date	test #	games	won	lost	% won	game killed	game killed %	pic in dropbox	average time per game (s)
	1	100	39	61	39,00 %			yes	
	2	100	42	58	42,00 %			yes	
	3	400	152	248	38,00 %			yes	
	4	253	87	166	34,39 %				
	5	100	48	52	48,00 %				
	6	100	43	57	43,00 %				
	7	100	36	64	36,00 %				
	8	100	34	66	34,00 %				
	9	200	67	133	33,50 %				
	10	100	39	61	39,00 %				
	11	216	83	133	38,43 %				
	12	37	16	21	43,24 %				
	13	44	11	33	25,00 %				
	14	30	11	19	36,67 %				
	15	25	7	18	28,00 %	took long -> ended			
	16	324	137	187	42,28 %				
16.10.2024	17	1003	410	593	40,88 %	took long -> ended		yes	
	18	22	1	21	4,55 %				
17.10.2024	19	1502	563	939	37,48 %				1,938
	20	92	36	56	39,13 %				1,609
	21	466	192	274	41,20 %				0,962
	22	1	0	1	0,00 %				7626
pre-ok	TOTAL	5315	2054	3261	38,65 %	2	0,04 %		5,40
post-improved									
17.10.2024	23	3100	1184	1916	38,19 %				0,302
	24	continuation of above, 6022 games be				killed game #6023			
	25	280	120	160	42,86 %	killed game# 281			
	26	496	202	294	40,73 %				0,122
	27	1	0	1	0,00 %				203
	28	84	35	49	41,67 %				0,378
	29	1	1	0	100,00 %			"13 guesse	672
	30	533	208	325	39,02 %				0,104
	31	1	1	0	100,00 %			"15 guesse	171
	32	1	0	1	0,00 %			"11th gues	195
	33	1158	448	710	38,69 %			"1158 gam	0,159
	34	426	163	263	38,26 %				0,28
	35	1	1	0	100,00 %			"minecour	1866
	36	1				killed (game #???)			
	37	714	291	423	40,76 %				0,299
18.10.2024	38	732	264	468	36,07 %				0,154
	39	1	1	0	100,00 %			"minecour	524
incl.#38,39	40	2290	818	1472	35,72 %				0,352
	41	1				killed (game #2291)			
	42	1004	391	613	38,94 %				

	TOTAL	15407	5917	9490	38,40 %		4	0,04 %			0,61
			ALL	ALL	ALL	post				post

post = post-improved **10092**

all = includes also pre-improved recorded games (why: if the logic regarding this was NOT changed,
then also previous games are included)