# KYLE ROBINSON

### **GAMES PROGRAMMER**

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{ mobile no. redacted }

## **PROFILE**

An aspiring games programmer with a commitment of pursuing a career within the games industry. Passionate about games and aiming to secure an entry-level job to improve skills and open opportunities for progression.

Able to work well as part of a team and balance multiple competing priorities. Also an avid Japanese learner.

### **EMPLOYMENT**

# WORK EXPERIENCE MANAGER

#### Allstate Northern Ireland (June 2016)

- Work with people with different levels of technical experience in various areas of the company.
- Take calls and give technical advice to customers.
- Provide technical support for a range of different platforms to employees of Allstate headquarters in America.

# TECHNICAL SKILLS

Languages: C++ | C# | Java | HTML | CSS | SQL

Libraries/APIs: OpenGL | DirectX 11 | SDL2 | GLFW | freeGLUT |

Assimp | S2D | irrklang | ImGui | GLM | Win32

**Technologies:** Visual Studio 2019 | GitHub | Unity | Blender | OBS

Miscellaneous: Japanese | Computing | Networking

## **EDUCATION**

# BSC (HONS) COMPUTER GAMES PROGRAMMING

### Staffordshire University (2019 - 2023)

- Fundamentals of Computing and Mathematics
- Fundamentals of Game and Graphical System Development
- Games Engine Creation
- Professional Development and Games Industry Employability

# FOUNDATION DEGREE IN COMPUTING

#### South West College (2018-2019)

- Object-Orientated Programming
- Database Management
- Computing Mathematics
- Project Management

### **A-LEVELS**

### **Drumragh Integrated College (2016-2018)**

- Applied ICT A
- Moving Image Arts C

### BTEC LEVEL 3

#### South West College (2016-2018)

 BTEC Level 3 Certificate in Creative Media Production (Games Development) - Distinction\*

### JAPANESE

### Japanese Language Proficiency Test (JLPT)

• JLPT N5

# **HOBBIES**

Games Programming

Japanese Language

Website Development

Game Jams

## REFERENCES

References Available upon Request