

# HTML



# CSS



## HTML & CSS: LEVEL 1

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Week 1 - February 23 2017



# INTRODUCTIONS

- Who are you?
- What do you do/study/etc?
- What is your experience with web development?
- What are you hoping to get out of this class?



# CLASS SCHEDULE

- Thursdays from Feb 23 to March 23, from 6:30-9:30pm
- 10 minute break somewhere in the middle
- No grades, no tests
- Questions and feedback highly encouraged!



# CLASS OVERVIEW

- The basic rules of HTML and CSS
- Using CSS to style web pages
- Website structure, navigation and file organization
- Preparing images for use on the web
- Intro to related technologies (Javascript, Git, Hosting)



# SESSION OVERVIEW

- Overview of a website
- Code editors and web authoring tools
- Anatomy of an HTML document
- Basic HTML Elements
- Code and file organization
- Build your first webpage!



## ODDS AND ENDS

<https://kweeket.github.io>

- Slides, homework, and interesting links will be posted here



# OVERVIEW OF A WEBSITE

# CONTENT, DESIGN, & CODE



**Content** is the most important part of any website



**Design** is critical to the best user experience.



**Code** is the language of the browser to bring the content and design to life.





# CONTENT

## What am I presenting?

### TEXT

- Articles
- Links
- Captions
- Lists

### MEDIA

- Images
- Videos
- Audio
- Games

## What is the experience?

### **USER EXPERIENCE & INFORMATION ARCHITECTURE**

- Layout
- Navigation
- User flows
- Ease of use

### **GRAPHIC DESIGN**

- Colors
- Fonts
- Backgrounds
- Borders
- Icons

## How does the computer understand?

- **HTML** structures and organizes **CONTENT**
- **CSS** stylizes the content and creates layout.
- **Javascript** adds interactivity.

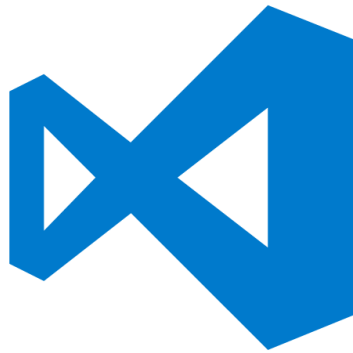
# PRACTICE, STUDY, PRACTICE

- Practice as much as you can. To get good at web development, it takes lots of repetition!
- HTML is just text - you can right-click and "View Source" on any webpage to see how they did it, or select "Inspect" to see sections of a page!



# CODE EDITING TOOLS

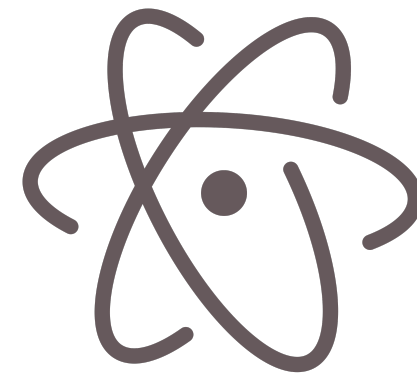
# CODE EDITORS



VS Code



Brackets



Atom



Sublime Text



Coda

# WEB BROWSERS



HTML and CSS require testing in all major modern browsers and devices

# DEVELOPER TOOLS

## Firefox: Firebug plugin



- <http://getfirebug.com/>

## Chrome: **Developer Tools**

- Right-click > Inspect
- F12 key

## Safari: **Developer Tools**

- Open Preferences > Advanced > Show Develop menu
- Right-click > Inspect Element

## Internet Explorer: **Developer Tools**

- F12 key



<html>

# HTML DOCUMENTS

# HTML DOCUMENT

```
<!doctype html>
<html>
<head>
  <meta charset="UTF-8">
  <title>My First Page</title>
</head>
<body>
  <h1>The body is what the browser sees.</h1>
  <p>Several ways to format text.</p>
</body>
</html>
```

# HTML ELEMENTS

<!doctype html>

- HTML elements have tags in <> brackets.
- Most times, an HTML tag will have an **opening** tag and a **closing** tag
- Some elements are “self-closing”

<element>Content goes in here</element>

<p>I'm a paragraph!</p>

# HTML RULES

- Tags are written in lowercase
  - `<a>` **NOT** `<A>`
- Tags must be closed
  - `<p>Stuff in here.</p>`
  - `<div>Content in here.</div>`
  - `<br/>` (“self-closing”)

# DOCTYPE DECLARATION

<!doctype html>

- The very first thing in any HTML document
- Goes before <html> tag
- Tells the browser what version of HTML the document is written in - this one is written in HTML5, the most modern standard

# HTML DECLARATION

<html>

- The top line after <doctype> declaration.
- Tells the browser “This is where everything starts!”

```
<html><!-- everything else --></html>
```

# HEAD ELEMENT

`<head></head>`

- Must include a `<title>` for the document.
- Information about the document not visible to user
- Can contain styles in the form of CSS and Javascript (inline or linking a file)

```
<head>  
  <!-- metadata and resources -->  
</head>
```

