Machine Learning Frontiers

Lecture 25

Review of what we've covered

Exciting applications

Challenges in the field

Where to go from here?

Supervised Learning
K-Nearest Neighbors
Linear regression
Perceptron
Logistic regression
Linear Discriminant Analysis (LDA) / Fisher's Linear Discriminant
Quadratic Discriminant Analysis
Naïve Bayes
Classification and Regression Trees
Random Forests
Neural Networks, backpropagation, CNNs
Kernel Methods / Support Vector Machines

Ensemble methods
Bagging, boosting, stacking
Regularization (ridge and lasso), feature selection, cost functions, and norms
Decision theory
Gradient descent and stochastic gradient descent

Performance Evaluation
Cross validation
Bootstrap sampling
Confusion Matrices
ROC curves
Precision/Recall/Error Types
Bias-variance tradeoff
Curse of Dimensionality

Unsupervised Learning
Clustering
K-Means
Gaussian mixture model
Agglomerative clustering
DBSCAN
Spectral clustering
Density Estimation
Kernel density estimation
Gaussian mixture models
Dimensionality Reduction
Principal Component Analysis, LDA

Markov Models
Markov chains
Hidden Markov Models
Markov reward processes
Markov Decision Processes

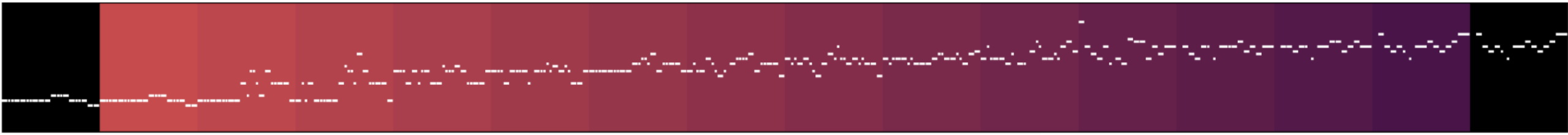
Reinforcement Learning
Dynamic Programming
Policy Evaluation
Policy Improvement
Policy Iteration
Value Iteration
Generalized policy iteration
Monte Carlo Control
Model free learning

Topics we covered

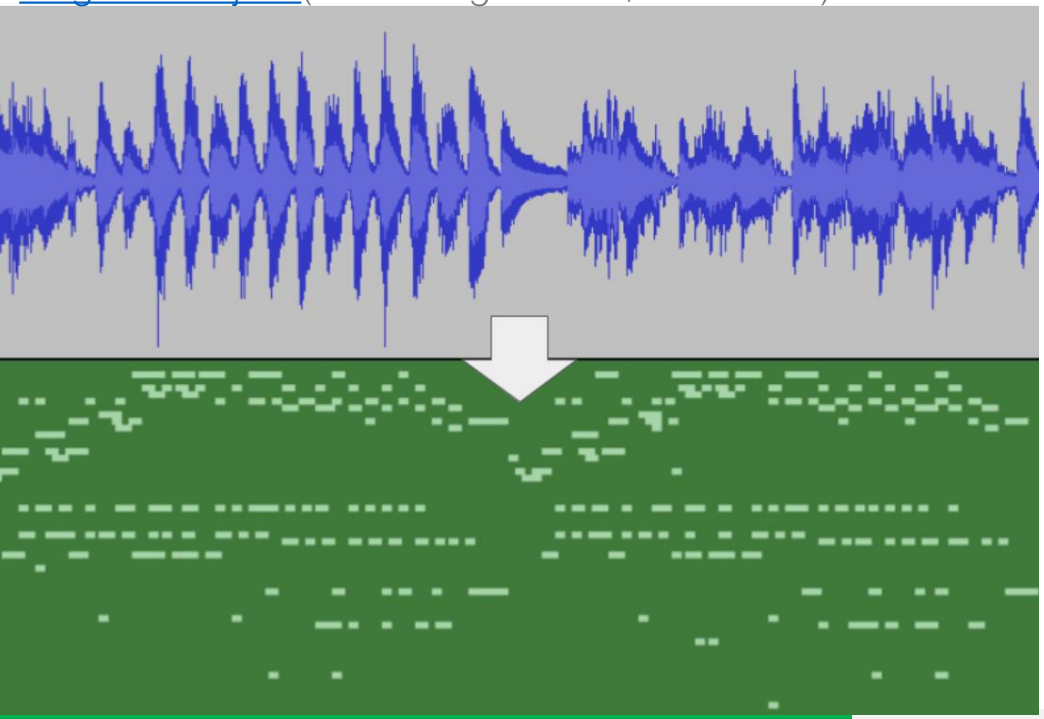
Machine Learning Applications

Music

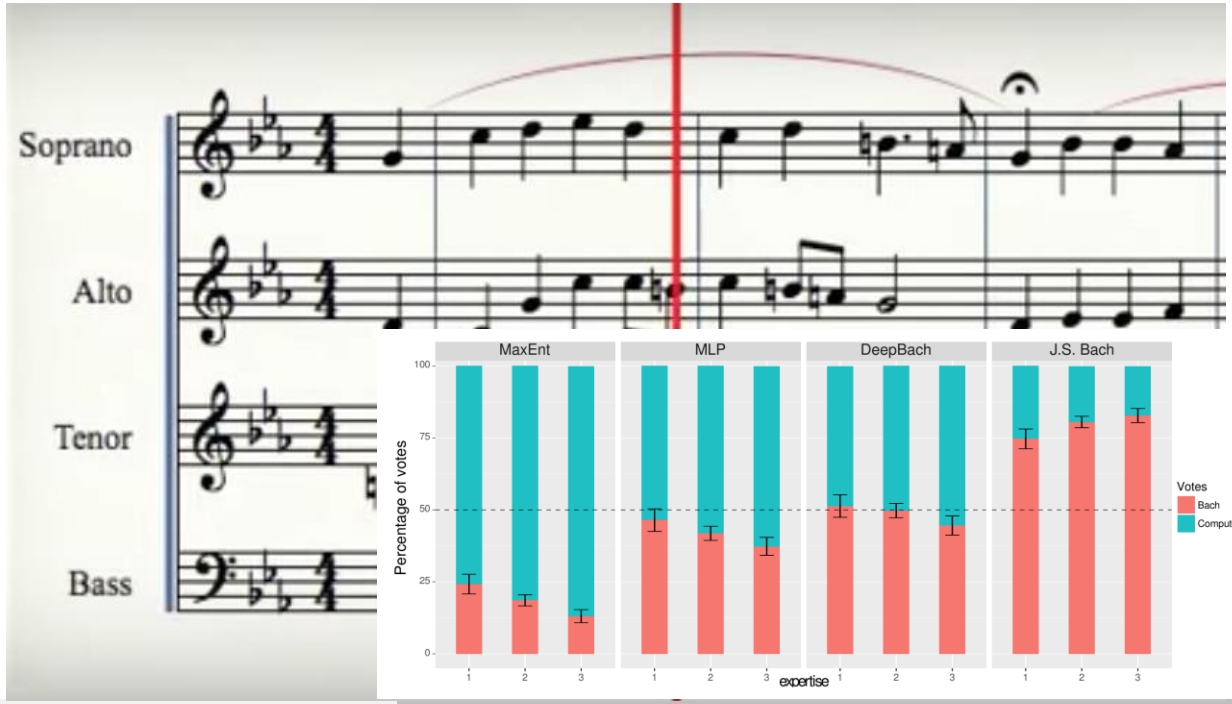
MusicVAE (Magenta):
Blending musical scores (link)
Magenta Project (from Google Brain / tensorflow)



Onsets and Frames:
Automated transcription (link)
Magenta Project (from Google Brain / tensorflow)



Deep Bach:
Automated harmonization (link)
Paper available here: https://arxiv.org/abs/1612.01010



Computer Vision

Handwriting completion:
…with Neural Networks (link)

Carter et al. 2016, our Experiments in Handwriting with a Neural Network (Google Brain)

SketchRNN:
Automated sketching (link)

Magenta Project (from Google Brain / tensorflow)

Computer Vision & Visual Arts

Deep Dream: Style Transfer and Abstract Art (link)

Originally developed by Alexander Mordvintsev from Google

There are now websites for DIY deep art: https://deepart.io/

There are now websites for DIY deep art: https://deepart.io/ and where you can purchase it, like this one:

Computer Vision

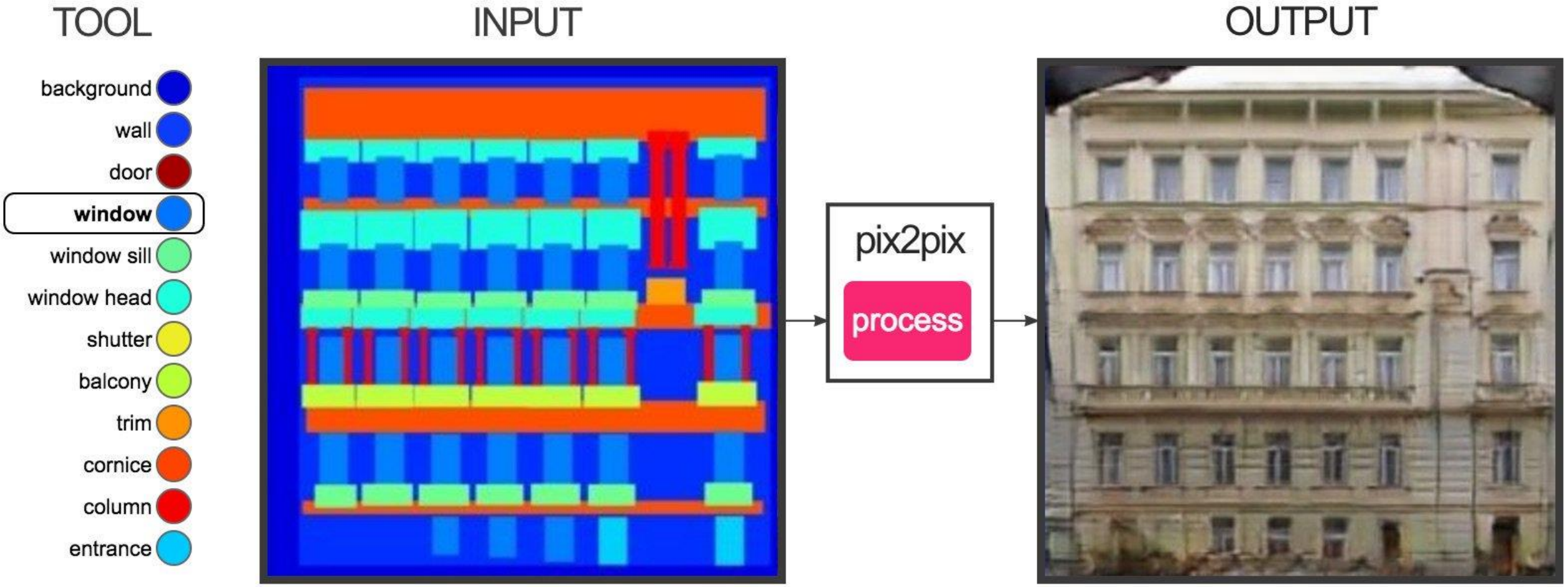
Style Transfer (link)

Dumoulin et al. 2016, A learned representation for artistic style

Computer Vision

Image-to-Image Translation (link)

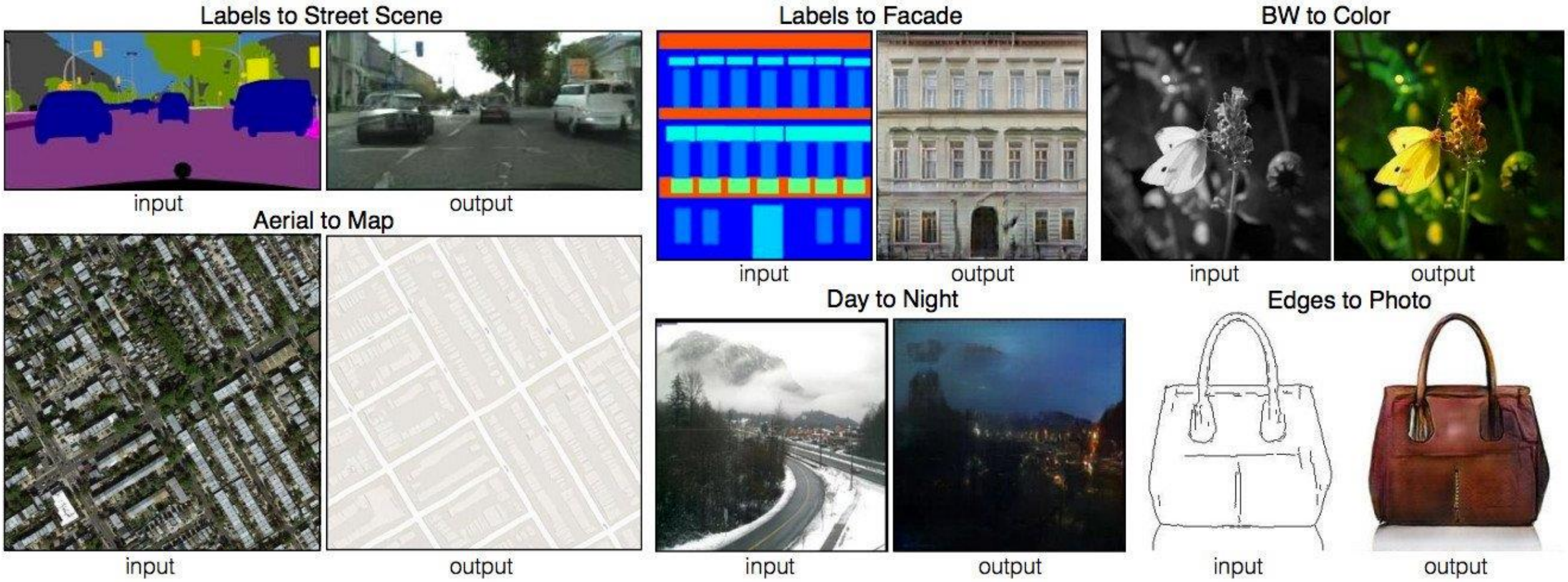
Isola et al. 2017, Image-to-image translation with conditional adversarial networks



