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```
469
                else if (Scanner.TokenCode == IF)
                {
470
471
                    GetNextToken();
                    branchQuad = RelExpression();
472
                    if (Scanner.TokenCode == THEN)
473
                    {
474
                        GetNextToken();
475
                        Statement();
476
477
478
                        if (Scanner.TokenCode == ELSE)
479
480
                            GetNextToken();
481
                            patchElse = Quads.NextQuad();
482
483
                            Quads.AddQuad(BR, -1, -1, 0);
484
                            Quads.SetQuadOp3(branchQuad, Quads.NextQuad());
485
486
                            Statement();
487
                            Quads.SetQuadOp3(patchElse, Quads.NextQuad());
488
                        }
489
                        else
490
                        {
491
                            Quads.SetQuadOp3(branchQuad, Quads.NextQuad());
492
                        }
493
                    }
494
                    else
495
496
                        UnexpectedTokenError("THEN");
                }
497
```

}

```
C:\projects\CS4100_Compiler_Design\KyleBushCompiler\KyleBushCompiler\SyntaxAnalyzer.cs
                                                                                                                      1
                else if (Scanner.TokenCode == WHILE)
498
499
                {
                    GetNextToken();
500
501
                    saveTop = Quads.NextQuad();
502
                    branchQuad = RelExpression();
503
504
505
                    if (Scanner.TokenCode == DO)
506
                    {
                        GetNextToken();
507
                        Statement();
508
                        Quads.AddQuad(BR, -1, -1, saveTop);
509
510
                        Quads.SetQuadOp3(branchQuad, Quads.NextQuad());
511
                    }
                    else
512
513
                        UnexpectedTokenError("DO");
```

}

```
C:\projects\CS4100_Compiler_Design\KyleBushCompiler\KyleBushCompiler\SyntaxAnalyzer.cs
530
                else if (Scanner.TokenCode == FOR)
                {
531
532
                    GetNextToken();
533
534
                    right = Variable();
535
                    if (Scanner.TokenCode == ASSIGN)
536
537
                        GetNextToken();
538
                        left = SimpleExpression();
                        Quads.AddQuad(MOV, left, -1, right); // Save the value of the expression in the variable.
539
540
                         saveTop = Quads.NextQuad();
                        if (Scanner.TokenCode == TO)
541
542
543
                            GetNextToken();
                            limit = SimpleExpression();
544
545
                            temp = GenSymbol();
546
                            Quads.AddQuad(SUB, right, limit, temp);
547
                             branchQuad = Quads.NextQuad();
548
                            Quads.AddQuad(BP, temp, -1, 0);
549
                            if (Scanner.TokenCode == D0)
550
551
552
                                GetNextToken();
553
                                 Statement();
554
555
                                 Quads.AddQuad(ADD, right, Plus1Index, right);
556
                                Quads.AddQuad(BR, -1, -1, saveTop);
557
                                 Quads.SetQuadOp3(branchQuad, Quads.NextQuad());
                            }
558
                            else
559
                                UnexpectedTokenError("DO");
560
                        }
561
562
                        else
                            UnexpectedTokenError("TO");
563
                    }
564
                    else
565
                        UnexpectedTokenError("ASSIGN");
566
```

}

```
C:\projects\CS4100_Compiler_Design\KyleBushCompiler\KyleBushCompiler\SyntaxAnalyzer.cs
                                                                                                                         1
582
                else if (Scanner.TokenCode == WRITELN)
                {
583
                    GetNextToken();
584
585
                    if (Scanner.TokenCode == LPAR)
586
                         GetNextToken();
587
588
                        if (IsSimpleExpression())
589
                             left = SimpleExpression();
590
                            Quads.AddQuad(PRINT, left, -1, -1);
591
592
                             if (Scanner.TokenCode == RPAR)
                                 GetNextToken();
593
594
                             else
595
                                 UnexpectedTokenError("RPAR");
                         }
596
597
                         else if (Scanner.TokenCode == IDENTIFIER)
598
                             left = Identifier();
599
600
                             Quads.AddQuad(PRINT, left, -1, -1);
                             if (Scanner.TokenCode == RPAR)
601
602
                                 GetNextToken();
603
                             else
604
                                 UnexpectedTokenError("RPAR");
                         }
605
                         else if (Scanner.TokenCode == STRINGTYPE)
606
607
                             left = StringConst();
608
609
                             Quads.AddQuad(PRINT, left, -1, -1);
                            if (Scanner.TokenCode == RPAR)
610
611
                                 GetNextToken();
612
                             else
613
                                UnexpectedTokenError("RPAR");
                         }
614
615
                         else
                            UnexpectedTokenError("SimpleExpression or IDENTIFIER or STRINGTYPE");
616
                    }
617
                    else
618
619
                         UnexpectedTokenError("LPAR");
```

C:\projects\CS4100_Compiler_Design\KyleBushCompiler\KyleBushCompiler\SyntaxAnalyzer.cs 2
621 else
622 UnexpectedTokenError("Statement Token");