# META TAGS

```
<meta charset="UTF-8"/>
```

- Used to specify "meta" information to the browser like page description, author, search engine keywords, and character encoding
- UTF-8 represents Unicode, a system to handle text consistently in a variety of languages.

```
<head>  
  <meta charset="UTF-8">  
  <meta name="author" content="Your Name" />  
  <meta name="description" content="A thrilling page" />  
</head>
```



# TITLE TAG

`<title>My First Page</title>`

- **Required** in `<head>` for all HTML documents
- Displays the title in the browser toolbar or tab
- Name of the page when page is bookmarked
- The title for the page in search results on Google or Bing

# <!--HTML COMMENTS-->

- Can be used anywhere in the HTML document
- Are not visible to the user in their browser
- Great for leaving notes for yourself or other developers

<!-- Comments are great for everyone! -->

# BODY ELEMENT

`<body></body>`

- Area of the HTML document visible to the user
- Contains all content of the document, such as tags, links, images, tables, etc.

`<body>`

`<!-- all my sweet content -->`

`</body>`

# MAJOR BODY ELEMENTS

- **Headings** for dividing up your page and content.
- **Paragraphs** of text.
- Bulleted, ordered, unordered **lists**.
- **Images**
- **Links** to other pages, websites or resources.

# HEADINGS

`<h1>My Page Header</h1>`

**Headings** range from most important to least important

`<h1>` to `<h6>`

Search engines use `<h1>` to determine important information about the page

# PARAGRAPHS

`<p>Hi! I'm a paragraph!</p>`

- Most text in the document
- Browsers automatically add space around `<p>` elements (although this can be changed with CSS)

# LIST ELEMENTS

```
<ul>  
  <li>Puppies</li>  
  <li>Kittens</li>  
</ul>
```

**Unordered** lists `<ul>` appear in the browser by default with **bullets**

- Puppies
- Kittens

# LIST ELEMENTS

```
<ol>  
  <li>Puppies</li>  
  <li>Kittens</li>  
</ol>
```

**Ordered** lists `<ol>` appear in the browser by default with **numbers**.

1. Puppies
2. Kittens



# LIST ELEMENTS

```
<ul>  
  <li>Puppies</li>  
  <li>Kittens</li>  
</ul>
```

Both unordered and ordered lists can only contain **list items** `<li>` directly

# IMAGES

```

```

- Images do not have a closing tag
- Images have two required **attributes**:
  - **src** is where the file lives (local or external)
  - **alt** is a description of the image (used for screen readers, search engines, etc)

# IMAGES

```

```

- **height** and **width** resize images and ensure the page doesn't jump
- **title** is shown as a tooltip in some browsers when you hover your mouse over the image



# LINKS WITH THE ANCHOR TAG

The `<a>` tag defines an "anchor" or link

- Create a link to another document with a **relative** path  
`<a href="other-page.html">Link to another page</a>`
- Jump to external website with an **absolute** path  
`<a href="http://google.com">Google</a>`
- Anything inside `<a>` is clickable - can be text, an image, or any other valid HTML

# SOME <A>TTIBUTES

```
<a href="http://google.com" title="Search"  
target="_blank">Google</a>
```

- **href** attribute is where the link should send the user
- **title** appears as a tooltip when you mouse over the link. It is read by screen readers
- **target="\_blank"** opens link in a new tab

# FOUR LINK STATES



a:link



a:visited



a:hover



a:active

# FILE ORGANIZATION

# FILE ORGANIZATION



# FILE ORGANIZATION

- If you structure your site correctly, you are one step closer to faster updates
- The next person to work on or look at your code will be able to understand what you've done and where to find things

# FILE ORGANIZATION

Typical files in a website include:

HTML files (.html)

CSS files (.css)

Javascript files (.js)

Image files (.png, .jpg, .gif, etc)

- HTML should usually go in the main (root) directory
- Make subdirectories for media, CSS, and Javascript files

# FILE NAMING RULES

- Use a consistent naming convention when naming files and folders
- Capitalization matters - kittens.png is **not** the same as KITTENS.png
- Use only letters, numbers, hyphens (-) or underscores (\_).
- No spaces in file names
- Your homepage is **index.html** by default

# FILE STRUCTURE

On the web, folders are called **directories**. This is what dictates paths to resources such as html files, images, and CSS and Javascript files.

All resources have a Universal Resource Locator (URL)

# ABSOLUTE FILE PATHS

- **Absolute paths** are URLs that start with **http**
- They are not hosted by you, so if someone renames or deletes the file, your link will be broken

# RELATIVE FILE PATHS

- Relative paths are URLs that go to a resource in relation to what page you're on (e.g **css/layout.css**)
- Resources “local” to you should all be relative paths (your images, fonts, CSS and JS files)

`` image is in the same folder

`` image is in a subfolder named “images”

`` image is in a parent folder named “images”



**PRACTICE TIME!**

# HOMEWORK

Create a website that about something that interests you

- At least 2 pages that are linked to each other
- Include a link to an outside website. Bonus: have the link open in a new tab
- Use 3 heading tags and at least one paragraph
- Use at least one list
- Show at least 2 images - one local and one remote
- Add one HTML comment
- Validate your website



# “HOMEWORK”

- Practice!
- Next time you see a cool website, inspect how they did it
- If you have questions during the week, feel free to email me
- Optional: read chapters 6-7 of *HTML and CSS: Design and Build Websites*

