QUIZ - diagram klas

Game

+ play(): void
+ keepingPlaying(): std::string
+ selectLevel(): std::string

Quiz

- level: std::string
- dataFile: std::string
- questions: std::vector<Question>
- result: int

+ Quiz(const std::string& quizLevel)
+ open(): std::ifstream*
+ load(std::ifstream* s): void
+ close(std::ifstream* s): void
+ play(): void
+ showResult(): void

OperatingFunctions

+ getInput(): static std::string
+ showOutput(std::string stringToPrint): static void
+ showOutput(int intToPrint): static void

Question

- question: std::string
- a: std::string
- b: std::string
- c: std::string
- d: std::string
- correctAnswer: std::string
- userAnswer: std::string

+ setQuestion(std::string _question): void
+ setA(std::string _a): void
+ setB(std::string _b): void
+ setC(std::string _c): void
+ setD(std::string _d): void
+ setCorrectAnswer(std::string _correctAnswer): void
+ ask(): void
+ getScore(): int