Consume 6 Feed on an adjacent enemy. 4 damage. Heal 4 damage.	Consume 6 Feed on an adjacent enemy. 4 damage. Heal 4 damage.	Consume  6 Feed on an adjacent enemy. 4 damage. Heal 4 damage.
Consume 6 Feed on an adjacent enemy. 4 damage. Heal 4 damage.	Consume 6 Feed on an adjacent enemy. 4 damage. Heal 4 damage.	Consume 6 Feed on an adjacent enemy. 4 damage. Heal 4 damage.
Secrete  2 Secrete a layer of mucus. All adjacent enemies are unable to move this turn. 3 damage to all affected enemies.	Secrete 2 Secrete a layer of mucus. All adjacent enemies are unable to move this turn. 3 damage to all affected enemies.	Secrete  2 Secrete a layer of mucus. All adjacent enemies are unable to move this turn. 3 damage to all affected enemies.
Secrete  2 Secrete a layer of mucus. All adjacent enemies are unable to move this turn. 3 damage to all affected enemies.	Secrete  2 Secrete a layer of mucus. All adjacent enemies are unable to move this turn. 3 damage to all affected enemies.	Crawl  8  Move to an adjacent square. Play another card.
Crawl  8  Move to an adjacent square. Play another card.	Crawl 8  Move to an adjacent square. Play another card.	Move to an adjacent square. Play another card.

Slug	Slug	Slug
Slug	Slug	Slug

Crawl 8	Crawl 8	Curl 2
Move to an adjacent square. Play another card.	Move to an adjacent square. Play another card.	Curl into a ball, and select either a vertical or horizontal direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'.
Curl 2 Curl into a ball, and select either a vertical or horizontal direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'.	Curl 2 Curl into a ball, and select either a vertical or horizontal direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'.	Curl 2 Curl into a ball, and select either a vertical or horizontal direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'.
Curl 2 Curl into a ball, and select either a vertical or horizontal direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'.	Snail  2 Ongoing. You turn into a snail and have an external shell. Reduce each incoming attack by 2 damage. Having 2 'Snail' cards in play reduces incoming attacks by 3 damage.	Snail  Ongoing. You turn into a snail and have an external shell. Reduce each incoming attack by 2 damage. Having 2 'Snail' cards in play reduces incoming attacks by 3 damage.
Smother  5  You may smother an adjacent square. You and all enemies on that square lose the rest of this turn, and their next 2 turns.	Smother  5  You may smother an adjacent square. You and all enemies on that square lose the rest of this turn, and their next 2 turns.	Pseudopod  8 Ongoing. Using 'Crawl' now allows you to move twice.
Slugs Aren't Slow 5 Ongoing. The 'Crawl' ability now has a speed of 1.	Dessication  6 All enemy heroes within 2 squares range have all Ongoing abilities removed. Play another card.	Dessication  6 All enemy heroes within 2 squares range have all Ongoing abilities removed. Play another card.

Slug	Slug	Slug
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