

Kapil Kukreja

Programmer

Intellectually curious and detail-oriented individual perusing Bachelor's degree in Computer Science, interested in the position of a Programmer to utilize expertise in software development using various languages like C++/C/Python

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EDUCATION

Bachelor of Engineering (B.E), Computer Science (Graphics & Gaming)

Chandigarh University

2020 - 2024

Current CGPA -8.20

Achievements

- Organized Tekathon SIH 2022 at university level.

Schooling

DELHI PUBLIC SCHOOL, BALLABGARH

2018 - 2020

Grades

- Class 10th : 92.6%
- Class 12th : 84.4%

PROJECTS

AI Chatbot (12/2020)

- We created this project in our first semester of college, the main motive behind this project was to gain some good knowledge and do something productive.

SMART STREET LIGHT & OVERSPEED DETECTION (05/2021)

- This project for conserving the energy that is being wasted all night on the streets. This energy can be conserved and used for other purposes. We had proposed an overspeed detection and in case the speed is beyond speed limit, the picture of the vehicle will be clicked and display in the blynk app.

SCHOOL MANAGEMENT SYSTEM (08/2021)

- This is a GUI-based project built for School Management System using java. It uses different libraries for accessing different functionalities that can be used across the project.

Tats 六十九 (AR Filter) (08/2022)

- The filter will cover any skin on human face to show with digital tattoos and it is published on my official Instagram and Facebook account. It was created using Spark AR and the filter got a reach of more than 20k within first few days of launch.

Rainbow Kart Race - Unity 3D (10/2022)

- Rainbow Kart - 3D racing game, based on VDrift with Track Editor. Stunt Rally features 201 tracks in 37 sceneries and 25 vehicles. Game modes include: Single Race (with your Ghost drive, track car guide), Replays, Challenges, Championships, Tutorials, etc.

E Learning Application using Android Studio (12/2022)

- The purpose of this project is to automate the existing manual system by the help of computerized equipment's and full-fledged computer software. Technologies used for this project: Core Java, XML, XAMPP Db

TRAININGS

Training Projects

Personifwy

01/2022 - 03/2022

Tasks

- Project 1 - Celebrity Image Classifier
- Project 2 - Fashion MNIST Data Classification

TECHNICAL SKILLS

C++ Programming

Python

HTML

Android Studio

Adobe Photoshop

Adobe After Effects

Spark AR

Unity 3D

Unreal Engine

Blender 3D

INTERPERSONAL SKILLS

Public Speaking

Leadership

Problem solving and decision-making

Emotional intelligence

WORK EXPERIENCE

PERSONIFWY (03/2022 - 05/2022)

Worked on three different projects with the company: *Hand Written Digit Classification with CNN || Recognition Of Objects with CNN || News Classification using NLP*

Vscale Consulting llp (02/2022 - 03/2022)

Worked as a intern in Social Media Marketing and Data Analysis.

CERTIFICATES

Microsoft Learn Student Ambassador

Programming Foundations with JavaScript, HTML and CSS

Verify at: <https://coursera.org/verify/832KQLMJWXM2>

Front-End JavaScript Frameworks: Angular

Verify at: <https://coursera.org/verify/94FBDJSKNBP9>

Crash Course on Python

Verify at: <https://coursera.org/verify/MG55PDLYB5LQ>

Fundamentals of Scalable Data Science

Verify at: <https://coursera.org/verify/6VJHW3VQVFUT>

Applied AI with DeepLearning

Verify at: <https://coursera.org/verify/V468EL6JVGG5>

INTERESTS

Esports

Freelancing

Affiliate/Digital Marketing