AUTHORS:**

David Lucas, Johan Rosenkilde, Yann Laigle-Chapuy (2016-02, 2017-06): initial version

Bases: sage.structure.sage\_object.SageObject

Abstract class for algorithms for sage.coding.information\_set\_decoder.

LinearCodeInformationSetDecoder.

To sub-class this class, override  $\tt decode$  and  $\tt calibrate$ , and  $\tt call$  the super constructor from  $\tt \_init \_\_$ .

#### INPUT:

- code A linear code for which to decode.
- number\_errors an integer, the maximal number of errors to accept as correct decoding. An interval can also be specified by giving a pair of integers, where both end values are taken to be in the interval.
- algorithm\_name A name for the specific ISD algorithm used (used for printing).
- parameters (optional) A dictionary for setting the parameters of this ISD algorithm. Note that sanity checking this dictionary for the individual sub-classes should be done in the sub-class constructor.

#### **EXAMPLES:**

A minimal working example of how to sub-class:

```
sage: from sage.coding.information_set_decoder import InformationSetAlgorithm
sage: from sage.coding.decoder import DecodingError
sage: class MinimalISD (InformationSetAlgorithm):
          def __init__(self, code, decoding_interval):
. . . . :
              super(MinimalISD, self).__init__(code, decoding_interval,
. . . . :
→"MinimalISD")
....: def calibrate(self):
              self._parameters = { } # calibrate parameters here
. . . . :
              self._time_estimate = 10.0 # calibrated time estimate
. . . . :
....: def decode(self, r):
             # decoding algorithm here
. . . . :
              raise DecodingError("I failed")
sage: MinimalISD(codes.GolayCode(GF(2)), (0,4))
ISD Algorithm (MinimalISD) for [24, 12, 8] Extended Golay code over GF(2)...
→decoding up to 4 errors
```

#### calibrate()

Uses test computations to estimate optimal values for any parameters this ISD algorithm may take.

Must be overridden by sub-classes.

If self.\_parameters\_specified is False, this method shall set self.\_parameters to the best parameters estimated. It shall always set self.\_time\_estimate to the time estimate of using

self.\_parameters.

#### **EXAMPLES:**

```
sage: from sage.coding.information_set_decoder import LeeBrickellISDAlgorithm
sage: C = codes.GolayCode(GF(2))
sage: A = LeeBrickellISDAlgorithm(C, (0,3))
sage: A.calibrate()
sage: A.parameters() #random
{'search_size': 1}
```

#### code()

Return the code associated to this ISD algorithm.

#### **EXAMPLES:**

```
sage: from sage.coding.information_set_decoder import LeeBrickellISDAlgorithm
sage: C = codes.GolayCode(GF(2))
sage: A = LeeBrickellISDAlgorithm(C, (0,3))
sage: A.code()
[24, 12, 8] Extended Golay code over GF(2)
```

## decode(r)

Decode a received word using this ISD decoding algorithm.

Must be overridden by sub-classes.

#### **EXAMPLES:**

#### decoding\_interval()

A pair of integers specifying the interval of number of errors this ISD algorithm will attempt to

The interval includes both end values.

## EXAMPLES:

```
sage: C = codes.GolayCode(GF(2))
sage: from sage.coding.information_set_decoder import LeeBrickellISDAlgorithm
sage: A = LeeBrickellISDAlgorithm(C, (0,2))
sage: A.decoding_interval()
(0, 2)
```

### name()

Return the name of this ISD algorithm.

```
sage: C = codes.GolayCode(GF(2))
sage: from sage.coding.information_set_decoder import LeeBrickellISDAlgorithm
sage: A = LeeBrickellISDAlgorithm(C, (0,2))
sage: A.name()
'Lee-Brickell'
```

#### parameters()

Return any parameters this ISD algorithm uses.

If the parameters have not already been set, efficient values will first be calibrated and returned.

#### **EXAMPLES:**

```
sage: C = codes.GolayCode(GF(2))
sage: from sage.coding.information_set_decoder import LeeBrickellISDAlgorithm
sage: A = LeeBrickellISDAlgorithm(C, (0,4), search_size=3)
sage: A.parameters()
{'search_size': 3}
```

If not set, calibration will determine a sensible value:

```
sage: A = LeeBrickellISDAlgorithm(C, (0,4))
sage: A.parameters() #random
{'search_size': 1}
```

#### time\_estimate()

Estimate for how long this ISD algorithm takes to perform a single decoding.

The estimate is for a received word whose number of errors is within the decoding interval of this ISD algorithm.

