
CROS

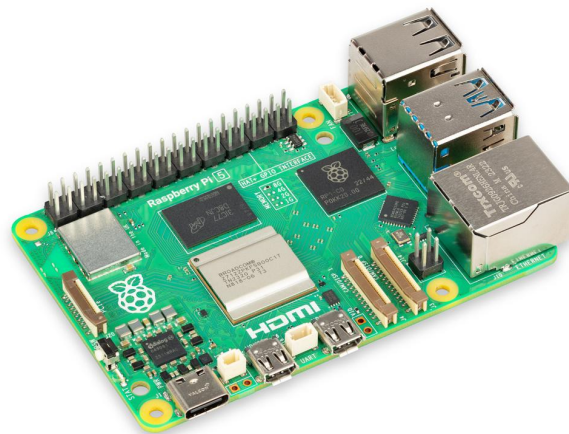
(Custom Raspberry Pi Operating System)

Group 16

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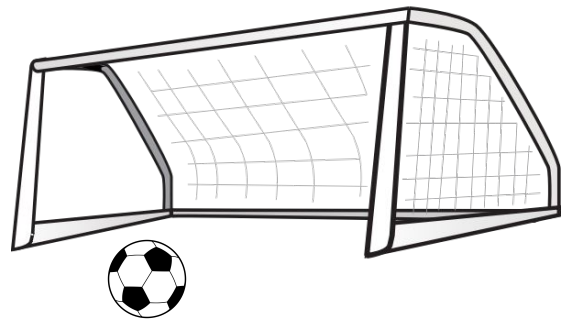
Our Project - Recap

- Custom Operating System:
 - Targeting Raspberry Pi 3/4
 - Terminal based
 - GPIO support
- Components:
 - Shell
 - Kernel
 - Libraries



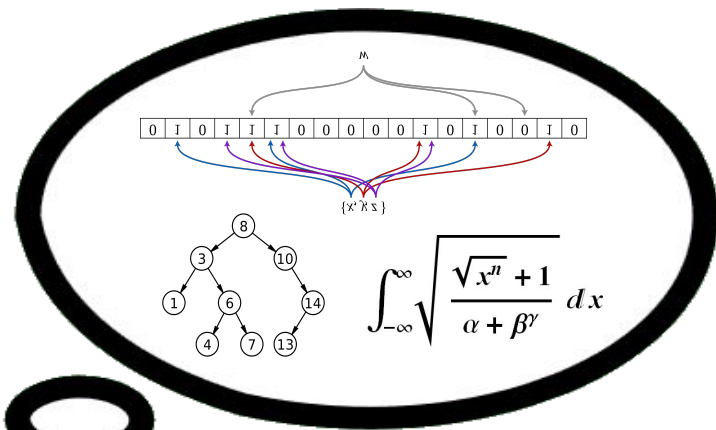
Goals for this Demo

- Shell
 - Added features: piping, executing binaries, etc.
 - Communicate with kernel
- Kernel
 - Ability to run userspace programs
 - Integrate file system into kernel
- OS Library
 - Writing custom standard C library
 - Integrate with kernel system calls
- Container Library
 - Write custom data structure for general use
 - Write custom types/helper tools



Container Library

- Data structures
 - Vector
 - Linked List
 - Hash Map
 - Binary Search Tree
 - Pair
- Types/other
 - String
 - Math



Shell - Technical Details

- Shell
 - Interpretation
 - Processing

“Command class”

Instruction

Instruction

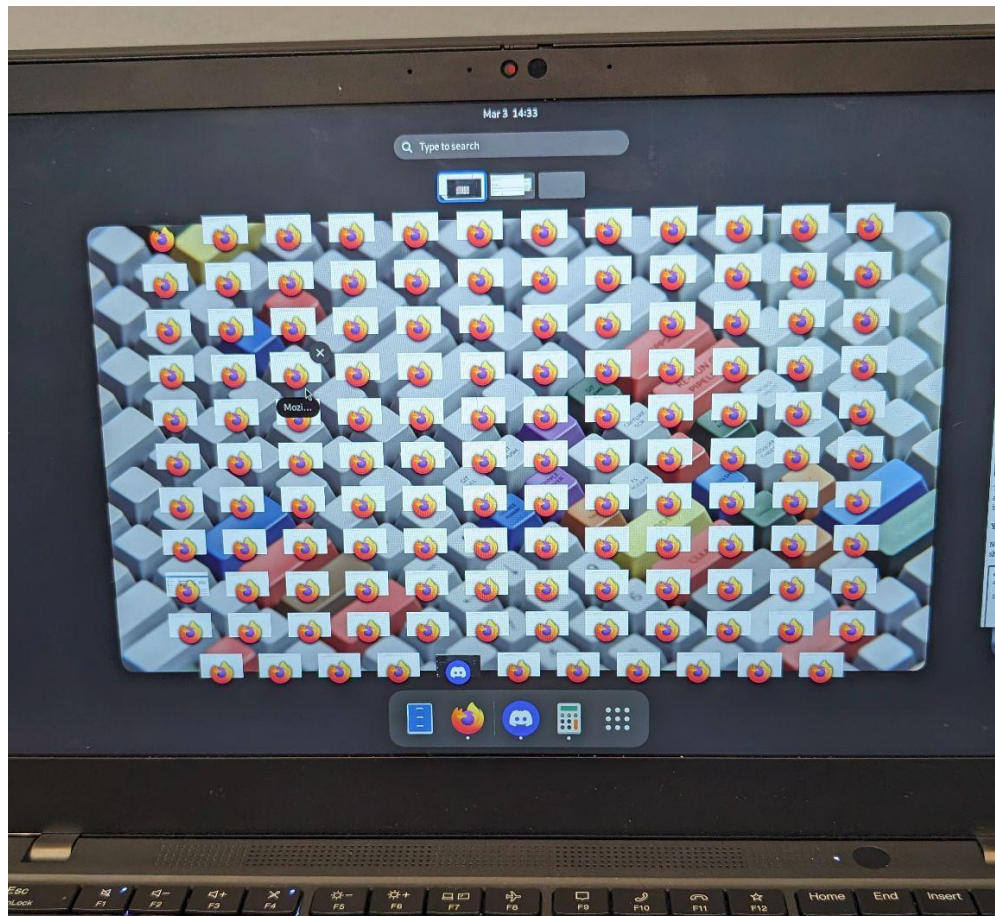
Instruction

parse()
run()

- Get input
- Create command object
- Run the command object

Challenge

- ... fork bomb?
- Debugging pipe
- Linker issues with userspace
 - (our C library)
- User space heap



Bring it all Together

Create a directory and install kernel code using make

Install the C library to the same created directory

Compile a sample program from the user

Paste that sample program into the OS install and compile

OS Library - Current Status

- Crt0.s is minimally built
 - Stores parameters given by kernel
 - Loops
- Uinit can be reached by Crt0.s
 - Makes the library active
- Can compile successfully with stubs
- Libraries with partial work:
 - String (functional)
 - Stdlib (functional)
 - Stdio (functional)
 - Time (stub)
 - System call wrapper (stub)

OS Library - Remaining Work

- Filling in stubs
 - Time.h
 - System calls
 - Additional functionality for other libraries
- Making heap for userspace
 - Active history log
 - Dynamic memory allocation
- Link with shell

Kernel - Current Progress

- Memory management
 - Paging
 - Physical memory allocation
 - Kernel heap
- System Call Handler
 - `mmap`, `munmap` implementation
 - Stubs for other syscalls
- Interrupt Handler Table
 - `find_irq_source()`
- Context Loading
- Program Loader

Kernel - Remaining Work

System Call interface

Memory Management	Process	Signal	File System
mmap()	clone()	sigraise()	open()
munmap()	terminate()	sigret()	create()
	exec()	sigwait()	unlink()
	yield()	sigaction()	read()
			write()

