

Machine Learning Frontiers

Lecture 25

Review of what we've covered

Exciting applications

Challenges in the field

Where to go from here?

Supervised Learning

K-Nearest Neighbors
Linear regression
Perceptron
Logistic regression
Linear Discriminant Analysis (LDA) /
Fisher's Linear Discriminant
Quadratic Discriminant Analysis
Naïve Bayes
Classification and Regression Trees
Random Forests
Neural Networks, backpropagation, CNNs
Kernel Methods / Support Vector Machines

Ensemble methods
 Bagging, boosting, stacking
Regularization (ridge and lasso), feature selection, cost functions, and norms
Decision theory
Gradient descent and stochastic gradient descent

Performance Evaluation

Cross validation
Bootstrap sampling
Confusion Matrices
ROC curves
Precision/Recall/Error Types
Bias-variance tradeoff
Curse of Dimensionality

Unsupervised Learning

Clustering
 K-Means
 Gaussian mixture model
 Agglomerative clustering
 DBSCAN
 Spectral clustering
Density Estimation
 Kernel density estimation
 Gaussian mixture models
Dimensionality Reduction
 Principal Component Analysis, LDA

Markov Models

Markov chains
Hidden Markov Models
Markov reward processes
Markov Decision Processes

Reinforcement Learning

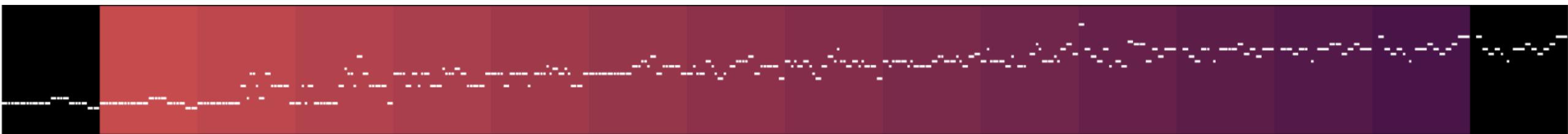
Dynamic Programming
Policy Evaluation
Policy Improvement
Policy Iteration
Value Iteration
Generalized policy iteration
Monte Carlo Control
Model free / model-based learning

Topics we covered

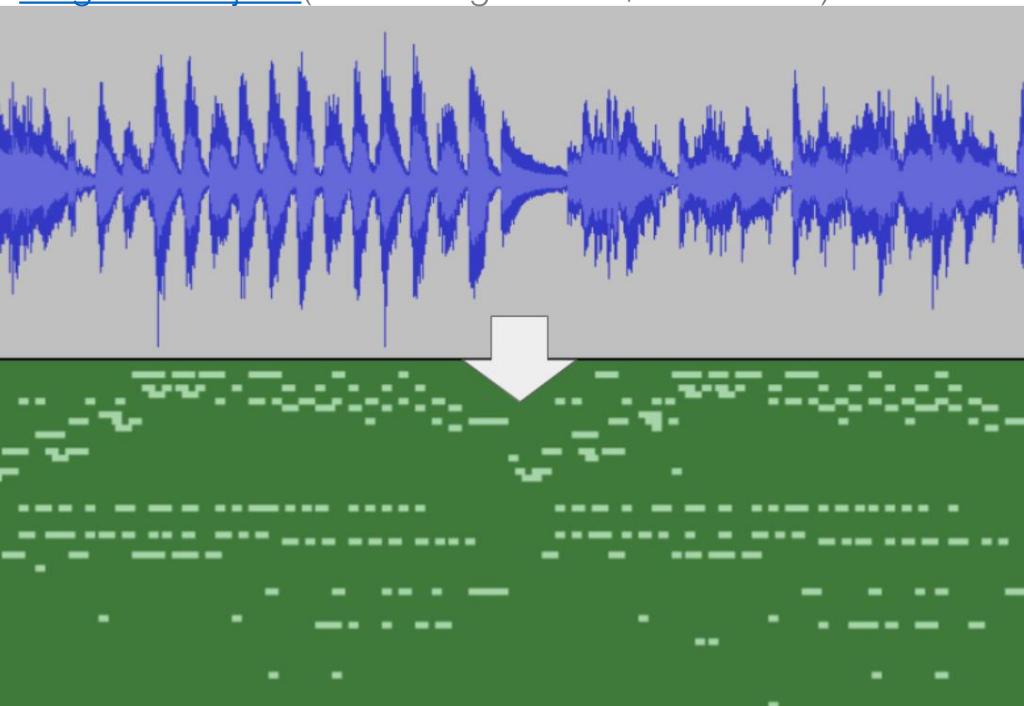
Machine Learning Applications

Music

MusicVAE (Magenta):
Blending musical scores ([link](#))
[Magenta Project](#) (from Google Brain / tensorflow)



Onsets and Frames:
Automated transcription ([link](#))
[Magenta Project](#) (from Google Brain / tensorflow)



Deep Bach:
Automated transcription ([link](#))
[Flow Machines](#) by Sony Computer Science Laboratories

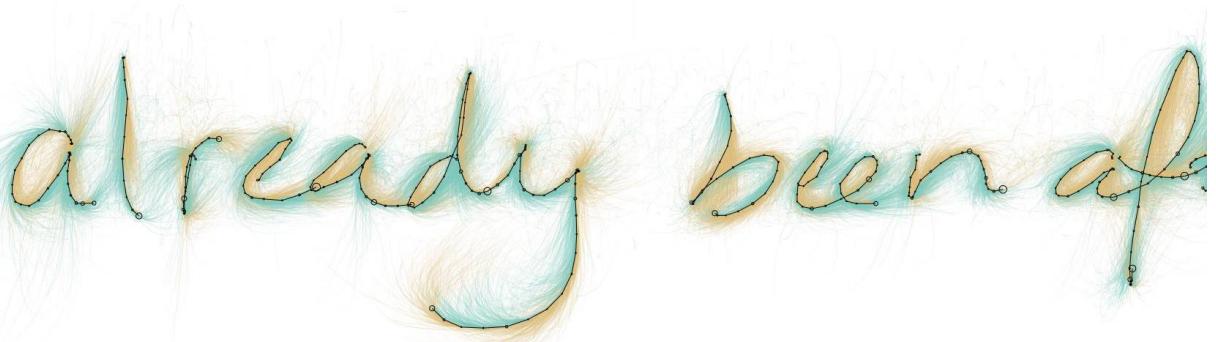


Computer Vision

Handwriting completion:
...with Neural Networks ([link](#))

Carter et al. 2016, our Experiments in Handwriting with a Neural Network
(Google Brain)

SketchRNN:
Automated sketching ([link](#))
[Magenta Project](#) (from Google Brain / tensorflow)



Computer Vision & Visual Arts

Deep Dream: Style Transfer and Abstract Art ([link](#))

Originally developed by Alexander Mordvintsev from Google



Computer Vision

Style Transfer
([link](#))

Dumoulin et al. 2016, A learned representation for artistic style



Computer Vision

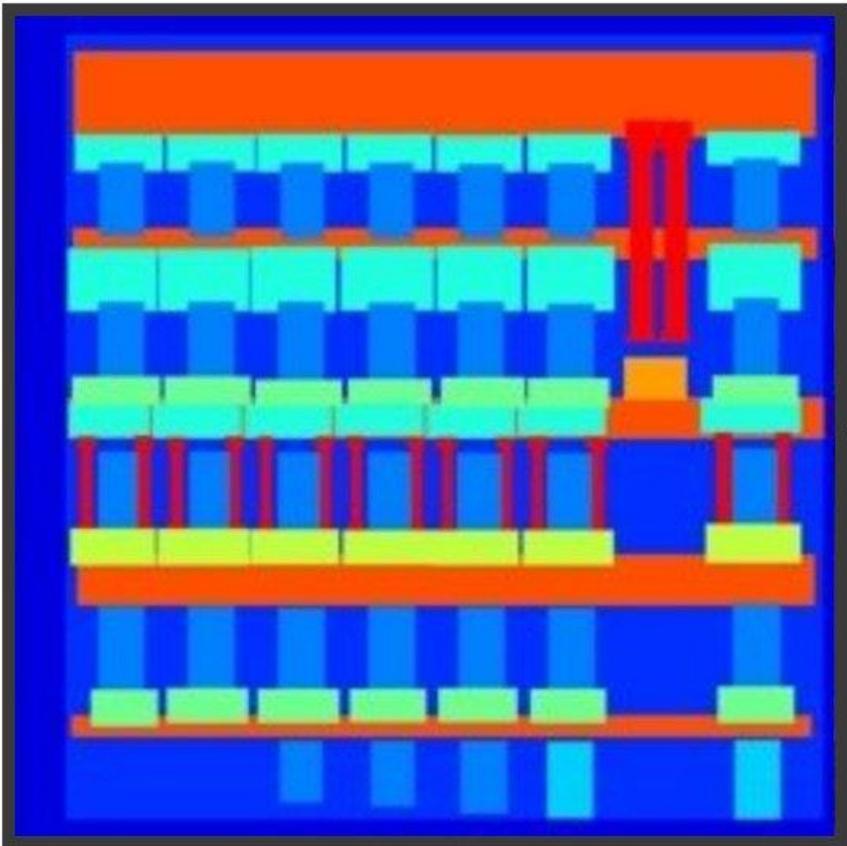
Image-to-Image Translation ([link](#))