#### **EXAMPLES:**

```
sage: C = codes.GolayCode(GF(2))
sage: from sage.coding.information_set_decoder import LeeBrickellISDAlgorithm
sage: A = LeeBrickellISDAlgorithm(C, (0,2))
sage: A.time_estimate() #random
0.0008162108571427874
```

class sage.coding.information\_set\_decoder.LeeBrickellISDAlgorithm(code,

decoding\_interval,
search size=None)

Bases: sage.coding.information\_set\_decoder.InformationSetAlgorithm

The Lee-Brickell algorithm for information-set decoding.

For a description of the information-set decoding paradigm (ISD), see  $sage.coding.information\_set\_decoder.LinearCodeInformationSetDecoder.$ 

This implements the Lee-Brickell variant of ISD, see [LB1988] for the original binary case, and [Pet2010] for the q-ary extension.

Let C be a [n,k]-linear code over GF(q), and let  $r \in GF(q)^n$  be a received word in a transmission. We seek the codeword whose Hamming distance from r is minimal. Let p and w be integers, such that  $0 \le p \le w$ , Let G be a generator matrix of C, and for any set of indices I, we write  $G_I$  for the matrix formed by the columns of G indexed by I. The Lee-Brickell ISD loops the following until it is successful:

- 1. Choose an information set I of C.
- 2. Compute  $r' = r r_I \times G_I^{-1} \times G$

- 3. Consider every size-p subset of I,  $\{a_1, \ldots, a_p\}$ . For each  $m = (m_1, \ldots, m_p) \in GF(q)^p$ , compute the error vector  $e = r' \sum_{i=1}^p m_i \times g_{a_i}$ ,
- 4. If e has a Hamming weight at most w, return r e.

#### INPUT:

- code A linear code for which to decode.
- decoding\_interval a pair of integers specifying an interval of number of errors to correct. Includes both end values.
- search\_size (optional) the size of subsets to use on step 3 of the algorithm as described above. Usually a small number. It has to be at most the largest allowed number of errors. A good choice will be approximated if this option is not set; see sage.coding.LeeBrickellISDAlgorithm. calibrate() for details.

#### **EXAMPLES:**

```
sage: C = codes.GolayCode(GF(2))
sage: from sage.coding.information_set_decoder import LeeBrickellISDAlgorithm
sage: A = LeeBrickellISDAlgorithm(C, (0,4)); A
ISD Algorithm (Lee-Brickell) for [24, 12, 8] Extended Golay code over GF(2)

→decoding up to 4 errors

sage: C = codes.GolayCode(GF(2))
sage: A = LeeBrickellISDAlgorithm(C, (2,3)); A
ISD Algorithm (Lee-Brickell) for [24, 12, 8] Extended Golay code over GF(2)

→decoding between 2 and 3 errors
```

#### calibrate()

Run some test computations to estimate the optimal search size.

Let p be the search size. We should simply choose p such that the average expected time is minimal. The algorithm succeeds when it chooses an information set with at least k-p correct positions, where k is the dimension of the code and p the search size. The expected number of trials we need before this occurs is:

$$\binom{n}{k} / (\rho \sum_{i=0}^{p} \binom{n-\tau}{k-i} \binom{\tau}{i})$$

Here  $\rho$  is the fraction of k subsets of indices which are information sets. If T is the average time for steps 1 and 2 (including selecting I until an information set is found), while P(i) is the time for the body of the for-loop in step 3 for m of weight i, then each information set trial takes roughly time  $T + \sum_{i=0}^{p} P(i) {k \choose i} (q-1)^i$ , where  $\mathbf{F}_q$  is the base field.

The values T and P are here estimated by running a few test computations similar to those done by the decoding algorithm. We don't explicitly estimate  $\rho$ .

```
OUTPUT: Does not output anything but sets private fields used by sage.coding.
information_set_decoder.InformationSetAlgorithm.parameters() and
sage.coding.information_set_decoder.InformationSetAlgorithm.
time_estimate()`().
```

```
sage: A.parameters() #random
{'search_size': 1}
sage: A.time_estimate() #random
0.0008162108571427874
```

If we specify the parameter at construction time, calibrate does not override this choice:

### decode(r)

The Lee-Brickell algorithm as described in the class doc.

Note that either parameters must be given at construction time or sage.coding. information\_set\_decoder.InformationSetAlgorithm.calibrate() should be called before calling this method.

#### INPUT:

• r – a received word, i.e. a vector in the ambient space of decoder. Decoder. code ().

OUTPUT: A codeword whose distance to r satisfies self.decoding\_interval().

## **EXAMPLES:**

class sage.coding.information\_set\_decoder.LinearCodeInformationSetDecoder(code,

```
num-
ber_errors,
al-
go-
rithm=None,
**kwargs)
```

Bases: sage.coding.decoder.Decoder

Information-set decoder for any linear code.

Information-set decoding is a probabilistic decoding strategy that essentially tries to guess k correct positions in the received word, where k is the dimension of the code. A codeword agreeing with the received word on the guessed position can easily be computed, and their difference is one possible error vector. A "correct" guess is assumed when this error vector has low Hamming weight.