Computer Vision

Image-to-Image Translation (link)

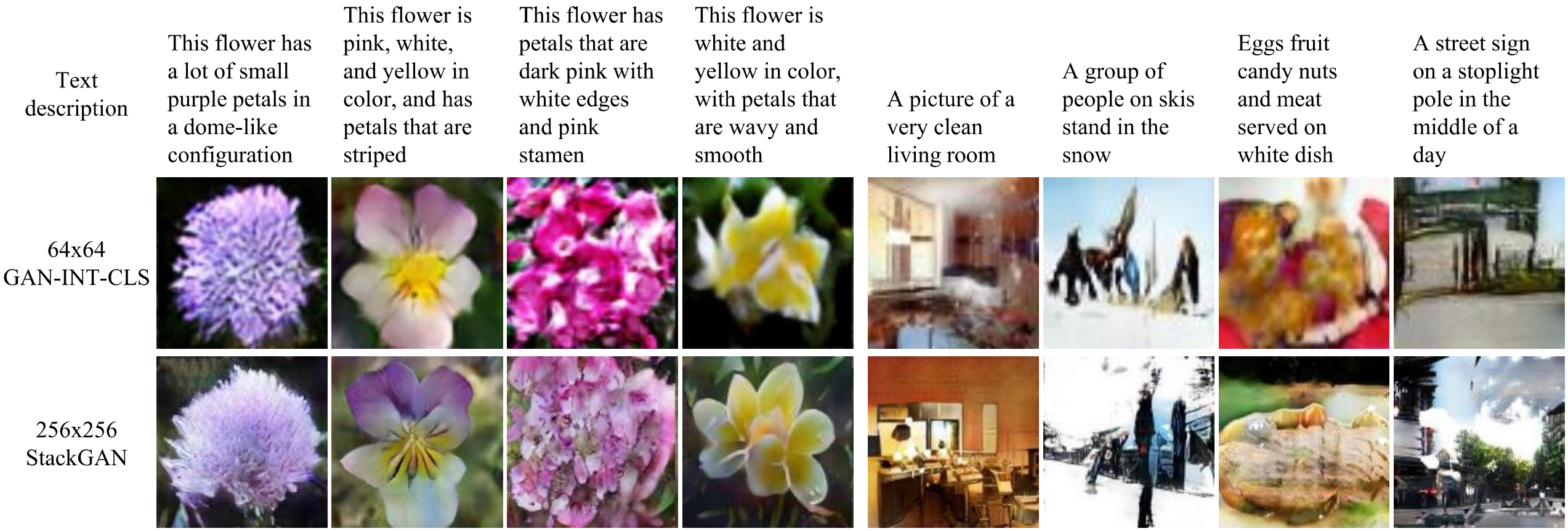
Isola et al. 2017, Image-to-image translation with conditional adversarial networks



Computer Vision

StackGAN:
Image Synthesis from Text Descriptions (link)

Zhang et al. 2017, StackGAN: Text to Photo-realistic Image Synthesis with Stacked Generative Adversarial Networks



Computer Vision

Image Synthesis (link)

Karras et al. 2018, NVIDIA: Progressive growing of GANS for improved quality, stability, and variation

These images are all synthetic

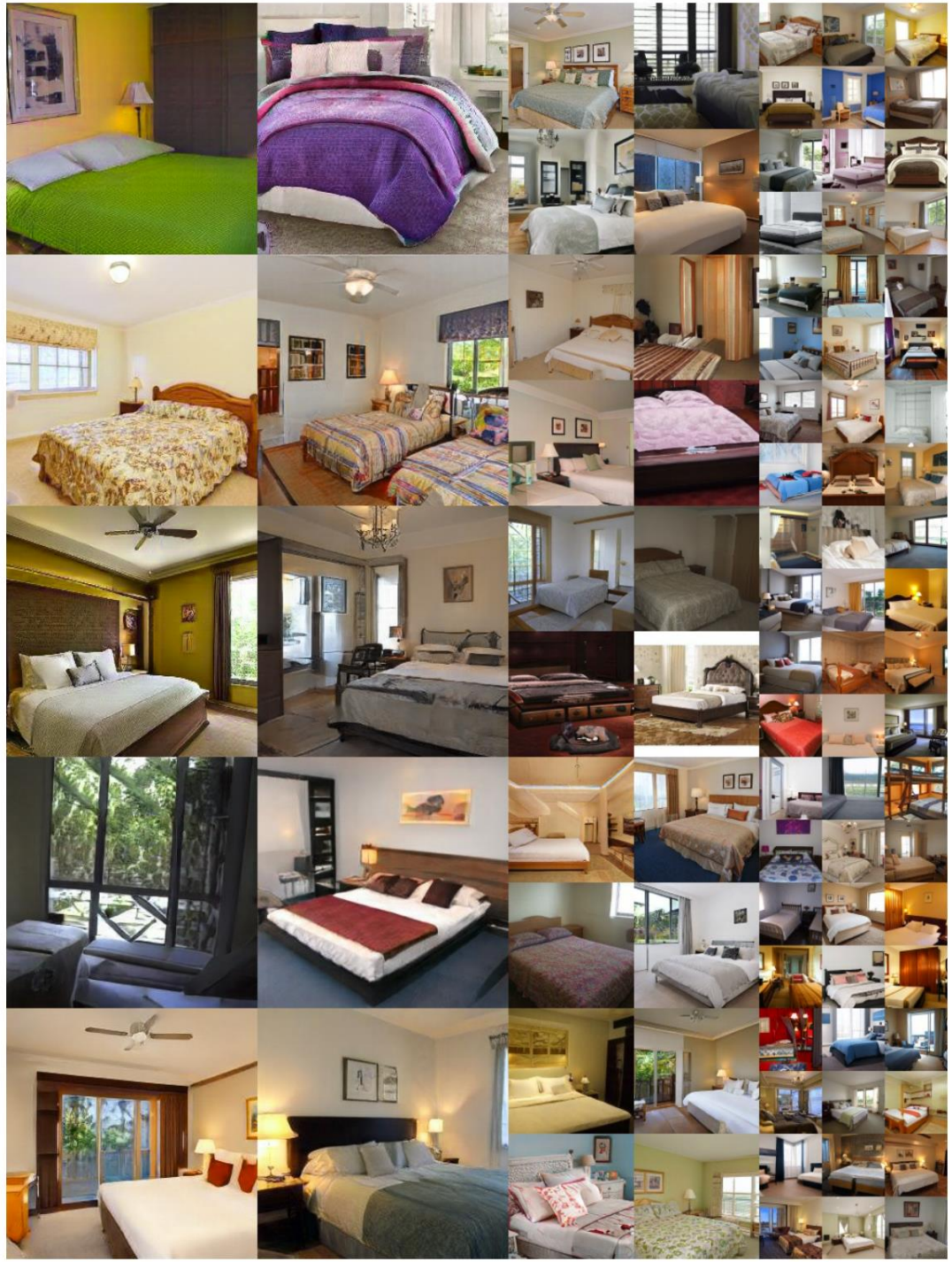
Mao et al. (2016b) (128 × 128)

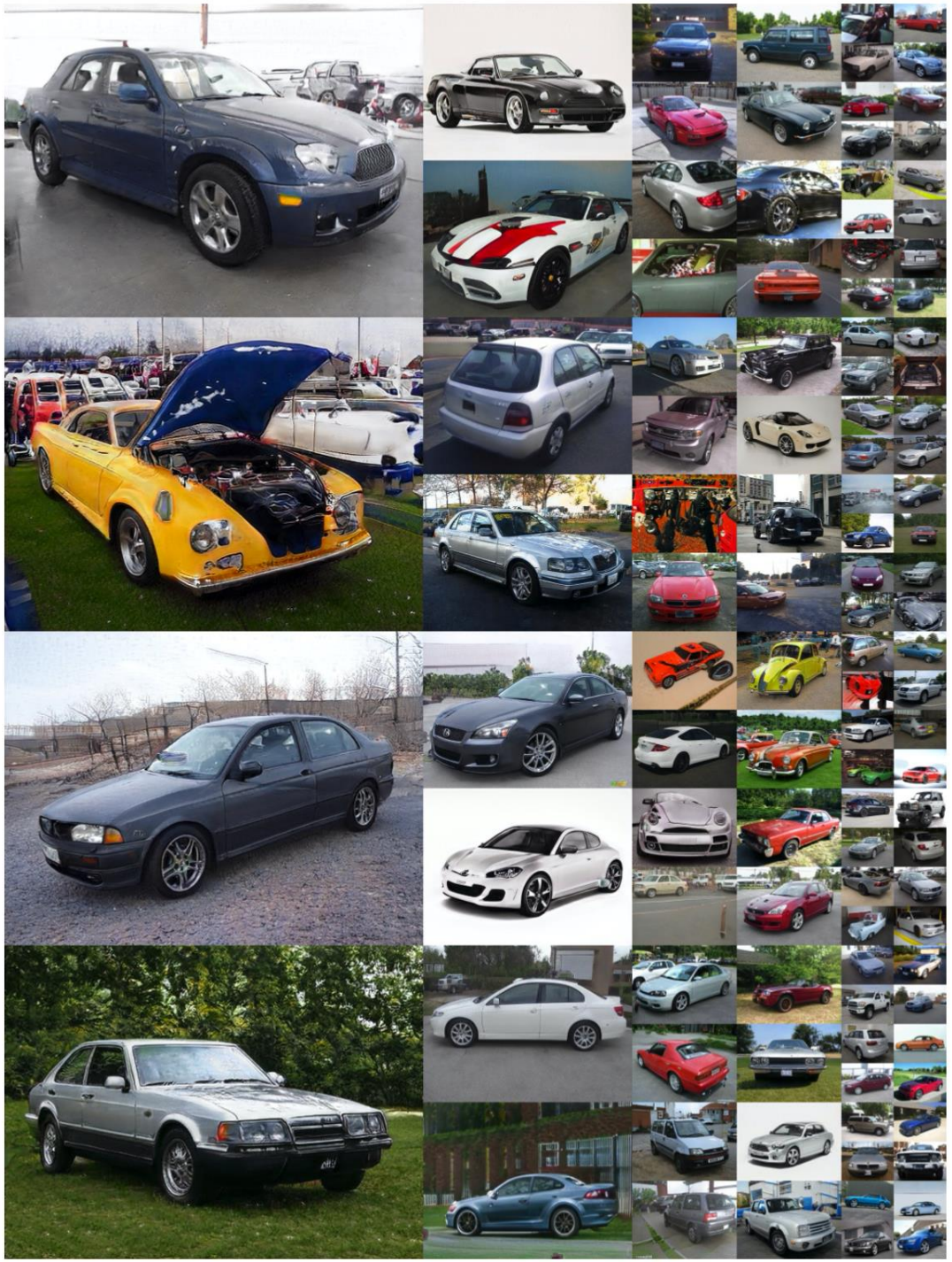
Gulrajani et al. (2017) (128 × 128)

Our (256 × 256)

Karras et al. 2018

Karras, T., Laine, S. and Aila, T., 2019. A style-based generator architecture for generative adversarial networks. In Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (pp. 4401-4410).





Synthetic images

Face Synthesis

Image Synthesis (link)

Karras et al. 2018, NVIDIA: Progressive growing of GANS for improved quality, stability, and variation

These images are all synthetic

Synthetic Generation

Karras, T., Laine, S. and Aila, T., 2019. A style-based generator architecture for generative adversarial networks. In Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (pp. 4401-4410).

