```csharp
1  using System;
2  using System.Collections.Generic;
3  using System.Text;
4
5  namespace KyleBushCompiler
6  {
7      /// <summary>
8      /// Contains the string and integer representations of an OpCode.
9      /// </summary>
10     public class ReservedWord
11     {
12         public string Name { get; set; }
13         public int Code { get; set; }
14
15         /// <summary>
16         /// Creates a new ReservedWord object.
17         /// </summary>
18         /// <param name="name">String name of reserved word</param>
19         /// <param name="code">Integer code of reserved word</param>
20         public ReservedWord(string name, int code)
21         {
22             Name = name;
23             Code = code;
24         }
25     }
26 }
27
```