

# 1. Course Overview

---

- Course Background
- Course Goal
- Course Content
- Course Assessment



Distributed  
Database Systems

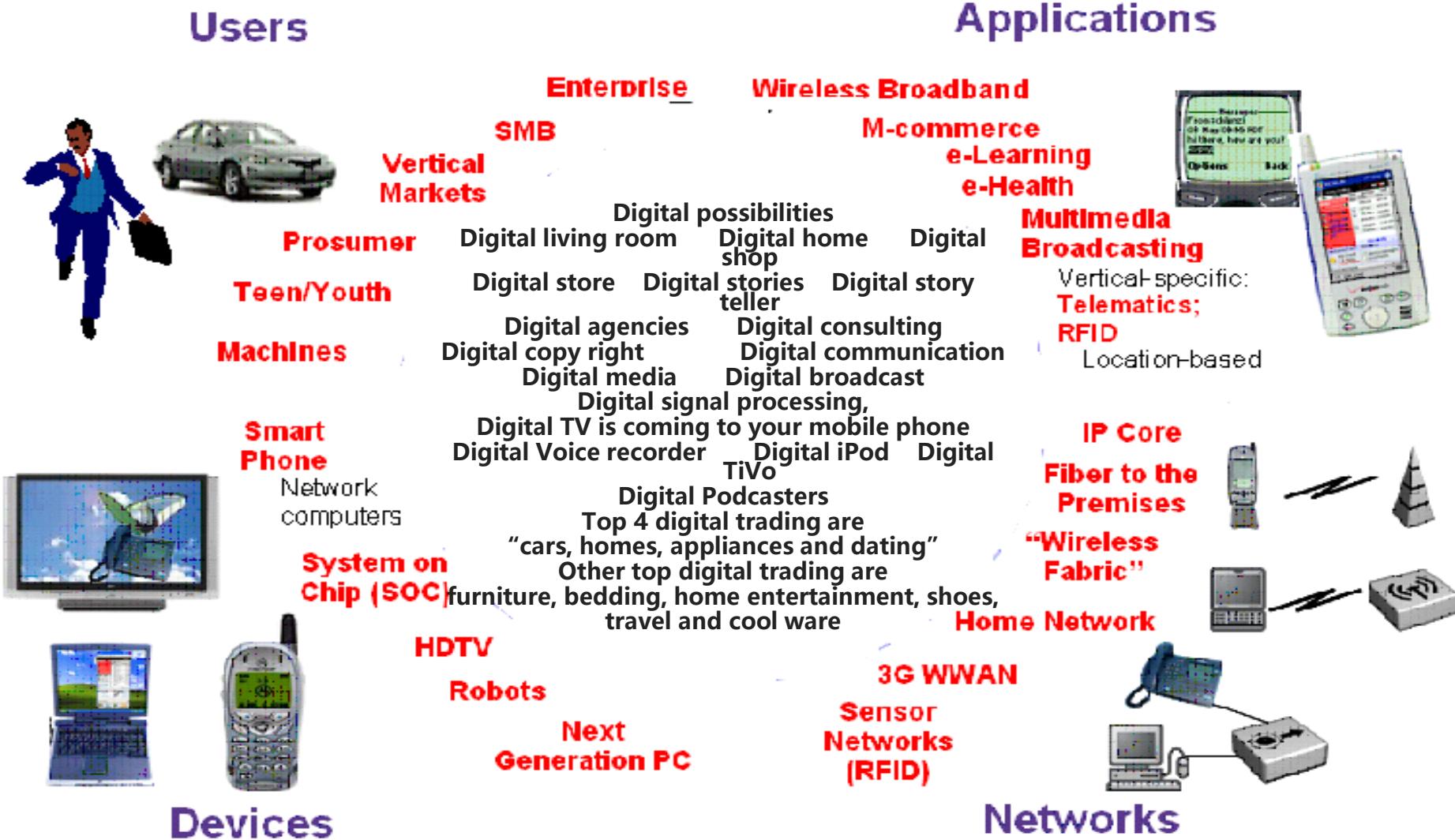
# 1. Course Overview

---

## → **Course Background**

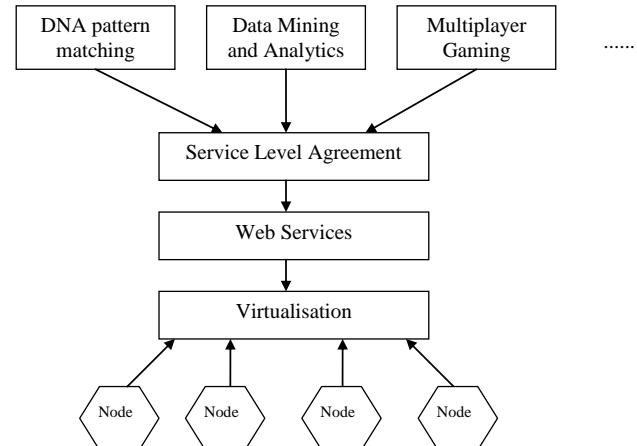
- Course Goal
- Course Content
- Course Assessment

# Digital Living



# Cloud Computing

- Internet-based Super Computing Paradigm
  - ◆ A large amount of information and processor resources stored on personal computers, mobile phones and other devices are put together to work together.
  - ◆ Powerful computing and storage capabilities
  - ◆ Service, Platform, Utility



# Ambient Intelligence

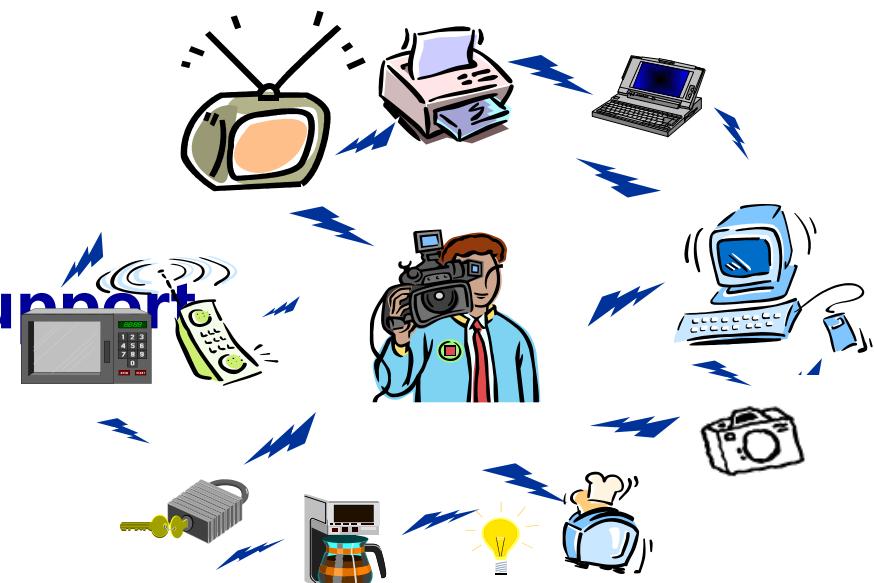
## ■ Ambient intelligent environments

- ◆ sensitive to people' s needs
- ◆ personalized to their requests
- ◆ anticipatory of their behavior
- ◆ responsive to their presence

## ■ Emphasis

- ◆ greater user-friendliness
- ◆ more efficient services support
- ◆ user-empowerment

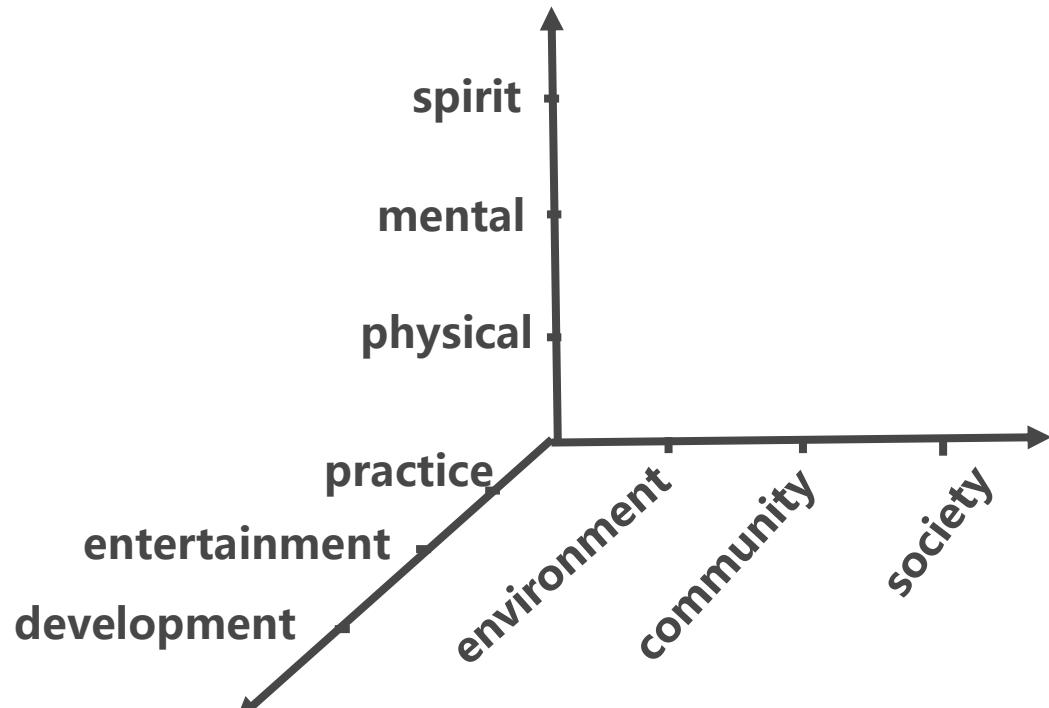
Improve Quality of Life!





# Quality of Life

存在 (Being) (who am I? )



成为 (Becoming)  
(dream and value)

属于(Belonging)  
(environment and  
community)



**Shelter**



**Food**



**Peace**



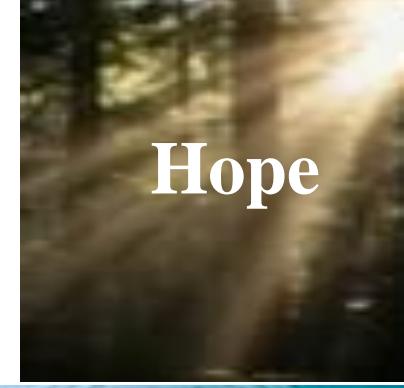
**Freedom**

# Ambient Environment

- ❖ Satisfy basic needs
- ❖ Provide opportunities
- ❖ Choice and initiative right



**Contact**



**Hope**



## Technology 3D Moore



More Moore

## Economy 3D Business



Globalization

## Society 3D People



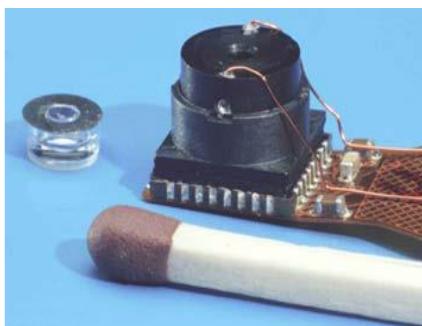
Freedom



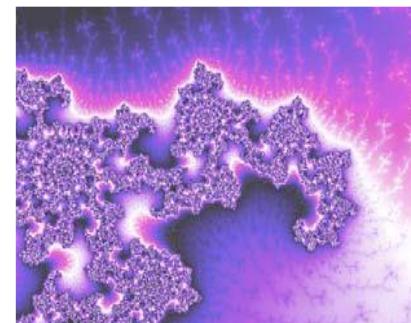
Large Area Electronics



Experience Economy



Systems in Package

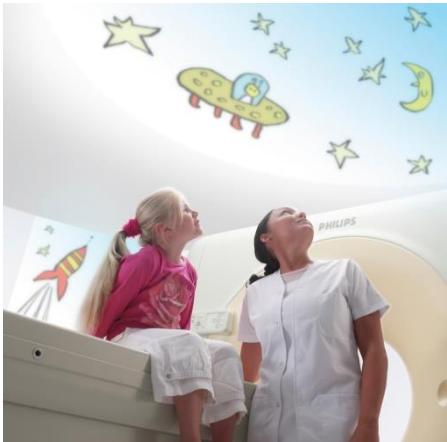
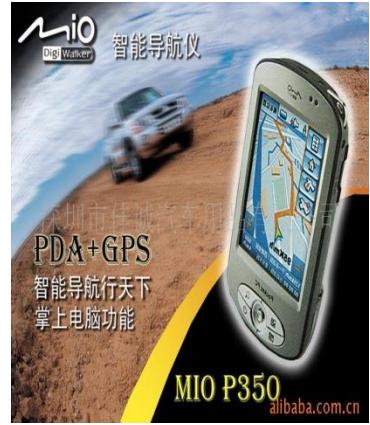


Creative Industry



Care

# Smart Living



(From Philips)

# Smart Kitchen



- The kitchen desktop is a projection display that can recognize food, suggest what to cook, and play tutorial videos
- The table can weigh, time, and cook
- The waste bin can scan and identify the materials. The recyclable garbage is crushed, sorted, and disinfected. After that, it is vacuum-sealed and labeled for future use.
- The sink has two holes, one side keeps the relatively clean water for watering flowers and flushing the toilet; the other side throws away "black water" that cannot be used any more.

# Smart Refrigerator

---

- The refrigerator knows the food inside. When the inventory is reduced to a certain extent, the refrigerator orders food from the online store.
- The refrigerator has an electronic touch screen, which can display the calendar, weather, schedule, and phone number when the phone rings.



Transportation  
Intelligent Station



Home  
Intelligent Living-room

Ambient  
Intelligence  
Environments



Commerce  
Intelligent Exhibition



Work  
Intelligent Office



Leisure  
Intelligent Playground



Education  
Intelligent Classroom

# From Internet to Internet of Things

---

- The Internet of Things (IoT) is the network of physical objects or "things" embedded with electronics, software, sensors, and network connectivity, which enables these objects to collect and exchar



# Man-Machine → Object-Object Communication

---

- All objects, from tires to toothbrushes, from houses to paper towels, can communicate actively through the Internet.
  - ◆ Clothes "tell" the washing machine's requirements for color and water temperature.
  - ◆ Vehicle tires communicate with each other about road conditions to avoid traffic jams.
  - ◆ The fan blades activate the deicing maintenance equipment for intelligent operation and maintenance.



