### Mastering DDS QoS

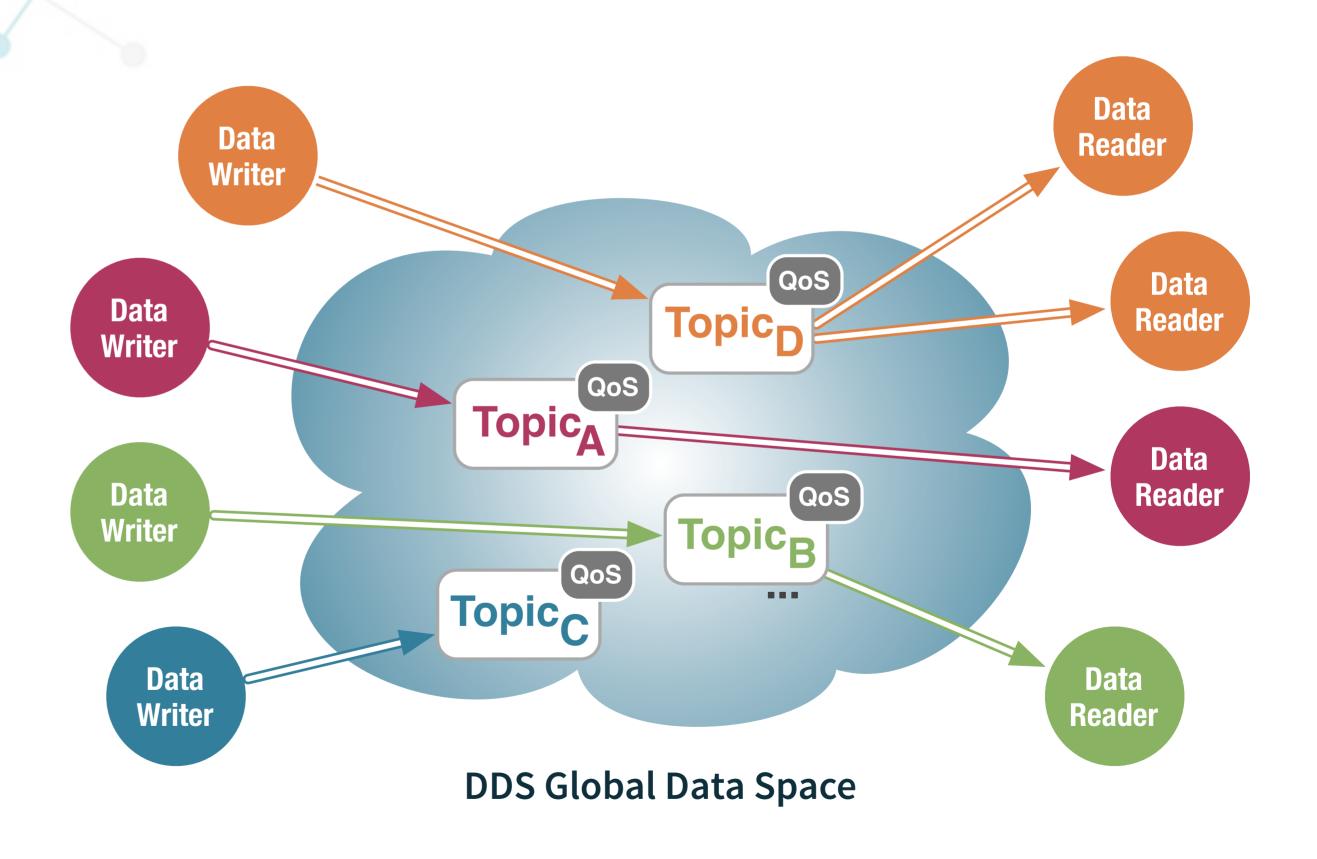


### DDS Refresher



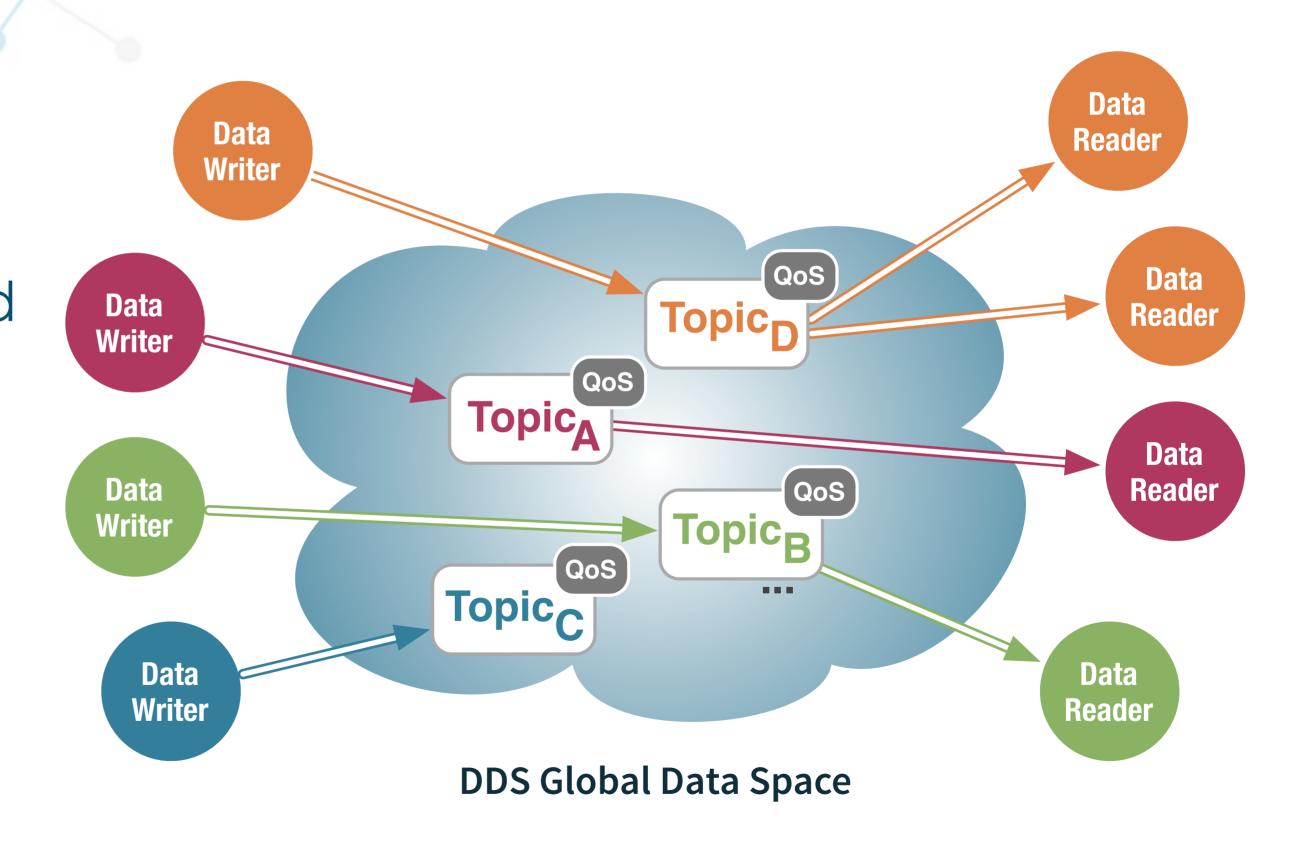
### DDS Abstraction

DDS provides applications with a Virtual Global Data Space abstraction



### DDS Abstraction

Applications
coordinate by
autonomously and
asynchronously
reading and
writing data in the
Data Space
enjoying spatial
and temporal
decoupling

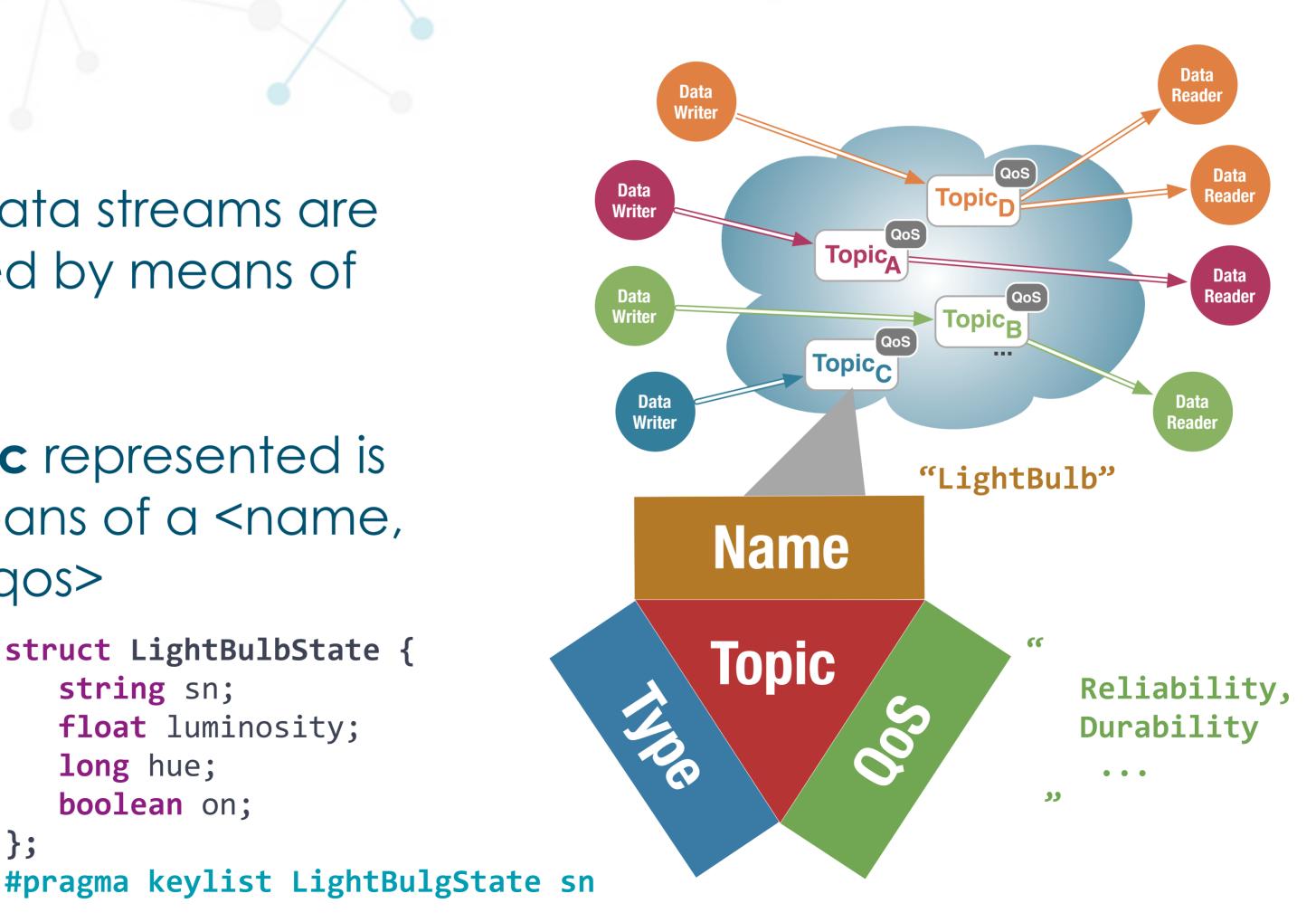


### Topics

DDS data streams are defined by means of **Topics** 

A **Topic** represented is by means of a <name, type, qos>

```
struct LightBulbState {
   string sn;
   float luminosity;
   long hue;
   boolean on;
};
```

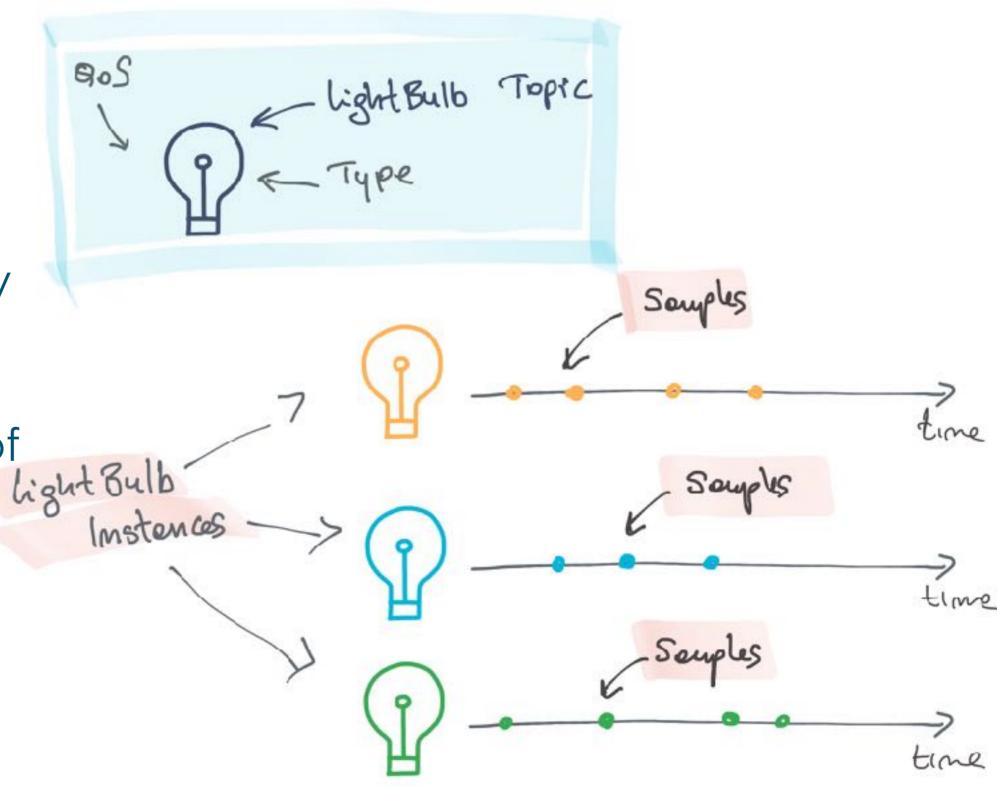


### Topic Instances

Topic may mark some of their associated type attributes as key-fields

Each unique key value (tuple of key attributes) identifies a Topic Instance. Each Topic Instance has associated a FIFO ordered stream of samples

DDS provides useful instance lifecycle management and samples demultiplexing



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### Topics and Relations

#### A topic cans be seen as defining a relation

```
struct LightBulbState {
    string sn;
    float luminosity;
    long hue;
    boolean on;
};
#pragma keylist LightBulgState sn
```

<u>sn</u>	luminosity	hue	on	
a123-21ef	0.5	12750	TRUE	
600d-caf3	0.8	46920	FALSE	
1234-c001	0.75	<i>25500</i>	TRUE	