Isola et al. 2017, Image-to-image translation with conditional adversarial networks

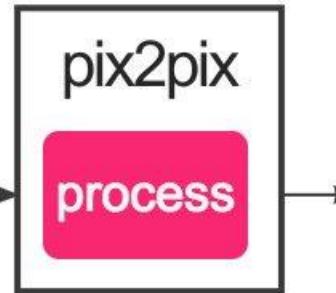
TOOL

- background
- wall
- door
- window**
- window sill
- window head
- shutter
- balcony
- trim
- cornice
- column
- entrance

INPUT



OUTPUT

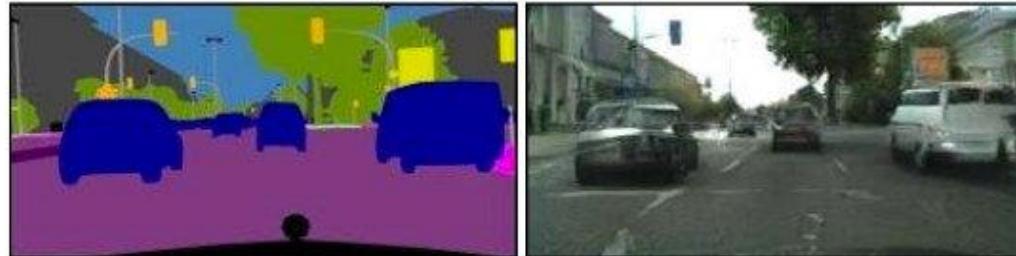


Computer Vision

Image-to-Image Translation ([link](#))

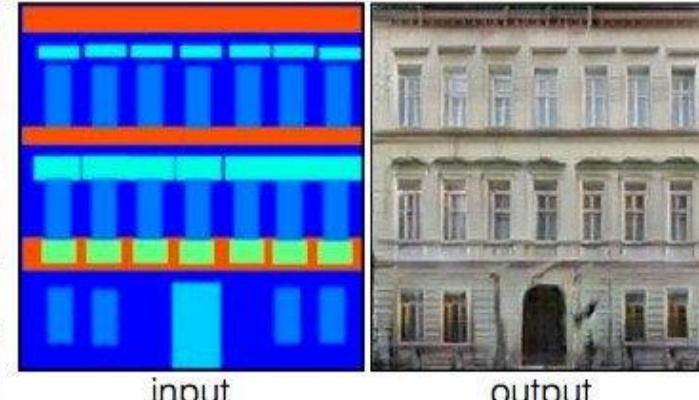
Isola et al. 2017, Image-to-image translation with conditional adversarial networks

Labels to Street Scene



input

Labels to Facade



input

BW to Color



input

Aerial to Map



input

Day to Night



input

Edges to Photo



input

Computer Vision

StackGAN: Image Synthesis from Text Descriptions ([link](#))

Zhang et al. 2017, StackGAN: Text to Photo-realistic Image Synthesis with Stacked Generative Adversarial Networks

Text description	This flower has a lot of small purple petals in a dome-like configuration	This flower is pink, white, and yellow in color, and has petals that are striped	This flower has petals that are dark pink with white edges and pink stamen	This flower is white and yellow in color, with petals that are wavy and smooth	A picture of a very clean living room	A group of people on skis stand in the snow	Eggs fruit candy nuts and meat served on white dish	A street sign on a stoplight pole in the middle of a day
64x64 GAN-INT-CLS								
256x256 StackGAN								

Computer Vision

These images are all synthetic

Image Synthesis ([link](#))

Karras et al. 2018, NVIDIA: Progressive growing of GANS for improved quality, stability, and variation



Computer Vision

Image Synthesis ([link](#))

Karras et al. 2018, NVIDIA: Progressive growing of GANS for improved quality, stability, and variation

These images are all synthetic



Mao et al. (2016b) (128×128)

Gulrajani et al. (2017) (128×128)

Our (256×256)
Karras et al. 2018

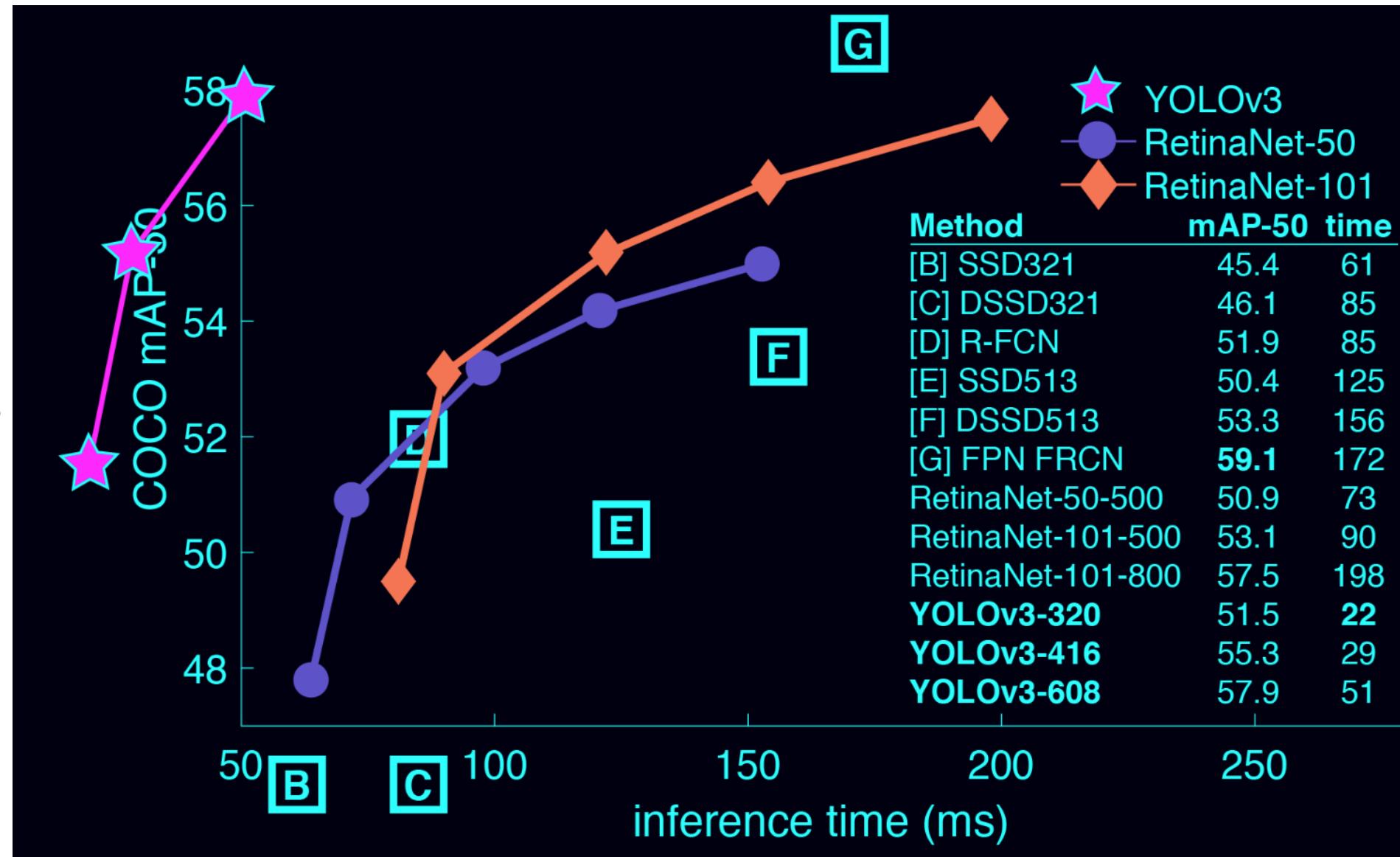
Computer Vision

YOLO: Real-time object identification ([link](#))