# Vision of IoT

---

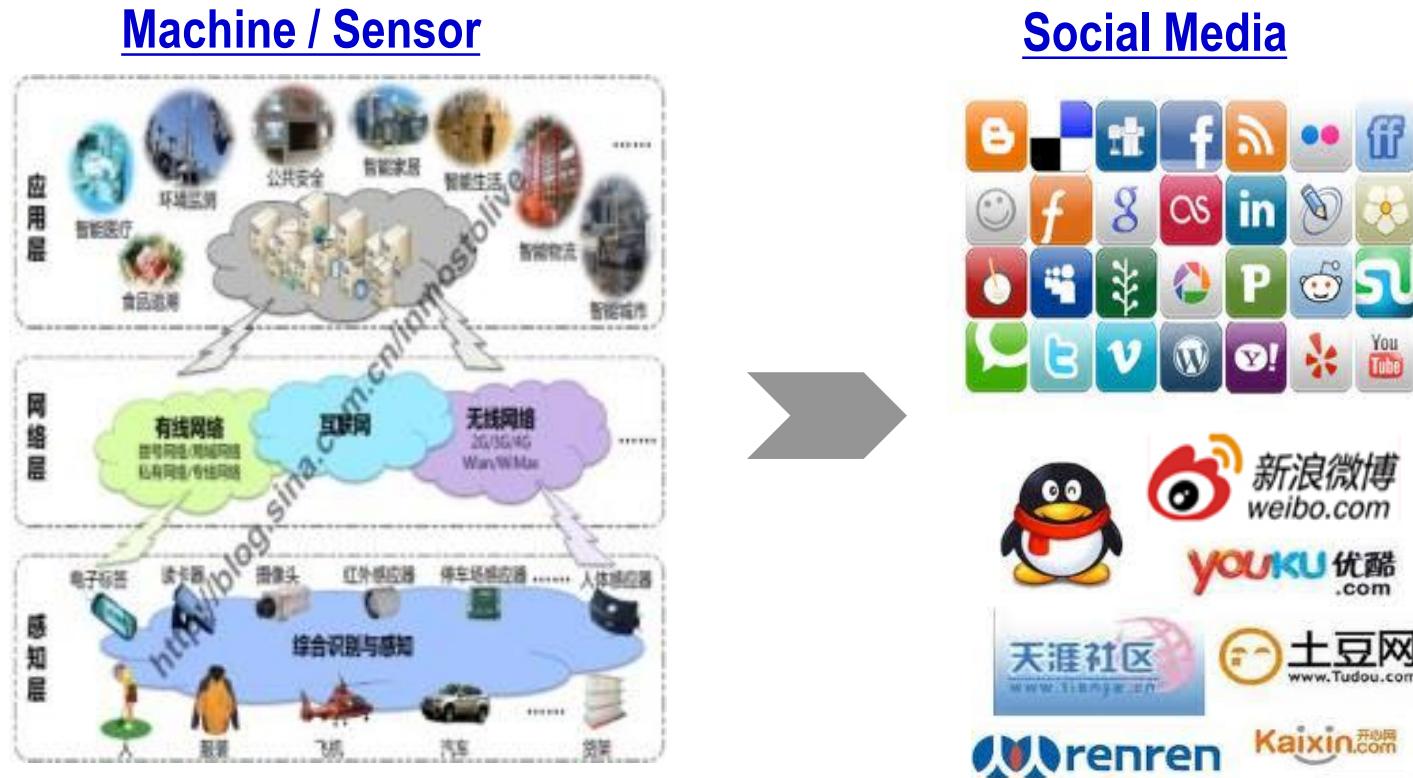
## ■ Traditional Era

- ◆ Separate physical infrastructure and IT information infrastructure
- ◆ airports, highways, and buildings vs data centers, personal computers, broadband, etc.

## ■ IoT Era

- ◆ Concrete facilities and cables are integrated with chips and broadband into a unified infrastructure
- ◆ Such infrastructure is more like a new earth construction site on which the operation of the world is carried out, including economic management, production operation, social management, and even personal life

# IoT → Social Media



Passive information receivers → Active creators

# Create and Consume Contents

## Web Clickstream



## DOC / Media



## Call Log



## Apps



**Create value by making connections**

# Data generated in one day

200万篇博客文章  
在网上发布。

1亿8700万小时的音乐  
在Pandora（流媒体音乐网站）播放。

1288个新应用  
可供下载

超过3500万个应用被下载。



一天内，整个因特网的流量信息可以装满  
1亿6800万张DVD光盘。

86万4000小时的视频  
上传到YouTube上。

每天约有2940亿封  
电子邮件发出。



2200万小时  
用来在Netflix（在线影片租赁商）  
上观看以前的电视节目和电影。

5亿3200万条  
状态更新。

2亿5000万张照片  
上传到Facebook。

如果把它们都印出来，  
叠起来能有80个  
埃菲尔铁塔那么高。



# Data generated in one day in China



Over 50000 GB of data generated per day  
Over 40 million GB data stored



Over 1 trillion pages  
Processing over 6 billion search requests

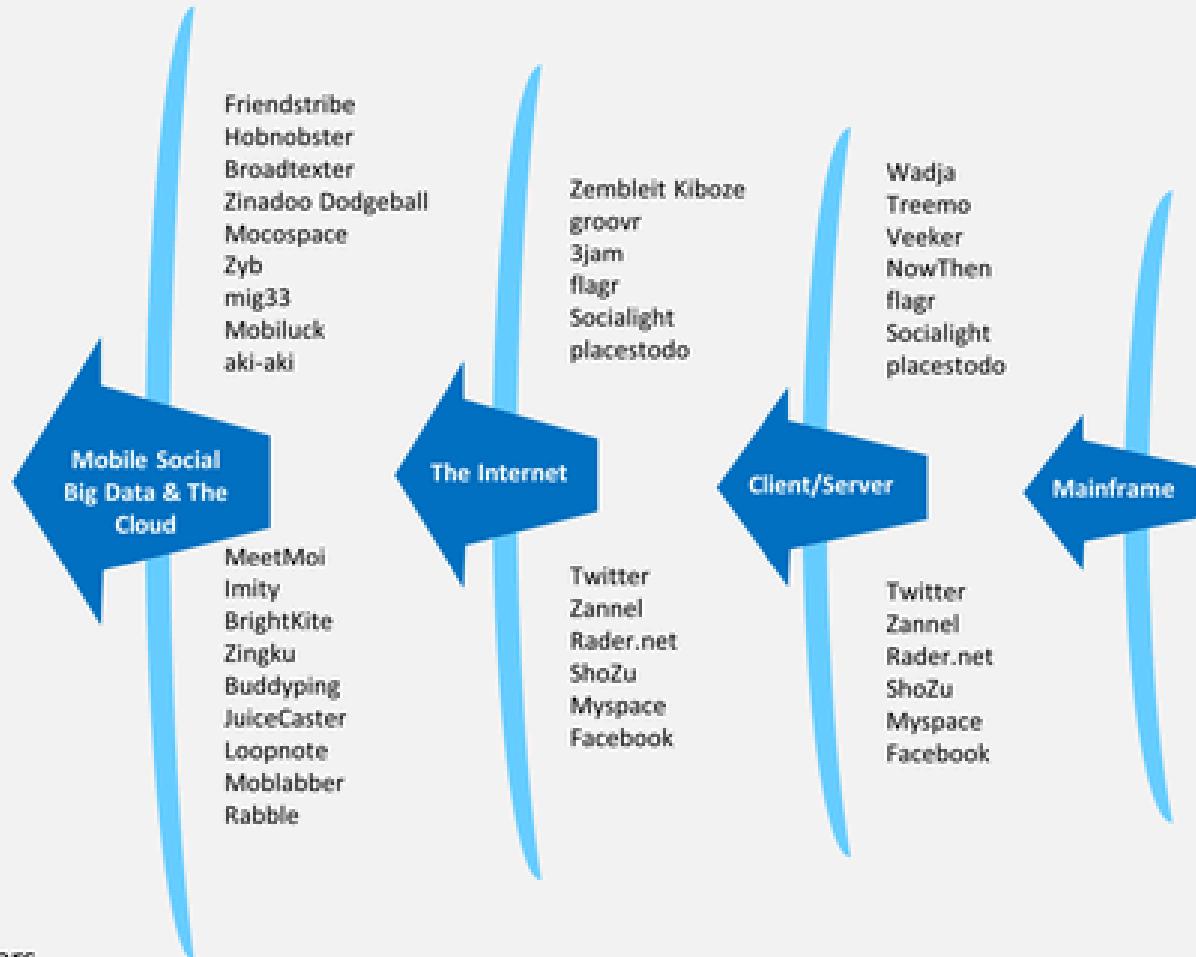
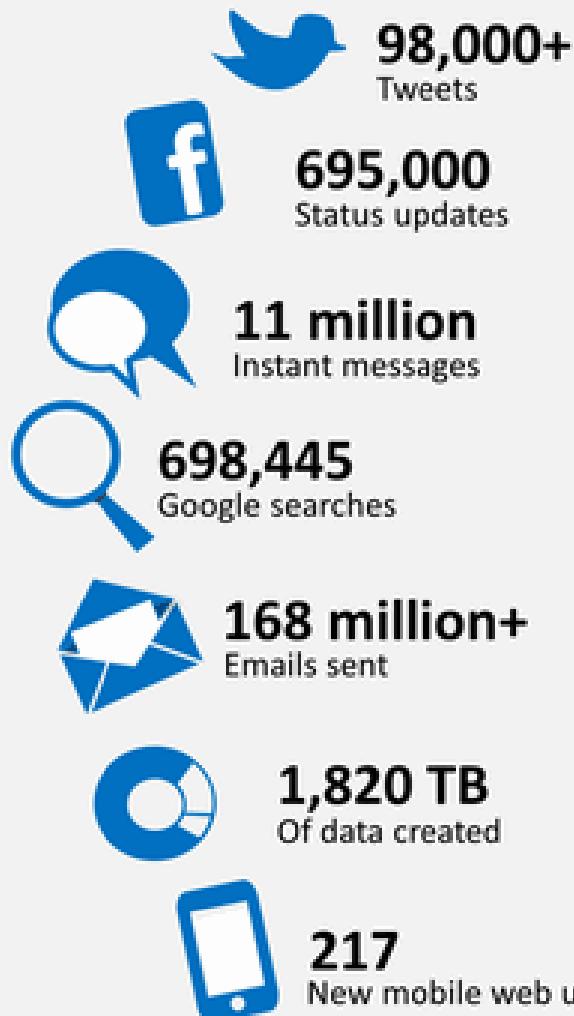


The CT image data of a patient is tens of GB  
The data that need to be saved every year is up to 10 billions of gigabytes of data



Generating over 3.6 GB of data per hour  
A city produces tens of millions of gigabytes of data every month

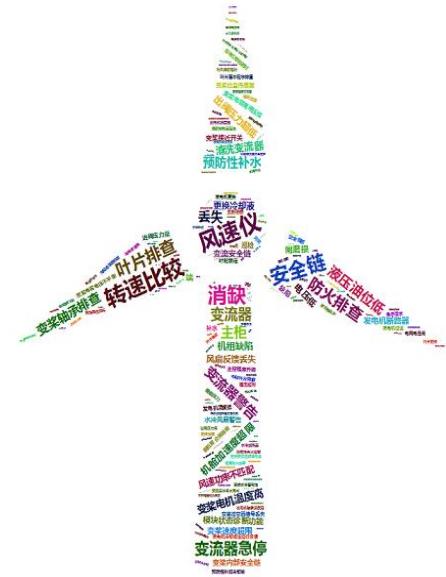
# Every 60 seconds



# IoT- Fan Sensing Data

- 500 sensing points in a fan
  - Fault detection requires millisecond acquisition frequency
  - One fan generates thousands to tens of thousands of data points per second

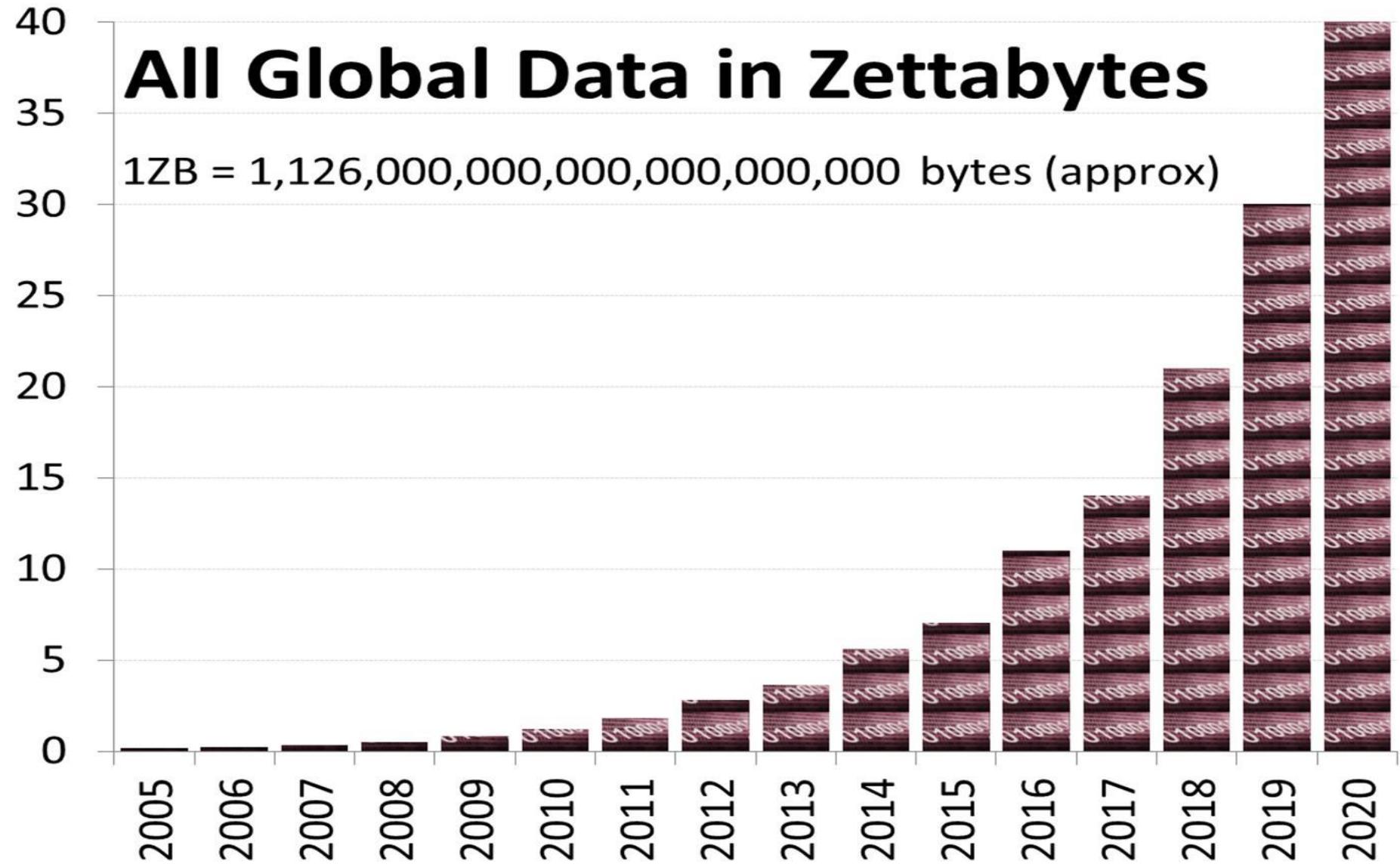
**20000+ fans, acquisition frequency 20ms~7s**



