



## HTML & CSS: LEVEL 1

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https://kweeket.github.io

## INTRODUCTIONS

- Who are you?
- What do you do/study/etc?
- What is your experience with web development?
- What are you hoping to get out of this class?

## CLASS SCHEDULE

- Thursdays from eb 23 to March 23, from 6:30-9:30pm
- 10 minute break somewhere in the middle
- No grades, no tests
- Questions and feedback highly encouraged

## **CLASS OVERVIEW**

- The basic rules of HTML and CSS
- Using CSS to style web pages
- · Website structure, navigation and file organization
- reparing images for use on the web
- Intro to related technologies (Javascript, Git, Hosting)

## SESSION OVERVIEW

- Overview of a website
- Code editors and web authoring tools
- Anatomy of an HTML document
- Intro to Basic HTML Elements
- Code and file organization
- Build your first webpage!



## https://kweeket.github.io

• Class files and slides will be posted here.



# OVERVIEW OF A WEBSITE

## CONTENT, DESIGN, & CODE







**Content** is the most important part of any website

**Design** is critical to the best user experience.

**Code** is the language of the browser to bring the content and design to life.



## What am I presenting?

#### **TEXT**

- Articles
- Links
- Captions
- Lists

#### **MEDIA**

- Images
- Videos
- Audio
- Games



## What is the experience?

# USER EXPERIENCE & INFORMATION ARCHICTECTURE

- Layout
- Navigation
- User flows
- Ease of use

## **GRAPHIC DESIGN**

- Colors
- Fonts
- Backgrounds
- Borders
- Icons



#### How does the computer understand?

- HTML structures and organizes CONTENT
- CSS stylizes the content and creates layout.
- Javascript adds interactivity.

## PRACTICE, STUDY, PRACTICE

- Learning to write code is hard!
- Practice as much as you can. To get good at web development, it takes lots of repetition!

HTML is just text - you can right-click and iew
 Source on any webpage to see how they did it,
 or select Inspect to see sections of a page

Ask questions



## CODE EDITING TOOLS

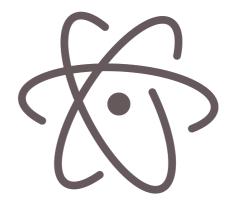
## **CODE EDITORS**



VS Code



**Brackets** 



Atom



Sublime Text



Coda

## **\* WEB BROWSERS**









HTML and CSS require testing in all major modern browsers and devices

## **DEVELOPER TOOLS**

#### Firefox:plugin



http://getfirebug.com/

#### Chrome: **Developer Tools**

- Right-click > Inspect
- F12 key

#### Safari: Developer Tools

- Open Preferences > Advanced > Show Develop menu
- Right-click > Inspect Element

#### Internet Explorer: **Developer Tools**

• F12 key

# <html> HTML DOCUMENTS

## HTML DOCUMENT

```
<!doctype html>
<html>
<head>
   <meta charset="UTF-8">
   <title>My First Page</title>
</head>
<body>
   <h1>The body is what the browser sees.</h1>
   Several ways to format text.
</body>
</html>
```

## HTML ELEMENTS

## <!doctype html>

- HTML elements have tags in <> brackets.
- Most times, an HTML tag will have an opening tag and a closing tag
- Some elements are "self-closing"

```
<element>Content goes in here</element>
I'm a paragraph!
```

## HTML RULES

- Tags are ALWAYS written in lowercase
  - <a> NOT <A>
- Tags must be closed
  - Stuff in here.
  - <div>Content in here</div>
  - <br/> ("self-closing")

## **DOCTYPE DECLARATION**

## <!doctype html>

- The very first thing in any HTML document
- Goes before <html> tag
- Tells the browser what version of HTML the document is written in - this one is written in HTML5

#### HTML DECLARATION

## <html>

- The top line after <doctype> declaration.
- Tells the browser "This is where everything starts!"

<html><!-- everything else --></html>

#### HEAD ELEMENT

## <head></head>

- Must include a <title> for the document.
- Information about the document not visible to user
- Can contain styles in the form of CSS and Javascript (inline or linking a file)

```
<head>
<!-- metadata and resources -->
</head>
```

## **META TAGS**

```
<meta charset="UTF-8"/>
```

- Used to specify "meta" information to the browser like page description, author, search engine keywords, and character encoding
- UTF-8 represents Unicode, a system to handle text consistently in a variety of languages.