Synthetic Images

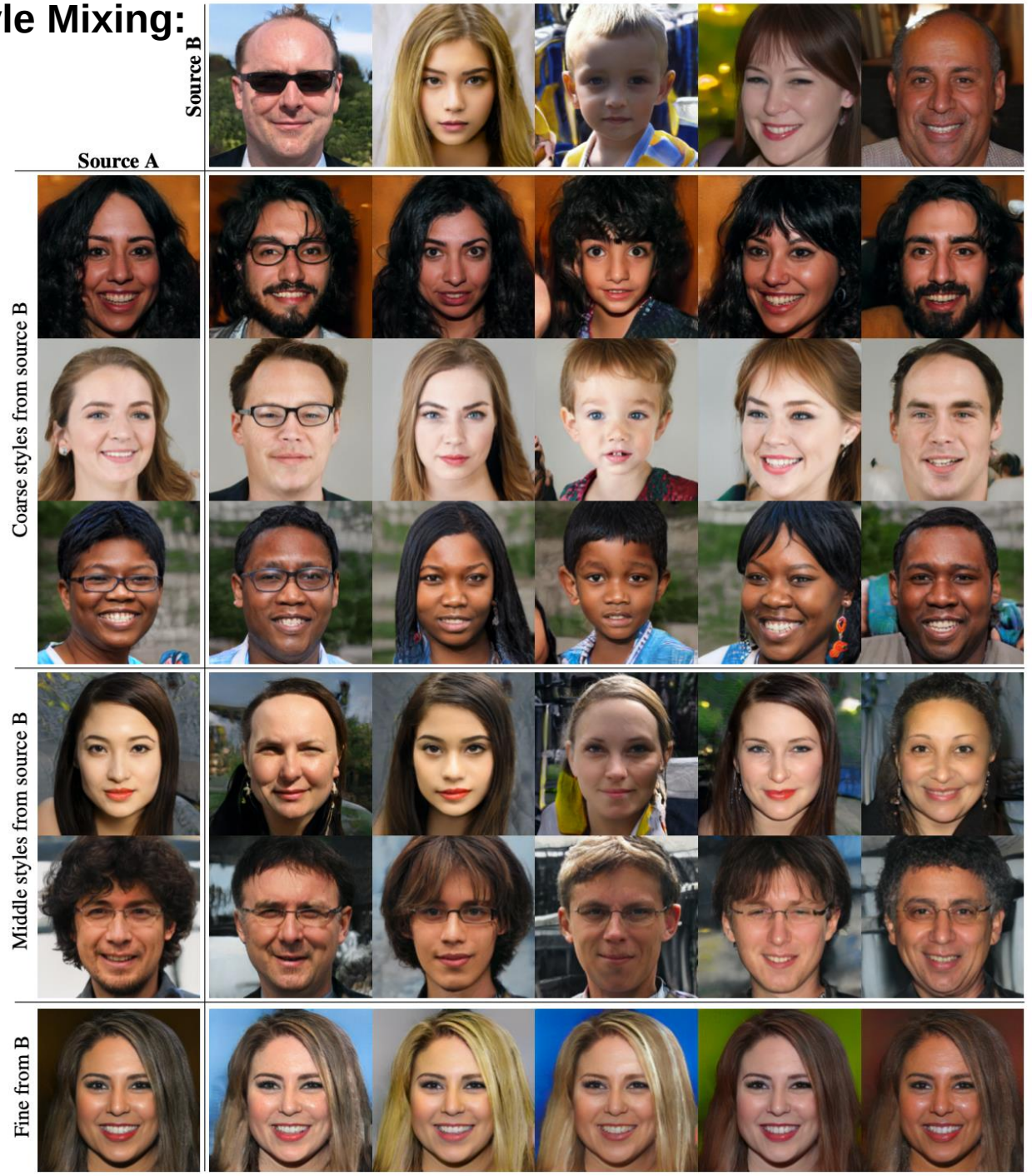
From source B:

Pose, general hair style, face shape, eyeglasses

Hair style, eyes open/closed

Color scheme and microstructure

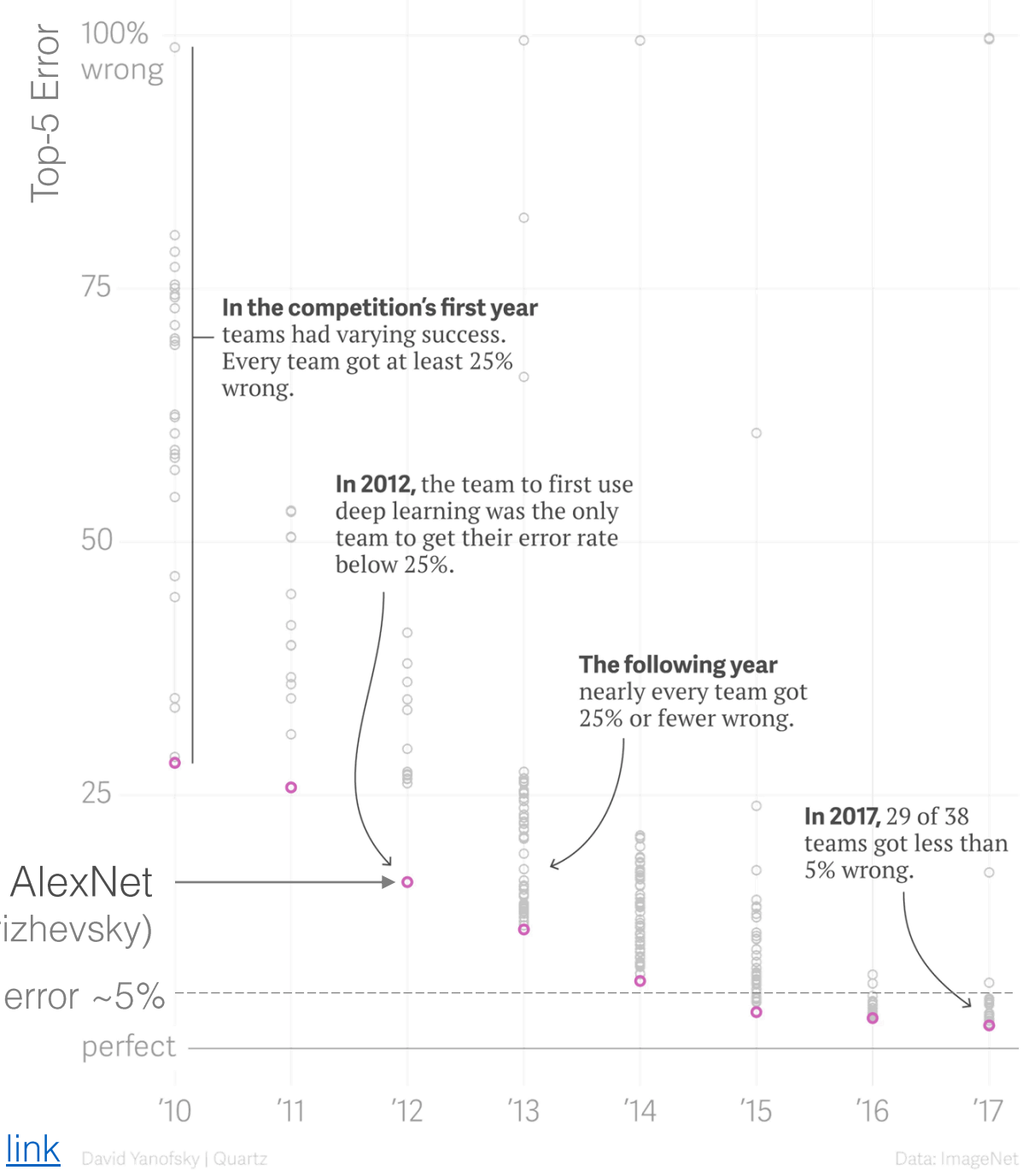
Style Mixing:



ImageNet Large Scale Visual Recognition Challenge (ILSVRC)

Fei-Fei Li et al. 2010 (link)

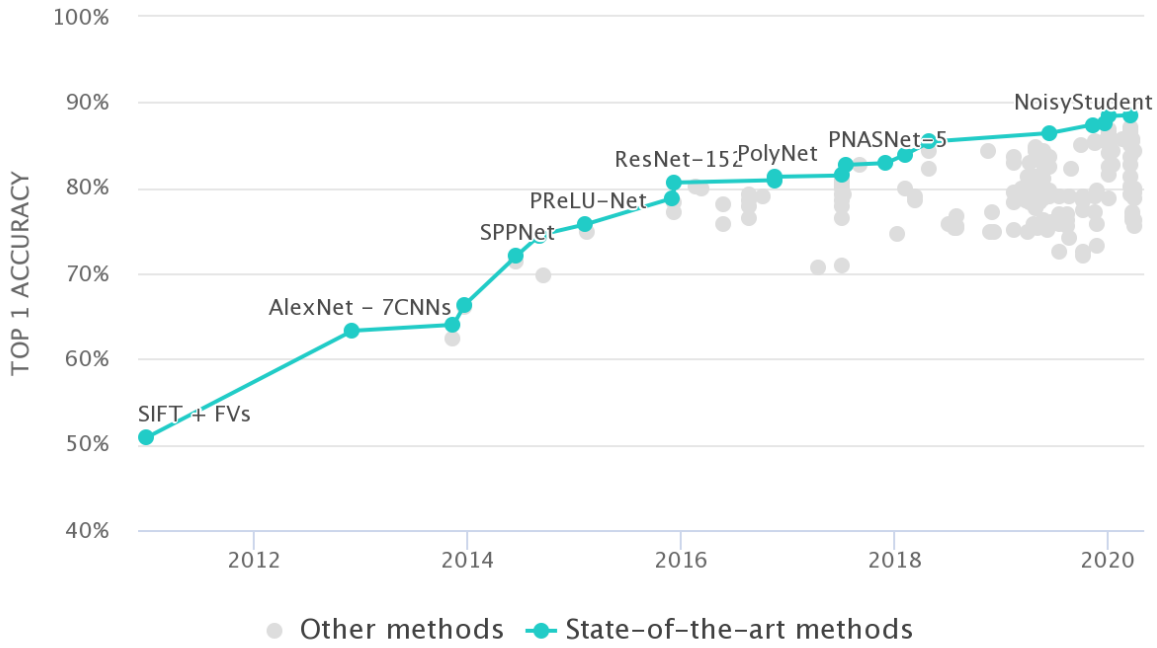
Competition at:
Conference on Computer Vision and Pattern Recognition (CVPR)

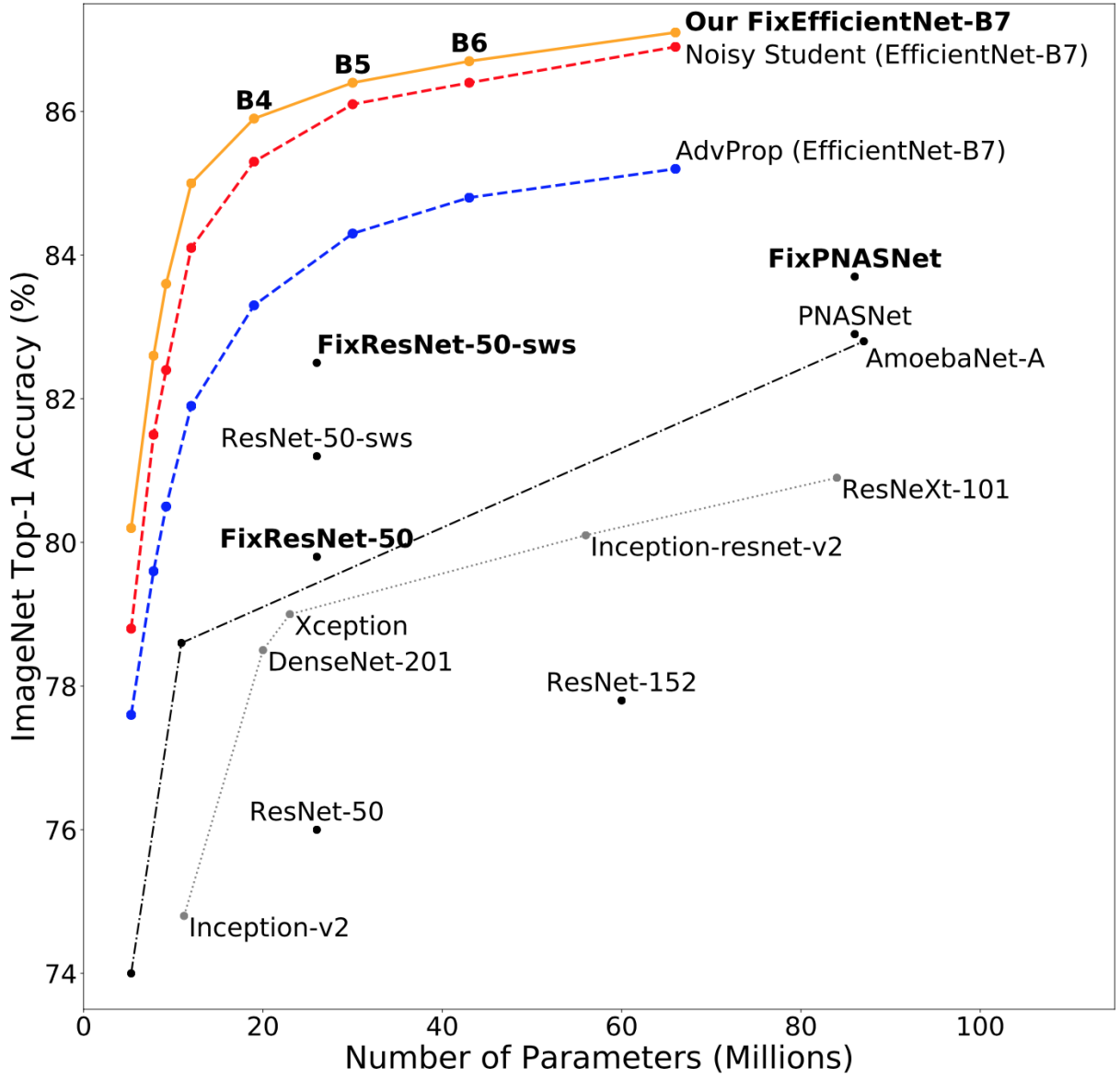


Source: Quartz, link

Latest Advances with Image Recognition

Touvron, H., Vedaldi, A., Douze, M. and Jégou, H., 2020. Fixing the train-test resolution discrepancy: FixEfficientNet. arXiv preprint arXiv:2003.08237.