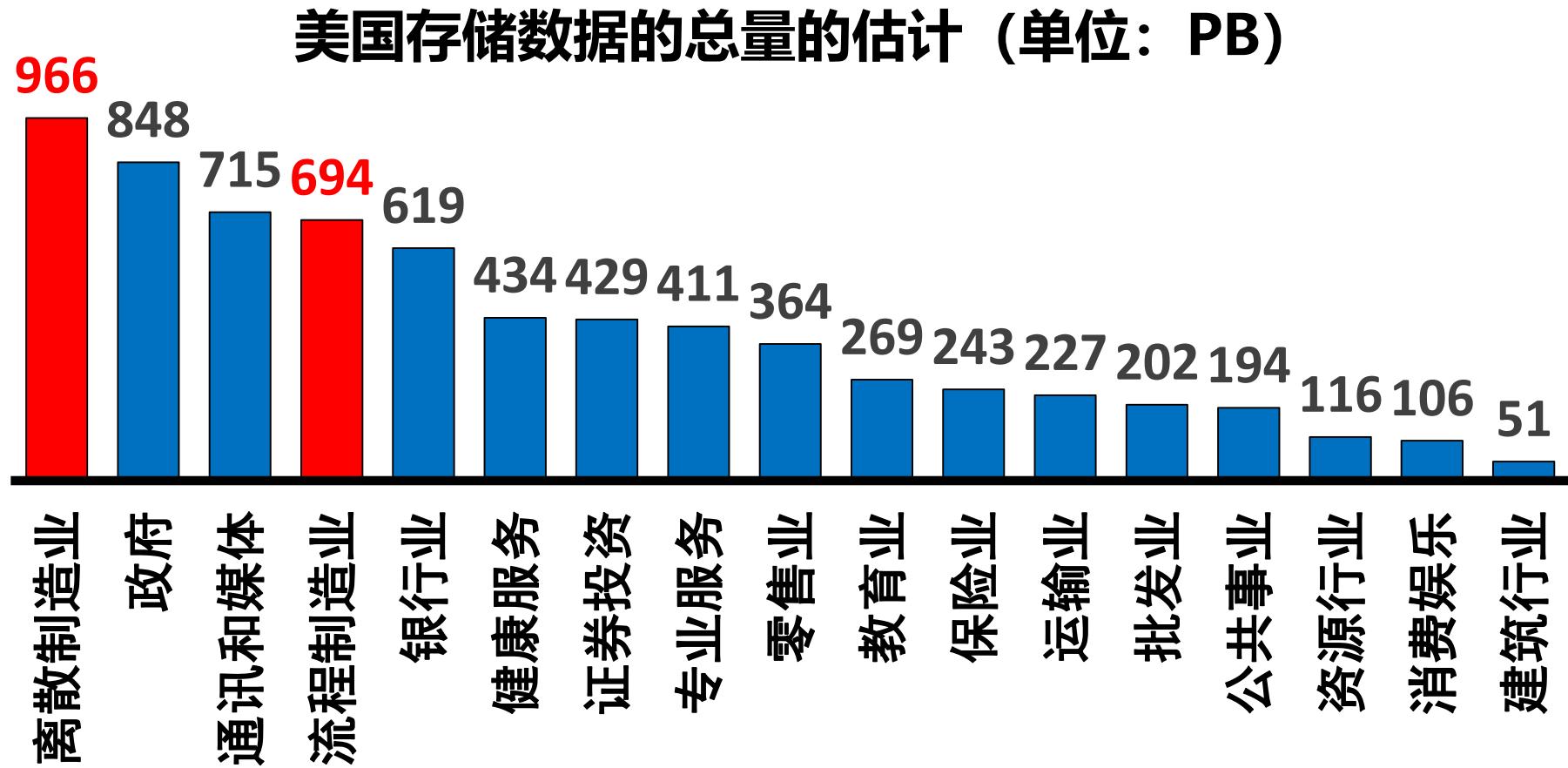
# 300 Billions data records per day 7\*24\*365

# All Global Data in Zettabytes

1ZB = 1,126,000,000,000,000,000,000 bytes (approx)

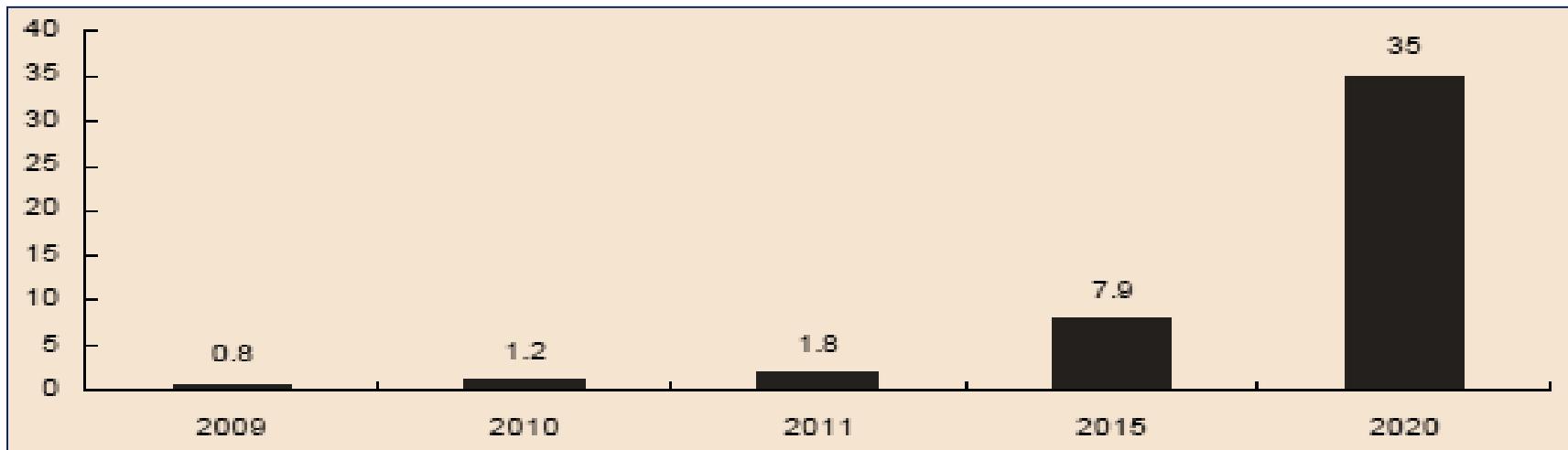


# Most of the data generated by the manufacturing industry



资料来源: Big data: The next frontier for innovation, competition, and productivity (麦肯锡)

# Global Data Amount



- Entering the TB era in 2006, approximately 180 EB of data generated worldwide.
- Reached 1.8 ZB in 2011.
- In 2020, the total amount of data in the world will increase nearly 44 times to 35.2 ZB.

# **Chinese Masterpiece 《Dream of Red Mansion 红楼梦》**

**has about 870,000 Chinese characters**

**1 Chinese character = 2\*8 bits = 2 bytes**

**1GB ≈ 671 masterpieces**

**1TB ≈ 631,903 masterpieces**

**1PB ≈ 647,068,911 masterpieces**

**1EB = 4000 times of the amount of information stored in  
the library of Congress in USA**

**1Byte = 8 Bit**

**1KB = 1,024 Bytes**

**1MB = 1,024 KB = 1,048,576 Bytes**

**1GB = 1,024 MB = 1,048,576 KB = 1,073,741,824 Bytes**

**1TB = 1,024 GB = 1,048,576 MB = 1,099,511,627,776 Bytes**

**1PB = 1,024 TB = 1,048,576 GB = 1,125,899,906,842,624 Bytes**

**1EB = 1,024 PB = 1,048,576 TB = 1,152,921,504,606,846,976 Bytes**

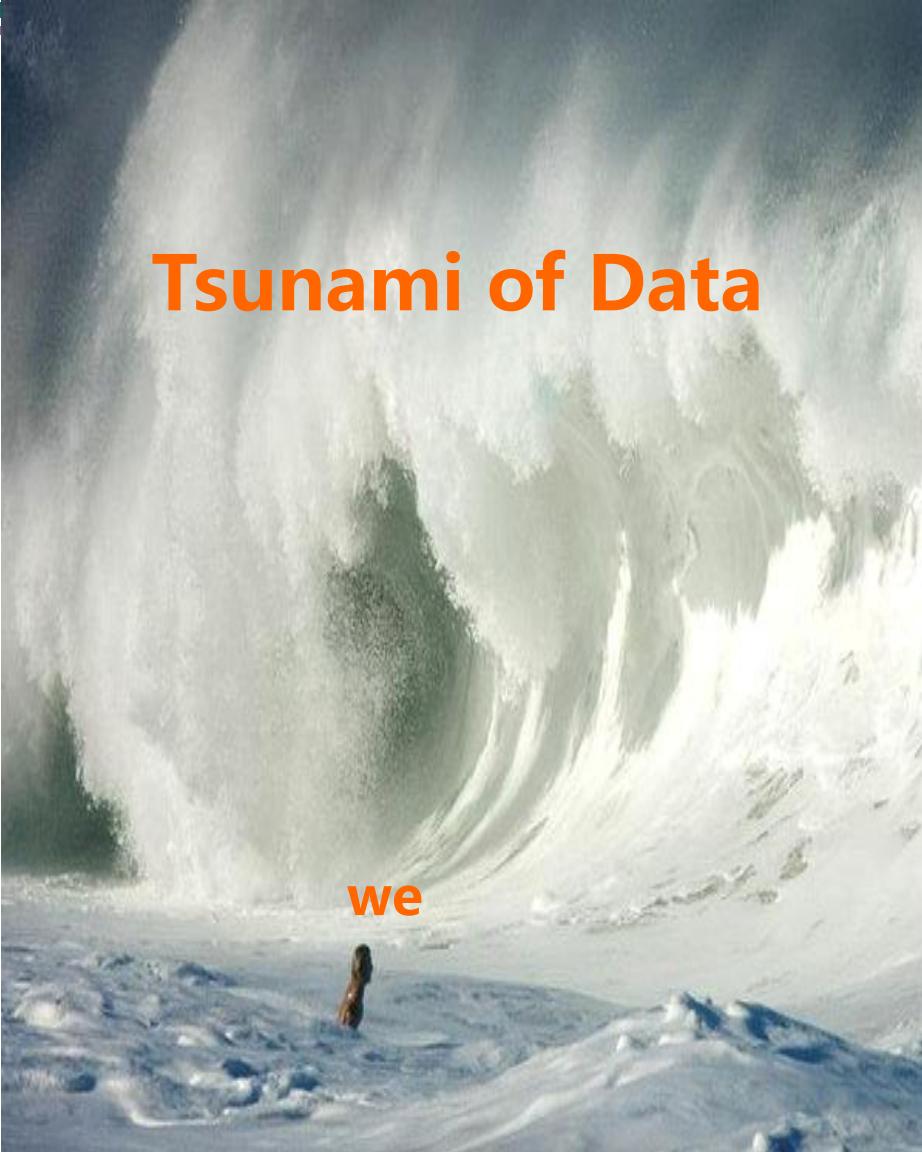
**1ZB = 1,024 EB = 1,180,591,620,717,411,303,424 Bytes**

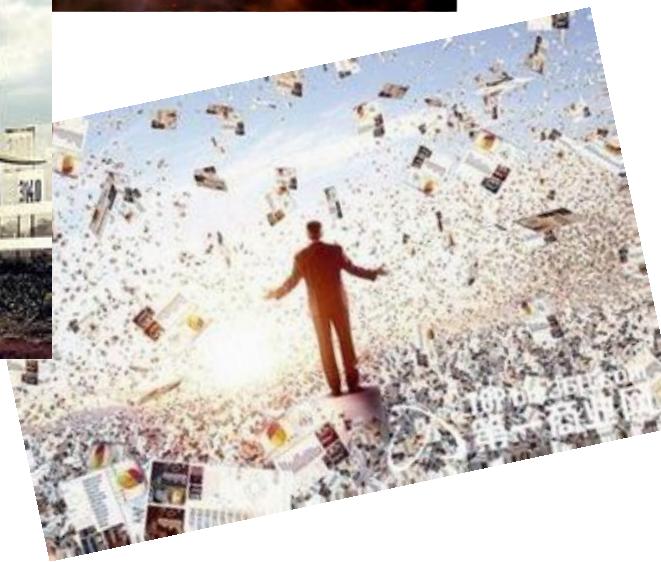
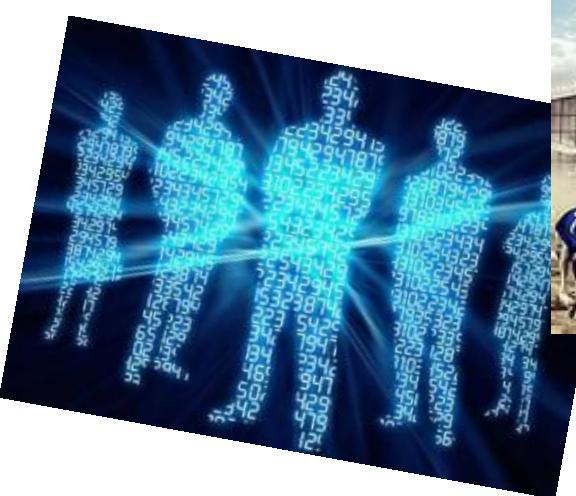
**1YB = 1,024 ZB = 1,208,925,819,614,629,174,706,176 Bytes**

# Entering Big Data Era

Nature (2008年9月3日)

Tsunami of Data





# Definition of Big Data

***Big data*** is an all-encompassing term for any collection of ***data sets*** so ***large and complex*** that it becomes ***difficult*** to process using ***traditional*** data processing applications.

