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Assignment 4: Transformations and Barycentric Coordinates

Kyle
KapoorExercise 1 $\mathbb{R} \in 2D$

$$p_1 = (1, 1)^T$$

$$u = p - p_1$$

$$p = (1.5, 2.5)^T$$

Task 1 R_{90} | $R \in \mathbb{R}^{3 \times 3}$
Counter-clockwise rotation around the center by 90° :

$$R_{90} = \begin{bmatrix} \cos(\alpha) & -\sin(\alpha) & 0 \\ \sin(\alpha) & \cos(\alpha) & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} \cos(90) & -\sin(90) & 0 \\ \sin(90) & \cos(90) & 0 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Translation by $t = (1, -2)^T$:

$$T = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & -2 \\ 0 & 0 & 1 \end{bmatrix}$$

Task 2

$$p_1 = (1, 1)^T$$

Represented in homogeneous coordinates:

$$p = (1.5, 2.5)^T \Rightarrow$$

$$p_1 = (1, 1, 1)^T$$

$$p = (1.5, 2.5, 1)^T$$

$$u = p - p_1 \Rightarrow (0, 0, 1)^T$$

$$u = p - p_1 \Rightarrow (0, 0, 1)^T$$

Rotate by R_{90} :

$$R_{90} \cdot p_1 = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix} \Rightarrow p_1' = (-1, 1)^T$$

$$R_{90} \cdot p = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1.5 \\ 2.5 \\ 1 \end{bmatrix} = \begin{bmatrix} -2.5 \\ 1.5 \\ 1 \end{bmatrix} \Rightarrow p' = (-2.5, 1.5)^T$$

$$R_{90} \cdot u = \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0, 0 \\ 0, 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -1, 0 \\ 0, 0 \\ 0 \end{bmatrix} \Rightarrow u' = (-1, 0)^T$$

Verify

$$u' = p_1' - p_1$$

$$= \begin{bmatrix} -1, 0 \\ 0, 0 \\ 0 \end{bmatrix} - \begin{bmatrix} 1, 1 \\ 1, 1 \\ 1 \end{bmatrix}$$

$$= \begin{bmatrix} -2, 1 \\ 0, -1 \\ 0, 0 \end{bmatrix}$$

$$= u'$$

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Translate:

$$T \cdot p_1' = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & -2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ -1 \\ 1 \end{bmatrix} \Rightarrow p_1'' = (0, -1)^T$$

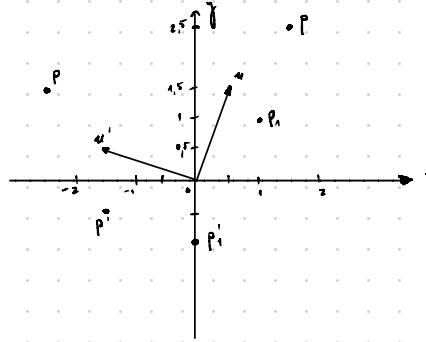
$$T \cdot p' = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & -2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -2.5 \\ 1.5 \\ 1 \end{bmatrix} = \begin{bmatrix} -1.5 \\ 0.5 \\ 1 \end{bmatrix} \Rightarrow p'' = (-1.5, 0.5)^T$$

$$T \cdot u' = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & -2 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix} \Rightarrow u'' = (-1, 0)^T$$

$$\Rightarrow u'' = u$$

u is not affected by T since it is a vector.

(cont.)



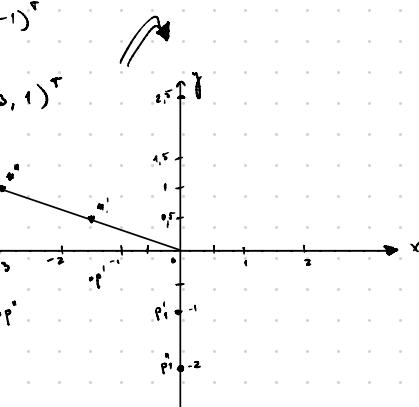
Task 3 Scaling matrix $S \in \mathbb{R}^{3,3}$, factor of 2.

$$\Rightarrow S = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$S \cdot p_1 = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 2 \\ 1 \end{bmatrix} \Rightarrow p_1' = (0, -2)^T$$

$$S \cdot p_2 = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -1,5 \\ -0,5 \\ 1 \end{bmatrix} = \begin{bmatrix} -3 \\ -1 \\ 1 \end{bmatrix} \Rightarrow p_2' = (-3, -1)^T$$

$$S \cdot u = \begin{bmatrix} 2 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1,5 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} -3 \\ 1 \\ 0 \end{bmatrix} \Rightarrow u' = (-3, 1)^T$$



