# Review of Lab07 and Hw07



#### lab07p1: Complex

```
class Complex:
    >>> a = Complex(1, 2)
    >>> a
    Complex(real=1, imaginary=2)
    >>> print(a)
    1 + 2i
    11 11 11
   def __repr__(self):
        return f'Complex(real={self.real}, imaginary={self.imaginary})'
    def __str__(self):
        return f'{self.real} + {self.imaginary}i'
```

### lab07p1: Complex

```
class Complex:
   def __init__(self, real, imaginary):
        self.real = real
        self.imaginary = imaginary
   def __add__(self, c):
        return Complex(self.real + c.real, self.imaginary + c.imaginary)
   def __mul__(self, c):
        return Complex(self.real * c.real - self.imaginary * c.imaginary,
                       self.real * c.imaginary + self.imaginary * c.real)
```

## lab07p2: store\_digits

```
def store_digits(n):
    if n == 0:
        return Link(0)
    else:
        link = Link.empty
        while n > 0:
            link = Link(n % 10, link)
            n //= 10
        return link
```

### lab07p2: store\_digits

```
def store_digits(n):
    rest=Link.empty
    while n>=0:
        f=n%10
        rest = Link(f, rest)
        n //= 10
    return rest
>>> store_digits(0)
>>> store_digits(1)
>>> store_digits(99999999999)
```



小心边界条件

## lab07p2: store\_digits

```
def store_digits(n):
    if n<10:
        return Link(n)
    tmp, d=n, 0
    while tmp>=10:
        tmp//=10
        d+=1
           Link(tmp,store_digits(n-tmp*(10**d)))
    return
>>> store_digits(10)
>>> store_digits(100)
```

### lab07p4: cumulative\_mul

## lab07p4: cumulative\_mul

```
def cumulative_mul(t):
                                 if返回label, else却没有返回值(返回None)
    if t.is_leaf():
                                 无论题目要求是什么,这个代码都不可能正确
       return t.label
   #[cumulative_mul(br) for br in t.branches]
   pro = 1
    for br in t.branches:
       cumulative_mul(br)
       pro *= br.label
    t.label *= pro
```

```
def prune_small(t, n):
    if len(t.branches) > n:
        label = sorted([b.label for b in t.branches])[n - 1]
        t.branches = list(filter(lambda b: b.label <= label, t.branches))
    for b in t.branches:
        prune_small(b, n)</pre>
```

```
def prune_small(t, n):
    if t.is_leaf():
        return
    t.branches.sort(key=lambda tree: tree.label)
    while len(t.branches) > n:
                                           branch的顺序发生了改变
        t.branches.pop(-1)
                                           实际进行的并不是"剪枝"操作
    for branch in t.branches:
        prune_small(branch, n)
```

prune small(branch, n)

```
def prune_small(t, n):
    while len(t.branches) > n:
        i = \emptyset
        max_label = t.branches[0].label
        max_index = 0
                                                这个条件并没有实际意义,但由于这里
                                                用了max_index的值,所以IDE不会
        while i < len(t.branches) - 1:</pre>
                                                提示你定义了一个没有使用过的变量
            i += 1
            if t.branches[i].label > max_label and i != max_index:
                max_label = t.branches[i].label
                max index = i
        t.branches.pop(i)
                                        算了半天max_index
                                        结果没用到,白算了!
    for branch in t.branches:
```

```
def prune_small(t, n):
    for subtree in t.branches:
        prune_small(subtree,n)
    num_of_branches=len(t.branches)
    if(num_of_branches>n):
        helper=[]
        for i in range(num_of_branches):
            helper=helper+[(t.branches[i].label,i)]
        sorted(helper, key=lambda x:x[∅]) 没用使用sorted的结果
        for i in range(n,num_of_branches):
            t.branches.pop(helper[i][1])
```