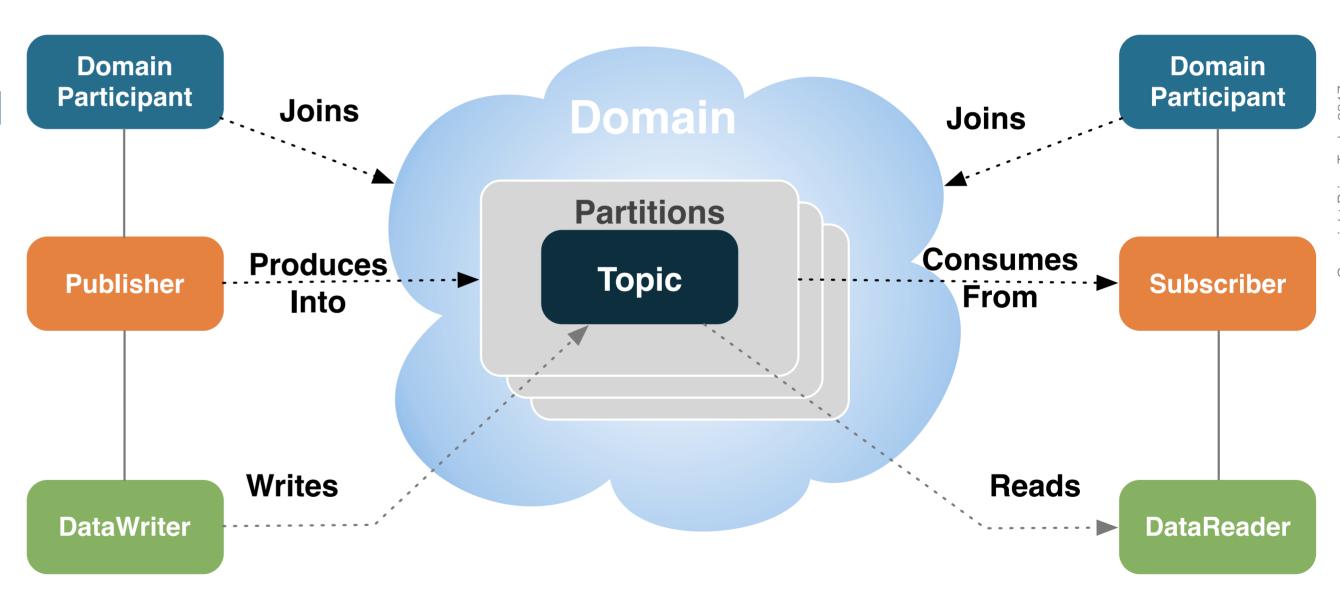


#### DDS Entities

DDS provides three different entities to control **where** and **what** data is read/written

The DomainParticipant,
Publisher and Subscriber
relate to the "where"

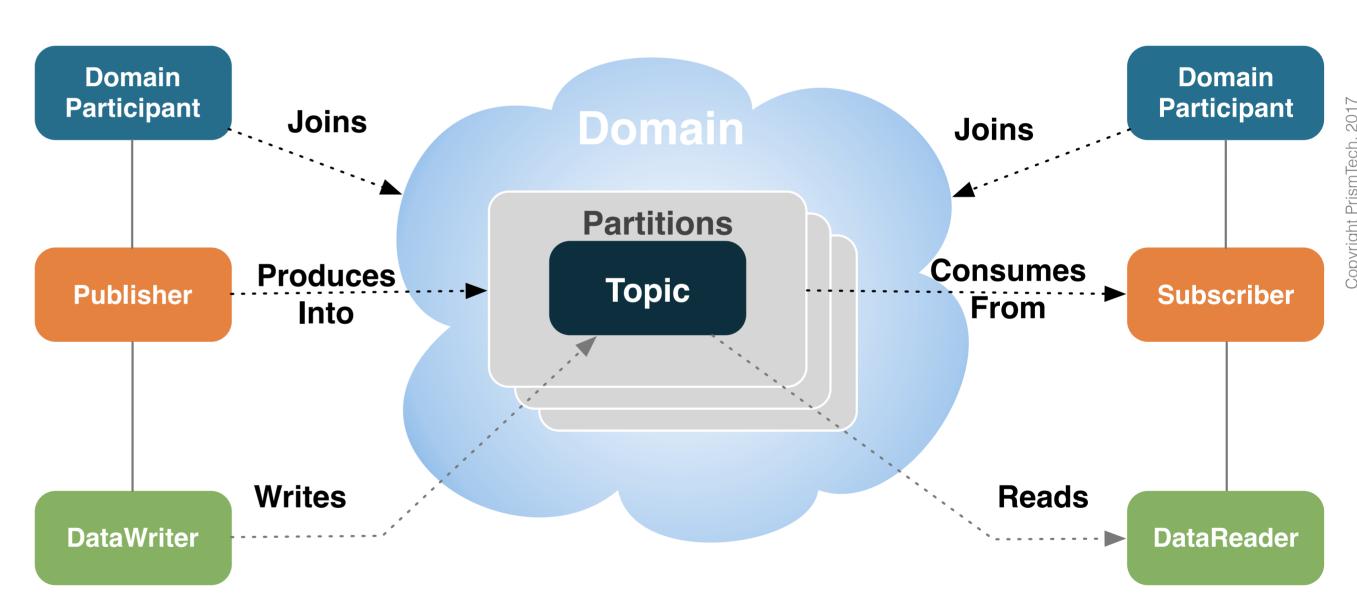
DataReader and DataWriter relate to the "what"



### DDS Entities

DDS QoS Policies control, at a large extent, to the "how" data is shared

QoS Policies also control resource utilisation



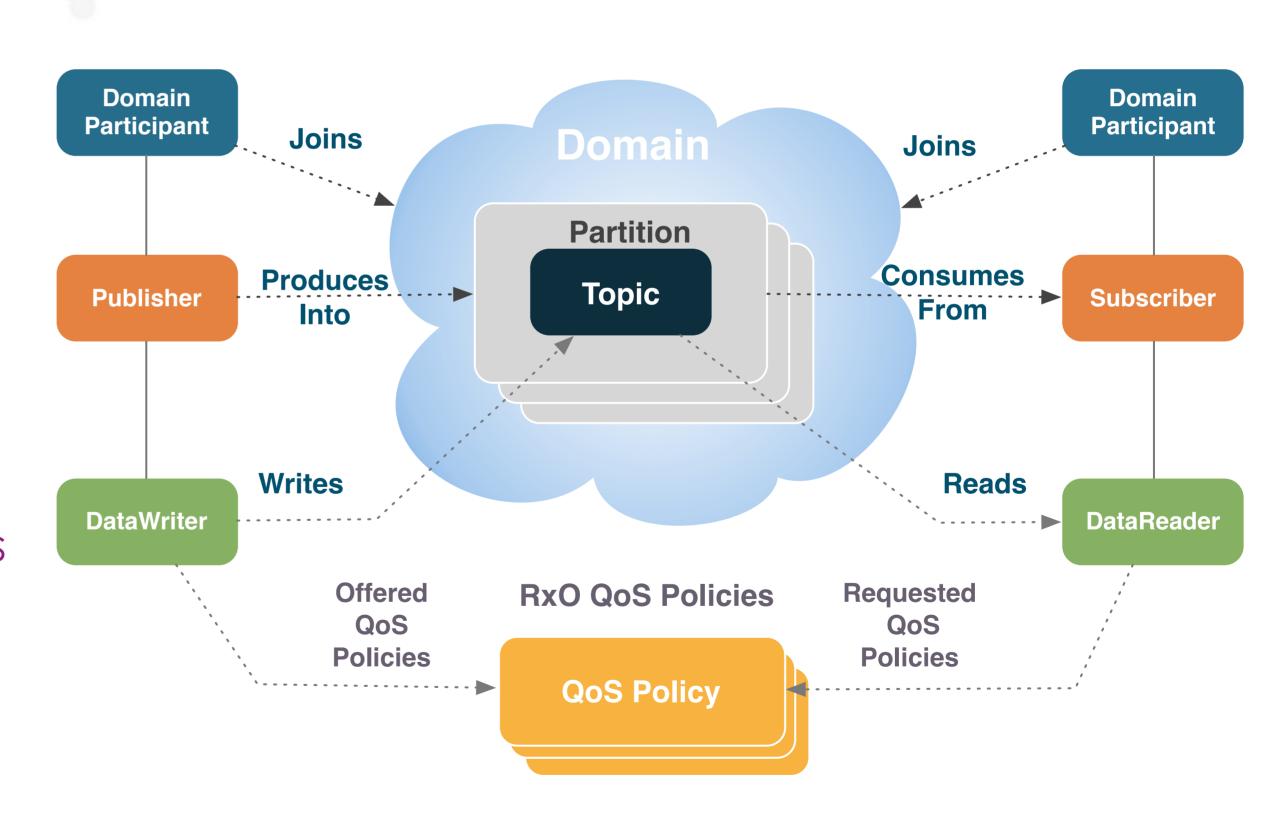
### Matching Model

For data to flow from a DataWriter (DW) to one or many DataReader (DR) a few conditions have to apply:

The **DR** and **DW** have to be in the **same domain** 

The partition expression of the DR's Subscriber and the DW's Publisher should match (in terms of regular expression match)

The **QoS Policies offered** by the DW should **exceed or match** those **requested** by the DR

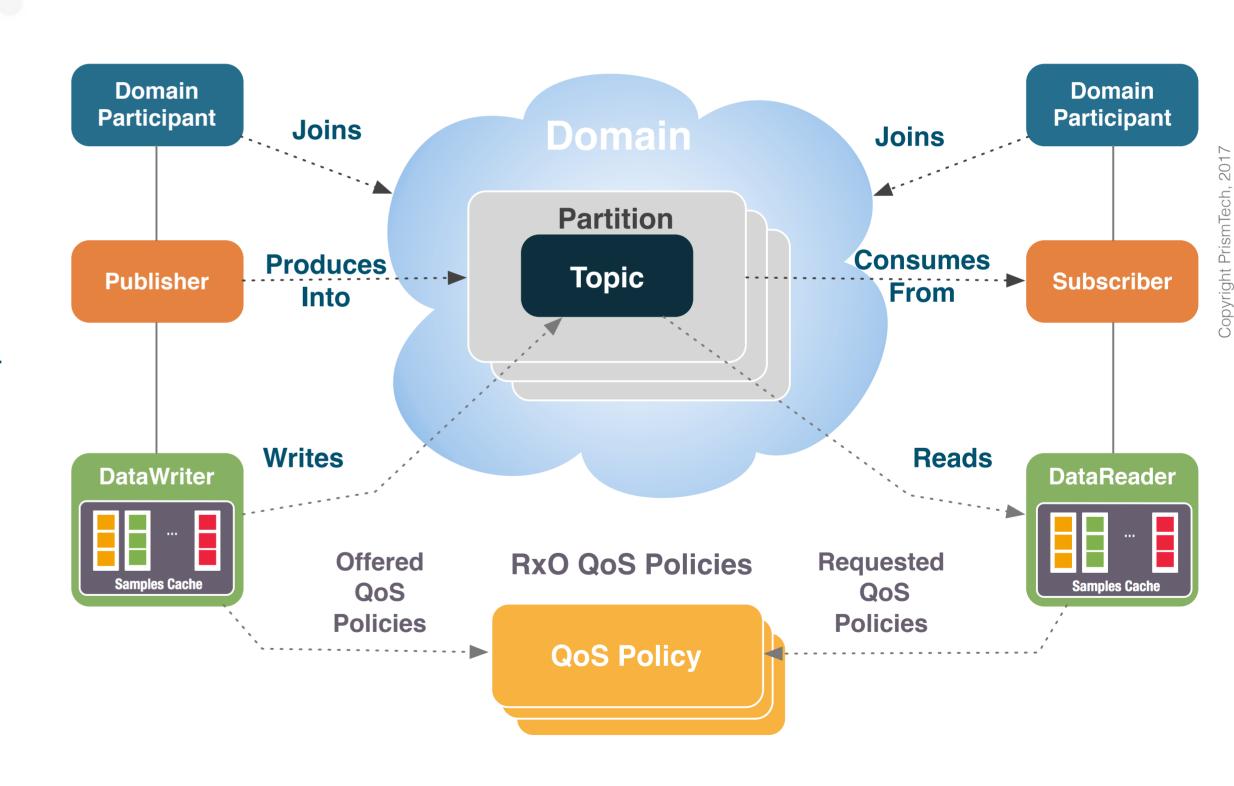


### Storage Model

DataWriter and DataReaders have an associated samples cache

In a sense, what DDS does is to project, eventually, the relevant content of the writer cache into matching reader caches

As a consequence of these caches reads and writes are always local and non-blocking\*



<sup>\*</sup> reads never block and a write will only block, depending on QoS settings if sufficient resources are not available

#### QoS Policies



#### DDS QoS Policies

DDS provides 20+ standard QoS Policies

While this may seem a lot of complexity they are often used in combination to achieve certain patterns