-- http://en.wikipedia.org/wiki/Big\_data





# High Storage Capability

**1PB = 2097 X**



**1PB=1048576GB**

这相当于**2097**台硬盘大小为**500G**的电脑

The amount of data continues to increase, and storage capabilities continue to increase accordingly.

# High Reading/Writing Speed



From the huge amount of data, the speed of reading and writing the required data is significantly improved.

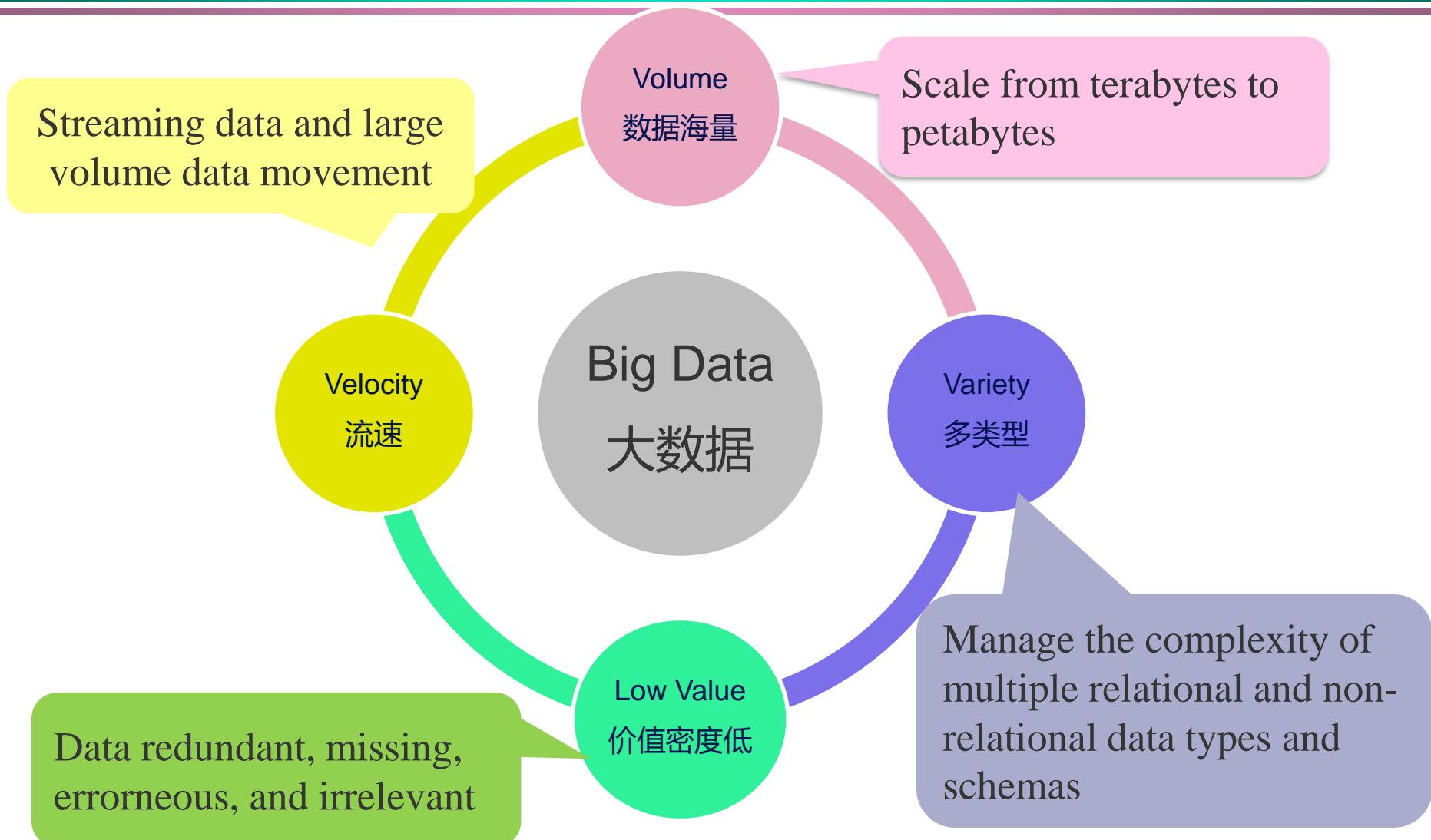
# Complex and Variety



video, text, image, search history, shopping records, etc.

The data structure is more complex, and develops in diversity.

# Characteristics of Big Data



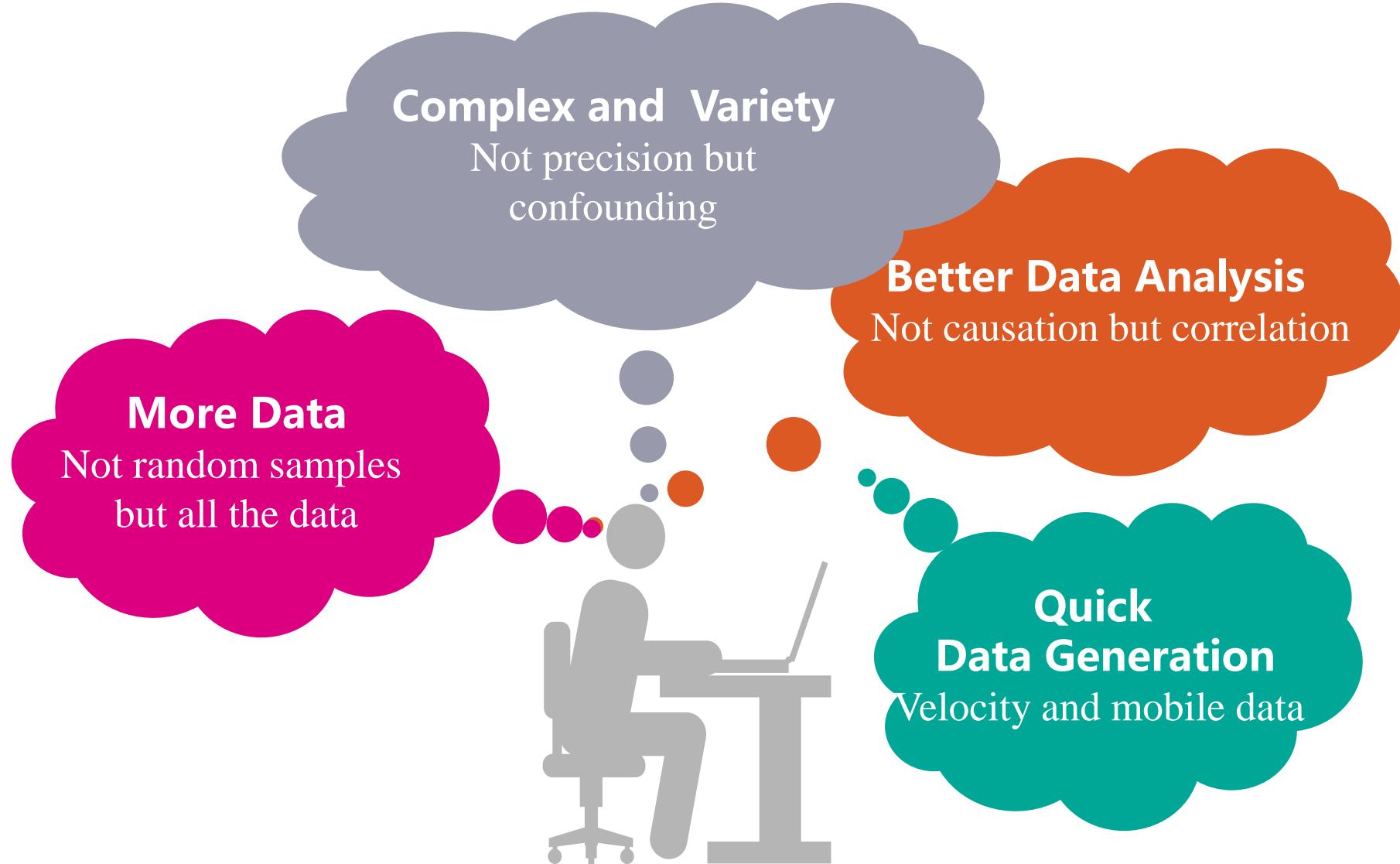
# **Big Data – New Data, New View**

---

- **Big Data**
  - ◆ old problems, problems that existed when computers were born, and problems to be faced for a long time
- **Conceptually,**
  - ◆ more emphasis on data-based decision making
- **Technically,**
  - ◆ collecting all the data (traditional, existing and unused, external)
  - ◆ Through these data, new ways and perspectives can be generated

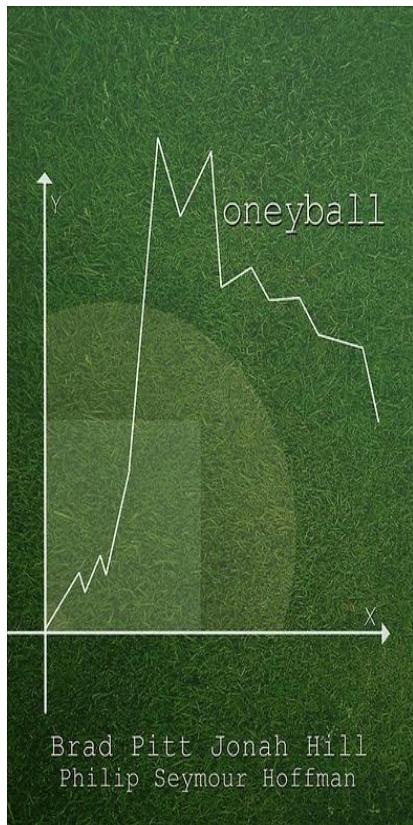
# Thinking change brought by big data

---



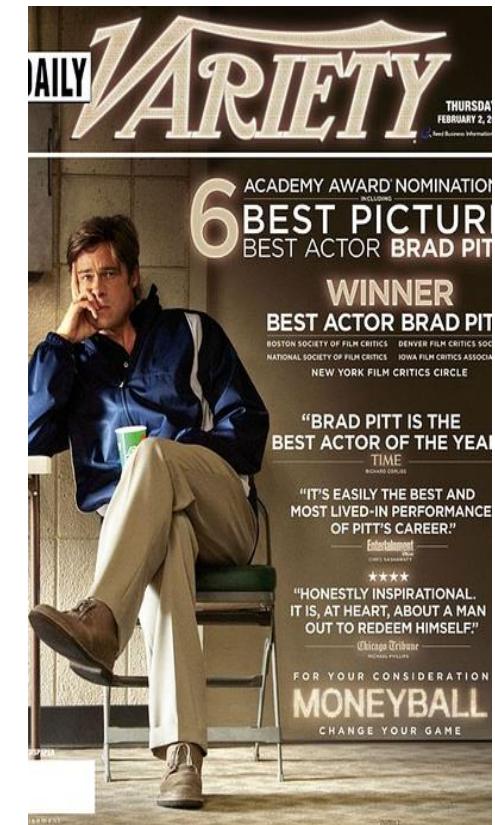
# Film 《Penalty Kick 点球成金》

Brad Pitt's "Penalty Kick" is an American Oscar-winning film. It tells the story of the baseball team general manager Pitt who uses data analysis to make a radical transformation of the team. The small team can achieve great success.



Based on historical data, use data modeling to quantitatively analyze the characteristics of different players, match them reasonably, and regroup.

Break with traditional thinking, find the most "cost-effective" players by analyzing game data, and use data to achieve success.



# Commercial Value of Big Data--- Business decision



A certain store sells milk. Through data analysis, it knows that customers who bought milk in the store often go to another store to buy buns. Then the store can consider cooperating with a bun store or directly selling buns in the store.

# Commercial Value of Big Data--- Personalized marketing



A customer searches mortgage interest rates on the Web. The system recommends the mortgage products. If the customer is really interested in this, the sales department will send the promotion information to the customer. If the customer goes to the bank branch to do business, The business staff will introduce the mortgage products in detail. At the beginning, there are only a few clues, but through multi-channel interaction with the customer, bank's precise and considerate services can be delivered to the customer.

