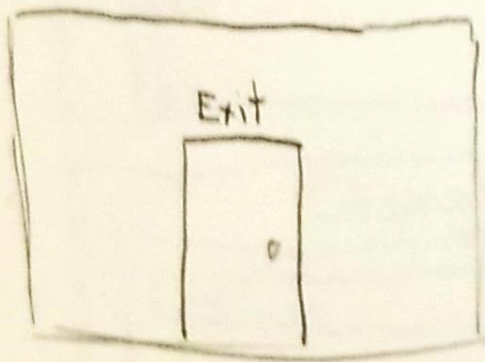


• 3 door with
a randomly
spawning
Key

• every time you enter a door theres
a 50% chance a key will spawn

• collect 10 keys to unlock the exit.



Ending

The screen goes black with the
exit sign flashing slowly before
completely faded to black.