## Kate Wegorek

Permanently authorized to work for any US employer <u>katewegorek@gmail.com</u> | <u>linkedin</u> | <u>portfolio</u> | (929) - 733 - 9879 | New York

#### **Education**

Software Engineering Immersive Program at Fullstack Academy New York, NY Grace Hopper program for women+ 1/2020

Bootcamp

**CUNY Queens College** New York, NY Paralegal Studies Certificate 9/2017

American Bar Association approved program, graduated with distinction

**UKSW University** Warsaw, PL Masters in Business Law 9/2015

### **Work Experience**

#### B/S/H/ Appliances Group (Bosch)

Warsaw, PL

7/2020 - 6/2021

Fullstack Developer

Maintained microservices for Bosch/Siemens smart appliances platform HomeConnect

Developed user interface using React functional components with hooks and TypeScript

Rewritten db queries to support more efficient model of querying (processed documents in batches)

Determined feature details with Product Owner and presented it back to the team

Designed logic for a monitoring service; tested solutions; debugged errors in app logs in Kibana

Wrote unit tests (Jest, rtl) and performed automated E2E web testing with Test Cafe and chromium

Implemented type safe error handling for Node.js backend in TypeScript with neverthrow package

Documented changes in REST API with OpenAPI 3.0 (formerly Swagger Specification)

Adopted UI changes for frontend in React with Material UI based on Figma prototypes

Managed application files in Amazon S3 (storage bucket)

#### Technical Skills

**LANGUAGES &** JavaScript ES6, TypeScript, Python, React, Django, Redux, JQuery, HTML5, **TECHNOLOGIES:** CSS3/SASS, Node.js, Express.js, Git, Docker, GoogleCloud, AWS,

Atlassian tool suite (JIRA, Confluence, Bamboo, BitBucket)

**DATABASES:** MongoDB, PostgreSQL, SQL, Sequelize, TypeORM

**TESTING:** Jest, Test Cafe, Mocha, Chai, Enzyme, Jasmine

UI/UX: Material-UI, Figma, styled-components, emotion-js

**PROJECT** Scaled Agile Framework (SAFe), Scrum

MANAGEMENT:

#### Selected Projects

3D escape room | Hackathon project during bootcamp (in group of 4) | Developer | live project

Cross-platform game utilizing 3D features offered by facebook's React360 library (formerly react-vr) Implemented physics of the game with Animated library; provided game scenarios

Tech stack: JavaScript ES6, React, Redux, React360, HTML5, CSS3

cookbook | Personal project | Sole Developer | live project

Web Application for easy storing, grouping, saving and sharing recipes

Designed REST API, created UI with React functional components and hooks

Tech stack: TypeScript, JavaScript ES6, React, Redux, HTML5, CSS3, MongoDB, Express.js, Node.js

# traffic tracker | Personal project | Sole Developer | live project

Web Application to visualize traffic patterns, reduce commute time by finding the best time window to travel

- Integrated Google Distance Matrix API to gather traffic data, visualised data on a graph with react-vis
- Tech stack: JavaScript ES6, React, Redux, PostgreSQL, Express.js, NodeJS, HTML5, CSS3