# Wind Power 's Prediction Accuracy

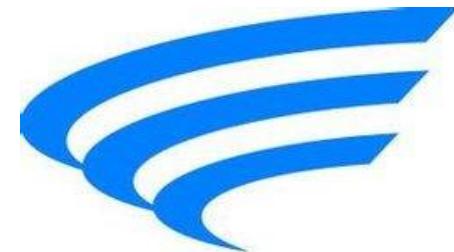


GE imagination at work

**Vestas**<sup>®</sup>

**95%**

**VS**

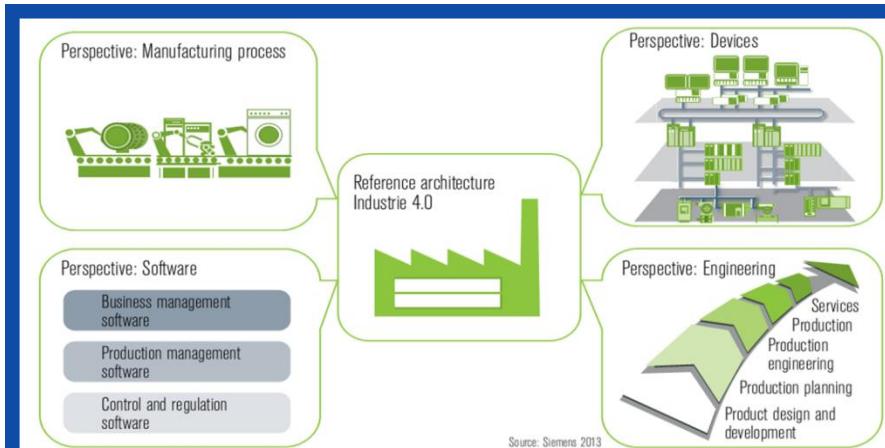


**金风科技**  
**GOLDWIND**

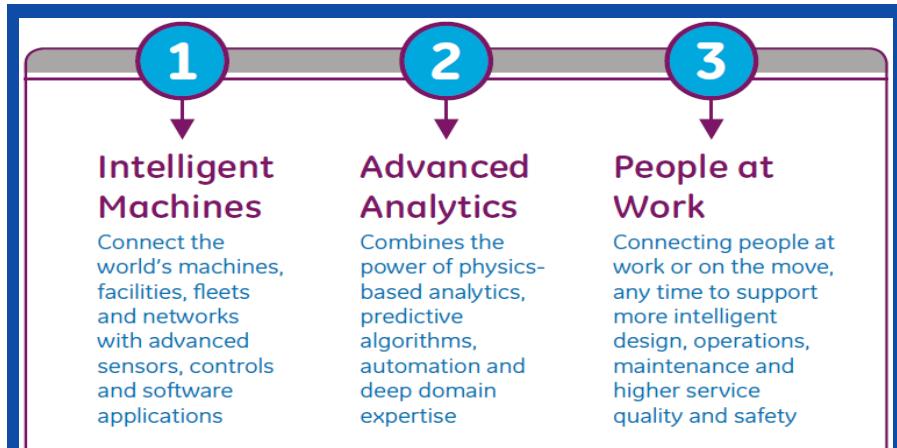
**85%**

- Big data is an important resource to improve productivity, competitiveness, and innovation.
- Mining users' "invisible needs" through big data, and creating more value for users often has low cost and high return.

# Big data has become the core element of manufacturing intelligence



德国工业4.0



美国工业互联网

“Industry 4.0 is intelligent manufacturing driven by big data.” (IBM)

“Big data is the core of Industry 4.0.” (Dean of German Leipzig Business School)

“GE was still a manufacturing company yesterday, and has become a software and data company upon waking up.” (GE Global Chairman)

# Big data is the "new oil of the future"

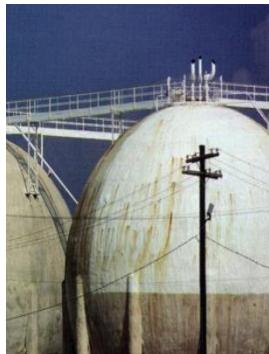
Data is no longer a "by-product" of social production, but a raw material that can be processed twice or even many times, from which greater value can be explored. Data becomes the means of production.



Mined for  
only 162 years



Mined for  
only 45 years



Mined for  
only 60 years



Data

Non-renewable resources

# Data Overload → Lack of Insight

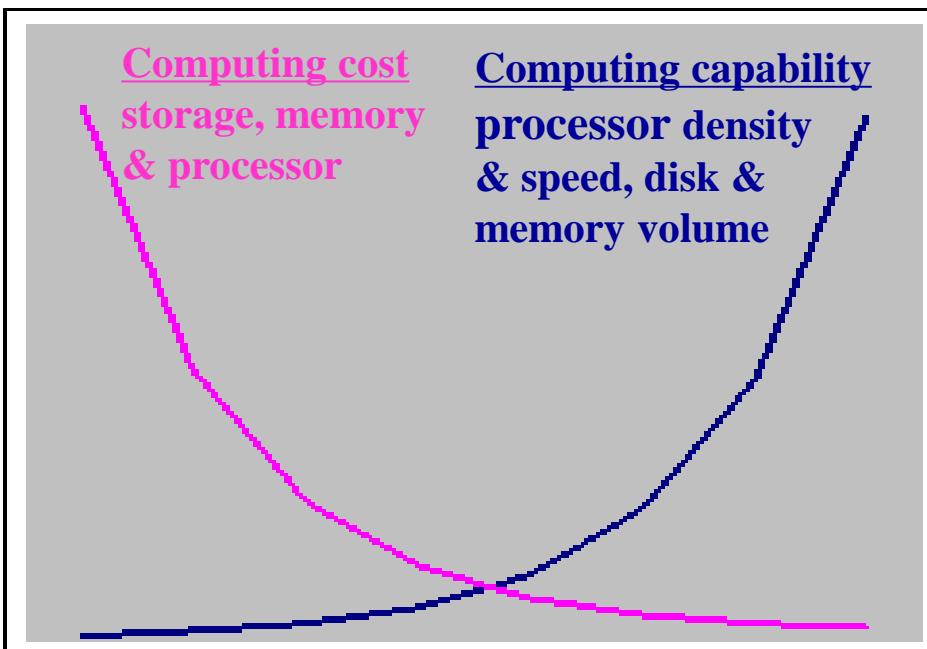
**1 / 2** say they feel overwhelmed by the amount of data their companies manage

**1 / 3** business leaders make decision based on information they don't trust, or don't have.

**60%** say they need to do a better job capturing and understanding information rapidly.

**83%** cite "BI & Analytics" as part of their visionary plans to enhance competitiveness.

# Moore Law 's Exception



Ubiquitous Computing and Communication  
Large Volume of Data



Limited computing and memory capabilities

**key problem in CS&T**

# Challenges for Big Data Processing

---

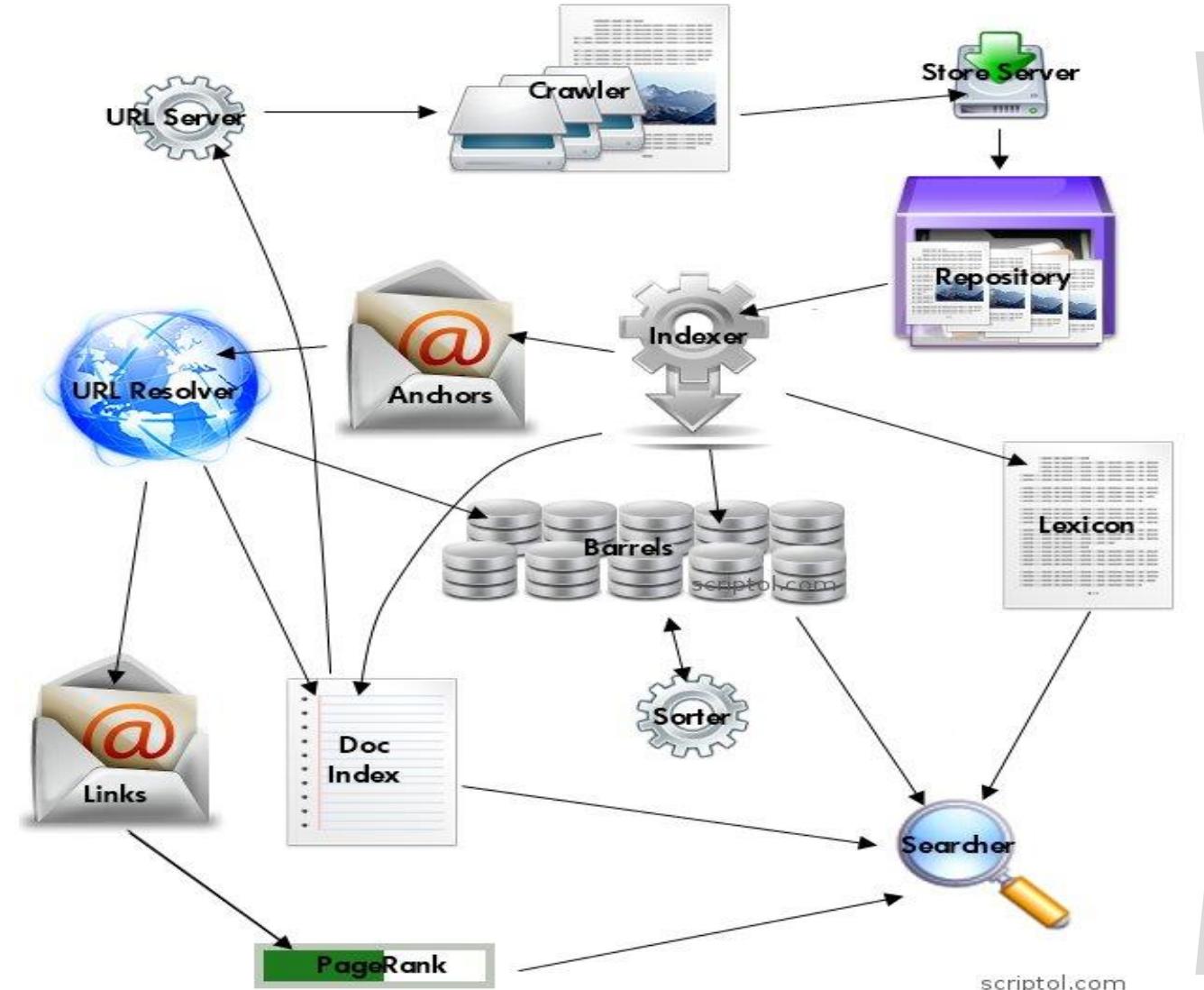
## ■ Scale-up

- ◆ Massive data
- ◆ Spontaneous high read/write workloads

## ■ Availability

- ◆ Goal of today's web services:  
As long as the network is on, even if there is a node or communication failure, the service can still be available.
- ◆ The website is most likely unavailable when needed most → Big Loss

# Google's Dream and Challenge



**Write Once,  
Many Reads**  
(millions per seconds)

**Massive Web Pages**  
**Low Value Density**  
**Cost Sensitive**  
cost per search < 5 cents

scriptol.com

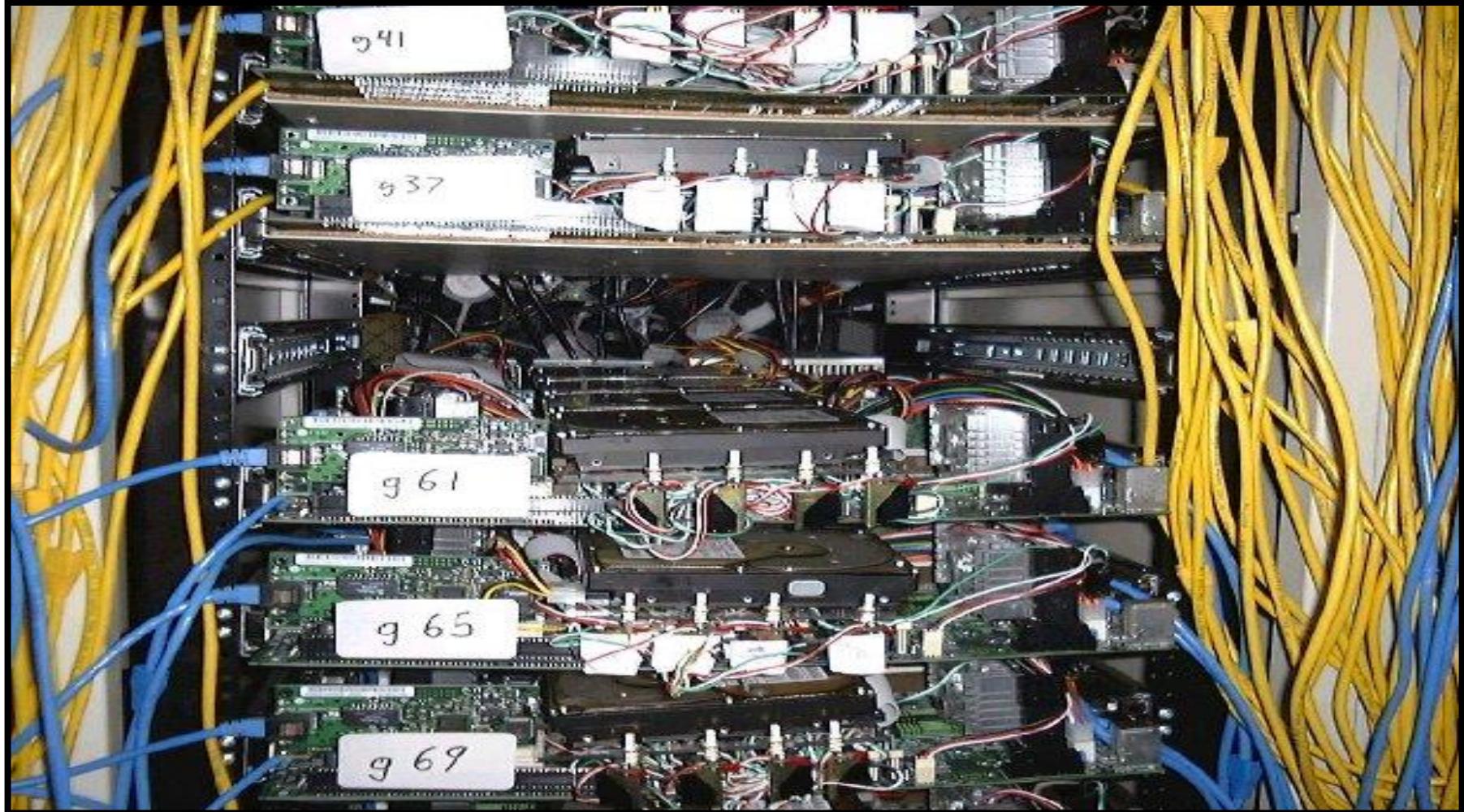
Google™

# Google's Hardware Solution

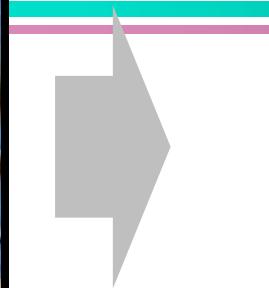
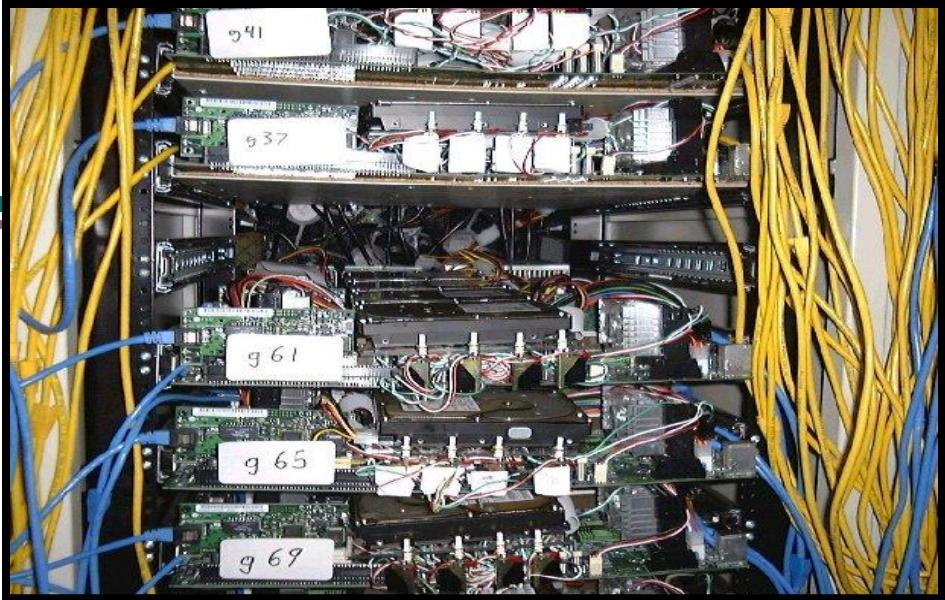
## ■ Server or PC?