**DURABILITY HISTORY** 

**LIFESPAN** 

**USER DATA** 

**TOPIC DATA** 

OWENERSHIP **OWN. STRENGTH** 

LIVELINESS

DEADLINE LATENCY BUDGET **GROUP DATA** TRANSPORT PRIO

DEST. ORDER **PARTITION** PRESENTATION RELIABILITY

TIME-BASED FILTER RESOURCE LIMITS DW LIFECYCLE

DR LIFECYCLE

**ENTITY FACTORY** 

**Immutable** 

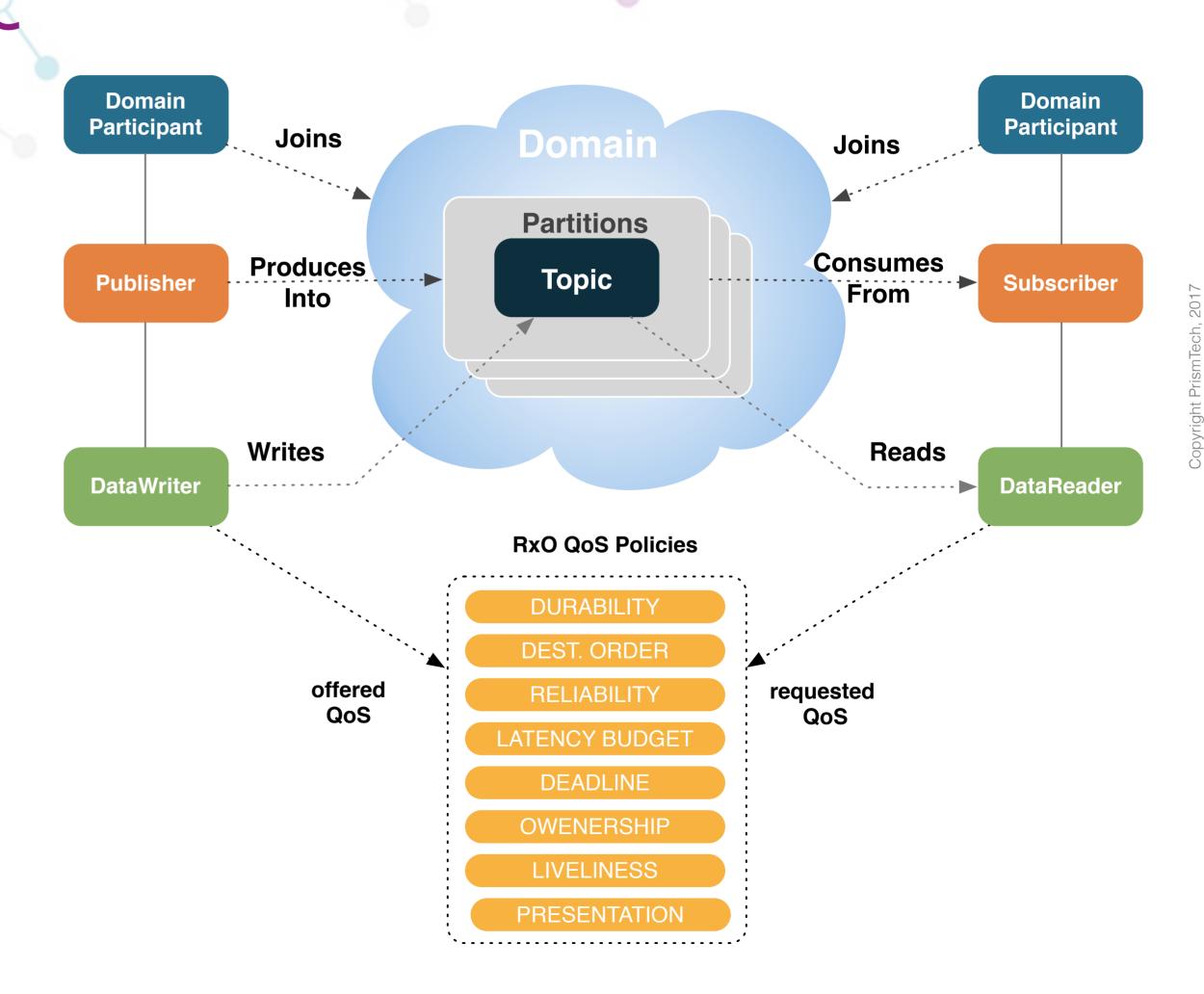
**RxO QoS** 

Local QoS

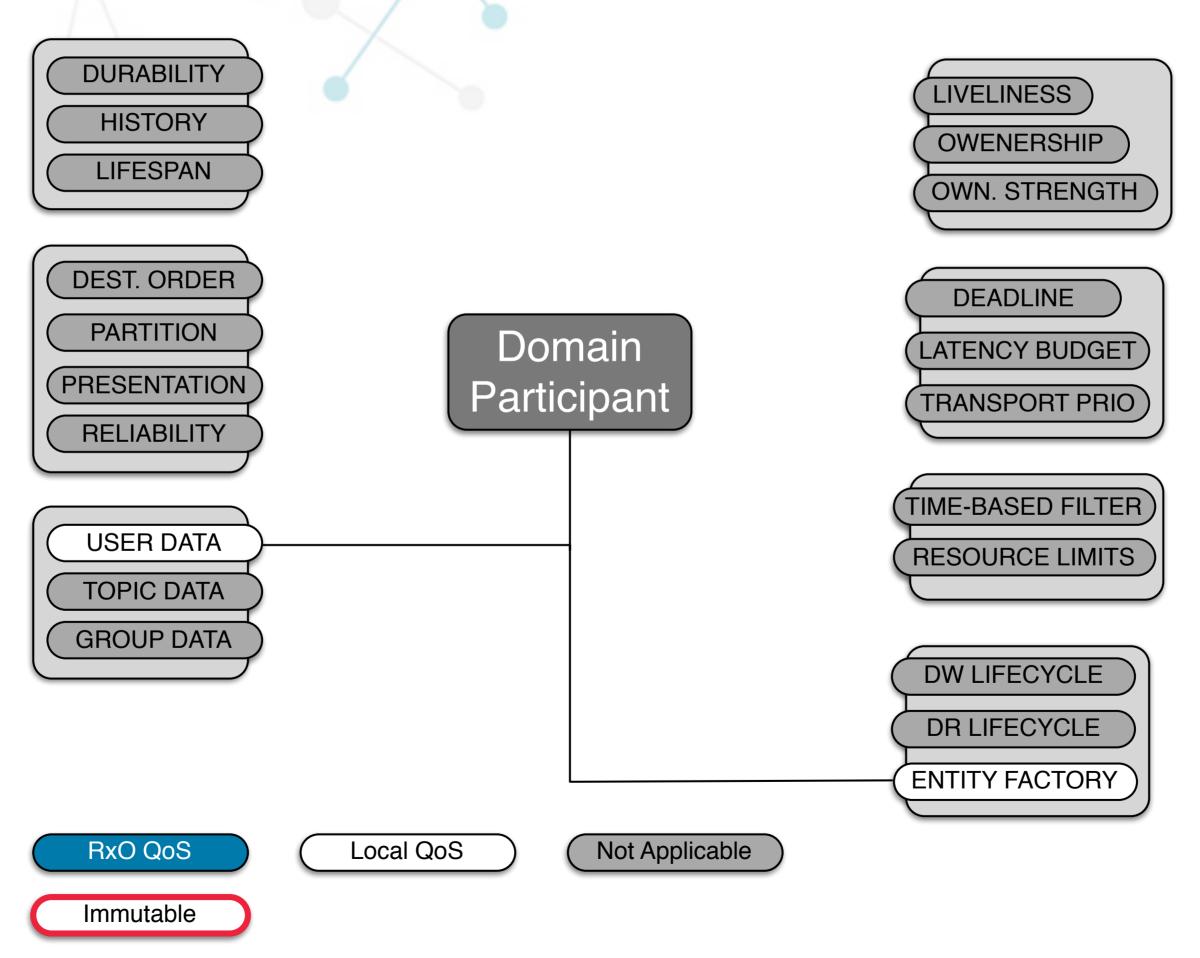
#### RxO Model

A subset of the QoS Policies impact the matching

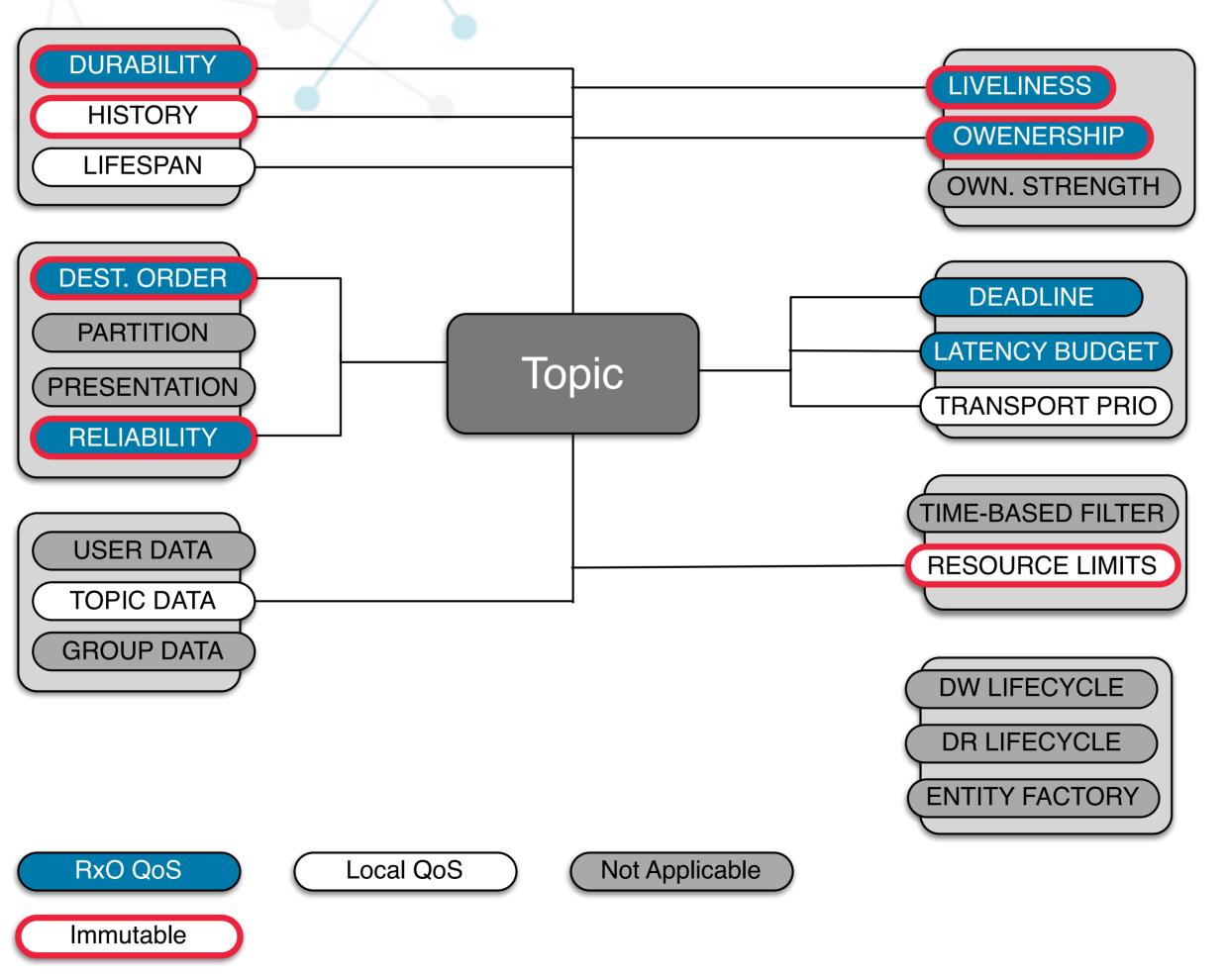
Most of thee QoS relate to end-to-end properties of data



