

# Kyi Phyu Thant

## UI/UX Designer



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I am an accomplished UI/UX designer with a Bachelor's degree in Computer Science from Coventry University. Currently, I excel as a Project Manager and Junior Web Developer at Pocket Nicotine. In this role, I manage projects, design UIs with Figma for websites hosted on Shopify, and work with various inventory management systems. I am proficient in HTML, CSS, and JavaScript, specializing in creating intuitive, user-centered designs. My strong educational background and diverse professional experience make me a standout talent in the tech industry, dedicated to delivering exceptional user experiences.

### SKILLS

Figma

Shopify

HTML

CSS

JavaScript

TailwindCSS

C#

Critical Thinking and Problem Solving

Teamwork and Collaboration

Professionalism and Strong Work Ethic

Oral and Written Communication

### EDUCATION

Bachelor of Science with honors in Computer Science  
Coventry University

2023 August  
Singapore

Level 4 Diploma in Computing  
NCC Education

2020 November

### PROFESSIONAL EXPERIENCE

Pocket Nicotine  
UI/UX Designer & Project Manager

#### Responsibilities:

- Managed projects from start to finish, ensuring timely delivery and quality.
- Designed UIs using Figma for Shopify-hosted websites.
- Ensured deliverables met quality standards and deadlines.
- Customized and integrated Shopify solutions for optimal e-commerce functionality.
- Streamlined operations with various inventory management systems.
- Collaborated with cross-functional teams to achieve project goals.
- Resolved issues promptly for smooth project execution.
- Communicated with clients to understand needs and provide updates.

#### Qualifications:

- Bachelor's in Computer Science.
- Proficient in Figma and Shopify.
- Strong project management and multitasking skills.
- Excellent communication and teamwork abilities.
- Detail-oriented with a passion for user-centered design.

### **Tingtong online application**

2021 – 2022

#### **Translator, Judge, Uploader**

##### **Responsibilities:**

- Curated videos from YouTube and social media on various topics.
- Created questions and interactive content to enhance engagement.
- Translated video content for wider accessibility.
- Assessed the quality of translations and content.
- Managed the upload process, ensuring proper formatting and timely uploads.
- Collaborated with team members to maintain content quality.
- Monitored and adjusted content performance to improve user experience.

##### **Qualifications:**

- Strong analytical and critical thinking skills.
- Experienced in content creation and translation.
- Excellent organizational and time management abilities.
- Capable of working independently and as part of a team.

## **PROJECTS**

### **NourishAsia Website Project**

2023 June

#### **Description:**

The NourishAsia Website project aimed to create a platform for users to search for Asian recipes, calculate nutrition facts, and share their own recipes. As a Full Stack Developer, I handled both front-end and back-end development to ensure a seamless user experience.

#### **Key Responsibilities:**

- Designed and implemented the user interface using ReactJS and Tailwind CSS.
- Developed server-side logic with NodeJS and managed data with Firebase Database.
- Implemented Firebase Authentication for secure user login and registration.
- Enabled recipe upload, search, and management using Firebase Storage.
- Integrated tools for nutritional content calculation.
- Collaborated with designers and developers to ensure cohesive development.

#### **Technologies Used:**

ReactJS, NodeJS, Tailwind CSS, Firebase Authentication, Firebase Storage and Database, Material UI

#### **Outcome:**

Successfully delivered a user-friendly platform for exploring, sharing, and managing Asian recipes with detailed nutritional information. The website's functionality and design received positive feedback, enhancing user engagement and satisfaction.

## Causeway Point Shopping Mall Website

2022 April

### Description:

The Causeway Point Shopping Mall Website project aimed to create an engaging and user-friendly online presence for a major shopping destination. My primary responsibility was web design, ensuring the site was visually appealing and easy to navigate.

### Key Responsibilities:

- Developed web designs using Figma for a seamless user experience.
- Conducted user research to inform design decisions.
- Created wireframes and prototypes to visualize the layout and functionality.
- Collaborated with developers and stakeholders to meet project goals.
- Conducted usability testing to resolve user experience issues.

### Technologies Used:

- Figma for UI/UX design and prototyping
- Collaboration tools for project management

### Outcome:

Delivered a modern, user-friendly website that enhanced the online shopping experience. The design received positive feedback for ease of use and visual appeal, increasing engagement and customer satisfaction.

## Sokoban Gaming Project

2020 December

### Description:

The Sokoban Gaming Project focused on creating a classic puzzle game where players push crates to designated spots, with increasing difficulty levels.

### Key Responsibilities:

- Developed the game using C# for smooth gameplay.
- Designed 60 challenging levels.
- Created an intuitive interface accessible to all ages.
- Implemented touch gestures for player movement.
- Added undo and solve features for player assistance.

### Technologies Used:

- C# for game development
- Unity for game asset management
- Touch gesture recognition for controls

### Outcome:

Successfully delivered a challenging and enjoyable puzzle game with an intuitive interface, receiving positive feedback and gaining popularity among puzzle enthusiasts.

## Online Shopping Website Project

2021 March

### Description:

The Online Shopping Website Project aimed to create an engaging e-commerce platform. As a UI/UX Designer, I focused on developing a user-friendly interface.

### Key Responsibilities:

- Designed interfaces using Figma for visual appeal and ease of navigation.
- Conducted user research to inform design decisions.
- Created wireframes and prototypes to visualize the layout.
- Collaborated with developers and stakeholders to align with project goals.

- Conducted usability testing to resolve user experience issues.

**Technologies Used:**

- Figma for design and prototyping
- HTML and CSS for layout and styling
- Collaboration tools for project management

**Outcome:**

Delivered a modern, user-friendly platform that enhanced the shopping experience, receiving positive feedback for ease of use and visual appeal.

**Hospital Billing System**

2021 March

**Description:**

- The Hospital Billing System project aimed to automate billing processes for accuracy, efficiency, and ease of use. As a UI/UX Designer, I created an intuitive interface for hospital staff.

**Key Responsibilities:**

- Designed a user-friendly interface with Figma.
- Conducted research to understand staff workflows.
- Developed wireframes and prototypes.
- Conducted usability testing to resolve issues.
- Collaborated with developers for accurate implementation.
- Created user guides and training materials.

**Technologies Used:**

- Figma for design and prototyping
- Collaboration tools for project management

**Outcome:**

Delivered an efficient billing solution with a user-friendly interface, significantly enhancing usability and receiving positive feedback from hospital staff.



**LANGUAGES**

English	● ● ● ● ●	Burmese	● ● ● ● ●
Chinese	● ● ● ● ●	Japanese	● ● ● ● ●
German	● ● ● ● ●		



**ORGANIZATIONS**

- No Hunger Zone
- Japanese Assistance Teacher
- Ayawaddy Covid Center
- IT support and health care