## **Projects**

**Project title:** Arduino UPS **Date:** 2/2017 - 7/2017

Description: An UPS made of old UPS and Arduino.

Operating system: Embedded (Arduino)

Language: C IDE: Arduino IDE

Hardware: Arduino UNO, LCD KeyPad Shield

Link: GitHub - Arduino UPS

**Project title:** Pong **Date:** 11/2016 - 12/2016

Description: Network multiplayer game "Pong".

**Operating system:** Linux (Arch Linux)

Language: C

Technologies: SDL, sockets

IDE: CodeBlocks Link: GitHub - Pong

\_\_\_\_

**Project title:** Keylogger **Date:** 8/2017 - 9/2017

**Description:** Capture input from a keyboard into a text file.

**Operating system:** Windows

Language: C IDE: CodeBlocks

**Link:** GitHub - Keylogger

Project title: Párovačka

Date: Qt: 7/2017 - 8/2017; Python: 7/2018 - 8/2018

**Description:** A programm that finds couples from a group of people to give each other a gift. First version of the application was written in C++ with Qt. Then it was

rewritten into Python with Tkinter.

**Operating system:** Cross-Platform (Windows/Linux)

**Language:** C++, Python **Technologies:** Qt, Tkinter

IDE: Qt Creator, PyCharm, Visual Studio Code

Links:

GitHub - Párovačka Qt GitHub - Párovačka Python

Project title: Android application for position tracking of a mobile device

**Date:** 10/2015 - 8/2016

Description: Application for gathering location information from GPS, Wi-Fi and

Bluetooth. Collected data were being sent to the server. **Cooperated by:** Departement of Informatics, FRI ŽU

Operating system: Android (4.0+)

Language: Java

**Techologies:** REST API **IDE:** Android Studio **Link:** GitHub - PedTrack

1

Project title: SDN firewall Date: 5/2016 - 6/2016

Description: SDN firewall is a service implemented with POX SDN controller. In-

teraction with the module is provided via a Bash script.

Cooperated by: Department of Information Networks, FRI ŽU

Position in team: Developer

**Operating system:** Linux (Mininet/Ubuntu/Debian)

Language: Python, Bash IDE: Visual Studio Code

Technologies: Mininet, POX, OpenFlow 1.0

Links:

GitHub - SDN Firewall Documentation

GitHub - SDN Firewall