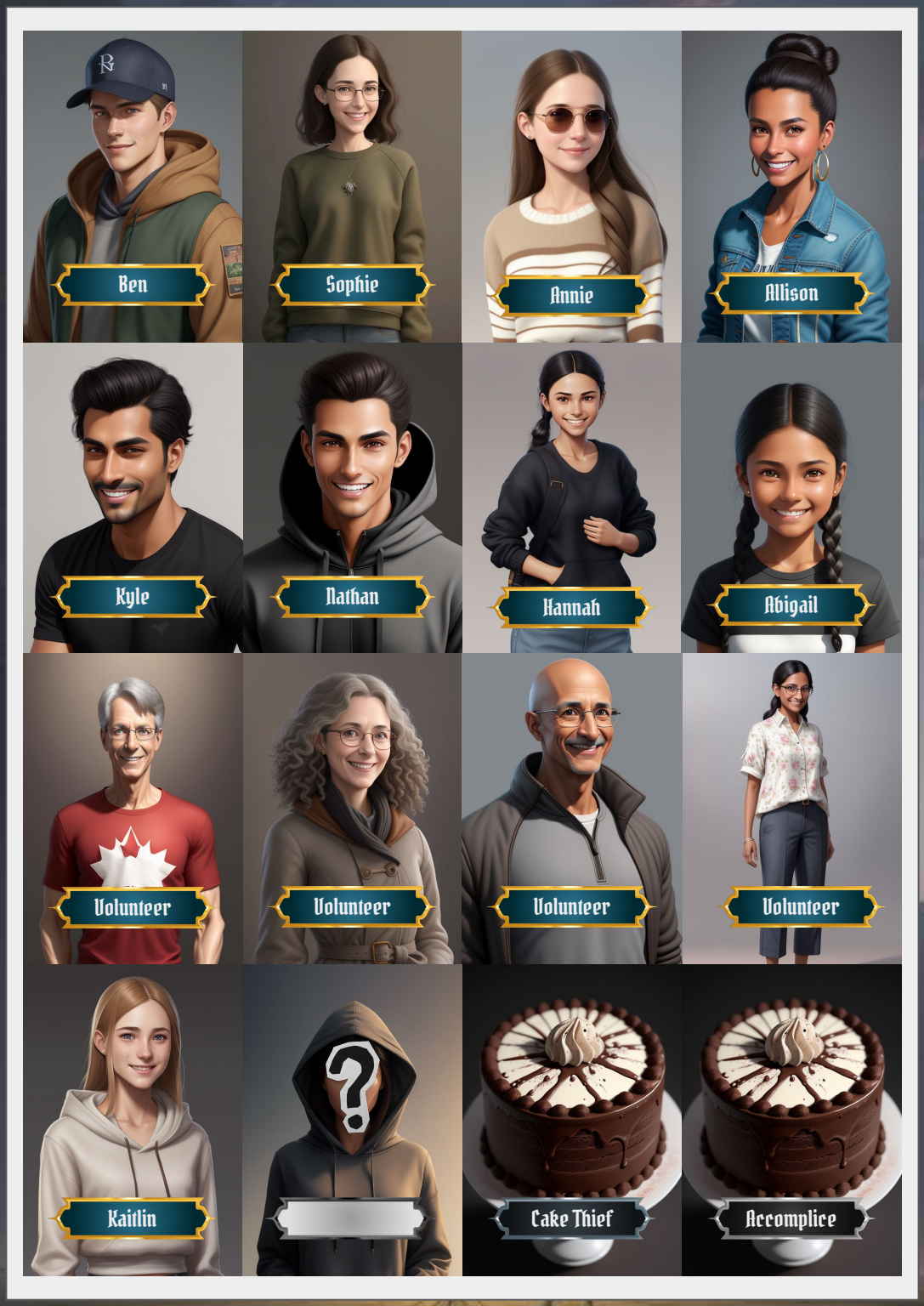
Night at the Church

Characters


Ben
Sophie
Annie
Allison
Kyle
Nathan
Hannah
Abigail
Volunteer
Volunteer
Volunteer
Volunteer
Kaitlin
Cake Thief
Accomplice

How to Play

Allison and Sophie are running a summer camp at the church. The night before the camp starts, all the volunteers gather to help setup. As a thank you, Allison and Sophie have prepared a special cake for the volunteers. However, during the night, the cake mysteriously disappears! Among the volunteers there are cake thieves who are trying to keep their misdeed a secret. Depending on your role, your objective is to either uncover the Cake Thieves or cleverly hide your involvement in the theft.

Setup

Create a deck with three more role cards than players, ensuring at least one is a Cake Thief. Shuffle the cards and have each player draw one and note their role while keeping it secret. Then place the cards face down on the table with the extra three in the middle, so the night can begin!.

The night begins...

Everyone closes their eyes except for the narrator.

The Cake Thief's objective is to remain undetected throughout the night, by not getting eliminated.

"Cake Thief's you may open your eyes and look at the other cake thief. If there is only one cake thief you may look at one card from the center."

"Cake Thieves close your eyes and give a thumbs up"

Accomplices may not have taken the cake, but they are willing to take the fall for it. Their objective is to ensure that the Cake Thieves are not eliminated.