```
793
            /// <summary>
794
            /// Implements CFG Rule: <simple expression> -> [<sign>] <term> {<addop> <term>}*
            /// </summary>
795
            /// <returns>The result of the expression.</returns>
796
            private int SimpleExpression()
797
798
799
                if (IsError)
800
                    return -1;
801
                Debug(true, "SimpleExpression()");
802
803
                int left, right, temp, opcode;
804
805
                int signVal = 0;
806
807
                if (isSign())
                {
808
                    signVal = Sign();
809
                }
810
811
812
                left = Term();
813
                if (signVal == -1)
814
                {
815
                    Quads.AddQuad(MULTIPLY, left, Minus1Index, left);
816
                }
817
818
819
                while (isAddOp() && !IsError)
820
                    opcode = AddOp();
821
822
                    right = Term();
823
                    temp = GenSymbol();
                    Quads.AddQuad(opcode, left, right, temp);
824
825
                    left = temp;
                }
826
827
                Debug(false, "SimpleExpression()");
828
829
                return left;
830
            }
831
            /// <summary>
832
```

```
C:\projects\CS4100_Compiler_Design\KyleBushCompiler\KyleBushCompiler\SyntaxAnalyzer.cs
```

```
833
            /// Implements CFG Rule: <term> -> <factor> {<mulop> <factor> }*
834
            /// </summary>
835
            /// <returns></returns>
            private int Term()
836
837
838
                if (IsError)
839
                    return -1;
840
                 int left, right, opCode, temp;
841
                Debug(true, "Term()");
842
843
                left = Factor();
844
845
                while (isMulOp() && !IsError)
846
                    opCode = MulOp();
847
848
                     right = Factor();
849
                    temp = GenSymbol();
850
                    try
                    {
851
                        Quads.AddQuad(opCode, left, right, temp);
852
                    }
853
854
                    catch (DivideByZeroException e)
855
                    {
856
                         Console.WriteLine(e.Message);
                    }
857
858
                    left = temp;
                }
859
860
                Debug(false, "Term()");
861
862
                return left;
             }
863
864
            /// <summary>
865
            /// Implements CFG Rule: <factor> -> <unsigned constant> | <variable> | $LPAR <simple expression> $RPAR
866
867
            /// </summary>
868
            /// <returns></returns>
869
             private int Factor()
             {
870
                if (IsError)
871
```

```
872
                    return -1;
873
874
                Debug(true, "Factor()");
875
                int index = 0;
876
877
                if (isUnsignedConstant())
878
879
                    index = UnsignedConstant();
880
                }
881
                else if (isVariable())
882
883
884
                    index = Variable();
                }
885
                else if (Scanner.TokenCode == LPAR)
886
887
                    GetNextToken();
888
                    index = SimpleExpression();
889
                    if (Scanner.TokenCode == RPAR)
890
                        GetNextToken();
891
892
                    else
893
                        UnexpectedTokenError("RPAR");
                }
894
                else
895
                    UnexpectedTokenError("UNSIGNED CONSTANT or VARIABLE or LPAR");
896
897
                Debug(false, "Factor()");
898
                return index;
899
            }
900
```

double quotient = Convert.ToDouble(SymbolTable.GetSymbol(CurrentQuad.Op1).GetValue →