#### Qos Policies Domain Participant

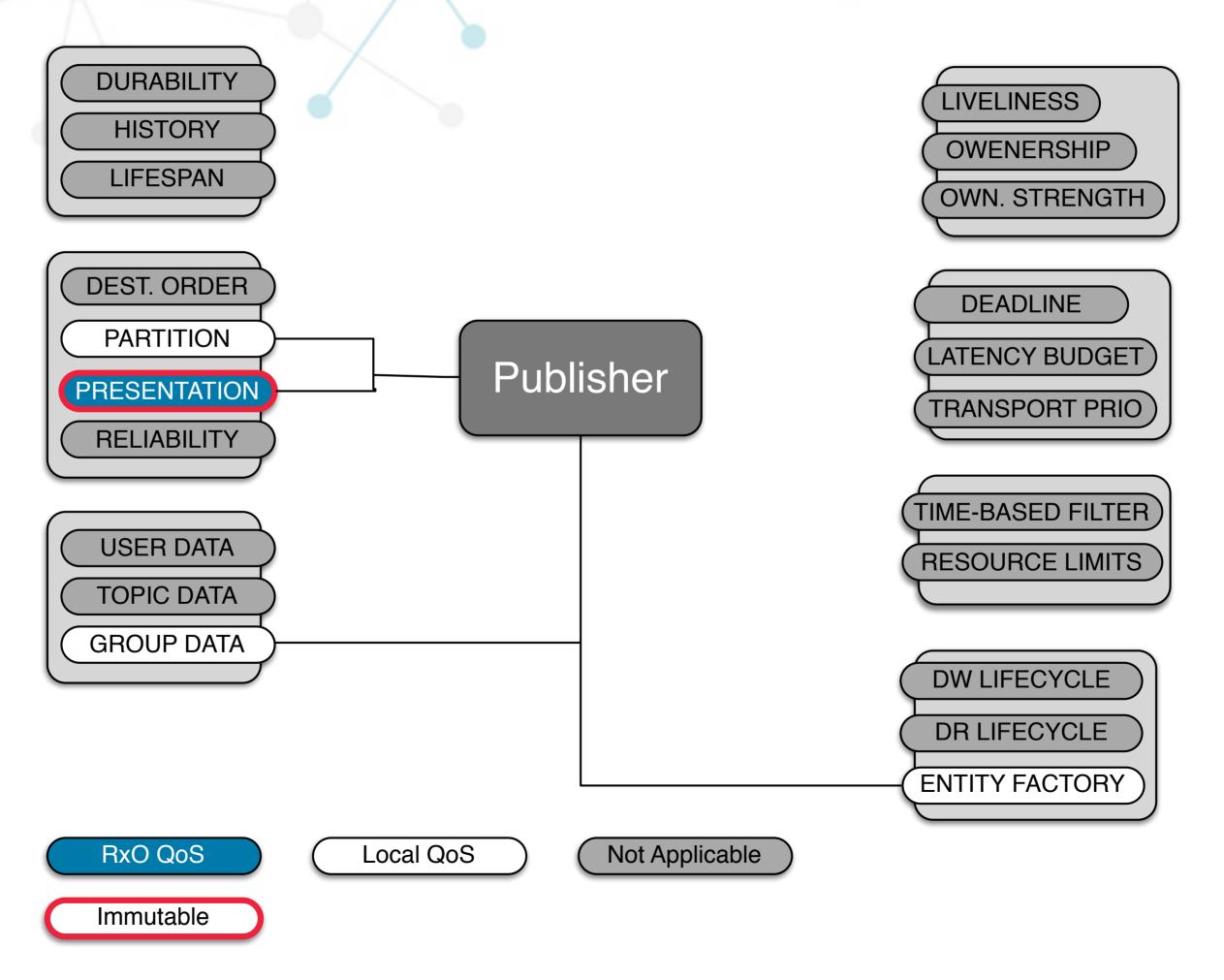


# QoS Policies TO Ji C



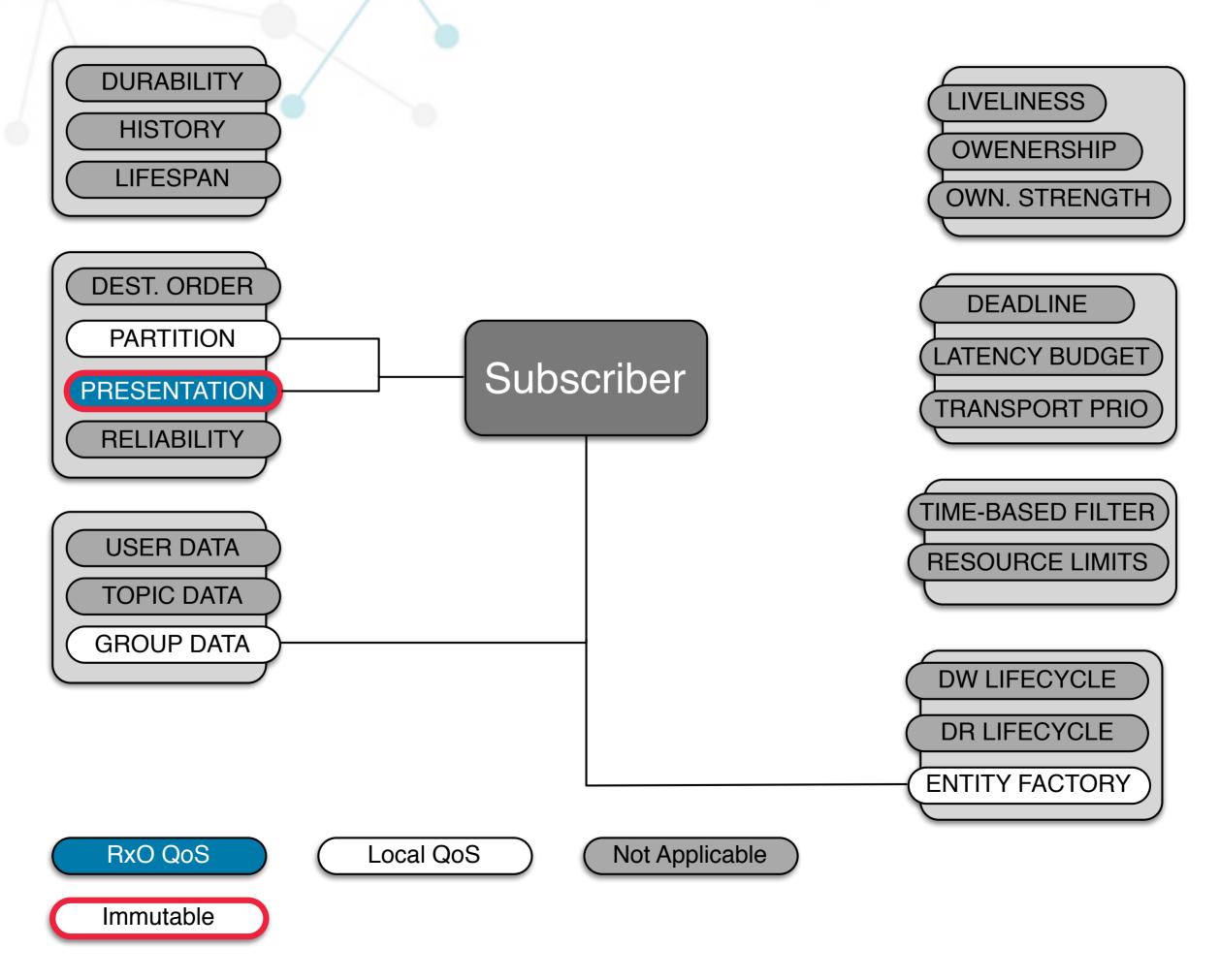
# Convright PrismTech 2017

# QoS Policies Publisher



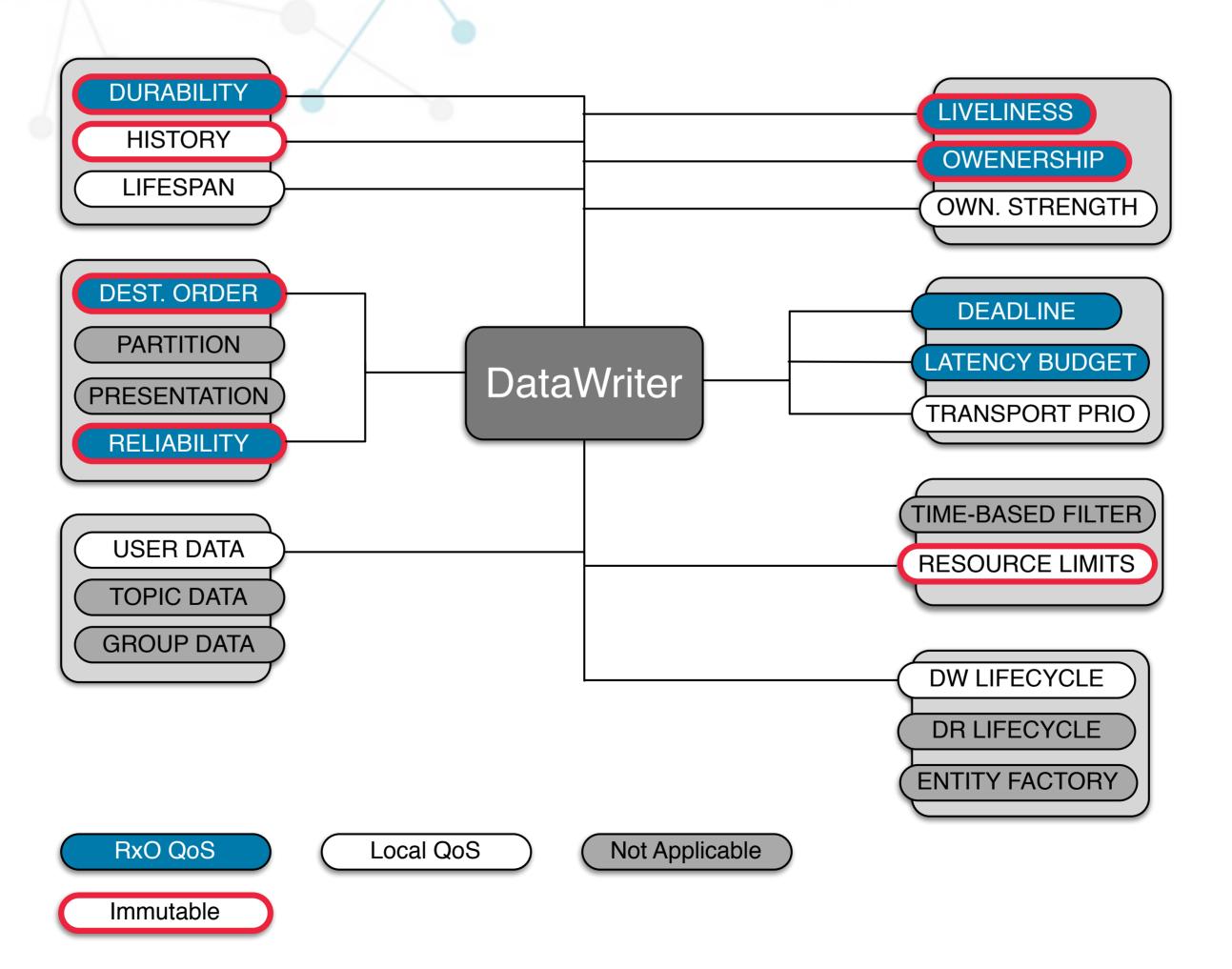
# Convright PrismTech 2017

# QoS Policies Subscriber



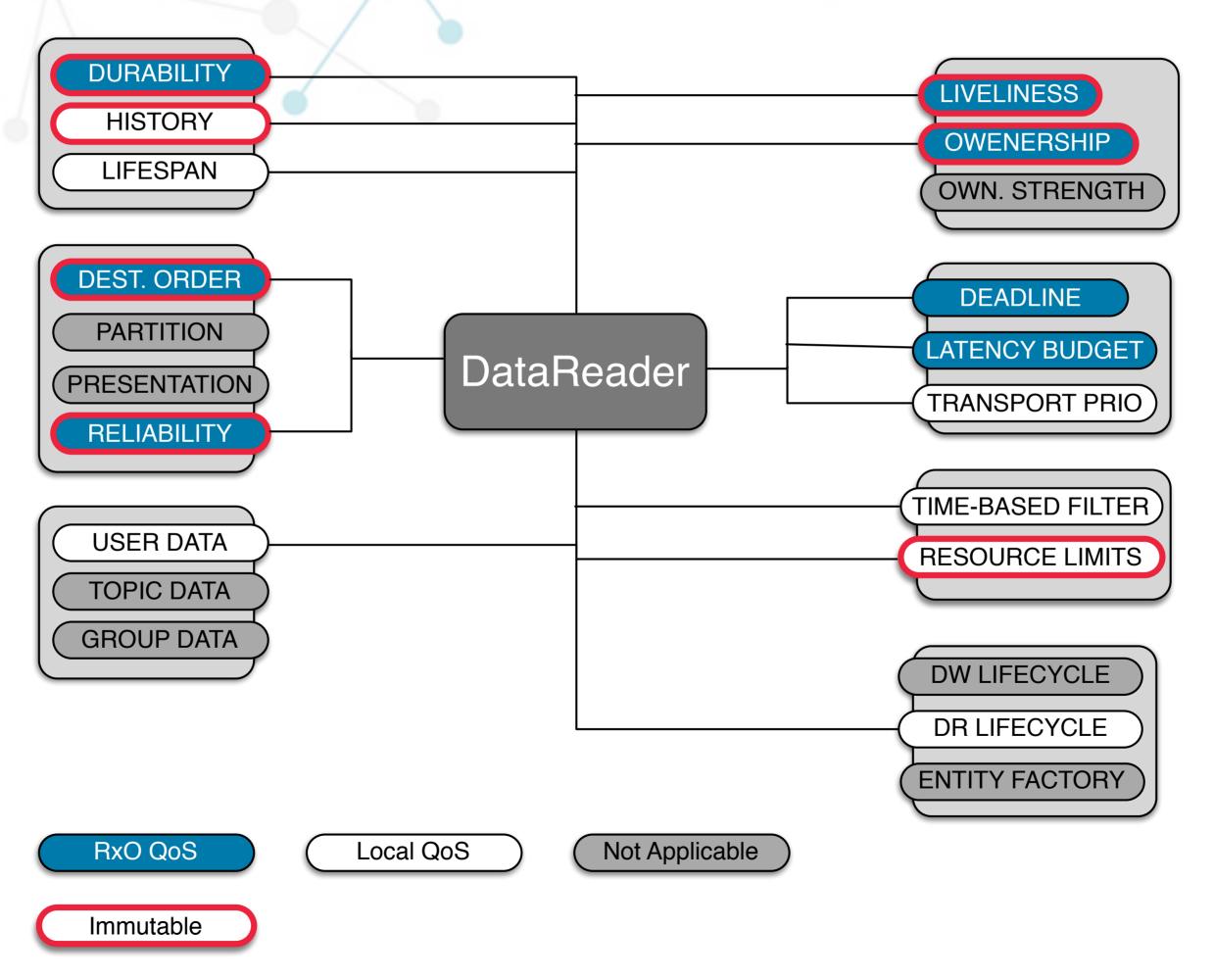
# Convriaht PrismTech 2017

# QoS Policies Data\/\riter



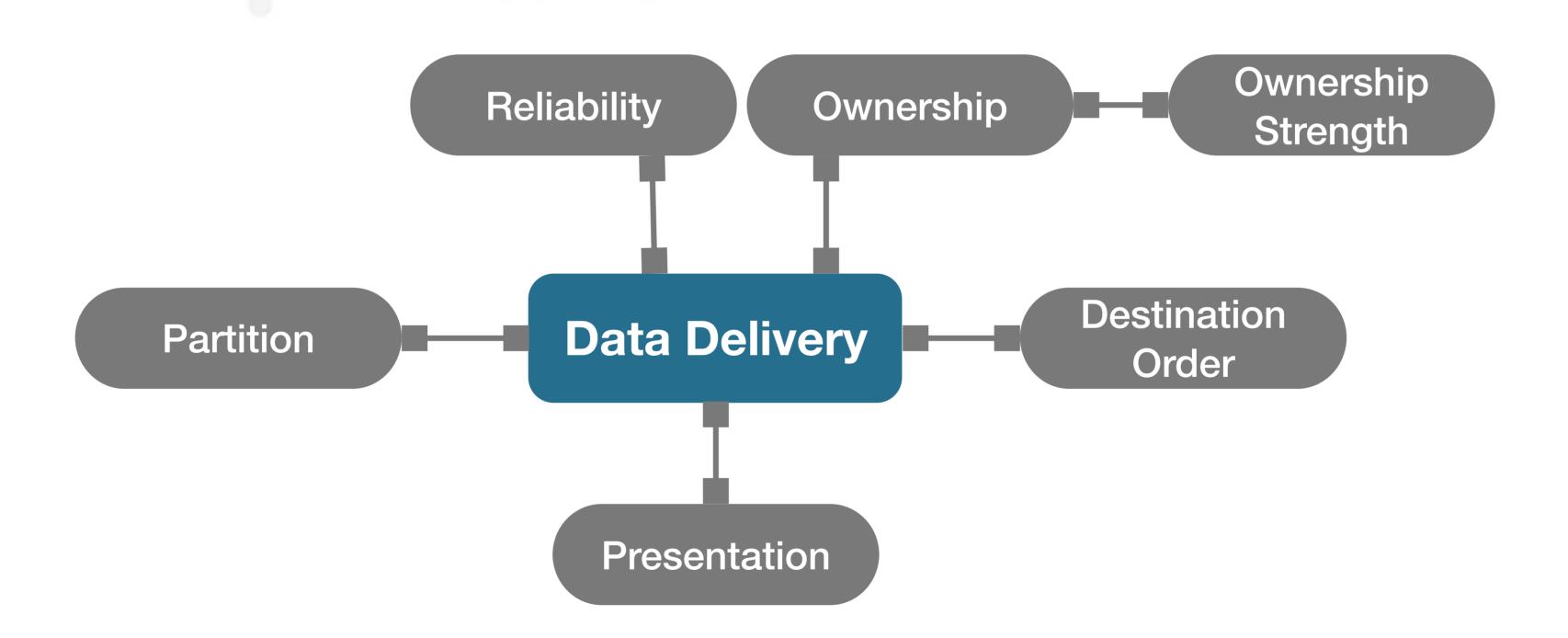
## Sonvright PrismTech 2017

# QoS Policies Data Reader

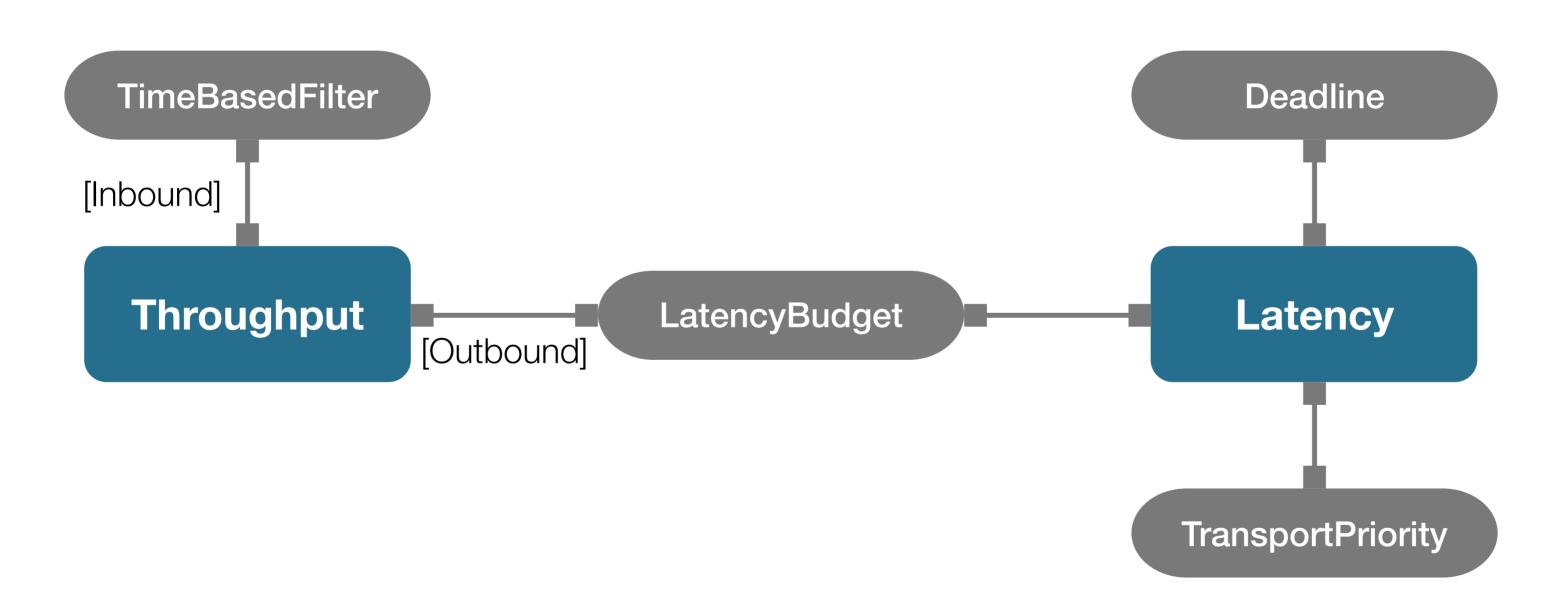


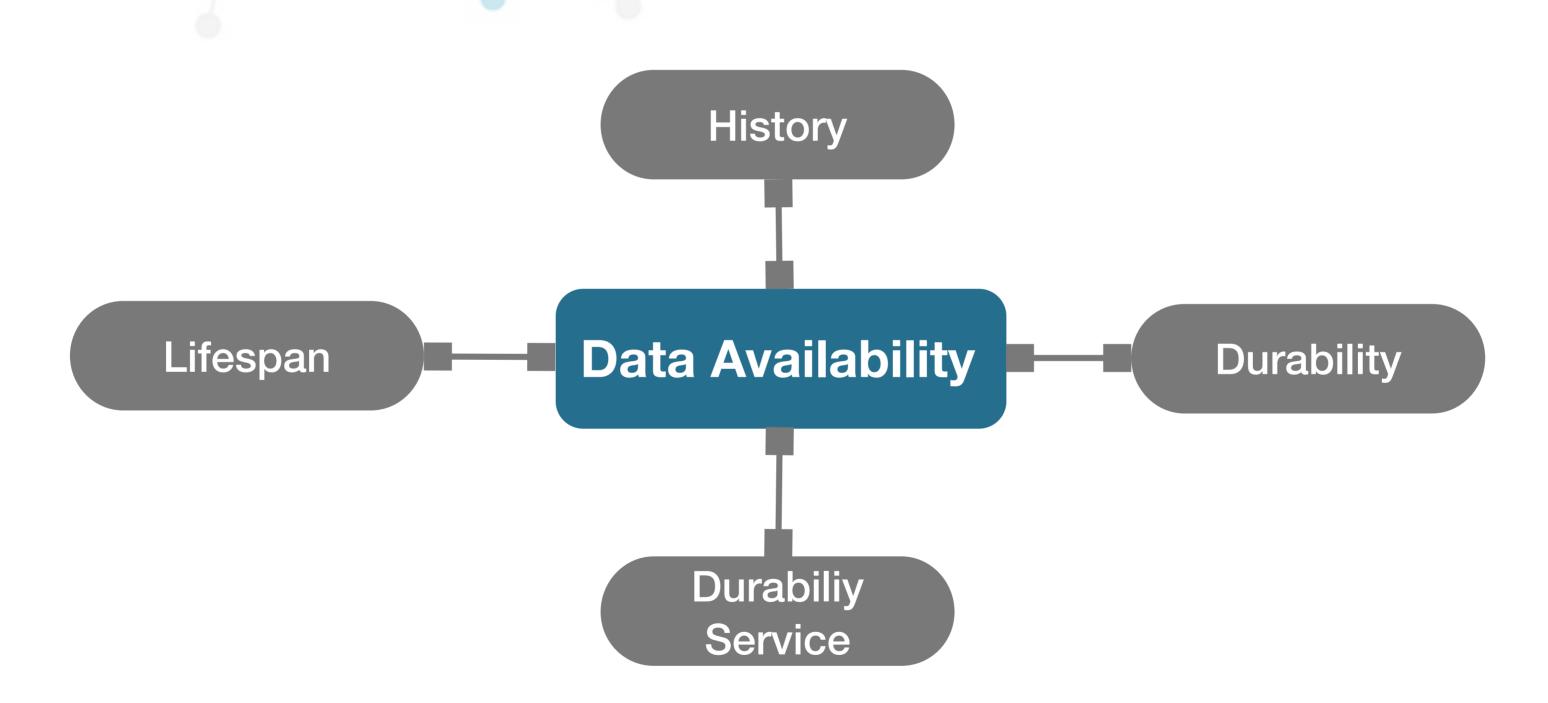
### QoS Categorisation

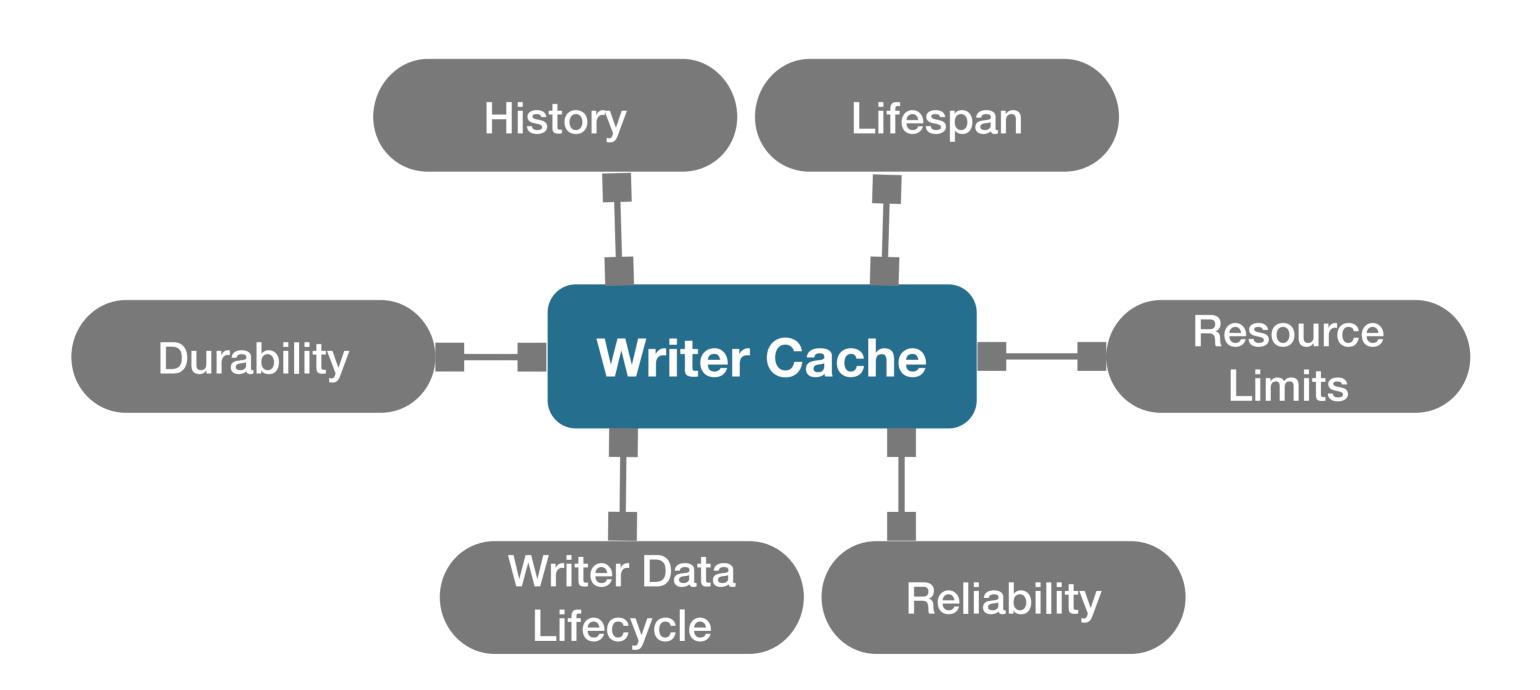


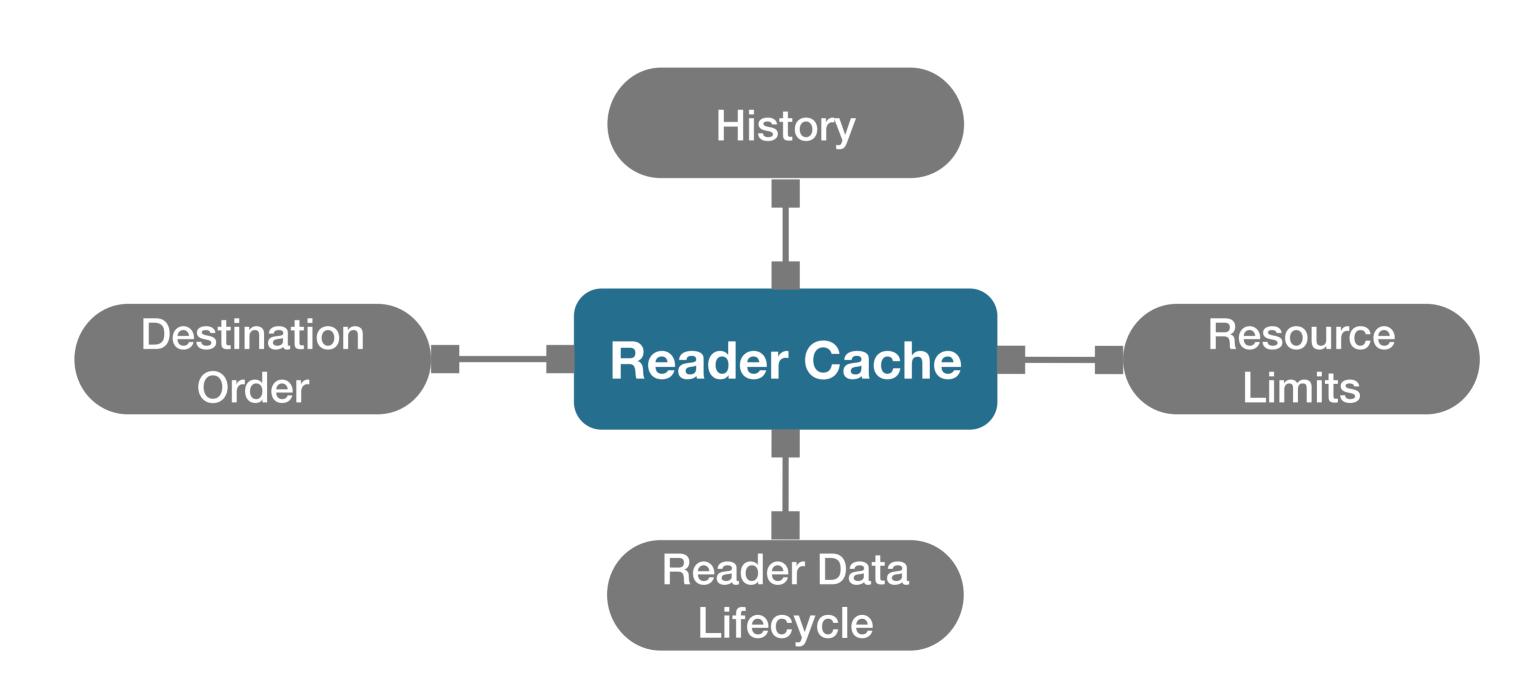


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#### QoS Semantics

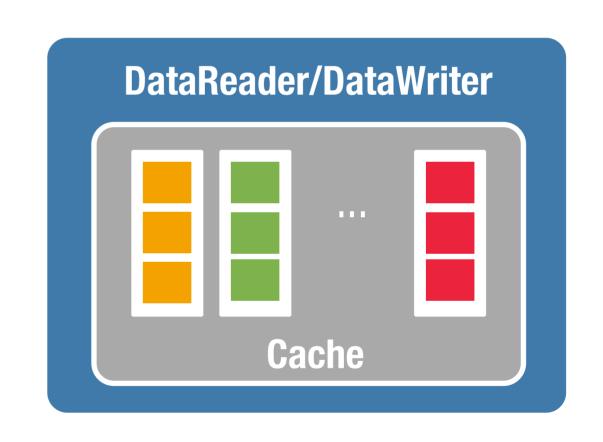


### History



### History

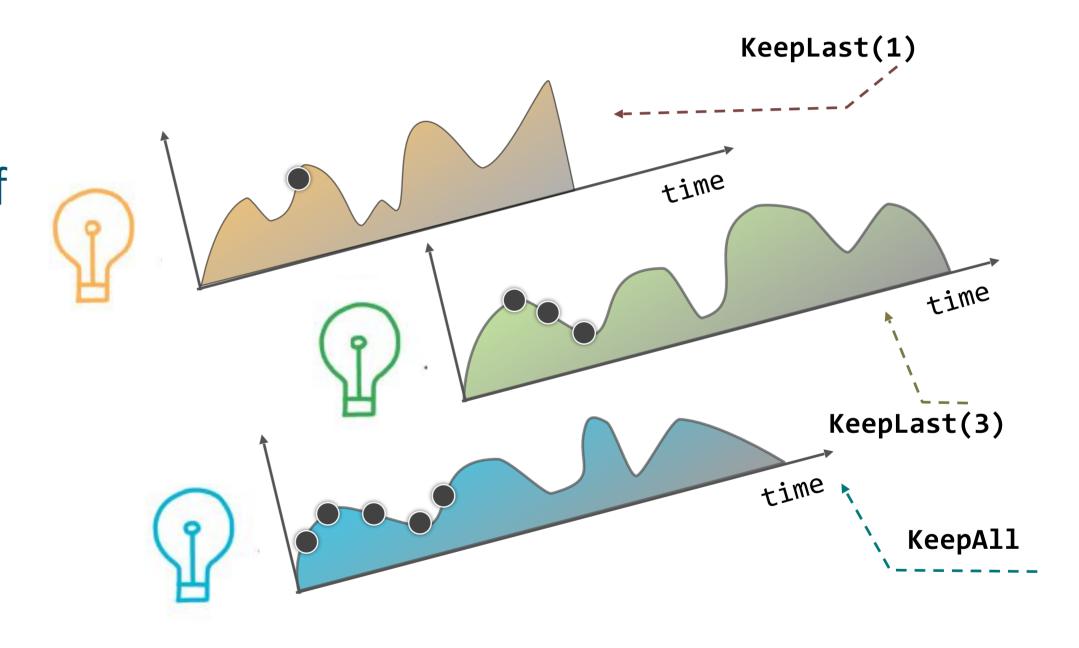
The HISTORY QoS Policy provide controls on the replacement strategy and depth of the cache



QoS Policy	Applicability	RxO	Modifiable	
HISTORY	T, DR, DW	N	N	

### Data Writer History

The **DataWriter** HISTORY QoS
Policy controls the amount of
data that can be made
available to late joining
DataReaders
under TRANSIENT\_LOCAL
Durability



QoS Policy	Applicability	RxO	Modifiable	
HISTORY	T, DR, DW	N	N	

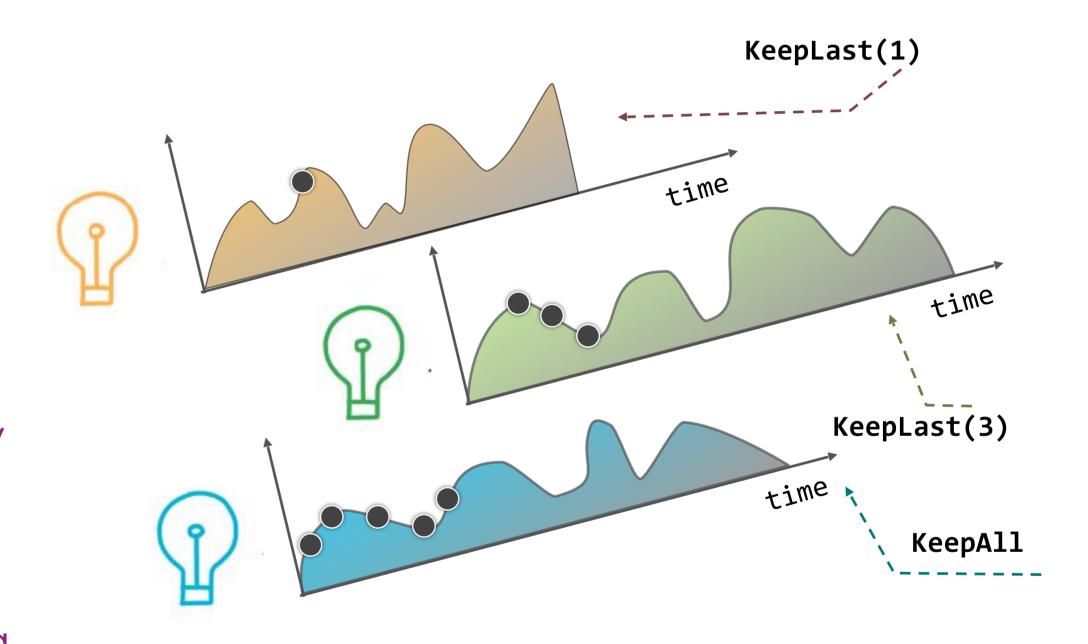