	Server	PC
Computing Power	High	Low
Data Storage	Big	Small
Failure Rate	Low	High
Cost	Expensive	Cheap

# Google's DIY Hardware Platform



来源: Mass Data Processing Technology on Large Scale Clusters



- “small machines” → “big system”
- “bad machines” → “good system”

**Prepare "distributed data" for  
"parallel computing"**

# Contributions of Google

---

## ■ Overtur

- ◆ **inertial thinking – “One Size Fits All”**
- ◆ **the monopoly of industry giants - IBM, Oracle, Microsoft .....**

## ■ Contribution

- ◆ **detonate the brutal growth of open sourced big data systems like**

# Big Data Landscape

## Vertical Apps



MYRRIX

## Log Data Apps

splunk > loggly + sumologic

## Ad/Media Apps



Media Science TURN



LuckySort

DataXU  
Data, Insight, Action.

## Business Intelligence

ORACLE | Hyperion



Business Objects



Microsoft | Business Intelligence



COGNOS



Autonomy

MicroStrategy

QlikView

bime



Chart.io

GoodData

## Analytics and Visualization



Palantir

OPERA

metaLayer

METAMARKETS

TERADATA ASTER

SAS

TIBCO

panopticon

pentaho

Datameer

ClearStory

platfora

CIRRO

alteryx

visual.ly

Ayata

## Data As A Service



GNIP DATAIFT

Windows Azure Marketplace

INRIX

LexisNexis®

kaggle

knoema beta

LOQUATE

Everything location

## Analytics Infrastructure

Hortonworks

cloudera

EMC<sup>2</sup>

GREENPLUM.

NETEZZA

DATASTAX

VERTICA An HP Company

MAPR<sup>TECHNOLOGIES</sup> EASY. DEPENDABLE. FAST.

INFOBRIGHT

PARACCEL

EXASOL

kognitio

calpont

## Operational Infrastructure

COUCHBASE

10gen

the MongoDB company

TERADATA

HADAPT

TERRACOTTA

VoltDB

MarkLogic

INFORMATICA

## Infrastructure As A Service

amazon web services

Windows Azure

infochimps

Google BigQuery

## Structured Databases

ORACLE

Microsoft SQL Server

IBM DB2

memsql

MySQL

PostgreSQL

SYBASE

hadoop

hadoop mapReduce

mahout

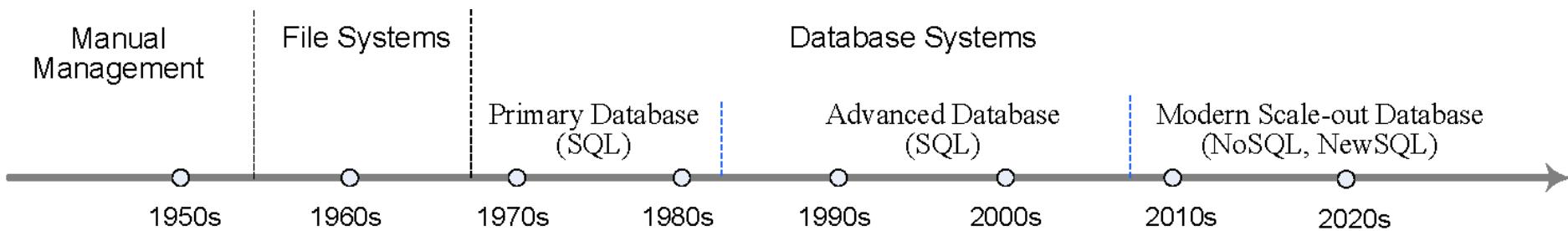
APACHE HBASE

Cassandra

## Technologies

# Three stages in the development of data management technology

From numerical calculation to data processing (late 1950s), computers are widely used to process data and support decision making in a large scope of enterprises and domains.



- **Manual Management Stage** (before the mid-1950s)
- **File System Stage** (from the mid-1950s to late-1960s)
- **Database System Stage** (after the late-1960s)

# **Manual Management Stage**

## **(before the mid-1950s)**

---

- The capacities of computers internal memory and external storage were quite limited. The external storage only had magnetic tapes, and no disks.
- Computers were only used for numerical calculation.
- Data processing was mainly conducted manually.

# **File System Stage**

## **(from the mid-1950s to the late-1960s)**

---

The development of the file systems also progressed from low to high level, from simple to complex, going through two periods.

- **Primary File Systems (in the early-1960s)**
- **Mature File Systems (in the late-1960s)**

# Primary File Systems (in the early-1960s)

---

- Only sequential file organization was supported.
- Only batch processing was allowed.
- The physical structure of stored data and the logical structure of users data were the same.
- The software only did input/output processing.
- Changes in data structures led to changes in applications.
- System performance was good when serving only one application.
- Data was highly redundant.
- There was no centralized management of data.

# Mature File Systems

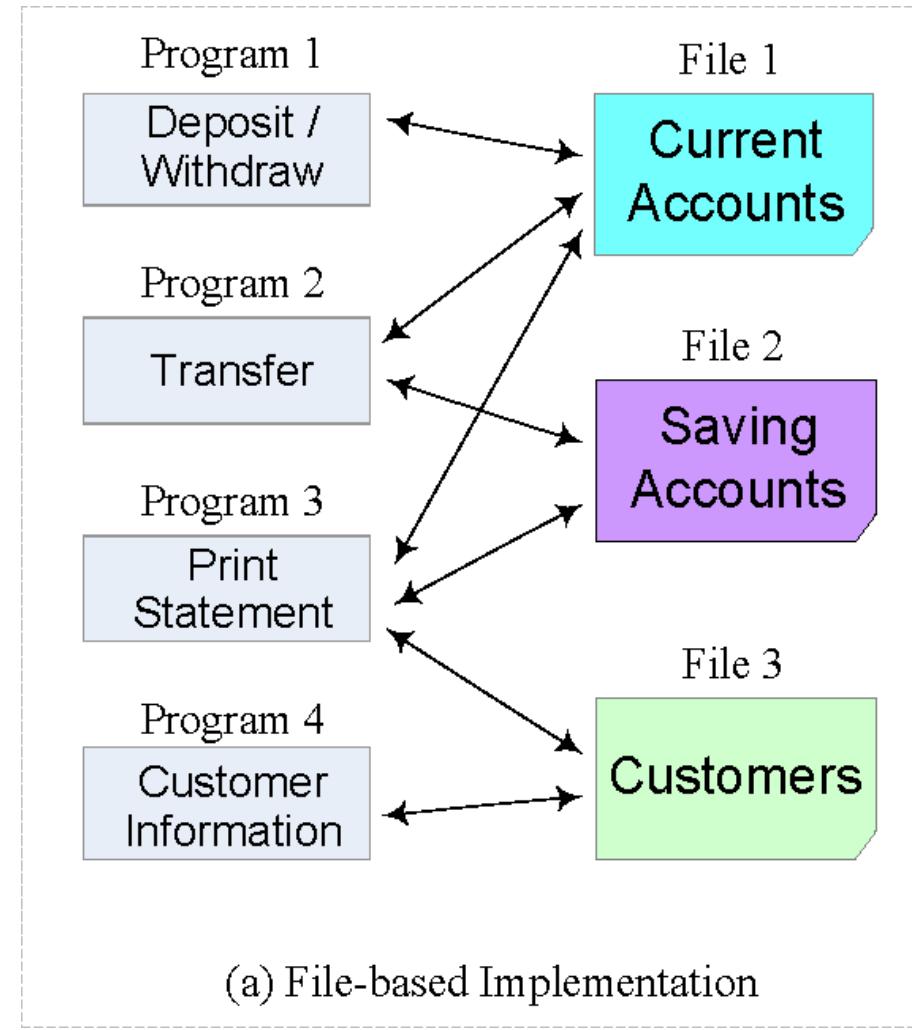
## (in the late-1960s)

---

- Sequential file organization and random file organization could be used together.
- Batch processing and real-time processing co-existed.
- There was a simple transformation between the physical structure of stored data and the logical structure of users data.
- The software could not only conduct input/output operations, but also provide data storage and access methods in a logical manner.
- System performance was satisfactory when serving one application.
- There was data redundancy.
- There was no centralized management of data.

# Limitations of File Systems

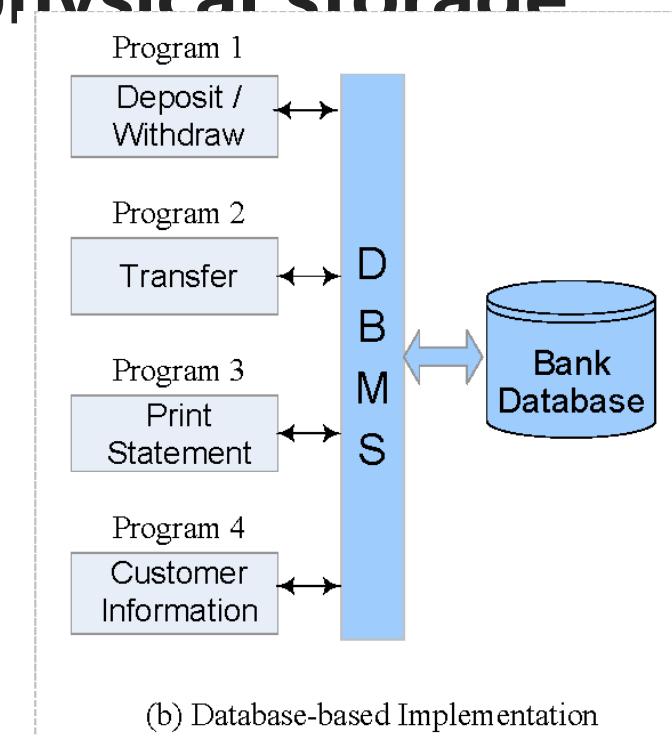
- The file or data is for a single user.
- Data cannot be shared.
- Data independence is poor.
- There is no centralized management of data.



# File Database Systems Stage

## (after the late-1960s)

- Unlike file systems, users can abstractly and logically store, manipulate, and access data through a software system without being bothered by the low-level physical storage details.
- Analyzing and interacting with the underlying cumbersome physical file structures are left to the software system.



# File System vs. Database System

Program 1

Deposit / Withdraw

Program 2

Transfer

Program 3

Print Statement

Program 4

Customer Information

File 1

Current Accounts

File 2

Saving Accounts

File 3

Customers

(a) File-based Implementation

Program 1

Deposit / Withdraw

Program 2

Transfer

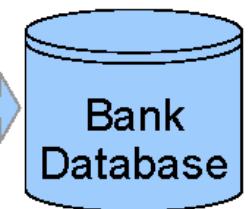
Program 3

Print Statement

Program 4

Customer Information

D  
B  
M  
S



(b) Database-based Implementation

# **Database Systems Stage**

## **(after the late-1960s)**

---

Like the file systems, database systems went through three stages of development:

- **primary database systems**
- **advanced database systems**
- **modern scale-out database systems**

# **Primary Database Systems**

## **(from the late-1960s to the early-1980s)**

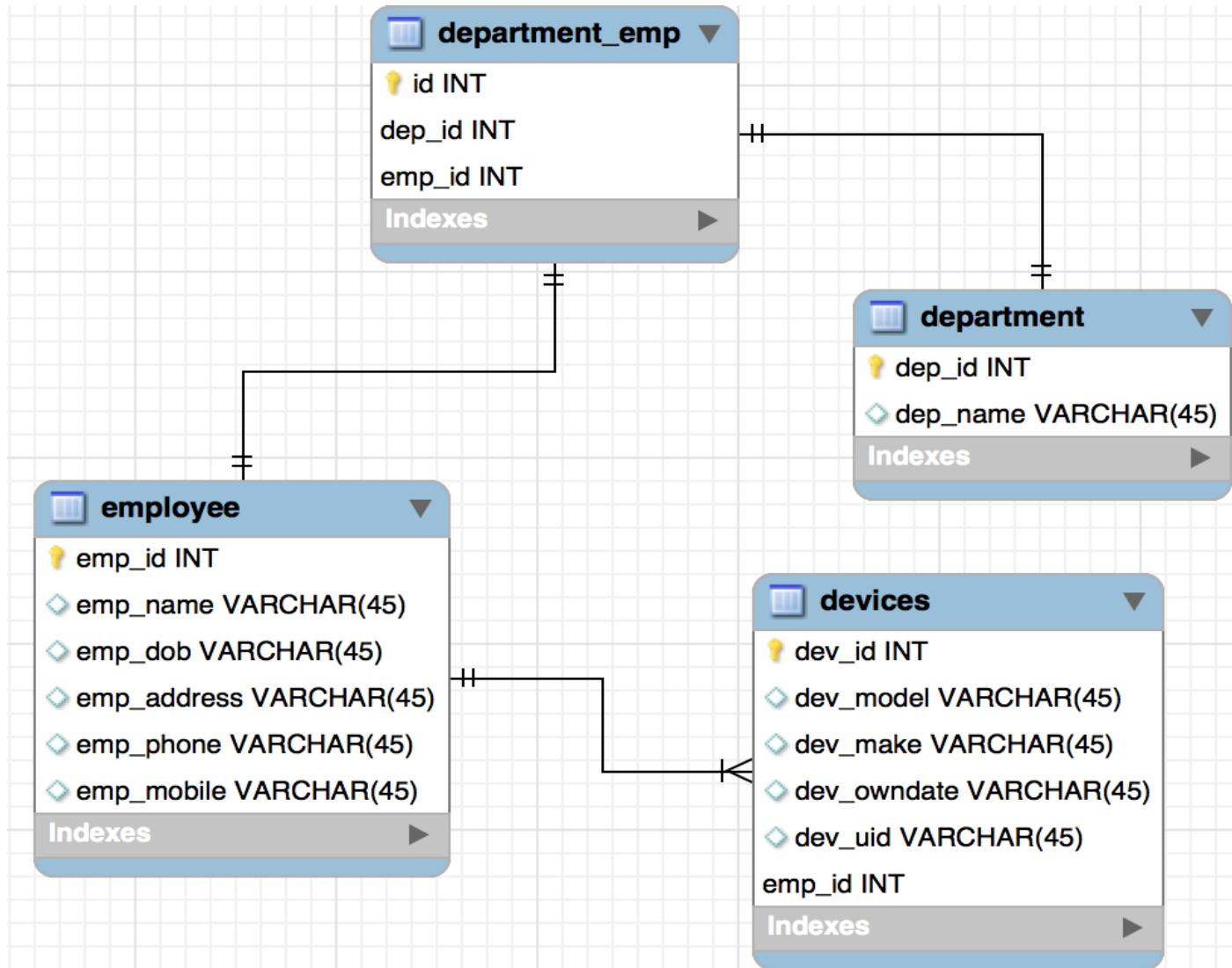
---

- Event 1: In 1968, IBM developed the world's first database management system - Information Management System (IMS).
  - ◆ **Hierarchical data model**
- Event 2: In 1969, the Data Base Task Group (DBTG) of the Conference on Data Systems Languages (CODASYL) published a DBTG report.
  - ◆ **Network data model**
- Event 3: In 1970, E.F. Codd from IBM published a paper "**A Relational Model of Data for Large Shared Data Banks**" , introducing the relational databases model, and the theory of relational databases.

