						process	pic in	average time per	total time
date	test #	games	won	lost	% won	killed	dropbox	game (s)	(s)
uate	1	100		61	39,00 %		yes	Burne (5)	(3)
	2	100	42	58			yes		
	3	400	152	248	38,00 %		yes		
	4	253	87	166	34,39 %		yes		
	5	100	48	52	48,00 %				
	6	100	43	57	43,00 %				
	7	100	36	64	36,00 %				
	8	100	34	66	34,00 %				
	9	200	67	133	33,50 %				
	10	100	39	61	39,00 %				
	11	216	83	133	38,43 %				
	12	37	16	21	43,24 %				
	13	44	11	33	25,00 %				
	14	30		19	36,67 %				
	15	25		18					
	16	324	137	187	42,28 %				
16.10.2024		1003	410	593	40,88 %		VOC		
10.10.2024	18	22	1	21	4,55 %		yes		
17.10.2024		1502	563	939	37,48 %			1,938	2910,876
	20	92	36	56	39,13 %			1,609	148,028
	20	466	192	274	41,20 %			0,962	
	22	400	0	2/4	0,00 %			7626	7626
nro improv		5315	2054	3261	38,65 %	2		5,40	
pre-improved		3313	2034	3201	30,03 /6			3,40	11133,2
17.10.2024	T	3100	1184	1916	38,19 %	0		0,302	936,2
17.10.2024						killed (gam	o #6022)	0,302	330,2
	25	280		160		killed (gan			
	26				-		C# 201)	0,122	60,512
	27	490	0	254	0,00 %			203	203
	28	84	35	49	41,67 %			0,378	
	29	1	1	0			"13 guesse		672
	30	533		325	39,02 %		12 guesse	0,104	55,432
	31	1		323			"15 guesse		35,432 171
	31	1	1 0	1	0,00 %		"11th guesse		171
	33	1158		710			"1158 gam		
	!				38,69 %		TTO9 gam		
	34 35	426	!	263 0			"minecour	0,28 1866	119,28 1866
	35	1	1	0	100,00 %	killed	mmecour	1900	1900
			204	422	40.70.0/			0.300	212 400
	37	714		423	40,76 %			0,299	-
	TOTAL	12112		7404	38,87 %			0,69	
pi = post-im			ALL	ALL	ALL	pi		pi	pi

pi = post-improved

all = includes also pre-improved recorded games (why: if the logic regarding this was NOT changed, then also previous games are included)