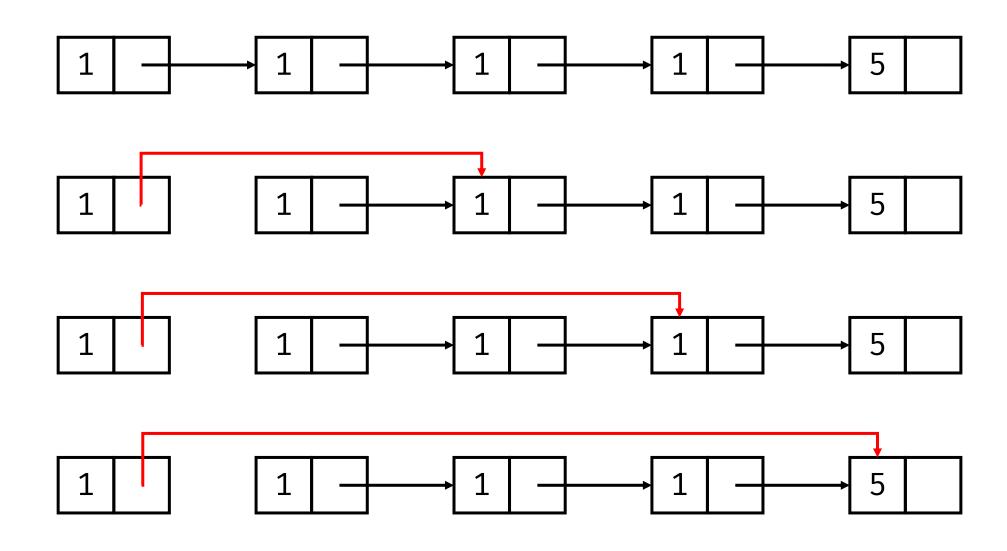
```
def prune_small(t, n):
    def core(t,count):
        if(t.is leaf()):
            pass
        else:
            for unit in t.branches:
                count+=1
                if(count>n):
                    for a in range(0,len(t.branches)-n):
                        m=max([unit.label for unit in t.branches])
                        for i in range(0,len(t.branches)):
                             if t.branches[i].label==m:
                                 t.branches.pop(i)
                                 break
                                                  边遍历, 边修改
                core(unit,0)
    core(t,0)
    return
```

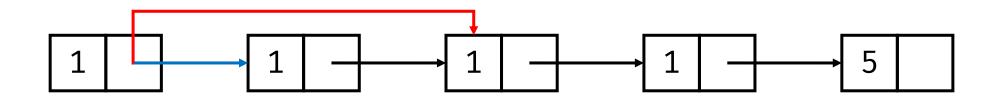
### hw07p1: Polynomial

```
class Polynomial:
    def __init__(self, lst):
        while len(lst) > 1 and lst[-1] == 0:
            lst = lst[:-1]
        self.args = lst
    def __repr__(self):
        return f'Polynomial({repr(self.args)})'
    def str (self):
        x_{args} = []
        for i in range(len(self.args)):
            x_args.append(f'{self.args[i]}' + ('' if i == 0 else f'*x^{i}'))
        return ' + '.join(x_args)
```

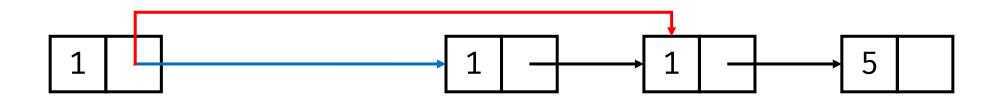
## hw07p1: Polynomial

```
class Polynomial:
   def __add__(self, p):
       new len = max(len(self.args), len(p.args))
       new_args = [0] * new_len
       for i in range(len(self.args)):
           new args[i] += self.args[i]
        for i in range(len(p.args)):
           new_args[i] += p.args[i]
       return Polynomial(new_args) init__会处理好各种输入
    def mul (self, p):
        new_len = len(self.args) + len(p.args)
       new_args = [0] * new_len
        for i in range(len(self.args)):
           for j in range(len(p.args)):
               new args[i + j] += self.args[i] * p.args[j]
        return Polynomial(new args)
```





```
def remove_duplicates(lnk):
    while lnk != Link.empty:
        while lnk.rest != Link.empty and lnk.first == lnk.rest.first:
        lnk.rest = lnk.rest.rest
        lnk = lnk.rest
```