### DataReader History

The DataReader HISTORY QoS

Policy controls how many samples will be kept on the reader cache

**Keep Last.** DDS will keep the most recent "depth" samples of each instance of data identified by its key

**Keep All.** The DDS keep all the samples of each instance of data identified by its key — up to reaching some configurable resource limits



QoS Policy	Applicability	RxO	Modifiable	
HISTORY	T, DR, DW	N	N	

#### History: Another Perspective

As we saw earlier a topic can be seen as a relation (in the sense of relational algebra)

The history makes the table a cube, where each slice of the cube represents a value of the relation at some point in time

<u>sn</u>		luminosity		hue		on		
•	a1	23-21ef		0.7		12750	)	TRUE
	600d-caf3		600d-caf3 0.4		46920		<b>FALSE</b>	
<u>sn</u>		luminosity		hue	e on			TRUE
<u>sn</u>	Ιι	ıminosit	<b>y</b>	hue	,	on		
a123-21ef		0.5	1	2750		TRUE	E	
600d-caf3		0.8	4	6920	F	ALSE	•	
1234-c001		0.75	2	25500	•	TRUE		

### Durability



### Durability

The DURABILITY QoS controls the data availability w.r.t. late joiners, specifically the DDS provides the following variants:

Volatile. No need to keep data instances for late joining data readers

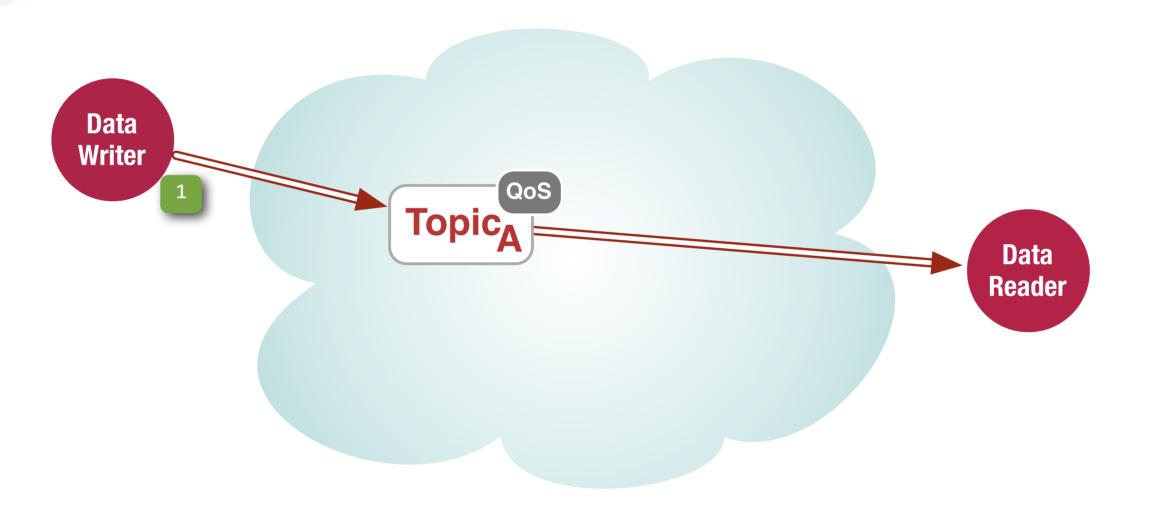
**Transient Local**. Data instance availability for late joining data reader is tied to the data writer availability