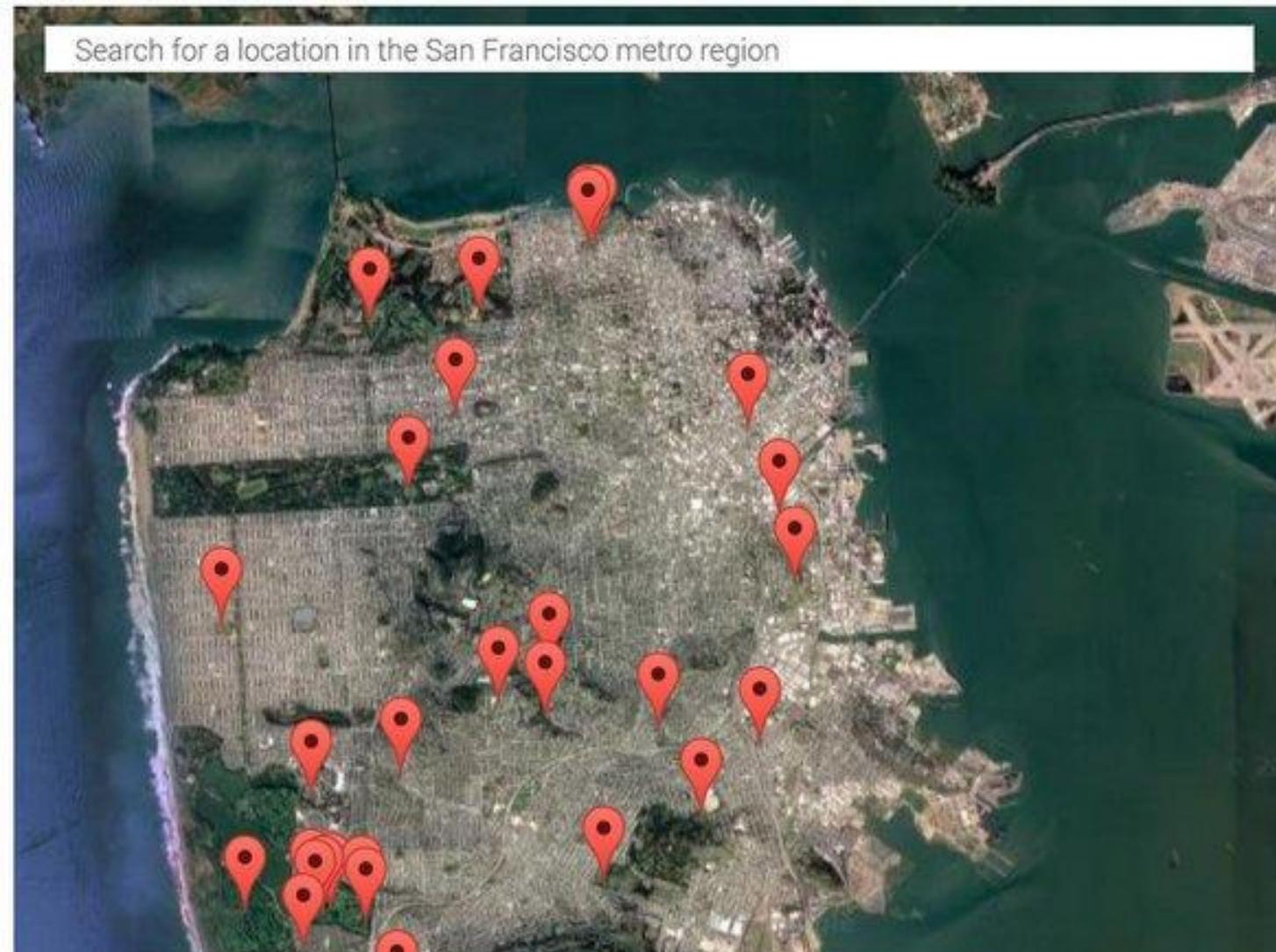
Redmon et al. 2016, You Only Look Once: Unified, Real-Time Object Detection

Example Video [link](#)

Y-Axis:
Mean average precision
(mAP) measured at 0.5
intersection over union



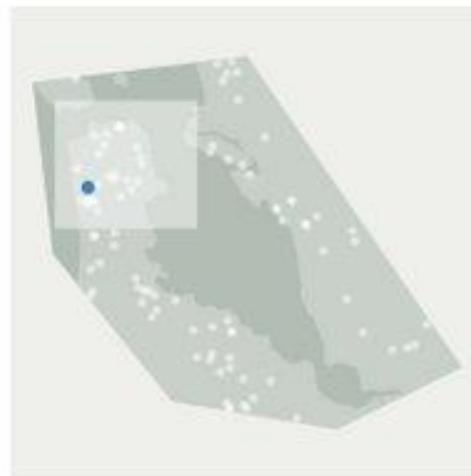
Search for a location in the San Francisco metro region



Geospatial Image Analysis

TerraPattern ([link](#)) [Levin, Newbury, McDonald et al.]
...similar tool available from Descartes Labs ([link](#))