The ISD strategy requires choosing how many errors is deemed acceptable. One choice could be d/2, where d is the minimum distance of the code, but sometimes d is not known, or sometimes more errors are expected. If one chooses anything above d/2, the algorithm does not guarantee to return a nearest codeword.

This simple algorithm is not very efficient in itself, but there are numerous refinements to the strategy. Specifying which strategy to use among those that Sage knows is done using the algorithm keyword. If this is not set, an efficient choice will be made for you.

The various ISD algorithms all need to select a number of parameters. If you choose a specific algorithm to use, you can pass these parameters as named parameters directly to this class' constructor. If you don't, efficient choices will be calibrated for you.

**Warning:** If there is no codeword within the specified decoding distance, then the decoder may never terminate, or it may raise a *sage.coding.decoder.DecodingError* exception, depending on the ISD algorithm used.

#### INPUT:

- code A linear code for which to decode.
- number\_errors an integer, the maximal number of errors to accept as correct decoding. An interval can also be specified by giving a pair of integers, where both end values are taken to be in the interval.
- algorithm (optional) the string name of the ISD algorithm to employ. If this is not set, an appropriate one will be chosen. A constructed <code>sage.coding.information\_set\_decoder.InformationSetAlgorithm</code> object may also be given. In this case number\_errors must match that of the passed algorithm.
- \*\*kwargs (optional) any number of named arguments passed on to the ISD algorithm. Such are usually not required, and they can only be set if algorithm is set to a specific algorithm. See the documentation for each individual ISD algorithm class for information on any named arguments they may accept. The easiest way to access this documentation is to first construct the decoder without passing any named arguments, then accessing the ISD algorithm using sage.coding.information\_set\_decoder.
  LinearCodeInformationSetDecoder.algorithm(), and then reading the ? help on the constructed object.

## **EXAMPLES:**

The principal way to access this class is through the sage.code.linear\_code. AbstractLinearCode.decoder() method:

```
sage: C = codes.GolayCode(GF(3))
sage: D = C.decoder("InformationSet", 2); D
Information-set decoder (Lee-Brickell) for [12, 6, 6] Extended Golay code over_
GF(3) decoding up to 2 errors
```

You can specify which algorithm you wish to use, and you should do so in order to pass special parameters to it:

If you specify an algorithm which is not known, you get a friendly error message:

You can also construct an ISD algorithm separately and pass that. This is mostly useful if you write your own ISD algorithms:

```
sage: from sage.coding.information_set_decoder import LeeBrickellISDAlgorithm
sage: A = LeeBrickellISDAlgorithm(C, (0, 2))
sage: D = C.decoder("InformationSet", 2, algorithm=A); D
Information-set decoder (Lee-Brickell) for [12, 6, 6] Extended Golay code over_
GF(3) decoding up to 2 errors
```

When passing an already constructed ISD algorithm, you can't also pass parameters to the ISD algorithm when constructing the decoder:

```
sage: C.decoder("InformationSet", 2, algorithm=A, search_size=2)
Traceback (most recent call last):
...
ValueError: ISD algorithm arguments are not allowed when supplying a constructed_
→ISD algorithm
```

We can also information-set decode non-binary codes:

```
sage: C = codes.GolayCode(GF(3))
sage: D = C.decoder("InformationSet", 2); D
Information-set decoder (Lee-Brickell) for [12, 6, 6] Extended Golay code over_
GF(3) decoding up to 2 errors
```

There are two other ways to access this class:

#### algorithm()

Return the ISD algorithm used by this ISD decoder.

EXAMPLES:

```
sage: C = codes.GolayCode(GF(2))
sage: D = C.decoder("InformationSet", (2,4), "Lee-Brickell")
```

## $decode_to_code(r)$

Decodes a received word with respect to the associated code of this decoder.

**Warning:** If there is no codeword within the decoding radius of this decoder, this method may never terminate, or it may raise a *sage.coding.decoder.DecodingError* exception, depending on the ISD algorithm used.

#### INPUT:

• r - a vector in the ambient space of decoder. Decoder. code().

OUTPUT: a codeword of decoder.Decoder.code().

#### **EXAMPLES:**

## Information-set decoding a non-binary code:

```
sage: C = codes.GolayCode(GF(3)); C
[12, 6, 6] Extended Golay code over GF(3)
sage: c = C.random_element()
sage: Chan = channels.StaticErrorRateChannel(C.ambient_space(), 2)
sage: r = Chan(c)
sage: D = C.decoder('InformationSet', 2)
sage: c == D.decode_to_code(r)
True
```

Let's take a bigger example, for which syndrome decoding or nearest-neighbor decoding would be infeasible: the [59, 30] Quadratic Residue code over  $\mathbf{F}_3$  has true minimum distance 17, so we can correct 8 errors:

```
sage: C = codes.QuadraticResidueCode(59, GF(3))
sage: c = C.random_element()
sage: Chan = channels.StaticErrorRateChannel(C.ambient_space(), 2)
sage: r = Chan(c)
sage: D = C.decoder('InformationSet', 8)
sage: c == D.decode_to_code(r) # long time
True
```

## decoding\_interval()

A pair of integers specifying the interval of number of errors this decoder will attempt to correct.

