

# Kyle Thompson

Software Engineer

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[Kyle703.github.io](https://kyle703.github.io)

## SKILLS

**Proficient** – Java, C, GNU/Linux (RPM)

**Familiar** – JavaScript, C++, JQuery, Groovy, HTML, Python, Matlab

## EXPERIENCE

### **Solers Inc. SOFTWARE ENGINEER – 40 hours/week**

Blacksburg, VA  
Jan 2016 – Aug 2016 Worked on an agile scrum team to develop DIBNet - a DoD cyber threat and incident information reporting portal. **Clearance:** SECRET

Arlington, VA  
Jun 2017 – Aug 2017 Technologies used – java, Groovy, JavaScript, JQuery, and vagrant and ansible to deploy on a RHEL environment

Notable tasks – implementing a security certification uploader, refactoring email service to allow admins the ability to edit

### **VIRGINIA TECH UNDERGRADUATE TEACHING ASSISTANT – 10 hours/week**

CS 1044 - Intro Programming in C

Blacksburg, VA  
Aug 2017 – present Teach and assist students with concepts and assignments in C++

## EDUCATION

### **VIRGINIA TECH BACHELOR OF SCIENCE - Computer Science**

Minors in Mathematics and Cyber Security

Blacksburg, VA  
Aug 2014 – present Expected date of graduation December 2018

Overall GPA: **3.51** In Major GPA: **3.46** Credits: **82**

#### **School Projects**

- *MIPS Assembler* (in C) – translates assembly instructions into binary
- *Hamming Code* (in C) – translates bytes using the classic data encoding scheme to prevent the corruption of data
- *Buffer Bomb* (C & x86) – exploring security vulnerabilities

## EXTRACURRICULARS

**Virginia Tech Men's Rugby (2015 – present)** – 15 • Fullback

In addition to playing, raise money for various charities

**Delta Tau Delta Fraternity (2016 – present)** – Active member, participate in various volunteering and philanthropy events