Geographical Plot

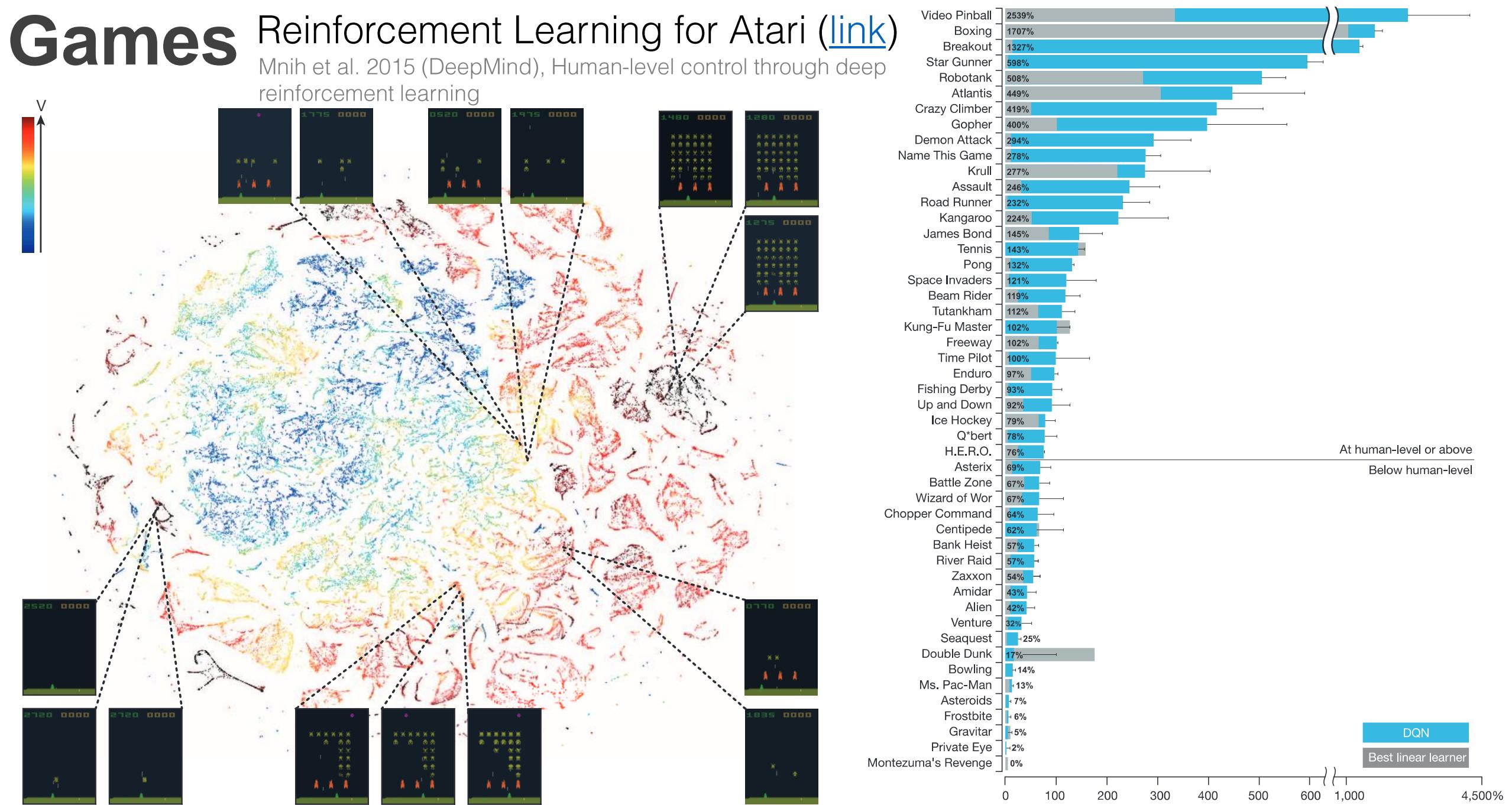


Search Results



Similarity Plot





Games

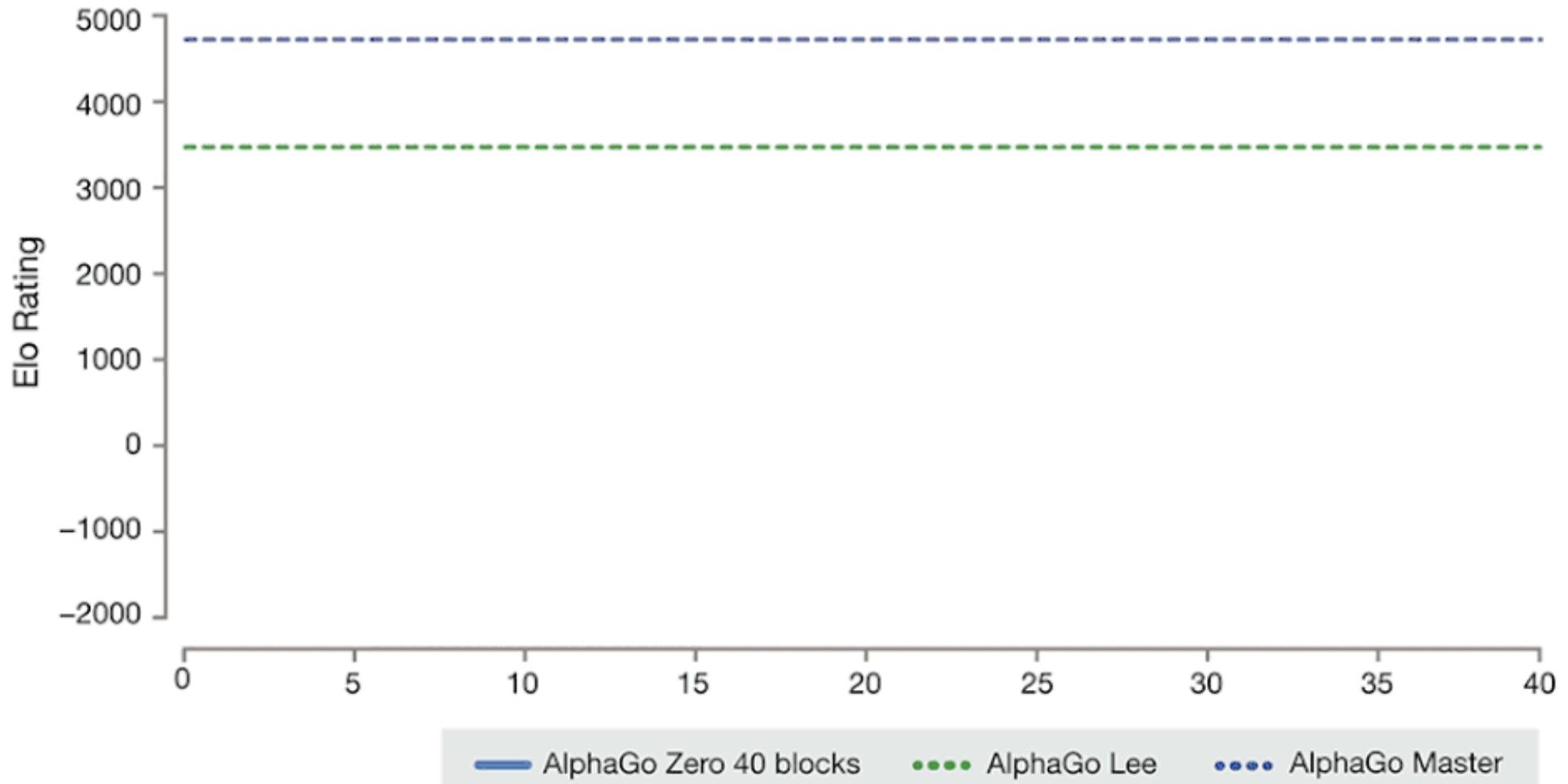
Learning Go
starting from
random play

Mastered in
24 hours

Did the same
with Chess

AlphaZero ([link](#))

Silver et al. 2017 (DeepMind), Mastering Chess and Shogi by Self-Play with a General Reinforcement Learning Algorithm



Other applications

Forecasting Chaos ([link](#))

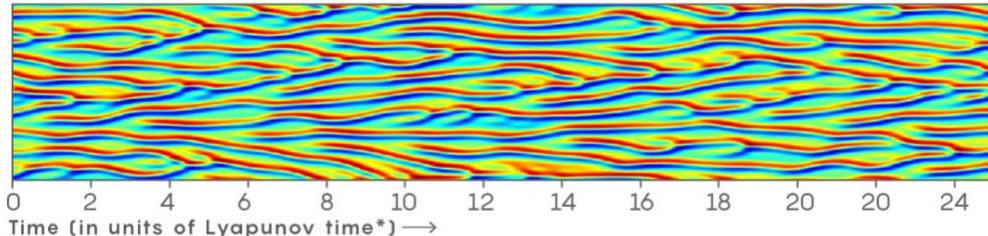
Pathak et al. 2017, Model-Free Prediction of Large Spatiotemporally Chaotic Systems from Data: A Reservoir Computing Approach

Figure (right) from Quanta Magazine ([link](#))

- Weather prediction
- Heart attack prediction
(monitoring cardiac arrhythmias)
- Monitoring neuronal firing patterns for signs of neuron spikes
- Predicting solar flares

A Chaos Model

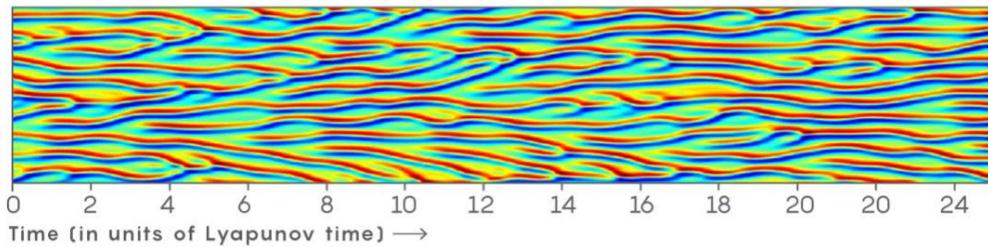
Researchers started with the evolving solution to the Kuramoto-Sivashinsky equation, which models propagating flames:



* Lyapunov time = Length of time before a small difference in the system's initial state begins to diverge exponentially. It typically sets the horizon of predictability, which varies from system to system.

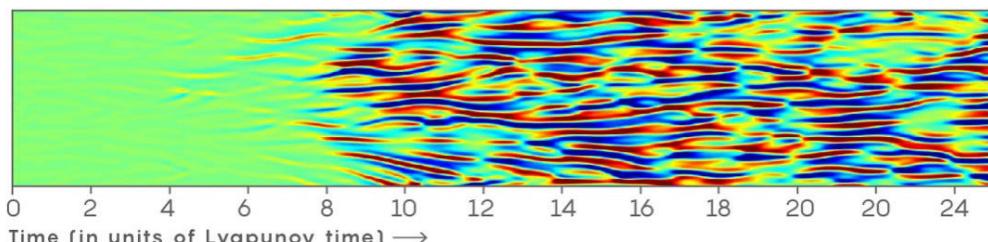
B Machine Learning

After training itself on data from the past evolution of the Kuramoto-Sivashinsky system, the "reservoir computing" algorithm predicts its future evolution:



A – B Do They Match?

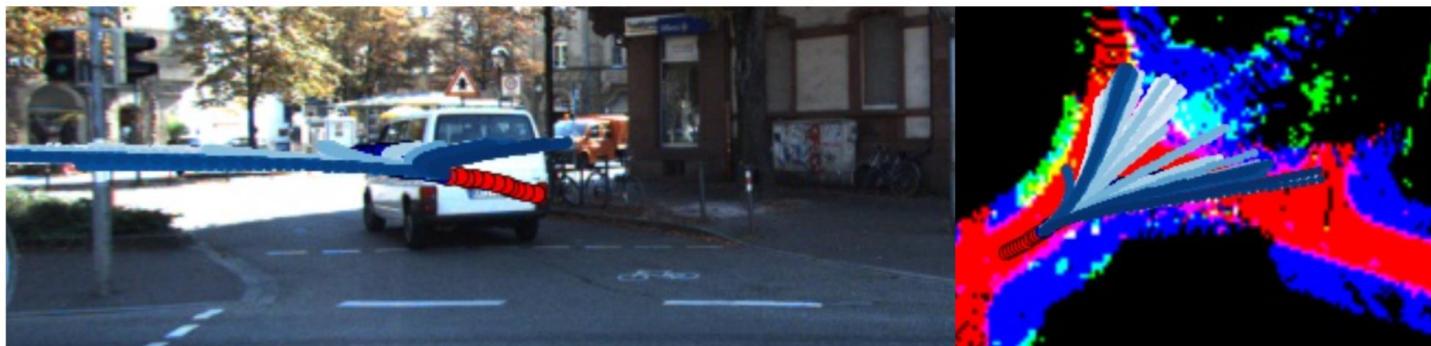
Subtracting B from A shows that the algorithm accurately predicts the model out to an impressive 8 Lyapunov times, before chaos ultimately prevails:



Other applications

Machine translation ([link](#))

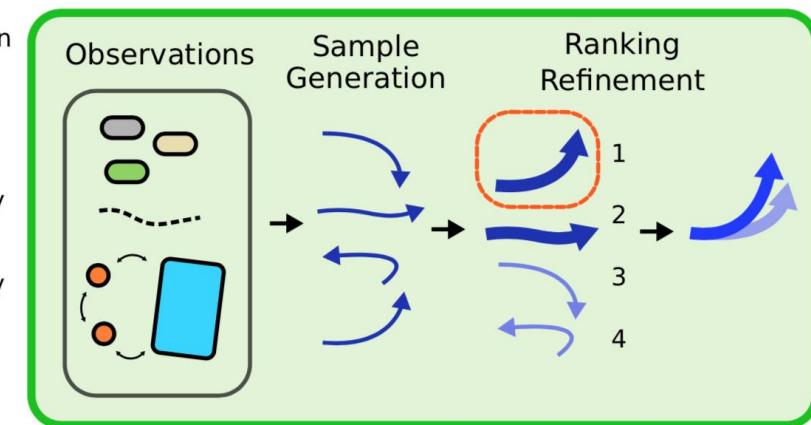
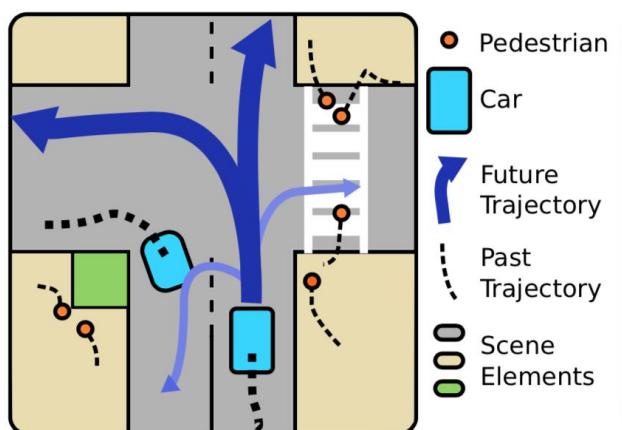
Vaswani et al. 2017, Attention Is All You Need