#### TITLE TAG

## <title>My First Page</title>

- Required in <head> for all HTML documents
- Displays the title in the browser toolbar or tab
- Name of the page when page is bookmarked
- The title for the page in search results on Google or Bing

## <!--HTML COMMENTS-->

- Can be used anywhere in the HTML document
- Are not visible to the user in their browser
- Great for leaving notes for yourself or other developers

<!-- Comments are great for everyone! -->

#### **BODY ELEMENT**

## <body></body>

- Area of the HTML document visible to the user
- Contains all content of the document, such as tags, links, images, tables, etc.

```
<body>
    <!-- all my sweet content -->
</body>
```

## MAJOR BODY ELEMENTS

- · Headings for dividing up your page and content.
- Paragraphs of text.
- Bulleted, ordered, unordered lists.
- Images
- Links to other pages, websites or resources.

## **HEADINGS**

**Headings** range from most important to least important

• <h1> to <h6>

Search engines use the **<h1>** to determine important information about the page.

#### **PARAGRAPHS**

Hi! I'm a paragraph!

- Most text in the document
- Browsers automatically add space around
   elements (although this can be changed with CSS)

## LIST ELEMENTS

```
PuppiesKittens
```

**Unordered** lists ul> appear in thebrowser by default with bullets

- uppies
- Kittens

#### LIST ELEMENTS

```
          Puppies
          Kittens
```

Ordered lists 
 appear in the browser by default with numbers.

- . uppies
- 2. Kittens

## LIST ELEMENTS

```
PuppiesKittens
```

Both unordered and ordered lists can only contain **list items directly** 

## **IMAGES**

```
<img src="kitten.jpg" alt="a picture of a kitten" />
```

- Images do not have a closing tag
- Images have two required attributes:
  - **src** is where the file lives (local or external)
  - **alt** is a description of the image (used for screen readers, search engines, etc)

## **IMAGES**

```
<img src="kitten.jpg" alt="a picture of a kitten"
height="200" title="Ollie" />
```

- height and width resize images OR ensure the page doesn't jump
- title is shown as a tooltip in some browsers when you hover your mouse over the image



## LINKS WITH THE ANCHOR TAG

The <a> tag defines an anchor or link

Create a link to another document with a relative path
 <a href="other-page.html">Link to another page</a></a>

- Jump to external website with an absolute path
   <a href="http://google.com">Google</a></a>
- Anything inside <a> is clickable can be text, an image, or any other valid HTML

## **SOME <A>TTRIBUTES**

```
<a href="http://google.com" title="Search"
target="_blank">Google</a>
```

- href attribute is where the link should send the user
- title appears as a tooltip when you mouse over the link. It is read by screen readers
- target="\_blank" opens link in a new tab

# FILE ORGANIZATION

## FILE ORGANIZATION

- If you structure your site correctly, you are one step closer to faster updates
- The next person to work on or look at your code will be able to understand what you've done and where to find things

## FILE ORGANIZATION

## Typical files in a website include:

```
HTML files (.html)
CSS files (.css)
Javascript files (.js)
Image files (.png, .jpg, .gif, etc)
```

- HTML should usually go in the main (root) directory
- Make subdirectories for media, CSS, and Javascript files

## FILE NAMING RULES

- Use a consistent naming convention when naming files and folders
- Capitalization matters kittens.png is not the same as KITTENS.png
- Use only letters, numbers, hyphens (-) or underscores (\_).
- No spaces in file names
- Your homepage is **index.html** by default

## FILE STRUCTURE

• On the web, folders are called **directories**. This is what dictates paths to resources such as html files, images, and CSS and Javascript files.

## FILE PATHS

- On the web, all resources have a Universal Resource Locator (URL)
- Absolute paths are URLs that start with http
- They are not hosted by you, so if someone renames or deletes the file, your link will be broken

## FILE PATHS (RELATIVE)

- Relative paths are URLs that go to a resource in relation to what page you're on (e.g css/layout.css)
- Resources "local" to you should all be relative paths (your images, fonts, CSS and JS files)

```
<img src="image.gif"/> image is in the same folder
<img src="images/image.gif"/> image is in a subfolder named "images"
<img src="../images/image.gif"/> image is in a parent folder named "images"
```



# PRACTICE TIME!

## **HOMEWORK**

# Create a website that about something that interests you

- At least 2 pages that are linked to each other
- Include a link to an outside website. Bonus: have the link open in a new tab
- Use 3 headin[ HJ g'UbX'Uh' YUghicbY'dUfU fUd\
- Use at least one list
- Show at least 2 images one local and one remote
- Add one HTML comment
- Validate your website

## "HOMEWORK"

Practice!

 Next time you see a cool website, inspect how they did it

 If you have questions during the week, feel free to email me

• Optional: read chapters 6-7 of *HTML* and CSS: Design and Build Websites