Transient. Data instance availability outlives the data writer

Persistent. Data instance availability outlives system restarts

QoS Policy	Applicability	RxO	Modifiable	
DURABILITY	T, DR, DW	Y	N	

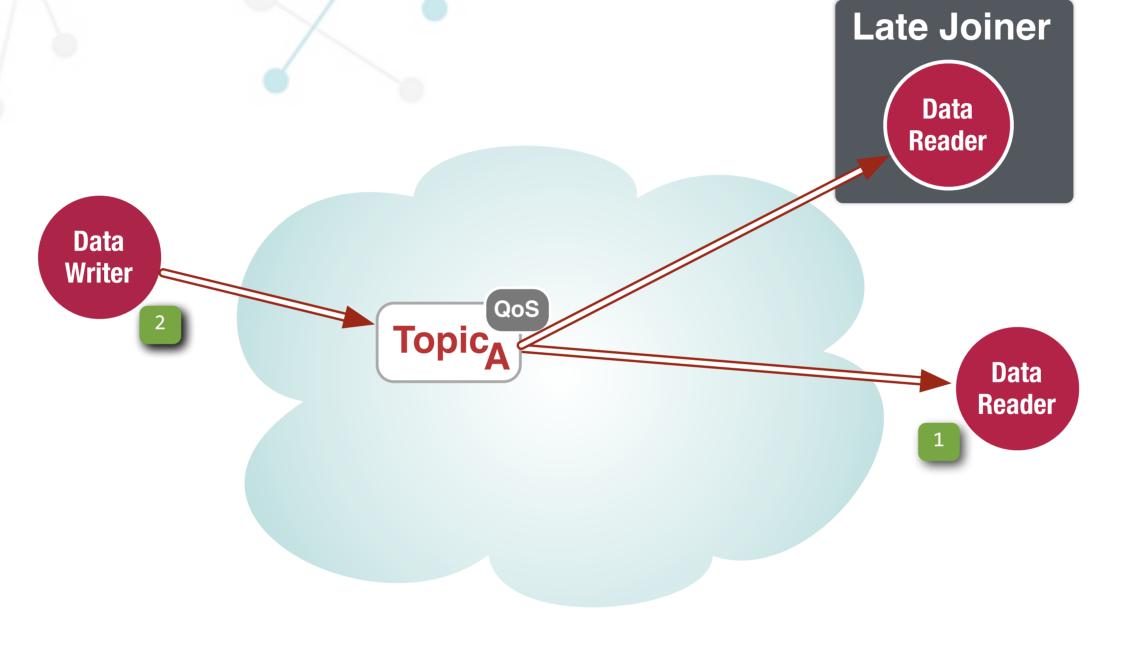
### Volatile Durability



#### No Time Decoupling

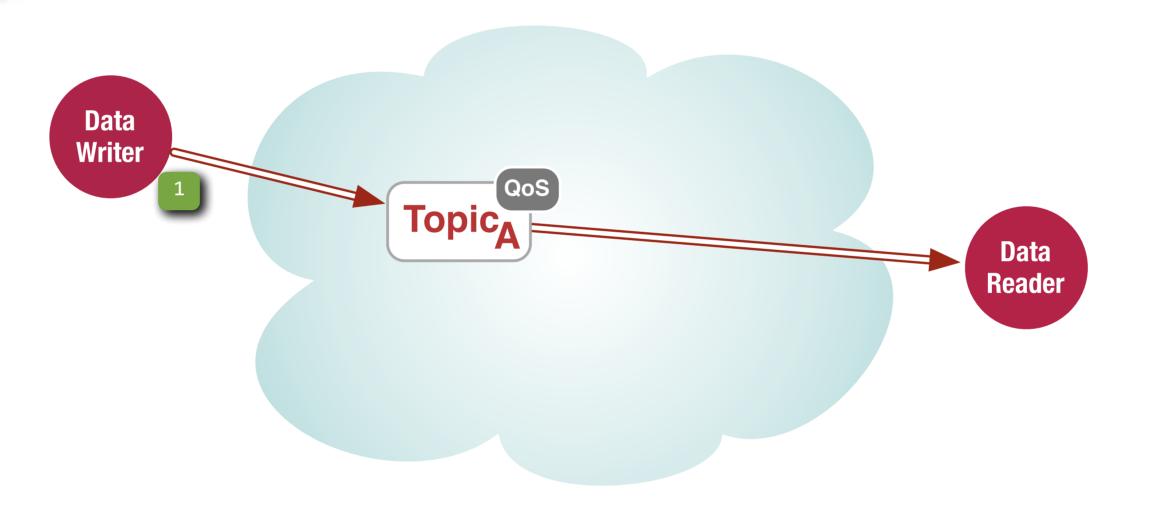
Readers get only data produced after they joined the Global Data Space

## Volatile Durability

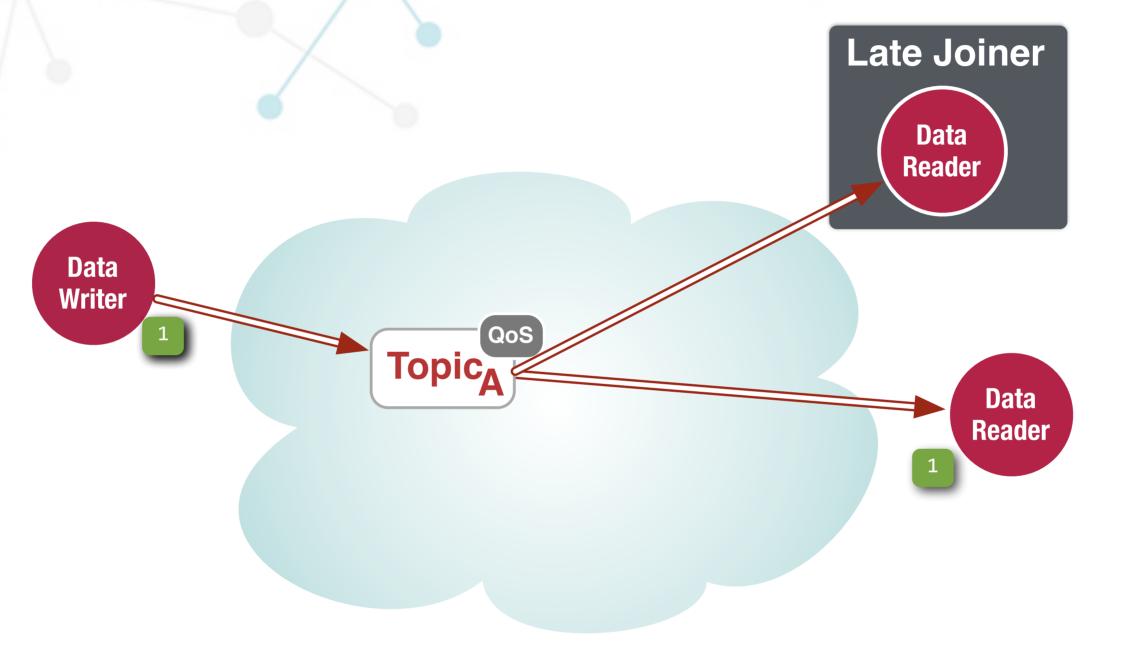


#### No Time Decoupling

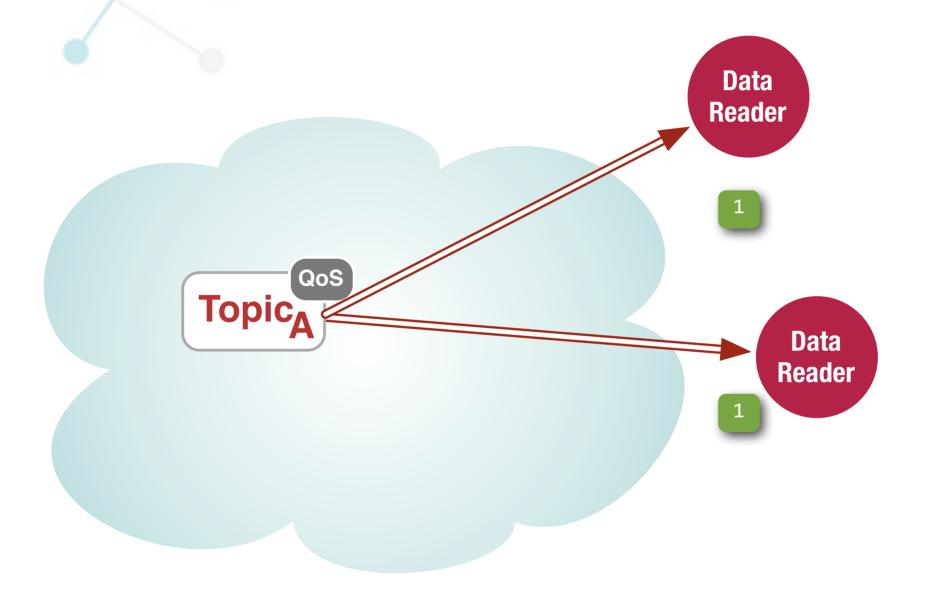
Readers get only data produced after they joined the Global Data Space