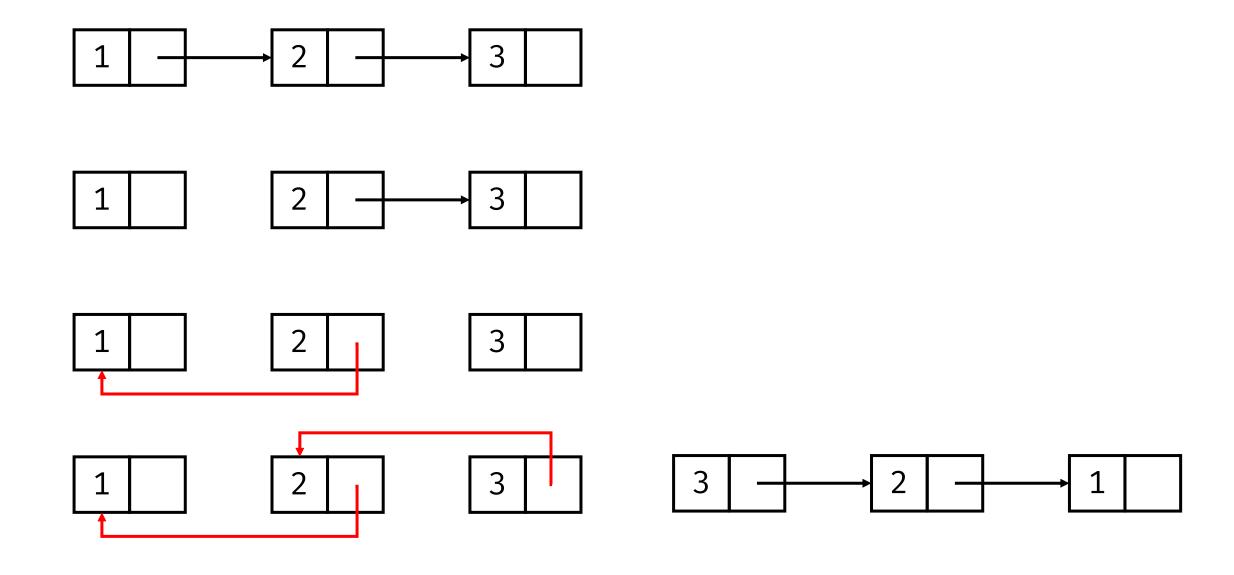
```
def remove_duplicates(lnk):
    while lnk != Link.empty:
        while lnk.rest != Link.empty and lnk.first == lnk.rest.first:
        lnk.rest = lnk.rest.rest
        lnk = lnk.rest
```



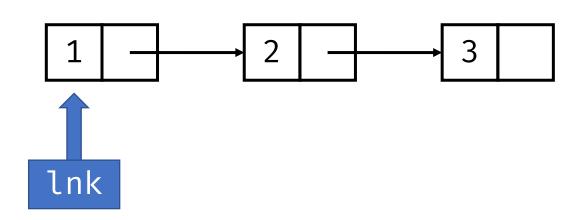
```
def remove_duplicates(lnk):
    while lnk != Link.empty:
        while lnk.rest != Link.empty and lnk.first == lnk.rest.first:
        lnk.rest = lnk.rest.rest
        lnk = lnk.rest
```

```
1 5
```

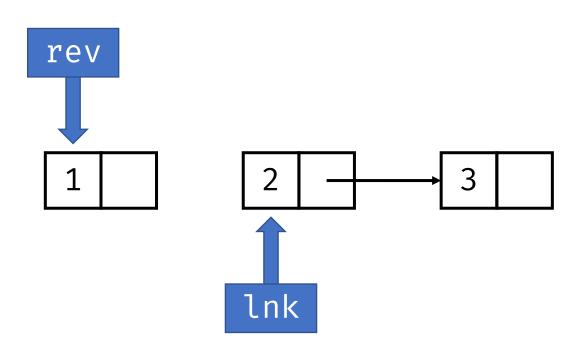
```
def remove_duplicates(lnk):
    while lnk != Link.empty:
        while lnk.rest != Link.empty and lnk.first == lnk.rest.first:
        lnk.rest = lnk.rest.rest
        lnk = lnk.rest
```



