Consume	Consume	Consume
6	6	6
Feed on an adjacent enemy. 4 damage. Heal 4 damage. Remove an Ongoing of your choice off target enemy.	Feed on an adjacent enemy. 4 damage. Heal 4 damage. Remove an Ongoing of your choice off target enemy.	Feed on an adjacent enemy. 4 damage. Heal 4 damage. Remove an Ongoing of your choice off target enemy.
Consume	Consume	Consume
6 Feed on an adjacent enemy. 4	6 Feed on an adjacent enemy. 4	6 Feed on an adjacent enemy. 4
damage. Heal 4 damage. Remove an Ongoing of your choice off target enemy.	damage. Heal 4 damage. Remove an Ongoing of your choice off target enemy.	damage. Heal 4 damage. Remove an Ongoing of your choice off target enemy.
Secrete	Secrete	Secrete
2 Secrete a layer of mucus. All	2 Secrete a layer of mucus. All	2 Secrete a layer of mucus. All
adjacent enemies are unable to move this turn. 3 damage to all affected enemies.	adjacent enemies are unable to move this turn. 3 damage to all affected enemies.	adjacent enemies are unable to move this turn. 3 damage to all affected enemies.
Connection	County	Consul
Secrete 2	Secrete 2	Crawl 8
Secrete a layer of mucus. All adjacent enemies are unable to move this turn. 3 damage to all affected enemies.	Secrete a layer of mucus. All adjacent enemies are unable to move this turn. 3 damage to all affected enemies.	Move to an adjacent square. Play another card.
Crowl	Crowl	Crawl
Crawl 8	Crawl 8	8
Move to an adjacent square. Play another card.	Move to an adjacent square. Play another card.	Move to an adjacent square. Play another card.

Slug	Slug	Slug
Slug	Slug	Slug

Crawl 8	Crawl 8	Curl
Move to an adjacent square. Play another card.	Move to an adjacent square. Play another card.	Curl into a ball, and select a straight line direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'.
Curl 2	Curl 2	Curl 2
Curl into a ball, and select a straight line direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'.	Curl into a ball, and select a straight line direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'.	Curl into a ball, and select a straight line direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'.
Curl	Snail	Snail
Curl into a ball, and select a straight line direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'.	Ongoing. You turn into a snail and have an external shell. Reduce each incoming attack by 2 damage. This card stacks. Minimum 1 damage taken per damage instance.	Ongoing. You turn into a snail and have an external shell. Reduce each incoming attack by 2 damage. This card stacks. Minimum 1 damage taken per damage instance.
Smothered and Covered	Smothered and Covered	Pseudopod 8
You may smother an adjacent square. You and all enemies on that square lose the rest of this turn, and the next turn.	You may smother an adjacent square. You and all enemies on that square lose the rest of this turn, and the next turn.	Ongoing. Using 'Crawl' now allows you to move twice.
Slugs Aren't Slow	Dessication 6	Dessication 6
Ongoing. The 'Crawl' ability now has a speed of 1.	Remove 2 Ongoing abilities of your choice from each enemy hero within 2 squares range.	Remove 2 Ongoing abilities of your choice from each enemy hero within 2 squares range.

Slug	Slug	Slug
Slug	Slug	Slug
Slug	Slug	Slug
Slug	Slug	Slug
Slug	Slug	Slug