Source: https://paperswithcode.com/sota/image-classification-on-imagenet

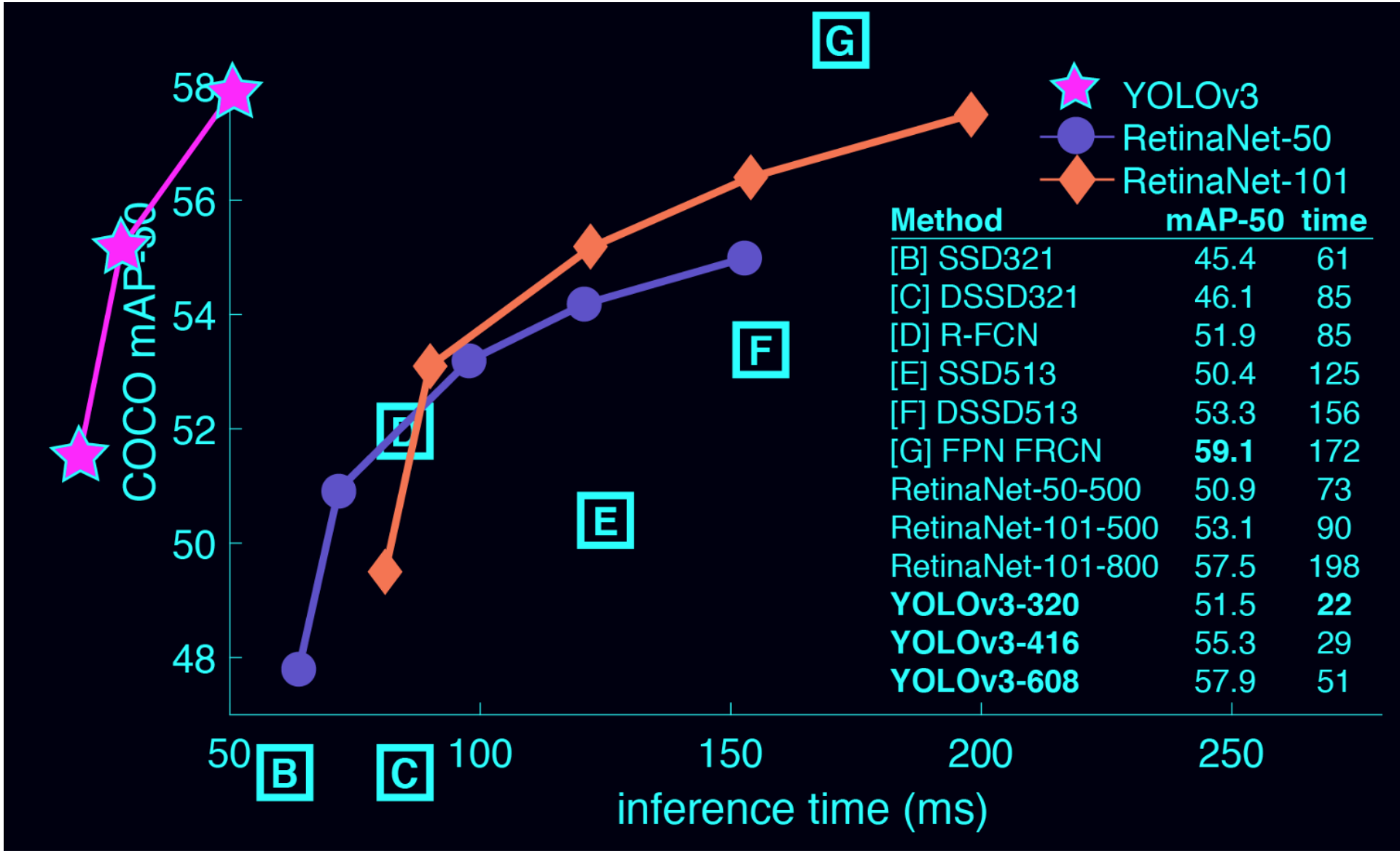
Computer Vision

YOLO: Real-time object identification (link)

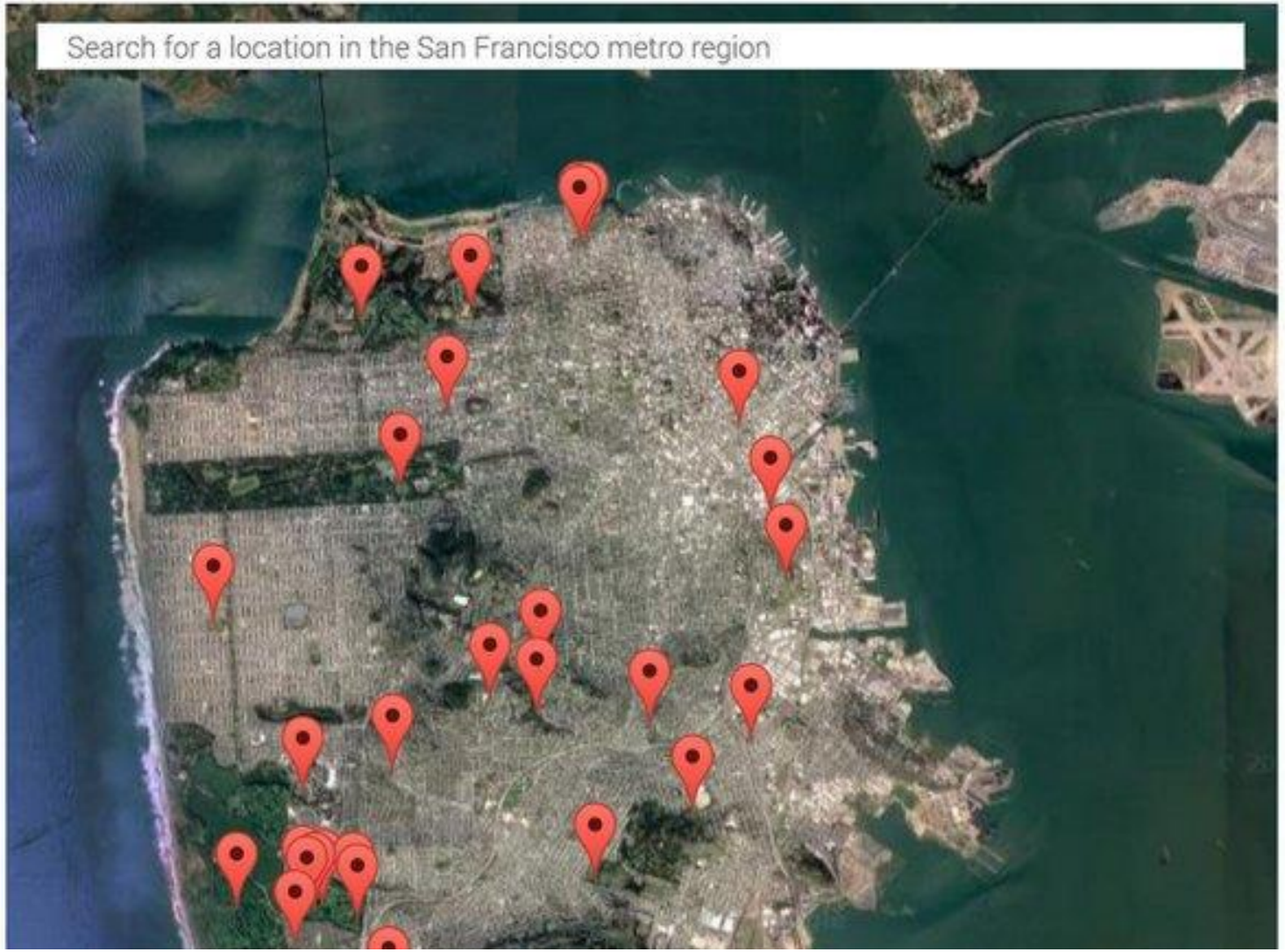
Redmon et al. 2016, You Only Look Once: Unified, Real-Time Object Detection

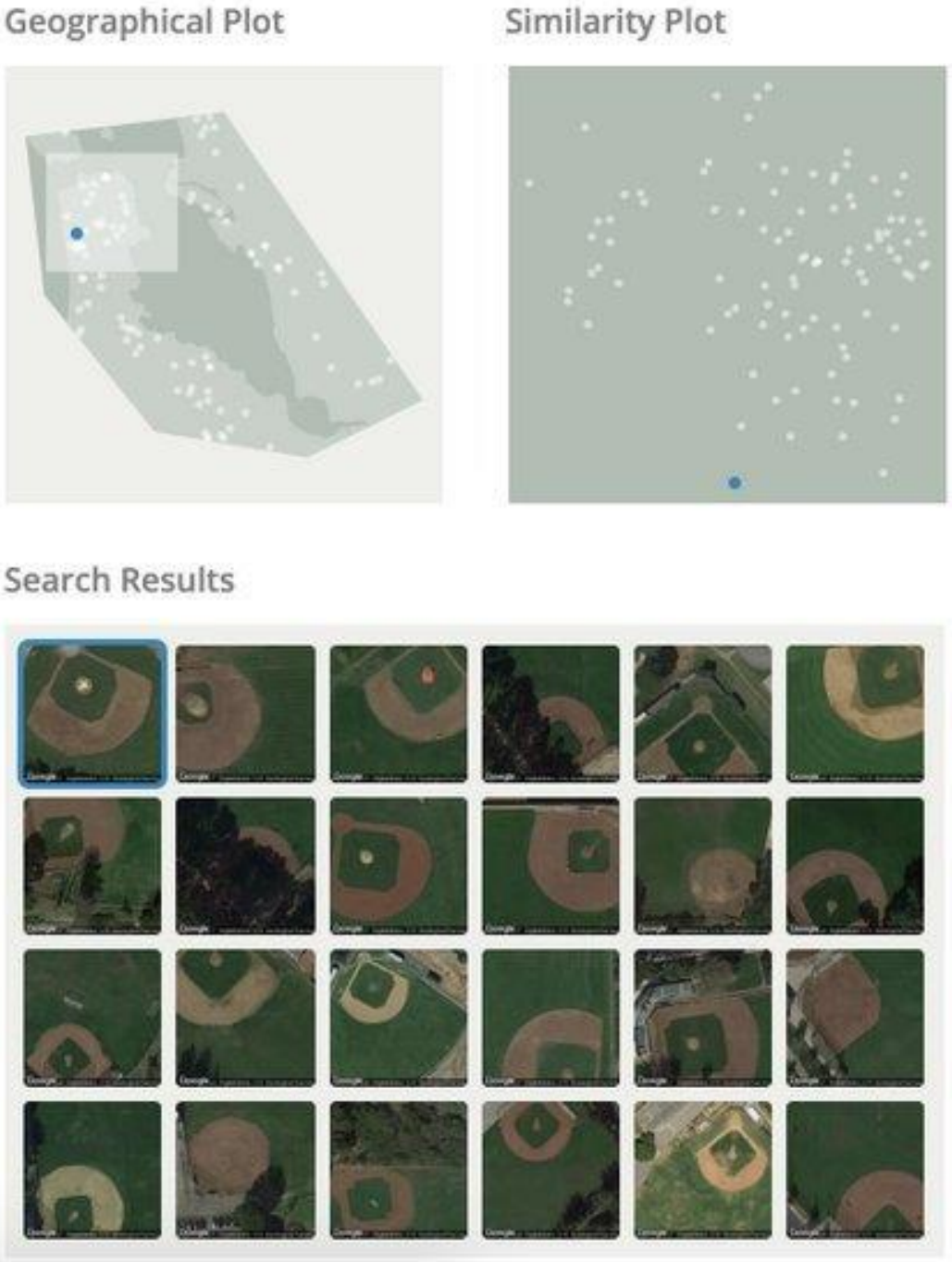
Example Video link

Y-Axis:
Mean average precision (mAP) measured at 0.5 intersection over union



Method	mAP-50	time
[B] SSD321	45.4	61
[C] DSSD321	46.1	85
[D] R-FCN	51.9	85
[E] SSD513	50.4	125
[F] DSSD513	53.3	156
[G] FPN FRCN	**59.1**	172
RetinaNet-50-500	50.9	73
RetinaNet-101-500	53.1	90
RetinaNet-101-800	57.5	198
YOLOv3-320	51.5	**22**
YOLOv3-416	55.3	29
YOLOv3-608	57.9	51