```
C:\projects\CS4100_Compiler_Design\KyleBushCompiler\KyleBushCompiler\Interpreter.cs
                                                                                                                          2
                                  ()) / SymbolTable.GetSymbol(CurrentQuad.Op2).GetValue();
                                     SymbolTable.UpdateSymbol(CurrentQuad.Op3, SymbolKind.Variable, quotient);
126
127
                                     ProgramCounter++;
128
                                     break;
129
                                 // MUL
                                 // Compute op1 * op2, place result into op3
130
131
                                 case MUL:
132
                                     if (TraceOn)
                                     {
133
134
                                         PrintTrace(CurrentQuad.OpCode, CurrentQuad.Op1, CurrentQuad.Op2,
                                                                                                                          P
                                  CurrentQuad.Op3);
135
136
                                     SymbolTable.UpdateSymbol(CurrentQuad.Op3, SymbolKind.Variable,
                                         (SymbolTable.GetSymbol(CurrentQuad.Op1).GetValue() * SymbolTable.GetSymbol
137
                                                                                                                          P
                                  (CurrentQuad.Op2).GetValue()));
                                     ProgramCounter++;
138
139
                                     break;
140
                                 // SUB
                                 // Compute op1 - op2, place result into op3
141
142
                                 case SUB:
143
                                     if (TraceOn)
144
145
                                         PrintTrace(CurrentQuad.OpCode, CurrentQuad.Op1, CurrentQuad.Op2,
                                                                                                                          P
                                  CurrentQuad.Op3);
146
                                     SymbolTable.UpdateSymbol(CurrentQuad.Op3, SymbolKind.Variable,
147
148
                                         (SymbolTable.GetSymbol(CurrentQuad.Op1).GetValue() - SymbolTable.GetSymbol
                                                                                                                          P
                                  (CurrentQuad.Op2).GetValue()));
149
                                     ProgramCounter++;
150
                                     break;
151
                                 // ADD
152
                                 // Compute op1 + op2, place result into op3
153
                                 case ADD:
154
                                     if (TraceOn)
                                     {
155
                                         PrintTrace(CurrentQuad.OpCode, CurrentQuad.Op1, CurrentQuad.Op2,
156
                                                                                                                          P
                                  CurrentQuad.Op3);
157
```

```
C:\projects\CS4100_Compiler_Design\KyleBushCompiler\KyleBushCompiler\Interpreter.cs
                                                                                                                          3
158
                                     SymbolTable.UpdateSymbol(CurrentQuad.Op3, SymbolKind.Variable,
                                         (SymbolTable.GetSymbol(CurrentQuad.Op1).GetValue() + SymbolTable.GetSymbol
159
                                                                                                                         P
                                  (CurrentQuad.Op2).GetValue()));
                                     ProgramCounter++;
160
161
                                     break;
162
                                 // MOV
163
                                 // Assign the value in op1 into op3 (op2 is ignored here)
164
                                 case MOV:
165
                                     if (TraceOn)
166
                                     {
                                         PrintTrace(CurrentQuad.OpCode, CurrentQuad.Op1, CurrentQuad.Op3);
167
168
                                     SymbolTable.UpdateSymbol(CurrentQuad.Op3, SymbolKind.Variable, SymbolTable.GetSymbol→
169
                                  (CurrentQuad.Op1).GetValue());
                                     ProgramCounter++;
170
171
                                     break;
172
                                 // STI
173
                                 // Store indexed - Assign the value in op1 into op2 + offset op3
174
                                 case STI:
175
                                     if (TraceOn)
176
                                     {
                                         PrintTrace(CurrentQuad.OpCode, CurrentQuad.Op1, CurrentQuad.Op2,
177
                                                                                                                         P
                                  CurrentQuad.Op3);
178
                                     }
                                     SymbolTable.UpdateSymbol((CurrentQuad.Op2 + CurrentQuad.Op3), SymbolKind.Variable,
179
                                  SymbolTable.GetSymbol(CurrentQuad.Op1).GetValue());
180
                                     ProgramCounter++;
181
                                     break;
182
                                 // LDI
                                 // Load indexed- Assign the value in op1 + offset op2, into op3
183
184
                                 case LDI:
185
                                     if (TraceOn)
                                     {
186
187
                                         PrintTrace(CurrentQuad.OpCode, CurrentQuad.Op1, CurrentQuad.Op2,
                                                                                                                         P
                                  CurrentQuad.Op3);
188
                                     SymbolTable.UpdateSymbol(CurrentQuad.Op3, SymbolKind.Variable, SymbolTable.GetSymbol→
189
                                  (CurrentQuad.Op1 + CurrentQuad.Op2).GetValue());
```

C:\projects\CS4100_Compiler_Design\KyleBushCompiler\KyleBushCompiler\Interpreter.cs

