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| Consume  6  Feed on an adjacent enemy. 4 damage. Heal 4 damage. | Consume  6  Feed on an adjacent enemy. 4 damage. Heal 4 damage. | Consume  6  Feed on an adjacent enemy. 4 damage. Heal 4 damage. |
| Consume  6  Feed on an adjacent enemy. 4 damage. Heal 4 damage. | Consume  6  Feed on an adjacent enemy. 4 damage. Heal 4 damage. | Consume  6  Feed on an adjacent enemy. 4 damage. Heal 4 damage. |
| Secrete  2  Secrete a layer of mucus. All adjacent enemies are unable to move this turn. 3 damage to all affected enemies. | Secrete  2  Secrete a layer of mucus. All adjacent enemies are unable to move this turn. 3 damage to all affected enemies. | Secrete  2  Secrete a layer of mucus. All adjacent enemies are unable to move this turn. 3 damage to all affected enemies. |
| Secrete  2  Secrete a layer of mucus. All adjacent enemies are unable to move this turn. 3 damage to all affected enemies. | Secrete  2  Secrete a layer of mucus. All adjacent enemies are unable to move this turn. 3 damage to all affected enemies. | Crawl  8  Move to an adjacent square. Play another card. |
| Crawl  8  Move to an adjacent square. Play another card. | Crawl  8  Move to an adjacent square. Play another card. | Crawl  8  Move to an adjacent square. Play another card. |
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| Crawl  8  Move to an adjacent square. Play another card. | Crawl  8  Move to an adjacent square. Play another card. | Curl  2  Curl into a ball, and select either a vertical or horizontal direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'. |
| Curl  2  Curl into a ball, and select either a vertical or horizontal direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'. | Curl  2  Curl into a ball, and select either a vertical or horizontal direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'. | Curl  2  Curl into a ball, and select either a vertical or horizontal direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'. |
| Curl  2  Curl into a ball, and select either a vertical or horizontal direction. Roll in that direction until contacting another player or the edge of the board. If you contact an enemy, you cast 'Secrete'. | Snail  2  Ongoing. You turn into a snail and have an external shell. Reduce each incoming attack by 2 damage. Having 2 'Snail' cards in play reduces incoming attacks by 3 damage. | Snail  2  Ongoing. You turn into a snail and have an external shell. Reduce each incoming attack by 2 damage. Having 2 'Snail' cards in play reduces incoming attacks by 3 damage. |
| Smother  5  You may smother an adjacent square. You and all enemies on that square lose the rest of this turn, and their next 2 turns. | Smother  5  You may smother an adjacent square. You and all enemies on that square lose the rest of this turn, and their next 2 turns. | Pseudopod  8  Ongoing. Using 'Crawl' now allows you to move twice. |
| Slugs Aren't Slow  5  Ongoing. The 'Crawl' ability now has a speed of 1. | Dessication  6  All enemy heroes within 2 squares range have all Ongoing abilities removed. Play another card. | Dessication  6  All enemy heroes within 2 squares range have all Ongoing abilities removed. Play another card. |
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