Geospatial Image Analysis

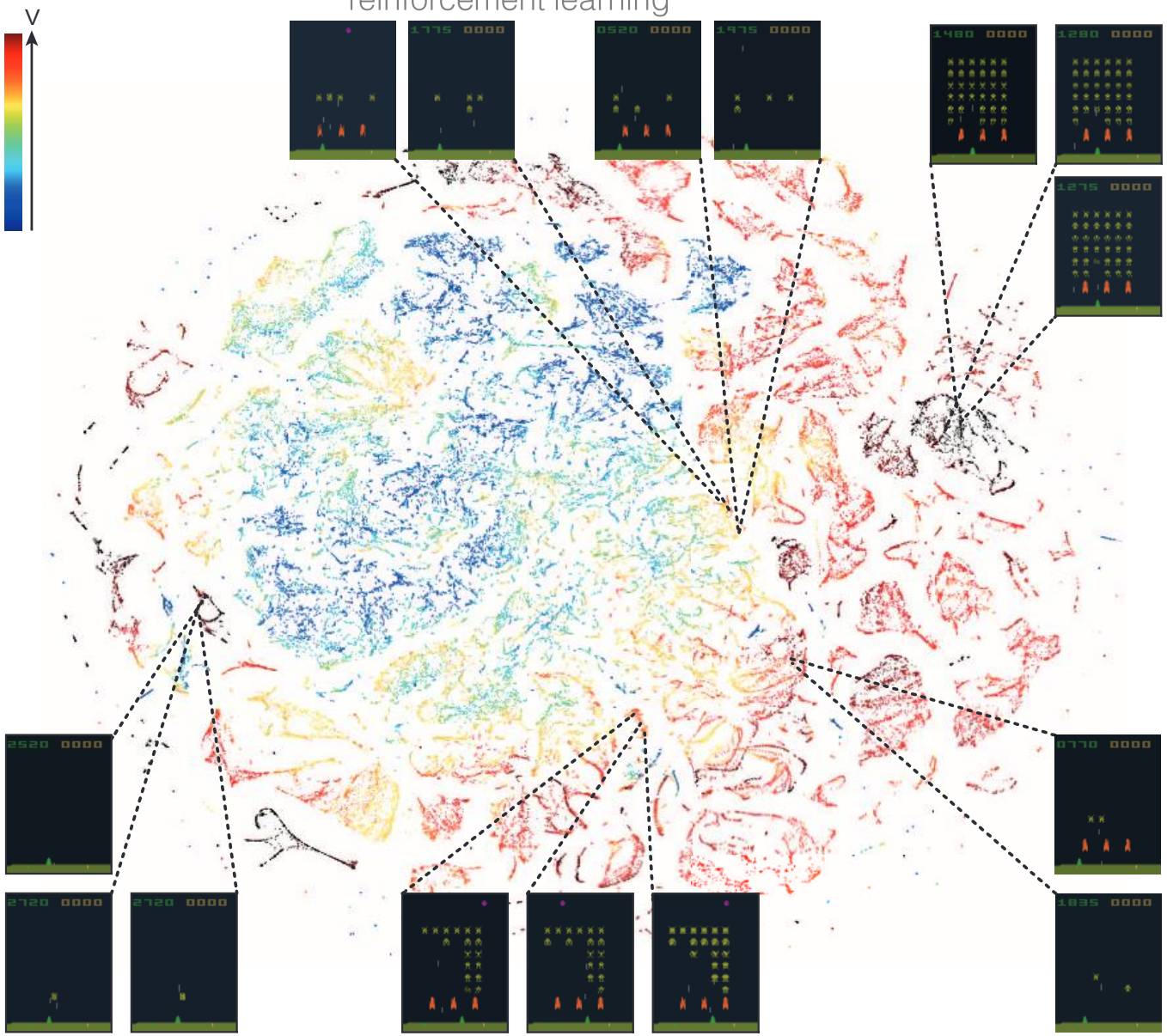
TerraPattern (link) [Levin, Newbury, McDonald et al.]

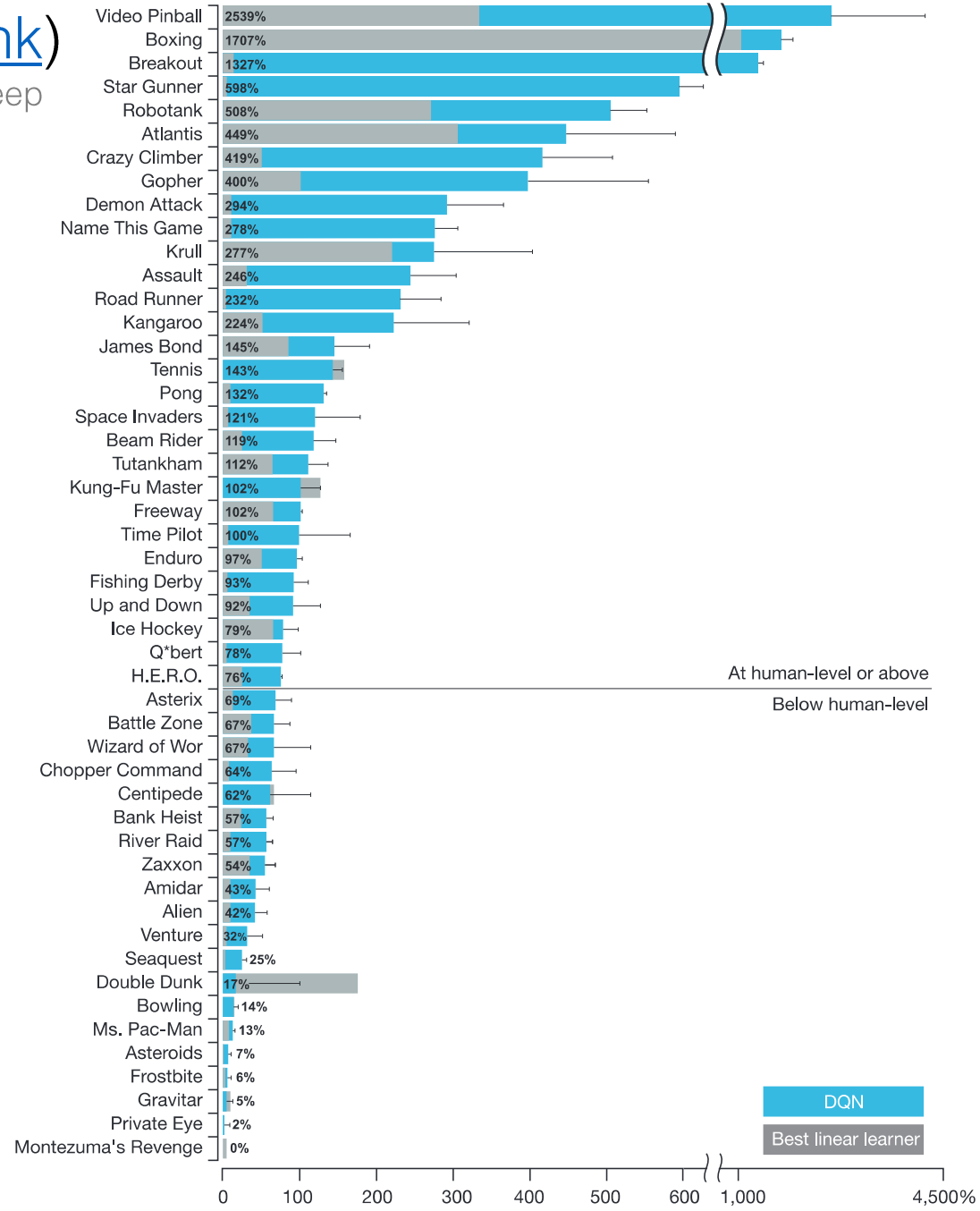
…similar tool available from Descartes Labs (link)

Games

Reinforcement Learning for Atari (link)

Mnih et al. 2015 (DeepMind), Human-level control through deep reinforcement learning





Games & Reinforcement Learning

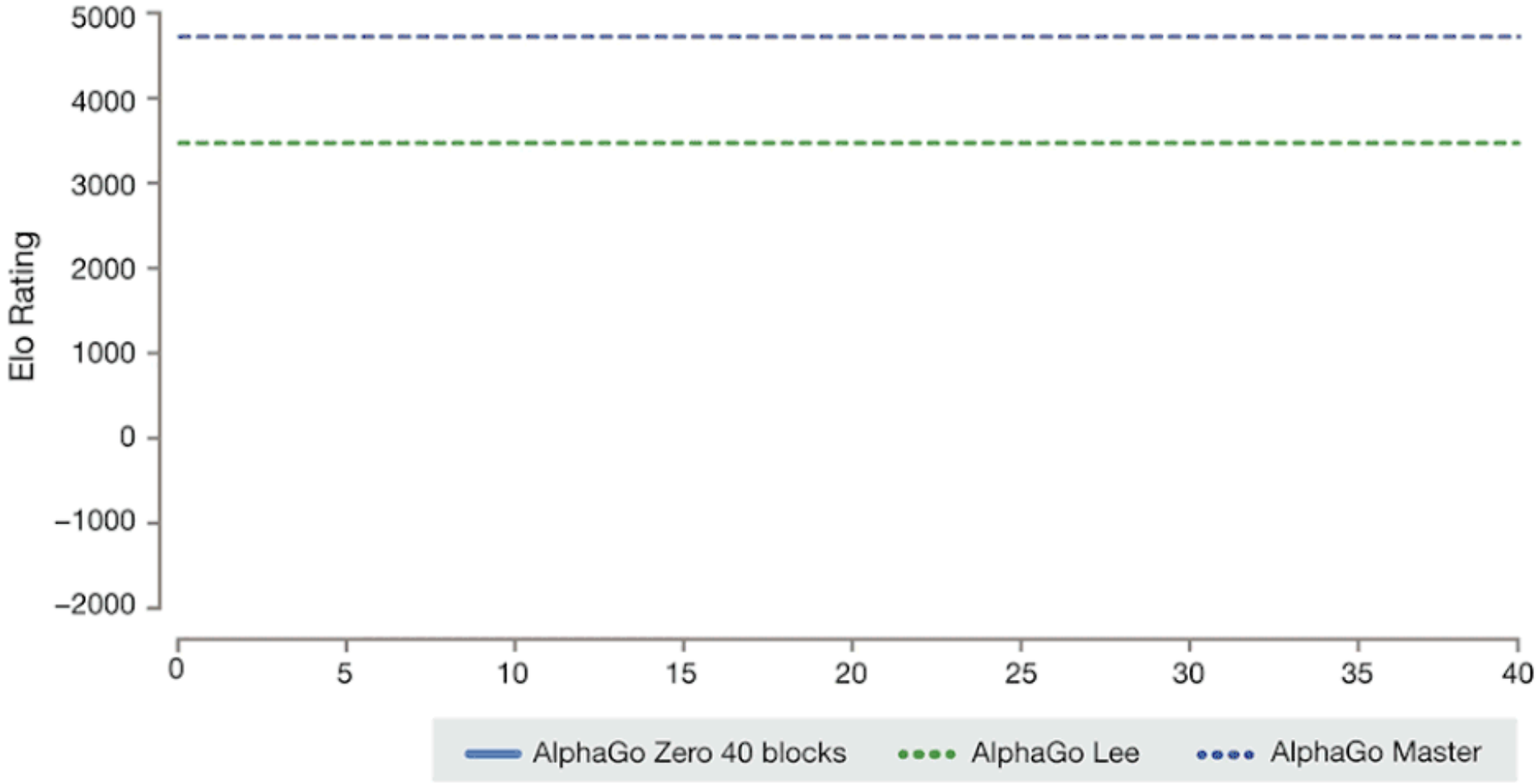
AlphaZero (link)

Silver et al. 2017 (DeepMind), Mastering Chess and Shogi by Self-Play with a General Reinforcement Learning Algorithm

Learning Go starting from random play

Mastered in 24 hours

Did the same with Chess



AlphaStar: Learning to Play StarCraft II

Vinyals, O., Babuschkin, I., Czarnecki, W.M., Mathieu, M., Dudzik, A., Chung, J., Choi, D.H., Powell, R., Ewalds, T., Georgiev, P. and Oh, J., 2019. Grandmaster level in StarCraft II using multi-agent reinforcement learning. Nature, 575(7782), pp.350-354.

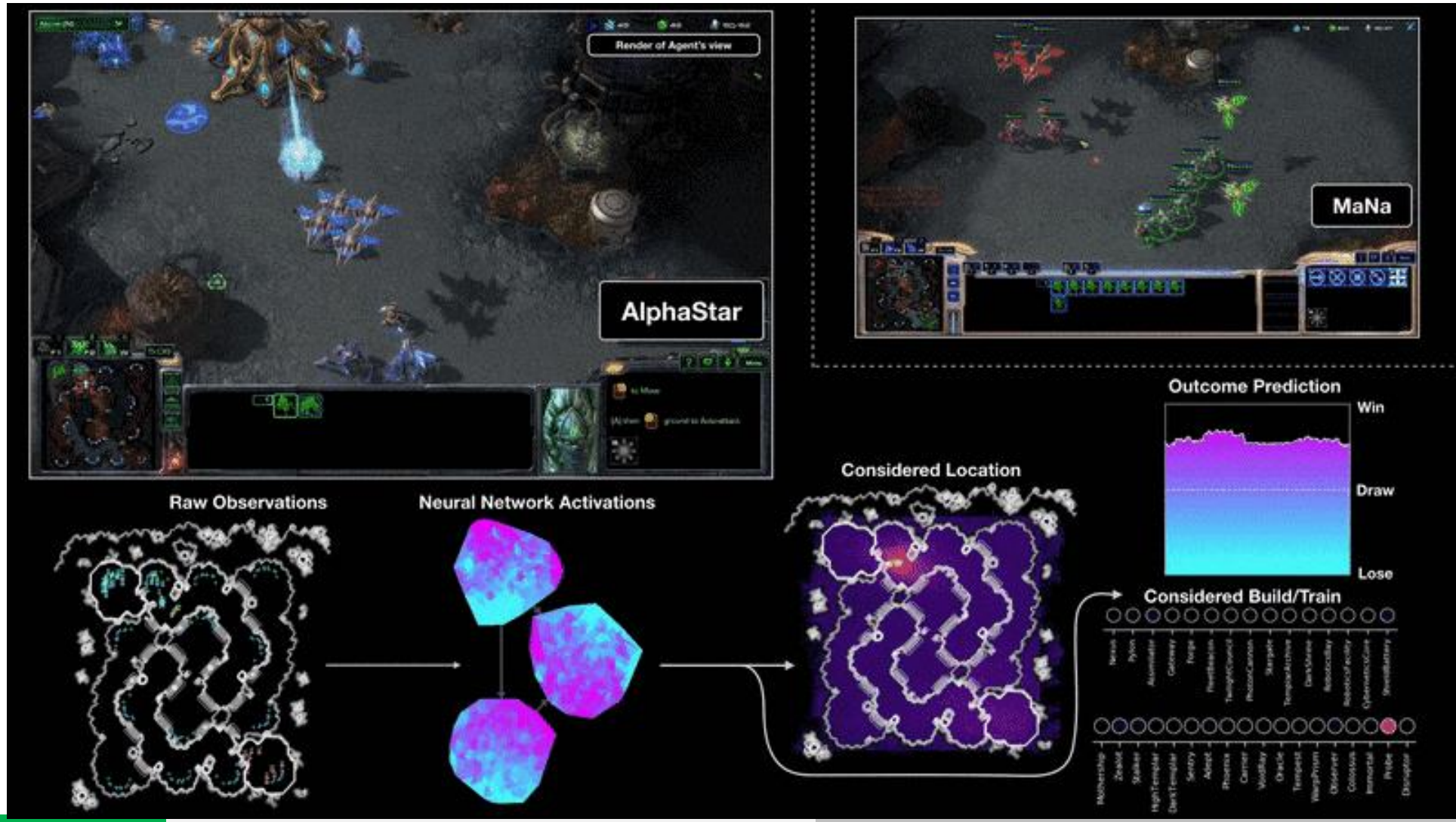


Image from https://deepmind.com/blog/article/alphastar-mastering-real-time-strategy-game-starcraft-ii