(a) Future prediction example

Self-driving cars ([link](#))

Lee et al. 2017, DESIRE: Distant Future Prediction in Dynamic Scenes with Interacting Agents



(b) Workflow of *DESIRE*

Open source frameworks

Tensorflow ([link](#))

Framework for implementing graphical models, such as neural networks



TensorFlow OpenAI

OpenAI ([link](#))

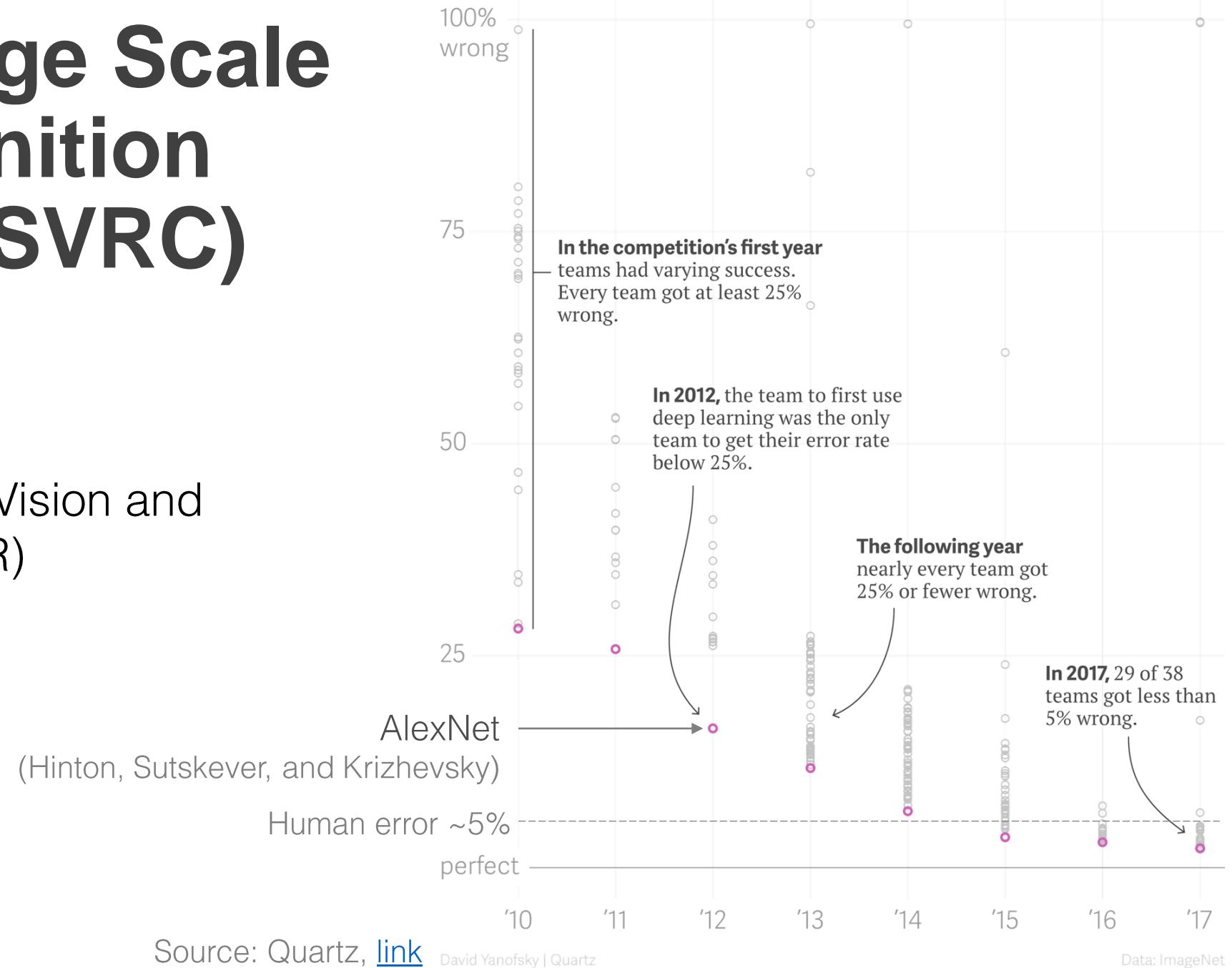
OpenAi Gym is a toolkit for developing and comparing reinforcement learning algorithms



ImageNet Large Scale Visual Recognition Challenge (ILSVRC)

Fei-Fei Li et al. 2010 ([link](#))

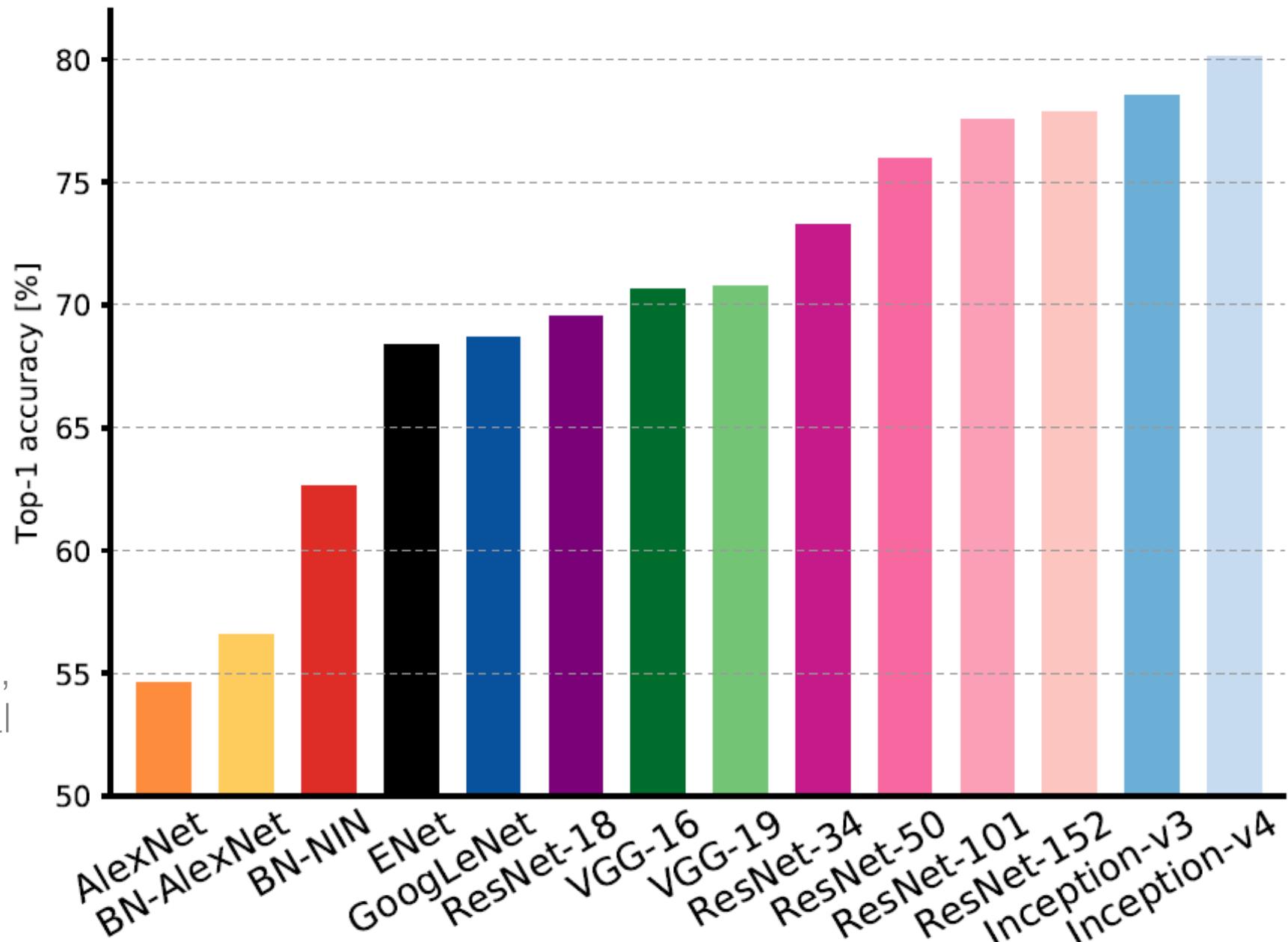
Competition at:
Conference on Computer Vision and
Pattern Recognition (CVPR)



