Kevin Yeh

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EDUCATION

9/2008 - 6/2012 Stuyvesant High School

New York, NY

CS Average: 97.8 | NY Specialized High School Degree

Coursework: Data Structures, Systems Level Programming,

Computer Architecture, Networking, Computer Graphics

8/2012 - 5/2015 University of Texas at Austin

Austin, TX

G.P.A. 3.94 | Major 4.0 | Bachelor of Science: Computer Science (Anticipated)

Coursework: Operating Systems: Honors, Discrete Mathematics for CS: Honors, Computational Intelligence in Games Research, Applied Linear Algebra

Awards: Walter Smith Scholarship and Tuition Exemption, Michael Nord CS Scholarship

WORK EXPERIENCE

2/2013 - present Blastro Networks | Android Developer

Austin, TX

- Updated REST API calls, JSON parsing, and networking procedures for performance and portability to smartphones, tablets, and connected TV.
- Rebuilt the UI and deprecated code structure using Honeycomb / ICS APIs and libraries.
- Developed custom resources, swipeable fragments, and variable-width GridViews with headers.
- Implemented synchronized accounts, playlists, ads, and Facebook integration.

PERSONAL PROJECTS

Languages: Experienced in Java and C/C++ (3+ years), Perl and Ruby (1 year);

Proficient in Python, Netlogo and Scheme.

Technologies: Experienced with Android, OpenGL, HTML5/CSS, JSON, and TCP/UDP.

Proficient with Rails + Ajax, Paypal Adaptive Payments, Swing, and SDL APIs.

Sept 2013 **Genetic Fractals Research** – study on the evolution of aesthetically-pleasing fractals based on

crowd-sourced testing and observational patterns in the mathematical structure of attractor fractals.

March 2013 **kyeh.me** - a personal website built with the Foundation 4 framework.

October 2012 **Donation-Z** - an Ebay Hackathon game using PayPal's Adaptive Payments API. Players compete

on a weekly leaderboard for the chance to donate all profits of the week to their charity of choice.

The Graphinator - a Hack Texas graph visualizer and property finder developed to aid in

graph theory education.

ACADEMIC PROJECTS

March 2013 Six Degrees of Kevin Bacon

- Built a Perl script to search through IMDB for the Bacon Number and associated path of any actor.
- Added additional UI features and strengthened regex matching to be concise and 10% more
 efficient than the instructor's solution.

June 2012 Graphics Engine

- Built a C graphics engine for rendering 2D curves and 3D shapes with various lighting algorithms.
- Created a graphical Java Swing port for freehand drawing and transformations.
- Implemented a motion description language to read and execute animation scripts.

January 2012 VizChat (Visual Chat Server)

- Created a multicast UDP chat server in C based on the concept of avatars walking to different chat rooms across monitors.
- Visual portions were implemented in SDL, and data transferred over TCP.

SKILLS & ACTIVITIES

2008 - 2012 **Stuyvesant's Long Form Improv Troupe -** Experienced in short and long form improvisational games, structures, and techniques.

2004 - 2011 Graphic Design - Provided illustration and design services to online communities and their forums.