The interval includes both end values.

#### **EXAMPLES:**

```
sage: C = codes.GolayCode(GF(2))
sage: D = C.decoder("InformationSet", 2)
sage: D.decoding_interval()
(0, 2)
```

#### decoding\_radius()

Return the maximal number of errors this decoder can decode.

#### **EXAMPLES:**

```
sage: C = codes.GolayCode(GF(2))
sage: D = C.decoder("InformationSet", 2)
sage: D.decoding_radius()
2
```

## static known\_algorithms (dictionary=False)

Return the list of ISD algorithms that Sage knows.

Passing any of these to the constructor of sage.coding.information\_set\_decoder. LinearCodeInformationSetDecoder will make the ISD decoder use that algorithm.

#### INPUT:

• dictionary - optional. If set to True, return a dict mapping decoding algorithm name to its class.

OUTPUT: a list of strings or a dict from string to ISD algorithm class.

### **EXAMPLES:**

## 7.6 Bounds for Parameters of Codes

This module provided some upper and lower bounds for the parameters of codes.

## **AUTHORS:**

- David Joyner (2006-07): initial implementation.
- William Stein (2006-07): minor editing of docs and code (fixed bug in elias\_bound\_asymp)
- David Joyner (2006-07): fixed dimension\_upper\_bound to return an integer, added example to elias\_bound\_asymp.
- "(2009-05): removed all calls to Guava but left it as an option.
- Dima Pasechnik (2012-10): added LP bounds.

Let F be a finite set of size q. A subset C of  $V = F^n$  is called a code of length n. Often one considers the case where F is a finite field, denoted by  $\mathbf{F}_q$ . Then V is an F-vector space. A subspace of V (with the standard basis) is called a linear code of length n. If its dimension is denoted k then we typically store a basis of C as a  $k \times n$  matrix (the rows

are the basis vectors). If  $F = \mathbf{F}_2$  then C is called a binary code. If F has q elements then C is called a q-ary code. The elements of a code C are called codewords. The information rate of C is

$$R = \frac{\log_q |C|}{n},$$

where |C| denotes the number of elements of C. If  $\mathbf{v} = (v_1, v_2, ..., v_n)$ ,  $\mathbf{w} = (w_1, w_2, ..., w_n)$  are elements of  $V = F^n$  then we define

$$d(\mathbf{v}, \mathbf{w}) = |\{i \mid 1 \le i \le n, \ v_i \ne w_i\}|$$

to be the Hamming distance between  $\mathbf{v}$  and  $\mathbf{w}$ . The function  $d:V\times V\to \mathbf{N}$  is called the Hamming metric. The weight of an element (in the Hamming metric) is  $d(\mathbf{v},\mathbf{0})$ , where 0 is a distinguished element of F; in particular it is 0 of the field if F is a field. The minimum distance of a linear code is the smallest non-zero weight of a codeword in C. The relatively minimum distance is denoted

$$\delta = d/n$$
.

A linear code with length n, dimension k, and minimum distance d is called an  $[n, k, d]_q$ -code and n, k, d are called its parameters. A (not necessarily linear) code C with length n, size M = |C|, and minimum distance d is called an  $(n, M, d)_q$ -code (using parentheses instead of square brackets). Of course,  $k = \log_q(M)$  for linear codes.

What is the "best" code of a given length? Let  $A_q(n,d)$  denote the largest M such that there exists a (n,M,d) code in  $F^n$ . Let  $B_q(n,d)$  (also denoted  $A_q^{lin}(n,d)$ ) denote the largest k such that there exists a [n,k,d] code in  $F^n$ . (Of course,  $A_q(n,d) \geq B_q(n,d)$ .) Determining  $A_q(n,d)$  and  $B_q(n,d)$  is one of the main problems in the theory of error-correcting codes. For more details see [HP2003] and [Lin1999].

These quantities related to solving a generalization of the childhood game of "20 questions".

GAME: Player 1 secretly chooses a number from 1 to M (M is large but fixed). Player 2 asks a series of "yes/no questions" in an attempt to determine that number. Player 1 may lie at most e times ( $e \ge 0$  is fixed). What is the minimum number of "yes/no questions" Player 2 must ask to (always) be able to correctly determine the number Player 1 chose?

