# KYLE ROBINSON

### **GAMES PROGRAMMER**

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Website: kyle-robinson.github.io/portfolio

## **PROFILE**

An aspiring games programmer with a commitment of pursuing a career within the games industry. Passionate about games and aiming to secure an entry-level job to improve skills and open opportunities for progression.

Able to work well as part of a team and balance multiple competing priorities. Also an avid Japanese learner.

### **EMPLOYMENT**

## WORK EXPERIENCE MANAGER

#### Allstate Northern Ireland (June 2016)

- Work with people with different levels of technical experience in various areas of the company.
- Take calls and give technical advice to customers.
- Provide technical support for a range of different platforms to employees of Allstate headquarters in America.

## TECHNICAL SKILLS

## Programming

- C++
- OpenGL
- GLFW
- freeGlut
- C#
- Java

#### **Technologies**

- Visual Studio
- GitHub
- Unity
- Blender
- Office Suite

#### Miscellaneous

- Japanese
- Computing
- HTML5
- CSS3

## **EDUCATION**

## BSC (HONS) COMPUTER GAMES PROGRAMMING

#### Staffordshire University (2019 - 2023)

- Fundamentals of Computing and Mathematics
- Fundamentals of Game and Graphical System Development
- Games Engine Creation
- Professional Development and Games Industry Employability

## FOUNDATION DEGREE IN COMPUTING

#### South West College (2018-2019)

- Object-Orientated Programming
- Database Management
- Computing Mathematics
- Project Management

#### **A-LEVELS**

#### **Drumragh Integrated College (2016-2018)**

- Applied ICT A
- Moving Image Arts C

#### BTEC LEVEL 3

#### South West College (2016-2018)

 BTEC Level 3 Certificate in Creative Media Production (Games Development) - Distinction\*

#### JAPANESE

#### Japanese Language Proficiency Test (JLPT)

• JLPT N<sub>5</sub>

## **HOBBIES**

Games Programming

Japanese Language

Website Development

Game Jams

## REFERENCES

References Available upon Request