CS 70 Fall 2012

Discrete Mathematics and Probability Theory Vazirani

Interpolation practice

Find a polynomial $h(x) = ax^2 + bx + c$ of degree at most 2 such that $h(0) \equiv 3 \pmod{7}$, $h(1) \equiv 6$ (mod 7), and $h(2) \equiv 6 \pmod{7}$ with Lagrange Polynomials.

How many degree (at most) 2 polynomials h(x) are there with $h(0) \equiv 3 \pmod{7}$ and $h(1) \equiv 6$ $\pmod{7}$?

-Solution-

The polynomial: $h(x) = 2x^2 + x + 3 \mod 7$.

There are 7 possible polynomials: Three points uniquely determine a degree at most 2 polynomial. With 2 points specified, one point is free, for which there are 7 possible values.

-Exemplar-

- 1. $p_0(x) = (x-1)(x-2) = x^2 3x + 2 \equiv x^2 + 4x + 2 \mod 7$. $p_0(0) = 2$. $2^{-1} \equiv 4 \mod 7$. $\Delta_0(x) = 4x^2 + 2x + 1.$
- 2. $p_1(x) = x(x-2) = x^2 2x \equiv x^2 + 5x \mod 7$. $p_1(1) = 6$. $6^{-1} \equiv 6 \mod 7$. $\Delta_1(x) = 6x^2 + 2x$.
- 3. $p_2(x) = x(x-1) = x^2 x \equiv x^2 + 6x \mod 7$. $p_2(2) = 2$. $\Delta_2(x) = 4x^2 + 3x$. $h(x) = 3\Delta_0(x) + 6\Delta_1(x) + 6\Delta_2(x) = (5x^2 + 6x + 3) + (x^2 + 5x) + (3x^2 + 4x) = 2x^2 + x + 3$. $h(x) = 2x^2 + x + 3 \mod 7$

3 points uniquely determine a degree 2 polynomial. For the third point, there are 7 choices, in GF(7). Thus, there are 7 distinct degree (at most) 2 polynomials satisfying $h(0) \equiv 3 \mod 7$ and $h(1) \equiv 6 \mod 7$.

2 Error-correcting codes

In this question we will go through an example of error-correcting codes. Since we will do this by hand, the message we will send is going to be short, consisting of n = 3 numbers, each modulo 5, and the number of errors we can correct is at most k = 1 errors.

(a) First, construct the message. Let $a_0 = 3$, $a_1 = 4$, and $a_2 = 2$; use the polynomial interpolation formula to construct a polynomial P(x) of degree 2 (remember that all arithmetic is mod 5) so that $P(0) = a_0$, $P(1) = a_1$, and $P(2) = a_2$; then extend the message to length n + 2k by adding P(3) and P(4). What is the polynomial P(x) and what is the message that is sent?

-Solution-

$$P(x) = x^2 + 3 \mod 5$$

The message sent is: [3,4,2,2,4].

-Exemplar-

- (I) $p_0(x) = x^2 3x + 2 \equiv x^2 + 2x + 2 \mod 5$. $p_0(0) = 2$, inverse is 3. $\Delta_0(x) = 3x^2 + x + 1$.
- (II) $p_1(x) = x^2 2x \equiv x^2 + 3x \mod 5$. $p_1(1) = 4$, inverse is 4. $\Delta_1(x) = 4x^2 + 2x$.
- (III) $p_2(x) = x^2 x \equiv x^2 + 4x \mod 5$. $p_2(2) = 2$. $\Delta_2(x) = 3x^2 + 2x$.

$$P(x) = (4x^2 + 3x + 3) + (x^2 + 3x) + (x^2 + 4x) = x^2 + 0x + 3 \mod 5$$

P(3) = 2, P(4) = 4.

The message is: [P(0), P(1), P(2), P(3), P(4)] = [3, 4, 2, 2, 4]

(b) Suppose the message is corrupted by changing a_0 to 0. Use the Berlekamp-Welsh method to detect the location of the error and to reconstruct the original message $a_0a_1a_2$. Show clearly all your work.

-Solution & Exemplar-

The modified message is m' = [0, 4, 2, 2, 4].

Only one error, so the error-locator polynomial is: $E(x) = x + b_0$.

$$P(x)E(x) = Q(x)$$
, so $Q(x) = a_3x^3 + a_2x^2 + a_1x + a_0$.

$$Q(0) = a_0 = R(0)E(0) = 0$$

$$Q(1) = a_3 + a_2 + a_1 + a_0 = R(1)E(1) = 4 + 4b_0$$

$$Q(2) = 3a_3 + 4a_2 + 2a_1 + a_0 = R(2)E(2) = 2(2 + b_0) = 4 + 2b_0$$

$$Q(3) = 2a_3 + 4a_2 + 3a_1 + a_0 = R(3)E(3) = 2(3 + b_0) = 1 + 2b_0$$

$$Q(4) = 4a_3 + a_2 + 4a_1 + a_0 = R(4)E(4) = 4(4 + b_0) = 1 + 4b_0$$

$$a_0 = 0$$

$$a_3 + a_2 + a_1 + a_0 + b_0 = 4$$

$$3a_3 + 4a_2 + 2a_1 + a_0 + 3b_0 = 4$$

$$2a_3 + 4a_3 + 3a_1 + a_0 + 3b_0 = 1$$

$$4a_3 + a_2 + 4a_1 + a_0 + b_0 = 1$$

So, $a_0 = 0$, and we solve for the remaining variables with Gaussian elimination.