If feedback is not allowed (the only situation considered here), call this minimum number g(M, e).

Lemma: For fixed e and M, g(M, e) is the smallest n such that  $A_2(n, 2e + 1) \ge M$ .

Thus, solving the solving a generalization of the game of "20 questions" is equivalent to determining  $A_2(n, d)$ ! Using Sage, you can determine the best known estimates for this number in 2 ways:

- 1. **Indirectly, using best\_known\_linear\_code\_www(n, k, F),** which connects to the website http://www.codetables.de by Markus Grassl;
- 2. **codesize\_upper\_bound(n,d,q), dimension\_upper\_bound(n,d,q),** and best\_known\_linear\_code(n, k, F).

The output of best\_known\_linear\_code(), best\_known\_linear\_code\_www(), or dimension\_upper\_bound() would give only special solutions to the GAME because the bounds are applicable to only linear codes. The output of codesize\_upper\_bound() would give the best possible solution, that may belong to a linear or nonlinear code.

This module implements:

- codesize\_upper\_bound(n,d,q), for the best known (as of May, 2006) upper bound A(n,d) for the size of a code of length n, minimum distance d over a field of size q.
- dimension\_upper\_bound(n,d,q), an upper bound  $B(n,d) = B_q(n,d)$  for the dimension of a linear code of length n, minimum distance d over a field of size q.
- gilbert\_lower\_bound(n,q,d), a lower bound for number of elements in the largest code of min distance d in  $\mathbf{F}_{n}^{n}$ .
- gv\_info\_rate(n,delta,q),  $log_q(GLB)/n$ , where GLB is the Gilbert lower bound and delta = d/n.

- gv\_bound\_asymp(delta,q), asymptotic analog of Gilbert lower bound.
- plotkin\_upper\_bound(n,q,d)
- plotkin\_bound\_asymp(delta,q), asymptotic analog of Plotkin bound.
- griesmer\_upper\_bound(n,q,d)
- elias upper bound(n,q,d)
- elias bound asymp(delta,q), asymptotic analog of Elias bound.
- hamming\_upper\_bound(n,q,d)
- hamming\_bound\_asymp(delta,q), asymptotic analog of Hamming bound.
- singleton\_upper\_bound(n,q,d)
- singleton\_bound\_asymp(delta,q), asymptotic analog of Singleton bound.
- mrrw1\_bound\_asymp(delta,q), "first" asymptotic McEliese-Rumsey-Rodemich-Welsh bound for the information rate.
- Delsarte (a.k.a. Linear Programming (LP)) upper bounds.

PROBLEM: In this module we shall typically either (a) seek bounds on k, given n, d, q, (b) seek bounds on R, delta, q (assuming n is "infinity").

## **Todo:**

- Johnson bounds for binary codes.
- mrrw2\_bound\_asymp(delta,q), "second" asymptotic McEliese-Rumsey-Rodemich-Welsh bound for the information rate.

```
sage.coding.code\_bounds.codesize\_upper\_bound(n, d, q, algorithm=None)
```

Returns an upper bound on the number of codewords in a (possibly non-linear) code.

This function computes the minimum value of the upper bounds of Singleton, Hamming, Plotkin, and Elias.

If algorithm="gap" then this returns the best known upper bound  $A(n,d)=A_q(n,d)$  for the size of a code of length n, minimum distance d over a field of size q. The function first checks for trivial cases (like d=1 or n=d), and if the value is in the built-in table. Then it calculates the minimum value of the upper bound using the algorithms of Singleton, Hamming, Johnson, Plotkin and Elias. If the code is binary,  $A(n,2\ell-1)=A(n+1,2\ell)$ , so the function takes the minimum of the values obtained from all algorithms for the parameters  $(n,2\ell-1)$  and  $(n+1,2\ell)$ . This wraps GUAVA's (i.e. GAP's package Guava) UpperBound( n, d, q).

If algorithm="LP" then this returns the Delsarte (a.k.a. Linear Programming) upper bound.

## **EXAMPLES:**

```
sage: codes.bounds.codesize_upper_bound(11,3,4,algorithm="LP")
109226
```

 $sage.coding.code\_bounds.dimension\_upper\_bound(n, d, q, algorithm=None)$ 

Returns an upper bound for the dimension of a linear code.

Returns an upper bound  $B(n,d) = B_q(n,d)$  for the dimension of a linear code of length n, minimum distance d over a field of size q. Parameter "algorithm" has the same meaning as in  $codesize\_upper\_bound()$ 

#### **EXAMPLES:**

```
sage: codes.bounds.dimension_upper_bound(10,3,2)
6
sage: codes.bounds.dimension_upper_bound(30,15,4)
13
sage: codes.bounds.dimension_upper_bound(30,15,4,algorithm="LP")
12
```

 $sage.coding.code\_bounds.elias\_bound\_asymp(delta, q)$ 

The asymptotic Elias bound for the information rate.

