

## **Use Flow:**

- When you start you may register or login, the register button will also log you in.
- You then should be able to watch replays from your past or click join to join a game.
- You can play until your tank or soldier dies or until you press, login, logout, or leave.
- You will then be able to join a game again or watch replays

## **Controls:**

- You may switch between your soldier, builder, ship, and tank by using the drop down menu.
- You can eject your soldier from your tank by clicking eject and then go back to your tank by walking your soldier into it.
- When builder is being played you may choose improvements to build in your dropdown and build them behind you by clicking build.
- You may dismantle improvements as builder by walking to the improvement and clicking dismantle
- There are multiple power ups you may pick up and stack or eject by clicking eject power up.
- To see the health of any entity on the board you can click them and a toast message will let you know their health
- You may cause damage to units by either using the fire button or ramming them



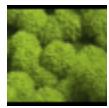
### **Rocky Terrain**

- Entering with a builder will be 50% slower



### **Hilly Terrain**

- Entering with a tank will be 50% slower



### **Forrest Terrain**

- Blocks builders and bullets, tanks and soldiers are slowed to enter



/ Builder



/ Soldier



/ Tank