```
190
                                     ProgramCounter++;
191
                                     break;
192
                                 // BNZ
193
                                 // Branch Not Zero; if op1 value <> 0, set program counter to op3
194
                                 case BNZ:
195
                                     if (TraceOn)
                                     {
196
197
                                         PrintTrace(CurrentQuad.OpCode, CurrentQuad.Op3);
198
                                     if (SymbolTable.GetSymbol(CurrentQuad.Op1).GetValue() != 0)
199
200
                                         ProgramCounter = CurrentQuad.Op3;
201
                                     }
202
203
                                     else
                                     {
204
205
                                         ProgramCounter++;
                                     }
206
207
                                     break;
208
                                 // BNP
                                 // Branch Not Positive; if op1 value <= 0, set program counter to op3
209
210
                                 case BNP:
211
                                     if (TraceOn)
212
                                     {
213
                                         PrintTrace(CurrentQuad.OpCode, CurrentQuad.Op3);
                                     }
214
                                     if (SymbolTable.GetSymbol(CurrentQuad.Op1).GetValue() <= 0)</pre>
215
216
                                         ProgramCounter = CurrentQuad.Op3;
217
                                     }
218
219
                                     else
                                     {
220
221
                                         ProgramCounter++;
222
223
                                     break;
224
                                 // BNN
225
                                // Branch Not Negative; if op1 value >= 0, set program counter to op3
226
                                 case BNN:
227
                                     if (TraceOn)
                                     {
228
```

C:\projects\CS4100_Compiler_Design\KyleBushCompiler\KyleBushCompiler\Interpreter.cs

```
229
                                        PrintTrace(CurrentQuad.OpCode, CurrentQuad.Op3);
                                    }
230
231
                                    if (SymbolTable.GetSymbol(CurrentQuad.Op1).GetValue() >= 0)
232
233
                                         ProgramCounter = CurrentQuad.Op3;
234
                                    }
235
                                    else
                                    {
236
237
                                         ProgramCounter++;
                                    }
238
239
                                    break;
240
                                // BZ
                                // Branch Zero; if op1 value = 0, set program counter to op3
241
242
                                case BZ:
243
                                    if (TraceOn)
                                    {
244
                                        PrintTrace(CurrentQuad.OpCode, CurrentQuad.Op3);
245
246
                                    if (SymbolTable.GetSymbol(CurrentQuad.Op1).GetValue() == 0)
247
248
                                         ProgramCounter = CurrentQuad.Op3;
249
                                    }
250
251
                                    else
                                    {
252
253
                                         ProgramCounter++;
254
255
                                    break;
256
                                // Branch Positive; if op1 value > 0, set program counter to op3
257
258
                                case BP:
259
                                    if (TraceOn)
260
                                         PrintTrace(CurrentQuad.OpCode, CurrentQuad.Op3);
261
                                    }
262
                                    if (SymbolTable.GetSymbol(CurrentQuad.Op1).GetValue() > 0)
263
264
265
                                         ProgramCounter = CurrentQuad.Op3;
                                    }
266
267
                                    else
268
                                     {
```

// PRINT

```
307
                                // Write symbol table name and value of op 1
                                case PRINT:
308
                                    if (TraceOn)
309
310
                                    {
                                        PrintTrace(CurrentQuad.OpCode, CurrentQuad.Op1);
311
                                    }
312
313
                                    // Console.WriteLine($"{ SymbolTable.GetSymbol(CurrentQuad.Op1).Name} =
                                                                                                                         P
                                 {SymbolTable.GetSymbol(CurrentQuad.Op1).GetValue()}");
                                    Console.WriteLine($"{SymbolTable.GetSymbol(CurrentQuad.Op1).GetValue()}");
314
                                    ProgramCounter++;
315
316
                                    break;
                                default:
317
                                    Console.WriteLine($"Invalid Opcode {CurrentQuad.OpCode}");
318
319
                                    break;
                            }
320
                        }
321
322
                        // Catches any exception, prints the appropriate error message, and stops running the current
                           program.
323
                        catch (Exception e)
324
                            Console.WriteLine("FATAL ERROR: " + e.Message + "\n");
325
                             ProgramCounter = QuadTable.NextQuad();
326
                        }
327
                    }
328
                }
329
            }
330
```

C:\projects\CS4100_Compiler_Design\KyleBushCompiler\KyleBushCompiler\Interpreter.cs

