

# Godot Hero

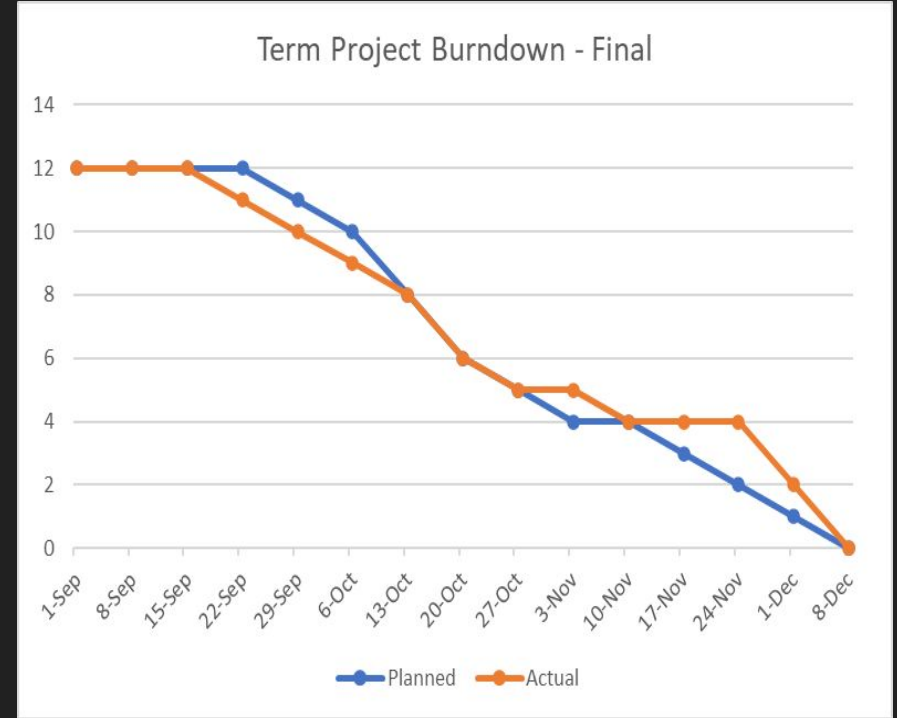
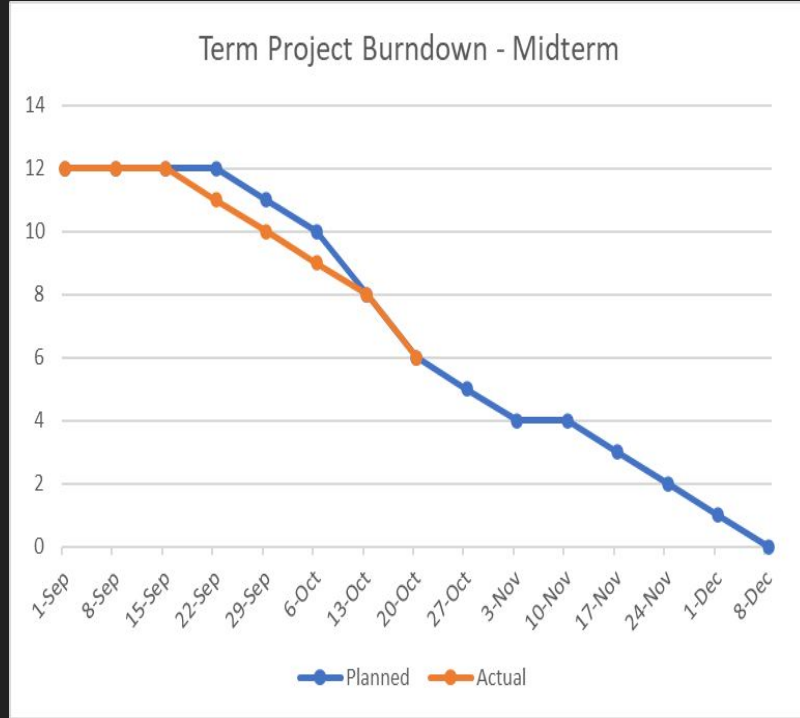
Team Bobcats

Jack Bohannon, Kyle Scott, Parker Bernreuter, James McKevitt

# Description

- Music Rhythm Game Similar to Guitar Hero
- Music played and synced with notes moving down the screen
- Score based on notes played and accuracy of user input

# Midterm vs. Final Progress



# Initial Scope vs. Actual

## Initial

- 4-5 notes descend down screen
- 'Strum' notes
- Multiple song library
- Difficulty settings
- Local multiplayer feature
- Scoring system
- Guitar incorporation
- Background music
- Game sounds/animations

## Actual

- 5 notes descend down screen
- 'Strum' notes
- Multiple song library (1 playable song)
- Scoring system
- Background music
- Game animations
- Game over screens

# Challenges

## Game Related

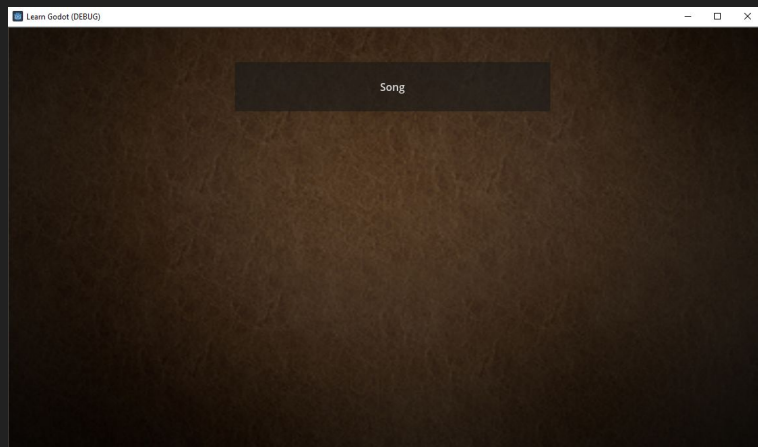
- Timing of notes
- Strumming accuracy
- Sound/animation bugs
- Finding good art

## Other

- Finding time to meet
- Merge conflicts
- Learning Godot



# Midterm Demo



# Live Demonstration

(good luck Kyle)

<https://kyle512.itch.io/godot-hero>

<https://github.com/kylewscott/GVSU-CIS350-Bobcats>