

DWA_03.5 Knowledge Check_DWA3.2

1. User story(ies) in Gherkin syntax for the “+” button.

Scenario: User Increments the count

- **Given the user is on the tally count app page**
- **When the user clicks on the “+” button**
- **Then the count should increase by 1**

Scenario: User adds multiple counts

- **Given the user is on the tally count app page**
- **When the user clicks on the “+” button multiple times**
- **Then the count should increase by the number of clicks**

Scenario: Button gets disabled after reaching maximum count

- **Given the user is on the tally count app page**
 - **And the count has reached the maximum value**
 - **When the user clicks on the “+” button**
 - **Then the count should not increase**
 - **And the “+” button should be disabled**
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2. User story(ies) in Gherkin syntax for the “-” button.

Scenario: User Decrements the count

- **Given the user is on the tally count app page**
- **When the user clicks on the “-” button**
- **Then the count should decrease by 1**

Scenario: User adds multiple counts

- **Given the user is on the tally count app page**

- When the user clicks on the “-” button multiple times
- Then the count should decrease by the number of clicks

Scenario: Button gets disabled after reaching minimum count

- Given the user is on the tally count app page
 - And the count has reached the minimum value
 - When the user clicks on the “-” button
 - Then the count should not decrease
 - And the “-” button should be disabled
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