```
C:\projects\CS4100_Compiler_Design\KyleBushCompiler\KyleBushCompiler\SymbolTable.cs
128
            /// <summary>
129
            /// Prints the utilized rows of the symbol table in neat tabular format,
            /// showing only the value field which is active for that row
130
131
            /// </summary>
            public void PrintSymbolTable()
132
133
134
                 Console.WriteLine("\nSYMBOL TABLE");
135
                DrawHorizontalBorder(TABLEWIDTH, DIVIDER CHAR);
                Console.WriteLine($"|{ "Index", -6 }|{ "Name", -40 }|{ "Kind", 10 }|{ "DataType", 10 }|{ "Value", 40 }|");
136
                DrawHorizontalBorder(TABLEWIDTH, DIVIDER_CHAR);
137
                foreach (var symbol in SymbolTableData)
138
139
                     Console.WriteLine($" | { SymbolTableData.IndexOf(symbol),-6 } | { symbol.Name,-40 } | { symbol.Kind,10 } | →
140
                      { symbol.DataType,10 } { symbol.GetValue(),40 } ");
141
                DrawHorizontalBorder(TABLEWIDTH, DIVIDER_CHAR);
142
143
                Console.WriteLine();
            }
```

```
318
            /// <summary>
319
            /// Outputs the symbol table in the following format
            /// MOV | #TEMP1<5>| ----- | I <1>
320
            /// </summary>
321
322
            /// <param name="quadTable"></param>
            static void QuadTableDump(QuadTable quadTable, SymbolTable)
323
324
325
                string OpCode, Op1, Op2, Op3;
326
327
                Console.WriteLine("\nQUAD TABLE");
328
                DrawHorizontalBorder(TABLEWIDTH, DIVIDER CHAR);
                Console.WriteLine($"|{ "Opcode",-7 }|{ "Op1",44 }|{ "Op2",10 }|{ "Op3",20 }|");
329
330
                DrawHorizontalBorder(TABLEWIDTH, DIVIDER CHAR);
                foreach (var quad in quadTable.QuadTableData)
331
332
                    OpCode = quadTable.GetMnemonic(quad.OpCode);
333
334
335
                    if (quad.Op1 == -1)
                    {
336
                        Op1 = "----";
337
                    }
338
339
                    else
340
                    {
                        Op1 = symbolTable.GetSymbol(quad.Op1).Name + "<" + quad.Op1 + ">";
341
                    }
342
343
                    if (quad.0p2 == -1)
344
                    {
345
                        Op2 = "----";
346
                    }
347
                    else
348
349
                        Op2 = symbolTable.GetSymbol(quad.Op2).Name + "<" + quad.Op2 + ">";
350
                    }
351
352
353
                    if (quad.0p3 == -1)
354
                        Op3 = "----";
355
356
                    else if (quad.0pCode >= 8 && quad.0pCode <= 15)</pre>
357
```

```
C:\projects\CS4100_Compiler_Design\KyleBushCompiler\KyleBushCompiler\Program.cs
```

```
358
359
                        Op3 = "<" + quad.Op3 + ">";
                    }
360
361
                    else
                    {
362
                        Op3 = symbolTable.GetSymbol(quad.Op3).Name + "<" + quad.Op3 + ">";
363
                    }
364
365
                    Console.WriteLine($"|{ OpCode, -7 }|{ Op1,44 }|{ Op2,10 }|{ Op3,20 }|");
366
367
                DrawHorizontalBorder(TABLEWIDTH, DIVIDER_CHAR);
368
                Console.WriteLine();
369
            }
370
```