"Accomplice you may open your eyes and look at the Cake Thieves. Cake Thieves, retract your thumbs and Accomplice, close your eyes."

Sophie and Hannah are two sides of the same coin. While Hannah is Allison's sister, Sophie is convinced she's part of the family too (she is). Together, this dynamic duo of yappers have tackled camps before and children's ministry. They turn any mundane task into a fun memory.

"Hannah and Sophie share a strong connection, you may open your eyes and look for each other."

"You may close your eyes now."

~ Sophie and Hannah must be played together ~

Annie is an up and coming project manager. She is responsible for leading events and teams. With this job she developed the ability to understand people and their emotions.

"Annie, you may look at one person's card or you can look at two cards in the center."

Nathan is your practical joker, he always likes to stir up something or the other. He likes to create mischief.

"Nathan you can either do nothing or look at one person's card and replace it with your own."

"You may close your eyes now."

Abigail is the queen bee of the church youth group. She is full of sass and has an entourage that follows her every step. Like her brother she likes to stir up some drama.

"Abigail you can either do nothing or switch two people's cards without looking.

Kyle has been described as "in his own world," He sometimes forgets details and gets sidetracked mid-conversation, leading to hilarious misunderstandings.

"Kyle, open your eyes and without peeking, swap your card with one from the center of the table."

Allison is the dedicated children's pastor, always bustling about and keeping busy with her many responsibilities. Known for her insatiable energy, she's often found juggling activities, planning events, and attending to the needs of her young campers. However, contrary to popular belief, Allison is an insomniac who sleeps during the day.

"Allison you may look at your card again."

Ben is the gentle soul of the group, known for his big heart and calm demeanour. Ben approaches every situation with a cool head and compassion. While others may rush to judgment, Ben believes in giving everyone a second chance, often using his skills to help others rather than harm. If Ben is eliminated he is allowed to take down who he believes the Cake Thief is.

The volunteers are consistent in their efforts. They do not cause any chaos throughout the night. Players might claim to be the volunteers, but don't be deceived, not everyone who claims to be a volunteer will be one.

Advanced Gameplay

Kaitlin is the chameleon of the group, known for her warm hospitality and ability to adapt to any situation. She has the unique talent of mirroring others' roles and personalities. With a genuine smile and a knack for making everyone feel at home.

If Kaitlin is in the deck, then she is the first one to do something in the night. She looks at another player's card and takes on that role. Based on who Kaitlin picks, she does the following:

Ben or Volunteer

Kaitlin takes on this role and has to do nothing else for the rest of the night.

Cake Thief

Kaitlin becomes a cake thief. She opens her eyes with the other cake thieves and is on their team.

Sophie or Hannah

Kaitlin is like Sophie and Hannah and opens her eyes when they do.

Annie, Nathan, Abigail or Kyle

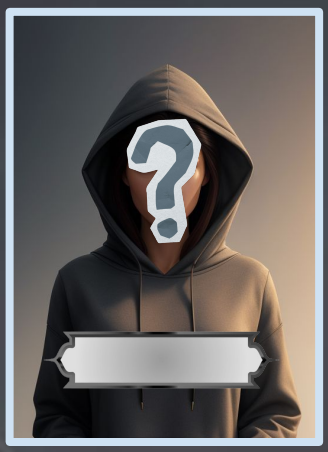
Kaitlin immediately performs the role action and does not have any other actions for the rest of the night.

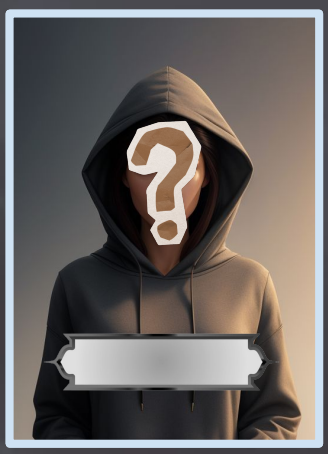
Accomplice

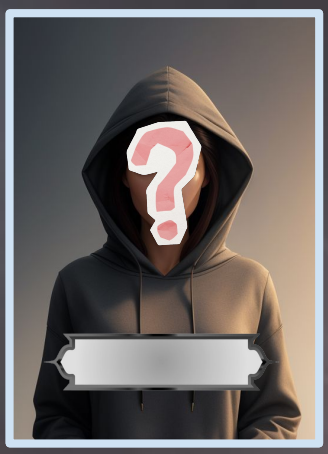
Kaitlin will keep her eyes open to see who the cake thieves are.

Allison

After Allison closes her eyes, Kaitlin can open hers and check her role to end the night.







Add your own characters!

How to Win

Once every player completes their action through the night, everyone must pick a role using the tiles and convince the others that they are indeed that role. Players should use their knowledge, deduction skills, and persuasive abilities to argue their case while trying to identify the Cake Thief among them. The group will then vote on who they believe is the Cake Thief, with the person receiving the most votes being eliminated. Remember, deception and misdirection are key strategies in this game, so be prepared for surprises and unexpected twists as you try to uncover the truth!