

TODO, BUG and FIXME comments

DeploymentController.vb:

- 118-119
- 122-123
- 133-135
- 138-139
- 146-147

DiscoveryController.vb

- None

EndingGameController.vb

- None

GameController.vb

- 84
- 96

GameLogic.vb

- None

GameResources.vb

- 185
- 192

GameState.vb

- None

HighScoreController.vb

- None

MenuController.vb

- 117
- 127
- 140
- 175

UtilityFunctions.vb

- 101
- 121

AIHardPlayer.vb

- None

AIMediumPlayer.vb

- None

AIOption.vb

- None

AIPlayer.vb

- None

AttackResult.vb

- None

BattleShipsGame.vb

- None

Direction.vb

- None

ISeaGrid.vb

- None

Player.vb

- None

ResultOfAttack.vb

- None

SeaGrid.vb

- None

SeaGridAdapter.vb

- None

Ship.vb

- None

ShipName.vb

- None

Tile.vb

- None

TileView.vb

- None