```
169
            /// <summary>
170
            /// Implements CFG Rule: <block> -> [<label-declaration>] {<variable-dec-sec>}* <block-body>
171
            /// Also contains main error handling logic.
172
            /// </summary>
173
            /// <returns></returns>
174
            private int Block()
175
176
                if (IsError)
177
                    return -1;
178
                Debug(true, "Block()");
179
180
181
                if (Scanner.TokenCode == LABEL)
182
183
                    Scanner.PastDeclarationSection = false;
184
                    LabelDeclaration();
185
                }
186
                while (Scanner.TokenCode == VAR && !IsError)
187
188
189
                    Scanner.PastDeclarationSection = false;
190
                    VariableDecSec();
191
                }
192
                Scanner.PastDeclarationSection = true;
193
194
195
                BlockBody();
196
                // Error handling and resyncing
197
                while (IsError == true && !Scanner.EndOfFile)
198
                {
199
200
                    Resync();
                    IsError = false;
201
202
                    PrintError = true;
                    while (IsError == false && !Scanner.EndOfFile)
203
204
                    {
205
                        Statement();
206
207
                        if (Scanner.TokenCode == END)
208
```

```
C:\projects\CS4100_Compiler_Design\KyleBushCompiler\KyleBushCompiler\SyntaxAnalyzer.cs
                                                                                                                      2
209
                            GetNextToken();
210
                            if (Scanner.TokenCode == PERIOD)
211
                                GetNextToken();
212
                            else
213
                                UnexpectedTokenError("PERIOD");
214
                        }
                        else if (Scanner.TokenCode == SEMICOLON)
215
216
                            GetNextToken();
217
                        else
218
                            UnexpectedTokenError("END or SEMICOLON");
                    }
219
                }
220
221
222
                Debug(false, "Block()");
223
                return -1;
224
            }
```

```
1439
             /// <summary>
1440
             /// After an error occurs this finds the begining of the next statement.
1441
             /// </summary>
1442
             private void Resync()
1443
                 while(!IsStatementStart() && !Scanner.EndOfFile)
1444
1445
                     GetNextToken();
1446
1447
                 }
             }
1448
```

```
C:\projects\CS4100 Compiler Design\KyleBushCompiler\KyleBushCompiler\SyntaxAnalyzer.cs
                                                                                                                         1
1221
              /// <summary>
1222
              /// Prints a warning message when an identifier is detected that was undeclared.
1223
              /// </summary>
1224
              private void UndeclaredWarning()
1225
                  Console.WriteLine("\n******* Warning ********");
1226
1227
                  Console.WriteLine("Line #{0}: {1}", Scanner.CurrentLineIndex, Scanner.CurrentLine);
1228
                  Console.WriteLine("WARNING: {0} undeclared.", Scanner.NextToken);
1229
                 Console.WriteLine("**********************************
n");
              }
1230
1231
1232
             /// <summary>
1233
             /// Prints a warning message when an identifier is used as a different Kind than what it was declared.
1234
              /// </summary>
1235
              /// <param name="expected"></param>
1236
              /// <param name="found"></param>
1237
              private void DeclarationWarning(SymbolKind expected, SymbolKind found)
1238
                  Console.WriteLine("\n******* Warning ********");
1239
                  Console.WriteLine("Line #{0}: {1}", Scanner.CurrentLineIndex, Scanner.CurrentLine);
1240
1241
                  Console.WriteLine("WARNING: {0} declared as expected, but used as {1}.", Scanner.NextToken, expected, ➤
                    found):
                  Console.WriteLine("*****************************
n"):
1242
              }
1243
1244
             /// <summary>
1245
1246
              /// Displays
1247
             /// </summary>
1248
              /// <param name="used"></param>
1249
              /// <param name="declared"></param>
              private void RedeclaredIdentifierError(string used, string declared)
1250
1251
1252
                  IsError = true;
1253
                  ErrorOcurred = true;
1254
                  Console.WriteLine("\n******* Error ********");
1255
                  Console.WriteLine("Line #{0}: {1}", Scanner.CurrentLineIndex, Scanner.CurrentLine);
1256
1257
                  Console.WriteLine("WARNING: {0} used, but {1} declared.", used, declared);
```

2

1259 }