

EDSL Initial Client Meeting Minutes

Team Meeting 2018 No. 1

Meetina	called by:	James Hallinan (JH)	Type of	Client Meeting

meeting:

Note taker: Kristian Ybanez (KY) Location:

Date: 9/05/2018

Time Started: 4:00PM Time Finished: 4:30PM Duration: 30mins

Invitees:

Apologies:

---- Agenda Topics -----

4	Introduction	
7	INTRODUCTION	5 mins
1 -	HILLOGUCUOH	

2. Background and current system 10mins

3. Main topic – Project requirements 15mins

Other Information

Observers:

Other issues:

1. Introduction	JH	5 min	
Discussion: 1. Client introduction.			
Conclusions: 1. James Hallinan introduced himself as the Managing Director of Eastern District Soccer League (EDSL). He will also serve as the Project Analyst.			
Action items:	Persons respons	onsible: Deadline:	

2. Background	JH	10min
Discussion:		

- 1. JH gave me a background overview of how the league is run and its current management system.
- 2. JH explained their current problems with the current system.

Conclusions:

1.

- The league is split into three divisions: A, B and C. Division A being the highest.
- Runs over the summer season.
- One club can have many teams but can only have one team in one division.
- Teams are allocated based on performance.
- At the end of each season, two things happen: Top team moves up a division and the bottom team is relegated down a division.
- Players join through the clubs.
- Data is stored in a Microsoft Project and in Excel Spreadsheets

2.

- Main issue is every process is done manually. It is inefficient and time-consuming.
- Draw and Ladder is manually done in an Excel Spreadsheet and is emailed to clubs.

Action items:	Persons responsible:	Deadline:

Discussion:

- 1. JH went through his expected requirements for the new system.
- 2. He then went over briefly what Stages 2 and 3 will involve.
- 3. JH went over the constraints for Stage 1.

Conclusions:

1.

- The project is to be done in three stages. At this point in time the focus will be on the first stage.
- Functional requirements for **Stage 1**:
 - Automating the draw for each division.
 - Maintain results after each round.
 - Automatically calculate and adjust the ladder after each round. Also, to report the ladder to send to clubs.
- Future requirements that will be added in upcoming stages:
 - Maintain club information.
 - Clubs be able to maintain their teams.
 - Maintain player information.
 - Maintain division information.
 - Produce reports on clubs, teams, player, division.
- The new system will initially be used by EDSL at their office. The database will be on an external server.

2.

- EDSL want the new system to eventually be able to be accessed over the web and then later mobile.
 - Stage 2: Web system. Users will be Clubs
 - Stage 3: Mobile system. Users will be Players and the Public.

3.

- **Stage 1** must be completed before the next season starts. Preferably the system must be ready in October. That way, the new system can be compared to the old.
- Stage 2 is planned for following season.
- Stage 3 is planned for next following year.
- The league has a week off around Christmas.
- EDSL is happy to do the draw for finals manually.
- There is currently no set budget. They have Government support and EDSL will judge off the Analysis plan.
- Analysis and Design to be done in the next six weeks including a Prototype to present to the Board.

Action items:	Persons responsible:	Deadline:
Produce Project Plan	KY	
Produce Scope Report for client sign off.	KY	