



BOBCATS

High Level: Develop a PC version of "Guitar Hero"

Gameplay

- Notes descend on 4-5 paths
- Players strum as notes overlap stationary indicators at bottom of screen

User Interaction

- Use key bindings for notes and strumming
- Program checks strumming accuracy

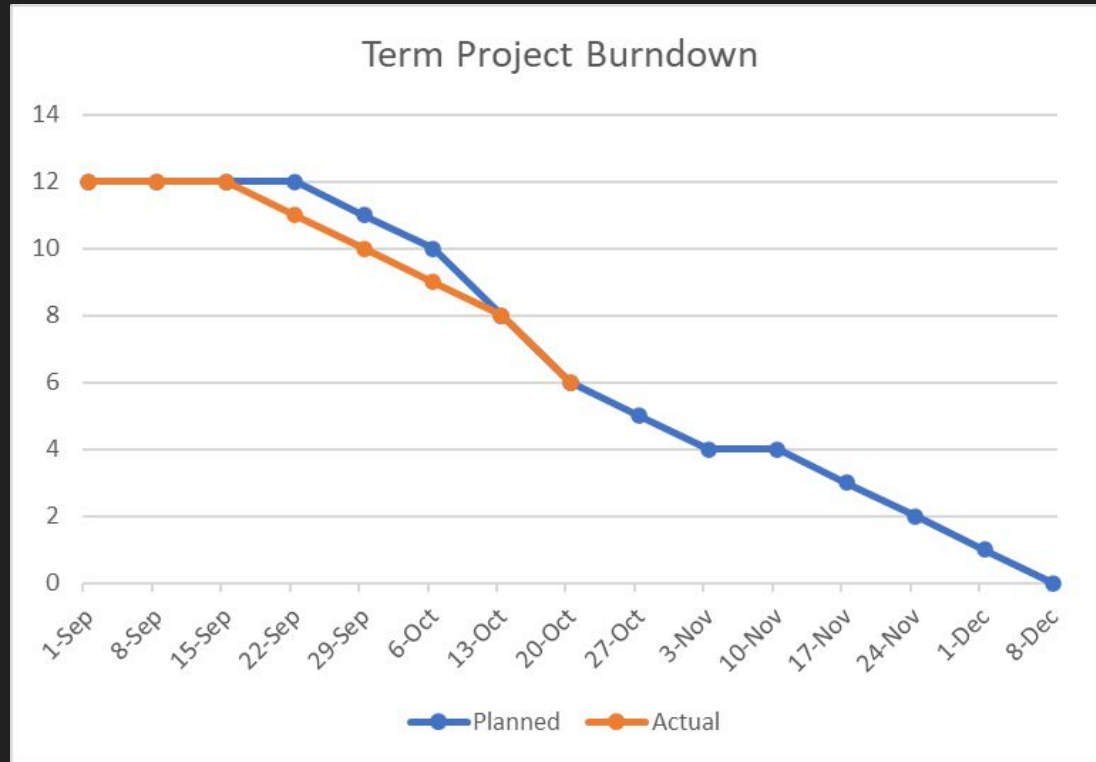
Music Library

- Store songs using a library
- Songs are synchronized to gameplay

Additional Features

- Adjustable difficulty levels
- Scoring system
- Potential local two-player mode

Schedule



Demo

