## my\_book\_again

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## **Preface**

This is a Quarto book.

To learn more about Quarto books visit https://quarto.org/docs/books.

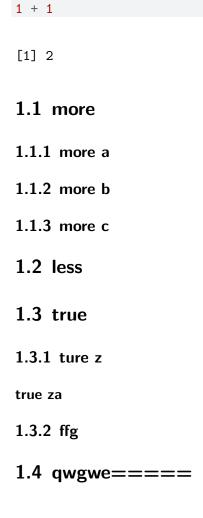
1 + 1

[1] 2

### 1 Introduction

This is a book created from markdown and executable code.

See Knuth (1984) for additional discussion of literate programming.



Part I

Part 1

## 2 Meat

 $2.1\,$  this is the meat of things

# 3 why\_me

3.1 getting harder

### 4 Hexwall

### 4.1 load hexwall.R function

```
source("~/Documents/r-studio-and-git/my_book_again/hexwall.R")
```

Linking to ImageMagick 6.9.13.29

Enabled features: cairo, fontconfig, freetype, heic, lcms, pango, raw, rsvg, webp

Disabled features: fftw, ghostscript, x11

test <- hexwall("~/Documents/r-studio-and-git/my\_book\_again/my\_stickers", sticker\_row\_size =</pre>

Warning: `invoke()` was deprecated in purrr 1.0.0. i Please use `exec()` instead.

#### test



```
source(``\sim'/Documents/r-studio-and-git/my\_hex\_stickers/hexwall/hexwall.R") \# call hexwall function and assign to ``test" \# this sometimes get an error – try adjusting sticker\_row\_size test <- hexwall(``\sim'/Documents/r-studio-and-git/my\_hex\_stickers/my\_stickers", sticker\_row\_size = 7, sticker\_width = 200) test
```

Part II

Part 2

# **5** Summary

In summary, this book has no content whatsoever.

1 + 1

[1] 2

## References

Knuth, Donald E. 1984. "Literate Programming." Comput.~J.~27~(2):~97-111.~https://doi.org/10.1093/comjnl/27.2.97.