DESIGN REQUIRENTS

Display learning objectives and tutorials (rich text/media)

Write interactive content (auto-validated) For a diverse set of technologies

Deliver a 16-bit RPG game experience, using game design mechanics to reward progress

DESIGN REQUIREMENTS

Display learning objectives and tutorials (rich text/ media)



HTML & CSS

Write interactive content (auto-validated) For a diverse set of technologies



Desktop PC (not cloud-based)

Deliver a 16-bit RPG game experience, using game design mechanics to reward progress



A game engine of basically any kind.