This only makes sense when  $0 < \delta < 1 - 1/q$ .

## **EXAMPLES:**

```
sage: codes.bounds.elias_bound_asymp(1/4,2)
0.39912396330...
```

 $\verb|sage.coding.code_bounds.elias_upper_bound| (n, q, d, algorithm=None)$ 

Returns the Elias upper bound.

Returns the Elias upper bound for number of elements in the largest code of minimum distance d in  $\mathbf{F}_q^n$ , cf. [HP2003]. If the method is "gap", it wraps GAP's UpperBoundElias.

## **EXAMPLES:**

sage.coding.code\_bounds.entropy (x, q=2)

Computes the entropy at x on the q-ary symmetric channel.

## INPUT:

- x real number in the interval [0, 1].

## **EXAMPLES:**

```
sage: codes.bounds.entropy(0, 2)
0
sage: codes.bounds.entropy(1/5,4).factor()
1/10*(log(5) + log(3) - 4*log(4/5))/log(2)
sage: codes.bounds.entropy(1, 3)
log(2)/log(3)
```

Check that values not within the limits are properly handled:

```
sage: codes.bounds.entropy(1.1, 2)
Traceback (most recent call last):
...
ValueError: The entropy function is defined only for x in the interval [0, 1]
sage: codes.bounds.entropy(1, 1)
Traceback (most recent call last):
...
ValueError: The value q must be an integer greater than 1
```

sage.coding.code\_bounds.entropy\_inverse(x, q=2)

Find the inverse of the q-ary entropy function at the point x.

#### INPUT:

- x real number in the interval [0, 1].
- q (default: 2) integer greater than 1. This is the base of the logarithm.

#### **OUTPUT:**

Real number in the interval [0, 1 - 1/q]. The function has multiple values if we include the entire interval [0, 1]; hence only the values in the above interval is returned.

#### **EXAMPLES:**

```
sage: from sage.coding.code_bounds import entropy_inverse
sage: entropy_inverse(0.1)
0.012986862055...
sage: entropy_inverse(1)
1/2
sage: entropy_inverse(0, 3)
0
sage: entropy_inverse(1, 3)
2/3
```

```
sage.coding.code_bounds.gilbert_lower_bound (n, q, d)
```

Returns the Gilbert-Varshamov lower bound.

Returns the Gilbert-Varshamov lower bound for number of elements in a largest code of minimum distance d in  $\mathbf{F}_q^n$ . See Wikipedia article Gilbert-Varshamov\_bound

### **EXAMPLES:**

```
sage: codes.bounds.gilbert_lower_bound(10,2,3)
128/7
```

```
sage.coding.code\_bounds.griesmer\_upper\_bound(n, q, d, algorithm=None)
```

Returns the Griesmer upper bound.

Returns the Griesmer upper bound for the number of elements in a largest linear code of minimum distance d in  $\mathbf{F}_a^n$ , cf. [HP2003]. If the method is "gap", it wraps GAP's UpperBoundGriesmer.

The bound states:

$$n \ge \sum_{i=0}^{k-1} \lceil d/q^i \rceil.$$

## **EXAMPLES:**

The bound is reached for the ternary Golay codes:

```
sage: codes.bounds.griesmer_upper_bound(12,3,6)
729
sage: codes.bounds.griesmer_upper_bound(11,3,5)
729
```

### sage.coding.code\_bounds.gv\_bound\_asymp (delta, q)

The asymptotic Gilbert-Varshamov bound for the information rate, R.

## **EXAMPLES:**

```
sage: RDF(codes.bounds.gv_bound_asymp(1/4,2))
0.18872187554086...
sage: f = lambda x: codes.bounds.gv_bound_asymp(x,2)
sage: plot(f,0,1)
Graphics object consisting of 1 graphics primitive
```

## sage.coding.code\_bounds.gv\_info\_rate(n, delta, q)

The Gilbert-Varshamov lower bound for information rate.

The Gilbert-Varshamov lower bound for information rate of a q-ary code of length n and minimum distance  $n\delta$ .

#### **EXAMPLES:**

```
sage: RDF(codes.bounds.gv_info_rate(100,1/4,3)) # abs tol 1e-15
0.36704992608261894
```

## sage.coding.code\_bounds.hamming\_bound\_asymp(delta, q)

The asymptotic Hamming bound for the information rate.

## **EXAMPLES:**

```
sage: RDF(codes.bounds.hamming_bound_asymp(1/4,2))
0.456435556800...
sage: f = lambda x: codes.bounds.hamming_bound_asymp(x,2)
sage: plot(f,0,1)
Graphics object consisting of 1 graphics primitive
```

## sage.coding.code\_bounds.hamming\_upper\_bound (n, q, d)

Returns the Hamming upper bound.

