| Fight or Flight Program                                    | Fight or Flight Program  | Fight or Flight Program  |
|--|--|--|
| Fight or Flight Program 4                                  | Fight of Flight Program 4  | Fight of Flight Program 4  |
| If K1773R has < 20 health:                                 | If K1773R has < 20 health:                                       | If K1773R has < 20 health:                                       |
| (Move 2 spaces away from the nearest enemy. Enemies in the | (Move 2 spaces away from the nearest enemy. Enemies in the       | (Move 2 spaces away from the nearest enemy. Enemies in the       |
| move path are pushed backwards                             | move path are pushed backwards                                   | move path are pushed backwards                                   |
| and take 7 damage.)  | and take 7 damage.)  | and take 7 damage.)  |
| Else: (Blast the nearest enemy for                         | Else: (Blast the nearest enemy for                               | Else: (Blast the nearest enemy for                               |
| 6 damage.)   | 6 damage.)   | 6 damage.)   |
| Fight or Flight Program                                    | Fight or Flight Program  | Fight or Flight Program  |
| 4 If K1773R has < 20 health:                               | 4<br>If K1773R has < 20 health:                                  | 4  <br>  If K1773R has < 20 health:                              |
| (Move 2 spaces away from                                   | (Move 2 spaces away from   | (Move 2 spaces away from   |
| the nearest enemy. Enemies in the                          | the nearest enemy. Enemies in the                                | the nearest enemy. Enemies in the                                |
| move path are pushed backwards and take 7 damage.)         | move path are pushed backwards and take 7 damage.)               | move path are pushed backwards and take 7 damage.)               |
| Else:  | Else:  | Else:  |
| (Blast the nearest enemy for                               | (Blast the nearest enemy for                                     | (Blast the nearest enemy for                                     |
| 6 damage.)   | 6 damage.)   | 6 damage.)   |
| Fight or Flight Program 4                                  | Integer Overflow 1   | Integer Overflow 1   |
| If K1773R has < 20 health:                                 | Move randomly to an adjacent                                     | Move randomly to an adjacent                                     |
| (Move 2 spaces away from the nearest enemy. Enemies in the | square. Enemies in the move path are pushed backwards and take 7 | square. Enemies in the move path are pushed backwards and take 7 |
| move path are pushed backwards                             | damage.  | damage.  |
| and take 7 damage.)  | _  |  |
| Else: (Blast the nearest enemy for                         |  |  |
| 6 damage.)   |  |  |
| Integer Overflow   | Integer Overflow   | Integer Overflow   |
| Move randomly to an adjacent                               | Move randomly to an adjacent                                     | 1   Move randomly to an adjacent                                 |
| square. Enemies in the move path                           | square. Enemies in the move path                                 | square. Enemies in the move path                                 |
| are pushed backwards and take 7                            | are pushed backwards and take 7                                  | are pushed backwards and take 7                                  |
| damage.  | damage.  | damage.  |
|  |  |  |
|  |  |  |
| Integer Overflow   | Hotfix   | Hotfix   |
| Move randomly to an adjacent                               | 5 Heal 2*N damage, where N = number                              | 5 Heal 2*N damage, where N = number                              |
| square. Enemies in the move path                           | of active enemy players.   | of active enemy players.   |
| are pushed backwards and take 7                            |  |  |
| damage.  |  |  |
|  |  |  |
|  |  |  |
|  |  |  |

| <b>K1773R</b> | <b>K1773R</b> | <b>K1773R</b> |
|---------------|---------------|---------------|
| <b>K1773R</b> | <b>K1773R</b> | <b>K1773R</b> |
| <b>K1773R</b> | <b>K1773R</b> | <b>K1773R</b> |
| <b>K1773R</b> | <b>K1773R</b> | <b>K1773R</b> |
| <b>K1773R</b> | <b>K1773R</b> | <b>K1773R</b> |