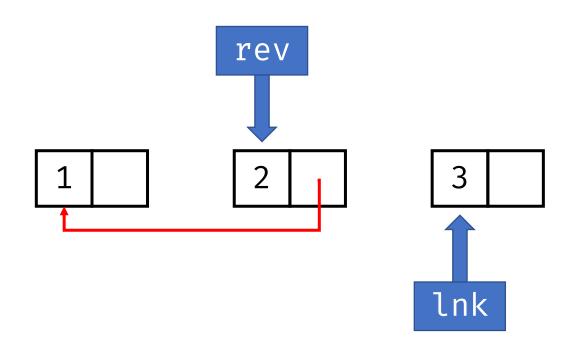
```
def reverse(lnk):
    rev = Link.empty
    while lnk != Link.empty:
        rest = lnk.rest
        lnk.rest = rev
        rev = lnk
        lnk = rest
    return rev
```



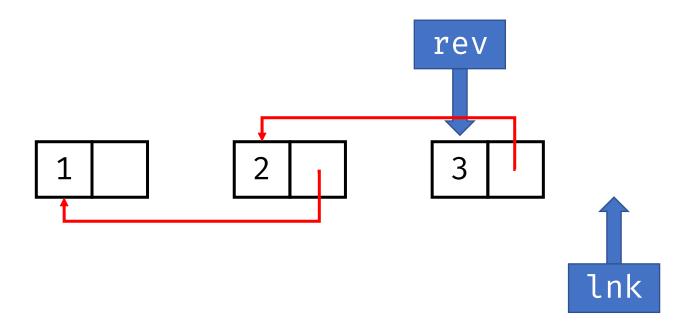
```
def reverse(lnk):
    rev = Link.empty
    while lnk != Link.empty:
        rest = lnk.rest
        lnk.rest = rev
        rev = lnk
        lnk = rest
    return rev
```



```
def reverse(lnk):
    rev = Link.empty
    while lnk != Link.empty:
        rest = lnk.rest
        lnk.rest = rev
        rev = lnk
        lnk = rest
    return rev
```

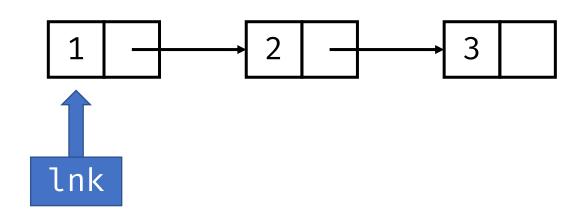


```
def reverse(lnk):
    rev = Link.empty
    while lnk != Link.empty:
        rest = lnk.rest
        lnk.rest = rev
        rev = lnk
        lnk = rest
    return rev
```

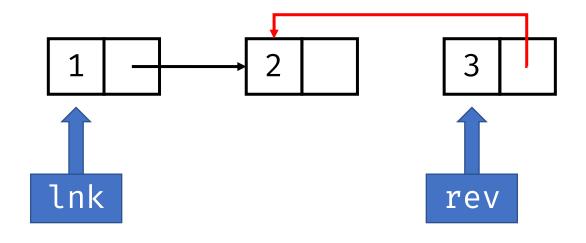


```
rev
def reverse(lnk):
    rev = Link.empty
    while lnk != Link.empty:
        rest = lnk.rest
        lnk.rest = rev
        rev = lnk
        lnk = rest
                          def reverse(lnk):
    return rev
                              rev = Link.empty
                              while lnk != Link.empty:
                                   lnk, lnk.rest, rev = lnk.rest, rev, lnk
                              return rev
```

```
def reverse(lnk):
    if lnk == Link.empty:
        return Link.empty
    rev = reverse(lnk.rest)
    lnk.rest.rest = lnk
    lnk.rest = empty
    return rev
```



```
def reverse(lnk):
    if lnk == Link.empty:
        return Link.empty
    rev = reverse(lnk.rest)
    lnk.rest.rest = lnk
    lnk.rest = empty
    return rev
```



```
def reverse(lnk):
    if lnk == Link.empty:
        return Link.empty
    rev = reverse(lnk.rest)
    lnk.rest.rest = lnk
                                    lnk
                                                              rev
    lnk.rest = empty
    return rev
                   lnk.rest is ()
```

```
def reverse(lnk):
    if lnk == empty or lnk.rest == empty:
        return lnk
    rev = reverse(lnk.rest)
    lnk.rest.rest = lnk
    lnk.rest = empty
    return rev
```