Task 4 $R_{90}^{-1}, T^{-1}, S^{-1} \in \mathbb{R}^{3,3}$

$$\Rightarrow R_{90}^{-1} = \begin{bmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow T^{-1} = \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 2 \\ 0 & 0 & 1 \end{bmatrix} \Rightarrow S^{-1} = \begin{bmatrix} \frac{1}{2} & 0 & 0 \\ 0 & \frac{1}{2} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$M = R_{90}^{-1} T^{-1} S^{-1} \Rightarrow \dots \Rightarrow \begin{bmatrix} 0 & \frac{1}{2} & 2 \\ -\frac{1}{2} & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix}$$

$$p_1 \cdot M p_1 = \begin{bmatrix} 0 & \frac{1}{2} & 2 \\ -\frac{1}{2} & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ -2 \\ 1 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = p_1 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad \text{■}$$

$$p_2 \cdot M p_2 = \begin{bmatrix} 0 & \frac{1}{2} & 2 \\ -\frac{1}{2} & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -2 \\ -2 \\ 1 \end{bmatrix} = \begin{bmatrix} 1,5 \\ 2,5 \\ 1 \end{bmatrix} = p_2 = \begin{bmatrix} 1,5 \\ 2,5 \\ 1 \end{bmatrix} \quad \text{■}$$

$$u \cdot M u = \begin{bmatrix} 0 & \frac{1}{2} & 2 \\ -\frac{1}{2} & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} -3 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 0,5 \\ 1,5 \\ 0 \end{bmatrix} = u = \begin{bmatrix} 0,5 \\ 1,5 \\ 0 \end{bmatrix} \quad \text{■}$$

Exercise 2

$$P_1 = (6, 0, 4) \quad P = (4, 1, 3)$$

$$P_2 = (2, 0, 0)$$

$$P_3 = (2, 4, 4)$$

$$\text{area of triangle } \frac{P_1, P_2, P_3}{P_1, P_2, P_3} = (P_2 - P_1) \times (P_3 - P_1) \cdot \left(\begin{pmatrix} 2 \\ 0 \\ 0 \end{pmatrix} - \begin{pmatrix} 6 \\ 0 \\ 4 \end{pmatrix} \right) \times \left(\begin{pmatrix} 2 \\ 4 \\ 4 \end{pmatrix} - \begin{pmatrix} 6 \\ 0 \\ 4 \end{pmatrix} \right) = \begin{pmatrix} -4 \\ -4 \\ 0 \end{pmatrix} \times \begin{pmatrix} -4 \\ 4 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} 16 \\ 16 \\ 16 \end{pmatrix}$$

Per unit normals:

$$\text{resulting normals of } \frac{P_1, P_2, P_3}{P_1, P_2, P_3} = \begin{pmatrix} 6 \\ 0 \\ 4 \end{pmatrix} - \begin{pmatrix} 4 \\ 0 \\ 3 \end{pmatrix} = \begin{pmatrix} 2 \\ 0 \\ 1 \end{pmatrix} \cdot \begin{pmatrix} -2 \\ -1 \\ -3 \end{pmatrix} = \begin{pmatrix} 4 \\ 1 \\ -4 \end{pmatrix}$$

$$\text{resulting normals of } \frac{P_1, P_2, P_3}{P_1, P_2, P_3} = \begin{pmatrix} 2 \\ 0 \\ 0 \end{pmatrix} - \begin{pmatrix} 4 \\ 1 \\ 3 \end{pmatrix} = \begin{pmatrix} -2 \\ -1 \\ -3 \end{pmatrix} \cdot \begin{pmatrix} 2 \\ -1 \\ 1 \end{pmatrix} = \begin{pmatrix} 4 \\ -3 \\ -4 \end{pmatrix}$$

$$\text{resulting normals of } \frac{P_1, P_2, P_3}{P_1, P_2, P_3} = \begin{pmatrix} 2 \\ 0 \\ 0 \end{pmatrix} - \begin{pmatrix} 6 \\ 0 \\ 4 \end{pmatrix} = \begin{pmatrix} -2 \\ 0 \\ -3 \end{pmatrix} \cdot \begin{pmatrix} -2 \\ -1 \\ 1 \end{pmatrix} = \begin{pmatrix} 8 \\ -8 \\ -8 \end{pmatrix}$$

By checking the dot product between the normals of the P with the full area, we can tell from the $+/-$ of the result, whether P lies within the original area.

$$1. \quad \angle \begin{pmatrix} 4 \\ 1 \\ -4 \end{pmatrix}, \begin{pmatrix} 16 \\ 16 \\ 16 \end{pmatrix} > = 64 + 64 + 64 = 192 \rightsquigarrow +$$

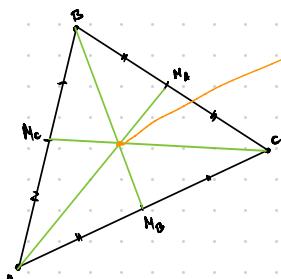
$$2. \quad \angle \begin{pmatrix} 4 \\ -3 \\ -4 \end{pmatrix}, \begin{pmatrix} 16 \\ 16 \\ 16 \end{pmatrix} > = 64 + 64 + 64 = 192 \rightsquigarrow +$$

$$3. \quad \angle \begin{pmatrix} 8 \\ -8 \\ -8 \end{pmatrix}, \begin{pmatrix} 16 \\ 16 \\ 16 \end{pmatrix} > = 128 + 128 + 128 = 384 \rightsquigarrow +$$

therefore, the point lies inside the triangle

Exercise 3

Using barycentric coordinates, prove the centroid of a triangle divides its medians in $2:1$ ratio.



