Chapter 1 - Introduction

pattern recognition - automatic discovery of regularities in data through the use of computer algorithms

training/learning set - large set of input used to tune the parameters of an adaptive model

test set - new input ran through the trained model

generalisation - ability to categorise correctly new examples that differ from those used for the training

supervised learning - training set contains input with corresponding target classification - assign each input to one of a finite number of discrete categories regression - desired output consists of one or more continuous variables unsupervised learning - training set without targets clustering - discover groups of similar examples within the data

density estimation - determine the distribution of data visualisation - project data from high-dimensional to 2/3D space

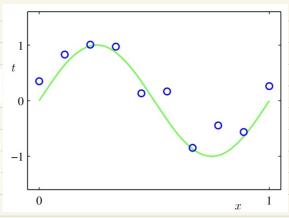
reinforcement learning - find suitable actions maximising reward credit assignment - trade-off between exploration and exploitation

1. Example: Polynomial Curve Fitting $t = \sin(2\pi x) + \text{noise}$

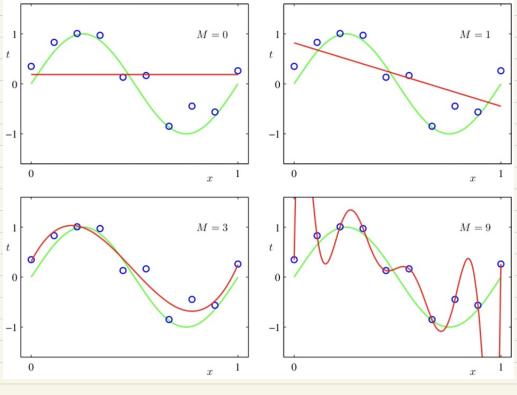
polynomial curve fitting function:
$$y(x, \mathbf{w}) = w_0 + w_1 x + w_2 x^2 + \ldots + w_M x^M = \sum_{j=0}^M w_j x^j$$

error function:

$$E(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^{N} \{y(x_n, \mathbf{w}) - t_n\}^2$$

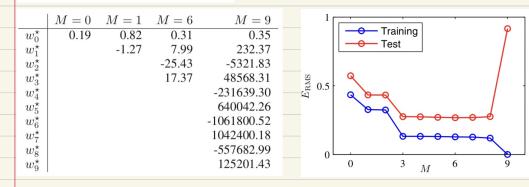


model comparison/selection - problem of choosing the order M of the polynomial M = 9, $E(w^*) = 0$ - over-fitting (passes precisely through all the points)



root-mean-square error:

$$E_{\rm RMS} = \sqrt{2E(\mathbf{w}^{\star})/N}$$



regularisation - controls over-fitting phenomenon

$$\widetilde{E}(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^{N} \{y(x_n, \mathbf{w}) - t_n\}^2 + \frac{\lambda}{2} ||\mathbf{w}||^2$$