Returns the Hamming upper bound for number of elements in the largest code of length n and minimum distance d over alphabet of size q.

The Hamming bound (also known as the sphere packing bound) returns an upper bound on the size of a code of length n, minimum distance d, over an alphabet of size q. The Hamming bound is obtained by dividing the contents of the entire Hamming space  $q^n$  by the contents of a ball with radius floor((d-1)/2). As all these balls are disjoint, they can never contain more than the whole vector space.

$$M \le \frac{q^n}{V(n,e)},$$

where M is the maximum number of codewords and V(n,e) is equal to the contents of a ball of radius e. This bound is useful for small values of d. Codes for which equality holds are called perfect. See e.g. [HP2003].

#### **EXAMPLES:**

```
sage: codes.bounds.hamming_upper_bound(10,2,3)
93
```

## sage.coding.code\_bounds.mrrw1\_bound\_asymp (delta, q)

The first asymptotic McEliese-Rumsey-Rodemich-Welsh bound.

This only makes sense when  $0 < \delta < 1 - 1/q$ .

## **EXAMPLES:**

```
sage: codes.bounds.mrrw1_bound_asymp(1/4,2) # abs tol 4e-16
0.3545789026652697
```

## sage.coding.code\_bounds.plotkin\_bound\_asymp (delta, q)

The asymptotic Plotkin bound for the information rate.

This only makes sense when  $0 < \delta < 1 - 1/q$ .

#### **EXAMPLES:**

```
sage: codes.bounds.plotkin_bound_asymp(1/4,2)
1/2
```

# $\verb|sage.coding.code_bounds.plotkin_upper_bound| (\textit{n}, \textit{q}, \textit{d}, \textit{algorithm} = \textit{None})$

Returns the Plotkin upper bound.

Returns the Plotkin upper bound for the number of elements in a largest code of minimum distance d in  $\mathbf{F}_q^n$ . More precisely this is a generalization of Plotkin's result for q=2 to bigger q due to Berlekamp.

The algorithm="gap" option wraps Guava's UpperBoundPlotkin.

## **EXAMPLES:**

### sage.coding.code\_bounds.singleton\_bound\_asymp(delta, q)

The asymptotic Singleton bound for the information rate.

## **EXAMPLES:**

```
sage: codes.bounds.singleton_bound_asymp(1/4,2)
3/4
sage: f = lambda x: codes.bounds.singleton_bound_asymp(x,2)
sage: plot(f,0,1)
Graphics object consisting of 1 graphics primitive
```

## $\verb|sage.coding.code_bounds.singleton_upper_bound|(n,q,d)$

Returns the Singleton upper bound.

Returns the Singleton upper bound for number of elements in a largest code of minimum distance d in  $\mathbf{F}_a^n$ .

This bound is based on the shortening of codes. By shortening an (n, M, d) code d-1 times, an (n-d+1, M, 1) code results, with  $M \le q^n - d + 1$ . Thus

$$M \le q^{n-d+1}.$$

Codes that meet this bound are called maximum distance separable (MDS).

#### **EXAMPLES:**

```
sage: codes.bounds.singleton_upper_bound(10,2,3)
256
```

```
sage.coding.code_bounds.volume_hamming(n, q, r)
```

Returns the number of elements in a Hamming ball.

Returns the number of elements in a Hamming ball of radius r in  $\mathbf{F}_{q}^{n}$ .

#### **EXAMPLES:**

```
sage: codes.bounds.volume_hamming(10,2,3)
176
```

# 7.7 Delsarte, a.k.a. Linear Programming (LP), upper bounds

This module provides LP upper bounds for the parameters of codes, introduced in [De1973].

The exact LP solver PPL is used by default, ensuring that no rounding/overflow problems occur.

#### **AUTHORS:**

• Dmitrii V. (Dima) Pasechnik (2012-10): initial implementation. Minor fixes (2015)

#### **REFERENCES:**

```
\verb|sage.coding.delsarte_bounds.delsarte_bound_additive_hamming_space| (n, \quad d, \quad q, \\ \quad d\_star=1, \\ \quad q\_base=0, \\ \quad re-turn\_data=False, \\ \quad solver='PPL', \\ \quad isinte-ger=False) |
```

Find a modified Delsarte bound on additive codes in Hamming space H\_q^n of minimal distance d

Find the Delsarte LP bound on  $F_{q\_base}$ -dimension of additive codes in Hamming space  $H_q^n$  of minimal distance d with minimal distance of the dual code at least d\_star. If q\_base is set to non-zero, then q is a power of q\_base, and the code is, formally, linear over  $F_{q\_base}$ . Otherwise it is assumed that q\_base==q.

