

Desk
<ul style="list-style-type: none"> <li>- Int deskWidth <ul style="list-style-type: none"> <li>o (24 &lt;= x &lt;= 96)</li> </ul> </li> <li>- Int deskDepth <ul style="list-style-type: none"> <li>o (12 &lt;= x &lt;= 48)</li> </ul> </li> <li>- Int numDrawers <ul style="list-style-type: none"> <li>o (0 &lt;= x &lt;= 7)</li> </ul> </li> <li>- Enum Wood</li> <li>- Wood deskSurface</li> <li>- Int rushDays <ul style="list-style-type: none"> <li>o {0,3,5,7}</li> </ul> </li> </ul>

DeskQuote
<ul style="list-style-type: none"> <li>- Int orderNum</li> <li>- String custFirstName</li> <li>- String custL_Name</li> <li>- Desk CustDesk</li> <li>- Double QuotePrice</li> <li>- Static Private surfacePrice <ul style="list-style-type: none"> <li>o {200, 100, 50, 300, 125}</li> </ul> </li> </ul>
<ul style="list-style-type: none"> <li>- DeskQuote ( String fName, String lName, int width, int depth, int drawers, deskSurface, int rushDays) </li> <li>- Void ShowQuotes (Wood desktop) </li> <li>- Void ShowQuotes()</li> </ul>

```

Public Double DeskQuote (
String fName,
String lName,
int width,
int depth,
int drawers,
deskSurface,
int rushDays)
{
    area = ( width * depth );
    areaPrice = area - 1000 ;
    int rushPrice
    Switch(rushDays):
        Case(3){
            If(area < 1000)rushPrice = 60;
            Else If(area > 2000) rushPrice = 80;
            Else rushPrice = 70;
        }
        Case(5){
            If(area < 1000)rushPrice = 40;
            Else If(area > 2000) rushPrice = 60;
            Else rushPrice = 50;
        }
        Case(7){
            If(area < 1000)rushPrice = 30;
            Else If(area > 2000) rushPrice = 40;
            Else rushPrice = 35;
        }
    }

    drawerTotal = drawers * 50;
    This.QuotePrice = 200 + areaPrice + drawerTotal +
    surfacePrice[(int)deskSurface]+ rushPrice ;
}

```