

## Project 2 Rubrics

### Algorithm:

- ☐ Save algorithm in file as **CashRegisterAlgorithm.txt**
- ☐ Should be written in English, not Java, but may use Java-like expressions
- ☐ Clearly specify the steps for solving the problem

### Code:

- ☐ Save the program in file as **CashRegister.java**
- ☐ Copy/paste algorithm in the comment section
- ☐ Program runs successfully, and outputs desired results
- ☐ Run the program with at least five different inputs, including large and small numbers and zero

### Coding Conventions:

- ☐ Clear and informative comments
- ☐ Usage of descriptive names for variables
- ☐ Indentation of code

### Extras:

- ☐ Modify the program to work with coins from a different country

### Report:

- ☐ I Include the algorithm
- ☐ Include the source code (Verify that no lines are cut off. If source code contains lines that are too long, decrease the font size)
- ☐ Include sample runs (at least 5)
- ☐ Include a brief statement about your experience on project 2
- ☐ Discuss any known errors in program

### Submitting the project:

- ☐ Upload and submit the report to blackboard
- ☐ Hand in a printed report at the beginning of class on the due date

### Comments: