CROS

(Custom Raspberry Pi Operating System)

Group 16

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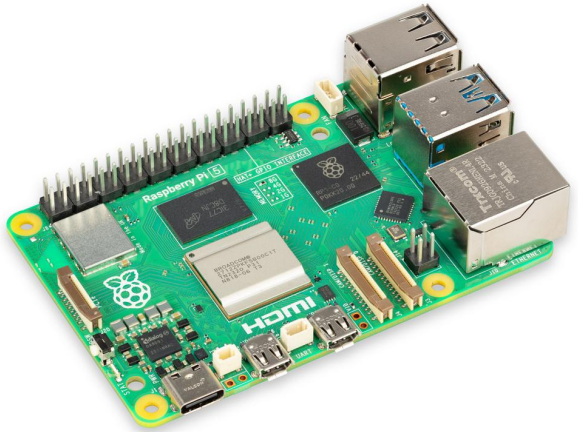
Our Project

- Custom Embedded Operating System
  - Experience with OS development
  - Understanding System Architecture
  - Systems-level programming practice
  - Kernel development exposure
  - Enables customization

Requirements

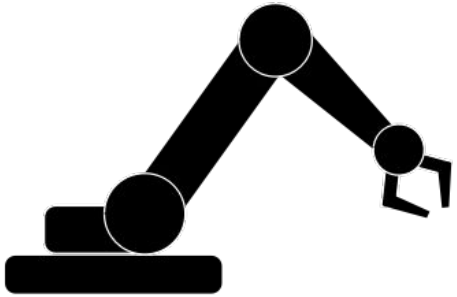
- Minimalist operating system for the Raspberry Pi
  - Terminal based
  - GPIO support
  - File system usage and navigation
  - Write and exec user programs

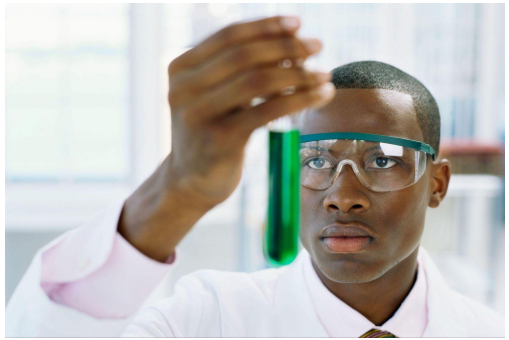
- Customizable for a client’s needs
  - Custom shell commands
  - Tailored kernel performance
  - Portability between different Pi versions



Use Cases

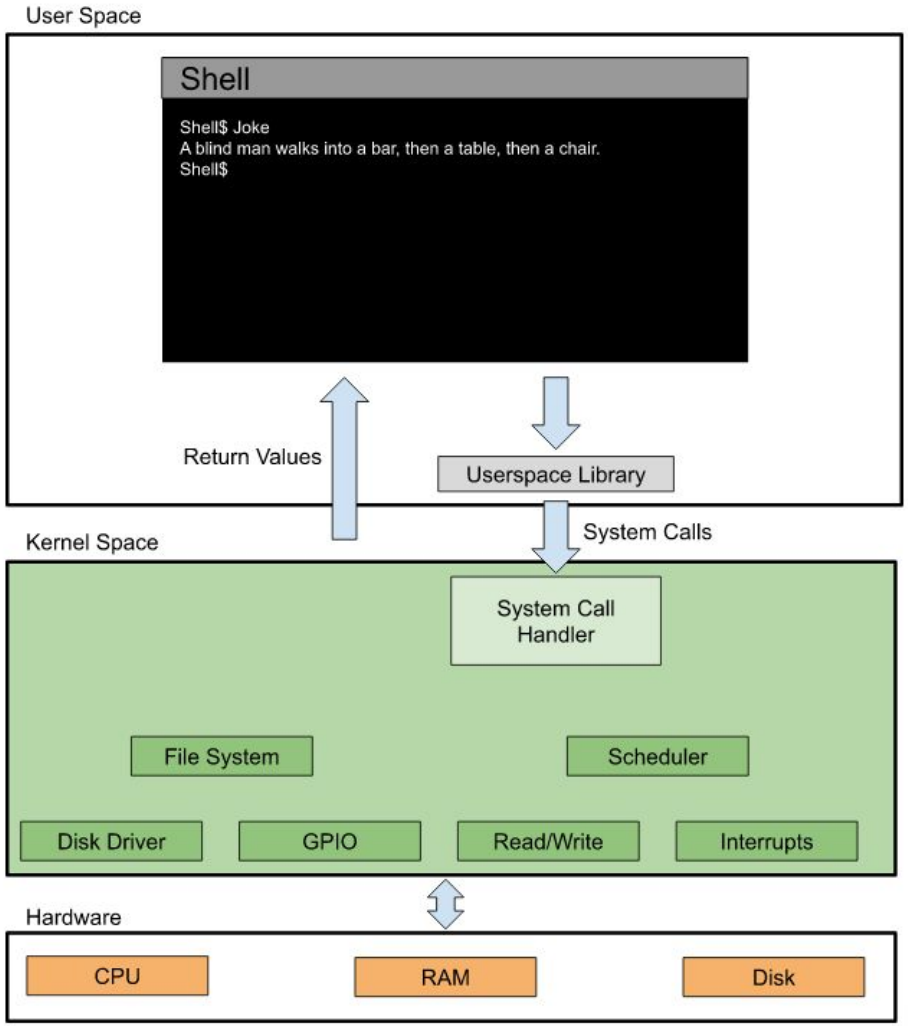
- Embedded Systems
  - Microcontrollers
  - Low-power applications
- Remote Servers
  - Web servers
  - Database servers
- Education/Research
  - Teaching OS development
  - Exploring OS concepts





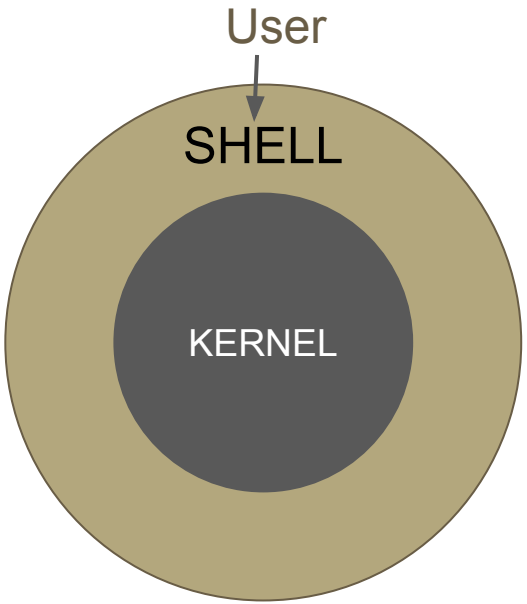
OS Structure Overview

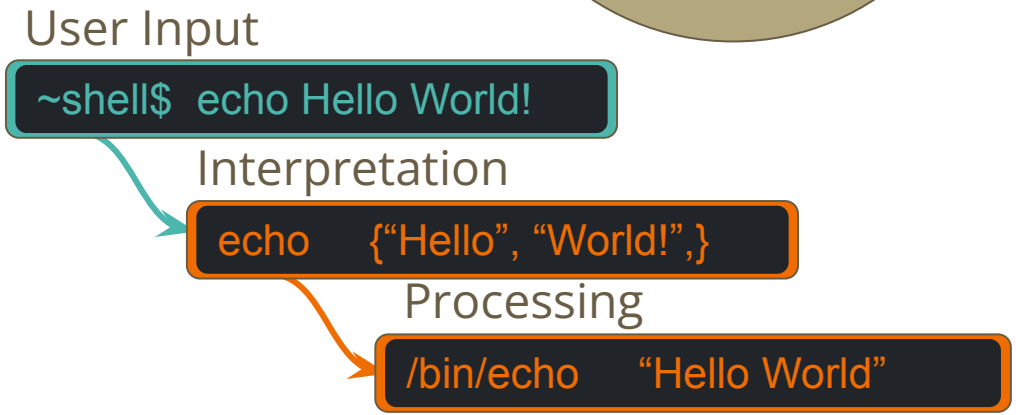
- Shell (Frontend)
  - User command interpreter
  - Processes calling & management
    - foreground & background
    - Stopping & starting
  - File system navigation
  - Userspace library
    - Interfacing w/ kernel for the User
- Kernel (Backend)
  - File System
  - Scheduler
  - Memory Manager
  - Interrupt Handler
  - System Call Interface
  - Device Drivers



Shell - Design Overview

- Outer layer of the OS
- User interface w/ kernel
- Independent processes handling
- Robust error handling





Shell - Current Progress

- Developing separately in a Linux environment
- (some) Input interpretation
  - Line parsing
  - Parameters and rudimentary piping
- (some) Command processing
  - Containerized process calling
  - Input error handling
- Basic programming
  - date
  - joke

Shell - Remaining Work

- Completing command piping
- File navigation
- User input context
  - Input storing
  - Command completion
- Userspace library

- Background vs foreground
- Process management
- Terminal operators
  - &/bg, &&,
- Other commands
  - less, grep,

Shell → ~~Linux environment~~ → Kernel

Shell - Challenges

Connecting the shell and kernel puzzle

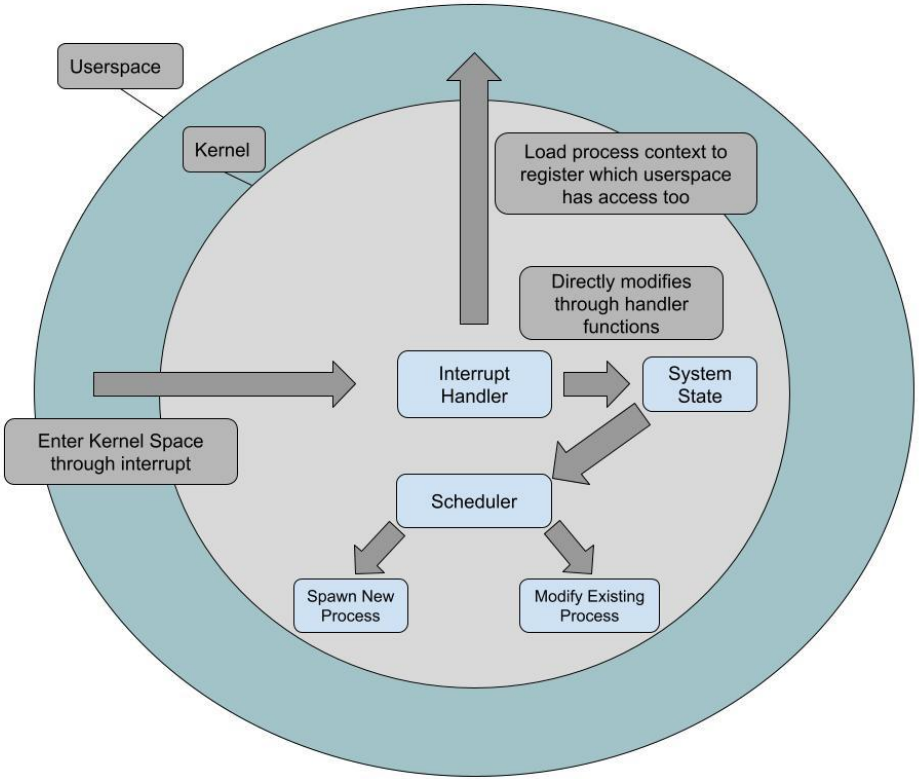
- Userspace library
  - Research required

Internal command parsing & interpretation

- Functionality scales with complexity

Limited library tooling

- C vs. C++ Libraries



Kernel - Design Overview

Kernel - Current Progress

- File system: FAT32
  - Parse existing file system
  - File reading/writing
  - Directory listing
- Interrupts
  - Exception handlers in ASM
- Memory Management
  - Paging
  - Heap

Kernel - Remaining Work

System Call interface

Memory Management	Process	Signal	File System
mmap()	clone()	sigraise()	open()
munmap()	terminate()	sigret()	create()
	exec()	sigwait()	unlink()
	yield()	sigaction()	read()
			write()

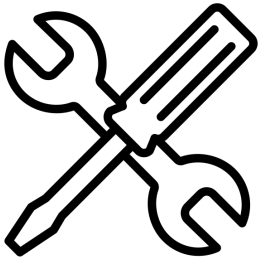
Kernel - Remaining Work

- File System
  - New file/directory creation
  - Asynchronous I/O
- Scheduler
  - Save/load process states
  - Round-robin scheduling
- Signals
- Device Drivers
  - SD Card
  - GPIO
  - Timers

Kernel - Challenges

- File system
  - Asynchronous disk read/write calls
  - Full integration into kernel
  - Data fragmentation
- Scheduling
  - Task switching
  - Signals
  - Process creation/termination
- Device Drivers
  - Will require additional research on components
  - Emulator may not always match real hardware

Tools



- Raspberry Pi 3b/4b
- QEMU
- Vscode
  - C++
  - Assembly
- Cross Compiler (GCC)
  - ARM
  - Baremetal
- GDB (ARM)

Timeline

Demo2

- Shell and Kernel Communication
  - File system is functional and integrated into kernel.
  - Basic kernel system calls working
  - Userspace library

Demo3

- Integration Finished
  - Full set of system calls implemented
  - Custom Text Editor
  - Program execution
  - GPIO support

Demo

- Show kernel booting
- Show filesystem parse disk img
- Show shell taking commands

Questions