$$\begin{bmatrix} 1 & 1 & 1 & 1 & 4 \\ 3 & 4 & 2 & 3 & 4 \\ 2 & 4 & 3 & 3 & 1 \\ 4 & 1 & 4 & 1 & 1 \end{bmatrix} \Rightarrow \begin{array}{c} v_1 \\ +2v_1 \\ +3v_1 \\ +v_1 \end{array} \begin{bmatrix} 1 & 1 & 1 & 1 & 4 \\ 0 & 1 & 4 & 0 & 2 \\ 0 & 2 & 1 & 1 & 3 \\ 0 & 2 & 0 & 2 & 0 \end{bmatrix} \Rightarrow \begin{array}{c} v_2 \\ +3v_2 \\ 0 & 0 & 3 & 1 & 4 \\ 0 & 0 & 2 & 2 & 1 \end{bmatrix}$$

Inverse of 3 is 2, so third row is $[0\ 0\ 1\ 2\ |\ 3]$.

$$\Rightarrow \begin{array}{c} v_{3} \\ +3v_{3} \\ \end{array} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 4 \\ 0 & 1 & 4 & 0 & 2 \\ 0 & 0 & 1 & 2 & 3 \\ 0 & 0 & 0 & 3 & 0 \\ \end{bmatrix} \Rightarrow \begin{array}{c} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 4 \\ 0 & 1 & 4 & 0 & 2 \\ 0 & 0 & 1 & 2 & 3 \\ 0 & 0 & 0 & 1 & 0 \\ \end{bmatrix} \Rightarrow \begin{array}{c} +4v_{4} \\ -4v_{3} \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 3 \\ 0 & 0 & 0 & 1 & 0 \\ \end{bmatrix} \Rightarrow \begin{array}{c} +4v_{2} \\ 0 & 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 3 \\ 0 & 0 & 0 & 1 & 0 \\ \end{bmatrix}$$

$$\Rightarrow \begin{array}{c} +4v_{2} \\ 0 & 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 3 \\ 0 & 0 & 0 & 1 & 0 \\ \end{bmatrix}$$
Finally, $a_{3} = 1$, $a_{2} = 0$, $a_{1} = 3$, $a_{2} = 0$, $a_{1} = 3$, $a_{2} = 0$, $a_{1} = 3$, $a_{2} = 0$, and $a_{2} = 0$.

Therefore, $Q(x) = x^3 + 3x$, and E(x) = x. $P(x) = \frac{Q(x)}{E(x)} = x^2 + 3$, which is precisely our original polynomial.

Because E(x) = x, we know the error occurred at 0, so P(0) = 3 allows us to reconstruct the original message.

3 List decoding

Consider a n character message encoded into m characters over the field GF(p) using polynomials. Consider that one receives n-1 of the m characters. It is clearly impossible to find a unique reconstruction of the original n-character message. However, it is possible to find a list of size at most p possible candidates for the message, given the n-1 received characters. Give such a method to find a list of candidate messages.

-Solution-

The message is encoded with a polynomial of degree at most n-1. For each character $c \in [0, p-1]$ (all possible values of a character):

- (i) Append c to the received message. Virtual message length n, can find degree n-1 polynomial.
- (ii) Use Lagrangian interpolation to reconstruct candidate message, add message to list.

Thus, there are at most p possible messages.

-Solution & Exemplar-

Assuming there are no errors in the channel, we have n-1 distinct points from which to infer a degree n-1 polynomial (as a message of length n is encoded as a degree n-1 polynomial). n points are required to uniquely identify a degree n-1 polynomial. With those fixed, there are p possible values for the final point of the polynomial, making at most p distinct polynomials sharing the n-1 points received in the message. Therefore, we can simply add in "virtual" points for one of the packets we missed, and use Lagrangian interpolation to determine up to p distinct polynomials of degree n-1.

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4 Secret Sharing.

Suppose that the staff at a company includes three managers and four secretaries. A company has a secret it needs to protect. This secret should only be accessible by any two managers, or by any manager in conjunction with 3 secretaries. Any smaller group, or even a group of the four secretaries by themselves, will get no information about the secret.

Design such a secret-sharing scheme.

-Solution-

Create a degree 5 polynomial P(x), and let the secret be s=P(0). Generate shares $P(1), P(2), \ldots, P(13)$. Distribute 3 to each manager and one to each secretary.

Then, a group of one manager and 3 secretaries has 6 points, and a group of two managers has 6 points, enough to reconstruct P(x) and find s = P(0).

-Exemplar-

3 secretaries should be able to take the place of a single manager in the secret sharing scheme. Let the secret s = P(0), where P(x) is a degree 5 polynomial. Generate shares $P(1), P(2), \ldots, P(13)$. Distribute 3 to each manager and 1 to each secretary.

Six points are necessary to uniquely reconstruct P(x). A group of two managers or a group of one manager with three secretaries each have 6 shares, enough to reconstruct P(x) and discover s = P(0).

Alone, all four secretaries only have 4 shares, and any manager with less than 3 secretaries has less than 6 shares.

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