

GAME SETUP

- x
<div>KINGDOMINO</div>
<div>NEW GAME</div>
<div>LOAD GAME</div>

[] ← text
() ← input
{} ← button

SET UP	- x
[No. of players] ()	
[No. of comp] ()	
[choose color] {}	
[choose difficulty] {}	
[color accessibility] {}	

COLOR	- x
<div>RED</div>	<div>GREEN</div>
<div>YELLOW</div>	<div>BLUE</div>

DIFFICULTY	- x
<div>EASY</div>	<div>HARD</div>

GAME END	- x
<div>GAME OVER</div>	
Player # wins the game	
Scores:	
player 1 → []	would you like
player 2 → []	to play again?
player 3 → []	<div>YES</div> <div>NO</div>
player 4 → []	

TAKE A TURN

KINGDOMIND

- X

MAIN MENU

Player 1

o

COLOR

GAME FIELD

o

Player 2

COLOR

Player 4

o

COLOR

o

Player 3

COLOR

FLIP

DECK

TILES

MAIN MENU

- X

INSTRUCTION

NEW GAME

SAVE GAME

QUIT