

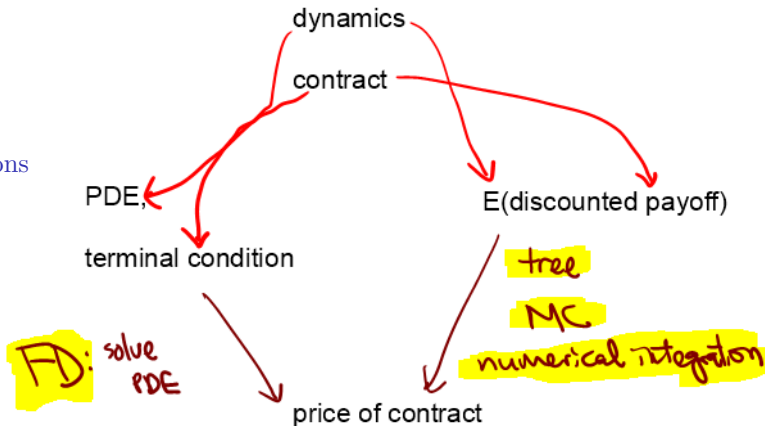
# Financial Mathematics 32000

## Lecture 9

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2023 May 17

## Conclusions



## Numerical integration (quadrature)

- ▶ Given  $g$  the density of  $X$ , and payoff  $f(X)$ , numerical integration calculates the expectation  $\int f(x)g(x)dx$ .
- ▶ Midpoint quadrature (let  $h = fg$ , restrict to domain of length  $L$ , divided into  $N$  intervals of length  $\Delta x = L/N$  and midpoints  $x_n$ . Numerical result:  $\sum_n h(x_n)\Delta x$ ), is equivalent to doing first-order Taylor approximation of  $h$  at each midpoint.  
Max error in approximating  $h$  on each interval is  $O(\Delta x)^2$ . Error in approximating  $\int h$  on each interval is  $O(\Delta x)^3$ . Total error in approximating  $\int h$  on  $N$  intervals is  $N \times O(\Delta x)^3 = O(\Delta x)^2$ .
- ▶ Thus one-dimensional numerical integration of payoff  $\times$  density is a preferred approach, provided that the density is available.

## Numerical integration in Fourier space

- ▶ Given the CF of  $X$ , another way to calculate expectations of payoffs  $f(X)$  is by numerical integration in Fourier space.  
Instead of integrating Payoff  $\times$  Density, the Fourier transform approach integrates Payoff transform  $\times$  Density transform (CF)
- ▶ One-dimensional numerical integration of payoff transform  $\times$  CF is a preferred approach – provided that the CF is available.
- ▶ Often useful for pricing vanilla contracts quickly – for example in *calibration* applications.

# Trees and FD

## Trees

- ▶ Trees can be regarded as *explicit* finite difference methods.  
But FD have greater flexibility, because FD can also be done by implicit, C-N, etc.

## Finite Differences

- ▶ Explicit: Simple. Equivalent to trinomial tree. But only **first**-order accurate in  $\Delta t$ , and have stability restrictions.
- ▶ Implicit and C-N: Unconditionally stable and (in C-N case) **second**-order accurate in  $\Delta t$ . But requires solution of linear system at each time step.

# Monte Carlo

- ▶ Typically easy to code, even for complex dynamics and contracts.
- ▶ Estimates have random noise, which goes to zero as  $O(1/\sqrt{M})$ .
- ▶ Advantages on multidimensional problems (Multi-asset contracts. Or multi-factor dynamics. Or some path-dependent contracts.)

For a 1-dimensional problem, FD methods typically more efficient than MC. But FD computational burden grows exponentially as the number of dimensions grows. (“Curse of Dimensionality”).

- ▶ FD / quadrature: If error is  $\text{constant}/N^2$  and work is  $\text{const} \times N^D$  then work to achieve  $\varepsilon$  error is  $\text{const} \times (\text{constant}/\sqrt{\varepsilon})^D$ .

MC: standard error  $\sqrt{\text{Var } Y}/\sqrt{M}$ . If work is  $\text{constant} \times DM$

then work to achieve  $\varepsilon$  standard error is  $\text{constant} \times D \text{Var}(Y)/\varepsilon^2$ .

FD better for  $D \leq 3$ , but this may overstate FD advantage.

# Conclusions

Fastest to slowest execution:

- ▶ Explicit formula, such as Black-Scholes (using what vol? Maybe no model needed, if implied vols of related contracts available).
- ▶ 1-dimensional numerical integration
- ▶ Low-dimensional PDE solution, or numerical integration, or trees
- ▶ Monte Carlo
- ▶ High-dimensional PDE solution, or numerical integration, or trees

But remember:

- ▶ Rapid coding may be more important than rapid execution.
- ▶ Finance rewards those who see relevant relationships/similarities between  $A$  and  $B$  (which may denote assets/risks/situations).