# Kyla Ronquillo

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# TECHNICAL SKILLS

Languages: SQL, Python, Typescript, C++, Frameworks: Next.js, React, Django, Scrapy

Developer Tools: Git, Linux, Unity, Unreal Engine, Burp Suite

Libraries: pandas, Scikit-learn

# EXPERIENCE

Codebility
October 2024 - Present
Remote

Project Manager Intern
• Leading a team of eight in developing a web app named TapUp.

• Implemented Kanban methodology to improve workflow, achieving 88% adherence to project deadlines.

Implemented Kanban methodology to improve workhow, achieving 65% adherence to project deadlines.
 Designed wireframes for UI/UX designers to ensure clear visual direction and alignment with project goals.

# Department of Digital Illustration and Animation, ADNU

June 2024 – July 2024

Game Developer

Naga City, PH

- Designed and implemented player movement systems in the 2.5D RTS game Maharlika.
- Developed enemy AI behavior using Behavior Trees and state machines, allowing dynamic and adaptive enemy interactions.

#### The PILLARS Publication

August 2023 – December 2023

Web Developer Apprentice

Naga City, PH

• Developed web applications under the mentorship of ThePILLARS Publication's Web Masters, gaining proficiency in modern web technologies such as HTML, CSS, and React.

#### **PROJECTS**

## **PRITS** | ClickUp, Research

- Led project documentation, ensuring clear and organized records of requirements, progress, and deliverables.
- Conducted research on user needs and standards to enhance app functionality and usability.

## MerchTrack | Next.js, Tailwind CSS, Figma

- Created wireframes and UI mockups to enhance user experience and streamline order processing.
- Implemented frontend components, integrating seamlessly with the backend database.

#### ACHIEVEMENTS

#### Champion, Hack4Gov 3 Regionals | Cryptography, OSINT, Burp Suite

• Contributed as part of a team to solve cybersecurity-related challenges in a capture-the-flag format. Worked on identifying and fixing vulnerabilities to capture flags, showcasing problem-solving and cybersecurity skills

# Finalist, HacKada: Abante Babae Hackathon | Ideation, Product Design

• Collaborated with a team to propose a solution and led the pitch presentation, articulating the value and impact of the proposed solution to judges.

#### EDUCATION

#### Ateneo de Naga University

Naga City, PH

Bachelor of Arts in Computer Science

Expected May 2026

• DOST-SEI Merit Scholar

• GPA: 3.65