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| Consume  6  Feed on an adjacent enemy. 4 damage. Heal 4 damage. Remove an Ongoing of your choice off target enemy. | Consume  6  Feed on an adjacent enemy. 4 damage. Heal 4 damage. Remove an Ongoing of your choice off target enemy. | Consume  6  Feed on an adjacent enemy. 4 damage. Heal 4 damage. Remove an Ongoing of your choice off target enemy. |
| Consume  6  Feed on an adjacent enemy. 4 damage. Heal 4 damage. Remove an Ongoing of your choice off target enemy. | Consume  6  Feed on an adjacent enemy. 4 damage. Heal 4 damage. Remove an Ongoing of your choice off target enemy. | Consume  6  Feed on an adjacent enemy. 4 damage. Heal 4 damage. Remove an Ongoing of your choice off target enemy. |
| Secrete  2  Secrete a layer of mucus. All adjacent enemies are unable to move this turn. 3 damage to all affected enemies. | Secrete  2  Secrete a layer of mucus. All adjacent enemies are unable to move this turn. 3 damage to all affected enemies. | Secrete  2  Secrete a layer of mucus. All adjacent enemies are unable to move this turn. 3 damage to all affected enemies. |
| Secrete  2  Secrete a layer of mucus. All adjacent enemies are unable to move this turn. 3 damage to all affected enemies. | Secrete  2  Secrete a layer of mucus. All adjacent enemies are unable to move this turn. 3 damage to all affected enemies. | Crawl  8  Move to an adjacent square. Play another card. |
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| Crawl  8  Move to an adjacent square. Play another card. | Crawl  8  Move to an adjacent square. Play another card. | Curl  2  Curl into a ball, and select a straight line direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'. |
| Curl  2  Curl into a ball, and select a straight line direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'. | Curl  2  Curl into a ball, and select a straight line direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'. | Curl  2  Curl into a ball, and select a straight line direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'. |
| Curl  2  Curl into a ball, and select a straight line direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'. | Snail  2  Ongoing. You turn into a snail and have an external shell. Reduce each incoming attack by 2 damage. This card stacks. Minimum 1 damage taken per damage instance. | Snail  2  Ongoing. You turn into a snail and have an external shell. Reduce each incoming attack by 2 damage. This card stacks. Minimum 1 damage taken per damage instance. |
| Smothered and Covered  5  You may smother an adjacent square. You and all enemies on that square lose the rest of this turn, and the next turn. | Smothered and Covered  5  You may smother an adjacent square. You and all enemies on that square lose the rest of this turn, and the next turn. | Pseudopod  8  Ongoing. Using 'Crawl' now allows you to move twice. |
| Slugs Aren't Slow  5  Ongoing. The 'Crawl' ability now has a speed of 1. | Dessication  6  Remove 2 Ongoing abilities of your choice from each enemy hero within 2 squares range. | Dessication  6  Remove 2 Ongoing abilities of your choice from each enemy hero within 2 squares range. |
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