

Kyle He

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EDUCATION

University of Southern California

B.S. in Computer Science

Expected Graduation: May 2026

Honors: Presidential Half-Tuition 4-Year Scholarship

EXPERIENCE

Software Engineer - USC Makers

September 2022 - Present

- Building robotic laser pointer that automatically locates and points at constellations in the night sky with 6 other students; currently in progress.
- Developed a front-end website in React.js; programmed a back-end in Python and MQTT.

PROJECTS

P2HB Discord Bot

Python, Discord.py, MongoDB

[Link to source code](#)

- Built a chat-based game on the messaging platform Discord, connecting 12,000 users online across 6,600 servers.
- Consisted of multiplayer tournaments, Pokémon trivia games, user role management and more.
- Written in Python on the Discord.py framework; managed the user database on MongoDB; deployed the application with PM2.

Unus Motus Game

C#, Unity

[Link to Demo](#) / [Link to source code](#)

- Created a turn-based puzzle game with C# on the Unity game engine; wrote a simple MongoDB database wrapper with Elixir.
- Competed in FBLA, earning 1st place statewide and 10th nationally.

Troop 452 Discord Bot

Python, Flask, Discord.py, MongoDB

[Link to source code](#)

- Created a Discord server management system for my Boy Scout troop.
- Developed scripts that managed user data, maintained a live scoreboard, and processed data from Google Sheets; programmed a Python web server to relay emails to Discord.

Fake News Chrome Extension

JavaScript, Python, HTML/CSS, Vue, Flask

[Link to source code](#)

- Created a Google Chrome extension and full-stack website that parsed website data and displayed potential news bias and a trustworthiness index
- Built an API with Python using Flask; trained a machine learning model using TensorFlow; programmed the website with Vue.

SKILLS

Languages: Python, Java, C++, C#, Javascript (Most to least proficient)

Technologies: Git, MongoDB, Unity, Discord.py