Comparison of deep learning techniques

On the ImageNet data

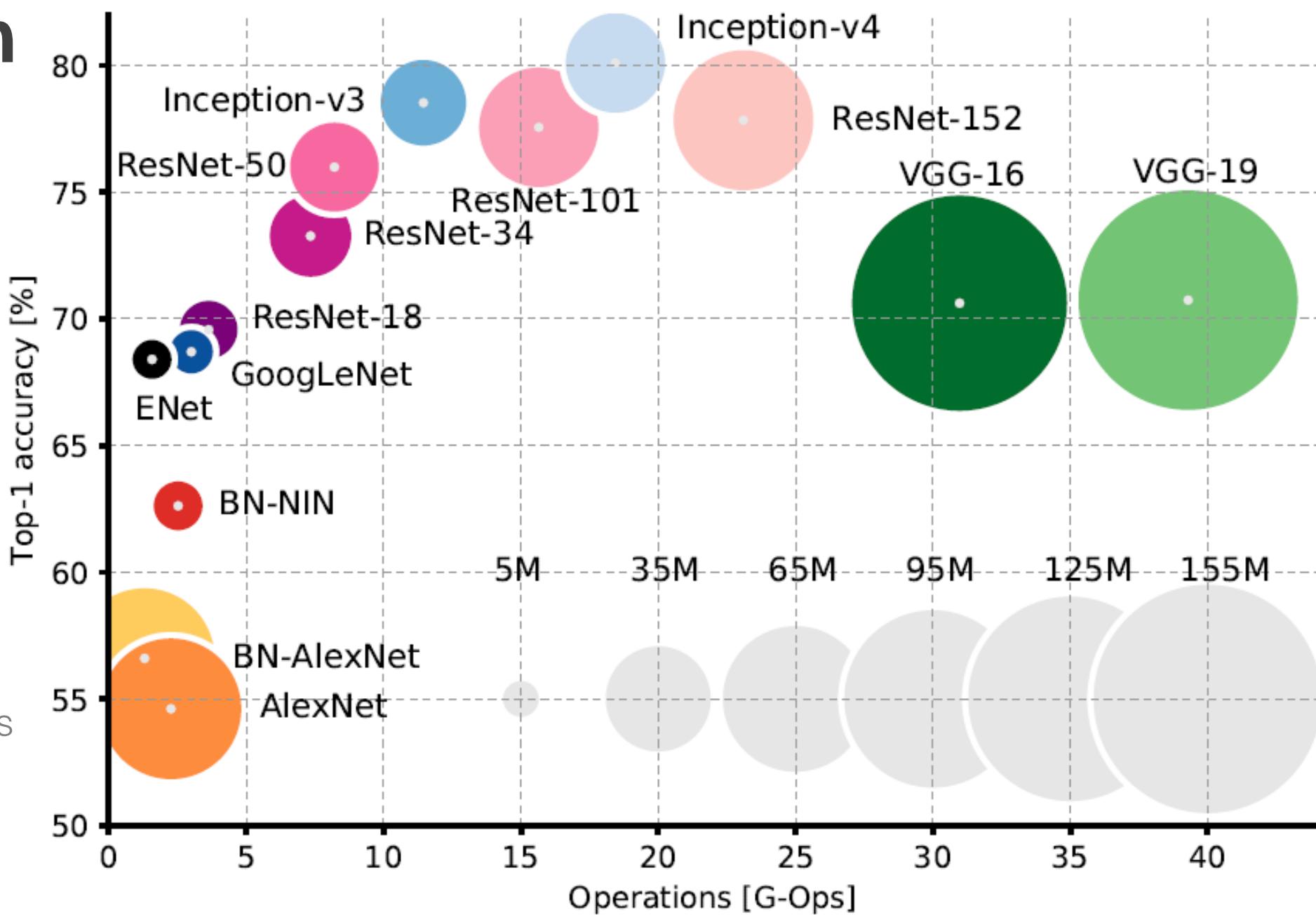
Canziani, Culurcillo, and Paszke, 2017, An analysis of deep neural network models for practical applications ([link](#))



Comparison of deep learning techniques

On the ImageNet
data

Canziani, Culurcillo, and
Paszke, 2017, An analysis
of deep neural network
models for practical
applications ([link](#))



Neural Networks

©2016 Fjodor van Veen - asimovinstitute.org

○ Backfed Input Cell

○ Input Cell

● Hidden Cell

○ Probabilistic Hidden Cell

● Output Cell

○ Match Input Output Cell

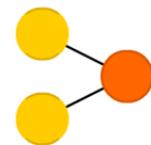
● Recurrent Cell

○ Memory Cell

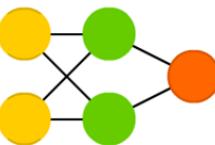
● Kernel

○ Convolution or Pool

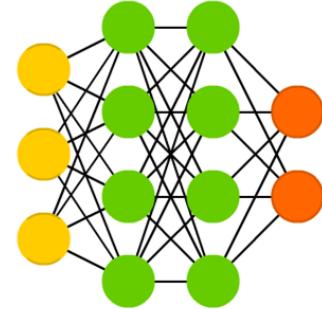
Perceptron (P)



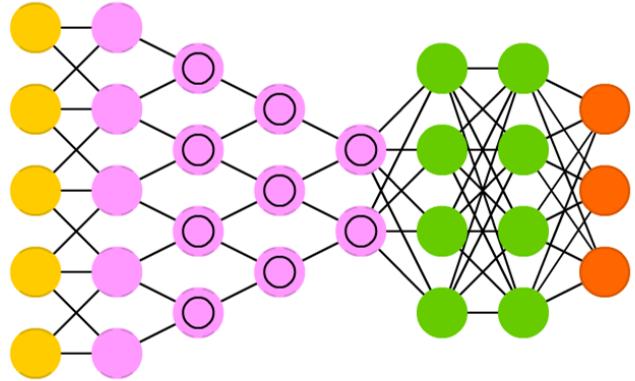
Feed Forward (FF)



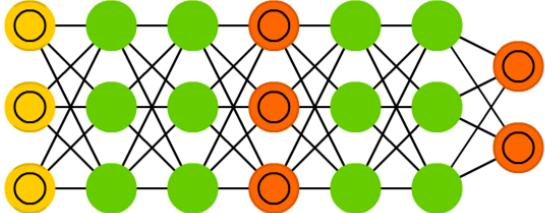
Deep Feed Forward (DFF)



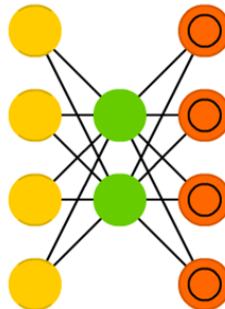
Deep Convolutional Network (DCN)



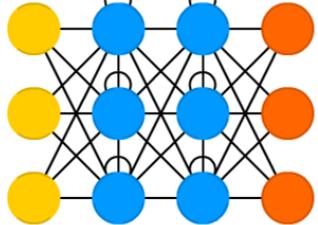
Generative Adversarial Network (GAN)



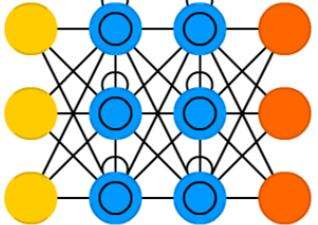
Auto Encoder (AE)



Recurrent Neural Network (RNN)