### hw07p3.1: generate\_paths

```
def generate_paths(t, value):
    if t.label == value:
        yield [value]
    for b in t.branches:
        for p in generate_paths(b, value):
        yield [t.label] + p
```

### hw07p3.2: funcs

```
def funcs(link):
    while link != Link.empty:
        yield (lambda i: lambda t: t.branches[i])(link.first)
        link = link.rest
    yield lambda t: t.label
```

### hw07p3.3: count\_coins\_tree

```
def count_coins_tree(left, denos):
    if left == 0:
        return Tree('1')
    elif left < 0 or not denos:
        return None
    else:
        branches = [count_coins_tree(left, denos[1:]), \
                    count_coins_tree(left - denos[0], denos)]
        branches = list(filter(lambda x: x is not None, branches))
        if len(branches) == 0:
            return None
        return Tree(f'{left}, {denos}', branches)
```

### hw07p3.4: balance\_tree

```
def balance_tree(t):
    for b in t.branches: 递归调用保证了在这个时间点
        balance_tree(b) 所有子树的权重都平衡,并且
        b.total是子树的总权重
    max_total = max([b.total for b in t.branches], default=0)
    for b in t.branches:
        b.label += max_total - b.total
    t.total = t.label + max_total * len(t.branches)
```

### hw07p4: has\_cycle

return False

```
def has_cycle(lnk):
    p1, p2 = lnk, lnk
    while p1 != Link.empty and p2 != Link.empty:
        p1 = p1.rest
        if p2.rest == Link.empty:
            return False
        p2 = p2.rest.rest
        if p1 == p2:
            return True
```



p1每一次走1步, p2每一次走2步 第n次循环中, 他们的距离是n

如果存在长度为c的环 当n%c==0的时候他们处于同一个位置

## hw07p6: install\_camera (top-down)

```
Install表示我愿不愿意装
def install camera(t):
                                         Covered表示我是否被父节点的摄像头覆盖
   def helper(t, install, covered):
       if t.is_leaf():
                                              叶子节点没被覆盖就得装一个摄像头
           return 0 if covered else 1
       elif install:
                                            我装摄像头(+1).
                                                         子节点可以爱装不装
           return sum([min(helper(b, True, True),
                          helper(b, False, True))
                      for b in t.branches]) + 1
       elif covered:
                                            我不装,但我被覆盖了,子节点爱装不装
           return sum([min(helper(b, True, False),
                          helper(b, False, False))
                      for b in t.branches])
       else:
                                            我不装,且我没被覆盖,子节点必须全装
           return sum([helper(b, True, False) for b in t.branches])
   return min(helper(t, True, False), helper(t, False, False))
                                             记忆化搜索(非本课程教学内容)
```

## hw07p6: install\_camera (bottom-up)

```
正确性证明:
def install_camera(t):
                                            对深度用数学归纳法
   answer = 0
                                           每次取深度最深的叶子
   def helper(t):
                                            (非本课程教学内容)
       nonlocal answer
       for b in t.branches:
           helper(b)
       if any(b.label == 0 for b in t.branches):
           answer += 1
                                         如果有子节点没被覆盖,则我必须要装
           t.label = 1
       elif any(b.label == 1 for b in t.branches):
           t.label = 2
                                        如果有子节点装了,则我已被覆盖,就不装
   helper(t)
   return answer + int(t.label == 0)
                                 如果根节点的所有子节点都没装,则还要+1
```