## INPUT:

- n the code length
- d the (lower bound on) minimal distance of the code
- q the size of the alphabet
- d\_star the (lower bound on) minimal distance of the dual code; only makes sense for additive codes.
- q\_base if 0, the code is assumed to be linear. Otherwise, q=q\_base^m and the code is linear over F\_{q\_base}.
- return\_data if True, return a triple (W, LP, bound), where W is a weights vector, and LP the Delsarte bound LP; both of them are Sage LP data. W need not be a weight distribution of a code, or, if isinteger==False, even have integer entries.

- solver the LP/ILP solver to be used. Defaults to PPL. It is arbitrary precision, thus there will be no rounding errors. With other solvers (see MixedIntegerLinearProgram for the list), you are on your own!
- isinteger if True, uses an integer programming solver (ILP), rather that an LP solver. Can be very slow if set to True.

#### **EXAMPLES:**

The bound on dimension of linear  $F_2$ -codes of length 11 and minimal distance 6:

The bound on the dimension of linear  $F_4$ -codes of length 11 and minimal distance 3:

```
sage: codes.bounds.delsarte_bound_additive_hamming_space(11,3,4)
8
```

The bound on the  $F_2$ -dimension of additive  $F_4$ -codes of length 11 and minimal distance 3:

```
sage: codes.bounds.delsarte_bound_additive_hamming_space(11,3,4,q_base=2)
16
```

Such a d\_star is not possible:

```
sage: codes.bounds.delsarte_bound_additive_hamming_space(11,3,4,d_star=9)
Solver exception: PPL: There is no feasible solution
False
```

```
sage.coding.delsarte_bounds.delsarte_bound_hamming_space(n, d, q, return_data = False, solver = 'PPL', isinteger = False)
```

Find the Delsarte bound [De1973] on codes in Hamming space H\_q^n of minimal distance d

### INPUT:

- n the code length
- d the (lower bound on) minimal distance of the code
- q the size of the alphabet
- return\_data if True, return a triple (W, LP, bound), where W is a weights vector, and LP the Delsarte upper bound LP; both of them are Sage LP data. W need not be a weight distribution of a code.
- solver the LP/ILP solver to be used. Defaults to PPL. It is arbitrary precision, thus there will be no rounding errors. With other solvers (see MixedIntegerLinearProgram for the list), you are on your own!
- isinteger if True, uses an integer programming solver (ILP), rather that an LP solver. Can be very slow if set to True.

## **EXAMPLES:**

The bound on the size of the  $F_2$ -codes of length 11 and minimal distance 6:

The bound on the size of the  $F_2$ -codes of length 24 and minimal distance 8, i.e. parameters of the extended binary Golay code:

```
sage: a,p,x = codes.bounds.delsarte_bound_hamming_space(24,8,2,return_data=True)
sage: x
4096
sage: [j for i,j in p.get_values(a).items()]
[1, 0, 0, 0, 0, 0, 0, 0, 759, 0, 0, 0, 2576, 0, 0, 0, 759, 0, 0, 0, 0, 0, 0, 1]
```

The bound on the size of  $F_4$ -codes of length 11 and minimal distance 3:

```
sage: codes.bounds.delsarte_bound_hamming_space(11,3,4)
327680/3
```

An improvement of a known upper bound (150) from http://www.win.tue.nl/~aeb/codes/binary-1.html

Note that a usual LP, without integer variables, won't do the trick

```
sage: codes.bounds.delsarte_bound_hamming_space(23,10,2).n(20)
151.86
```

Such an input is invalid:

```
sage: codes.bounds.delsarte_bound_hamming_space(11,3,-4)
Solver exception: PPL: There is no feasible solution
False
```

sage.coding.delsarte\_bounds.krawtchouk(n, q, l, x, check=True)

Compute  $K^{n,q}_{l}(x)$ , the Krawtchouk (a.k.a. Kravchuk) polynomial.

See Wikipedia article Kravchuk\_polynomials.

It is defined by the generating function

$$(1 + (q-1)z)^{n-x}(1-z)^x = \sum_{l} K_l^{n,q}(x)z^l$$

and is equal to

$$K_l^{n,q}(x) = \sum_{j=0}^l (-1)^j (q-1)^{(l-j)} \binom{x}{j} \binom{n-x}{l-j},$$

INPUT:

• n, q, x – arbitrary numbers

- 1 a nonnegative integer
- check check the input for correctness. True by default. Otherwise, pass it as it is. Use check=False at your own risk.

## EXAMPLES:

```
sage: codes.bounds.krawtchouk(24,2,5,4)
2224
sage: codes.bounds.krawtchouk(12300,4,5,6)
567785569973042442072
```

CHAPTER
EIGHT

# **DEPRECATED MODULES**

8.1 Deprecated module now known as sage.coding.self\_dual\_codes

# **CHAPTER**

# **NINE**

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