

Geographic Mapping Techniques

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```
library(tidyverse)
```

```
## -- Attaching packages ----- t
## v ggplot2 3.2.1      v purrr  0.3.3
## v tibble  2.1.3      v dplyr  0.8.3
## v tidyr   1.0.0      v stringr 1.4.0
## v readr   1.3.1      v forcats 0.4.0

## -- Conflicts ----- tidyver
## x dplyr::filter() masks stats::filter()
## x dplyr::lag()     masks stats::lag()
```

```
library(maps)
```

```
##
## Attaching package: 'maps'

## The following object is masked from 'package:purrr':
##
##      map
```

Introduction

There are a number of techniques available for creating geographic maps within R. Techniques using both the `maps`, `ggplot` and other `tidyverse` packages are demonstrated in the following sections.

Basic Techniques

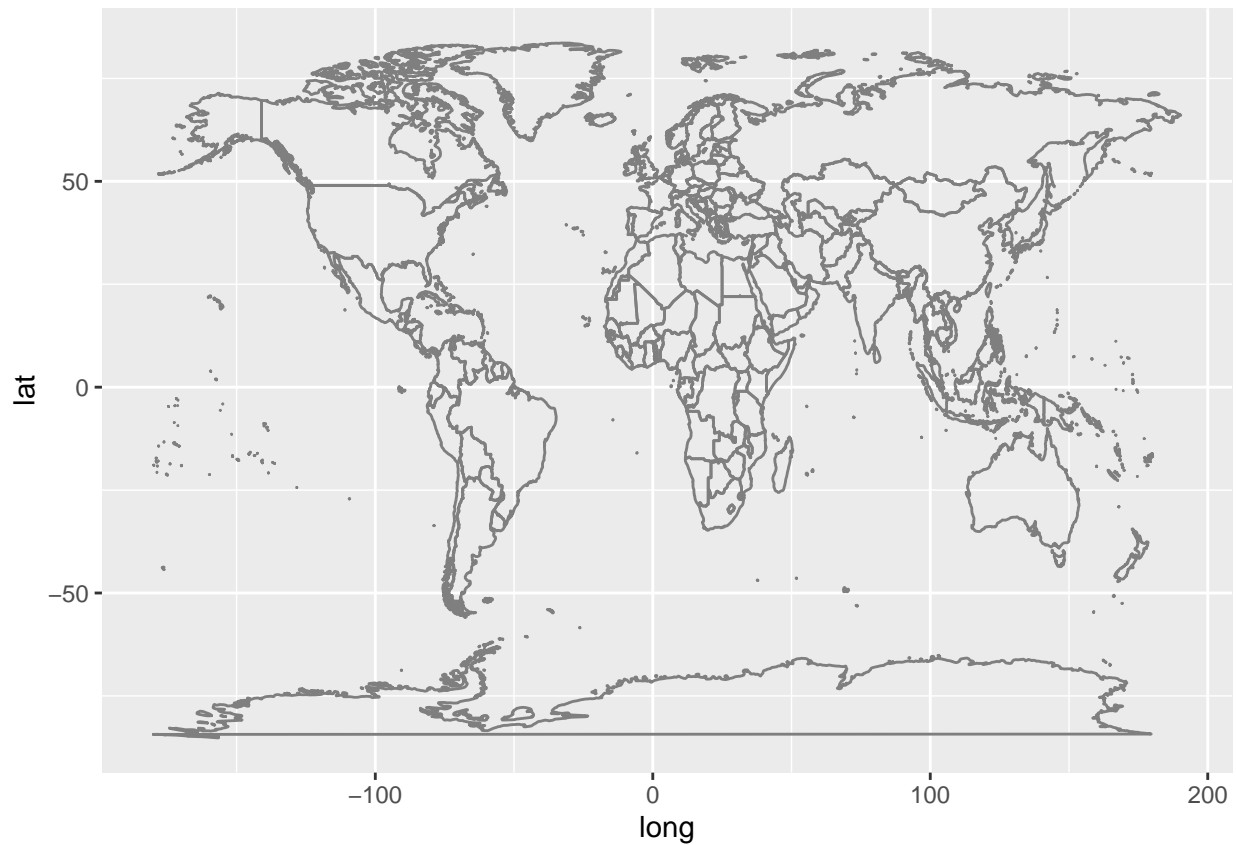
World Maps

The code below demonstrates the simplest world map. By default, borders are drawn 1 unit thick in a medium grey color. Also notice that the map is centered on the Prime Meridian at 0° longitude.