Since every point point on the triangle can be expressed in barycentric coordinates as α, β, γ respectively, thus, $\alpha + \beta + \gamma = 1$.

Therefore, the medians MA_1, MB_1, MC_1 can be expressed similarly:

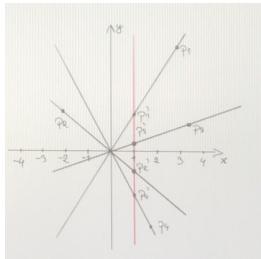
$$MA_1 = (\alpha, \beta, \gamma), \text{ where } \beta = \gamma \quad \left\{ \begin{array}{l} \alpha + \beta + \gamma = 1 \\ \alpha = \beta = \gamma \end{array} \right. \Rightarrow \alpha = \beta = \gamma = \frac{1}{3}$$

$$MB_1 = " , \text{ where } \alpha = \gamma \quad \left\{ \begin{array}{l} \alpha + \beta + \gamma = 1 \\ \alpha = \beta = \gamma \end{array} \right. \Rightarrow \alpha = \beta = \gamma = \frac{1}{3}$$

$$MC_1 = " , \text{ where } \alpha = \beta \quad \left\{ \begin{array}{l} \alpha + \beta + \gamma = 1 \\ \alpha = \beta = \gamma \end{array} \right. \Rightarrow \alpha = \beta = \gamma = \frac{1}{3}$$

Barycentric coordinates of points inside triangle are expressed $(0, 1/3, 1/3)$, therefore the centroid representation divides the medians according to $\frac{2}{3} : \frac{1}{3}$.

Exercise 4



- Transformation that projects $p_i \in \mathbb{R}^2$ onto $x=1$. $\Rightarrow p_i'$
- Create $M \in \mathbb{R}^{3x3}$ that does that (homogeneous).
- Then, convert back to Cartesian, and result in p_i'
- How does M affect the points on y -axis?

Abstract homogeneous coordinate = $\begin{bmatrix} a \\ b \\ c \end{bmatrix}$

$$\text{Conversion to cartesian } \Rightarrow C = \begin{bmatrix} a \\ b \\ c \end{bmatrix} \Rightarrow P' = \begin{bmatrix} 1 \\ \frac{b}{c} \\ \frac{a}{c} \end{bmatrix}$$

Rewritten as M (homogeneous):

$$P' = \begin{bmatrix} a & b & c \\ d & e & f \\ g & h & i \end{bmatrix} \cdot \begin{bmatrix} px \\ py \\ pz \end{bmatrix} = \begin{bmatrix} 1 \\ \frac{py}{px} \\ \frac{px}{px} \end{bmatrix} \xrightarrow{\substack{\text{for } x \\ \text{to equal } 1 \text{ in cartesian} \\ \text{so } px \text{ as } px}} \begin{bmatrix} \frac{px}{px} \\ \frac{py}{px} \\ \frac{px}{px} \end{bmatrix} = \begin{bmatrix} 1 \\ \frac{py}{px} \\ 1 \end{bmatrix}$$

But lost P_z and
matrix M unpreserved,
so we rewrite M :

$$P'' = \underbrace{\begin{bmatrix} 1 & b & c \\ d & 1 & f \\ 0 & h & i \end{bmatrix}}_M \cdot \begin{bmatrix} px \\ py \\ pz \end{bmatrix} = \begin{bmatrix} 1 \\ \frac{py}{px} \\ 1 \end{bmatrix}$$

M

$$\Downarrow \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$$

: If $p_x = 0$, then p_y'' would not exist since $p_y'' = \frac{py}{px}$
(division by zero)

Bonus:

$$y = ax + b \quad | \quad a, b \in \mathbb{R}, M?$$

from ex. 4: $y = \frac{px}{p_x} x$

$$\Rightarrow \begin{cases} y = ax + b \\ y = \frac{px}{p_x} x \end{cases} \Rightarrow \begin{cases} a = \frac{p_y - ap_x}{p_x} \\ b = \frac{bp_x}{p_x} \end{cases}$$

|

$$M = \begin{bmatrix} m_{11} & m_{12} & m_{13} \\ m_{21} & m_{22} & m_{23} \\ m_{31} & m_{32} & m_{33} \end{bmatrix}$$

$$\begin{aligned} \sum R_{11} &\Rightarrow \frac{bp_x}{p_y - ap_x} \\ \sum R_{12} &\Rightarrow \frac{p_y - ap_x}{p_y - ap_x} \\ \sum R_{13} &\Rightarrow \frac{bp_x}{p_y - ap_x} \\ \sum R_{23} &\Rightarrow \frac{p_y - ap_x}{p_y - ap_x} \end{aligned}$$

Thus, the matrix M must be
in the form:

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

in order to preserve the
transformation and its
constraints.