

# Ollan Muza

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## Software Engineer

I am a full stack software engineer with over 2 years of experience building scalable, responsive applications across the full software development lifecycle. Skilled in Typescript, React, Node.js, RESTful APIs, and modern DevOps practices, with hands-on experience architecting frontend and backend systems, optimising performance, and maintaining secure, maintainable codebases. Adept at collaborating with designers, product teams, and DevOps engineers in Agile environments. Motivated, detail-oriented, as well as comfortable mentoring junior developers.

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## Projects

### **Full-Stack – Watch Netflix Together ([www.watchnetflix.com](https://www.watchnetflix.com))**

**ReactJS | Stripe | ExpressJS | Socket.IO | PostgreSQL | TypeScript | AWS**

- Developed a full-stack real media platform with real-time user interactions and modern UI/UX with over 70,000 downloads on google chrome store.
- Built and optimized RESTful APIs and WebSocket-based real-time features (chat, notifications).
- Designed relational database schemas and managed CRUD operations using PostgreSQL.
- Integrated third-party APIs to allow users to access and interact with platform data securely.
- Ensured type-safe and maintainable codebase using TypeScript across frontend and backend.

### **Chess Experiments ([www.chessexperiments.com](https://www.chessexperiments.com))**

**ReactJS | NextJS | Stockfish AI | Typescript | Vercel**

- Built an interactive web-based chess platform using ReactJS and TypeScript, focusing on UI responsiveness and smooth gameplay.
- Integrated Stockfish AI engine to enable human vs AI gameplay, move evaluation, and hint generation.
- Implemented chess logic systems including legal move validation, turn-based mechanics, check/checkmate detection, and move history tracking.

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## Professional Experience

### **Maintenance/Manufacturing Engineer**

*January 2025 – Present*

- Troubleshooting control systems and machine logic, debugging ladder logic and translating technical requirements into functional solutions.
- Discussing technical concepts with non technical stakeholders
- Implemented Agile methodologies, reducing production down time by 20%.
- Developed and maintained project plans, ensuring timely completion of milestones.

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- Creating documentation to ensure robust trouble shooting.

### Software Engineer

Toru Digital, Northampton, GB

August 2024 – December 2024

- Managed end-to-end project lifecycle for software development projects, achieving a 98% delivery rate.
- Facilitated daily stand-ups, sprint planning, and retrospective meetings to promote Agile practices.
- Collaborated with cross-functional teams, enhancing communication and collaboration.

### Software Engineer

AsideOfCode, Remote

May 2023 – Jul 2024

- Assisted in managing project schedules, contributing to the successful completion of +7 projects.
- Monitored project progress and updated project documentation, ensuring accuracy and compliance.
- Coordinated with vendors and third-party contractors, fostering strong professional relationships.

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## Education

**Mathematics** University of Leicester, Leicester, Leicestershire

**A Levels** Palmers College, Grays, Essex

**GCSE Maths and English A\* & C** De La Salle, Basildon, Essex

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## Certifications

1. Microsoft Github Foundations
2. Microsoft Copilot
3. Microsoft Azure SQL Server
4. AWS Cloud Practitioner Foundational

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## Software Skills

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|-------------------------|--------------|---------------|
| • Javascript/Typescript | • HTML & CSS | • Tailwind    |
| • Reactjs/Nextjs        | • Laravel    | • C#          |
| • AWS                   | • VueJS/Nuxt | • DotNet/.Net |
| • PHP                   | • SAP        | • SQL         |
| • Git                   | • Wordpress  | • Mongo       |
| • Python                | • AWS        | • Azure       |
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