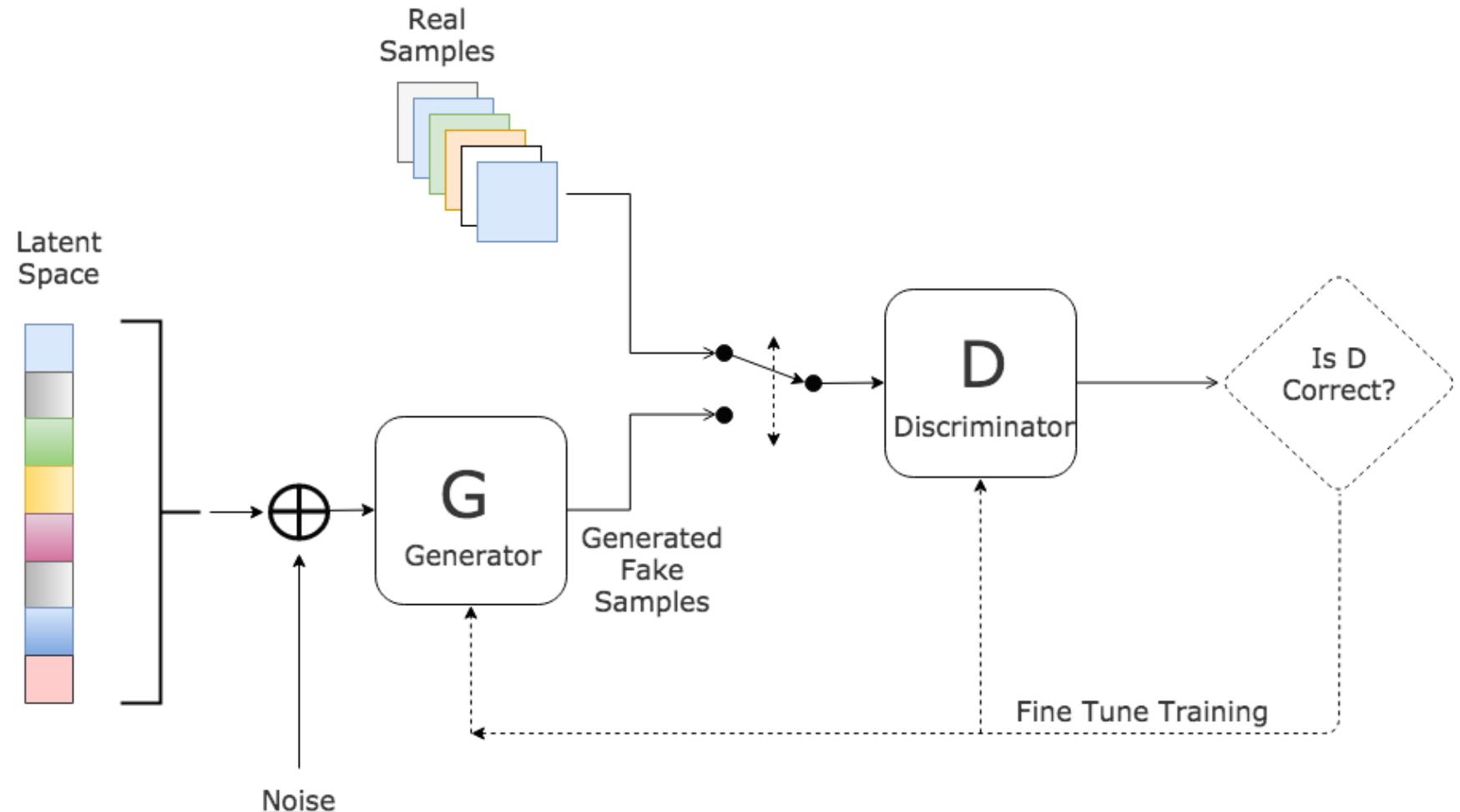
Long / Short Term Memory (LSTM)



Generative Adversarial Networks

Hitawala 2018
Comparative Study on
Generative Adversarial
Networks

Generative Adversarial Nets ([link](#))
Goodfellow et al. 2014



Hardware

NVIDIA
Graphics Processing Units (GPU)
([link](#))



Google
Tensor Processing Unit (TPU)
([link](#))



Challenges in machine learning

Generalizing from **small numbers of examples** (one-shot learning)

Adapting to **new environments** and non-stationary problems

Transferring knowledge between tasks (transfer learning)

Interpretability for confidence in algorithms

Ethics, fairness, and privacy

Greenwald and Oertel, 2017, Future Directions in Machine Learning

Where to go from here?

Courses at Duke ([Link](#))

Computer Science Department

- [Algorithmic Aspects of Machine Learning](#)
- Computational Systems Biology
- [Computer Vision \(Fall 2015 materials\)](#)
- Introduction to Artificial Intelligence
- Machine Learning

Electrical and Computer Engineering

- Acoustics and Hearing
- Adaptive Filters
- Digital Image and Multidimensional Processing
- Digital Processing of Speech Signals
- Digital Signal Processing
- Fundamentals of Digital Signal Processing
- Information Theory
- Introduction to Digital Communication Systems
- Introduction to Robotics and Automation
- Introduction to Signals and Systems
- Linear Control Systems
- Random Signals and Noise
- Sensor Array Signal Processing
- Sound in the Sea: Introduction to Marine Bioacoustics

Mathematics Department

- Applied Stochastic Processes
- Scientific Computing
- Stochastic Calculus

Statistical Sciences Department

- Applied Stochastic Processes
- Computational Data Analysis
- Introduction to Statistical Methods
- Modeling and Scientific Computing
- Modern Nonparametric Theory and Methods
- Probability and Statistical Models
- Statistical Case Studies

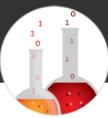
For current lists of courses offered, see departmental course websites:

- [Computer Science courses](#)
- [Electrical and Computer Engineering courses](#)
- [Mathematics courses](#)
- [Statistical Science courses](#)

Foundations of Deep Learning ([link](#))

Staying up-to-date

Data Elixir



ISSUE 202 Oct 2nd 2018

— In the News —

One Small Step for the Web...

Tim Berners-Lee announced a new platform that gives users complete control over their data. The platform works on the existing web but within its ecosystem, you decide where you store your data. Partly because of the people involved, this project is worth paying attention to.

inrupt.com

AI Could Provide Moment-by-Moment Nursing for a Hospital's Sickest Patients

ICUs are one of the most expensive parts of the medical system. The sickest patients often receive round-the-clock care and are typically attached to multiple machines and monitors. There's also vast amounts of data, which makes ICUs a prime target for AI disruption. In this article, the founders of Autonomous Healthcare explore the problems and opportunities.

ieee.org

— Sponsored Link —

Try Mode Studio: a complete toolkit for every analyst

Mode Studio combines a SQL Editor, Python & R notebooks, and a visualization builder in one platform. And it's free forever. Connect data from anywhere and analyze with the best language for the job, without having to jump between tools. Build custom visualizations or use our out-of-the-box charts. Share your analysis with a click—every report lives at a URL.

modeanalytics.com

Reach Data Elixir readers by sponsoring an issue. Click here for details.

— Tools and Techniques —

Data Machina

Data Machina - Issue #143

Data Machina - Issue #143

By Data Machina • Issue #143 • View online

This is really cool: [The GAN Lab: Play with Generative Adversarial Networks \(GANs\) in Your Browser](#)

There's a lot going on in Open Source Modern Data Engineering. Check out: [Facebook's LogDevice: A Distributed, High-availability Storage for Sequential Data](#) and [Uber's Marmaray: A Scalable, Data Ingestion Framework for Any Source, Any Sink](#)

This is a fascinating read: [The Man Who Won The Lottery 14 Times](#)

If you enjoy Data Machina, please consider a little donation. Thanks!

10 Link-o-Troned

1. [Time-Series Prediction Using RNN-LSTM](#)
2. [Forecasting @Uber: An Introduction](#)
3. [Machine Learning, Information Theory & Tail Bounds](#)
4. [The Use of Embeddings in OpenAI Five](#)
5. [AVA Algorithms: The Art & Science of Image Discovery @Netflix](#)

Data Science Roundup

Scaling Knowledge. 5 Tips for Better DS Writing, Infrastructure @ Stitch Fix. New Data o...

Scaling Knowledge. 5 Tips for Better DS Writing, Infrastructure @ Stitch Fix. New Data on DS Jobs. [DSR #152]

By Tristan Handy • Issue #152 • View online

Special thanks to Domino Data Lab for sponsoring this week's Roundup. I've actually jumped on the "Sponsored Content" bandwagon—you'll see a post from Domino below with a "Sponsored" callout in the title. We'll only accept sponsorships like this from organizations we think highly of and—of course—will always prioritize your reading experience.

Enjoy this week's issue :)

- Tristan

Want to support us? Forward this email to three friends!

Forwarded this from a friend? Sign up to the Data Science Roundup here.

This Week's Most Useful Posts

Scaling Knowledge

Data scientists, analysts, and engineers are ultimately employed by companies for the single purpose of producing and disseminating knowledge. And yet we spend all of our time talking about the *producing* part, with very little time dedicated to the *disseminating* part. As a result, we as an industry all-too-frequently produce amazing analysis that we utterly fail to disseminate throughout our organizations. This is a big problem.

Kaggle Newsletter



Hey there!

This month's newsletter is sure to inspire those new to Kaggle (like me 🤓) and experts alike. See a motivational [interview with our first-ever Kernels Grandmaster](#), Martin Henze (AKA "Heads or Tails") as he shares his tips and tricks for getting to the next level. If you're still getting your feet wet, start with [this video discussion with our own Meg Risdal](#), who breaks down the basic steps to beginning a project.

Speaking of videos... Did you tune in for the [43-minute livestream](#) of Siraj Raval competing in our [Taxi Duration Challenge](#)?

Read on for more of the month's data science notes, highlights and competitions. And, oh — we're hiring, too!