Kernel - Remaining Work

- File System
 - Integration with kernel
- Scheduler
 - Save/load process states
 - Round-robin scheduling
- Device Drivers
 - SD Card
 - GPIO
- Signals

Kernel - Challenges

- Hardware/Emulator differences
 - Testing on physical hardware is time consuming
 - Emulator is much more forgiving than hardware
- Example: 4-level paging vs. 3-level paging

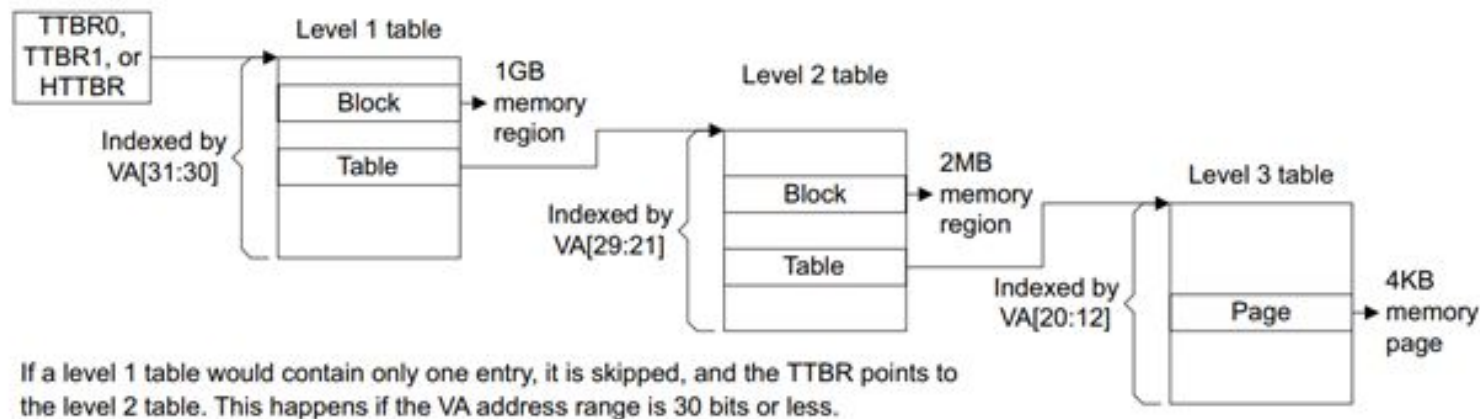
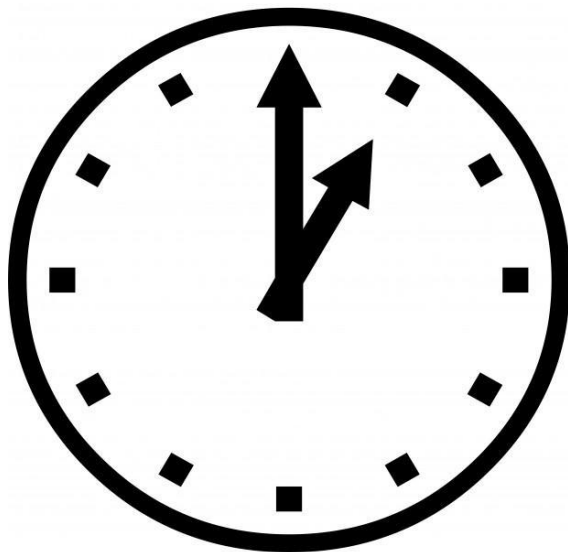


Figure G5-8 General view of VMSAv8-32 stage 1 address translation using Long-descriptor format