AlphaStar: Learning to Play StarCraft II

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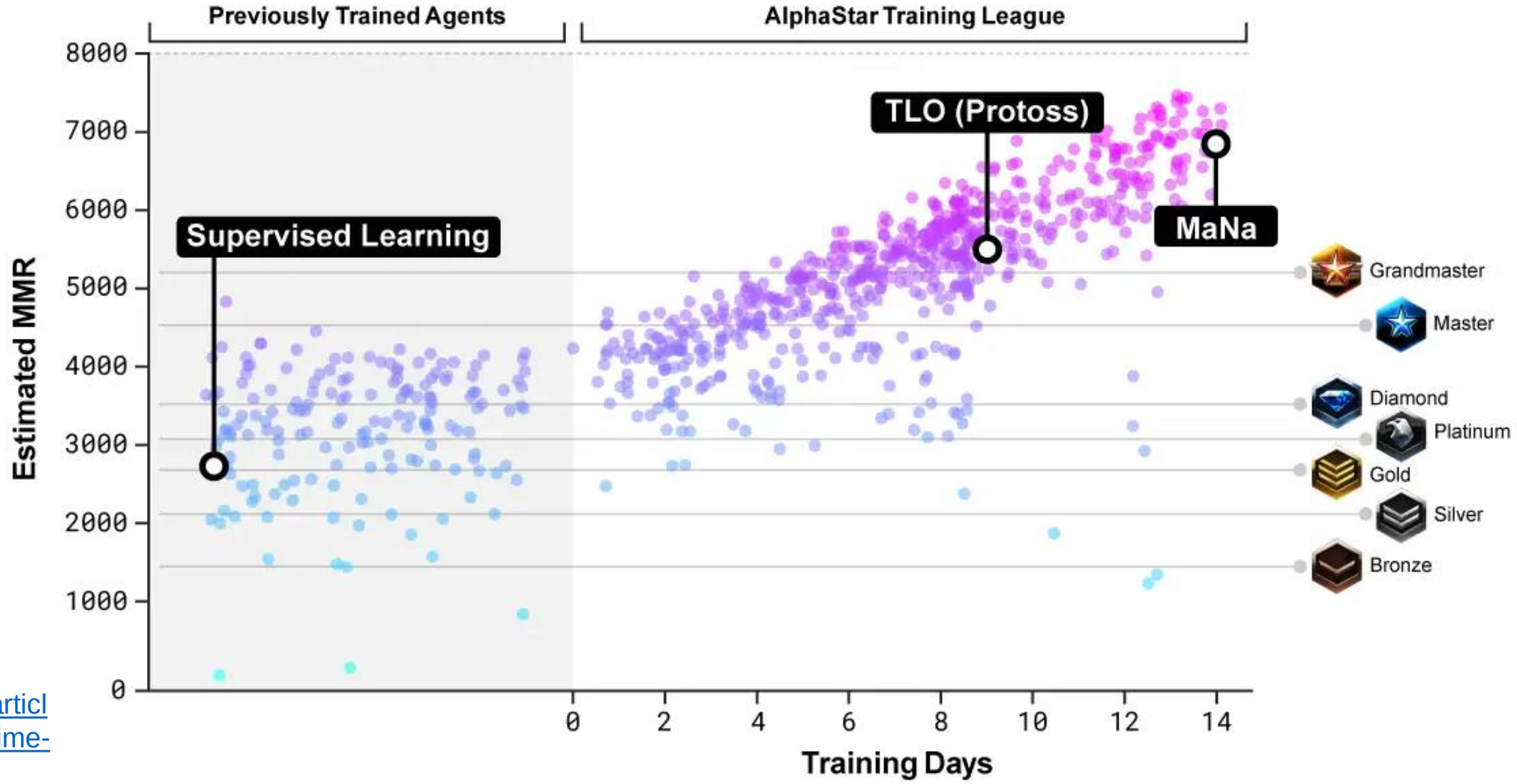


Image from https://deepmind.com/blog/article/alphastar-mastering-real-time-strategy-game-starcraft-ii

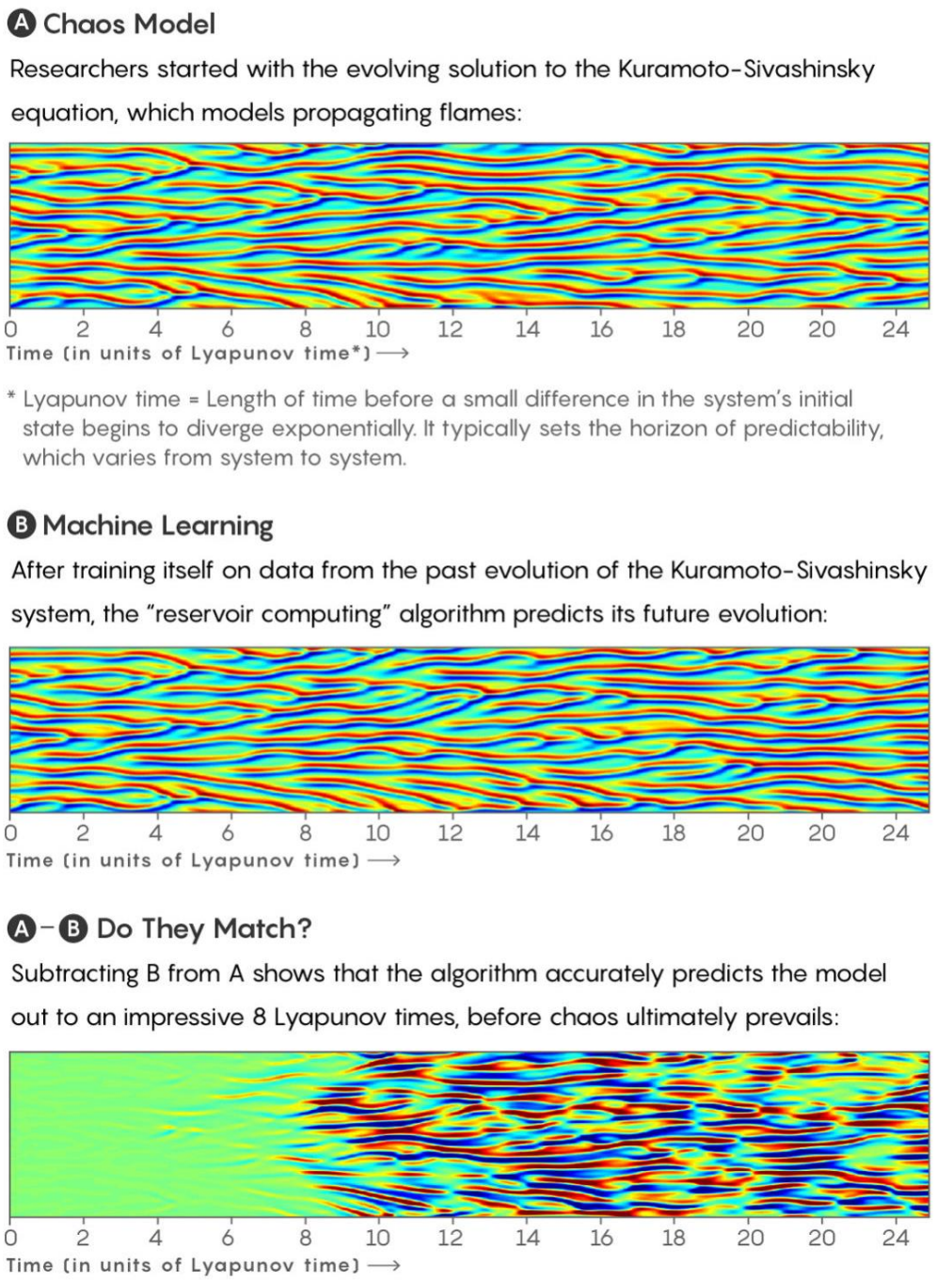
Other applications

Forecasting Chaos (link)

Pathak et al. 2017, Model-Free Prediction of Large Spatiotemporally Chaotic Systems from Data: A Reservoir Computing Approach

Figure (right) from Quanta Magazine (link)

- Weather prediction
- Heart attack prediction (monitoring cardiac arrhythmias)
- Monitoring neuronal firing patterns for signs of neuron spikes
- Predicting solar flares



Other applications

Machine translation & NLP (link)

Vaswani et al. 2017, Attention Is All You Need

Benchmarks:
GLUE and SuperGLUE benchmarks

Self-driving cars (link)

Lee et al. 2017, DESIRE: Distant Future Prediction in Dynamic Scenes with Interacting Agents

Automated medical diagnostics

Drug development & chemical synthesis

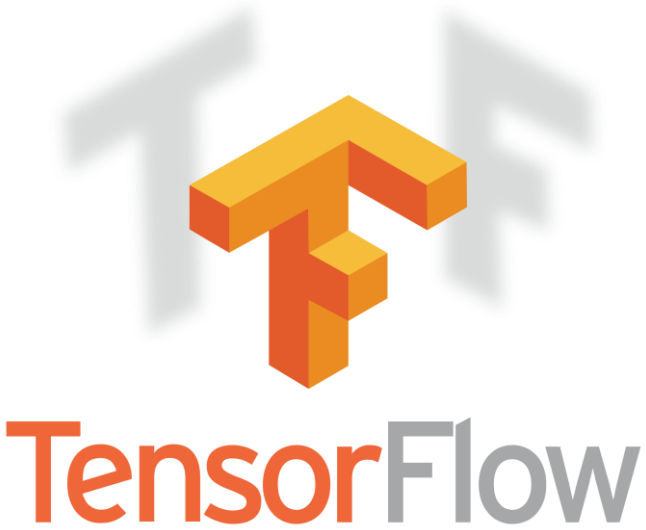
Brain-computer interfaces

3D Shape detection and tracking

Energy demand forecasting

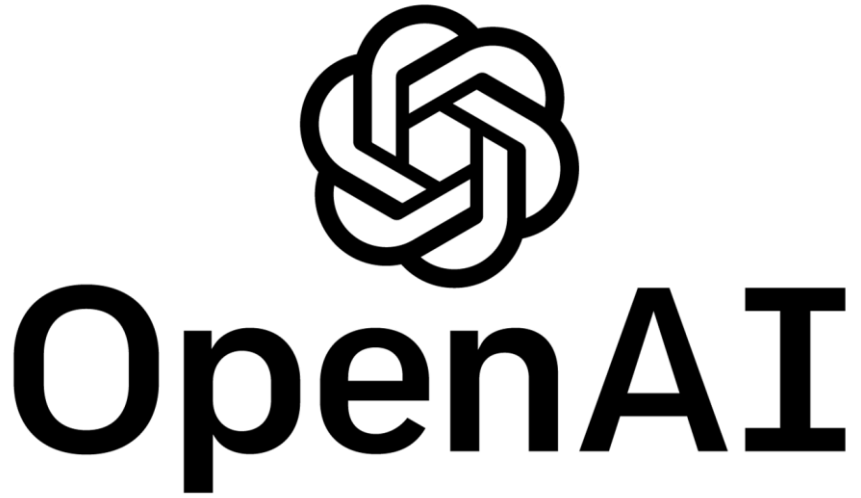
Open source frameworks

Tensorflow (link)
Framework for implementing graphical models, such as neural networks



