```
169
            /// <summary>
            /// Implements CFG Rule: <block> -> [<label-declaration>] {<variable-dec-sec>}* <block-body>
170
            /// Also contains main error handling logic.
171
172
            /// </summary>
173
            /// <returns></returns>
174
            private int Block()
175
176
                if (IsError)
177
                    return -1;
178
                Debug(true, "Block()");
179
180
181
                if (Scanner.TokenCode == LABEL)
182
183
                    Scanner.PastDeclarationSection = false;
184
                    LabelDeclaration();
185
                }
186
                while (Scanner.TokenCode == VAR && !IsError)
187
188
189
                    Scanner.PastDeclarationSection = false;
190
                    VariableDecSec();
191
                }
192
                Scanner.PastDeclarationSection = true;
193
194
195
                BlockBody();
196
                // Error handling and resyncing
197
                while (IsError == true && !Scanner.EndOfFile)
198
                {
199
200
                    Resync();
                    IsError = false;
201
202
                    PrintError = true;
                    while (IsError == false && !Scanner.EndOfFile)
203
204
                    {
205
                        Statement();
206
207
                        if (Scanner.TokenCode == END)
208
```

```
C:\projects\CS4100_Compiler_Design\KyleBushCompiler\KyleBushCompiler\SyntaxAnalyzer.cs
```

```
____2
```

```
209
                            GetNextToken();
210
                            if (Scanner.TokenCode == PERIOD)
211
                                GetNextToken();
212
                            else
213
                                UnexpectedTokenError("PERIOD");
214
                        }
                        else if (Scanner.TokenCode == SEMICOLON)
215
216
                            GetNextToken();
217
                        else
218
                            UnexpectedTokenError("END or SEMICOLON");
                    }
219
                }
220
221
222
                Debug(false, "Block()");
223
                return -1;
224
            }
```