# Relational Database – Table Example

ID	Name	City	Country
1	Espen	Oslo	Norway
2	Harald	Munich	Germany
3	Sam	San Jose	USA

# Linkage of Relational Tables



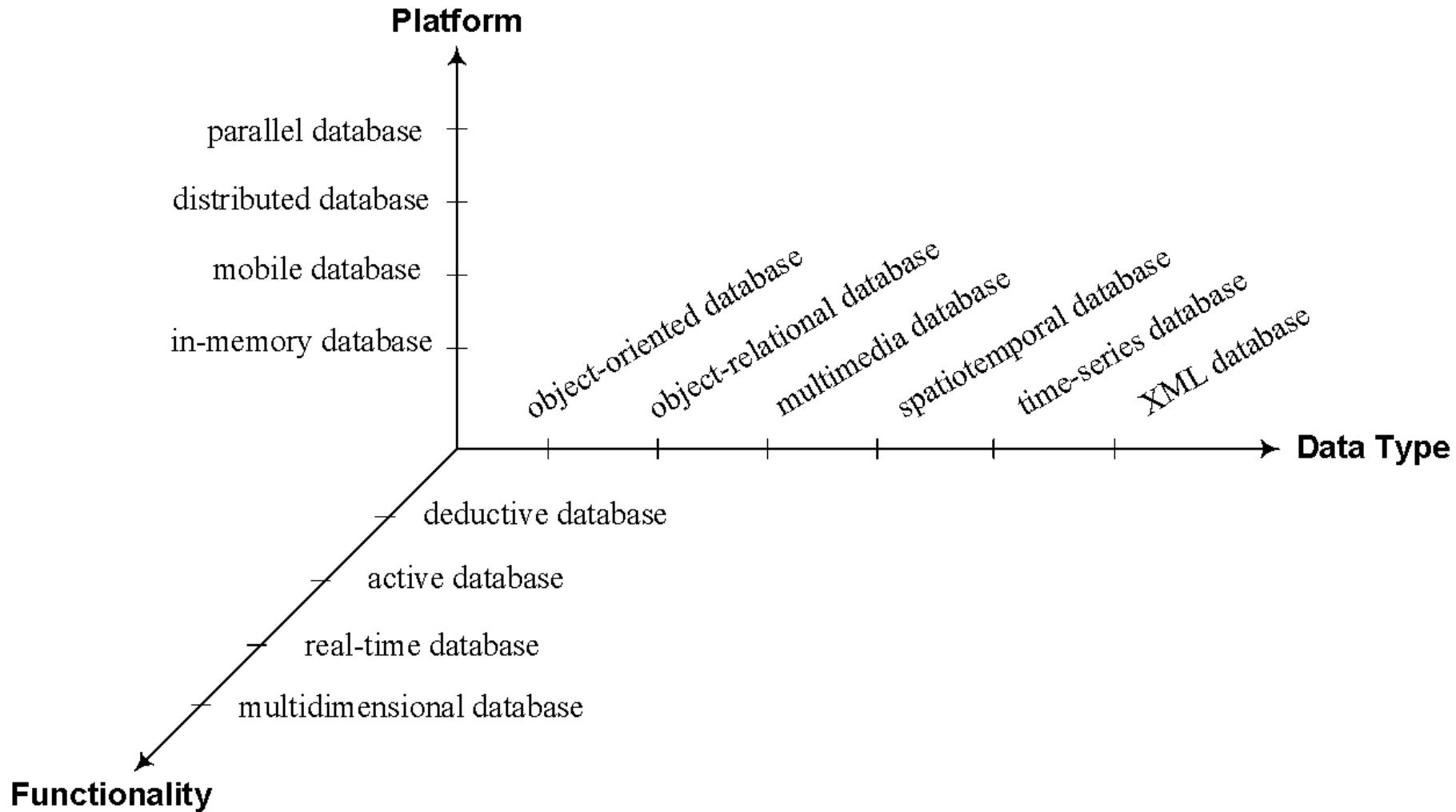
# Advanced Database Systems

## (from the early-1980s to the late-2000s)

---

- **Handling diverse data types**, including object-oriented database, object relational database, multimedia database, spatiotemporal database, time series database, XML database, etc.
- **Providing advanced functionalities**, including deductive database, active database, real-time database, multidimensional database, etc.
- **Enforcing diverse running platforms**, including in-memory

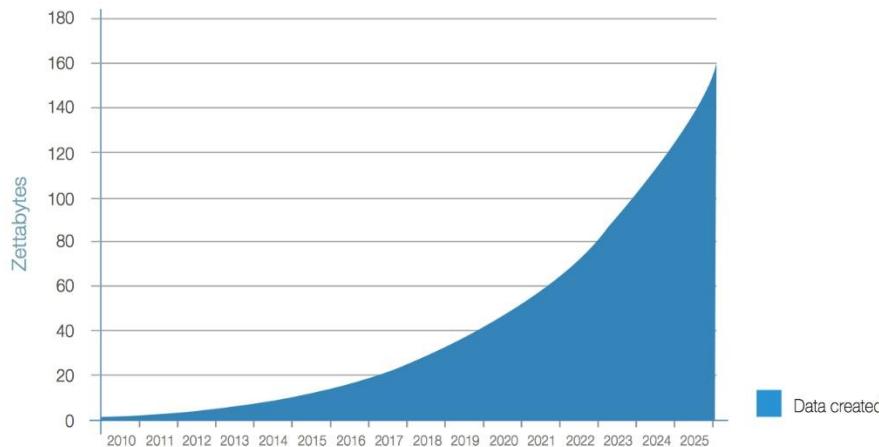
# Some representatives of advanced database systems



# Modern Scale-out Database Systems (after the late-2000s)

Huge amounts of mobile and real-time data have been generated from various embedded systems and Internet of Things (IoT).

## ■ From Data to Big Data



Annual size of the global data sphere  
(Source: IDC's Data Age 2025 study)

## ■ Challenges for Big Data Management

- ◆ Scalability and Availability

# Modern Scale-out Database Systems

## (after the late-2000s)

---

### ■ Limitations of Traditional SQL Databases

- ◆ ACID-based strong data consistency, i.e., every database transaction is:
  - Atomic (transactions either succeed or fail);
  - Consistent (only valid data is saved);
  - Isolated (concurrent transactions do not affect each other);
  - Durable (committed data is persisted on disk).
- ◆ But can only support two of three desired characteristics:
  - consistency, availability, and partition tolerance.
- ◆ Pre-defined rigid database schema

# From SQL to NoSQL Databases (in the late-2000s)

---

- Address Scalability and Availability
  - ◆ Relax one or more of the ACID properties
  - ◆ Emphasize availability and partition tolerance
  - ◆ Support eventual data consistency
- Three Seeds of NoSQL Databases
  - ◆ Seed 1: “Towards Robust Distributed Systems”  
(Eric A. Brewer, PODC 2000)
  - ◆ Seed 2: “Bigtable: A Distributed Storage System for Structured Data” (Google, OSDI 2006)
  - ◆ Seed 3: “Dynamo: Amazon’s Highly Available Key-value Store” (Amazon, SOSP 2007)

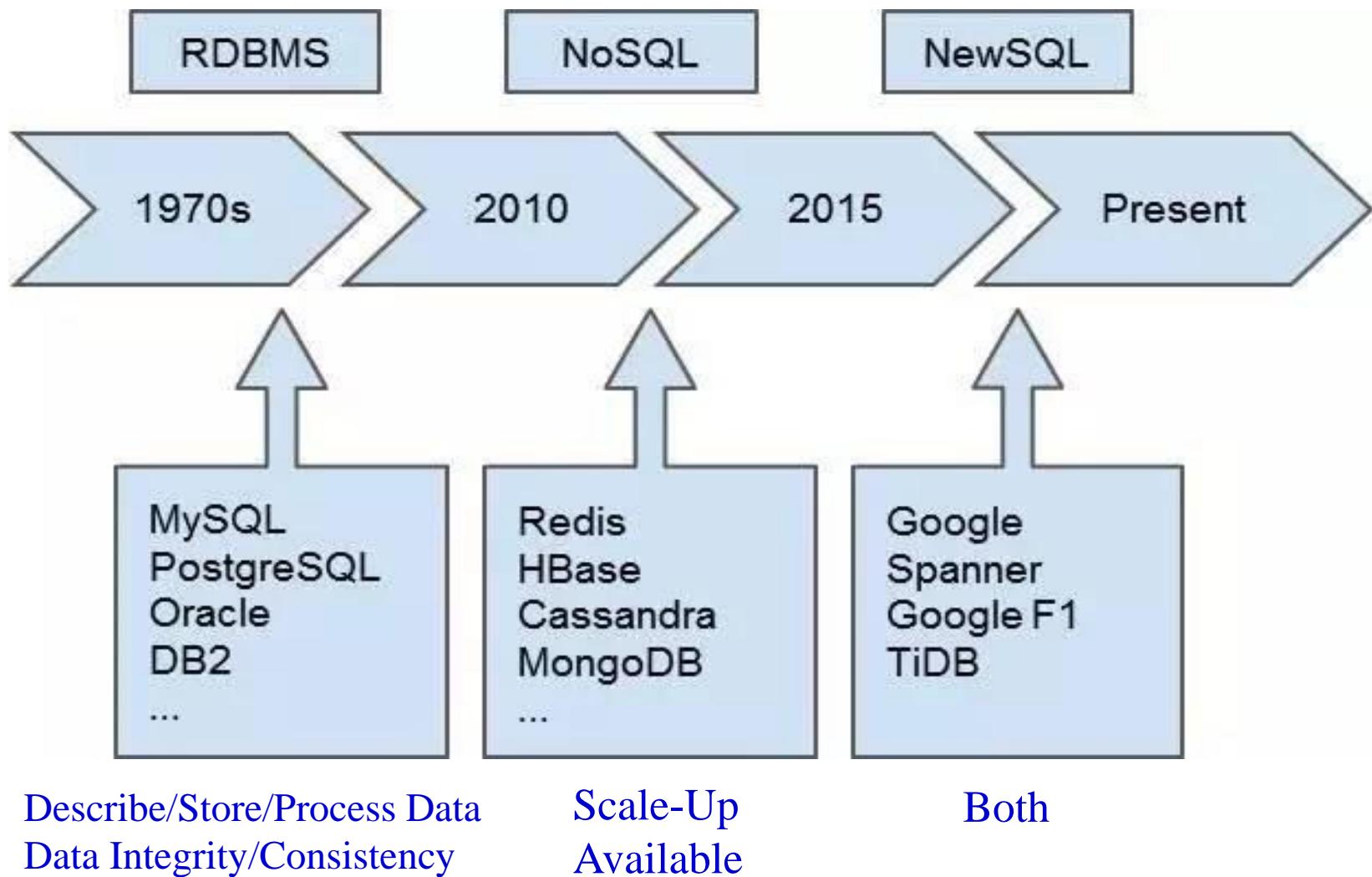
# From NoSQL to NewSQL Databases (in the early-2010s)