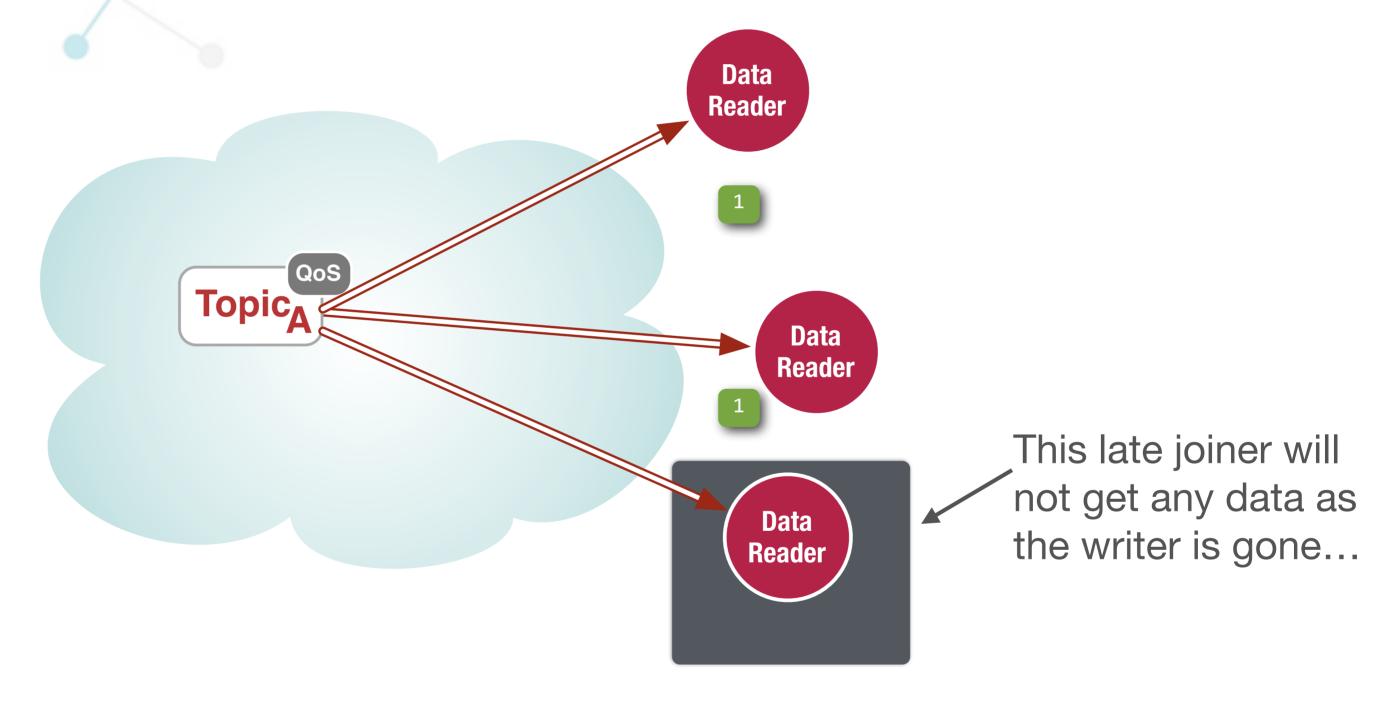
#### **Some Time Decoupling**



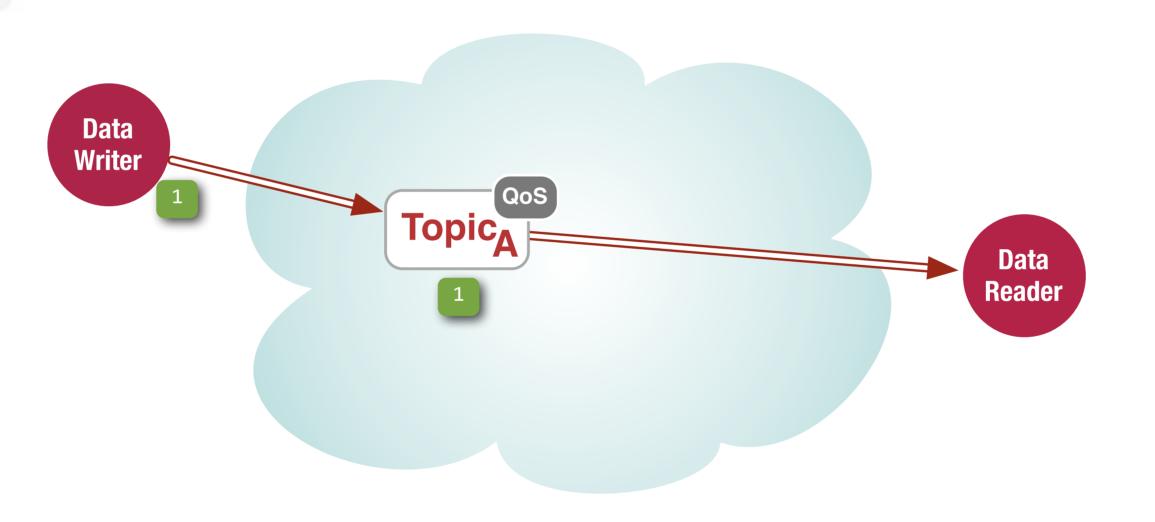
#### **Some Time Decoupling**



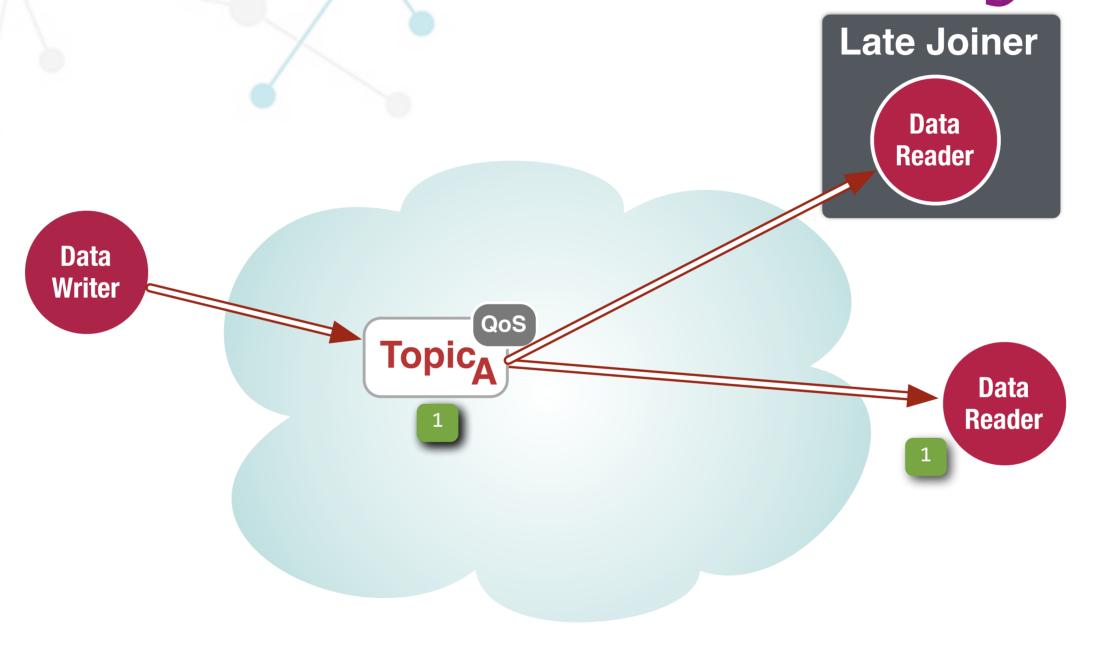
#### **Some Time Decoupling**



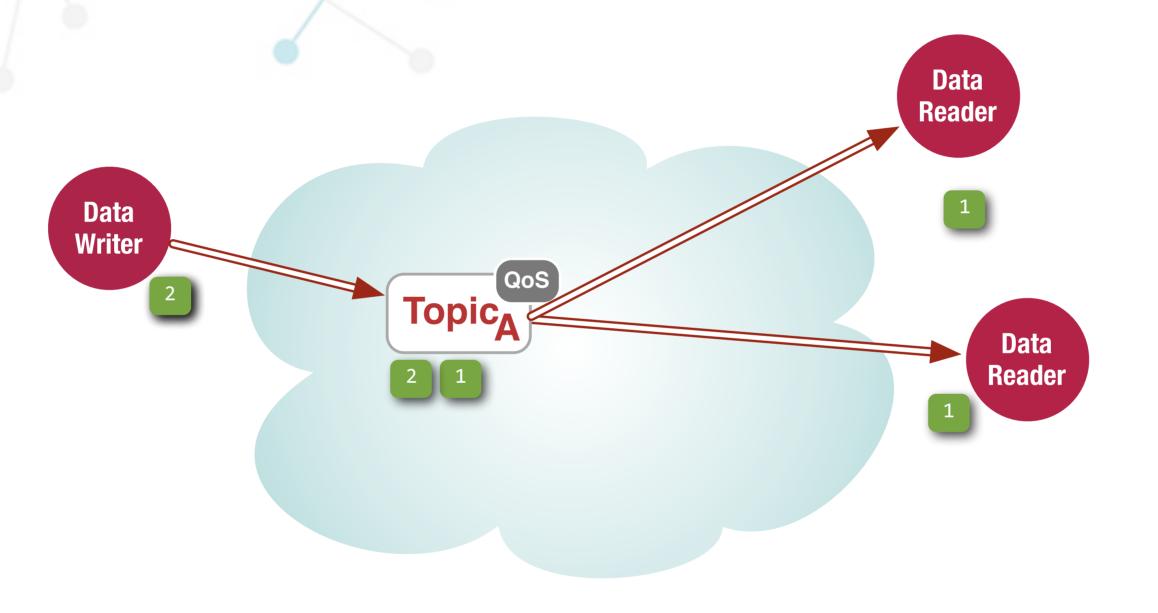
#### **Some Time Decoupling**



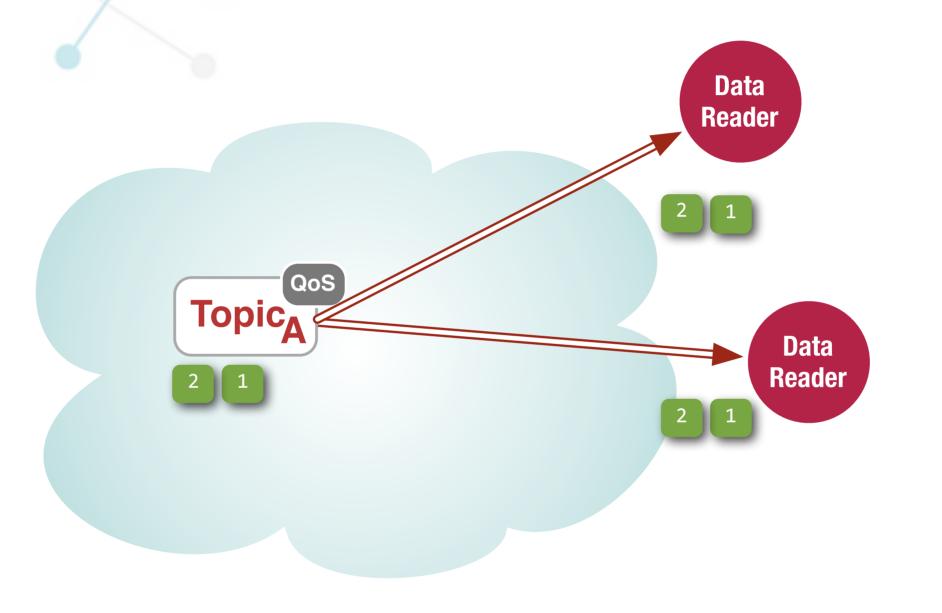
#### Time Decoupling



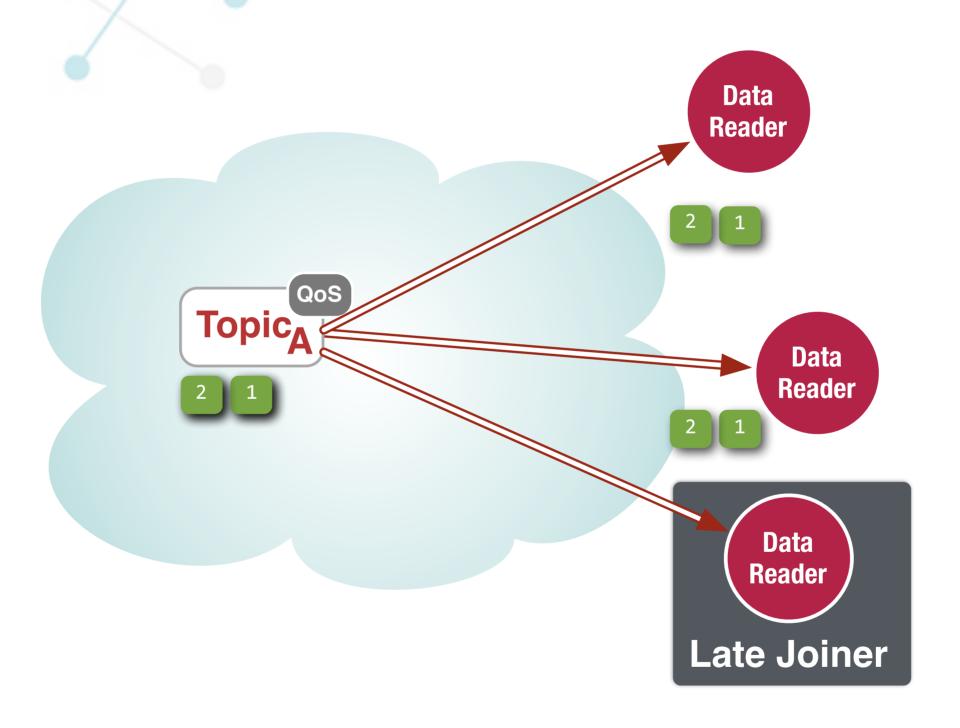
#### Time Decoupling



#### Time Decoupling



#### Time Decoupling



#### Time Decoupling

# Reliability



# Data Reliability

The RELIABILITY QoS Policy controls one of the dimensions of reliability in DDS

Yet, the full semantics of DDS reliability is controlled by a combination of the RELIABILITY and the HISTORY QoS

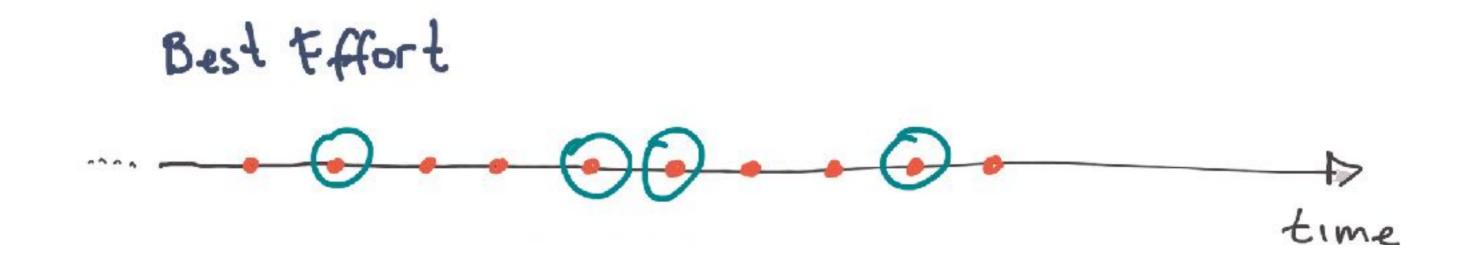
QoS Policy	Applicability	RxO	Modifiable
RELIABILITY	T, DR, DW	Y	N

### Best Effort

RELIBILITY = BEST EFFORT

DDS will deliver an arbitrary subsequence of the samples written against a Topic Instance

Samples may be dropped because of network loss or because of flow-control



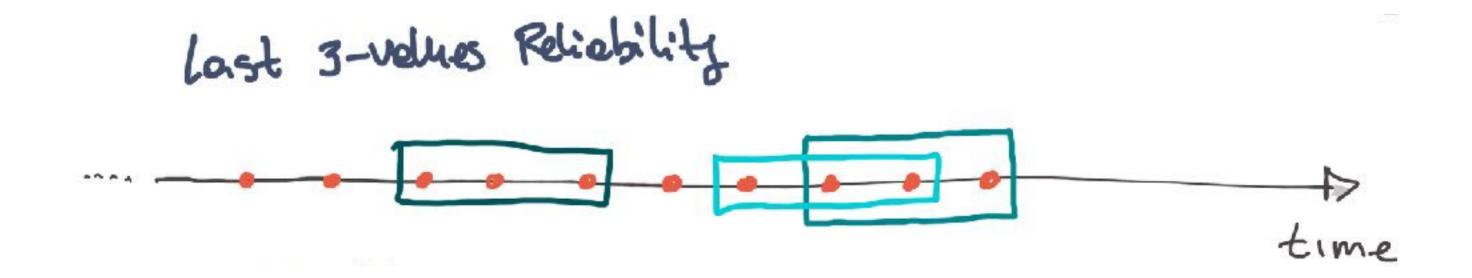
## Last n-values Reliability

RELIABILITY = RELIABLE HISTORY = KEEP\_LAST(n)

Under stationary conditions an application is guaranteed to receive the last n-samples written for a Topic Instance

Samples falling outside the history may be dropped at the sending or receiving side for flow/resource control

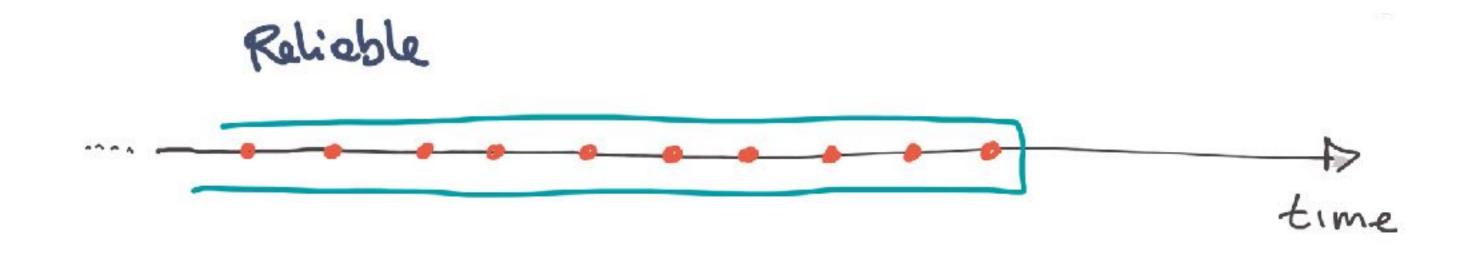
Notice that this kind of reliability behaves as a circuit breaker for slow consumers



### Reliable

RELIABILITY = RELIABLE HISTORY = KEEP\_ALL

All samples written against a Topic Instance are delivered. Since from a theoretical perspective reliability in asynchronous systems either violate progress or requires infinite memory, DDS provides QoS to control both resources as well as blocking time



# Memory...



### Resource Limits

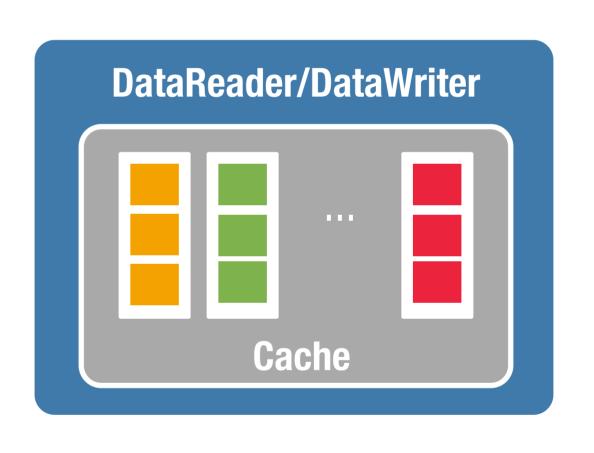
The Resource Limits QoS Policy controls the maximum size of the DataReader and DataWriter cache through three parameters

max\_samples: max number of samples the cache may hold

max\_instances: max number of instances the cache may hold

max\_samples\_ per\_instance: max number of samples allowed per instance

QoS Policy	Applicability	RxO	Modifiable
RESOURCE LIMITS	T, DR, DW	Ν	Ν

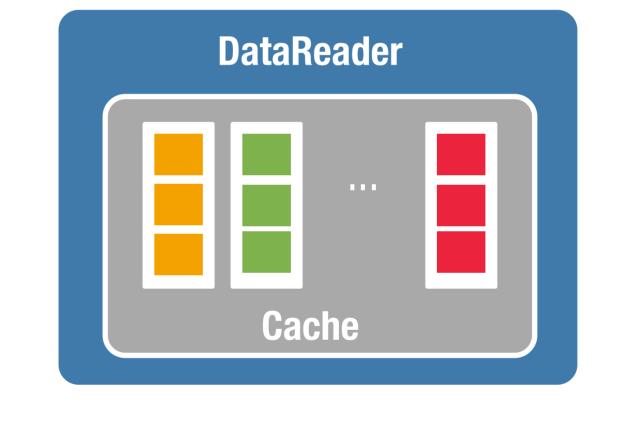


# Reader Data Life cycle

Configures the purge delay for instances that have no writer or which have been disposed

This is controlled through the autopurge\_nowriter\_samples \_delay and the autopurge\_disposed\_samples\_delay parameters

For both parameters the default delay is infinite

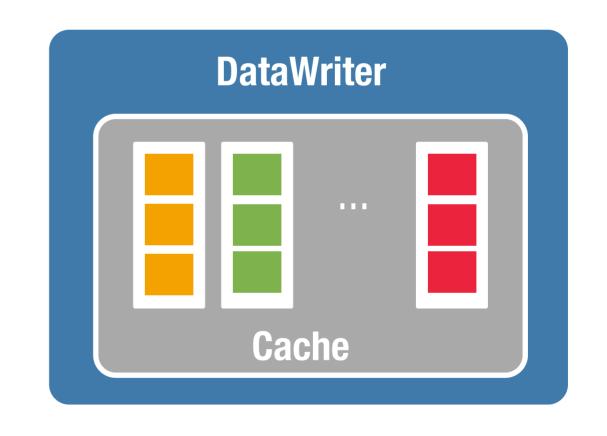


QoS Policy	Applicability	RxO	Modifiable
READER DATA LIFECYCLE	DR	N	Y

# WriterData Lifecycle

Controls whether unregistered instances are automatically disposed or not

This is controlled through the <a href="https://autodispose\_unregistered\_instance">autodispose\_unregistered\_instance</a> parameter



