# **Kyle Denlinger**

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in kyledenlinger

kyledenlinger

#### **Education**

MA University of Missouri, Information Science & Learning Technologies

2012

**BS** University of Cincinnati, Secondary Education, English Language Arts

2007

# **Experience**

#### Wake Forest University, Digital Pedagogy & Open Education Librarian

- Reduced time to render user buddy lists by 75% by implementing a prediction algorithm
- Integrated iChat with Spotlight Search by creating a tool to extract metadata from saved chat transcripts and provide metadata to a system-wide search database
- Redesigned chat file format and implemented backward compatibility for search

#### Wake Forest University, eLearning Librarian

- Designed a UI for the VS open file switcher (Ctrl-Tab) and extended it to tool windows
- Created a service to provide gradient across VS and VS add-ins, optimizing its performance via caching
- Built an app to compute the similarity of all methods in a codebase, reducing the time from

 $\mathcal{O}(n^2)$ 

to

 $\mathcal{O}(n\log n)$ 

- Created a test case generation tool that creates random XML docs from XML Schema
- Automated the extraction and processing of large datasets from legacy systems using SQL and Perl scripts

Winston-Salem, NC Jan 2020 to present 4 years 12 months

Winston-Salem, NC Jul 2012 to Dec 2019 7 years 5 months

### **Publications** \_\_\_\_

#### **3D Finite Element Analysis of No-Insulation Coils**

Frodo Baggins, John Doe, Samwise Gamgee

10.1109/TASC.2023.3340648 🗹

#### Jan 2004

# Projects \_\_\_\_

#### **Multi-User Drawing Tool**

• Developed an electronic classroom where multiple users can simultaneously view and draw on a "chalkboard" with each person's edits synchronized

Tools Used: C++, MFC

#### **Synchronized Desktop Calendar**

- Developed a desktop calendar with globally shared and synchronized calendars, allowing users to schedule meetings with other users
- Tools Used: C#, .NET, SQL, XML

github.com/name/repo <a>I</a>

github.com/name/repo <a>C</a>

#### **Custom Operating System**

- Built a UNIX-style OS with a scheduler, file system, text editor, and calculator
- Tools Used: C

# Technologies .

Languages: C++, C, Java, Objective-C, C#, SQL, JavaScript

**Technologies:** .NET, Microsoft SQL Server, XCode, Interface Builder