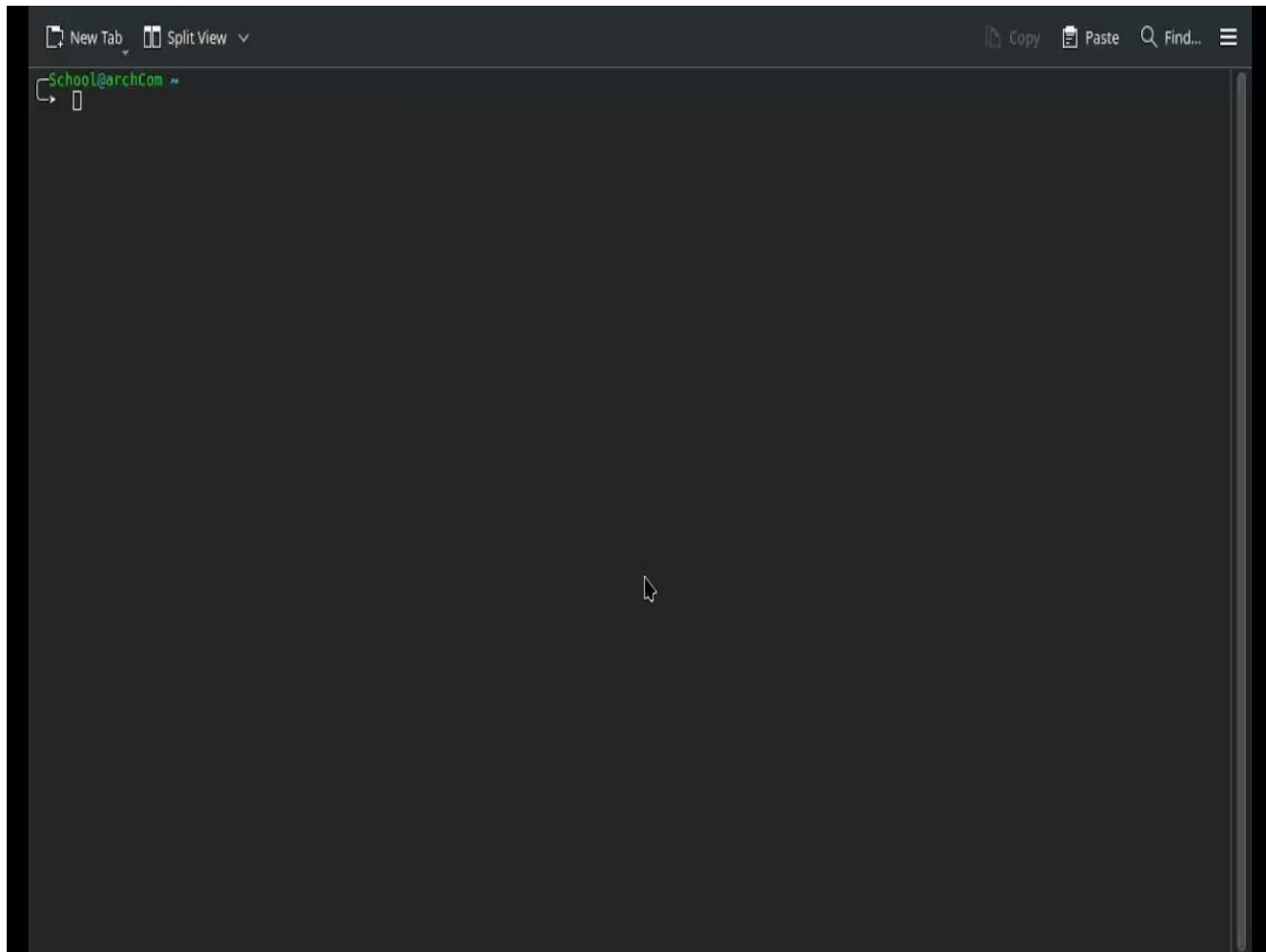
Timeline

Demo 3

- Integration
 - Link shell to kernel
 - File system
- Implementation
 - Scheduler
 - Disk driver
 - Full set of system calls
 - GPIO support



Demo



Questions