

LOGIC VALIDITY TESTING

[illegible]

TOTAL	12	2204	958	1246	43 %	0	2		

pictures in dropbox:

<https://www.dropbox.com/scl/fo/dcqgkaarlhuyi9p25myeq/ABlzYc4lyklVQY4dvVMiN8M?rlkey=ptbz6qtk09nxqlf93m831drqw&st=chuz0iee&dl=0>

- INTERMEDIATE GAMES									
						this must be 0: otherwise algorithm logic is inadequate			
	test #	Played	won	lost	% won	n solutions missed	auto-killed (test took too long)	pic in dropbox	info
	1	20313	16889	3424	83 %	0	0	validity_test_run_Intermediate_# 1	
	2	9118	7586	1532	83 %	0	1	validity_test_run_Intermediate_# 2	
	3	38018	31717	6301	83 %	0	0	validity_test_run_Intermediate_# 3	
	4	89222	74285	14937	83 %	0	1	validity_test_run_Intermediate_# 4	
TOTAL	1	2E+05	1E+05	26194	83 %	0	2		

note 1: with 95.9% win percent, it doesn't make much sense to test beginner games since it takes forever to lose enough games (only lost games are logic tested)

note 2: the tester itself was tested by enabling random guesses and observing that the counter increases when an unnecessary guess cause game loss