

1. Universal Turing Machine

Th The Language $ATM = \{ \langle M, w \rangle \mid M \text{ is TM that accepts } w \}$ is undecidable.

Th The Language $ATM = \{ \langle M, w \rangle \mid M \text{ is TM that accepts } w \}$ is recognizable

Proof by contradiction

Assume ATM is decidable.

Simulate/run M on w on a universal TM U (recognizability)

M accepts/rejects $w \rightarrow U$ will halt and accept/reject w .

M loops on $w \rightarrow U$ will not halt. However, a decoder can never loop.

\therefore Contradiction: ATM is undecidable.

2. Non-Turing-Recognizability

$f: A \rightarrow B$

"one-to-one": $\forall a, a' \in A, a \neq a' \rightarrow f(a) \neq f(a')$

"onto": $\forall b \in B, \exists a \in A \text{ s.t. } f(a) = b$

"correspondence": $\forall b \in B, \exists! a \in A \text{ s.t. } f(a) = b$

Two sets have the same size iff \exists correspondence between them.

A set is countable iff it has finite size or has correspondence with $\mathbb{N} = \{1, 2, \dots\}$.

Odd numbers \rightarrow Countably infinite ($f(x) = 2x - 1$), also subset of \mathbb{N}

Rational numbers, $\mathbb{Q} = \{ \frac{M}{N} \mid M, N \in \mathbb{N} \} \rightarrow$ Countably infinite

Irrational/Real numbers \rightarrow Uncountable infinite

Th The set of all Turing Machines is Countably Infinite.

Corollary The set of all Turing Recognizable Languages is Countably Infinite.

Th The set of all infinite length strings over $\{0, 1\}$ is Uncountably Infinite.

Th The set of all Languages is Uncountably Infinite.

Corollary Some Languages are not Turing Recognizable.

Th L -decidable $\leftrightarrow L, \bar{L}$ - Turing Recognizable

M_1, M_2 - recognizers for L, \bar{L} ; run in parallel, one will halt and accept

Def Language is co-Turing Recognizable if its complement is Turing Recognizable.

ATM - Turing Recognizable, not decidable

$\Rightarrow ATM$ - Non-Turing Recognizable

3. Reducibility (Undecidability)

Known fact: A_{TM} is undecidable.

Prove: Problem P is undecidable.

Proof by contradiction

Assume P is decidable.

Reduce A_{TM} to P .

Use solution of P to solve A_{TM} :

→ Use decidability of P to find algorithm to decide A_{TM} .

→ Build TM to decide A_{TM} using TM to decide P as subroutine.

However, decider for A_{TM} cannot exist.

∴ Contradiction: P is undecidable.

Th The Language $HALT_{TM} = \{ \langle M, w \rangle \mid M \text{ is TM that halts on } w \}$ is undecidable.

Proof by contradiction

Assume $HALT_{TM}$ is decidable.

⇒ ∃ TM R that decides $HALT_{TM}$.

Use R to build another TM S that decides A_{TM} (S runs R as subroutine).

Reduce A_{TM} to $HALT_{TM}$ (If it halts, then either accepts or rejects).

However, A_{TM} is undecidable.

∴ Contradiction: $HALT_{TM}$ is undecidable.

Th The Language $E_{TM} = \{ \langle M \rangle \mid M \text{ is TM and } L(M) = \emptyset \}$ is undecidable.

Proof by contradiction

Assume E_{TM} is decidable by TM R .

Construct M' st:

→ Take M .

→ Add condition $x = w$.

→ Pass control to M $\begin{cases} \text{otherwise} \\ R \text{ accepts} \Rightarrow L(M') = \emptyset \Rightarrow M \text{ rejects} \\ R \text{ rejects} \Rightarrow L(M') = \{w\} \Rightarrow M \text{ accepts} \end{cases}$

$L(M') = \{w\}$ if M accepts w .

Use R to decide whether $L(M')$ is empty or not.

⇒ R decides A_{TM} .

∴ Contradiction: E_{TM} is undecidable.