This parameter is set to true by default

QoS Policy	Applicability	RxO	Modifiable
WRITER DATA LIFECYCLE	DW	Ν	Υ

## Fault-Tolerance



Availability of data producers can be controlled via two QoS Policies:

OWNERSHIP (SHARED vs. EXCLUSIVE)

OWNERSHIP STRENGTH

Instances of exclusively owned Topics can be modified (are owned) by the higher strength writer

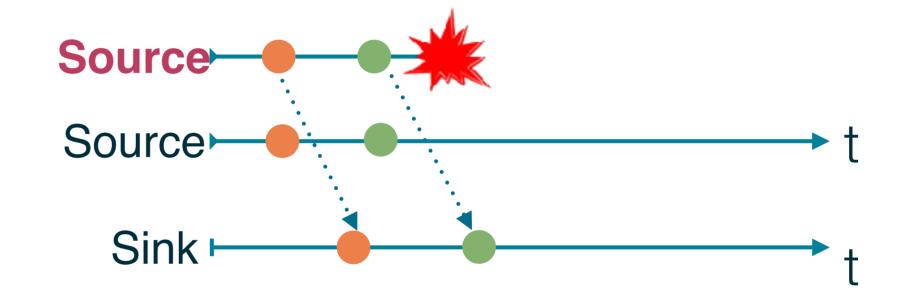
Writer strength is used to coordinate replicated writers

QoS Policy	Applicability	RxO	Modifiable
OWNERSHIP	T, DR, DW	Υ	N
OWNERSHIP STRENGTH	DW	Ν	Υ

## Fault-Masking

The Ownership can be used as a fault-masking mechanism that allow to replicate **Sources** and transparently switch over when a failure occurs

At any point in time the "active" source is the one with the highest strength. Where the strength is an integer parameter controller by the user



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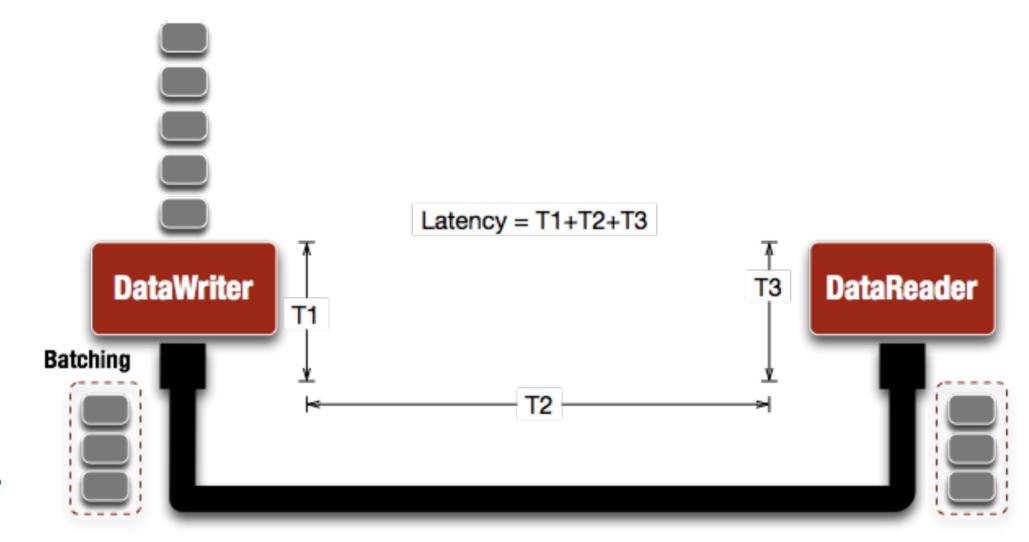
## Temporal Properties



## Latency Budget

The LATENCY\_BUDGET QoS policy specifies the maximum acceptable delay from the time the data is written until the data is inserted in the receiver's application-cache

A non-zero latency-budget allows a DDS implementation to batch samples and improve CPU/Network utilisation



QoS Policy	Applicability	RxO	Modifiable
LATENCY BUDGET	T, DR, DW	Y	Y

QoS Policy	Applicability	RxO	Modifiable
DEADLINE	T, DR, DW	Υ	Υ

The DEADLINE QoS policy defines the maximum interarrival time between data samples

**DataWriter** indicates that the application commits to write a new sample at least once every deadline period

DataReaders are notified when the DEADLINE is violated



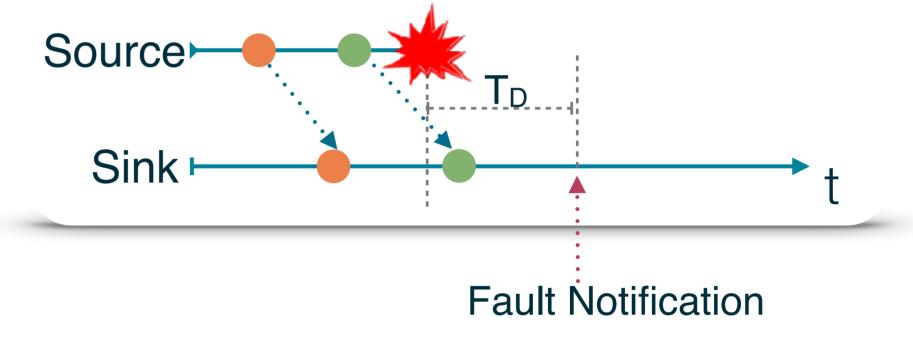
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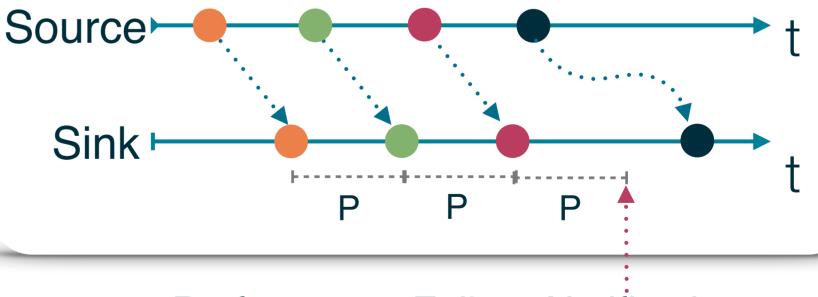
### Failure Detection

DDS provides mechanism for detecting traditional faults as well as performance failures

The Fault-Detection mechanism is controlled by means of the DDS Liveliness policy

Performance Failures can be detected using the Deadline Policy which allows to receive notification when data is not received within the expected delays





Performance Failure Notification

# Transport Priority

The TRANSPORT\_PRIORITY QoS policy is a **hint** to the infrastructure as to how to set the **priority** of the **underlying transport** used to **send** the **data**.

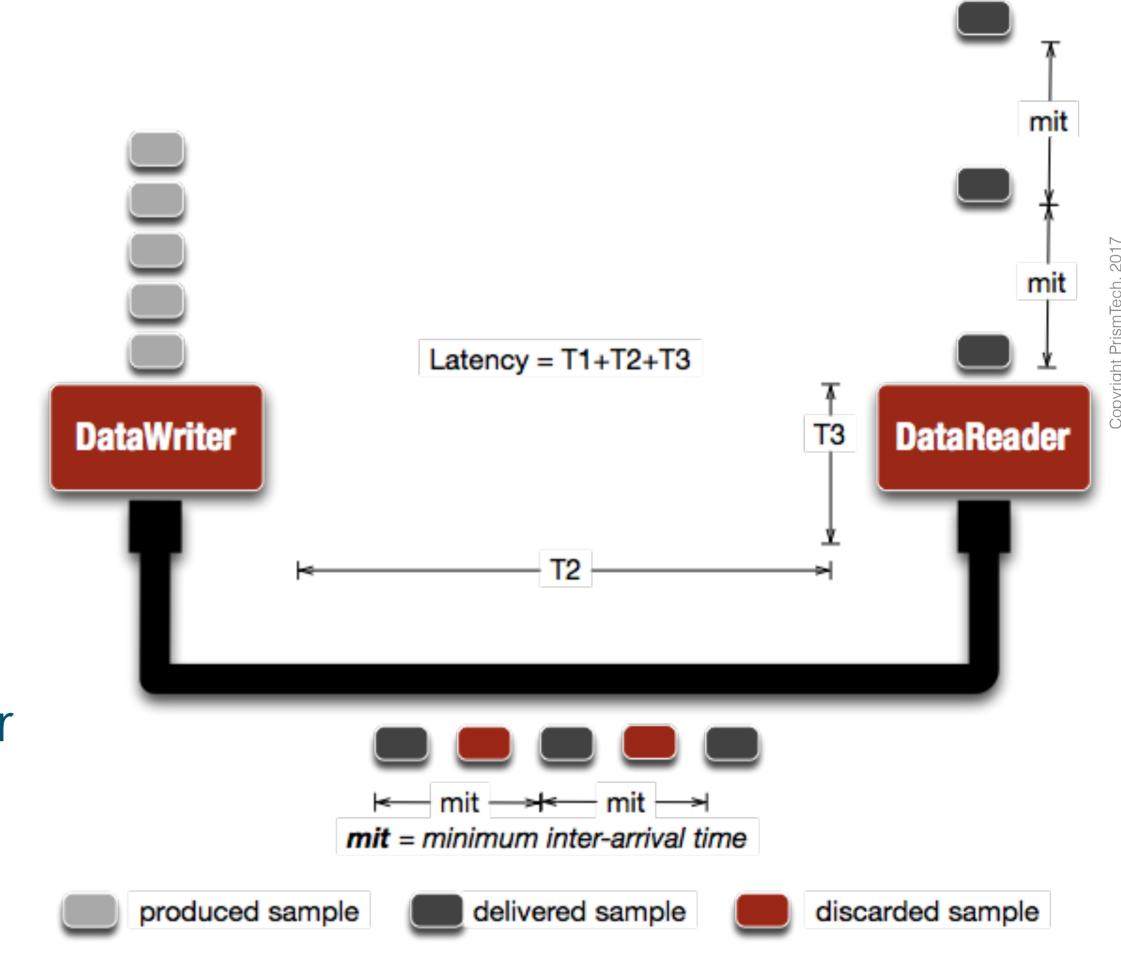
QoS Policy	Applicability	RxO	Modifiable
TRANSPORT PRIORITY	T, DW	Z	Y

QoS Policy	Applicability	RxO	Modifiable
TIME BASED FILTER	DR	N	Υ

### Time-Based Filter

The Time Based Filter allows to control the throughput at which data is received by a data reader

Samples produced more often than the minimum inter-arrival time are not delivered to the data reader



### QoS Modeling Idioms

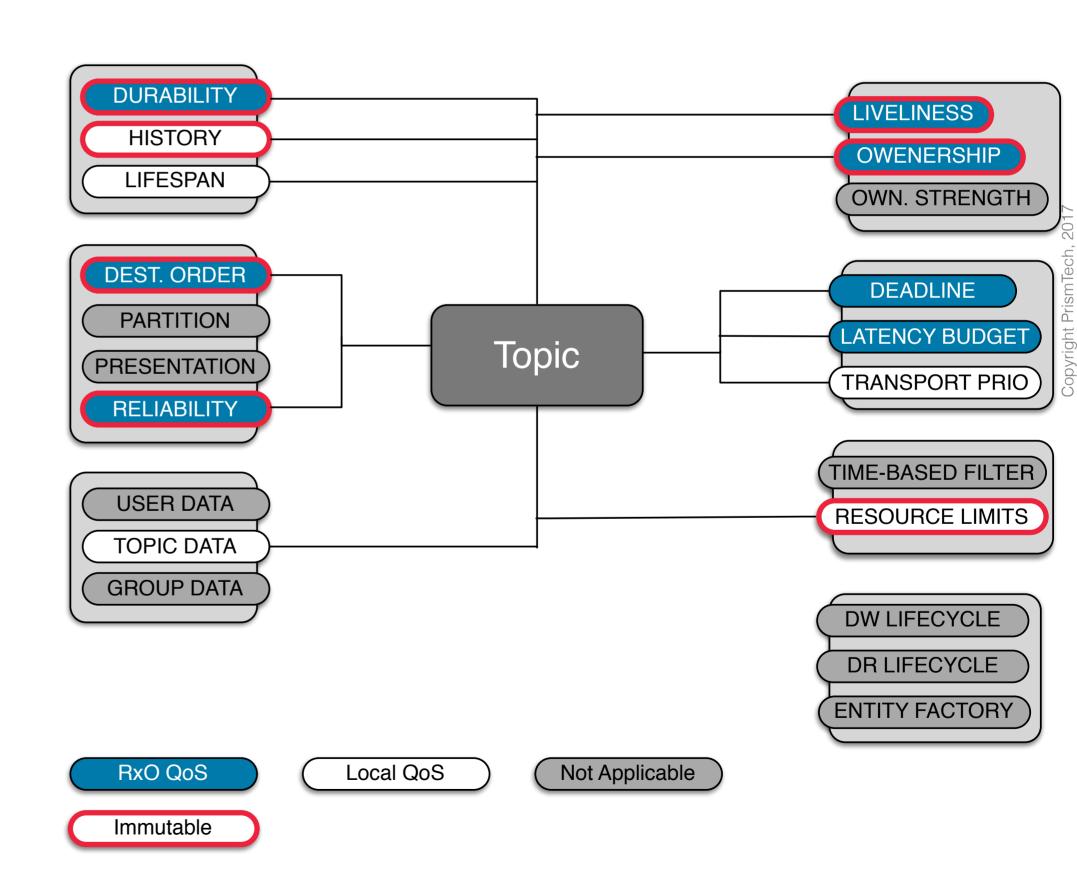


#### System-Level QoS Policies

Identify the QoS Policies that capture the key non-functional properties of the various kinds of information flow in your system

Define these QoS as Topics QoS

Create DataReaders and DataWriters but inheriting the Topic QoS



## 20S Provider

Allo for deploy-time refinement of DDS QoS Policies

To allow for this leverage the QoS Provider

```
// QosProvider...
QosProvider qos_provider(
        "file:///some/meaningful/path/qos.xml",
        "my-qos-profile");
DataReader<AType> dr(sub, topic, qos_provider.datareader_qos());
```

### State vs. Events

DDS provides first class support for modelling distributed state and events

Different QoS combination should be used to associate with the topic representing a state or an event the proper semantics

## Soft State

In distributed systems you often need to model soft-state -- a state that is periodically updated

Examples are the reading of a sensor (e.g. Temperature Sensor), the position of a vehicle, etc.

The QoS combination to model Soft-State is the following:

```
Reliability => BestEffort
Durability => Volatile
History => KeepLast(n) [with n = 1 in most of the cases]
Deadline => updatePeriod
LatencyBudget => updatePeriod/3 [rule of thumb]
DestinationOrder => SourceTimestamp [if multiple writers per instance]
```

### Hard State

In distributed systems you often need to model hard-state — a state that is sporadically updated and that often has temporal persistence requirements

Examples are system configuration, a price estimate, etc.

The QoS combination to model Hard-State is the following:

```
Reliability => Reliable
Durability => Transient | Persistent
History => KeepLast(n) [with n = 1 in most of the cases]
DestinationOrder => SourceTimestamp [if multiple writers per instance]
WriterDataLifecycle => autodispose_unregistered_instances = false
```

### Event

In distributed systems you often need to model events -- the occurrence of something noteworthy for our system

Examples are a collision alert, the temperature beyond a given threshold, etc.

The QoS combination to model Events is the following:

```
Reliability => Reliable
Durability => any [depends on system requirements]
History => KeepAll [on both DataWriter and DataReader!]
DestinationOrder => SourceTimestamp
WriterDataLifecycle => autodispose_unregistered_instances = false
ResourceLimits => [define appropriate bounds]
```

# Summing Up



### Final Remarks

DDS provides a rich set of QoS Policies to control the key aspects of data distribution, availability and resource utilisation

These QoS Policies are often applied in synergies to implement key patters