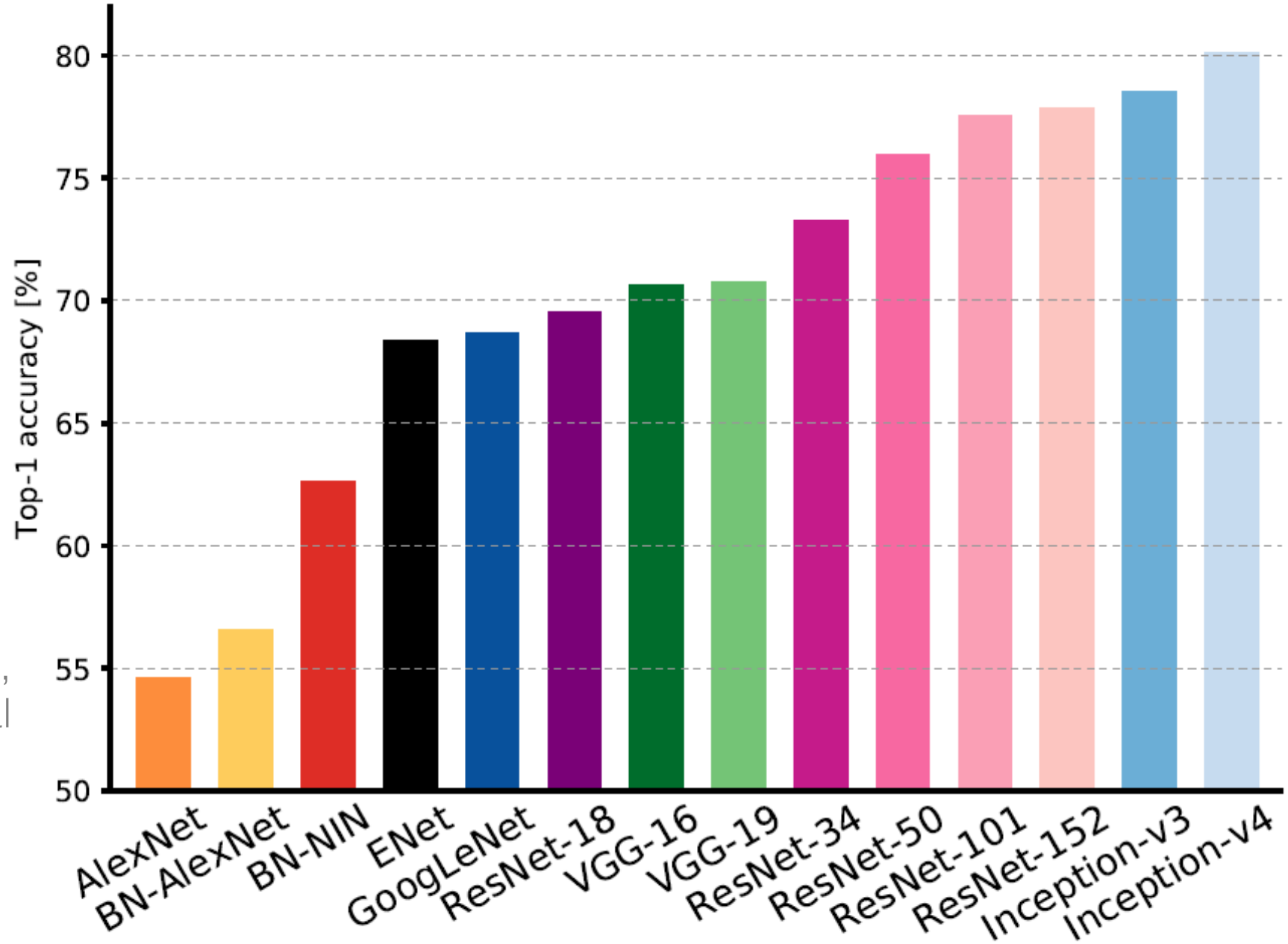
PyTorch (link)
Framework for implementing graphical models, such as neural networks

OpenAI (link)
OpenAi Gym is a toolkit for developing and comparing reinforcement learning algorithms



Comparison of deep learning techniques

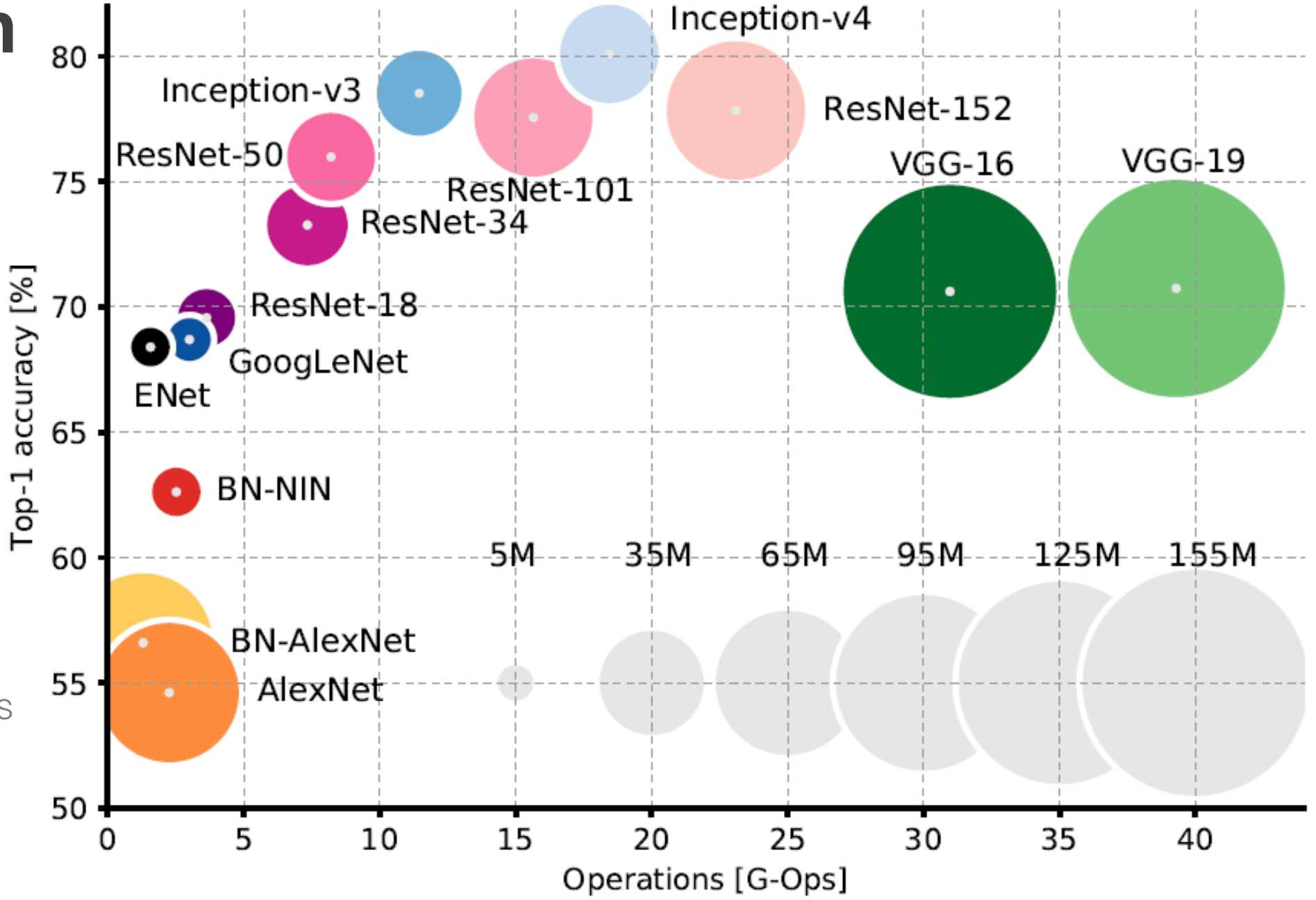
On the ImageNet data



Canziani, Culurcillo, and Paszke, 2017, An analysis of deep neural network models for practical applications (link)

Comparison of deep learning techniques

On the ImageNet data



Canziani, Culurcillo, and Paszke, 2017, An analysis of deep neural network models for practical applications (link)

Hardware

NVIDIA
Graphics Processing Units (GPU)
(link)

Google
Tensor Processing Unit (TPU)
(link)

Challenges in machine learning

Generalizing from **small numbers of examples** (one-shot learning)

Adapting to **new environments** and non-stationary problems

Transferring knowledge between tasks (transfer learning)

Interpretability for confidence in algorithms

Ethics, fairness, and privacy

Greenwald and Oertel, 2017, Future Directions in Machine Learning

Where to go from here?

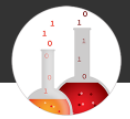
Courses at Duke

ECE 585: Signal Detection and Extraction Theory
ECE 586: Vector Space Methods with Applications
ECE 588: Image & Video Processing
ECE 684: Natural Language Processing
ECE 685D: Deep Learning
CompSci 527: Computer Vision
Math 412: Topological Data Analysis
Math 465/CompSci 445: Introduction to High Dimensional Data Analysis
Stat 601: Bayesian and Modern Statistical Methods
Stat 623: Statistical Decision Theory
Stat 571: Advanced Probabilistic Machine Learning
ECE 590: Special Topics courses on machine learning and artificial intelligence topics

Courses on foundational concepts: Probability, Statistics, Linear Algebra, Mathematics, Programming and Software Development

Staying up-to-~~data~~date

Data Elixir



ISSUE 202 *Oct 2nd 2018*

— In the News —

One Small Step for the Web...

Tim Berners-Lee announced a new platform that gives users complete control over their data. The platform works on the existing web but within its ecosystem, **you decide where you store your data.** Partly because of the people involved, this project is worth paying attention to.

inrupt.com

AI Could Provide Moment-by-Moment Nursing for a Hospital's Sickest Patients

ICUs are one of the most expensive parts of the medical system. The sickest patients often receive round-the-clock care and are typically attached to multiple machines and monitors. There's also vast amounts of data, which makes ICUs a prime target for AI disruption. In this article, the founders of Autonomous Healthcare explore the problems and opportunities.

ieee.org

— Sponsored Link —

Try Mode Studio: a complete toolkit for every analyst

Mode Studio combines a SQL editor, Python & R notebooks, and a visualization builder in one platform. And it's free forever. Connect data from anywhere and analyze with the best language for the job, without having to jump between tools. Build custom visualizations or use our out-of-the-box charts. Share your analysis with a click—every report lives at a URL.

modeanalytics.com

Reach Data Elixir readers by sponsoring an issue. Click here for details.

— Tools and Techniques —

Data Machina

Data Machina - Issue #143

Data Machina - Issue #143

By Data Machina • Issue #143 • View online

This is really cool: *The GAN Lab: Play with Generative Adversarial Networks (GANs) in Your Browser*

There's a lot! going on in Open Source *Modern Data Engineering*. Check out: *Facebook's LogDevice: A Distributed, High-availability Storage for Sequential Data* and *Uber's Marmaray: A Scalable, Data Ingestion Framework for Any Source, Any Sink*

This is a fascinating read: *The Man Who Won The Lottery 14 Times*

If you enjoy Data Machina, please consider a little donation. Thanks!

10 Link-o-Troned

1. Time-Series Prediction Using RNN-LSTM
2. Forecasting @Uber: An Introduction
3. Machine Learning, Information Theory & Tail Bounds
4. The Use of Embeddings in OpenAI Five
5. AVA Algorithms: The Art & Science of Image Discovery @Netflix

Data Science Roundup

Scaling Knowledge. 5 Tips for Better DS Writing. Infrastructure @ Stitch Fix. New Data o...

Scaling Knowledge. 5 Tips for Better DS Writing. Infrastructure @ Stitch Fix. New Data on DS Jobs. [DSR #152]

By Tristan Handy • Issue #152 • View online

Special thanks to Domino Data Lab for sponsoring this week's Roundup. I've actually jumped on the "Sponsored Content" bandwagon—you'll see a post from Domino below with a "Sponsored" callout in the title. We'll only accept sponsorships like this from organizations we think highly of and—of course—will always prioritize your reading experience.

Enjoy this week's issue :)

- Tristan

❤️ Want to support us? Forward this email to three friends!

💌 Forwarded this from a friend? Sign up to the Data Science Roundup here.

This Week's Most Useful Posts

Scaling Knowledge

Data scientists, analysts, and engineers are ultimately employed by companies for the single purpose of producing and disseminating knowledge. And yet we spend all of our time talking about the *producing* part, with very little time dedicated to the *disseminating* part. As a result, we as an industry all-too-frequently produce amazing analysis that we utterly fail to disseminate throughout our organizations. This is a big problem.

Kaggle Newsletter

kaggle

Hey there!

This month's newsletter is sure to inspire those new to Kaggle (like me 🐣) and experts alike. See a motivational **interview with our first-ever Kernels Grandmaster**, Martin Henze (AKA "Heads or Tails") as he shares his tips and tricks for getting to the next level. If you're still getting your feet wet, start with **this video discussion with our own Meg Risdal**, who breaks down the basic steps to beginning a project.

Speaking of videos... Did you tune in for the **43-minute livestream** of Siraj Raval competing in our **Taxi Duration Challenge**?

Read on for more of the month's data science notes, highlights and competitions. And, oh — we're hiring, too!