Have a great one,
Rachel

TALKING DATA SCIENCE



Profiling Top Kagglers: Martin Henze, World's First Kernels Grandmaster

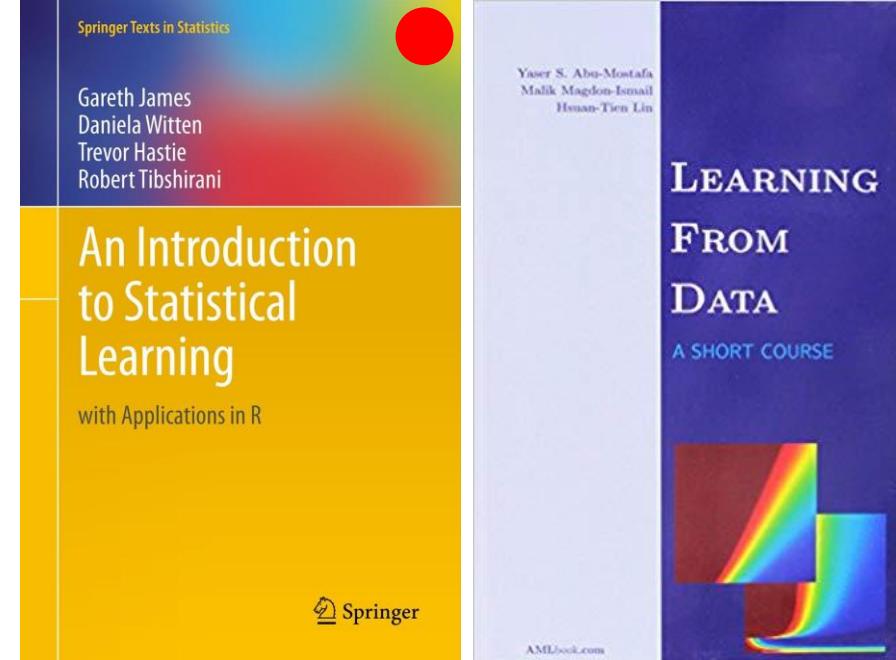
Meet Martin, our first Kernels Grandmaster. Just one year ago his goal was to improve his "very rudimentary knowledge of machine learning tools and methods." He's come a long way! [Read this in-depth interview here »](#)

Data Science Books

Additional Resources Available at:

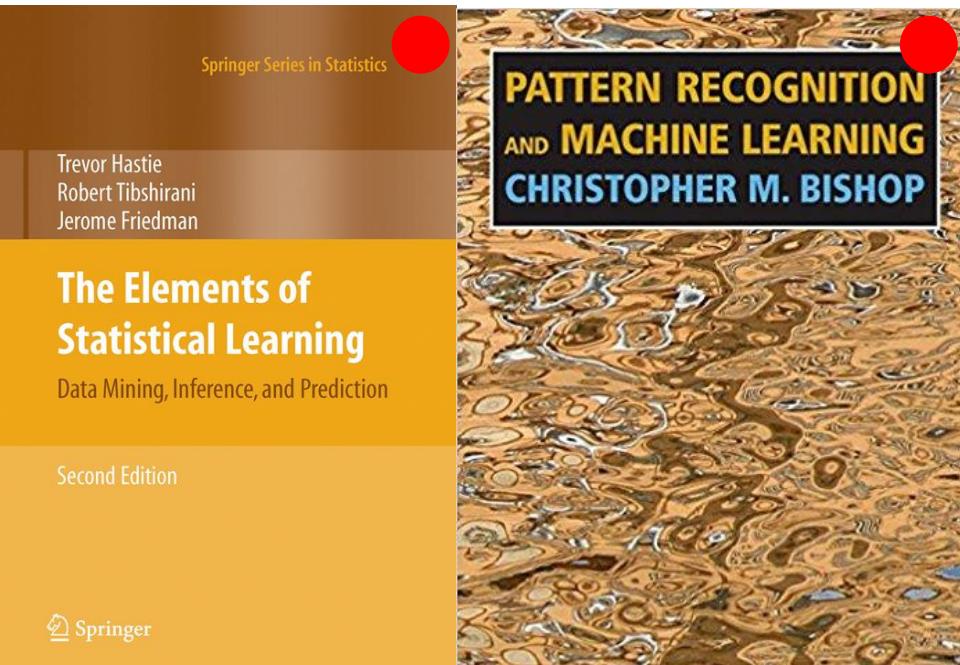
<https://kylebradbury.org/datascience.html>

Introductory Texts



Free online

Advanced Texts



Applied Texts



Staying up-to-date

Blogs:

Google Research ([link](#))

Microsoft Research ([link](#))

DeepMind Research ([link](#))

Kaggle ([link](#))

Arxiv ([link](#)) (Arxiv sanity-preserved)

The screenshot shows the homepage of the Arxiv Sanity Preserver. At the top, there is a login form with fields for 'User:' and 'Pass:', and buttons for 'Login' and 'Create'. A red banner at the top right says 'Fork me on GitHub'. Below the banner, a message reads: 'Built in spare time by @karpathy to accelerate research. Serving last 45499 papers from cs.[CV|CL|LG|AI|NE]/stat.ML'. A green bar below the banner says 'New to arxiv-sanity? Check out the [introduction video](#)'. A search bar is followed by a row of buttons: 'most recent' (which is highlighted in blue), 'top recent', 'top hype', 'friends', 'discussions', 'recommended', and 'library'. A button labeled 'Only show v1' is also present. A purple bar below the buttons says 'Showing most recent Arxiv papers:'. A paper card is displayed: 'Automatic Prediction of Building Age from Photographs' by Matthias Zeppelzauer, Miroslav Despotovic, Muntha Sakeena, David Koch, Mario Döller. It was posted on 4/19/2018 (v1: 4/6/2018) in the cs.CV category. The card includes a thumbnail image of a building and some text snippets.

Conferences:

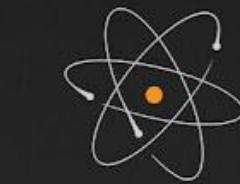
ICML: International Conference on Machine Learning ([link](#))

NeurIPS (formerly NIPS): Neural Information Processing Systems ([link](#))

ICLR: International Conference on Learning Representations ([link](#))

CVPR: IEEE Conference on Computer Vision and Pattern Recognition ([link](#))

SIGKDD: ACM International Conference on Knowledge Discovery & Data Mining ([link](#))



TWO MINUTE PAPERS

by Károly Zsolnai-Fehér

Summaries of latest
ML research

([link](#))

The grid displays 24 video thumbnails from the 'TWO MINUTE PAPERS' channel, each featuring a different AI-related topic. The thumbnails include various images such as server racks, a red cylinder, neural network heatmaps, human faces, and hands writing. Each thumbnail includes the 'TWO MINUTE PAPERS' logo and a timestamp.

Thumbnail Image	Title	View Count	Timestamp
	What's So Hard About Cloth Simulations?	26K views	3 days ago
	The Bitter Lesson - Compute Reigns Supreme	40K views	1 week ago
	Beautiful Gooey Simulations, Now 10 Times Faster	44K views	1 week ago
	NeuroSAT: An AI That Learned Solving Logic...	44K views	2 weeks ago
	This AI Learned to "Photoshop" Human Faces	32K views	2 weeks ago
	Google's PlaNet AI Learns Planning from Pixels	35K views	3 weeks ago
	5:00	3:12	3:22
	DeepMind: The Hanabi Card Game Is the Next Frontier fo...	46K views	3 weeks ago
	Liquid Splash Modeling With Neural Networks	31K views	4 weeks ago
	GANPaint: An Extraordinary Image Editor AI	32K views	1 month ago
	This Experiment Questions Some Recent AI Results	34K views	1 month ago
	Do Neural Networks Need To Think Like Humans?	32K views	1 month ago
	Google AI's Take on How To Fix Peer Review	35K views	1 month ago
	5:09	3:44	3:55
	5:14	3:36	3:50
	5:13	4:38	4:27
	DeepMind's AlphaStar Beats Humans 10-0 (or 1)	204K views	2 months ago
	DeepMind's AlphaStar Beats Humans 10-0 (or 1)	204K views	2 months ago
	DEEPMIND'S STARCRAFT 2 AI	13:42	13:42
	4:20	4:37	5:41
	4:15	3:58	7:37
	4:15	7:37	4:15

AI Learns Real-Time Defocus Effects in VR

None of These Faces Are Real

What Makes a Good Image Generator AI?

This AI Produces Binaural (2.5D) Audio

6 Life Lessons I Learned From AI Research

This AI Learns From Humans...and Exceeds Them

Jeffrey Hinton

Google &
U. of Toronto

Backpropagation for
neural nets. Won
ImageNet
Competition in 2012.



Image: Toronto Star

Yann LeCunn

Facebook & NYU

Creator of the LeNet,
Optical Character
Recognition, and
CNNs



Image: Facebook Research

Fei-Fei Li

Stanford Artificial
Intelligence Lab

Creator of ImageNet,
works in computer
vision



Image: Twitter

Andrew Ng

Baidu & Stanford

Founder of Google
Brain, co-founder of
Coursera



Image: Twitter

Andrej Karpathy

Tesla (formerly
OpenAI)

CNNs for computer
vision and natural
language processing



Image: Stanford

Ian Goodfellow

Google Brain

Creator of generative
adversarial networks



Image: Michael Dukakis Institute

Yoshua Bengio

Université de
Montréal

Deep learning expert



Image: Université de Montréal

David Silver

DeepMind

Deep reinforcement
learning



Image: Business Insider UK

People to know & read about in Machine Learning

The Bitter Lesson ([link](#),[video](#))

Richard Sutton

“The biggest lesson that can be read from 70 years of AI research is that general methods that leverage computation are ultimately the most effective, and by a large margin.”

Hinton's Hints

Hinton is now “**deeply suspicious**” of backpropagation

“...‘Science progresses **one funeral at a time**.’ The future depends on some graduate student who is deeply suspicious of everything I have said.”

“...I suspect that means getting rid of back-propagation. I don't think it's how the brain works,” he said. “We clearly **don't need all the labeled data**.“

Interview with Axios ([link](#))

Educating the **mind** without
educating the **heart** is no
education at all.

Aristotle