```
ggplot() +
  borders()
```

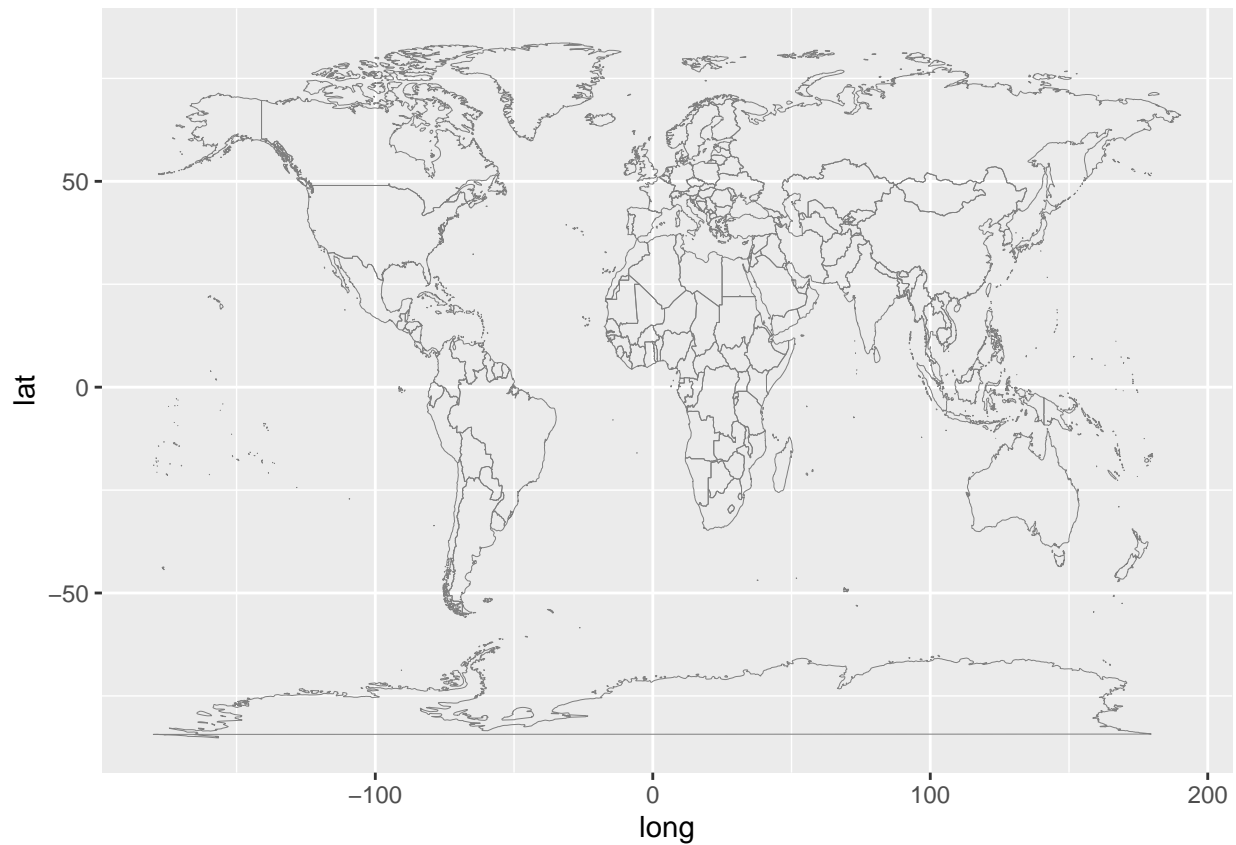
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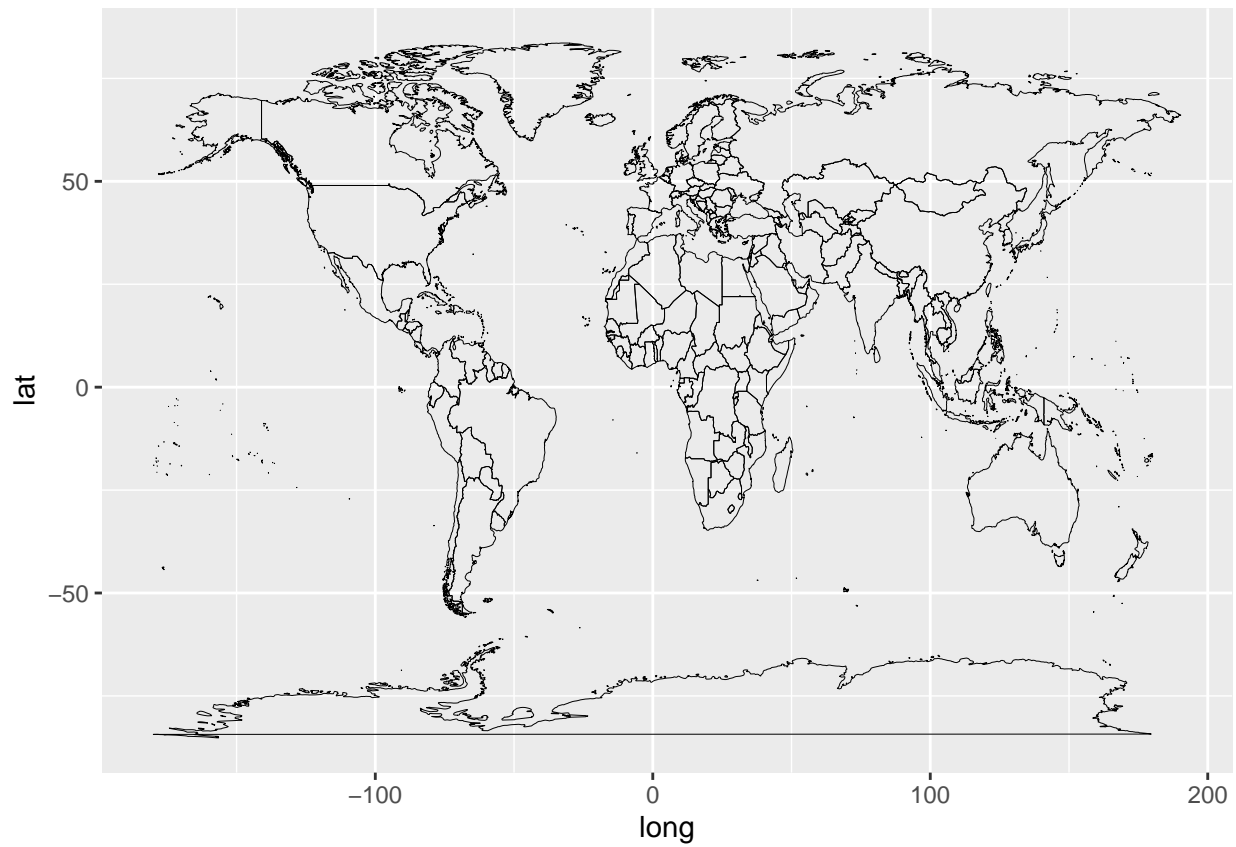
The simple map is just that, simple but it's not very appealing. Adding the **size** graphic aesthetic parameter to the borders call, thinner border line can be used in which improves the appeal of the map.

```
ggplot() +  
  borders(size = 0.1)    # thin borders
```



While the thin borders are an improvement, they become harder to see due to the default medium-grey color. Using the `colour` parameter of `borders()` allows the borders to be rendered in different colors. The code below demonstrates using a thin, black border. This fine-line border looks cleaner and more refined than the default border rendering.

```
ggplot() +  
  borders(size = 0.1,  
          colour = "black")    # thin, black borders
```



```
ggplot() +  
  borders(size = 0.1,  
    colour = "black") +    # thin, black borders  
  scale_x_continuous(breaks = seq(-180, 180, 90))
```