Have a great one,
Rachel

TALKING DATA SCIENCE

Profiling Top Kagglers: Martin Henze, World's First Kernels Grandmaster

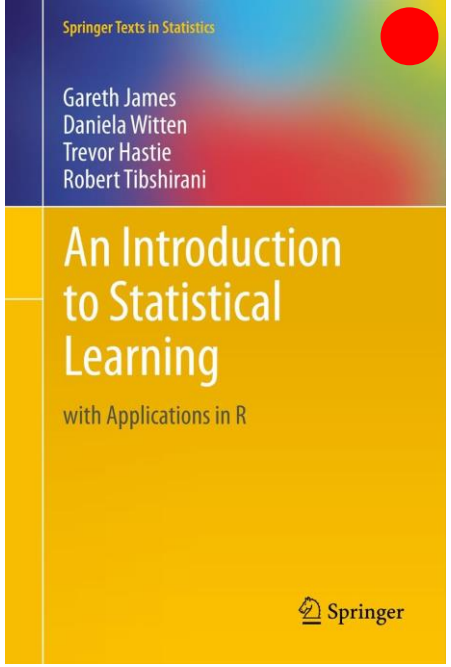
Meet Martin, our first Kernels Grandmaster. Just one year ago his goal was to improve his "very rudimentary knowledge of machine learning tools and methods." He's come a long way! **Read this in-depth interview here »**

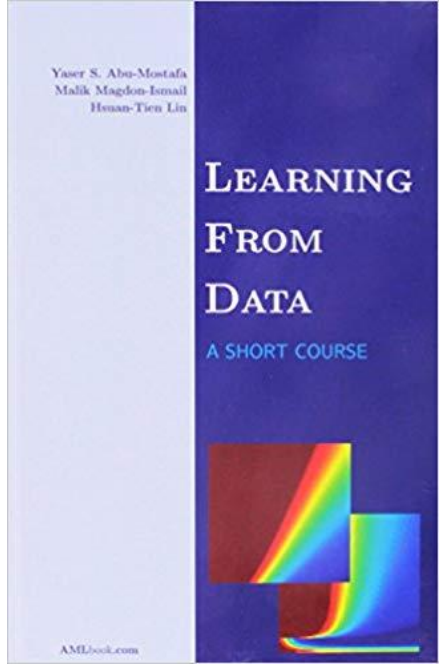
Data Science Books

Additional Resources Available at:
https://kylebradbury.org/datascience.html

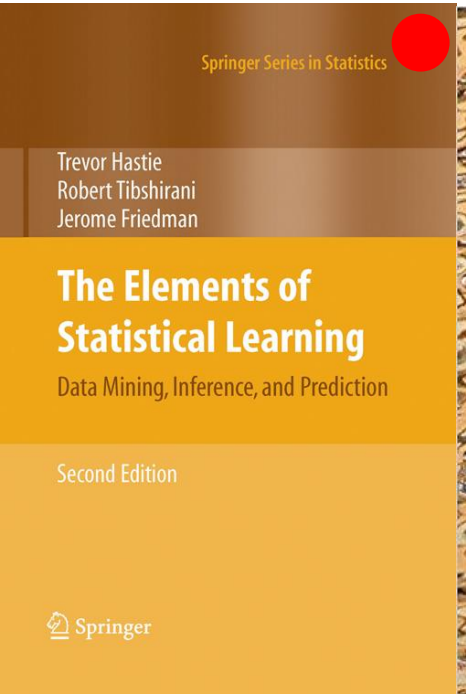
Introductory Texts

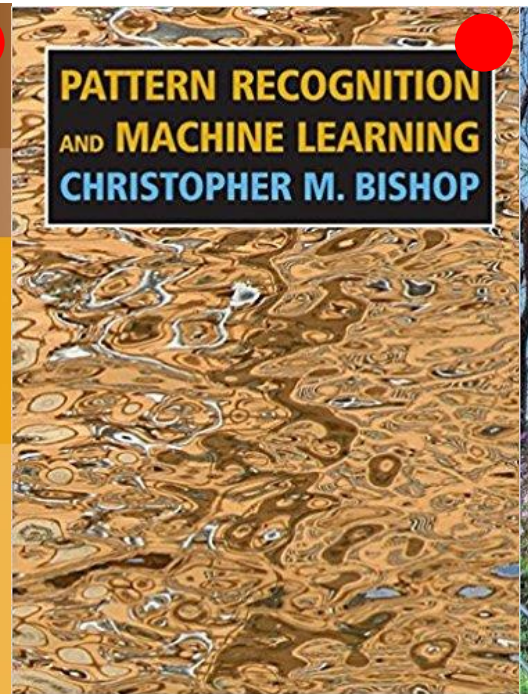
Free online

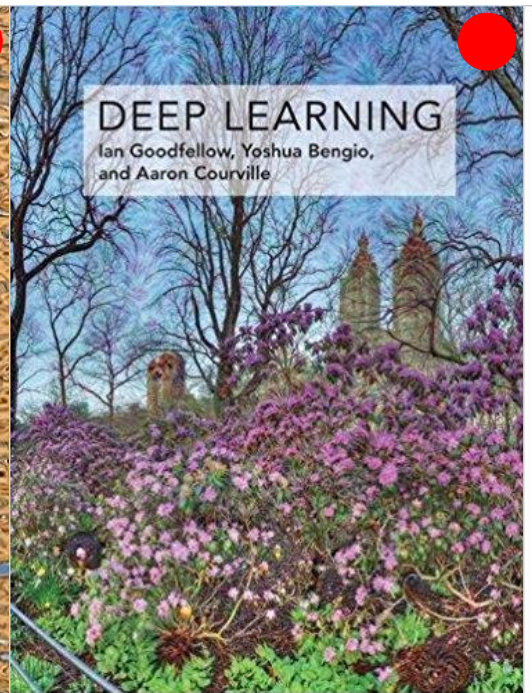




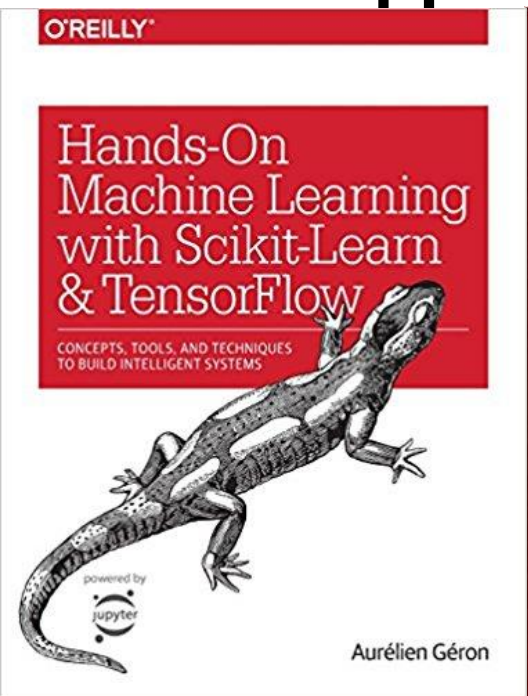
Advanced Texts

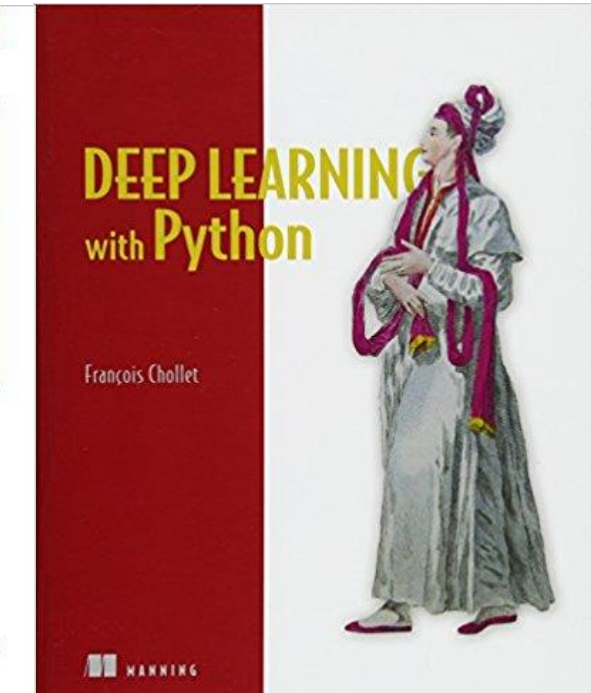






Applied Texts



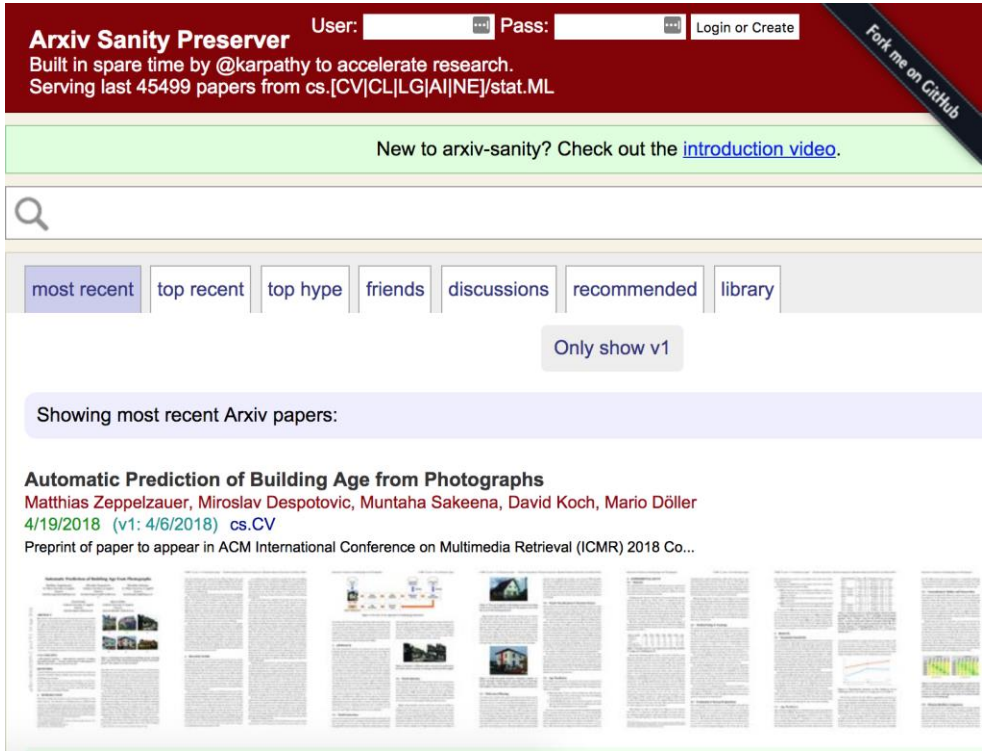


Staying up-to-date

Blogs:

Google Research (link)
Microsoft Research (link)
DeepMind Research (link)
Kaggle (link)

Arxiv (link) (Arxiv sanity-preserver)



Conferences:

ICML: International Conference on Machine Learning (link)
NeurIPS (formerly NIPS): Neural Information Processing Systems (link)
ICLR: International Conference on Learning Representations (link)
CVPR: IEEE Conference on Computer Vision and Pattern Recognition (link)
SIGKDD: ACM International Conference on Knowledge Discovery & Data Mining (link)

TWO MINUTE PAPERS

by Károly Zsolnai-Fehér

Summaries of latest ML research

([link])

What's So Hard About Cloth Simulations?

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The Bitter Lesson - Compute Reigns Supreme

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Beautiful Gooey Simulations, Now 10 Times Faster

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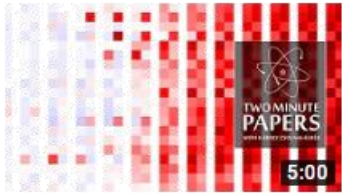

NeuroSAT: An AI That Learned Solving Logic...

44K views • 2 weeks ago

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This AI Learned to "Photoshop" Human Faces

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Google's PlaNet AI Learns Planning from Pixels

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DeepMind: The Hanabi Card Game Is the Next Frontier fo...

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Liquid Splash Modeling With Neural Networks

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GANPaint: An Extraordinary Image Editor AI

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This Experiment Questions Some Recent AI Results

34K views • 1 month ago

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Do Neural Networks Need To Think Like Humans?

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Google AI's Take on How To Fix Peer Review

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AlphaZero: DeepMind's AI Works Smarter, not Harder

33K views • 1 month ago

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AI-Based 3D Pose Estimation: Almost Real...

27K views • 1 month ago

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This AI Learned Image Decolorization..and More

27K views • 1 month ago

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Extracting Rotations The Right Way

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OpenAI - Learning Dexterous In-Hand Manipulation

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DeepMind's AlphaStar Beats Humans 10-0 (or 1)

204K views • 2 months ago

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AI Learns Real-Time Defocus Effects in VR

None of These Faces Are Real

What Makes a Good Image Generator AI?

This AI Produces Binaural (2.5D) Audio

6 Life Lessons I Learned From AI Research

This AI Learns From Humans...and Exceeds Them

Jeffrey Hinton
Google &
U. of Toronto

Backpropagation for neural nets. Won ImageNet Competition in 2012.

Image: Toronto Star

Andrew Ng
Baidu & Stanford

Founder of Google Brain, co-founder of Coursera

Image: Twitter

Andrej Karpathy
Tesla (formerly OpenAI)

CNNs for computer vision and natural language processing

Image: Stanford

Yann LeCunn
Facebook & NYU

Creator of the LeNet, Optical Character Recognition, and CNNs

Image: Facebook Research

Yoshua Bengio
Université de Montréal

Deep learning

Image: Université de Montréal

Ian Goodfellow
Google Brain

Creator of generative adversarial networks

Image: Michael Dukakis Institute

Fei-Fei Li
Stanford Artificial Intelligence Lab

Creator of ImageNet, computer vision

Image: Twitter

David Silver
DeepMind

Deep reinforcement learning

Image: Business Insider UK

People to know & read about in Machine Learning

The Bitter Lesson (link,video)

Richard Sutton

"The biggest lesson that can be read from 70 years of AI research is that general methods that leverage computation are ultimately the most effective, and by a large margin."

Hinton's Hints

Hinton is now "**deeply suspicious**" of backpropagation

"…'Science progresses **one funeral at a time**.' The future depends on some graduate student who is deeply suspicious of everything I have said."

"…I suspect that means getting rid of back-propagation. I don't think it's how the brain works," he said. "We clearly **don't need all the labeled data**."

Interview with Axios (link)

Educating the **mind** without educating the **heart** is no education at all.

Aristotle