---

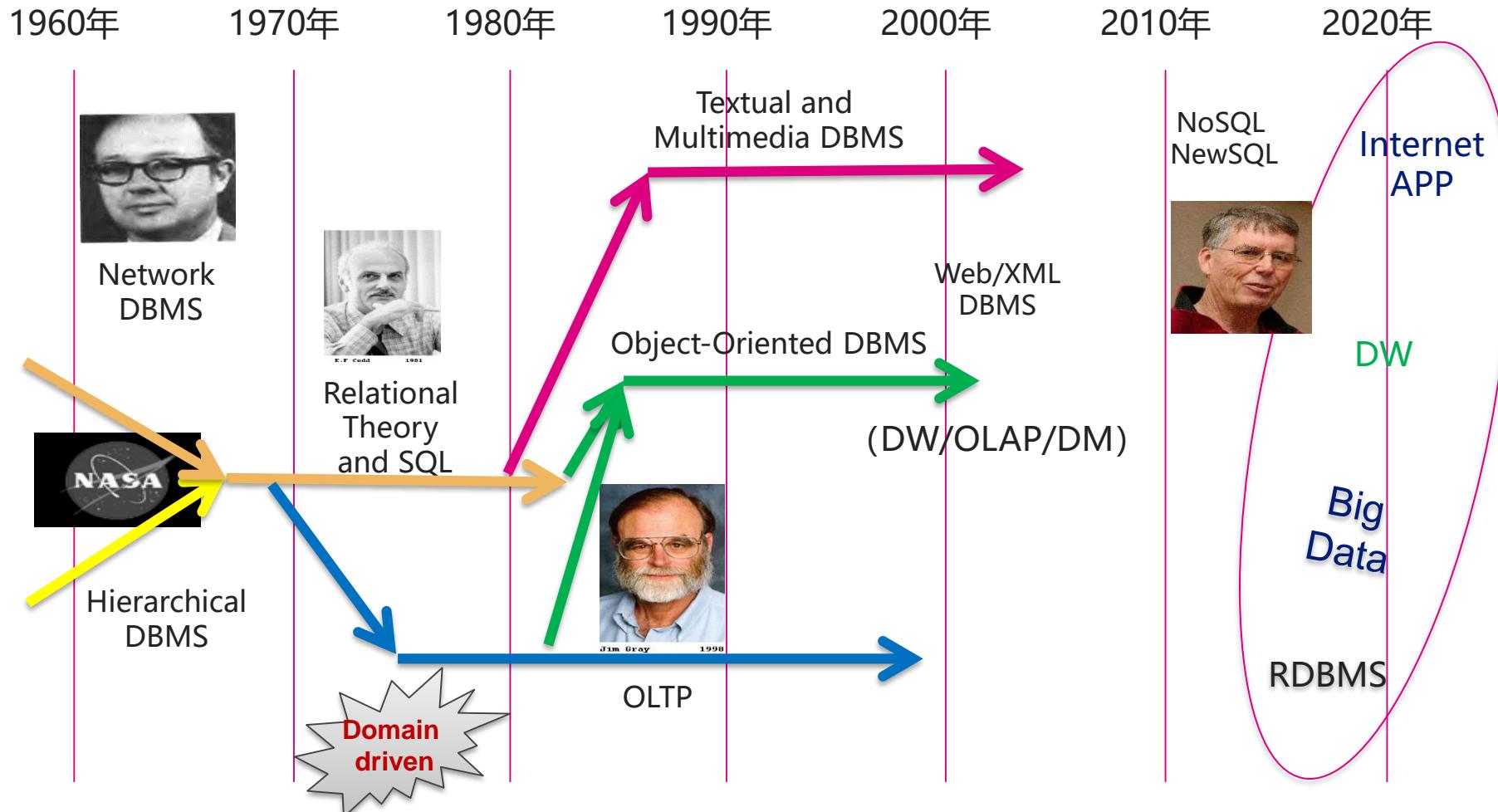
## ■ Advantages of NewSQL databases

- ◆ provide the same scalability and availability of NoSQL databases, while still maintaining the ACID guarantees of traditional SQL relational databases.
- ◆ offer the best of both SQL and NoSQL worlds, i.e.,
  - 1) the relational data model and ACID transactional consistency of traditional SQL databases, and the primary interactivity of SQL;
  - 2) the scalability and availability of NoSQL databases.

# SQL → NoSQL → NewSQL



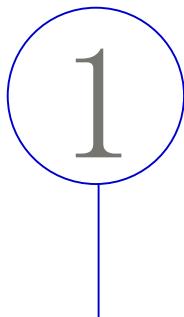
# Overview of Data Management



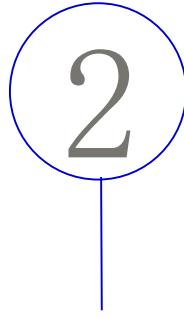
From “One size fits all”  
To “One size fits none”

# Some Promising Solutions

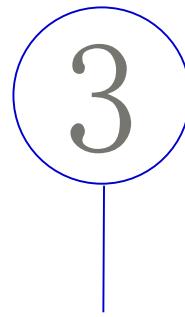
---



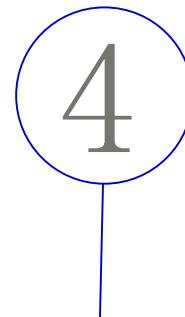
On the Cloud



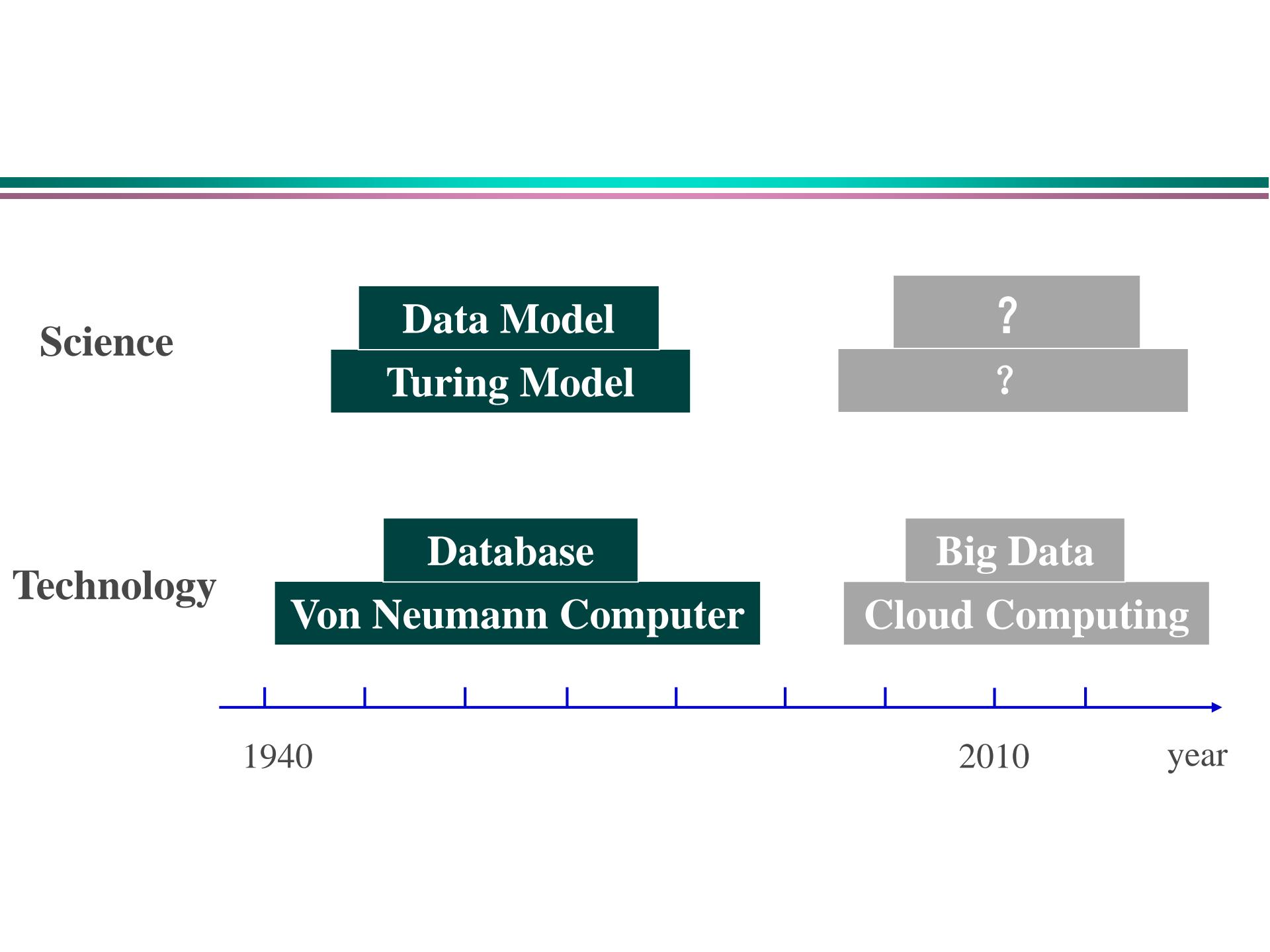
Multi-tenants



Combine  
OLAP and  
OLTP



Failure recovery  
re-usable and  
autonomous



---

---

**So, we have the course.  
What's your course expectation?**

# 1. Course Overview

---

- Course Background
  - Course Goal
- Course Content
- Course Assessment

# Course Goal

---

1. Review the historic development of data management technologies;
2. Enhance the previous knowledge of database systems by deepening the understanding of the theoretical and practical aspects of the database technologies;
3. Understand the need for distributed database technology to tackle deficiencies of centralized database systems;
4. Introduce basic principles and implementation techniques of distributed database systems;
5. Expose active and emerging issues in distributed database systems and application development;
6. Apply theory to practice by building a data center in a distributed context.

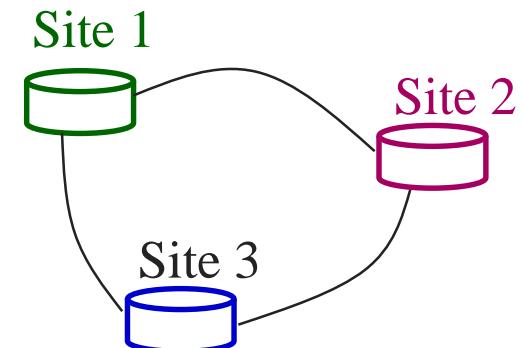
# 1. Course Overview

---

- Course Background
- Course Goal
- **Course Content**
- Course Assessment

# Course Content – Theory

- ❖ Histroric development of data managment technologies
- ❖ Distributed DataBase Systems (DDBS)
  - ◆ Architecture
  - ◆ Design (fragmentation and allocation)
  - ◆ Query processing and optimization
  - ◆ Transaction management and concurrecy control
  - ◆ Failure recovery and reliability
- ❖ State-of-Art big data management
  - ◆ SQL → NoSQL → NewSQL
  - ◆ parallel and streaming data management
  - ◆ data warehousing and OLAP



# Course Content - Practice

---

- ❖ Teamwork of 2 members
- ❖ Design and implement a data center in a distributed context
- ❖ Demonstration, presentation, and documentation

# 1. Course Overview

---

- Course Background
  - Course Goal
  - Course Content
- **Course Assessment**

# Course Assessment

---

## 1. Individual Assignments (30%)

- distributed database architecture and design
- distributed database querying
- distributed transaction management and concurrency control

## 2. Group Project (60%)

- Demo, Presentation, Manual, and Report

## 3. Course Attendance (10%)

# Scientific Fostering 科学培育

---

- ❖ basic concepts
- ❖ problem formulation
- ❖ identification of key technical issues and scientific challenges
- ❖ possible solutions
- ❖ algorithm presentation
- ❖ system level design and implementation
- ❖ testing
- ❖ maintenance

# Prerequisites

- ❖ Can know or learn the knowledge of Database and Computer Network in the next two weeks.
- ❖ Can think, write, compile, run, and debug computer programs.
- ❖ Have the time and the will to work hard for a semester to achieve a worthy goal.



# After the Course

---

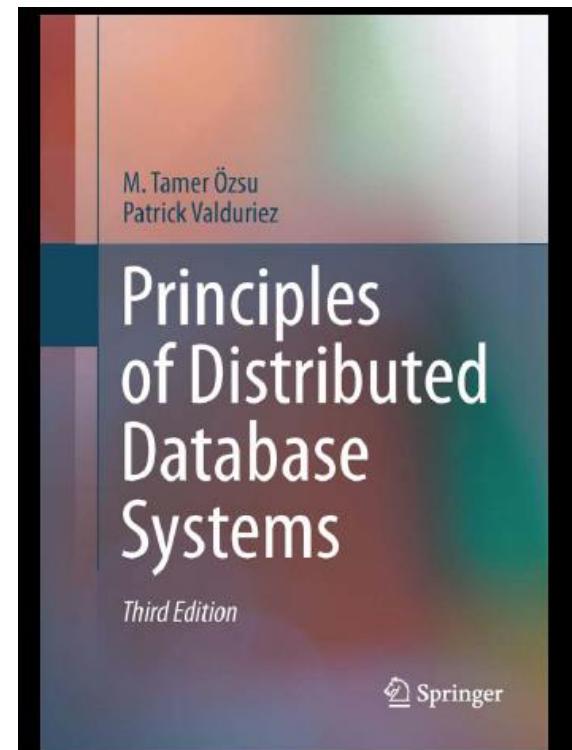
- ❖ get familiar with the currently available models, technologies for and approaches to building distributed database systems;
- ❖ have developed practical skills in the use of these models and approaches to be able to select and apply the appropriate methods for a particular case;
- ❖ be aware of the current research directions in the field and their possible outcomes;
- ❖ be able to carry out research on a relevant topic, identify primary references, analyse them, and come up with meaningful conclusions;
- ❖ be able to apply learned skills to solving practical database related tasks.

# Main Textbook

---

## Principles of Distributed Database Systems

M.Tamer Özsu  
Patrick Valduriez  
Prentice-Hall, 2011



# Course Lecturer

---

## ❖ Ling Feng (冯铃)

- ◆ Office: East Main Building #10-208
- ◆ Phone: 62773581, 15901369009
- ◆ Email: [fengling@tsinghua.edu.cn](mailto:fengling@tsinghua.edu.cn)

# How to Succeed?

---

- ❖ Where there is a will, there is a “good”!
- ❖ Lectures are designed to convey information, not to be mechanically memorized.
- ❖ **LISTEN** to what is said.
- ❖ **THINK** about what is said.
- ❖ **ASK** questions when you have doubts.
- ❖ **WRITE** down only what is important.
- ❖ **PRACTICE** what has learned.

# Tip #1

---



**Don't wait until the last minute to get help.**

## Tip #2



**Bad things happen while learning a new programming skill. You will probably crash and burn on some programs. Start early; give yourself time for mistakes.**

## Tip #3

---



**Don't be too ambitious with your course load. You CANNOT slack off in this class, even for a few days.**

# Tip #4

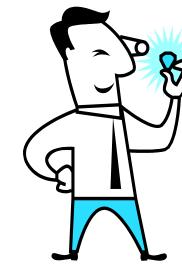
---

- ❖ Critical Thinking
- ❖ Research
- ❖ Problem Identification  
and Solving
- ❖ Speaking
- ❖ Writing
- ❖ Work Ethic
- ❖ Number Crunching
- ❖ Physical Performance
- ❖ Influencing People
- ❖ Teamwork

Ten things employers want you to learn in college.

# Tip #5

---



Learn

Question

Practice

Enjoy